

A STOCHASTIC APPROACH FOR THE ECONOMIC
ANALYSIS OF ASPHALTIC CONCRETE
PRODUCTION

By

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PREFACE

The hot-mix paving contractor has a substantial investment in special purpose equipment per dollar revenue. With the average profit margin of the industry being roughly two percent of the total contract volume, the proper selection of equipment fleet composition and its subsequent efficient utilization is essential for a profitable operation. In order to estimate the most efficient and economical approach to a project, contractors rely mostly on experience and an estimating technique involving mean cycle times, which is not always reliable.

In recent years, simulation models have been developed which can closely approximate the actual performance of a real system. It was the purpose of this thesis to develop a simulation model which can be used to better estimate the production of hot-mix asphaltic concrete under various physical parameters and managerial policies. The model was then used to investigate the effects of various equipment combinations and management policies on the costs of production.

With the data obtained from the various experiments, correlation factors were developed which can be used to adjust conventional estimates to more realistic values. Certain conclusions were drawn concerning the most efficient and economical uses of various capacity equipment. The simulation model and instructions for modifying the program are provided in the appendices of this thesis in the hope that they will prove beneficial to anyone who desires to use them--whether the motive be profit or educational.

I have attempted to recognize and give credit to all sources from which I obtained data and ideas. Any omissions of recognition are unintentional.

I am greatly indebted to the following members of my graduate committee for their criticism, suggestions, and encouragement in the preparation of this study: Professor R. L. Janes, Civil Engineering faculty; Professor P. G. Manke, Civil Engineering faculty; Professor D. S. Ellifritt, Civil Engineering faculty; and Professor T. B. Auer, Industrial Engineering faculty.

Additionally, I am indebted to Professor F. M. Black, Management Sciences faculty who, in addition to serving as a member of my graduate committee, provided invaluable assistance in the actual GPSS programming which saved countless hours of frustration.

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CHAPTER I

INTRODUCTION

Simulation models allow a physical system to be represented in a logical form so that the performance of the system can be predicted without its actual existence. This study involves the development of a computer simulation model for a hot-mix asphaltic concrete production system and subsequent experiments on the model to determine performance of the system under specified parameters, and the effects of these parameters on the cost of production.

Though simulation models have demonstrated their ability to predict accurately actual production performance of construction systems, the majority of contractors still use "rules-of-thumb" or the conventional technique for estimating. As this study will illustrate, production estimates obtained by the conventional approach¹ are frequently too high and often lead to excessively low estimates of the cost of production.

The Conventional Approach to Estimation

The conventional approach to estimating the production output of a piece of construction equipment as expounded by Puerifoy (1) involves the summation of the mean times of each component of the cycle

¹Often referred to in the literature as the "deterministic" approach.

performed by a piece of equipment in order to establish a representative mean cycle time to accomplish a given task. The cycle time for producing a batch of hot-mix, for example, consists of a summation of the times required to weigh the hot aggregate, dump this material into the pugmill, dry mix the aggregate, weigh the asphalt cement, dump the asphalt into the pugmill, wet mix the combined materials, and dump the finished hot-mix from the pugmill into a truck or other carrier. The production of a system is then determined by combining the cycle times of the separate system components (subsystems) into a cycle time for the system.

A hot-mix paving system consists of three subsystems: production of the hot-mix, hauling, and laydown. Determination of the capacity of a hot-mix paving operation by the conventional approach would be accomplished in the following manner:

Example:

Plant capacity:	180 tph (5000-lb. pugmill, 50-sec. batch, 80 percent efficiency)
Paver capacity:	250 tph (2½-in. surface mix, 12-ft. lane)
Truck capacity:	15 tons
Cycle time:	load 5.00 min. (pugmill cycle time x no. batches)
	haul 11.66 min. (average haul for the day)
	maneuver 0.54 min.
	dump 4.35 min. (lay-down time)
	return 9.55 min. (average return for the day)
Mean cycle time:	31.10 min.
Number of trips/truck/hour:	$50^2/31.10 = 1.61$
Production/truck/hour:	$1.61 \times 15 = 24.15$ tons
Number of trucks for max. output:	$180^3/24.15 = 7.45$

²In the conventional approach, contractors estimate time lost to external delays (delays not due to the system) by using a 50-min. hour, 45-min. hour, etc., as productive work time, i.e., efficiency = 83.3%, 75.0%, etc.

³The plant capacity limits the production in this case.

The results of the above production estimate are shown graphically in Figure 1. Since the maximum output is achieved with 7.45 trucks, this is known as the balance point or the point where the production of all subsystems is equal. From Figure 1 it is obvious that the production "potential" is not balanced since the production capacity of the paver is not realized. The balance point thus implies only that the production potential of that subsystem with the lowest capacity is achieved.

From the calculations above, the contractor would employ seven or eight trucks on the project to achieve maximum system production. The effects on unit cost of selecting short or in excess of the balance point will be examined in Chapter IV.

Analysis of the conventional method for estimation of production or for determination of equipment fleet composition reveals several fallacies which cause the figures obtained by this method to be high⁴ when compared to results actually achieved in the field. First, the method assumes that the system is in a steady state condition when actually such a condition will not be attained until some period of time after work begins. The length of time required for a hot-mix production system to achieve a steady state condition is a function of the capacities of the subsystems and the haul distance and could range from a few minutes to several hours. Thus, the production of the system until the steady state is achieved is overestimated. Also, delays at the plant or paver can interrupt the system causing the trucks to bunch up which would again reduce production until the steady state is re-attained.

⁴It is possible, though unusual, for the conventional estimate to be low. This is discussed more fully in Chapter IV.

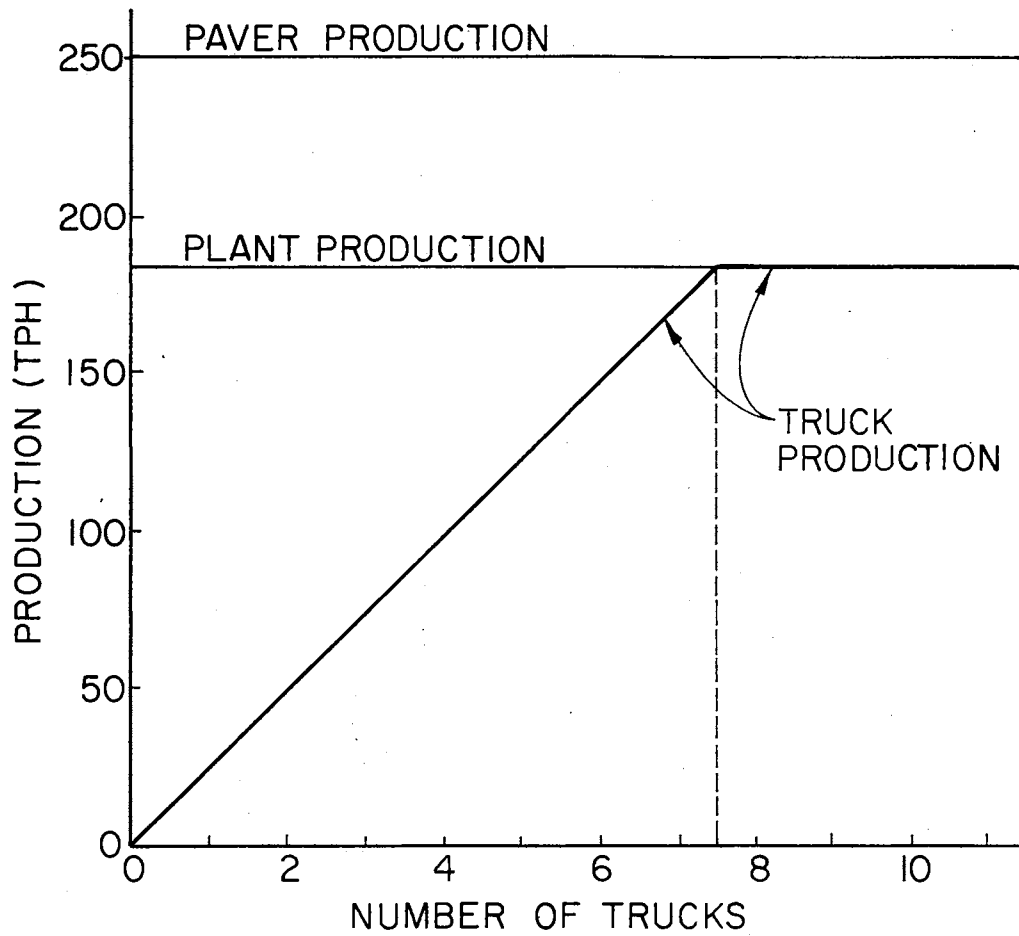


Figure 1. Production Estimate Using the Conventional Approach

Next, the summation of the component cycle times implies that these times are constant, when in reality they are not. Some of the component times will fall on one side of the mean and the balance on the other side so it appears that a statistical average will be obtained. If all of the subsystems of the paving operation, i.e., the plant, the paver, and the haul units, were entirely independent from each other, this would be true, but this is not the case. If the paver or the plant component times is greater than the mean, the production rate of the entire system is reduced. However, when one of the component times is less than the mean time, this could cause the haul units to bunch up at the other subsystem, and production would not necessarily be increased. Because of the dependence among the subsystems in the paving operation, fluctuations about the mean do not balance themselves out but tend to reduce the production of the system as an entity. This stochastic variation in component times and the degree of dependency inherent in a hot-mix paving system have a substantial effect on production. The extent of this effect will be investigated in Chapter VI.

Finally, in the example, assume that instead of 15-ton capacity trucks, $7\frac{1}{2}$ -ton capacity trucks are used. By the conventional approach the number of trucks required to obtain maximum production is 13.6 trucks, or almost twice the number of 15-ton trucks that are required. But by doubling the number of trucks, the probability of breakdowns is increased and the opportunities for one unit to interfere with another in a manner affecting production are also increased and production could be expected to decline.

The combined effect of these various influences on a system's production can be readily seen when the actual production curve is

superimposed on the estimated production curve for the example. From Figure 2 it becomes obvious that the conventional method overestimates the production and that the introduction of additional trucks does not increase the system's production at a constant rate.

Prior Investigation

A number of persons have conducted studies to determine the extent of the effect of stochastic variations on production estimates, but to date no universal correlation factor has been developed. It appears that each kind of construction equipment has its own unique features. Schaffer (2) showed that the use of the conventional technique to estimate production yielded production rates which were on the average 12.5 percent greater than those actually achieved on site for a drag line-truck project. Likewise, Douglas (3) had similar results in his work with a truck-shovel combination as did Maliza (4) in his examination of pusher-scraper fleets.

Gaarslev (5) extended the studies of Douglas and Teicholz (6) and showed by stochastic models that the increase in production from adding an additional unit decreases considerably with the number of units already in the system. He also showed that replacing a large unit with smaller ones will decrease production when the units are dependent. All of the above named individuals proved what is obvious by logic-- the conventional method of estimating presently employed by a majority of contractors tends to overestimate production. The significance of their work, however, is that they demonstrated that simulation models can be developed which accurately reflect the production actually obtained in the field.

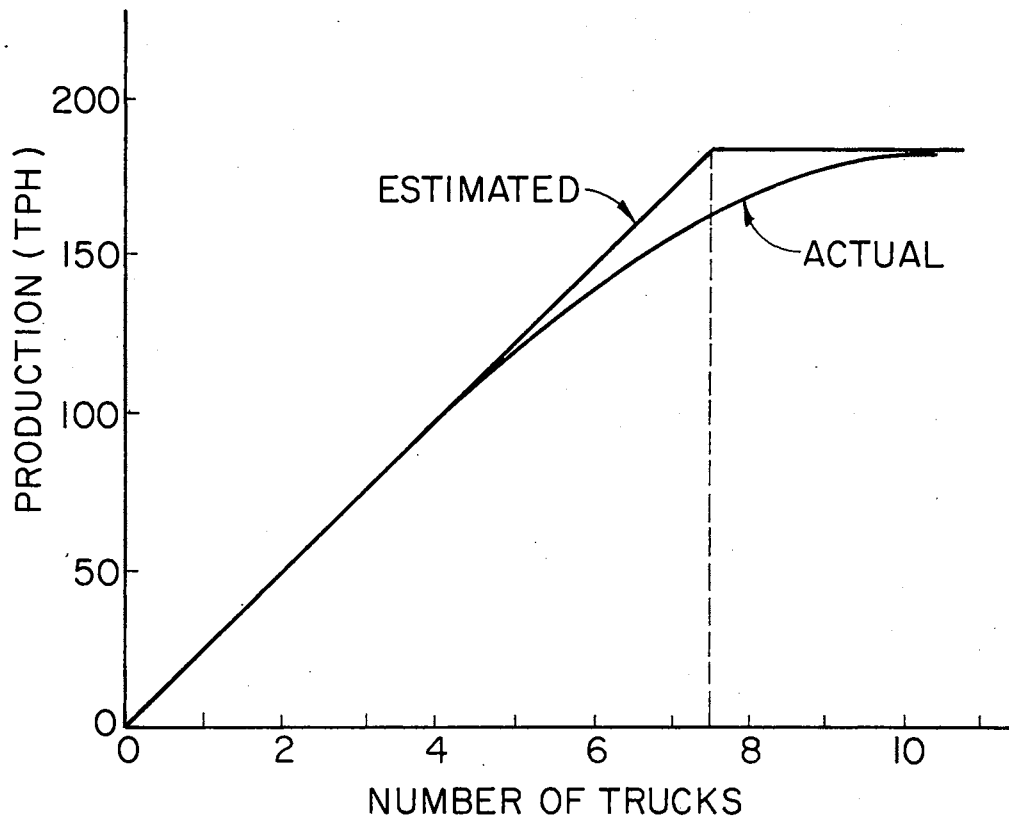


Figure 2. Actual Production Compared to Conventionally Estimated Production

In late 1972, the National Asphalt Paving Association published a study conducted by Texas A & M (7) which employed the techniques of simulation to determine the effects of various types of haul units on production in the construction of asphaltic cement pavements. This was the first and only attempt to date to employ simulation models to investigate asphaltic concrete mix production. No attempt was made by the study to develop a program which could be used by a contractor to estimate his production under given job parameters, nor was a detailed study conducted to determine the effect of variation in the job parameters on the unit cost of in-place hot-mix.

The Problem

It is not the intent of this study to supplement existing data on the advantages of stochastic models over the conventional model in estimating hot-mix production, though such data will accumulate as a by product. The primary objectives of the study are: (1) to develop a simulation model which can be used by hot-mix paving contractors to estimate production and determine the effect of various equipment combinations on unit price, (2) to examine the effects of management decisions such as composition of the equipment fleet and construction techniques on the unit cost of in-place hot-mix, and (3) to develop factors and/or guidelines which will assist the contractor in making policy decisions.

The first step in the study will be to develop a simulation model which will accurately depict the hot-mix paving operation. The development of the model and the decisions concerning the selection of available alternatives are contained in Chapter II. Conclusions based upon

unreliable figures cannot be more reliable than the data themselves. Since there is no evidence of any studies of the statistical characteristics of the subsystems of an asphalt paving operation, extensive research will be conducted in an effort to develop probability distributions for each subsystem for incorporation into the model. Techniques employed in data collection and the subsequent development of the data are presented in Chapter III. Once the simulation model is developed, it will be used as the conveyance for analysis of the areas of interest of this study.

Specifically, the areas of interest include the effect on unit cost of in-place hot-mix by various equipment combinations, correlation of the conventional estimate to the simulated estimate, and the effects on unit cost of the introduction of surge loading into the system. The results of the analyses of these areas of interest are presented in Chapter IV and Chapter V.

Because of resource limitations, it is necessary to establish confines on the scope of the study. Thus, the investigation is limited to an analysis of those types and capacities of equipment within a feasible economic range of the smaller paving contractor. To this extent, plant capacities to be considered are 2,000-lb. to 6,000-lb. pugmill capacity⁵, while the haul units to be considered are 7.5-ton, 15-ton, and 22-ton capacity. The Barber-Greene SA-41 paving machine will be used in all instances. Additionally, the type of hot-mix being produced and the thickness and width of the paving lane affect the capacities of the equipment. As will be noted in Chapter II, the mean

⁵53.6% of the hot-mix plants in use in 1970 fell into this range of pugmill capacity (8).

cycle time to produce a batch of hot-mix varied from 41 seconds to 64 seconds, depending upon the type of mix. As illustrated in Figure 3, the batch cycle time has a substantial effect upon the production capacity of the plant. For purposes of this study, all calculations will be based on a surface course mix with a batch cycle time of 43 seconds. The paving lane width will be 12 ft., and the depth of the surface course will be $2\frac{1}{2}$ in. in all analyses.

The unit costs employed in the analyses will have a significant impact on the results of this study. The sources of the cost data and the mathematical computations of the unit cost figures are presented in Appendix A.

