#### DISCOMFORT IN A HETEROS EXUAL DYAD AS A

FUNCTION OF PERFORMANCE STYLE

## By

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iii

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### TABLE OF CONTENTS

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Chapter		Page
<b>I.</b> 3	INTRODUCTION	1
	The Three Styles	2
	upon the Actor	5 .
II.	RELVEN OF THE LITERATURE	7
·	Identification of Performance Types Empirically Observed Differences Between p and r r and Machiavellianism ps and rs as Heterosexual Partners Summary and Conclusions	7 8 12 16 20
III.	STATEMENT OF THE PROBLEM	24
IV.	METHOD	27
	Subjects and Materials	27 29 30 32
<b>v.</b>	RESULTS	33
	Male Predictions	33 36
VI.	DISCUSSION	41
	Discomfort as a Function of the Actor's Style Discomfort as a Function of the Partner's Style Sex Differences The Possible Limiting Effects of the Dependent	41 42 42
	Measures upon the Statistical Analyses	ЦЦ ЦЦ
VIT.	SUMMARY	44
	D BIBLIOGRAPHY	50

Chapter

-																														
APP ENDLX	A	•	•			•		•		•	•			•	•	•	•		•	•	•	•		•	•	•	•	•		5
APP ENDIX	В	•	•	•	•		•	•			•	•	•	•	•			•			•		0	•	•	•	۰		۰	۰ <u>۶</u>
APP ENDIX	С		•		•		•	•	•	•		•	•		٠	•	•	•		•	•	•	•	۰		¢	•	۰	•	- 6
APPENDIX	D	•	•		•	•	•	•	٠	•	•				•	•	•	•	•	•	•	۰	•	•	٠	ø		٥	•	- 6
APP ENDIX	Е	•	٠			•			•	•	•	•	•	•	•	•	•	•	۰	e			٠		٥	٥	۰	ø	•	e
APP ENDIX	F		•		•	•	•		•	•	•	•		•	•	•	•	•	•	ø	•			٠	٠	٥	۰	٥	0	6
APP ENDLX	G	•	•	•	•	٠	•	•	•	•	٠	•	•	•	•			٥		•	ø	ø	۰	•	٥	۰	٥	٥	•	1
APP ENDIX	Η		•			•				٠	•	•	•			•	•	۰	•	•	•	٥	•	۰	•	٥	۰	٥	۰	1
APP ENDI X	I	•		•	•	•	۵	•		ø	•	۰	•	•		۰	•	•	•	0	¢		•	•	۵	٥	o	٥	٠	7
APP ENDIX	J		•	•					•		•			•	•		۵	۵	٥	•		•	0	•	•	•		0	۵	6

# LIST OF TABLES

Table		Page
I.	Test-Retest Reliability Coefficients for the Three Scales of the PST	8
II.	Descriptive Statistics of PST Scores	27
III.	PST Score-Criteria Employed in Selection of Subjects	28
IV.	Data Descriptive of Experimental Ss' Performance on PST	29
۷.	Number of Discomfort and Relief Words and DRQ for Every Male with Each Dyadic Partner	34
VI.	CI Value for Each Male	36
VII.		25
	Each Female	37
VIII.	CI Value for Each Female	39
IX.	Summary Table for Male DRQ Analyses	7 <b>7</b>
X.	Summary Table for Female DRQ Analyses	79
XI.	Summary Table for Female CI Analyses	81

#### CHAPTER I

#### INTRODUCTION

Conception of the social individual as actor, role-player or performer has gained marked popularity in recent theoretical movement (Gough, 1948; Goffman, 1959; Secord and Backman, 1964). A particularly thorough formulation along this perspective is Goffman's highly dramaturgic approach to the study of interpersonal behavior. Goffman's basic thesis is that individual social behavior typically constitutes expressive performance with the actor employing various "techniques" in order to define the "impression" he is trying to convey to an audience.

Relying heavily upon Goffman's scheme, Ring, Braginsky and Braginsky (1966), Ring, Braginsky, Levine and Braginsky (1967), and Ring and Wallston (1968) have studied social interaction from a postulated reference point they label as "performance style." Viewing this construct as an actor-parameter, the authors define performance style simply as "...an individual's characteristic mode of interaction with others" (Ring <u>et al</u>, 1966, p. 206). In addition to emphasizing the "intra-individual consistency" in interpersonal behavior, they assume that three particular styles can be identified "...which account for most of the actor-related variance in performance behavior" (1966, p. 207). The authors contend that any particular style is a composite function of motivation, knowledge and skill factors, and develop their typology by conceptually manipulating different aspects of these vari-

ables.

#### The Three Styles

In presenting this typology, Ring and his co-workers stress that these styles are not considered absolute types. Rather each constitutes an "ideal" to be used as a "reference point" for investigating individual performance. The styles are labelled <u>p</u>, <u>r</u>, and <u>c</u> and are characterized quite thoroughly in terms of "performance-giving" behavior.

р

A <u>p</u> dislikes and prefers to avoid those interpersonal contacts which, in his own eyes, call for him to "act" or "play a role." He wants merely to "be himself" and for others to "be themselves" too. We assume that a <u>p</u> lacks the social agility required for successful performance-giving and is deficient in his knowledge of the roledemands appropriate to a wide variety of social settings. Interpersonally, then, a <u>p</u> is likely to be something less than impressive; whenever he finds he cannot "be himself," he behaves ineptly and feels restive and ill-at-ease (Ring and Wallston, 1968, p. 147).

Although the authors clearly consider any social interaction as involving performance, they distinguish their observational bias from <u>p</u>'s perceptual orientation. A <u>p</u> perceives quite a difference between those situations which demand that he perform and those in which he can "be himself." He feels comfortable only when the interpersonal context allows him little or no resistance in engaging in the latter.

Ring et al contend that the component make up of p is such that he is "low" in all three style-determining factors. Motivationally, his social needs cannot be satisfied within contexts that require him to act out a part because doing so would be contrapositional to his primary need, namely "self-expression." Further, it is postulated that <u>p</u> has a strong need for "self-evaluation," something heavily dependent upon the behaviors others direct toward him. When he is not "himself" in interpersonal situations, he receives feedback focusing only upon the role he is presently enacting and thereby delimits the environmental cues necessary for his self-evaluation.

Purported limitations in interpersonal skills and knowledge concerning various roles add to p's social dilemma. He is considered to be severely inept and quite ignorant with respect to behaviors expected in many situations. The resultant social adjustment of p is "...aloof, introverted and alienated...because the world of interpersonal relations precludes the realization of his deepest wish: to be himself, to be a person and not an actor" (Ring et al, 1966, p. 212).

r

An r is an individual who is typically skilled in interpersonal relations. In fact, in virtually every respect rs and ps constitute antipodal types. An r enjoys interpersonal relationships which make a pfeel uncomfortable; an r knows what to do in interpersonal contexts where a p is at a loss as to how to behave; finally, an r can do what needs to be done, a p frequently cannot. Finally, whereas ps may be regarded as being motivated primarily by Self-expressive needs, rs seem better described in terms of a somewhat manipulative interpersonal orientation. Their behavior may sometimes be tinged with a certain Machiavellian quality (Christie, 1962) and, when dependent on others, they resemble what Jones (1964, pp. 73-74) has labelled "acquisitive ingratiators." These instrumental motivations, coupled with an adroitness in interpersonal relations. enables rs to exploit social situations with an effectiveness that ps can only find depressing (Ring and Wallston, 1968, pp. 147-148).

Whereas p is conceptualized as having only minimal interpersonal skills

and knowledge, and virtually no performance motive,  $\underline{r}$  is considered to be well-endowed in all three aspects. Motivationally,  $\underline{r}$  aspires to give a "good performance" so as to effect audience reaction and control interpersonal contexts. Emphasized throughout the available literature is  $\underline{r}$ 's manipulative approach towards others, a characteristic so pervasive in the style that he comes across highly Machiavellian.

Ring <u>et al</u>'s presentation of this type includes a number of aspects which could lead some readers to conclude that <u>r</u> is, essentially, a sociopath. The authors indicate that <u>r</u>'s exploitive style of social adjustment would be interpreted as pathological, to some degree, by Horney and E. Fromm. However, they clearly contend that the <u>r</u>-style does not of necessity involve pathology. Seemingly, this conclusion is based upon their perspective that <u>r</u> functions and performs "...within the confines of the agreed-upon script..." (Ring <u>et al</u>, 1966, p. 214).

<u>c</u>

Ring <u>et al</u> characterize <u>c</u>'s style as "...something of a compromise between a <u>p</u> and an <u>r</u>..." (1966, p. 215). He is similar to <u>r</u> in that he wants to act well, but his motivation to do so is for "social approval" and not for social control. In fact he tries to obey environmental demands and be "...the person the script calls for..." (1966, p. 215) so unresistantly that the authors label him <u>c</u> after "chameleon." This type is similar to <u>p</u> in terms of limited acting skills, but unlike the latter who tries to avoid performance, <u>c</u> conforms rigidly to situational demands, performs in a rather passive manner, and "...reads his script word for word" (1966, p. 216).

# Effects of the Interacting Partner's Style upon the Actor

Although Ring <u>et al</u>'s sequence of papers focuses upon actorvariants, the authors consider individual behavior to be significantly affected by "...attributes of the audience and...attributes of the setting in which the performance takes place" (1966, p. 206). These two situational variables define the particular "script" to which an actor relates and are of consequence because "...individuals who have different performance styles will tend to handle a given script in different ways" (1966, p. 206).

