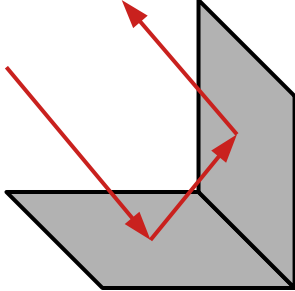


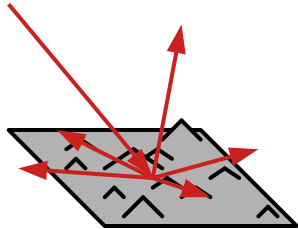
Smooth Surface

No reflection received



Corner

Double Bounce



Rough Surface

Diffuse