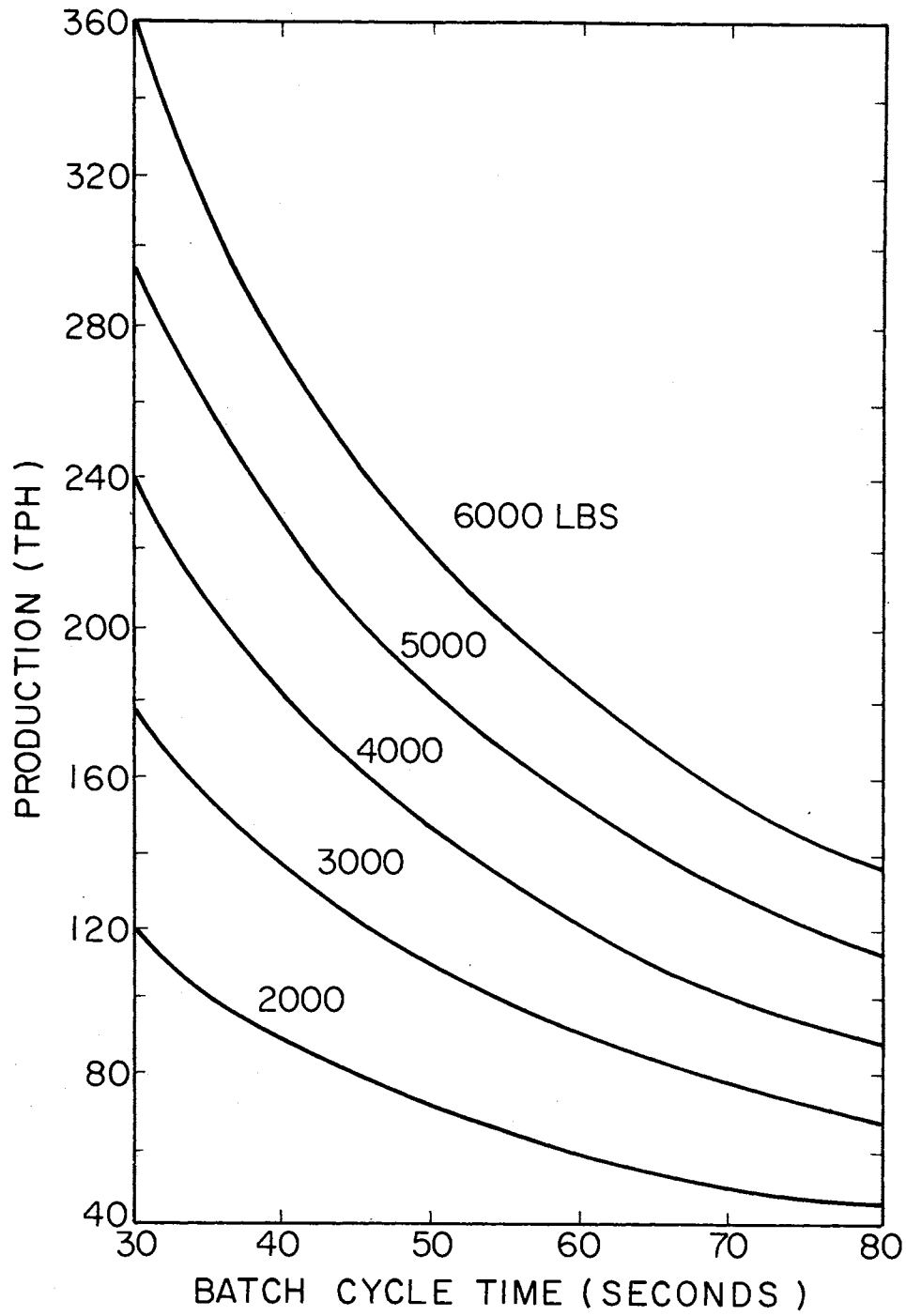


Figure 3. Plant Production Resulting From Variable Mean Batch Times

CHAPTER II

THE MODEL

As previously mentioned, the cycle times of the subsystems in a hot-mix paving operation are stochastic in nature; that is, they fluctuate randomly around a central value with no particular pattern to the occurrence of these times. It is this stochastic nature, or randomness, and the resulting interactions on the system's components which cause variation in the production of hot-mix over any specified period of time. As was demonstrated previously, it is the inability of the conventional model to reflect the effects of these variations that results in overly optimistic estimates. Thus, any model developed to represent the system must have some technique available which incorporates the stochastic variations into the performance of the model. Simulation models employing Monte Carlo techniques of random variable sampling possess this capability.

Monte Carlo techniques involve the experimental sampling of mathematically defined random variables. This sampling is accomplished by selecting a series of random numbers, each of which is associated with a particular random variable. The value of the random number is then related to the random variable by a table of relationships which matches the probability of occurrence of the random variable. The General Purpose Simulation System (GPSS) language offers a convenient computer method for accomplishing this random sampling. For this and other

reasons which will be expounded later, a GPSS simulation model was adopted as the conveyance to achieve the objectives of this study.

The Language

A GPSS program operates by moving units upon which the system operates (called "transactions") from block to block of the simulation model in a manner similar to the way in which the units of traffic they represent progress in the real system. Each block describes some step in the action of the system. In the model for this study, the transactions represent trucks which move through a series of blocks, each of which affects the action of the truck in some way. For example, at one block the truck is loaded with hot-mix, at another block the truck "travels" to the paver, etc. Each of these movements within a block is an event that is due to occur at some point in time. This point in time may be specified by the programmer or it may be determined probabilistically based upon a specified distribution. The program maintains a record of the times at which these events are due to occur and executes them in their proper time sequence provided some situation does not prohibit the event from occurring. If such a situation is encountered, the program executes the event as soon as the prohibiting or blocking condition(s) change. In the study model, two trucks cannot dump at the paver simultaneously. Thus, if the haul time of one truck is completed before the preceding truck's time for dumping has expired, the second truck must wait until the point in time at which the first has completed its operation. When such waiting time occurs in a queue, as at the plant or paver, statistics are collected by the program.

In order to maintain the events in the correct time sequence, the GPSS program simulates a clock that is recording the instant of time that has been reached in the model of the real system. The program does not simulate the system at each successive interval of time, but updates the clock to the time at which the next most imminent event is to occur. Thus, the computer time used by the model is not a function of the length of time being simulated, but a function of the number of events which must be simulated within the time frame.

The language considers all times in the simulation model as integral numbers. The unit of time chosen must represent the smallest time unit desired, and all other times used in the model must be expressed in this same time unit. As will be noted in the study model, all times are expressed in seconds.

GPSS is a problem-oriented language in that data describing the operation to be simulated are contained within the program statements. This can be a disadvantage in circumstances where frequent changes in system parameters are desired because such changes involve modification of the program itself. To reduce the amount of modification required, a technique was employed in the study model which uses a standard numerical attribute (SNA) known as Savevalue (X) for introducing variable data into the program. When this technique is used, only the Save-values must be changed to reflect new job parameters.

Another disadvantage of the GPSS language is that output format and contents are standardized and can be manipulated only to a minor degree.¹ Some output manipulation was accomplished in the model by

¹The Output Editor allows the standard output to be modified and permits selected statistics to be placed in a format more appropriate for a given application.

using Savevalues which are automatically printed as part of the standard output to compute the total production, the average hourly production, and the unit cost of the in-place hot-mix.

The disadvantages of the language are more than compensated for by the ease with which very complex actions can be incorporated into the program. The actual GPSS program for the simulation model required only three pages of program statements, whereas a Fortran program which would produce similar output would require many times this amount of space. For example, six lines or fewer were required to establish the probability distributions of the cycle times for each of the subsystems where a special subroutine would be required for each subsystem distribution in the Fortran or PLI languages. This process is simplified in the GPSS language because of the availability of eight pseudo-random number generators which provide the capability of producing eight unique sequences of random numbers. The simplicity and flexibility of GPSS become even more apparent in the discussion of the program which follows.

The Program

The program consists of two models, each representing a different combination of conditions to be investigated. Model No. 1 is the basic program, while Model No. 2 is similar to Model No. 1 but has incorporated into it a surge loading system.

Succinctly, the logic of the program involves separating the hot-mix paving cycle into five elements: production of the hot-mix (loading), haul, maneuver, dump, and return. The time required for a truck to perform each of these five elements is obtained by a random sampling

from a specific probability distribution which was constructed from data obtained through actual observation of paving projects. It is this random sampling of the distribution of the element times that permits the model to reflect the stochastic nature of the system. Chapter III describes the development of these distributions. Each computer run simulates an 8-hour shift. This time period was selected arbitrarily, and may be extended or reduced to reflect the duration desired.²

When the simulation begins, a specified number of trucks are at the plant. By random sampling, the time required to load the first truck is determined. In Model No. 1, this is accomplished by computing the time required to produce a single batch, and this operation is repeated by the number of batches required to load the selected size of truck. This approach to loading was adopted as opposed to selecting the total time required for loading a truck for one important reason. The mean, and probably the standard deviation, of the time required to load different capacity trucks will vary. With the selected approach, any capacity truck may be loaded and still reflect the proper distribution merely by adding or deleting cards designated "ADVANCE V2" in the program. Once the loading time required for the first truck is selected, the clock is advanced by this amount in time. At this specified point in the simulation, the time required to haul from the plant to the paver is randomly determined while at the same instant in the simulation the second truck begins its loading operation. This procedure is repeated for each truck and each element of the cycle for the duration of the simulation. Model No. 1 is written so that trucks load and dump

²The procedures to manipulate and/or modify the model are provided in Appendix B.

on a first-in, first-out basis and, naturally, two trucks cannot perform either of these operations simultaneously. The model does allow faster trucks to pass slower trucks during the haul and return phases.

In addition to allowing the stochastic nature of the paving operation to be reflected in the simulation, the probability distributions also reflect the probability and the duration of delays to individual pieces of equipment resulting from minor breakdowns. For this study, a minor breakdown was considered to be a delay of 30 minutes or less. Major breakdowns were not considered for two reasons. First, such occurrences are a function of many variables such as age of the equipment, maintenance, operator skills, environment, etc. To develop accurately the probability of such an event would be impossible. Second, the inclusion of major breakdowns would detract from the purpose of this study in that the model would then represent a specific system instead of the general system.

To model actual conditions realistically, a technique is used to reflect the approach of the end of the shift. Rather than let the program run for a simulated eight hours and then terminate with trucks still in the system, a management decision is incorporated into the model. If a truck in the queue at the plant does not have time to complete a full cycle before the end of the shift, it is removed from the system. By changing the value of a Savevalue (X11), different management policies can be incorporated into the model. For example, if the value of the mean loading time of a truck is used in X11, the model would function on the basis that so long as sufficient time remained in the shift to load a truck, the truck would be loaded and allowed to complete the cycle before termination of the program. However, to

investigate the unit cost of such policies where "overtime" is permitted, several blocks would have to be added to the program to incorporate the higher overtime rate for wages and the added equipment costs. Model No. 1, Appendix B, is used exclusively in the investigations discussed in Chapter IV.

Model No. 2, which is contained in Appendix C, differs from Model No. 1 in only one aspect. Hot-mix is produced and placed in a surge hopper from which trucks are loaded as opposed to loading directly from the pugmill into the haul units. One of the primary advantages of the surge hopper is to allow a supply of hot-mix to be stored prior to the beginning of the shift. This allows work to begin immediately upon commencement of the shift and reduces the amount of time required for the system to reach a steady state. With surge storage, the surge hopper could be filled the preceding evening, but with the unheated surge hopper, hot-mix can be held only an average of about ten hours without the onset of oxidation of the material. For purposes of this study, it is assumed that the plant will begin operation one hour prior to the beginning of the shift. Based upon observation of actual plants, this one-hour period would allow production of approximately 65 tons of hot-mix for a 2,000-lb. plant. Of course, this amount varies with the batch capacity of the plant and was changed as various capacity plants were simulated. A series of experiments was also conducted where no pre-loading was used to determine the effects of pre-loading on production and cost.

As stated above, the surge hopper cannot store material overnight without unacceptable deterioration. A feature was incorporated into the model which determines the time of day that the plant should be

shut down to prohibit material remaining in the hopper at the end of the day. Since the unit prices derived from the simulation are based on the amount of hot mix actually placed during the shift, this feature of the model is not necessary for purposes of the study, but it was included for the convenience of future users of the model. The analysis discussed in Chapter V is based upon data obtained through simulation with Model No. 2.

The two models are identical in one respect; the output for each model is given in the standard GPSS format. A sample experiment with three 14-ton trucks and three 12-ton trucks hauling from a 4,000-lb. batch plant was simulated. The output from this simulation is included in Appendix C. On the first page of the output, pages 143-151, the total time of the simulation is given as ABSOLUTE CLOCK 29205 (29205 seconds = 8 hours, 6 minutes, and 45 seconds). Also given on this page is the total number of transactions which passed through each block³ during the course of the simulation (TOTAL BLOCK COUNT) and the number of transactions in each block at the time of termination of the simulation (CURRENT BLOCK COUNT). When the program is functioning correctly, the CURRENT COUNT should be zero for all blocks except Blocks 4 and 6. Block 64 is the total number of large truck loads of hot-mix placed during the shift, and Block 74 contains a similar count for small trucks.

The next page of output contains data relating to the User Chain. This concerns the mechanics of the language and is not relevant to the experimental statistics.

³The block number is the number in the left margin of the basic program. The number in the right margin is the card location in the program deck.

The following page provides statistics on the utilization of the surge hopper (Facility 1), the paver (Facility 2), and the batch plant (Facility 3). For the sample problem, the surge hopper was in the actual act of loading a truck 5.7 percent of the time. A total of 80 trucks was loaded with the average time to load each truck requiring 20.899 seconds. The paver was working 49.1 percent of the day. A total of 80 truckloads of hot-mix was placed with the average time to place each load requiring 179.27 seconds. The batch plant (Facility 3) statistics involve the production and storage of hot-mix in the surge hopper and are not as significant in Model No. 2 as in Model No. 1 where direct loading is used.

Page 154 provides data on the surge hopper. The capacity of the hopper is given as 100 tons. The hopper contained 26 tons at the end of the day and obtained the maximum amount of 100 tons at least once during the shift.

Page 155 lists the value of each Savevalue at the end of the simulation, and this is the production and cost data which is desired. Savevalue 13 contains the day's total production in tons, 1042 tons, while Savevalue 101 gives the average unit cost of the in-place hot-mix, \$2.90. Savevalue 102 gives the average hourly production for the shift, 130 tph.

The following page provides the queue statistics. At the plant (QUEUE 1) the maximum number of trucks in the queue during the day was five. Of the 80 trucks loaded during the day, 70 did not have to wait to be loaded. Of the 10 which had to wait for loading, the average waiting time was 32 seconds. Similar statistics are provided for the paver (QUEUE 2).

Tables 1, 2 (Appendix C, pp 157, 158) provide identical statistics

for the queues at the plant and paver, respectively. The purpose of these tables is to provide statistics on variations in the length of the queue. In Table 2, for example, the statistics show that 80 trucks arrived at the paver during the shift. Of these 80 trucks, 76 did not have to wait in the queue. On three occasions there was one truck in the queue, and on one occasion there were two trucks in the queue.

Table 3 provides a data array for the interarrival times of trucks at the paver, while Table 4 provides similar statistics for the interarrival times of the trucks at the plant. These tables were included in the models to determine under what conditions the interarrival times of haul trucks conform to the exponential distribution. These tables may be omitted from the model, since they have no purpose other than that described above.

Simulation

Production of a hot-mix plant varies from day to day even though the same people use the same equipment for the same period of operation. Just as in the actual case, each replication of a simulation run will have varied results. Thus, the larger the number of replications, the more accurate the average production figure. However, some consideration must be given the economics of time and cost. For purposes of this study, five replications of each simulation were made, and the average production and unit cost figures from these replications were used in calculations and comparisons. In those instances where the results of a simulation appeared out of proportion to the other four runs, the production total of this replication was compared to the mean of the four. If there was greater than five percent

deviation from the mean, the replication was discarded and another replication was run.

The development of the probability distributions for the model is discussed in the following chapter along with the procedures employed to verify the accuracy of the models described above.

CHAPTER III

RESEARCH

Objective

The objective of the research was to obtain data relating to each of the component sub-systems (load, haul, maneuver, dump, return) of a hot-mix paving operation in order to establish representative mean times and to develop probability distributions for each subsystem which, when incorporated into the simulation model, would accurately predict the system's production under various physical parameters. The essential elements of the research were (1) data collection, (2) data processing, (3) data manipulation, and (4) data analysis.

Data Collection

Data collection was accomplished by observing and photographing hot-mix operations in progress during the period November 1972 to May 1973. Data were collected at projects under construction and asphalt plants operated by the firms listed in Table I.

Two techniques were employed in recording data--timelapse photography and detailed stop-watch observations. Timelapse photography was used to record operations at the plant and vehicle arrival times at the laydown site. This photography was accomplished using a Nizo S 80 motion picture camera which exposed a frame at a rate varying from one-half second to 60 seconds between exposures. By trial and error

it was found that plant operations could be accurately measured using an exposure rate of one frame every four seconds, while it was necessary to increase the exposure rate to one frame every two seconds for recording vehicle arrival times. In establishing these exposure rates, stop-watch observations were taken simultaneously with the photography, and the results of the two techniques compared. At the two- and four-second exposure rates outlined above, the maximum deviation of the results of the photography from the stop-watch observations was five percent. This deviation was deemed acceptable since it falls within the established confidence interval which is explained below.