Based upon the characterizations of  $\underline{p}$  and  $\underline{r}$  it is logical to expect that both  $\underline{p}$  and  $\underline{r}$  would experience greater discomfort when interacting with an  $\underline{r}$ -partner than with a  $\underline{p}$ -partner. Intuitively, the Machiavellian role-oriented style of an  $\underline{r}$ -partner would tend to put acting demands upon  $\underline{p}$ , and would create a rather competitive script for another  $\underline{r}$ . The  $\underline{p}$ -partner's style, however, should not compete with  $\underline{r}$ 's script-management and should allow another  $\underline{p}$  to be more "himself."

The present study was designed to test these expectations concerning partner-related discomfort, in addition to discomfort as a function of the actor's performance style. The experimental-social unit chosen to implement this design was the heterosexual dyad. Using this kind of experimental unit afforded information concerning affective responsiveness of both male and female <u>ps</u> and <u>rs</u> without making subject availability and temporal demands unreasonable. Theoretically, expectations of differential emotional experience for <u>ps</u> and <u>rs</u> should be similar whether the audience is like-sex, opposite-sex, or mixed. In addition,

theory and research in the general area of interpersonal attraction can be readily interpreted as supportive of expectant dissimilarity in the responsiveness of <u>ps</u> and <u>rs</u> as a function of an opposite-sex partner's particular style. The following chapter will include a review of some pertinent literature in this area.

#### CHAPTER II

#### REVIEW OF THE LITERATURE

#### Identification of Performance Types

The Performance Style Test (PST) was constructed by Ring and his co-workers (1967, 1968) in order to measure the various styles and identify types. This instrument and normative data based upon a sample of 852 undergraduates are presented by Ring and Wallston (1968).

The PST is a 55-item paper and pencil test which requires true or false answers for each item (see Appendix A). The instrument is so designed that three scores, each representing a particular style, are calculated for each  $\underline{S}$ . Performance "types" can then be isolated by choosing  $\underline{S}s$  who score extremely high on one particular style-dimension and low on the other two.

The data gathered from 852 undergraduates support the validity of the PST and strongly attest to its reliability as a measuring device. Seventy-seven percent of the item-biserial correlations range from .20 to .80 across all styles and only four percent of the correlation coefficients are negative. In addition all scale-intercorrelations are negative and significant ( $\underline{r} \times \underline{p}$ , - .79;  $\underline{r} \times \underline{c}$ , - .37; and  $\underline{p} \times \underline{c}$ , - .12). The above indicates not only intra-style score consistency, but also that each score reflects, at least to a statistically significant extent, different approaches to interpersonal behavior. Of particular interest to the present study is the extremely high negative correlation

between  $\underline{p}$  and  $\underline{r}$ , an expected result since these two are conceptualized as "antipodal" types.

The scores of 36 undergraduate psychology students were used to estimate the test\_retest reliability of the PST. The <u>Ss</u> were adminis\_ tered the PST on two occasions, the two sessions being two months apart. Table I, as depicted by Ring and Wallston (1968), presents these correlations. This set of coefficients indicates that the <u>p</u> and <u>r</u> scales are particularly reliable for both sexes.

#### TABLE I

	Males	Females	Combined
<u>p</u>	. 84	.87	.86
r	.85	.86	. 85
c	.68	.85	•77

TEST\_RETEST RELIABILITY COEFFICIENTS FOR THE THREE SCALES OF THE PST

(Reprinted from Ring and Wallston, 1968, p. 153)

#### Empirically Observed Differences

Between p and r

In their 1967 study, Ring et al found strong predictive validation for their typology and the PST. The Ss were male undergraduates who had

been "typed" as <u>p</u>, <u>r</u>, or <u>c</u> based upon their PST scores. Each <u>S</u> was put into an experimental situation in which he had to "imagine" he was a salesman and try to effectively sell his product (an encyclopedia) to a customer. The customer, a male experimental confederate, was presented to <u>S</u> as merely another <u>S</u>. <u>S</u> had been told that the study was designed to investigate "persuation and decision making." <u>S</u>'s specific task was to make an effective salespitch after reading a description and evaluative review of the encyclopedia which the reviewer had either highly recommended, recommended with reservation, or not recommended. The experimental variables were thus salesman typology and quality of product evaluation.

Two of the three hypotheses were strongly supported (the one not supported by the data focused upon an interaction effect between performance type and the evaluative review of the encyclopedia). Hypothesis I stated that <u>rs</u> would rate themselves as very effective (with respect to the salespitch), <u>cs</u> as less effective, and <u>ps</u> as least effective. Based upon an "effectiveness index" composed of self-ratings on persuasability, success, imagination, adeptness, and salesmanship, the hypothesis was strongly supported. Individual comparisons among the self-rated effectiveness means demonstrated significant differences between each pair of types as predicted by the hypothesis. In addition the taped salespitch of each <u>S</u> was judged for effectiveness by three naive undergraduate students (two female and one male). Again the ordering of effectiveness supported the hypothesis. No individual comparisons were reported here but F turned out to be significant at the p<.025 level.

Hypothesis II predicted similar typological ordering on self-

ratings of experienced comfort during the salesman-customer interaction: that <u>rs</u> would rate themselves as feeling most comfortable, <u>cs</u> as less comfortable, and <u>ps</u> as least comfortable. The hypothesis was strongly supported, with each individual comparison for mean ratings between each pair of types being significant. Because it could be argued that these results were largely a function of effectiveness differences among styles, the authors partialed out the differential effect due to this variable. This procedure reduced the analyzable number of <u>Ss</u> from 87 to 54. Nevertheless, Hypothesis II was supported: <u>rs</u> ranked significantly highest in self-rated comfort, <u>ps</u> lowest, and <u>cs</u> in-between.

Ring <u>et al</u> also tried to ascertain the reasons <u>p</u> felt uncomfortable during the experiment. Based upon the <u>Ss</u>' responses to one item on a post experimental questionnaire, reasons for discomfort were dichotomized into "performance objections" (trouble with playing the role of salesman) and "moral objections" (dilemmas of playing salesman, e.g., deceit). Using 58 out of the 62 <u>Ss</u> that had answered this item, a tendency was found for moral objections to be voiced mainly by <u>ps</u>, but the results were not statistically significant. The authors indicate that if all <u>Ss</u> were included in the analysis and the categorical spheres are constructed as "primarily moral objections" and "all others," significance is reached.

Wallston (1969) supports the contention that <u>rs</u> experience greater comfort than do <u>ps</u> during role-enactment. Using pairs of male <u>ps</u> and <u>rs</u> in all combinations the experimental situation called for one <u>S</u> to play a student's role (ST) and the other a graduate assistant's role (GA). Instructions directed that ST visit GA in his office and get as much information as possible from the latter about a final exam. Both

GA and ST rs expressed that they felt more comfortable during the experiment than did the respective ps. In addition, rs in both roles found the task "easier" to do.

One purpose of Wallston's study that is especially relevant to the present investigation was to determine if any differential reactions of ps and rs were a function of the similarity or dissimilarity between the experimental partners' performance styles. With respect to self-rating comfort scores no statistically significant differences were found. However, to a degree approaching significance CA reported more comfort when his interacting ST partner had a dissimilar performance style. ST, on the other hand, felt a bit more comfortable when his GA partner had a similar style although this trend was not significant. With respect to another comfort-like self-rating measure, GAs reported that it was easier to interact when the ST partner was dissimilar in style and this difference did reach significance (p < .05).

McKenna (1971) investigated some of the expectations of performance style theory with regard to female ps and rs. The experimental situation required that  $\underline{S}$ , a female undergraduate, play the part of a graduate student and interview another undergraduate female, the latter being an experimental confederate. This procedure differed from those used in previous research in that  $\underline{S}$  was instructed to believe that the information-gathering interview was authentic. As expected  $\underline{E}$  rated rs as appearing more comfortable than ps during the interaction. However, neither the confederate's ratings of  $\underline{S}$  nor  $\underline{S}$ 's self-ratings with respect to feelings of comfort resulted in any significant difference between ps and rs. One further significant finding was that ps who had been presented with low moral justification for the interview were judged by

the confederate as being less comfortable than ps presented with high moral justification.

r and Machiavellianism

Machiavellianism, as defined empirically by its measuring instruments, "...refers to an amoral, manipulative attitude towards other individuals, combined with a cynical view of men's motives and of their character" (Gutterman, 1970, p. 3). Research investigating this variable, particularly results highlighting the manipulative orientation and emotional detachment of high Machs, is pertinent to the present study insofar as <u>r</u> has been validly conceptualized as Machiavellian by Ring and his co-workers.

A primary characteristic of  $\underline{r}$  is, purportedly, his tendency to be Machiavellian in approaching others. In fact, Ring <u>et al</u> (1966) suggest that if  $\underline{r}$  could be equated with high scorers on the two scales measuring Machiavellianism (Mach IV and Mach V) and if  $\underline{p}$  could be equated with low scorers, a hypothesized difference between these two styles could be supported via research dealing with Machiavellianism. The difference which they allege is that  $\underline{r}$  has a broader repertoire of socially manipulative skills than does  $\underline{p}$ .

Caution must be exercised in relating empirical results dealing with high Machs to the <u>r</u>-style because of the different approaches used to construct the respective measuring devices. The Mach scales are formulated so that a score

> ... represents only the degree to which a person believes that people in general are manipulative. He does not necessarily claim that he would, or does manipulate. However, we infer that agreement with such cynical views of human nature might go

along with the emotional detachments and amoral attributes necessary for successful deception (Christie, 1970, p. 83).

The PST, on the other hand, requires <u>S</u> to affirm or negate statements referring to his own behavior or feelings in particular interpersonal contexts. Unlike the Mach scales, almost every PST item is presented in the first person.

The theoretical expectation that  $\underline{r}$  should score high on Machiavellianism does find support in a significant .15 correlation between  $\underline{r}$ scores and scores on the Mach V, the most updated instrument measuring this variable (Ring and Wallston, 1968). Although this result corroborates  $\underline{r}$ 's Machiavellianism, the correlation is so low that the authors indicate the two instruments (PST and Mach V) measure different variables. In the same study a non-significant correlation of .01 between  $\underline{p}$  and Mach V and a significant correlation of  $\_.2h$  between  $\underline{c}$  and Mach V are reported. Interestingly, these values suggest that low Machs tend to be more  $\underline{c}$ -ish than  $\underline{p}$ -ish in performance style. It seems conclusive from this entire set of correlations that  $\underline{r}$  and  $\underline{p}$  should not be interchanged with high and low Machs respectively. With these reservations in mind some research dealing with Machiavellianism will be reviewed with particular emphasis upon results demonstrating the high Mach's emotional detachment and manipulation of others.

A recently published book by Christie and Geis (1970) presents extensive research highlighting these aspects of the high Mach. The authors list 24 studies investigating Machiavellianism in which social manipulation was pertinent to the experimental task. Eleven of these 24 studies met the conditions under which high Machs manipulate, namely, face-to-face interaction, latitude for improvisation and irrelevant affect. The results of ten of these ll studies are interpreted by Christie and Geis as supportive of high Mach's alleged manipulative approach to interpersonal transaction.

High Mach's handling of others was nicely demonstrated in the study entitled "The Ten Dollar Game" (Christie and Geis, 1970). The experimental situation involved a high, middle and low Mach seated at a table with a female  $\underline{E}$ . Each subject-triad was instructed to bargain for the ten one dollar bills that had been placed on the table. The game would end as soon as any two of the three  $\underline{S}s$  could agree upon how to split the money without the third player talking them out of it by making a better offer. The results are striking: in each triad high Mach was in the winning two-party coelition, middle Mach in five out of seven, and low Mach in two of seven. The probability of getting such a pattern is .016. In addition the average amount of money won by high Mach was \$5.57, whereas low Mach averaged \$1.29 and middle Mach \$3.14. High Mach was certainly the more manipulative  $\underline{S}$  and "...in contrast to low Machs played impersonally and opportunistically" (p. 172).

Emotional detachment theoretically accounts for much of the high Mach's ease and success at manipulating others. Exline, Thiboult, Hickey, and Grumpert (1970) report a study which can be interpreted as supporting this theoretical relation. High and low Machs of both sexes were selected on the basis of their scores on Mach IV. Each <u>S</u> was paired with a like-sex confederate to engage in an experiment investigating "joint decision-making." The study was designed so that <u>E</u> had to leave the room during the session at which time the confederate attempted to provoke the experimental <u>Ss</u> into looking at the answers for the remaining test items. After E returned and the task completed, he noted

the fine performance of the "implicated" pair of <u>Ss</u> and accused them of cheating.

Eye contact with E was the dependent variable used to determine attempted manipulation by S, the reasoning being that maintaining visual contact during accusation could be a profession of innocence. This variable had been measured during a baseline period, pre-accusation period and post-accusation interrogation period for each S. No significant difference in amount of eye contact between high and low Machs was evident during the baseline period. High Machs, however, avoided looking right in E's eyes less than low Machs during the pre-accusation period and, more importantly, actually increased their eye contact with E during the post-accusation interrogation while denying that they had These results were interpreted as demonstrating high Mach's cheated. manipulativeness, this time with respect to E. Exline et al further infer that since looking someone right in the eye is usually considered as "self-revealing" of one's emotional state, a considerable degree of affective detachment from others is necessary.

Most of the research concluding that high Machs are emotionally detached makes this inference from some measure of competitive-interpersonal manipulation. Usually this measurement is in terms of winning an experimentally contrived game. Durkin (1970) presents an extremely clever approach to comparing emotionality in high and low Machs by basing his inference upon differential interpersonal cooperation. <u>Ss</u>, college undergraduates, were arranged into tetrads of two males and two females, with each tetrad averaging either high or low on Machiavellianism. Every possible male-female dyadic combination from each tetrad engaged in the cooperative task which involved manipulation of a ball in a spiral apparatus. Coordinated hand movements of partners were required in order to perform the task successfully. For each tetrad an interaction score was calculated based upon the differences of differences between dyad-scores. With this kind of measure, a higher interaction score necessarily would reflect greater intra-individual inconsistency (that is, better performance by S with one partner than another). A lower score would indicate that individual task-performance was more consistent and similar across the different partners. It had been hypothesized that the low Mach tetrads would demonstrate higher interaction scores than would high Mach tetrads. This hypothesis was confirmed at the p<.01 level. Such a result supports an inferred polarization of the social emotionality of high and low Machs. Low Mach's person\_oriented style breeds interpersonal inconsistency because he reacts differently emotionally to different people. High Mach's instrumental-orientation in dealing with others precludes significant inconsistency because he is too detached to have irrelevant interpersonal affect interfere with his functioning.

# ps and rs as Heterosexual Partners

Emotional responsiveness of  $\underline{p}$  and  $\underline{r}$  to opposite-sex partners of the same or dissimilar performance style has not been researched. However, a good deal of literature in the area of interpersonal attraction would predict differential affective reactions of  $\underline{p}$  and  $\underline{r}$  to a heterosexual partner as a partial function of the latter's performance style.

Perhaps the approach to interpersonal attraction most adaptable to performance style theory is Byrne and Clore's (1970) reinforcement model of evaluative responses. The authors postulate that interpersonal

attraction is a function of a classically conditioned covert affective response on the part of an individual. This response, a weighted average of the positive and negative reinforcers involved, acts as a mediator of attraction. This mediating response is conceptualized as falling somewhere on a pleasant-unpleasant gradient. With respect to the dyad the conditioning process may be exemplified as follows: partner A will be attracted to partner B (CS) if the latter is associated with some positive reinforcement (UCS). This positive UCS will occasion a covert pleasant affective reaction which will mediate a positive evaluative response on the part of A towards B. Often the reinforcement is experimentally contrived in terms of attitudes attributed to B.

Byrne and Clore's idea that the character of the affective response mediates attraction finds strong support in a study by Gouaux (1971). To induce differential affect, female  $\underline{S}s$  viewed either an elation or depression film. Subsequently, each  $\underline{S}$  was given an attitude questionnaire which allegedly had been completed by a female stranger.  $\underline{S}$  was required to evaluate the stranger on the Interpersonal Judgment Scale in terms of a number of aspects (e.g., intelligence, adjustment, and the degree to which  $\underline{S}$  would like the person who had filled out the questionnaire). In addition  $\underline{S}$  completed an adjective check list (the Today Form of the Multiple Affect Adjective Check List) with respect to her "present subjective feelings."

As had been expected results strongly supported the contention that the films induced differential affect. Depression scores based upon the adjective check list were significantly higher for the depression-film <u>Ss</u> than for the elation-film <u>Ss</u>. More importantly interpersonal attraction as measured by two items on the Interpersonal Judgment

Scale was a function of induced affect to a highly significant degree  $(p \swarrow.0001)$ . Specifically, elation-film Ss were more attracted to the "stranger" than were depression-film Ss.

Byrne and Clore (1970) indicate that attitudinal similarity typically has interpersonal reinforcing properties and research supporting this contention is abundant. Cyrne (1971) presents a number of studies highlighting the effect of this factor between opposite-sex partners. One of these investigations (Shaughnessy and Levinger, 1969), using attitudinal similarity-dissimilarity as the independent variable, "simulated" heterosexual dyads. After completing a personal value questionnaire <u>S</u>, a male undergraduate, compared his answers to those of an alleged female via teletype. The "female" responses were regulated such that each <u>S</u> received a set of answers which either totally agreed or highly disagreed with his own. As expected the preferred potential dating partner of <u>S</u> was the "female" with similar responses to the questionnaire.

In a rather unique study Byrne, Ervin and Lamberth (1970) found corroborating results. Based upon an extensive "attitude-personality" questionnaire, highly similar and dissimilar undergraduate opposite-sex dyads were isolated. Each pair was sent on a  $50\phi$  coke date and upon their return were questioned concerning their experience. As had been expected attraction to the partner was a significant function of questionnaire similarity.

An especially interesting finding relating similarity to heterosexual attraction comes from an unpublished study by Haywood (1965, as reported by Byrne, 1971). Male and female undergraduates were used as Ss and were required to complete the M-F scale of the MMPI. A few weeks

later heterosexual dyads were simulated by presenting  $\underline{S}$  with the M-F scales allegedly completed by opposite-sex strangers.  $\underline{S}$  was required to evaluate his "partners" by means of the Interpersonal Judgment Scale modified by a triad of heterosexually directed items. With similarity defined in terms of M-F item proportion, Haywood found that  $\underline{S}s$  were more attracted to the totally similar, opposite-sex stranger than to the less similar one.

Despite the virtually uncontested experimental relationship demonstrated between attitudinal similarity and interpersonal attraction, Byrne considers this relationship to warrant only empirical import:

> The relationship between attitude similarity and attraction is a low-level empirical law. It does not constitute either a moral or a theoretical imperative....When we move to stimuli other than attitudes, there is no theoretical reason to assume that similarity will play the same role as in the attitudinal realm (Byrne, 1971, p. 164).