TABLE I
SOURCES OF DATA COLLECTION

Firm	Location	Batch Capacity	Surge Capacity
Sam Finley Co.	Augusta, Ga.	5000 lbs.	100 tons
Evans and Throop	Stillwater, Okla.	4000 lbs.	none
Evans and Throop	Ponca City, Okla.	6000 lbs.	none
Haskell Lemon	Oklahoma City, Okla.	6000 lbs.*	300 tons
Kerns-Miller	Perkins, Okla.	2000 lbs.	none
	* Modified to 5000 lbs. capacity		

Because a frame counter was not available, a 12-inch diameter clock with a large visible sweep hand was positioned in such a manner that the time of occurrence to the nearest second of any event was

recorded in each frame. To insure accurate identification of the hauling units in the photography, 12-inch numerals were placed in the lower right windshield and on the lefthand door of each unit. Essential identification features for each haul unit were recorded on pre-prepared forms, a sample of which is contained in Appendix D.

In addition to supplementing the timelapse photography, stop-watch observations were used exclusively to record surge loading at the plant and maneuver and dump times at the laydown site. Additionally, stop-watch observations were used to record down times of the plant and paver as well as time lost due to repositioning of the paver. Two stop-watches were employed to insure accuracy in all instances where one event ended and another began simultaneously.

When observations were made by stop-watch, data were recorded directly on forms designed for that purpose (the description of collection techniques is contained in Appendix D). When timelapse photography was used to record a specified segment of the operation, the form could not be completed nor could a complete examination of the data be made until the film was processed. This required from seven to ten days. This delay caused a loss of effort in some instances where the sample size proved too small to provide the specified degree of accuracy. By the time the data processing could be completed, the project had advanced to another phase or the physical and/or environmental conditions had changed sufficiently to bias additional observations. Because of this, the original sample had to be discarded.

Data Processing

Data processing consisted of performing the necessary mathematical

computations to determine the mean, standard deviation, and probability distribution of the sample. Data processing was accomplished using a very simple program written in the GPSS language. The program and an example of processed data are contained in Appendix E. A Fortran program could have been written to perform the same function as the GPSS program and would have resulted in slightly lower computer costs but, for reasons which will become obvious when data manipulation is discussed, the GPSS language proved to be more desirable. Additionally, the time required to develop the GPSS program was infinitesimal when compared to the time required to develop a Fortran program which would provide similar output.

Each sample of observations was analyzed by the computer program. As indicated in Appendix E, page 172, the following information was obtained in the form of a frequency distribution table:

Column 1 - the upper limit of the class interval

Column 2 - the number of observed occurrences in that interval

Column 3 - the percentage of the total occurrences (the frequency with which an observation fell within the particular interval, $[f(x)]$)

Column 4 - the cumulative frequency distribution or the successive partial sums of frequencies up to each interval division point, $[F(x)]$

Column 5 - the cumulative remaining percentage of total observations $1 - F(x)$

Column 6 - the upper limit of the frequency interval expressed in the standard form $(\mu - x)/\sigma$.

Additionally, the mean of the sample, the total number of

observations within the sample, and the standard deviation of the sample are included in the table. The program also provides a histogram of the frequency of occurrences which was beneficial in obtaining at a glance the spread and shape of the data.

Since the reliability of the arithmetic mean of a sample varies with the square root of the number of observations in the sample, the larger the number of observations, the greater the reliability of the sample as a whole. Because of changing physical phenomena such as weather and job site conditions or changing mixes at the plant, the number of observations within a sample was often limited. Even when the number of observations was not affected by outside influences, the limitations of time and finances on the observations forced some decision to be made as to how many observations were required to make a sample acceptable and how many samples were required to depict accurately the subsystem being observed. Since there are no real guidelines for the degree of accuracy required, the accuracy was arbitrarily based on commonly accepted levels of confidence.

Once the data were processed and the mean and standard deviation for the day's observations were known, a check was made using Student's t-distribution in a technique recommended by Puerifoy (9) to determine if the number of observations was sufficient to insure the specified accuracy. Of course, Student's t-distribution is based upon the assumption that sample means will form a normal curve around the mean of the population, but if the population shows marked skewness or kurtosis (which proved to be the case in all cycle elements except haul and return times), then the distribution of means of small samples will show the same characteristic as the population, though to a lesser degree.

However, as the size of the sample from such a population increases, the distribution of the means becomes more nearly normal.¹ Thus, Student's t-distribution provides an acceptable, though perhaps not precise, indication of the accuracy of the data and the adequacy of the sample size.

The selected level of significance (P) for all sample sizes of the components of the cycle time was 0.1--that is to say, there is a 90 percent probability that the results of the data collected in a sample conform with the desired accuracy. The confidence interval (I) is a time interval which specifies the accuracy desired. The check for sample size adequacy was performed in the following manner: Calculate the confidence interval I_a provided by the sample of M observations with a standard deviation S_a , using the formula:

$$I_a = 2t_{0.90} \left(\frac{S_a}{\sqrt{M}} \right)$$

where t is a value of Student's t-distribution for M-1 degrees of freedom. If I_a as determined by the formula is equal to or less than the specified value of I, the number of observations is sufficient. If I_a is greater than the specified I, additional observations are required. The number of observations required can be determined by the formula

$$N = \frac{4(t)^2 S_a^2}{I^2}$$

where I is the specified accuracy.

¹Based on the Central Limit Theorem.

The specified limits for the various subsystems were:

batch cycle time	\pm	2.5 sec.
maneuver time	\pm	2.0 sec.
dump time	\pm	10.0 sec.

When a day's observations for the batch cycle time did not meet the above criteria, the observations were rejected from further consideration. This was necessitated by the fact that the variance from day to day in temperature, aggregate moisture content, the number and size of haul units, and gas pressure on the dryer were reflected in the sample mean and standard deviation. Thus, it was not possible to increase the number of observations until the desired accuracy was obtained. With the other cycle elements, this was not the case. When a sample did not meet the specified accuracy, the number of observations necessary to obtain the desired accuracy was determined and the additional observations were obtained in a succeeding day. Again, the sample was tested to insure that it met the required accuracy since the additional data would cause some change in the sample standard deviation.

The number of samples necessary to reflect the system was obtained using a technique similar to the one used for determining sample size. Each time a sample was accepted, it was incorporated into an aggregate sample. When the point was reached where the addition of five additional samples caused less than a 0.5 percent deviation in the mean time, the data were accepted as representing accurately the system component's behavior. The above approach was used in evaluating the mean times and probability distributions of the batch, maneuver, and dump cycle times. Travel time probability distributions were treated

differently.

Teicholz (6) and Gaarslev (5)² have shown that an exponential interarrival time distribution is generally a good approximation for trucks or haul units involved in various construction projects. Therefore, the number of samples taken of observations of haul and return times was limited to that necessary to verify that the exponential interarrival time distribution is applicable to trucks hauling hot-mix. Additionally, it was necessary to establish a relationship between the mean haul (and return) times and the standard deviation of the observations as opposed to determining the mean value of the samples. This was accomplished with a total of 30 samples having a combined total of 840 observations. A point that should be made regarding data collections relating to paving operations is that with each truck load of hot-mix laid, the haul and return distances increase slightly. To overcome this, the camera was placed in a convenient position and not moved during the day even though the paver may have progressed a mile or more. In this way the sample data involved a constant distance.

Sufficient data collection was achieved by mid-May 1973. The next step was to manipulate or arrange the data into some form where it could be analyzed and incorporated into the simulation model.

Data Manipulation

As explained previously, the computer program for data analysis

²Gaarslev stipulated that the exponential distribution is valid only if the number of trucks is not too small and there is a degree of dependency among the trucks. His proof was based on results of a simulation model as opposed to actual observation.

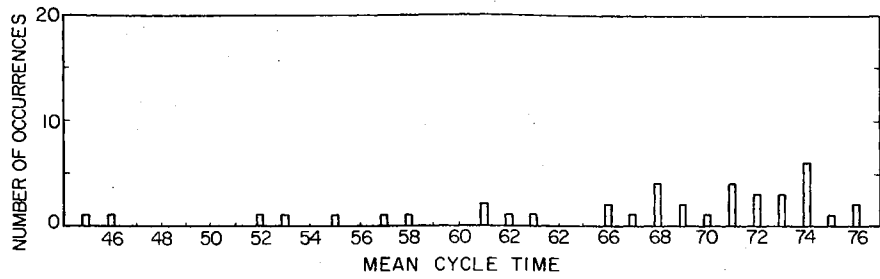
reduces the data to a histogram which, unlike the array of raw data, gives an immediate impression of the range of data, the frequency of the occurrence of each value, and the extent to which it is scattered about the central or typical value. In the data processing phase, the purpose of subjecting the data to the computer analysis was to obtain the mean and standard deviation of the sample in order to test the adequacy of the sample size for the specified degree of accuracy. Thus, the intervals of the histogram were of little importance, but in order to analyze the data, the interval selection becomes extremely important.

A choice must be made as to the width and number of intervals to be used. Factors influencing this choice are primarily the number, n , and the range, R , of the observations, and the tendency to concentrate around particular values. Snedecor (10) recommends that the class interval should be no more than one-fourth of the standard deviation ($s/4$), which implies that the total number of class intervals should be no less than $\left(4 \frac{R}{s}\right)$ where R is the range of the observations.³ Because the times of minor breakdowns of the plant, paver, and haul units were included in the sample, the range was often extreme. Thus, the above procedure proved inadequate because it ignores the relative frequency of the bulk of the data. Sturges (11) suggests that a rough estimate of the number of intervals, K , for a sample with n observations should be about $K = 1 + 3.3 \log_{10} n$. This technique also proved ineffective with data from the production of hot-mix since so many observations tended to concentrate around a central value. The selection technique

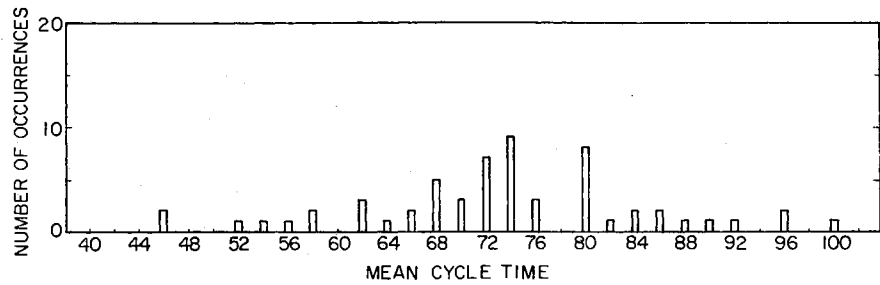
³ R equals the value of the maximum observation minus the value of the minimum observation.

finally adopted was to examine visually each sample. If the data tended to concentrate around a central value, small interval widths were chosen regardless of the range of the data. Conversely, if the data tended to be dispersed, larger interval widths were employed. Additionally, interval widths were manipulated to coincide with gaps or points of concentration which occurred in the data. In not all cases were equal class intervals used. Where the range of data was great due to an unusual event occurring, intervals were consolidated.

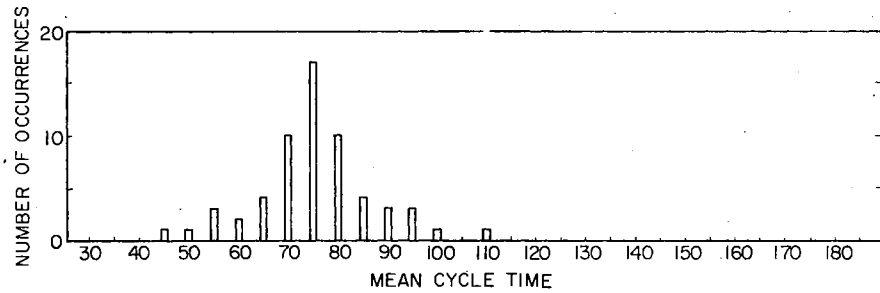
Emphasis is placed on selection of the class interval because it was found that the number and width of the intervals can alter one's impression of the data a great deal, particularly when the number of observations is small. When this is the case, the choice of the precise points at which interval divisions are to occur tend to alter significantly the appearance of the histogram. As an example, consider the histograms in Figure 4. These four histograms are for the same sample of data observed for the batch cycle time for a hot sand asphalt mix. The raw data were relatively dispersed. When small intervals were established (Figures 4a and 4b), there was no discernible pattern to the probability distribution, but as the class interval width was increased (Figures 4c and 4d), a distribution pattern approaching that of a normal distribution could be perceived. Conversely, the data in Figure 5 represents the batch cycle time for a surface course mix. The raw data showed a tendency to concentrate around a central value. When large class interval widths were assumed (Figures 5a and 5b), few conclusions could be drawn from the distribution. But when very small interval widths were examined (Figures 5c and 5d), the distribution appeared to approach that of a shifted exponential distribution.



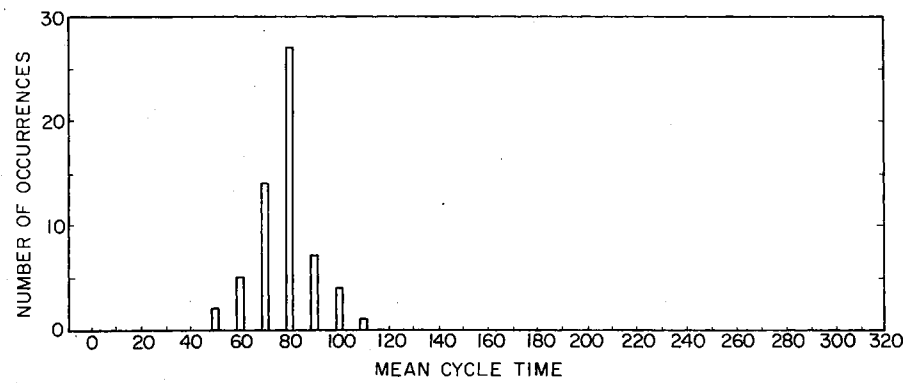
(a)



(b)



(c)



(d)

Figure 4. Class Intervals for the Batch Time of Hot Sand Asphaltic Concrete

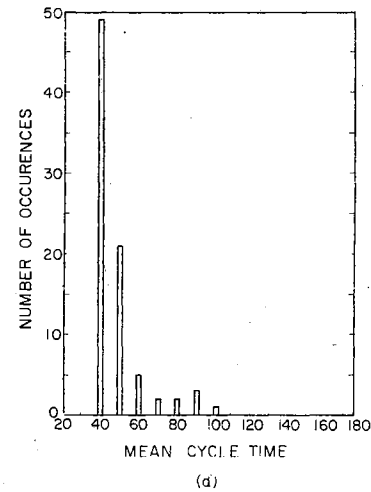
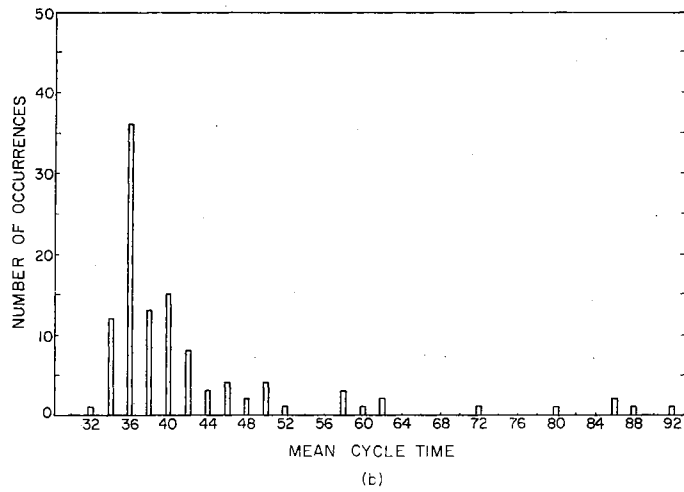
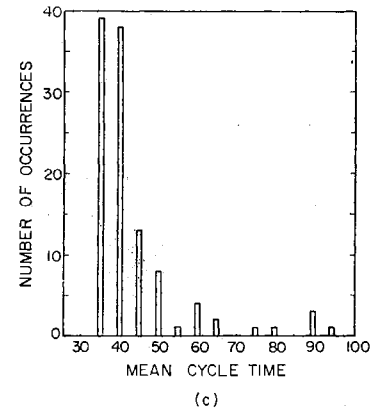
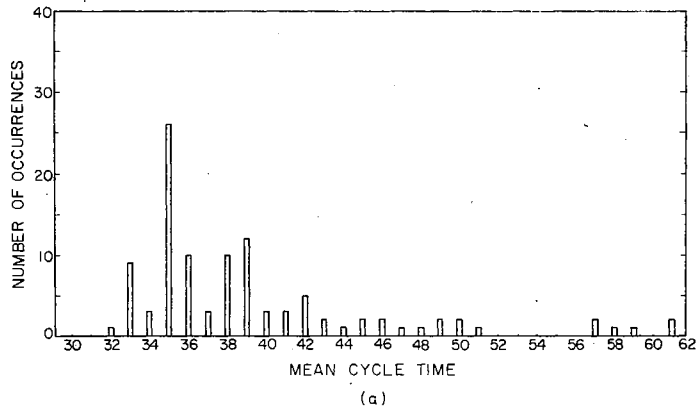


Figure 5. Class Intervals for the Batch Time of a Surface Course Mix

This failure of the data to display sharply defined features as the interval width is varied could be attributed to inadequate sample size or to the nature of the phenomenon being sampled. During the course of this research, sample sizes as small as 26 observations and as large as 740 observations were examined, and the majority displayed this tendency to fluctuate. Thus, the conclusion was reached that the nature of the subsystems of hot-mix production was primarily responsible for the variation in shape of the histogram.