Byrne's point of emphasis in his writings is that attraction towards another is a "linear" function of "positive and negative stimulus elements;" it is merely an empirical finding that attitudinal or personality similarity is often positively reinforcing. In support of this contention, recent research has clearly demonstrated that the typical similarity-attraction relationship does not always hold (Novak and Lerner, 1968; Hendrick and Brown, 1971).

Byrne and Clore's theoretical framework would seem to predict the expected difference in emotional responsiveness of p and r as a function of the opposite-sex partner's performance style. p should find more reward when socializing with a p-partner than with an r-partner since the former theoretically will allow him to be more "himself." An rpartner, by virtue of his manipulative performance-demanding style, should define a relatively unrewarding script for  $\underline{p}$ . On the other hand  $\underline{r}$  should experience greater interpersonal reward with a  $\underline{p}$ -partner, who will offer no real challenge for script-management, than with an  $\underline{r}$ -partner. An  $\underline{r} \times \underline{r}$ -partner dyad would be expected to augment interpersonal performance-interference. It follows that in terms of the covert affective response both  $\underline{p}$  and  $\underline{r}$  should experience more positive emotion with a  $\underline{p}$ -partner than with an  $\underline{r}$ -partner.

In effect these expectations purport that <u>r</u>'s interpersonal comfort would be a direct function of the dissimilarity of his partner's performance style, while <u>p</u>'s would be a direct function of partner-style similarity. A primary reason for this difference would be the <u>r</u>-partner's greater script-control orientation relative to the <u>p</u>-partner's. These expectations are especially interesting in light of Wallston's results mentioned earlier. When <u>Ss</u> assumed a more script-controlling role (GA) they found it significantly easier to interact with a partner of the opposite performance style. With respect to self-rated comfort a trend in this direction was also noted. When <u>Ss</u> assumed the less script-controlling role (ST) the trend with respect to self-rated comfort suggested that they felt a bit more comfortable with a partner having a similar performance style.

#### Summary and Conclusions

The limited amount of research dealing directly with <u>p</u> and <u>r</u> strongly supports the validity of performance style as a workable construct. In addition the PST has demonstrated adequate sensitivity in measuring stylistic tendencies and in differentiating among performance "types."

The research finding most relevant to the present study is that the <u>r</u>-type reports greater comfort than the <u>p</u>-type after experimental role playing. Basic to this difference is the former's performance-oriented social motivation. He enjoys acting and feels relatively more effective in manipulating a given script; hence, it is not surprising that the <u>r</u>-scale correlates positively with Mach V. The literature rather consistently indicates that people with Machiavellian approaches to social transaction not only tend to be largely manipulative but also emotionally detached in dealing with others. This set of findings suggests that <u>r</u> is also relatively detached in terms of affective involvement, a characteristic which inherently resists social discomfort.

Performance style theory contends that the emotion experienced by an interacting person is not only a function of the actor's style, but is related also to the situational script. The latter is largely determined by the particular style of the social partner. Logically, it would seem that both <u>p</u> and <u>r</u> would respond with more discomfort to an <u>r</u>-partner than to a <u>p</u>-partner. An <u>r</u>-partner would be expected to put performance demands upon <u>p</u> and would be likely to manipulatively compete for script control with another <u>r</u>. Although research investigating these expectations within a dyadic heterosexual setting is lacking, literature in the area of interpersonal attraction seems to be supportive.

An important observation with respect to past research on p and r is that experimental tasks centered about a dramatic-role assignment. In the three studies available, <u>S</u> had to imagine that he was either a salesman, a graduate student or teaching assistant, or a student in the latter's class. Social process specific to these situations demand-

ed interpersonal maneuvering to deal with the experimental partner's resistance. In this sense the interaction in all three studies involved overt interpersonal competition. This kind of design is a direct empirical extension of performance style theory since it is during roleplaying that <u>p</u> and <u>r</u> emote differently, and during a situation demanding interpersonal maneuvering that r's effectiveness could be highlighted.

A question is raised as to whether the actor-style and partnerstyle variables would effect differential reactions in <u>p</u> and <u>r</u> during social interaction not defined by dramatic-role assignment and partner resistance. Based upon Ring <u>et al</u>'s characterization of the styles as basic interpersonal approaches, it is logical to expect <u>p</u> to emote differently than <u>r</u> in virtually any novel social transaction. Durkin's study discussed earlier has demonstrated empirically that Ss more <u>p</u>-like than <u>r</u>-like do affectively react differently than Ss more <u>r</u>-like than p-like during a cooperative, non-role-enacting exchange.

With respect to the effect of the partner variable, once an actor "recognized" his partner's style his emotional response would not depend solely upon his own performance style and the transaction taking place, but would be a partial function of his partner's particular mode of performance. Byrne and Clore's system would support this idea. It is the contention of their model that the actor's affective response to his partner is a function of a learned association between a UCS (the partner's performance style) and a CS (the partner). Admittedly, competitive role-enactment with a particular performance "type" would create a different UCS than cooperative non-role-playing with the same partner. However, when controlling for the character of the transaction, in addition to the actor's style, the affective response (pleasant or unpleas-

ant) would depend upon the performance style of the partner. And as discussed earlier Byrne and Clore's model would predict a directional emotional difference in both  $\underline{p}$  and  $\underline{r}$  as a function of the partner's particular style.

#### CHAPTER III

#### STATEMENT OF THE PROBLEM

The purpose of this study was to investigate differential emotional experience of  $\underline{p}$  and  $\underline{r}$  as a function of the performance styles of the actor and his opposite-sex partner during an overtly cooperative, nonrole-assuming exchange. Experimentally manipulating these two independent variables follows directly from a primary contention of performance style theory. Specifically, an actor's experiential comfort in an interpersonal situation is a function of his particular performance style and the situational script which is largely determined by the style of his partner. As the previous chapters point out, expectations due to the actor-variable are that  $\underline{p}$  should feel more uncomfortable than  $\underline{r}$  during social interaction. With respect to the partner-variable,  $\underline{r}$  is expected to be more of a discomforting stimulus than p.

The experimental task used in this study involved a verbal exchange between dyadic partners. The procedure insured that overt cooperation between them would be as continuous and as "evenly-distributed" as possible. That is, the verbal interaction was quantitatively controlled in such a way that each dyadic <u>S</u> was "forced" to produce approximately as many words as his partner, at a maximum number of "cooperative" choice-points. In addition to forcing ongoing cooperation this kind of interaction insured that no particular performance "type" would quantitatively dominate the situation.

One of the methods used to measure comfort-discomfort was a Comfort Index (CI) which was based upon the self-ratings of each  $\underline{S}$ . In addition the Discomfort-Relief Quotient (DRQ, Dollard and Mowrer, 1947) was used as an indirect procedure for estimating subject-discomfort.

The following are the sets of hypotheses investigated. The first three sets focus upon the actor-style variable, and the final two sets upon the partner-style variable.

Set 1

- (a) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, male p will experience greater discomfort as measured by the DRQ than will male r.
- (b) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, male p will report less comfort than male r as measured by the CI.
- (c) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female p will experience greater discomfort as measured by the DRQ than will female r.
- (d) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female p will report less comfort than female r as measured by the CI.

Set 2

- (a) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, male p will experience greater discomfort as measured by the DRQ than will male r when the interacting partner is p.
- (b) In a cooperative dyadic heteros exual situation structured to control for quantitative verbal productivity, female p will experience greater discomfort as measured by the DRQ than will female r when the interacting partner is p.
- (c) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female p will report less comfort as measured by the CI than will female r when the interacting partner is p.

#### <u>Set 3</u>

- (a) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, male p will experience greater discomfort as measured by the DRQ than will male r when the interacting partner is r.
- (b) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female p will experience greater discomfort as measured by the DRQ than will female r when the interacting partner is r.
- (c) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female p will report less comfort as measured by the CI than will female r when the interacting partner is r.

#### Set 4

- (a) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, male p will experience greater discomfort as measured by the DRQ when his interacting partner is r than when she is p.
- (b) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female p will experience greater discomfort as measured by the DRQ when her interacting partner is r than when he is p.
- (c) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female p will report less comfort as measured by the CI when her interacting partner is r than when he is p.

#### Set 5

- (a) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, male r will experience greater discomfort as measured by the DRQ when his interacting partner is r than when she is p.
- (b) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female r will experience greater discomfort as measured by the DRQ when her interacting partner is r than when he is p.
- (c) In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female r will report less comfort as measured by the CI when her interacting partner is r than when he is p.

#### CHAPTER IV

#### METHOD

#### Subjects and Materials

The Performance Style Test (PST) was used to isolate Ss whose social styles were either p-dominated or r-dominated. This 55 item questionnaire was administered to 408 students enrolled in the undergraduate psychology classes at Indiana Unibersity-Purdue University at Indianapolis. Table II presents the mean, standard deviation and range of scores for both sexes.

#### TABLE II

		DESCRIPTI	VE STATISTI		SCORES		
	Males	Females	Males	r Females	Males	c Females	
Mean	24.68	24.98	29.57	28.31	22.75	24.21	
S.D.	6.90	6.45	6.70	6.80	4.25	5.31	
Range	11-43	10-46	10-44	9-42	9-34	10-35	

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156 males, 252 females Ns

The 48 experimental Ss who voluntarily participated in the study had achieved a minimal percentile rank of 85 on either the <u>p</u>-style or <u>r</u>-style dimension of the PST, and a maximal percentile rank of 55 on the remaining dimensions. These criteria were based upon the norms determined by Ring and Wallston (1968), and are presented in Table III.

#### TABLE III

#### PST SCORE-CRITERIA EMPLOYED IN SELECTION OF SUBJECTS

			Minimal p Scores			Maximal c Scores
r Dominated	Males	35			23	25
	Females	33			24	26
p Dominated	Males	منا <sub>لعا</sub> ن النائب مي <sub>ل</sub> ين من المنتجمي	29	28		25
	Females		30	28		26

Of the 48 Ss who engaged in the study, 16 were males and 32 were females. They ranged in age from 18 to 28 years old. Table IV presents the statistics descriptive of the PST scores for these Ss.

#### Apparatus

Two unoccupied adjoining offices were used to implement the experimental procedure. One office functioned as the waiting room and the other as the experimental room. The equipment in the experimental room included two chairs arranged so that the <u>Ss</u> would sit face to face and very close to each other. Adjacent to both chairs was a long table which supported a large blackened cardboard screen, a Panasonic cassette recorder (Model RZ-2045) and <u>E's clerical equipment</u>. The screen was arranged in such a way that <u>E's equipment</u>, save for a microphone, would be hidden from the <u>Ss' view during both the training and the experimen-</u> tal sessions (see Appendix C).

#### TABLE IV

#### DATA DESCRIPTIVE OF EXPERIMENTAL Ss' PERFORMANCES ON PST

	Sex	pscor M S	es 5.D.	r sca M	res S.D.	<u>c</u> scc M	res S.D.
p Dominated	Males n = 8	35.75	4.15	20.50	4.85	21.63	3.16
Ss	Females n ∞ 16	33.69 l	1.01	21.81	3.86	22.63	3.18
r Domina ted	Males n = 8	16.75 :	2.99	38.88	2.09	21.00	2.96
Ss	Females n = 16	18.94 :	2.82	36.63	2.12	20.88	3.14

#### Procedure

The procedure was designed so that each male  $\underline{S}$  would interact with both a female  $\underline{r}$  and a female  $\underline{p}$ . The assignment of female  $\underline{S}s$  to each male and the sequence in which they interacted with him were randomized. These randomizations were limited only by time restrictions due to subject availability.

#### Training Session

Ss were scheduled such that a male and a female would begin the experimental procedure simultaneously. When both arrived at the waiting room <u>E</u> requested that they enter the experimental room and be seated. After they were seated <u>E</u> closed the door of the experimental room, and remained absent for at least two and one-half minutes. This waiting period was included so that <u>S</u> would have an opportunity for some preliminary exposure to his partner's style.

Upon returning,  $\underline{E}$  handed each  $\underline{S}$  a copy of the following instructions:

> This procedure involves an experimental type of conversation between two people. All you are asked to do is have a conversation in which each of you is to say a word alternately so that coherent sentences are constructed. Either one of you may begin. Once the conversation has begun please say nothing except one word that logically fits into the conversation. We will practice for a short time and I will answer any questions you may have.

After both Ss had finished reading the instructions, E answered all questions and commented further on the instructions. When both indicated a full understanding of the task, E requested that they practice for a while. Practice was terminated when the dyad constructed an uninterrupted sequence of at least three sentences.

Before beginning the experimental session <u>E</u> asked that the <u>Ss</u> neither smoke nor hold anything in their hands during the subsequent conversation. The <u>Ss</u> were further reminded to speak loudly since their conversation would be recorded.

#### Experimental Session

<u>E</u> walked behind the screen, immediately turned on the recorder, and signalled the Ss to begin their conversation. After five minutes had elapsed <u>E</u> turned off the recorder, walked from behind the screen and told the Ss that they had finished the conversation. The Ss were informed that <u>E</u> would leave the experimental room with the female <u>S</u> and that another female <u>S</u> would be entering. The male <u>S</u> was cautioned to avoid mentioning any details of the procedure to the new <u>S</u>. <u>E</u> then left with the female <u>S</u> and upon entering the adjoining room asked the waiting female <u>S</u> to enter the experimental room and be seated. After she had done so, <u>E</u> closed the door of the experimental room.

The female <u>S</u> that had just completed the procedure was asked to write her name and address on the paper provided and to answer the question appearing there. The question asked was as follows: "On a rating scale from 1 to 10, how comfortable did you feel during the experiment? (10 is most comfortable, 1 is least comfortable)." Before leaving, she was cautioned to avoid discussing the experiment with any other students in any of her classes.

After at least two and one-half minutes had elapsed from the time E had left the Ss, he re-entered the experimental room. The training session then commenced, this time with only the female S reading the instructions since the male <u>S</u> had previously been briefed. After the training and experimental sessions were completed both <u>Ss</u> were given individual sheets of paper and were asked to write their names and addresses and to answer the post-experimental question. Before leaving, both were cautioned to avoid discussion of the experiment with any other student.

#### Judges

The 32 conversations (see Appendix D) constructed by the Ss were rated by three judges -- two psychiatric social workers and one psychology intern--each being individually trained by <u>E</u> to select the discomfort and relief words. During training each judge was presented with a written set of instructions and a sample conversation. The instructions were essentially the same as those presented by Dollard and Mowrer (1947) for use with the word as the unit of DRQ determination. The instructions used in the present study differed in that they were more extensive and did not ask for calculation of a DRQ (see Appendix E). After training was completed each judge received a typed set of the 32 conversations (one per page) in random order, and a pad of paper upon which he would record his selected discomfort and relief words.

#### CHAPTER V

#### RESULTS

Each discomfort and relief word used in the statistical analyses had to meet the criterion of unanimous agreement among the three judges (see Appendix G). These selected words were then attributed to the member of the dyad who had spoken them in accordance with the guidelines outlined in Appendix F. The total number of resultant words were then used in calculating a DRQ for each <u>S</u> according to Dollard and Mowrer's formula:

#### number of discomfort words DRQ = number of discomfort and relief words

In addition to this measurement a Comfort Index (CI) for each  $\underline{S}$  was available. This value was merely the self-report of experiential comfort and ranged from 1 (least comfortable) to 10 (most comfortable).

#### Male Predictions

Table V presents the number of relief and discomfort words contributed by each male S together with his DRQ. The statistical arrangement used to analyze the male DRQ predictions was a 2 x 2 factorial with repeated measures on one factor. All five hypotheses were treated as individual comparisons by methods described in Winer (1962). Since all predictions were directional, one-tailed tests were used. Only one of these predictions was significant at the p<.05 level.

Hypothesis I (a): In a cooperative dyadic heterosexual situation

structured to control for quantitative verbal productivity, male <u>p</u> will experience greater discomfort as measured by the DRQ than will male <u>r</u>; t = ..416, NS (14df, one-tailed).

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#### TABLE V

# NUMBER OF DISCOMFORT AND RELIEF WORDS AND DRQ FOR EVERY MALE WITH EACH DYADIC PARTNER

	Female p	-par tner	,	Female	•		
	Discomfort Words	Relief Words DRQ		Discomfort Words	Relief Words	DRQ	
p- 2 p- 4 p- 8 p- 9 sp-13 dp-15 fp-16 sp-21 Totals	1 0 0 3 0 2 6	3 0 1 1 1 1 1 1	.025 .000 .000 .000 .750 .000 .000 .667	0 3 0 1 4 3 1 2 14	0 0 1 0 0 3 2 6	.000 1.000 .000 1.000 1.000 1.000 .250 .500	
r= 1 r= 3 r= 6 r=10 %r=12 or=14 r=18 r=20 Totals	1 3 8 3 1 0 0 0 16	0 0 1 2 1 0 0 1 5	1.000 1.000 .889 .600 .500 .000 .000 .000	2 0 1 0 2 0 1 0 6	2 5 0 1 0 2 0 1 1	.500 .000 1.000 .000 1.000 .000 1.000 .000	

Hypothesis II(a): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, male <u>p</u> will experience greater discomfort as measured by the DRQ than will male <u>r</u> when the interacting partner is <u>p</u>; t = -1.328, NS (14df, one-tailed).

Hypothesis III(a): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, male p will experience greater discomfort as measured by the DRQ than will male r when the interacting partner is r; t = .716, NS (14df, one-tailed).

Hypothesis IV(a): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, male <u>p</u> will experience greater discomfort as measured by the DRQ when his interacting partner is <u>r</u> than when she is <u>p</u>; t = 1.848, p(.05, (14df, onetailed).

Hypothesis V(a): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, male <u>r</u> will experience greater discomfort as measured by the DRQ when his interacting partner is <u>r</u> than when she is <u>p</u>; t = -.294, NS (14df, onetailed).

Table VI depicts the CI values reported by each male after the experimental sessions with his two female partners. Only one prediction was based upon these values and it resulted in significance. Hypothesis I(b): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, male p will report less comfort than male r as measured by the CI; t = 1.901, p<.05 (one-tailed, df = 14).

Table VII lists the number of relief and discomfort words contributed by each female S together with her DRQ.

TABLE	IV
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	rs	ps	
	10 9 7 7 7 9 9	5 5 8 9 2 8 5 10	
Totals	68	52	

CI VALUE FOR EACH MALE

The statistical arrangement used to analyze the female DRQ predictions was a 2 x 2 split-plot factorial. All five hypotheses were treated as one-tailed individual comparisons by methods described in Steele and Torre (1960). Although only one prediction reached the  $p\langle.05$  significance level, the probability of two others turned out to be less than .10.

Hypothesis I(c): In a cooperative dyadic heterosexual situation

structured to control for quantitative verbal productivity, female p will experience greater discomfort as measured by the DRQ than will female  $\underline{\mathbf{r}}$ ;  $\mathbf{t} = 2.076$ , p(.05 (lldf).