As mentioned previously, the simplicity of the GPSS language facilitated greatly the manipulation of the data. By replacing one card, the interval width as well as the interval division points could be modified to reflect the desired changes in both the data and histograms.

Once the data were manipulated into decipherable form, the problem of analyzing the data for employment in the simulation model was undertaken.

Data Analysis

Several theories on the probability distributions of construction equipment cycle times have been expounded, most of which are based upon theoretical assumptions as opposed to actual detailed field observation and data analysis. As previously mentioned, Teicholz (6) and Gaarslev (5) analyzed the time study data provided by the Bureau of Public Roads and showed that an exponential interarrival time distribution was a good approximation for the distribution of arrival times for haul units. This is not surprising, since the same distribution has been widely accepted as a close approximation for the interarrival times of everything from telephone calls on a switchboard to cars at a traffic light.

This theory was not challenged by the research, though the data were examined to determine the validity of the theory when applied to hauling hot-mix. Data collected on the job site did tend to support the theory though it was found that the interarrival time of trucks hauling to the site more closely approximated the distribution than did those on the return trip. A possible explanation for this behavior could be that the drivers displayed less sense of urgency on the return trip than on the haul trip, i.e., there were more coke stops, relief stops, refuel stops, etc. Also, the difference in speed between the trucks was more pronounced on the return trip. As mentioned previously, the simulation model is written to provide a data histogram of the interarrival times of the haul units for simulated job conditions. A sample of the results of a typical simulation illustrating the similarity between the actual interarrival time distribution and the exponential distribution is contained in Appendix C.

For purposes of calculating the haul and return times for each haul unit in the simulation model, a truncated normal distribution was used to select the random variable. Gaarslev (5) used a normal distribution in his computer simulation model while the NAPA study (7) used a technique developed at Texas A & M which recognizes the significant characteristics of the haul units such as vehicle weight and horsepower as well as haul distance. The objective of the NAPA study centered on various means of transporting hot-mix and thus necessitated this more detailed treatment. The disadvantages of using such an approach are numerous. The technique does not provide for grade or road surface conditions, urban and rural conditions must be treated separately, various levels of maintenance between otherwise comparable

trucks is not considered and, most importantly, there is no provision for considering the mixed haul fleets that most small contractors employ, i.e., different manufacturers, capacities, etc. For purposes of this dissertation, haul distances are expressed in time, and the truncated normal distribution considers the other variables. Thus, the nature of haul conditions is immaterial so long as the contractor knows the average time required to haul and return from the plant to the job site. Additionally, the model is capable of handling haul fleets of mixed capacity haul units.

Early simulation models employing the theory of queues were constructed by O'Shea (12) and Griffis (13), as well as several others. These models, which deal almost exclusively with predicting efficient equipment combinations for a loader-truck situation, employ the exponential distribution for not only the interarrival times but for service times as well. The reason for assuming service time distributions to be exponentially distributed is for convenience rather than for realism. In fact, if a distribution other than the exponential were used, the queueing theory approach to construction project simulation would be so mathematically complex as to make the solution impractical in simple simulations and impossible in more complex situations. Teicholz (5) studied the service time distributions of construction loading equipment and found them to fall between a skewed log-normal and a normal distribution. Gaarslev (5) used a family of Erlang⁴ curves and found that the productivity of a system is affected very little by changes in K in the range between K = 5 (similar to a skewed log-normal) and

⁴ A gamma distribution where the parameter, K, is an integer value.

$K = 20$ (similar to a normal distribution). As a result of the above studies, persons wishing to simulate any construction operation, use a log-normal or normal distribution to represent the distribution of service times. No evidence could be found that any effort had been made physically to collect data to analyze the service time distributions for a hot-mix paving operation. For this reason, extensive research was conducted to obtain data which would accurately represent the batch cycle time, maneuver time, and dump time for an asphalt paving project.

The batch cycle times for the various types of hot-mix behaved in a predictable pattern; the smaller the maximum aggregate size of the mix, the greater the mean cycle time. Mean cycle times, including minor delays, ranged from 63.57 seconds for the hot sand mix to 41.66 seconds for a base mix. The unique characteristic of the batch cycle time proved to be its distribution. Hot sand mix displayed a distribution approaching that of a normal distribution, while base binder and surface mixes had distributions closely approximating that of a shifted exponential distribution.

The reasons for this variation in distributions between hot sand mix and the other types of asphalt mixes vary, but the primary reason was the inability of the dryer to maintain a level of hot aggregate sufficient to match the production capabilities of the other plant components when producing the hot sand mix. This problem most frequently occurred when the moisture content of the aggregate was in excess of six percent. The principal cause of the dryer inefficiency was low fuel pressure. Another factor which contributed to the spread of data for the hot sand mix was the number of trucks hauling. When the haul

capability was small in comparison to the plant capacity, the level of aggregate in hot storage could be increased between haul units. When the plant was producing near maximum efficiency, this could not occur and longer batch times resulted. Conversely, when the number of haul units was small, the mean batch time was less, but the range of data and the standard deviation were high.

The Chi Square test⁵ and the Kolmogorov-Smirnov test⁶ were used to test the "goodness-of-fit" for the various type mixes. The normal and the exponential distributions for batch cycle times were rejected for use in the simulation model, though the exponential distribution most nearly reflected the observed distributions for the base, binder, and surface mixes. Likewise, the normal distribution could have been used to reflect the hot sand asphalt mix cycle time distribution. However, the desire for accuracy in the simulation model prompted the author to develop an empirical distribution based upon actual observed performance.

As with the batch cycle times, the distributions of the maneuver and dump times were empirically developed as the result of the failure of the observed data to conform closely to one of the more familiar distributions. If it had been necessary to select one of the standard distributions for the maneuver and dump cycles in the simulation model, the truncated normal distribution or the log-normal distribution would have been selected since either of these distributions are close

⁵ The Chi Square test is based on a histogram's deviation from the predicted value.

⁶ The Kolmogorov-Smirnov test is based on the maximum deviation between the hypothesized and actual cumulative probability distribution.

approximations of the observed data. As previously mentioned, Gaarslev (5) proved that the results of a simulation vary little when the two distributions are interchanged.

A different approach was taken for determining the loading time of a truck by surge. This was necessitated because a sufficient number of observations for the loading time of any given capacity truck could not be obtained to establish an accurate empirical distribution of the times, nor was the amount of data adequate for comparison with a standard distribution. A total of 124 observations was made of the surge loading times of trucks ranging in capacity from two tons to 22 tons. These loading times were plotted with the amount of hot-mix loaded, and a linear regression was performed to determine a curve which best fit the data. A computer program was written using the Statistical Analysis System (SAS2) to perform the linear regression. The program and the results of the data analysis are contained in Appendix F. Two analyses were performed. In the first, the Y intercept was determined by the best fit of the curve. In the second, the Y intercept was specified at the origin. Based on the observations taken, the probability that the curve would pass through the origin was quite small, so the results of the first analysis were accepted. The formula for the curve of the loading times of the various capacity trucks is $Y = 2.489 + 1.56X$, where Y is the time (sec.) and X is load (tons). A plot of the loading times is shown in Figure 6.

The fact that the Y intercept does not pass through the origin is to be expected, since there is a brief delay from the time the discharge gates open until the material reaches the bed of the truck. The real hypothesis is that the relationship is linear. From the

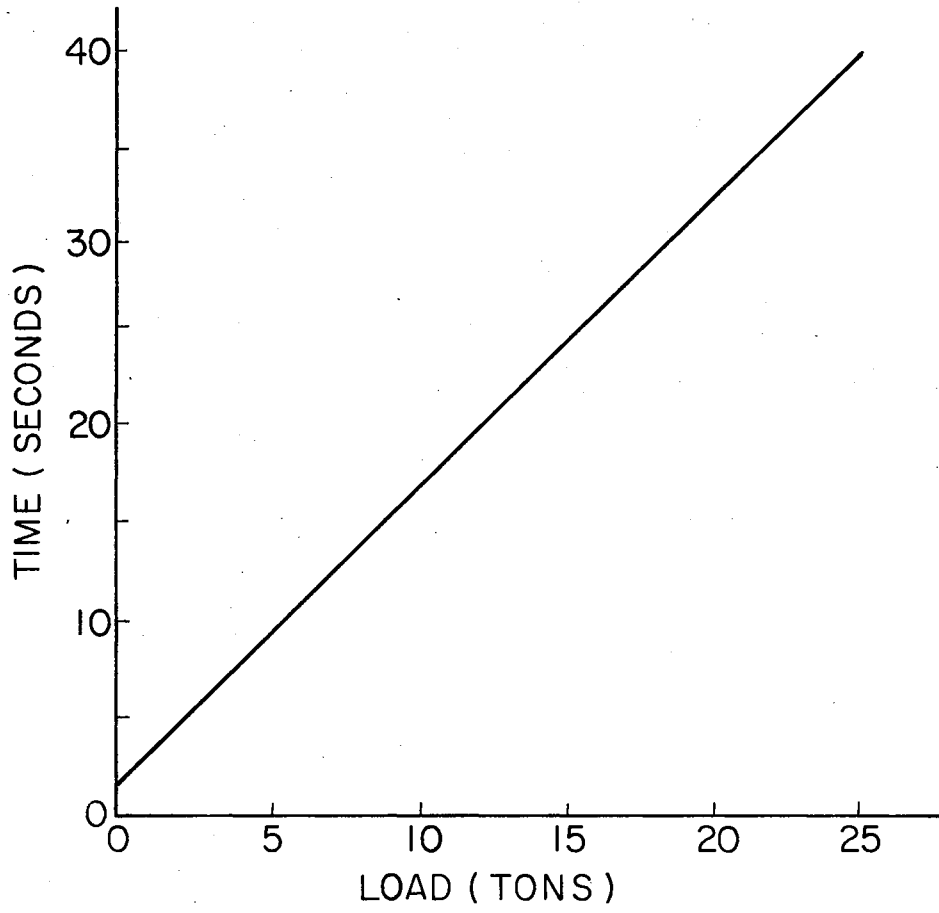


Figure 6. Surge Loading Times

observations made, this certainly seemed to be the case. One point should be made, and that is that the formula for surge loading was based on data obtained from loading base and surface mixes. The time to load the hot sand mix tends to exceed the formula figures by approximately 15 percent.

For lack of sufficient data to establish any other trend, the simulation model takes the mean time for a specific capacity truck from the formula and then treats the distribution about this mean as normal.

Model Verification

One of the major obstacles in the application of computer simulation models for solution of construction problems is that a single individual must have a thorough grasp of the computer language to be used and its capabilities, and be knowledgeable of the factors affecting the events to be simulated. Rarely can an accurate model be developed by a programmer from a description of the events to be simulated provided by a second person. A period of eight months was spent observing hot-mix paving operations and hot-mix production prior to developing the computer simulation model used in this study.

Once the model was developed, it was necessary to verify the accuracy and completeness of the model by comparing the results obtained through simulation with those achieved on an actual hot-mix paving operation. The project selected for this comparison involved a 4,000-lb. batch plant producing a surface course mix for highway improvement south of Stillwater, Oklahoma. A Barber-Greene SA-41 paver and a combination of 12- and 14-ton dump trucks were employed on the project. The average depth and width of the lift being applied were the same as

those assumed for this study. Beginning haul times varied from 450 seconds to 1500 seconds.

The first approach used in the model verification was to obtain from the job superintendent the number and capacity of trucks to be used on the following day's operation, and to attempt to predict by simulation the total amount of in-place hot-mix for the first eight hours of the work day. This approach was not successful because of frequent fluctuations in haul capacity resulting from trucks being taken from the project for higher priority jobs or additional trucks being added to the project as they became available during the course of the work day. This approach to model verification was quickly abandoned in favor of a more certain, though less desirable, approach.

The approach adopted involved the observation of the project at the beginning of the day and the recording of the number and capacity of the trucks being used. The exact time of day that any change in haul capacity occurred was noted along with the amount of in-place hot-mix as of that time. The model was then modified to simulate a period of time corresponding with that observed, and the results obtained from the simulation compared with those recorded in the field: A total of five such procedures was accomplished. The simulated production ranged from two percent under to six percent over that actually obtained on the project. Because of the small number of comparisons and the randomness of the hot-mix system, the close correlation between the simulated and actual production figures confirms the assumption that the simulation model accurately represents the actual system.

CHAPTER IV

AN ANALYSIS OF THE CONVENTIONAL SYSTEM

For purposes of this report, a conventional hot-mix asphaltic concrete paving system is a hot-mix paving operation in which the haul units are loaded directly from the pugmill (no surge or storage silos) and discharged directly into the paver at the lay-down site (no hoppers, windrowing techniques, etc.). This chapter describes the results of a series of experiments with the simulation model wherein certain job parameters such as plant capacity, truck size and number, and haul distances are varied to determine the effects of such variations on total production and in-place unit cost of a conventional hot-mix system.

The Simulation Model

Model 1, as discussed in Chapter II, was used exclusively in each of the experiments described in this chapter. In addition to direct loading and direct discharge described above, the simulation model functions with the following conventional construction techniques: (1) loading and discharging of haul trucks are on a first-come basis, (2) passing of a slower truck by a faster truck on the haul road is permitted, (3) the paver operates in a direction which eliminates the necessity of trucks turning around while loaded, and (4) there are no scheduled lunch or rest breaks. In addition to these standard construction practices, Model No. 1 also incorporates the following

managerial decisions into the experiments: (1) the period simulated for each work shift is eight hours, (2) the plant and paver are ready to begin production at the beginning of the first hour,¹ (3) if a truck does not have sufficient time to complete a cycle (based on mean cycle time) prior to the ending of the 8-hour shift, it is not loaded.

The results of each simulation are given in total tons of in-place hot-mix for the 8-hour period by the model. For convenience in comparing results obtained with the various job parameters, the total daily production was averaged for the 8-hour period.

Experimental Parameters

As previously mentioned, the availability of resources dictated the extent of each experiment and the number of repetitions each combination of parameters could receive. The experiments were conducted with various combinations of basic equipment and haul distances shown in Table II. A total of 549 combinations of equipment and haul distances were examined. Each experiment was repeated five times in order to obtain an average of the results and to determine the variability of the simulated production resulting from the random selection of subsystem cycle times. The total number of hours simulated was 21,960.

Certain impractical equipment combinations were ignored. For example, a 2000-second haul distance and a 6000-lb. batch plant would require 41.16 7½-ton trucks to theoretically balance the system. Such a combination is obviously impractical as well as uneconomical. With

¹This would necessitate work crews arriving at the plant and construction site some time prior to the beginning of the shift. This was the system employed on the majority of the projects observed during the data collection phase.

the maximum haul distance established at 2000 seconds (33.3 minutes) and the maximum plant size limited to a 6000-batch capacity, any combination of plant size and haul distance which would theoretically require in excess of 20 haul units to balance the system was ignored.

TABLE II
EXPERIMENTAL JOB PARAMETERS

Plant Capacity (pugmill size)	Truck Capacity (tons)	Haul Distance (seconds)
2000 lb.	7½	180
		300
4000 lb.	15	450
		600
		750
6000 lb.	22	900
		1050
		1500
		2000

In addition to the truck capacities listed in Table II, other loads were examined to determine the effect of partial loading versus full loading on unit cost. This was necessitated by the fact that, with the given batch size, certain trucks could not be filled to capacity by a given number of full batches. Thus, the question arises as to which alternative is the more economical: to place seven 3-ton batches in a 22-ton truck, or load eight partial batches to make a full load. This and other similar situations were examined and comparisons made between total production and in-place unit cost.

Conventional versus Simulated Estimates

The technique for arriving at the conventional estimate and a comparison between this production estimate and the production actually obtained in the field were discussed in Chapter I. As previously mentioned, Douglas (3), Teicholz (6), Gaarslev (5), and others have shown that in construction systems involving dependent subsystems such as shovel-truck or pusher-scraper production systems, the actual production achieved in the field is more closely approximated by simulation models than by conventional estimates. It has also been proven that the actual production is usually substantially less than the estimate obtained by conventional methods. The hot-mix asphaltic concrete production system proved to be no exception.

Figure 7 shows a comparison between the conventional estimate and the simulated estimate for a 4000-lb. batch plant loading a 22-ton capacity truck, and a 750-second haul distance. This is the typical relationship revealed in all 549 experiments, regardless of plant size, truck capacity, or haul distance. Of course, the simulated estimate is the result of a random process, so it was necessary to "fit" the curve to the data.