#### TABLE VII

Female ps						Female rs			
	S	Discomfort Words	Relief Words	DRQ	S	Discomfort Words	Relief Words	DRQ	
Male p-partners	2b 4a 9a 13b 15a 21b Totals	0 1 1 0 1 2 2 0 7	1 1 2 0 0 0 0 0 8	.000 .500 .200 .000 1.000 1.000 1.000 .000	2a 4b 9b 13a 15b 16b 21a		0 4 1 2 0 5 2	.000 1.000 .000 .333 .000 .167 .000	
ale r-part	la 3b 6a 10a 12a 14b 18b 20a Totals	2 0 1 5 2 2 1 1 3 14		1.000 .000 1.000 .500 .833 1.000 .667 .500	1b 3a 6b 10b 12b 14a 18a 20b	1 0 1 0 3 0 1 1 7	0 2 1 4 0 2 0 3 12	1.000 .000 .500 .000 1.000 .000 1.000 .250	

NUMBER OF DISCOMFORT AND RELIEF WORDS AND DRQ FOR EACH FEMALE Hypothesis II(b): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female <u>p</u> will experience greater discomfort as measured by the DRQ than will female r when the interacting partner is <u>p</u>; t = 1.640, p $\langle .10 \rangle$  (14df).

Hypothesis III(b): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female <u>p</u> will experience greater discomfort as measured by the DRQ than will female r when the interacting partner is <u>r</u>; t = 1.306, NS (14df).

Hypothesis IV(b): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female <u>p</u> will experience greater discomfort as measured by the DRQ when her interacting partner is r than when he is p; t = 1.082, NS (14df).

Hypothesis V(b): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female <u>r</u> will experience greater discomfort as measured by the DRQ when her interacting partner is <u>r</u> than when he is <u>p</u>; t = 1.351, p<.10 (14df).

Table VIII presents the CI values reported by each female S after the experimental interaction.

The statistical arrangement used to analyze the female CI predictions was also a 2 x 2 split-plot factorial. All five hypotheses were treated as one-tailed individual comparisons by the methods described in Steele and Torree (1960). None of the predictions reached p < .05significance, but two were supported at the p < .10 level.

Hypothesis I(d): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female <u>p</u> will report less comfort than female r; t = 1.747, p $\leq$ .10 (14df).

Hypothesis II(c): In a cooperative dyadic heterosexual situation

structured to control for quantitative verbal productivity, female <u>p</u> will report less comfort than will female <u>r</u> when the interacting partner is <u>p</u>; t = 1.511, p(.10 (14)).

### TABLE VIII

· · · · · · · · · · · · · · · · · · ·		Female <u>p</u> s	5	Female rs	
Male <u>p</u> -partners	Total	4 8 8 10 2 4 5 8 49	Total	8 9 8 8 8 4 6 60	
Male <u>r</u> -partners	Total	5 9 5 7 8 5 9 57	Total	5 8 7 9 8 10 9 64	

#### CI VALUE FOR EACH FEMALE

Hypothesis III(c): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female <u>p</u> will report less comfort than will female <u>r</u> when the interacting partner is r; t = .962, NS (14df).

Hypothesis IV(c): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female p will report less comfort when her interacting partner is r than when he is p; t = -.992, NS (14df).

Hypothesis V(c): In a cooperative dyadic heterosexual situation structured to control for quantitative verbal productivity, female <u>r</u> will report less comfort when her interacting partner is <u>r</u> than when he is p; t = -.496, NS (14df).

#### CHAPTER VI

#### DISCUSSION

The results of this study provide moderate support for the actorstyle variable and mild support for the partner-style variable as determinants of actor discomfort. Seven of the 16 hypotheses were significant at the p<.05 or p<.10 level.

Perhaps the most significant aspect of the present investigation is that this support was generated from a non-dramatic, overtly cooperative interpersonal context. As such, no assumed-role or experimentallycontrived morality factors could have accounted for the resultant variability between p and r.

Discomfort as a Function of the Actor's Style

Three sets of hypotheses (1, 2, and 3) focused upon discomfort as a function of the actor's performance style. Set 1 predicted that both male and female ps would find the experimental interaction a more discomforting event than would rs. In terms of the CI this expectation was significantly supported for males, and barely missed reaching the p<.05level (by less than 2/100ths) for females. In addition female ps experienced significantly more discomfort (with respect to DRQ measurement) than did female rs, although this difference was not evident for the males. This pattern of results generally lends support to Ring <u>et al</u>'s contention that ps feel more ill-at-ease during interpersonal episodes

than do rs.

Sets 2 and 3 were concerned with actor-related discomfort during interaction with a <u>p</u>-partner and <u>r</u>-partner respectively. None of the six hypotheses reached p < .05 significance. However, the two female hypotheses predicting that <u>p</u> would feel more uncomfortable than <u>r</u> when the male partner is a <u>p</u> were marginally supported at the p < .10 level. This pattern of differences may mean that an <u>r</u>-female x <u>r</u>-male dyad breeds so much script-management conflict that the discomfort experienced by the <u>r</u>-female can be as intense as that experienced by the <u>p</u>female in a <u>p</u> x <u>r</u>-male dyad.

Discomfort as a Function of the Partner's Style

Hypothesis\_sets 4 and 5 focused upon discomfort as a function of the opposite-sex partner's particular style, and specifically predicted that an <u>r</u>-partner would occasion more actor discomfort than would a <u>p</u>partner. As expected male <u>p</u> did experience significantly greater discomfort (as measured by the DRQ) with an <u>r</u>-female than with a <u>p</u>-female. In addition, female <u>r</u> felt more uncomfortable with an <u>r</u>-male than with a <u>p</u>-male at the p<.10 level as measured by the DRQ. These results provide mild support for the expected effect of the partner-style variable.

#### Sex Differences

The present study differed from previous performance style research in that the actor interacted with an opposite-sex partner. No statistical analyses were performed to compare discomfort between the sexes; however, an intuitive comparison produces some interesting speculations.

Particularly relevant is the finding that male ps, but not female

ps, felt significantly more uncomfortable with an opposite-sex <u>r</u>partner than with a <u>p</u>-partner. A female <u>r</u> evidently augments discomfort in an inept and socially-anxious male <u>p</u> in a performance oriented situation such as the one used here. However, a female <u>p</u> may feel relatively comfortable with a male <u>r</u> in the same situation since this interpersonal combination of style and sex would be more in conformity to cultural tradition. This perspective of cultural determination may also help to explain the failure of hypotheses IIIb and IIIc, both of which predicted differential comfort-discomfort between female <u>ps</u> and <u>rs</u> with male <u>r</u>partners. Significant differences may have been lacking because of female <u>p</u>'s relative comfort with male <u>r</u>, although females <u>r</u>'s uneasiness due to script contesting may also have been a factor. With respect to the latter speculation, it is interesting that female <u>rs</u> did experience greater discomfort with male <u>r</u>-partners than with male <u>p</u>-partners.

Overall, the predicted performance of the females fared better than the performance of the males. One additional aspect with respect to the female pattern deserves mentioning. The greatest difference in discomfort would be expected when comparing a <u>p</u>-actor x <u>r</u>-partner dyad with an <u>r</u>-actor x <u>p</u>-partner dyad. Inspecting the male data revealed that no significant difference existed between these two groups. However, had this difference been hypothesized for females, DRQ analysis would have resulted in a highly significant value in the expected direction (t = 2.404, p $\leq$ .025, one-tailed, 14df).

# The Possible Limiting Effects of the Dependent Measures upon the Statistical Analyses

It is likely that underlying the lack of more consistent support for the hypotheses was the relative insensitivity of the dependent measures used in this study. This insensitivity was clearly reflected in the DRQ measurements by the proportionately large number of scores tied at 0.000 and 1.000. As such the relevant samples resulted in bimodal distributions, an effect which tends to inflate the error variances. The larger the error variances, the more difficult it would be for the statistical tests to demonstrate differences between the underlying population parameters.

# Recommended Alterations in Design for

#### Future Investigations

Generally, the results of this study suggest that the performance styles of both actor and opposite-sex partner do function as determinants of actor comfort-discomfort. Although consistent confirmation of most of the hypotheses was not established, the support is certainly extensive enough to warrant a controlled replication with some alterations in design.

Basic changes in a replication should include a more precise selection of performance "types," a larger N, and conversations of greater duration. Another and perhaps the most relevant recommendation the writer could make concerns the precision of the DRQ as a measuring device in this kind of study based upon time-limited conversations.

Consider the use of this ratio in the following hypothetical

example. The discomfort experienced by two <u>Ss</u>, each having verbalized 500 words during an experimental task, is being compared by DRQ analysis. Neither <u>S</u> had stated any relief words; however, one <u>S</u> produced 100 discomfort words while the other verbalized only one discomfort word. In both instances DRQ estimated discomfort equals 100 percent (100/100; 1/1), an equivalence which intuitively seems unreasonable. In effect, the conclusion from this comparison would be that <u>S</u> who averaged one discomfort word for every 500 spoken words felt as uncomfortable as <u>S</u> who averaged one discomfort word for every five that he verbalized. This disregard for context length limits the purported meaning of the DRQ in comparative analyses of this kind.

Now suppose that each of the <u>Ss</u> had produced one relief word in addition to the above number of discomfort words. One of the DRQs would be reduced by approximately one percent (100/100 = 99 percent), while the other would be reduced by 50 percent (one-half = 50 percent). This highly differential weighting of one relief word demonstrates further the relative imprecision of DRQ measurement.

The present study seems especially vulnerable to the potentially distorting effects of the DRQ because relative conversational length between Ss not in the same dyad was only time-controlled. That is, each dyad was limited to a five minute conversation. This time-limited control, and the resultant unequal production of word quantity by different Ss, may not be of consequence when Ss are "set," in a highly structured manner, to produce very few or very many discomfort or relief words (Lebo and Applegate, 1958). The present design, however, did not induce S to consciously bias his conversation in either a pleasant or an unpleasant direction.

The DRQ weaknesses with respect to a study of the present type can be corrected through a simple conceptual change. Specifically, the traditional ratio should be limited by the proportion of discomfort words to the total number of subject words. That is, the DRQ should be multiplied by the number of discomfort words divided by the total number of words contributed by  $\underline{S}$ . This operation reduces to the following formula:

modified DRQ =  $\frac{(number of discomfort words)^2}{total number of words x (number of discomfort + relief words)}$ 

This modification eliminates the potentially distorting effects of the traditional formula with respect to inconsistent weighting of discomfort and relief words. In addition, it takes into account variable verbal productivity in comparing subject discomfort.

The writer hopes that research will continue to test aspects of performance style theory within non-role-enacting interpersonal contexts. In light of the number of predictions supported by this study, an improved replication of the present design may very well generate more consistent results. Hopefully, the above recommendations will be of some help to future investigations.

#### CHAPTER VII

#### SUMMARY

This study investigated some differential emotional effects of both actor and partner performance styles upon the actor in a non-dramatic, cooperative dyadic situation. With respect to the actor-style variable,  $\underline{p}$  was expected to experience greater discomfort than  $\underline{r}$  when dealing with an opposite-sex partner. With respect to the partner variable,  $\underline{r}$  was expected to have more of a discomforting effect upon the actor than would p.

The Performance Style Test (PST) was administered to 156 males and 252 females enrolled in undergraduate psychology classes at Indiana University-Purdue University at Indianapolis. Ss whose social styles were either p-dominated or r-dominated were isolated based upon the criteria used by Ring et al (1967) and upon the norms presented by Ring and Wallston (1968). Forty-eight Ss, 16 males and 32 females, engaged in the study. The experimental procedure was designed such that each male ( $\underline{p}$  or  $\underline{r}$ ) would interact with both a female  $\underline{p}$  and  $\underline{r}$  in a randomly ordered sequence. The interaction required that the Ss in each dyad converse with each other for five minutes. This conversation had to be generated by an alternate word technique, that is, each S was required to say only one word at a time in alternating fashion in order to form sentences. Thirty-two conversations were constructed by this method.

Comfort\_discomfort was measured by a Comfort Index (CI) based upon

Ss' self-ratings, and by the Discomfort-Relief Quotient (DRQ). The statistical arrangement used to analyze the male DRQ data was a  $2 \times 2$  factorial with repeated measures on one factor. The arrangement used to analyze both the DRQ and the CI data for females was a  $2 \times 2$  splitplot factorial.

Based upon the CI, <u>rs</u> did experience more comfort during the experimental interaction than did <u>ps</u>. This prediction reached p<.05significance for males and barely missed p<.05 significance (by less than 2/100ths) for females. In addition female <u>ps</u> felt more uncomfortable (based upon DRQ measurement) than did female <u>rs</u> (p<.05), although this hypothesis was not supported for males. Two other hypotheses dealing with the actor-style variable were marginally significant (p<.10) for females. With respect to DRQ and CI measurement, female <u>p</u> experienced more discomfort and less comfort respectively than did female <u>r</u> when interacting with a male <u>p</u>-partner. No significant differences were found between <u>p</u> and <u>r</u> females when the interacting male was an <u>r</u>, or between <u>p</u> and <u>r</u> males when interacting with either a female <u>p</u> or <u>r</u>.

Only two hypotheses dealing with the partner-style variable were supported. As measured by the DRQ male <u>p</u> did experience significantly greater discomfort when his partner was a female <u>r</u> than when she was a <u>p</u> (p<.05). A similar prediction for male <u>r</u> was not supported. Female <u>r</u> felt marginally more uncomfortable with an <u>r</u> male than with a <u>p</u> male (p<.10), as determined by the DRQ, although this difference was not evident for female <u>p</u>. Neither female <u>r</u> nor <u>p</u> reported any significant  $\sqrt[p]$ 

The results of this study are interpreted as moderately supportive with respect to the actor-style variable, and mildly supportive with

respect to the expected effect of the partner-style variable. A major reason for the lack of more consistent confirmation of the hypotheses may have been that the DRQ does not provide precise measurement especially in this kind of design. A modified conception of the DRQ is suggested for future investigations of this type.

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### APPENDIXES

# APPENDIX A

PERFORMANCE STYLE TEST

For each of the statements presented below you are to decide whether it is <u>true-as applied to you or false as it is applied to you</u>. You are to mark your answers on the answer sheet provided. If a statement is true or mostly true, as applied to you, blacken in the <u>first</u> column space opposite the corresponding item number. If a statement is false or not usually true, as applied to you, blacken in the <u>second</u> column space opposite the correspinding item number.

Make sure, in using the answer sheet, that the number of the statement agrees with the number of the answer sheet. Please do not omit any items.

- 1. I would be uncomfortable in anything other than a fairly conventional dress.
- 2. If given the chance I would make a good leader of people.
- 3. I have skill in influencing others.
- 4. I must admit that I enjoy trying to manipulate others for my own purposes.
- 5. I like to do things that other people regard as unconventional.
- 6. I often find it's difficult to get people to do my favors, even when I have a right to expect them.
- 7. When in a group of people I have trouble thinking of the right things to talk about.
- 8. I find it easy to get along with people.
- 9. I dislike having to behave according to the rules of etiquette.
- 10. In most social situations, I feel tense and constrained.
- 11. I can fit in pretty easily with any group of people.
- 12. It's usually easy for me to persuade others to my own point of view.
- 13. I like to conform to custom and to avoid doing things that people I respect might consider unconventional.

- 14. I think I could be a successful businessman, if I wanted to.
- 15. I like to avoid situations where I am expected to do things in a conventional way.
- 16. I usually find it difficult to change someone else's opinions.
- 17. When serving on a committee, I like to be appointed or elected chairman.
- 18. I must admit I try to see what others think before I take a stand.
- 19. I can easily make other people afraid of me, and sometimes do for the fun of it.
- 20. A person should adapt his ideas and his behavior to the group that happens to be with him at the time.
- 21. I do not mind meeting strangers.
- 22. I think I'd enjoy being an actor (or actress).
- 23. At parties I am more likely to sit by myself or with just one other person than to join in with the crowd.
- 24. I can usually get people to do what I want.
- 25. I usually have trouble making myself heard in an argument.
- 26. I like to be the center of attention in a group.
- 27. People can pretty easily change me even though I thought my mind was already made up on a subject.
- 28. Even the idea of giving a talk in public makes me afraid.
- 29. I think I would enjoy being a salesman.
- 30. I like to meet new people.
- 31. I don't like participating in formal ceremonies.
- 32. If I'm with someone I don't like, I usually don't express my real feelings to him.
- 33. I like to follow instructions and do what is expected of me.
- 34. I find it hard to talk when I meet new people.
- 35. I frequently feel intense sympathy for others.
- 36. I enjoy being with people who are suave and sophisticated.

- 37. I think it's important to learn how to obey.
- 38. I think most people would like to get ahead.
- 39. When in a new situation, it's best to watch what others do.
- 40. I enjoy being the host (or hostess) of a party.
- 41. I feel I can handle myself pretty well in most social situations.
- 42. I sometimes enjoy misleading people just for the fun of it.
- 43. I can deceive people, if I have to, without feeling guilty about it.
- 44. I don't mind pretending to like someone when I really don't if there's a good reason to do so.
- 45. I like people to notice and to comment upon my appearance when I am out in public.
- 46. I often feel like telling people what I really think of them.
- 47. I feel ill at ease with people I don't know.
- 48. I have no dread of going into a room by myself, where other people have already gathered and are talking.
- 49. I am a good mixer.
- 50. I like to go to parties.
- 51. In general, I find that I dislike nonconformists.
- 52. I don't like to be too conspicuous at social gatherings.
- 53. I should like to belong to several clubs or lodges.
- 54. I often find that my wishes conflict with those of others.
- 55. I feel guilty whenever I have done something I know is wrong.

### APP ENDLX B

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9

ANSWER SHEET

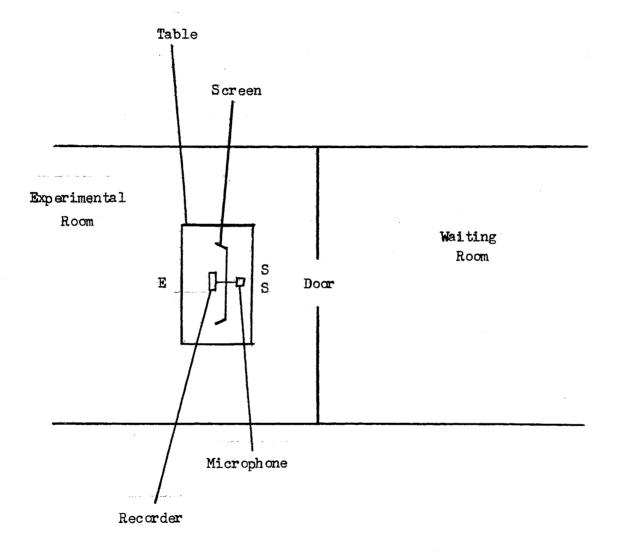
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If you are chosen, would you be willing to engage in a psychological experiment that will take only a few minutes? The experiment is part of a Ph.D. dissertation.