As shown in Figure 7, the simulated production estimate coincides with the conventional estimate in the lower ranges of production. The difference in the two estimates tends to increase until the balance point is reached. At this point, the simulated estimate again begins to approach that of the conventional estimate. The results of the experiments reveal that the marginal rate of production of each additional truck beyond the balance point decreases only slightly so that

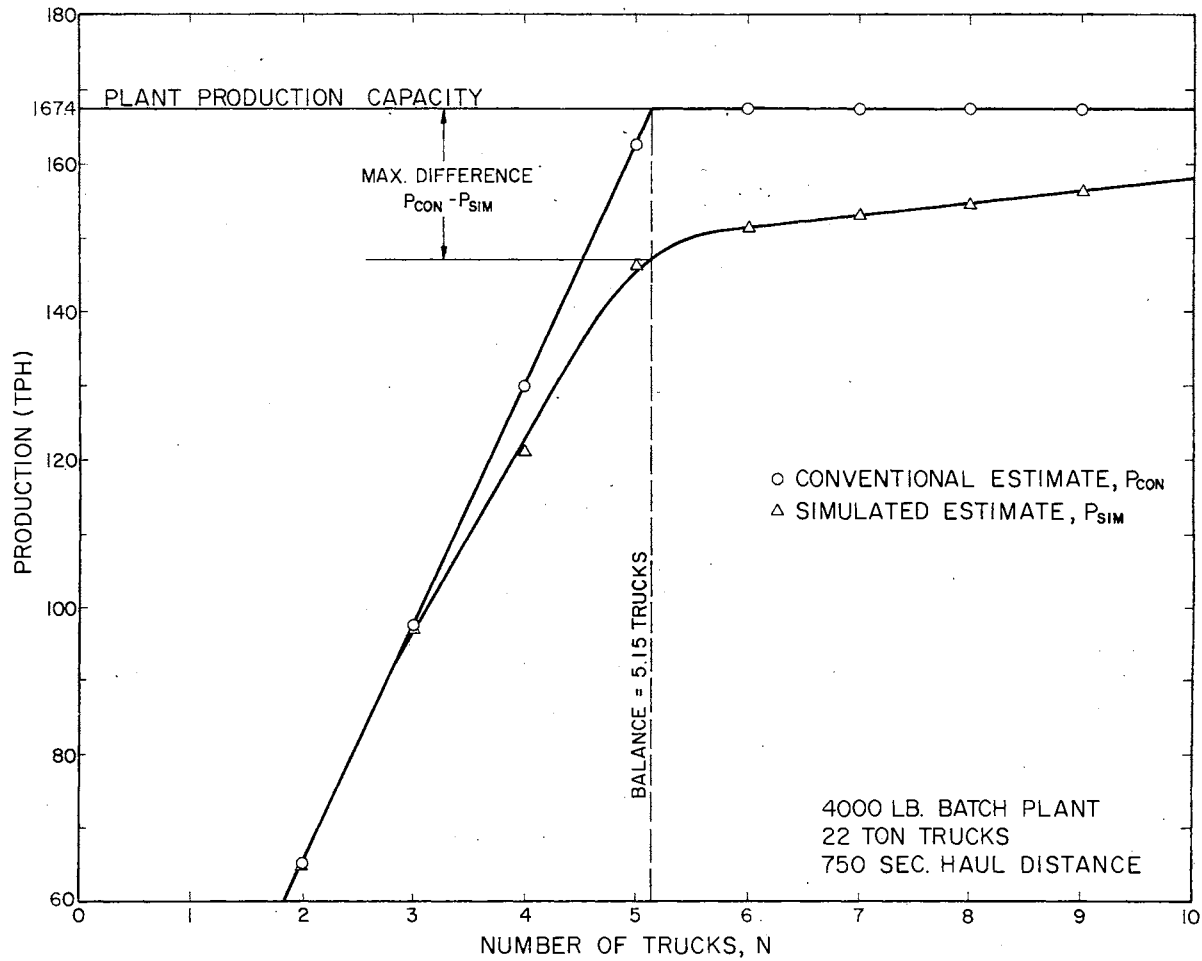


Figure 7. A Comparison of Conventional and Simulated Estimates

if enough trucks are added, the two estimates will again coincide. It is important to note that in every instance, the maximum difference between the conventional and simulated estimates occurred in close proximity to the balance point.

Contractors tend to select their equipment fleet composition as close to the theoretical balance point as is feasible and to base their bid on the corresponding production estimates. In this instance, if the contractor had elected to use six trucks, his estimated production would have been 167 tph with an estimated in-place unit cost of \$2.33. As shown by the simulation, the production would be closer to 146.5 tph, resulting in an in-place unit cost of \$2.65. If the contractor had selected any number of trucks other than at the balance point, the difference between his estimated unit cost and the actual unit cost would have been substantially less.

In Figure 7, the simulated estimate is shown to be always equal to or less than the conventional estimate. Of the 2745 individual simulations conducted in this study, this was the case in 96.6 percent of the experiments. In those instances where the simulated estimate exceeded the conventional estimate, the number of haul units was always substantially less than or greater than at the balance point. To assist the contractor in obtaining more realistic estimates of production, an attempt was made to derive correlation factors which could be used to convert the conventional estimate to the more realistic simulated estimate.

Correlation Between Conventional and Simulated Estimates

The variables which determine the balance point in the conventional estimate are considered when the mean cycle time for the system is determined; i.e., the batch cycle time, the size of the batch, the capacity of the haul unit, the haul and return distances, the maneuver time, and the dump time. As illustrated in Chapter I, this cycle time is then used to determine the number of trips per hour each individual truck can make (and thus the number of tons per hour it can haul). Since the capacity of the plant is constant, the conventional production estimate, P_{con} , is estimated by multiplying the number of tons per hour each truck can haul, P_H , by the number of trucks under consideration, N . Expressed mathematically:

$$P_{con} = P_H \times N$$

$$\therefore P_H \times N \leq \text{plant capacity, } P_p$$

All of the above mentioned variables can be considered but placed in a more convenient form by establishing a ratio between plant capacity and haul capacity.

$$R = P_p / P_H \times N$$

When $N = 0$, R becomes ∞ , and as N is increased, R approaches 0. Theoretically, a system would be in balance when $R = 1$. Using the data from the previous example (4000-lb. batch plant, 22-ton trucks, and a 750-second haul distance) and plotting the production in tons per hour with the ratio of plant capacity to haul capacity, R , the curves have identical values though the shapes of the curves may appear different if different scales are used (Figure 8).

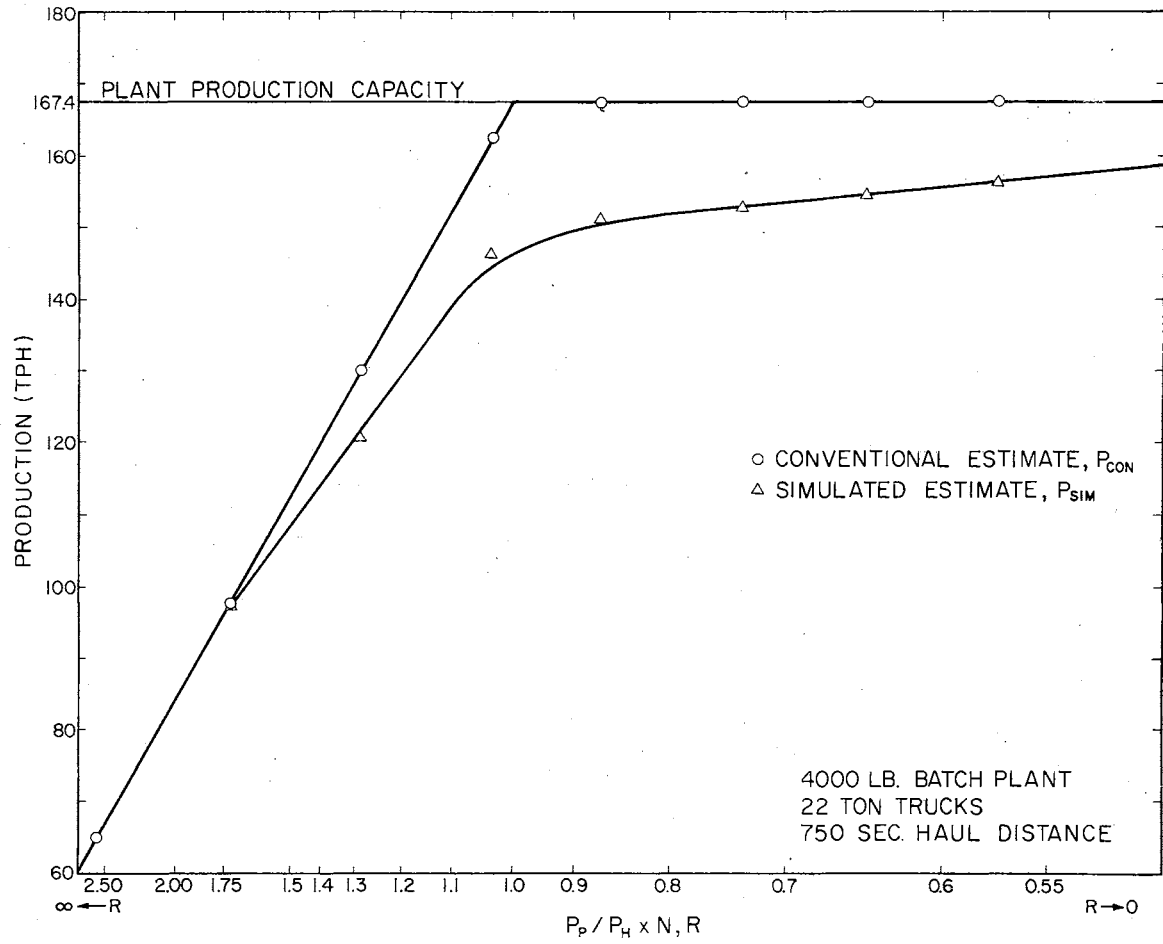


Figure 8. Production Related to R-Values

With a given capacity plant and a specified R, the estimated production is now constant regardless of truck capacity or haul distance. For example, with the 4000-lb. batch plant and $R = 1$, the estimated production will be 167.4 tph whether 7½-ton, 15-ton, or 22-ton trucks are used. Likewise, the haul distance may be 400 seconds, 740 seconds, etc., but as long as $R = 1$, the estimated production will continue to be 167.4 tph.

Similarly, the variation between the simulated estimate of production and the conventionally estimated production may be expressed as a ratio. For purposes of this report, this ratio is called the correlation factor, F. Thus,

$$F = P_{\text{sim}} / P_{\text{con}}$$

By using this approach, comparison of the various parameter combinations is facilitated.

As explained previously, for a given size plant the conventional estimate is the same for any combination of trucks and haul distances as long as the R-values are equal. It would seem to follow that the simulated estimate would deviate from the conventional estimate by approximately the same amount regardless of the size truck as long as the R-values were equal. It would also seem logical that if the plant capacity was increased, say from 2000-lb. to 4000-lb. batch, the deviation between the simulated and conventional estimates would remain in the same proportions for equal values of R since the conventional estimates increase proportionally. For example, with $R = 1$, the P_{con} for a 2000-lb. batch is 83.7 tph, while for a 4000-lb. batch, plant P_{con} is 167.4. If the R value is changed, say to $R = 1.5$, the P_{con} value increases by the same proportion from 55.8 tph to 111.6 tph.

If the system reacted as might be expected, it would be quite simple to correlate the deviation of the simulated estimate from the conventional estimate for various values of R and establish one table of universally applicable correlation factors.

Unfortunately, the system does not react as might be expected because of its stochastic nature. Results of the experiments revealed that as the number of vehicles (regardless of capacity) in the system increased, the difference between the simulated estimate and the conventional estimate also increased. A close examination of the computer results reveals two reasons for this reaction. First, as the number of haul units in the system increases, the probability of experiencing a delay or breakdown which interrupts the system also increases. Second, as the size of the plant is increased, the number of trucks required to maintain a specified value of R increases while the time required to load each truck decreases. Since the maneuver and dump times for a given load are relatively constant, this tends to cause bunching of the haul units at the paver. To illustrate the system's stochastic effect caused by increasing the number of haul units, either by decreasing the size truck or by increasing plant capacity, the results for a 750-second haul distance with $R = 1$ are shown in Table III. These data also show the effect which increasing the number of haul units has upon the difference between the simulated estimate and the conventional estimate (F value).

It was also noted in the analysis of the results of this series of experiments that as the number of haul units was increased to balance the system (haul distance increased but plant capacity held constant), the difference between the simulated and conventional estimates

increased slightly. Thus, it was possible to develop a series of correlation factors for each truck capacity given a specific batch size.

TABLE III
EFFECTS OF INCREASING HAUL CAPACITY
Haul distance = 750 sec
R = 1

Plant Size (lbs)	Truck Cap. (tons)	No. Trucks	P _{con} (tph)	P _{sim} (tph)	F (%)	Ave Time in Plant Queue (sec)	Ave Time in Paver Queue (sec)
2000	7½	6	78.6	66.9	0.85	321	6.7
	15	4	83.7	71.7	0.858	422	0.63
	22	3	80.2	71.8	0.895	897	0.0
4000	7½	12	167.4	131.0	0.782	337	48.9
	15	7	167.4	140.6	0.839	351	23.6
	22	5	162.6	149.4	0.892	406	1.6
6000	7½	17	251	172.5	0.687	388	162
	15	9	238	190.6	0.800	224	189
	22	7	241.8	205.0	0.855	246	166

Figures 9, 10, and 11 give the correlation factors between the simulated and conventional estimates for loads of 7 to 22 tons for the 2000, 4000, and 6000-lb. batch plants, respectively. These graphs are used in the following manner: Given the R value (plant capacity/haul capacity) enter the graph and select the correlation factor, F. Multiply the conventional estimate for the R value of interest by the correlation factor to obtain the adjusted estimate of production. This