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# APPENDIX C

## EXPERIMENTAL EQUIPMENT AND ARRANGEMENT



### APPENDIX D

SAMPLE DYADIC CONVERSATION

Psychology is a very boring subject. I dislike everything because I am an idiot. However sometimes I do things that people shouldn't do. For instance I stood in a barrel and was waving at everybody. Then I fell into the barrel. It toppled right over me. People sometimes drive very carelessly. I almost had an accident on Kessler Boulevard yesterday. This was a scary experience. I almost went crazy. I tore parts of the dash off my car. Tomorrow will be a very sunny day. Today was a rotten day because it rained all day. This room is very small and yellow. It is also a very quaint room. Let's stop talking and start punching out paper clips. That was very stupid. I agree. Thank you again for the card. What card? Card. It is a very nice conversation. I really don't think so. What time is it anyway? I feel that I cannot go to the ...

### APP ENDLX E

JUDGE'S INSTRUCTIONS

The accompanying booklet is composed of 32 pages with each page containing one paragraph. As a judge, you are being asked to <u>carefully</u> <u>study</u> each paragraph in order to identify the <u>discomfort words</u> and the relief words. For our purposes these categories are defined as follows:

relief words: those indicating positive feelings, i.e., comfort, satisfaction, enjoyment, affection, well-being, etc.

On the pad provided, using one page per paragraph, list the <u>discomfort</u> words on the left and the <u>relief words</u> on the right. Words that are not scored as either discomfort or relief should be only those that you consider to be emotionally neutral.

### Guidelines

- A. In general, do not score a word indicating either <u>discomfort</u> or <u>relief</u> unless the meaning of the word will "stand alone," that is, the meaning will be clear after the word is taken out of context. Here are some examples:
  - (1) "He loves her." "Loves" is a relief word.
  - (2) "She feels that he is a dope." "Dope" is a discomfort word.
- B. There are cases in which the context <u>must be considered</u> in order to score appropriately.
  - (1) When the "sign" of a word is determined by the context, the latter must be taken into account. For example:
    - (a) "He was not <u>pleased</u> with the results." Since "pleased" is qualified by a negative term, it should be listed in

66

the discomfort column and recorded as "pleased - ."

- (b) "The person was no longer in pain." In this case "no longer in pain" should be scored as "pain \_" and put in the relief column.
- (2) Sometimes the "sign" of a word is not given by the sentence in which the word occurs, but is to be found in the following sentence. For example:
  - (a) "Are you happy today?" "No." "Happy" should be placed in the discomfort column and recorded as "happy \_ ."
- (3) When phrases, clauses, or sentences are contrary to fact, they can often be put into scorable form by making the conditions conform to fact. For example:
  - (a) "I would have been there if he had not <u>insulted</u> me."
    "Insulted" should be placed in the discomfort column because the context actually is communicating: "I was not there because he <u>did insult</u> me."
- (4) If a word can have more than one meaning out of context, then the context becomes all important. Here are some examples:
  - (a) "I like that tie." "Like" is a relief word. "The book is like the movie." This sentence contains no scorable words; "like" is a neutral term and does not indicate either discomfort or relief.
  - (b) "He was in an airplane <u>accident</u>." "Accident" is a discomfort word. "I met him by accident." This sentence contains no scorable words.
  - (c) "The doctor <u>cured</u> the people." "Cured" is a <u>relief</u> word.
     "In the new process, the ham is cured." This sentence

67

contains no scorable words.

(5) If a slang or colloquial expression is used which cannot be rendered by a single word, record the entire expression.
 Score all <u>discomfort</u> and <u>relief</u> words. If the same word appears several times in the same paragraph, record it each time it appears.

<u>Please take your time</u>. While reading these paragraphs you may feel that there are some typographical errors, but I emphasize that each page has been carefully reviewed and that all paragraphs are as they should be. The validity of your judgment can be insured <u>only</u> if you <u>do not</u> discuss any of your ideas, <u>directly</u> or <u>indirectly</u>, with any of the other judges until all materials have been returned to me.

I will answer any questions you may have before asking you to judge the sample paragraph.

## APPENDIX F

# GUIDELINES FOLLOWED IN CREDITING EACH DISCOMFORT AND RELIEF WORD TO THE

RESPONSIBLE S

- 1. Generally, the dyadic partner who had verbalized the particular word judged as discomfort or relief was credited with one discomfort score or one relief score.
- 2. When a word that ordinarily would indicate discomfort or relief was judged as signifying the opposite emotional direction because of the preceding context, S who had verbalized that word was credited with a score corresponding to the opposite direction. Example from conversation 1b (underlined words were verbalized by male S):

Studying is something that I don't like.

The word "like" had been judged as indicating discomfort; one discomfort-score was credited to the male dyadic partner.

3. With idiomatic-like expressions of more than one word, the <u>S</u> responsible for the first word of that expression was credited with the score. Example from conversation 10a (underlined words were verbalized by the male <u>S</u>):

There is the forty people I don't care for.

"Care" ("care for") had been judged as indicating discomfort; one discomfort-score was credited to the male partner.

4. In conversation 3a the following sentence had been constructed (underlined words were verbalized by the male S):

Years past I was driving to Florida for a good rest and vacation and suntan.

The three raters judged the above relief units as follows:

70

Judge A	Judge B	Judge C
good	good	good rest -
rest	good	vacation -
vacation	good	suntan -
suntan		

In this case, the male partner was credited with one relief score ("good"); the female partner was credited with two relief scores ("vacation" and "suntan").

APPENDIX G

WORDS JUDGED UNANIMOUSLY AS INDICATING

DISCOMFORT OR RELIEF FOR EACH S

<u>Conversation</u>	Male par Discomfort	tner Relief	Female par Discomfort	tner <u>Relief</u>
la	stupid		nothing right	
lb	like anxious	warthwhile like	anxious	
2a				
2b	dull	living good healthy		beautiful
3a		happy exciting interesting good helpful	ΎУ	vacation suntan
3ъ	difficult exasperated dirty			
Ца		fine swell	bad	fantastic
lţÞ	boring crazy rotten		dislike idiot scary stupid	
6a	stolen old dirty scolded bad seizure conducive sick	like	sick	
6Ъ	lose		boring	happiness
8 <b>a</b>			hot	excited like cool clear
8b		pretty		nice sunny warm nice

•

Conversation	Male par Discomfort	tner Relief	Female par Discomfort	tner Relief
9a		inter ested		interesting satisfactorily
9ъ	miss			satisfied
10a	care (for) dislike happy	like calm	unhappy	like
ЮЪ		enjoy		vacation fun pleasurable enjoy
12a	confus ing	helps	confusion pain confusion cold inhuman	unders tand
12b	rough difficult		hard (times) problems hard (times)	
13a	tired irritable messes hard (to mana	ge)	exhausting	great pleasurable
13b	difficult foul unhealthy	brave	bad	
lla		(good?)y (good?)y	res res	good enjoy
Ίμь			bad bad	
15a		fun	dullest drag	
15b	bumme <b>r</b> tedicusly obnoxicus			
16a		fun	tired exhausted	

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<u>Conversation</u>	Male par Discomfort	tner <u>Relief</u>	Female par Discomfort	tner <u>Relief</u>
16ъ	like	enjoy love helpful	des truc tive	good like like enjoy good
18 <b>a</b>	(ball?)no		like	
186			trouble miss	enjo <b>y</b>
20a		enjoy	bad	interesting
20ъ		inter esting	boring	interesting interesting worthwhile
21 <b>a</b>	like mean	like likes		like gentleness
21b	like like	like		

# APPENDIX H

## STATISTICAL VALUES AND PROCEDURES USED IN

MALE DRQ ANALYSES

## TABLE IX

df	SS	MS	
<u>15</u>	2.946		
l	.036		
14	2.910	.208	
16	3.044		
l	.210		•
1	•399		
14	2.435	.174	
	<u>15</u> 1 14 <u>16</u> 1 1	$   \begin{array}{cccc}                                  $	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$

SUMMARY TABLE FOR MALE DRQ ANALYSES

MS within cells = .191

The above Mean Squares were used in the individual comparisons between means. Each comparison was analyzed by a one-tailed t test of the form  $t = \sqrt{F}$  (Winer, 1962). As such, the result was always expressed as a positive value. Minus signs were added when appropriate in order to indicate the direction of the difference between means.

## APPENDIX I

# STATISTICAL VALUES AND PROCEDURES USED IN

FEMALE DRQ ANALYSES

TABLE	X
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Source	df	SS	MS
Partner "type"	. 1	.512	
Error (a)	1)4	3.277	·234
Female performance "type"	1	.488	
Interaction (Female "type" x partner "type")	1	.006	
Error (b)	14	1.571	.112

SUMMARY TABLE FOR FEMALE DRQ ANALYSES

All t tests used to compare means were based upon standard errors calculated from the above Mean Squares. These procedures are presented in Steele and Torre (1960).

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# APPENDIX J

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## STATISTICAL VALUES AND PROCEDURES USED IN

FEMALE CI ANALYSES

## TABLE XI

Source	df	SS	MS
Partner "type"	1	4.500	
Error (a)	14	67.375	4.813
Female performance "type"	l	10.125	
Interaction (Female "type" x partner "type")	l	.500	
Error (b)	14	46.375	3.313

SUMMARY TABLE FOR FEMALE CI ANALYSES

All t tests used to compare means were based upon standard errors calculated from the above Mean Squares. These procedures are presented by Steele and Torre (1960).

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# VI TA

Michael Raymond Quattrocchi

Candidate for the Degree of

Doctor of Philosophy

## Thesis: DISCOMFORT IN A HETEROSEXUAL DYAD AS A FUNCTION OF PERFORMANCE STYLE

Major Field: Psychology

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