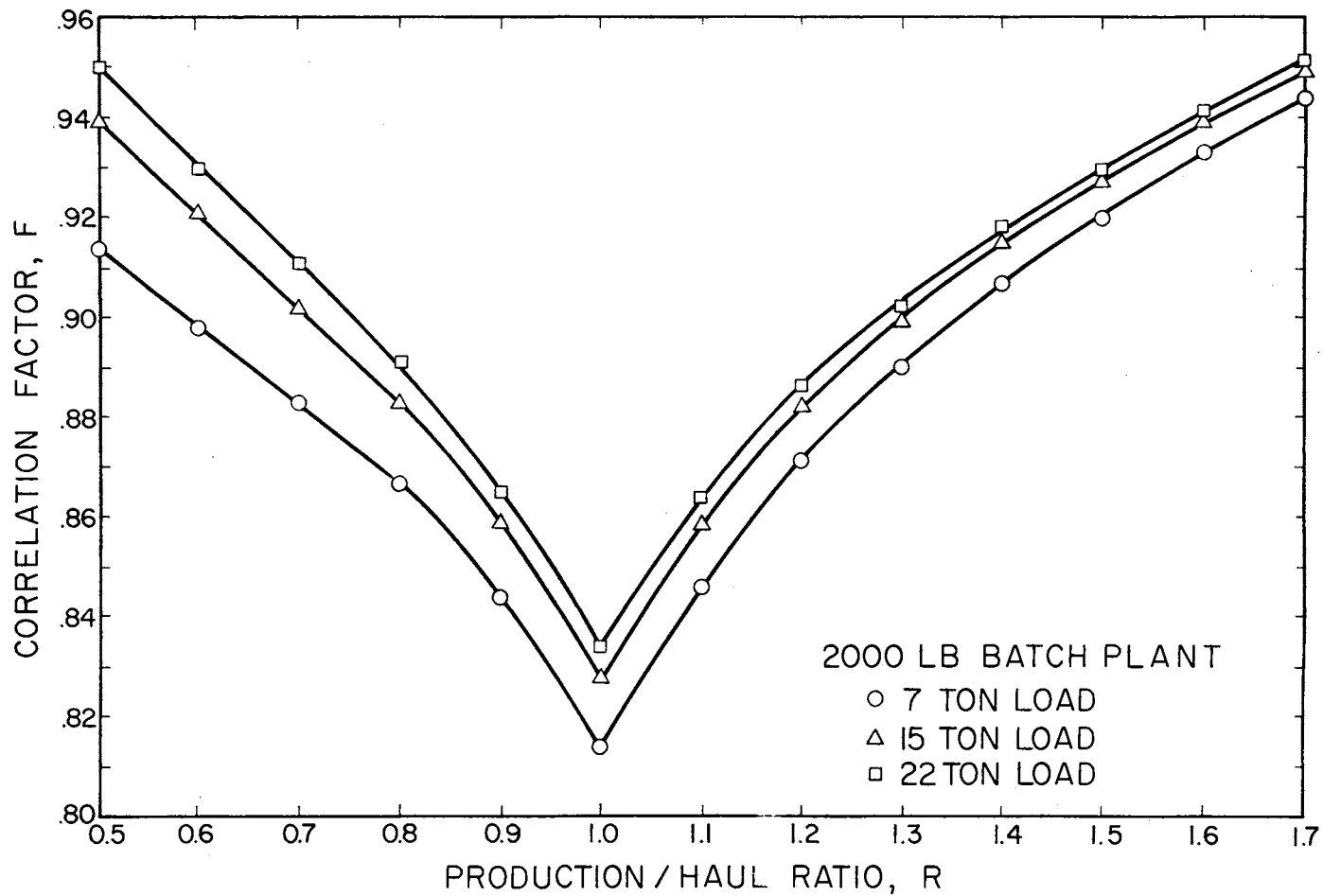


Figure 9. Correlation Factors for a 2000-lb. Capacity Batch Plant

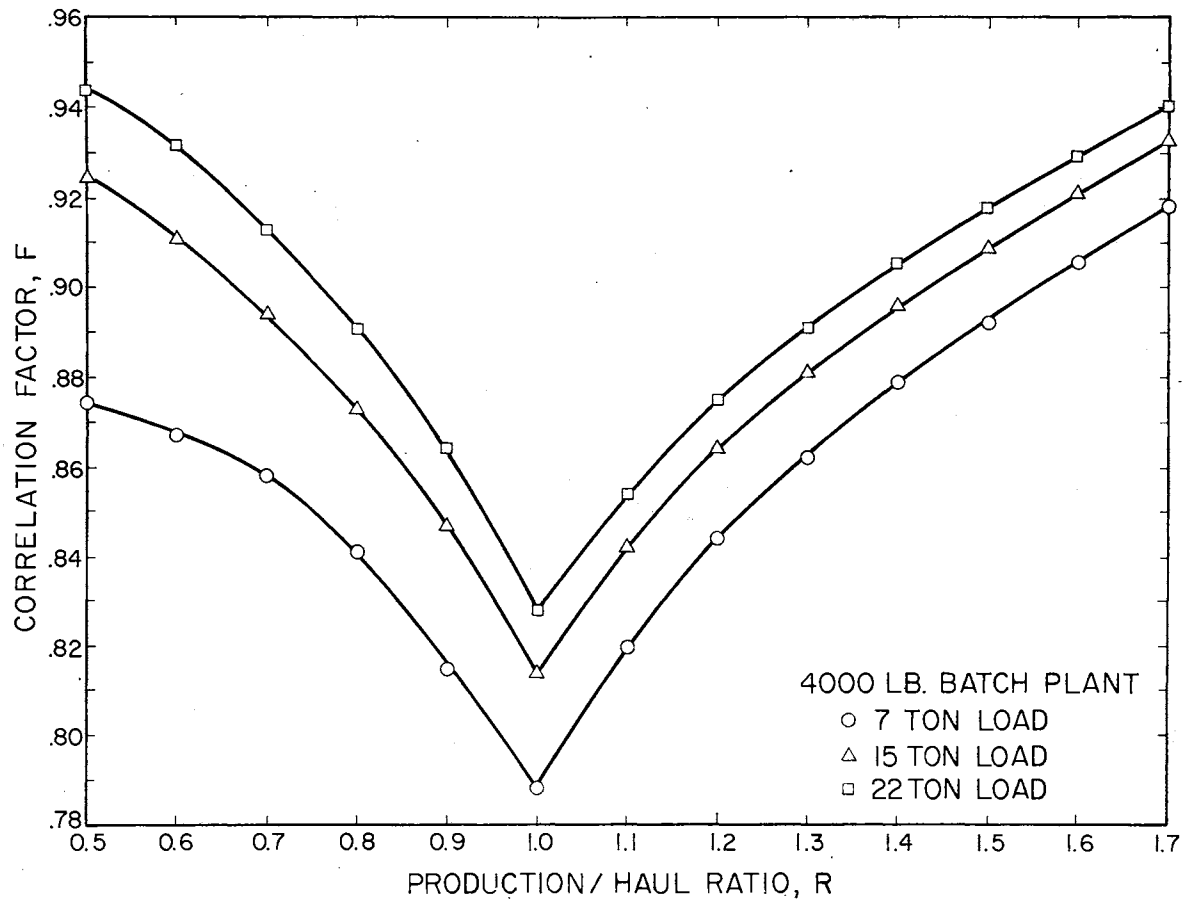


Figure 10. Correlation Factors for a 4000-lb. Capacity Batch Plant

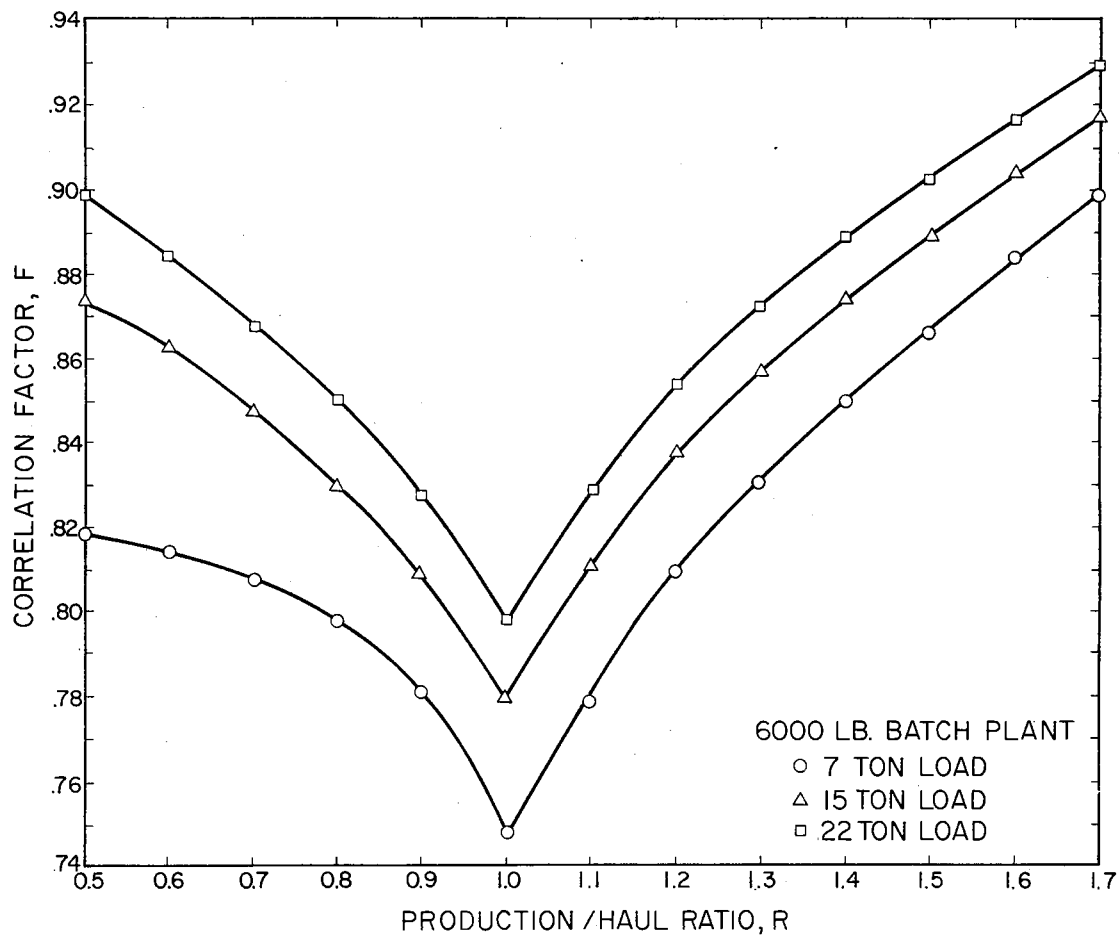


Figure 11. Correlation Factors for a 6000-lb. Capacity Batch Plant

adjusted estimate of production should then be used in determining bid costs and daily production estimates.

It is possible to use interpolation with the graphs to determine correlation factors for loads other than those specified. After the graphs were developed, loads of 7½, 12, 14, and 21 tons were simulated for the three batch plants and the results compared with the correlation factors determined from the graphs. The results were within one-half of one percent, which is as accurate as the graphs can be read.

By using these correlation factors, a contractor can predict more accurately his expected daily production without resorting to computer simulation. The simulation model used in this study could be used to develop correlation factors for plant sizes beyond the 6000-lb. batch capacity or for haul units outside the 7 to 22-ton range.

It should be emphasized that the correlation factors presented in this study were developed from data obtained solely from a hot-mix production system and, in all probability, are not applicable to other construction systems.

Thus far, the results of the experiments have concerned only production estimates. As will be discussed, maximum production does not always imply lowest unit cost. Since obtaining the lowest unit cost within given production ranges is the goal of every contractor, an economic analysis of the conventional hot-mix system was conducted.

Partial Batching for Maximum Loading

A problem common to every contractor visited during the course of the research for this study involved the decision as to whether or not to produce partial batches in order to fill a truck to its maximum

capacity. The problem of partial batching arises from the fact that certain size trucks cannot be filled to rated capacity by a given number of full batches from specific plants. For example, a plant with a 4000-lb. batch capacity (2 tons) can put seven full batches on a 15-ton truck, or it can load seven full batches and one-half batch.

Of the contractors observed, some employed a policy of partial batching while others did not. One fact of interest which was observed is that once a policy was established, it was not changed when plant-to-haul capacity ratios were altered by adding or deleting haul units.

To determine the effects, if any, of partial batching on total production and unit cost, the experiments conducted with the simulation model in the preceding analysis were repeated using partial batching in those situations where the batch capacity to truck capacity ratio necessitated partial batching to achieve maximum loading. The following comparisons were made for the specified batch plants as indicated:

<u>Batch Capacity</u>	<u>Comparison</u>
2000 lb.	7 ton vs. 7½ ton
4000 lb.	6 ton vs. 7½ ton
4000 lb.	14 ton vs. 15 ton
6000 lb.	6 ton vs. 7½ ton
6000 lb.	21 ton vs. 22 ton

The experiments were conducted at all haul distances previously specified. One additional assumption was made for these experiments, and that was that the time to produce a partial batch is the same as that required to produce a full one. Where partial batching was observed during the research, this was the case.

In comparing the 6-ton load versus a 7½-ton load, in every instance it was found that production was substantially greater when

partial batching was used to load the truck to rated capacity. Not only was total production increased when partial batching was used, but also the unit cost of the in-place hot-mix was an average of 12.2 percent less. Under all conditions, the contractor is advised to use partial batching when faced with the choice of loading six tons or $7\frac{1}{2}$ tons into a $7\frac{1}{2}$ -ton truck. This was not the case when the results of the other choices were analyzed.

Figures 12 through 17 illustrate the results obtained from the other comparisons. The dashed line indicates the theoretical balance point of the system as determined by the conventional estimate. In every instance it was found that the unit costs (and thus total production) for partial and maximum loading were equal at, or very near, the theoretical balance point. When haul capacity was less than that required to balance the system ($R > 1$) the lower unit cost was always obtained by maximum loading. Conversely, when haul capacity was greater than that required for theoretical balance ($R < 1$), the lowest unit cost was obtained by partial loading. It should be noted also that the greater the deviation of the haul capacity from the balance point, the greater the difference in the two unit costs. In other words, to the right of the balance point the marginal cost of production increases more rapidly for maximum loading, while to the left of the balance point the increase is less rapid for maximum loading. Thus, a contractor would obtain the lowest in-place unit cost by using a maximum loading policy (partial batching) when his theoretical haul capability is less than the theoretical plant capacity, and switching to a partial loading policy when the haul capacity exceeds plant capacity.

Two other factors of considerable interest to contractors are

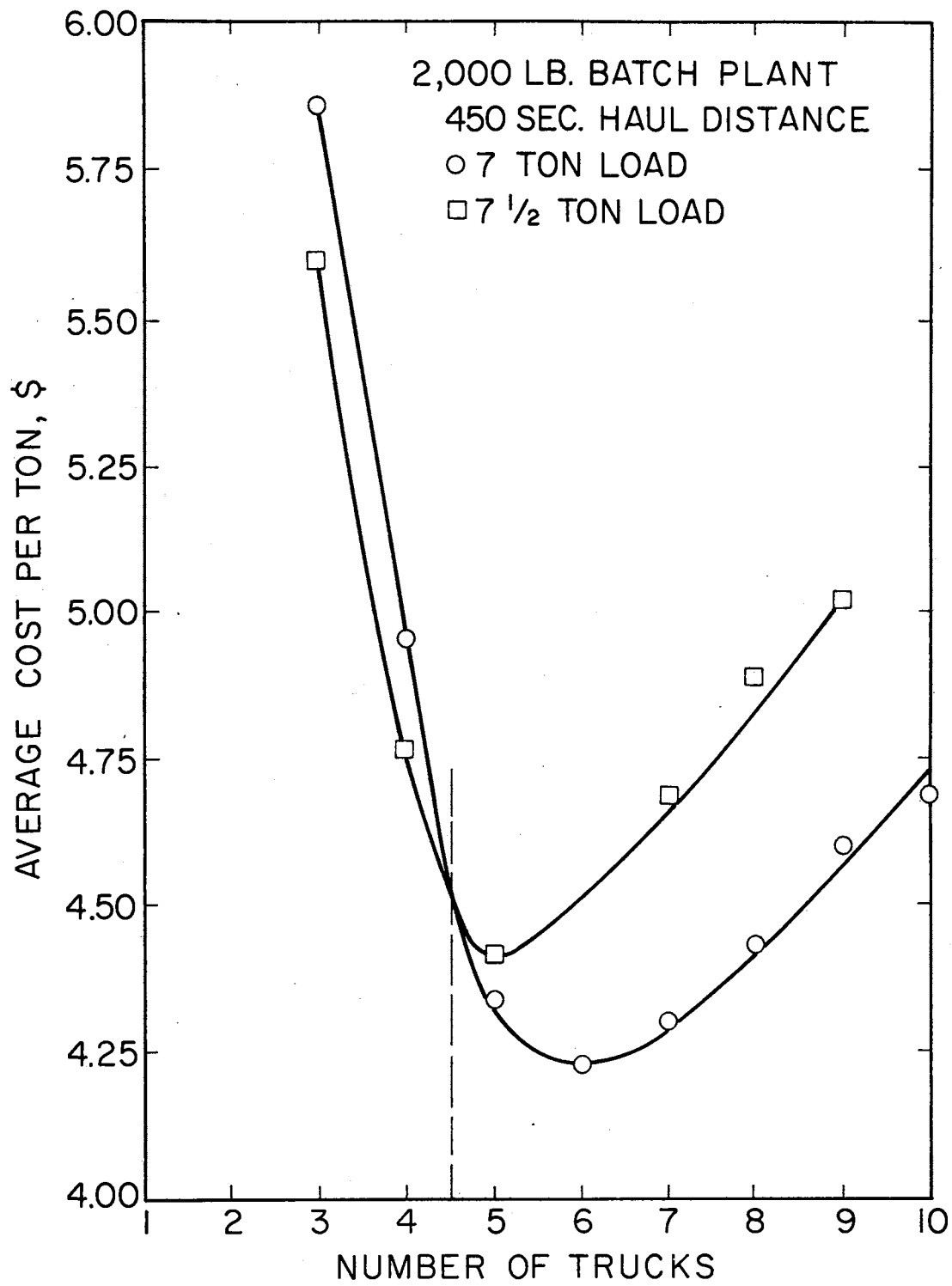


Figure 12. Partial Batching - 2000-lb. Plant and 450-Second Haul

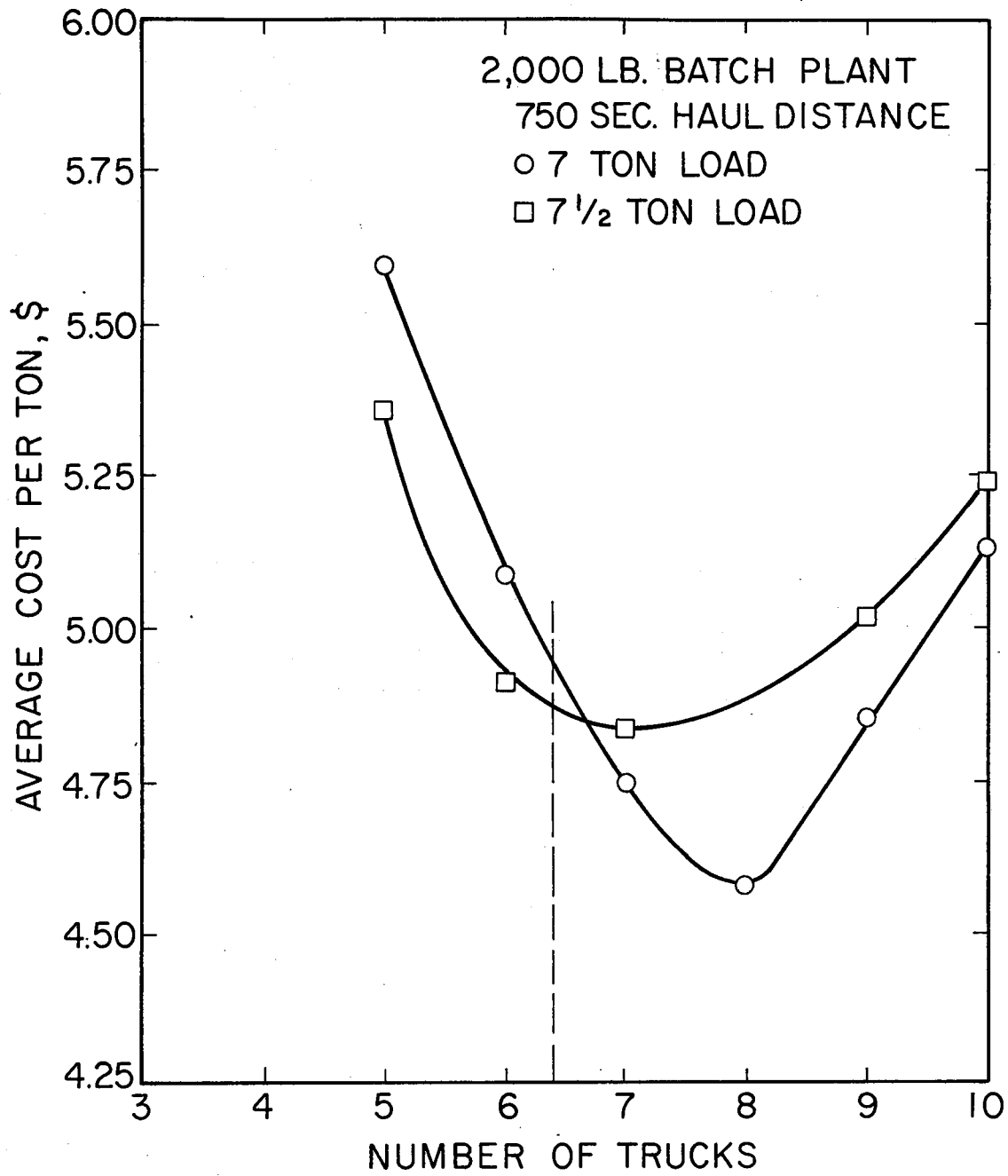


Figure 13. Partial Batching - 2000-lb. Plant and 750-Second Haul

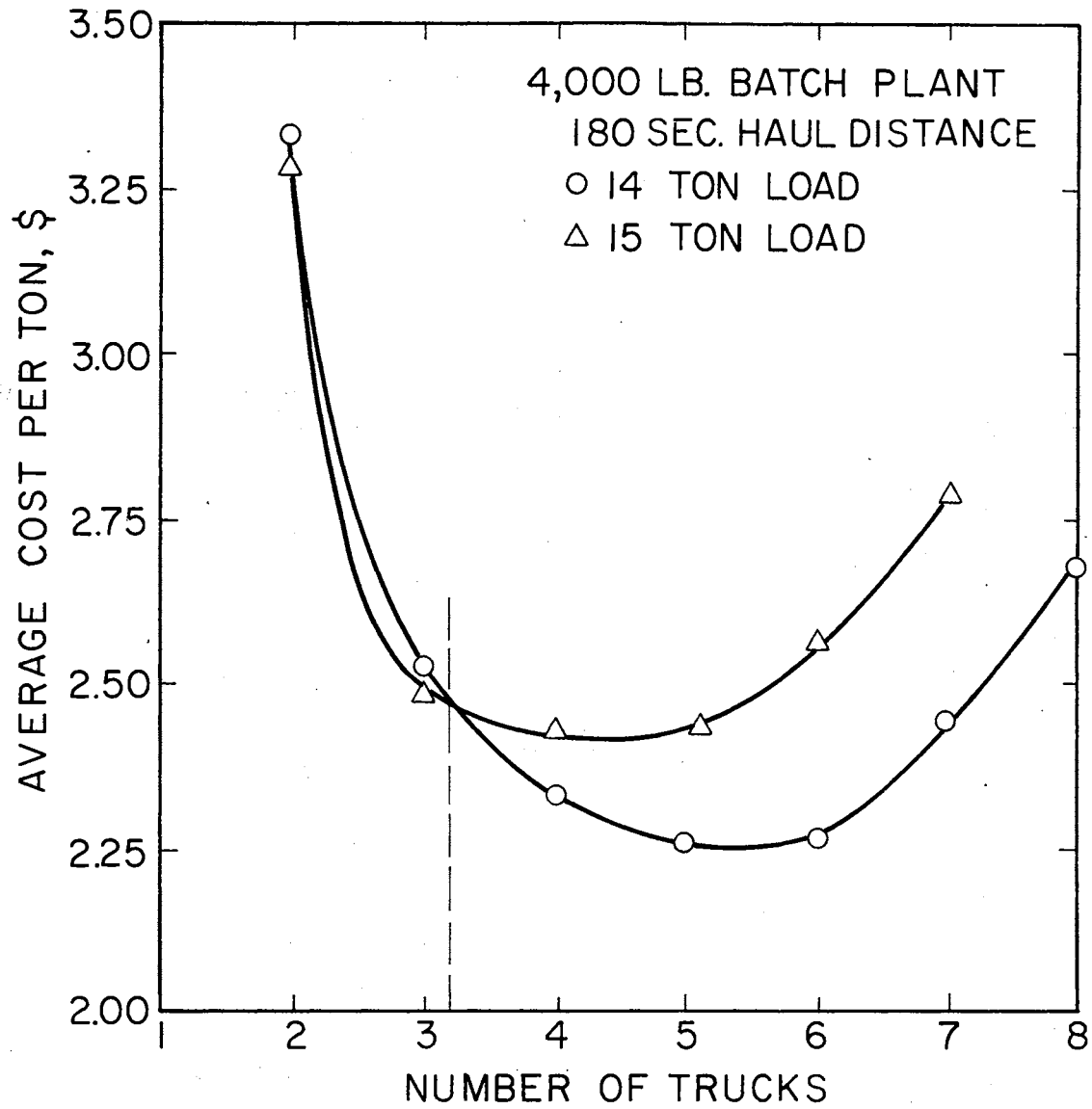


Figure 14. Partial Batching - 4000-lb. Plant and 180-Second Haul

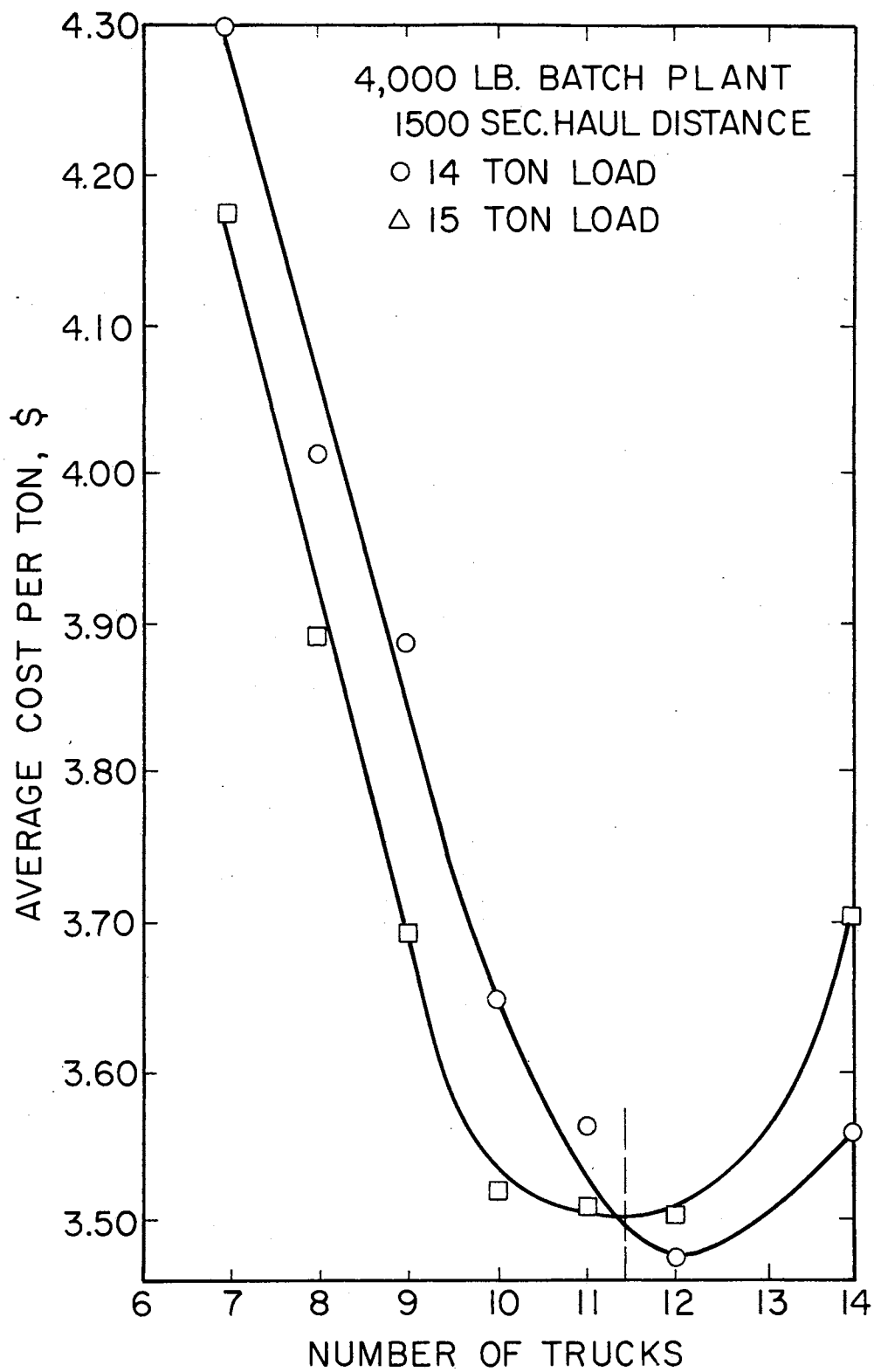


Figure 15. Partial Batching - 4000-lb. Plant and 1500-Second Haul

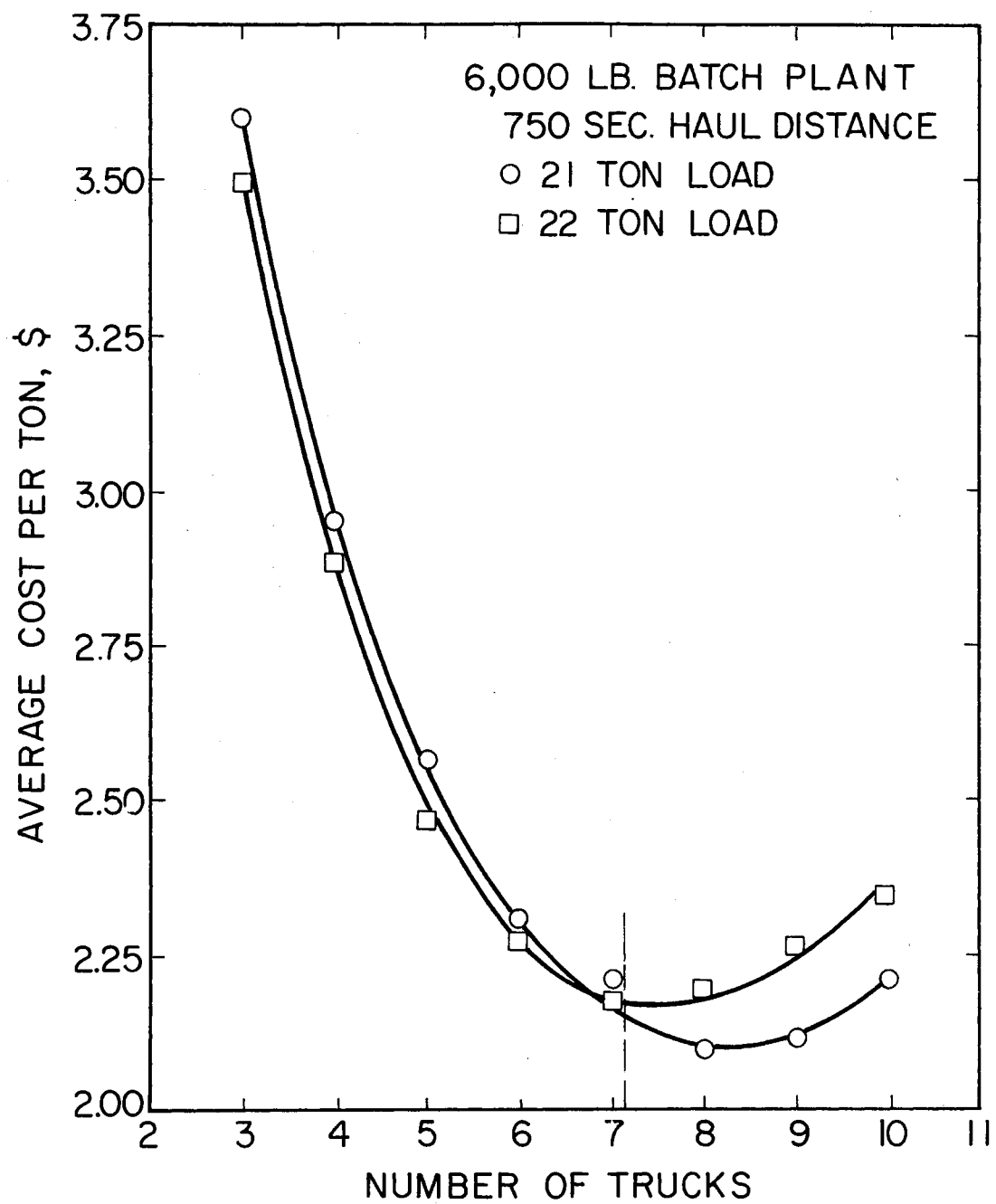


Figure 16. Partial Batching - 6000-lb. Plant and 750-Second Haul

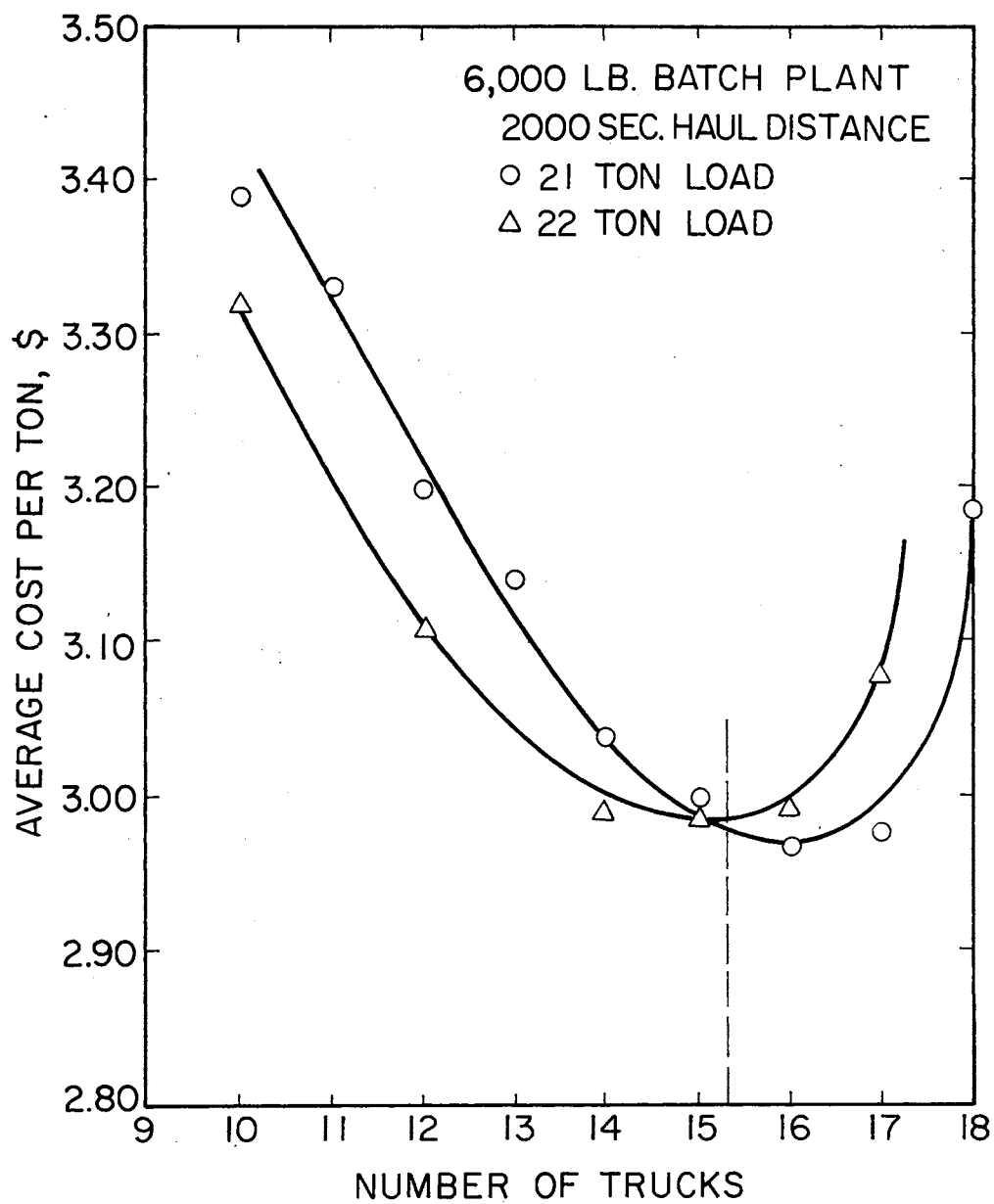


Figure 17. Partial Batching - 6000-lb. Plant and 2000-Second Haul

brought out in these experiments. When using the conventional estimating technique, it is quite rare for the balance point to fall at an even number of equipment items. It is normally 7.6 trucks, 8.1 scrapers, etc. Of course, it is impossible for the contractor to use 7.6 trucks, so he is faced with a decision of whether to base his estimates on seven or eight trucks. Most hot-mix contractors feel that since the cost of owning and operating the plant is so large in comparison with the owning and operating costs of a truck, it is better to use nine or ten trucks and always have a truck waiting at the plant than it is to have the plant standing idle. As is evidenced by the results presented in Figures 12 through 17, this is not the case. In every instance, the lowest unit cost is achieved by selecting the next higher number of trucks when the balance point is determined by maximum loading (which is the usual case). It should be kept in mind that the results plotted in these figures were determined by the simulation model which considers the probability of breakdowns, etc. As shown by the model, the next higher number of trucks beyond the balance point represents the point at which the marginal rate of production equals the marginal cost of production and is the point where the lowest unit cost is obtained. By adding additional trucks beyond this point, production is increased, but the increase in production is small when compared to the cost of the additional truck. It is this relationship which the contractor should consider as opposed to the ratio of plant cost to truck cost.

Perhaps more significant than the above fact is that the figures show the lowest possible unit cost can be obtained by adding one additional truck beyond the number which would normally be selected and

operating under a partial load policy. This was found to be the case in each experiment conducted. An examination of the queue statistics and the efficiency of the plant and paver provided by the simulation model reveals a logical explanation for this phenomenon. When any number of trucks beyond the balance point is selected, there is usually a queue of trucks waiting at the plant. Thus, the plant is operating at or near maximum efficiency. However, the paver is not producing at maximum capacity and must occasionally wait on trucks to arrive. By reducing the amount of time required to load an individual truck (equal to one batch cycle), trucks arrive at the paver at a faster rate which increases the production rate of the paver. The addition of the extra truck allows the plant to continue operation at near maximum efficiency. The increase in the system's production is sufficient over the 8-hour period to more than offset the cost of the added truck and results in the lower unit cost. Any additional increase in haul capacity beyond the one extra truck does not, however, increase the system's production an adequate amount to offset the added cost of production.

This phenomenon of increasing haul capacity and producing with partial loads was most interesting since it had not been observed or mentioned during the course of the research. It also gave rise to an experiment which had not been anticipated. As observed during the research, there are often times when queues develop at the plant because of some equipment malfunction just as there are times when there are no trucks at the plant regardless of the plant-to-haul capacity ratio. Since the model proved that the unit cost can be reduced by partial loading when the system is theoretically balanced, it follows that production should be increased even more if a policy were

adopted which allowed trucks to be filled to capacity when there are no trucks waiting at the plant and partial loading when there is a queue at the plant.

The simulation model was modified to test the results of this policy. A test step,

TEST E Q1, 0, BACK1

was inserted in front of the last ADVANCE block in the loading sequence. Thus, if one or more trucks were waiting at the plant, only partial loading was accomplished. The results of these experiments showed that such a policy had little or no effect on total production when the R value was greater than 1.2 and less than 0.83. Between these extremes there was an average increase in production of 5.1 percent. From the results of these experiments it is obvious that a flexible policy of loading and a certain amount of operator discretion would result in increased production and lower unit costs.

Economical Aspects of Equipment Selection

Most hot-mix paving contractors are rather limited in the alternatives available when selecting the fleet composition for a particular project. It was noted during the research phase, however, that several contractors had similar preferences when alternatives were available. For example, none used 7½-ton trucks when larger trucks were available even though haul distances were rather short. Some preferred 15-ton trucks over 22-ton trucks for short or moderate haul distances. There were other similar preferences which raised the question of what is the most economical combination of equipment to use for various haul distances.

A series of experiments was conducted using combinations of job and equipment parameters outlined previously. The first series of experiments involved a comparison of the unit costs associated with the various capacity trucks over a wide range of haul distances for a specified capacity plant. As shown in Figures 18 through 20, the lowest cost per ton was always obtained with the largest capacity truck. It should be noted also that as the haul distance increases, the more economical the larger trucks become. This is to be expected, since the greater the haul distance, the larger the ratio of small trucks to larger trucks required to produce the same output. Figures 21 and 22 show the production in tons per hour compared with the in-place cost per ton. They also serve to illustrate a point made previously. That is, once the lowest unit cost has been obtained, the cost to produce each additional ton rises sharply. As would be expected, the cost to produce each additional ton increases more rapidly for the larger trucks since the owning and operating costs are higher. This point is seen more clearly when the cost per ton is compared to the number of trucks required to sustain a given hourly production rate, as shown in Figures 23 through 25. Thus, a contractor should always use the largest haul unit available regardless of the haul distance involved. There are exceptions, of course. If physical limitations of the haul road, traffic conditions, job site turnaround, etc., substantially reduce the cycle time of the larger truck in comparison with a smaller one, then it is possible that the smaller ones would be the more economical.

Finally, a comparison was made of the unit costs resulting from the various capacity batch plants with a specified size truck. Naturally, the greater the capacity of a plant, the greater the hourly

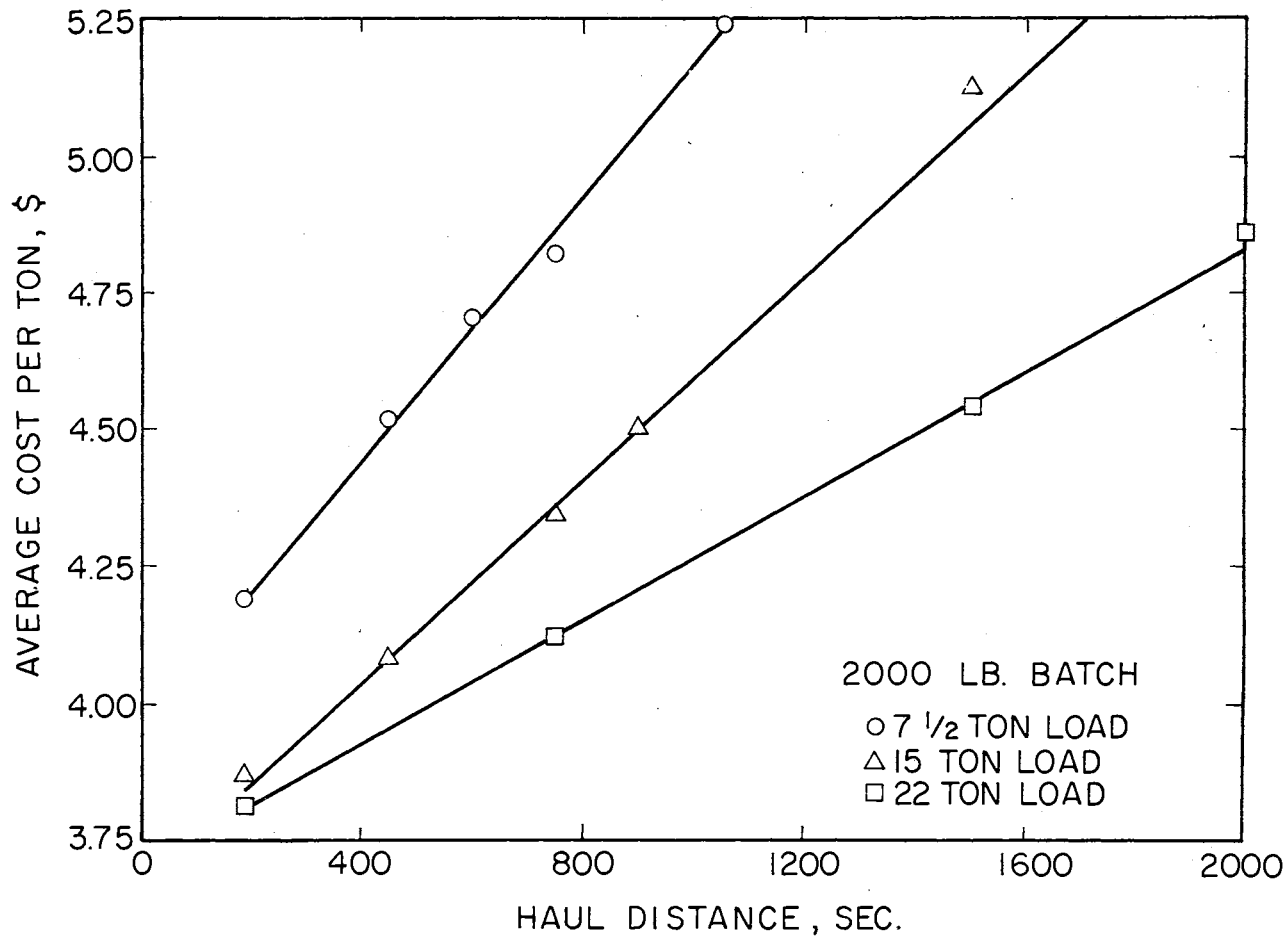


Figure 18. A Comparison of Unit Costs and Haul Distances for a 2000-lb. Batch Plant

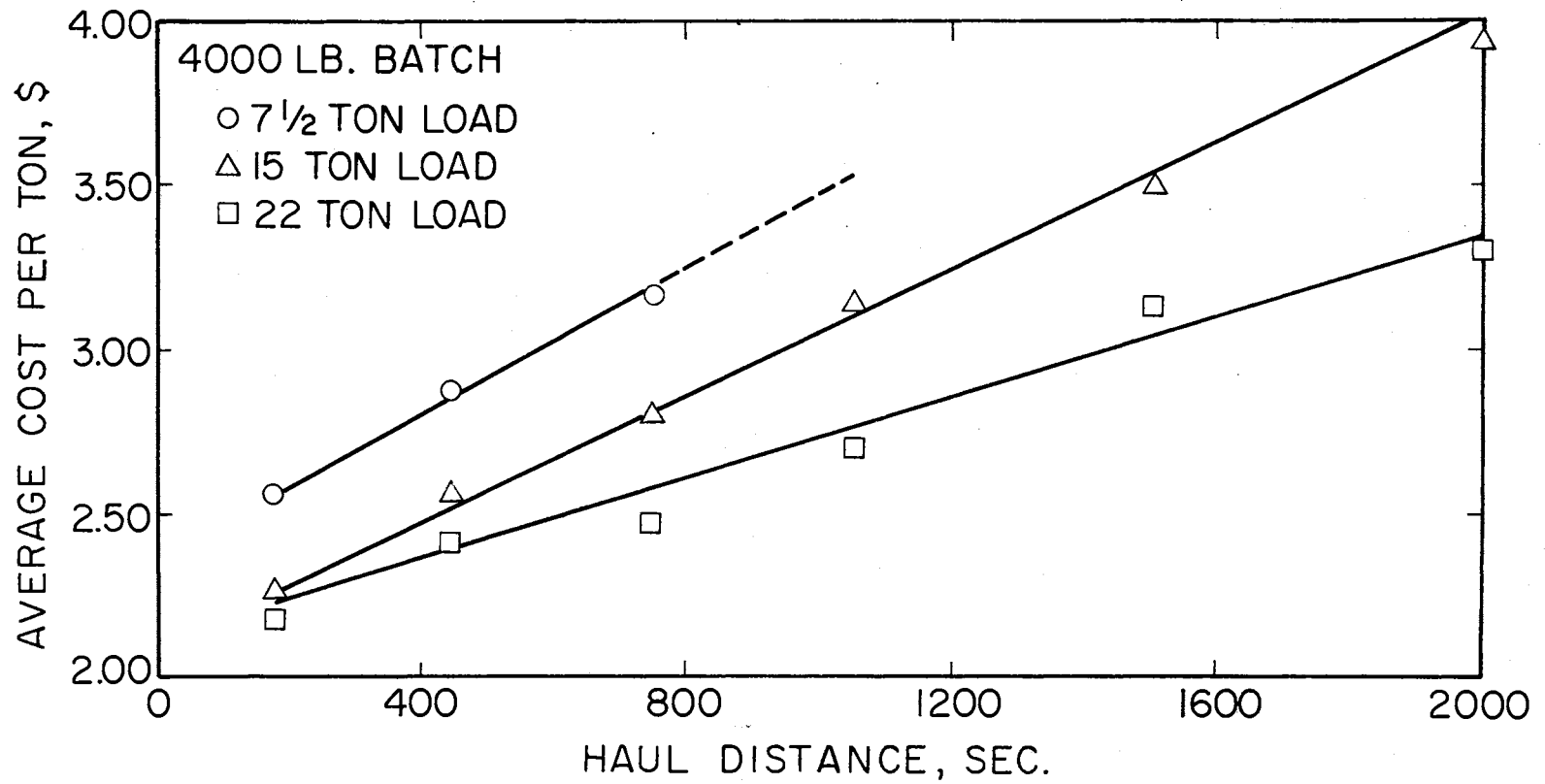


Figure 19. A Comparison of Unit Costs and Haul Distances for a 4000-lb. Batch Plant

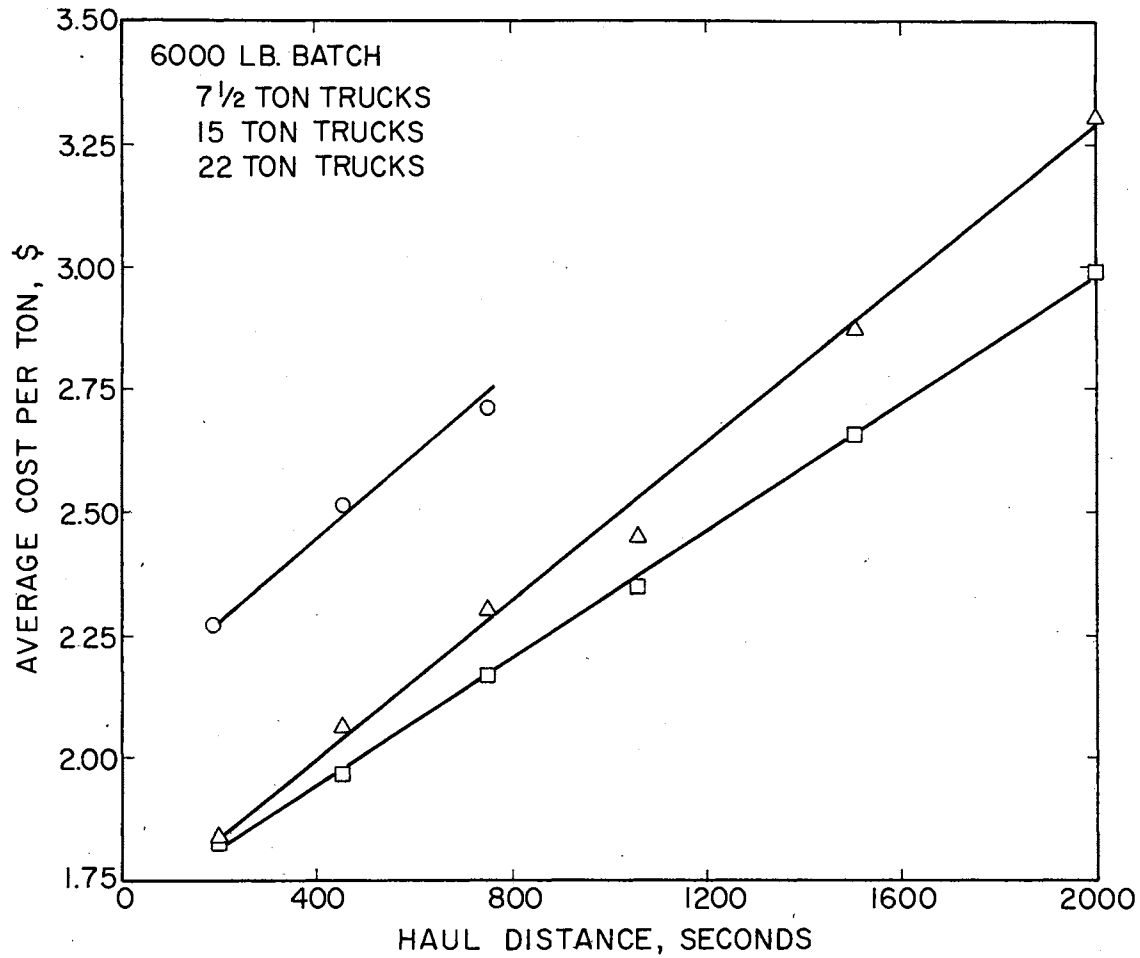


Figure 20. A Comparison of Unit Costs and Haul Distances for a 6000-lb. Batch Plant

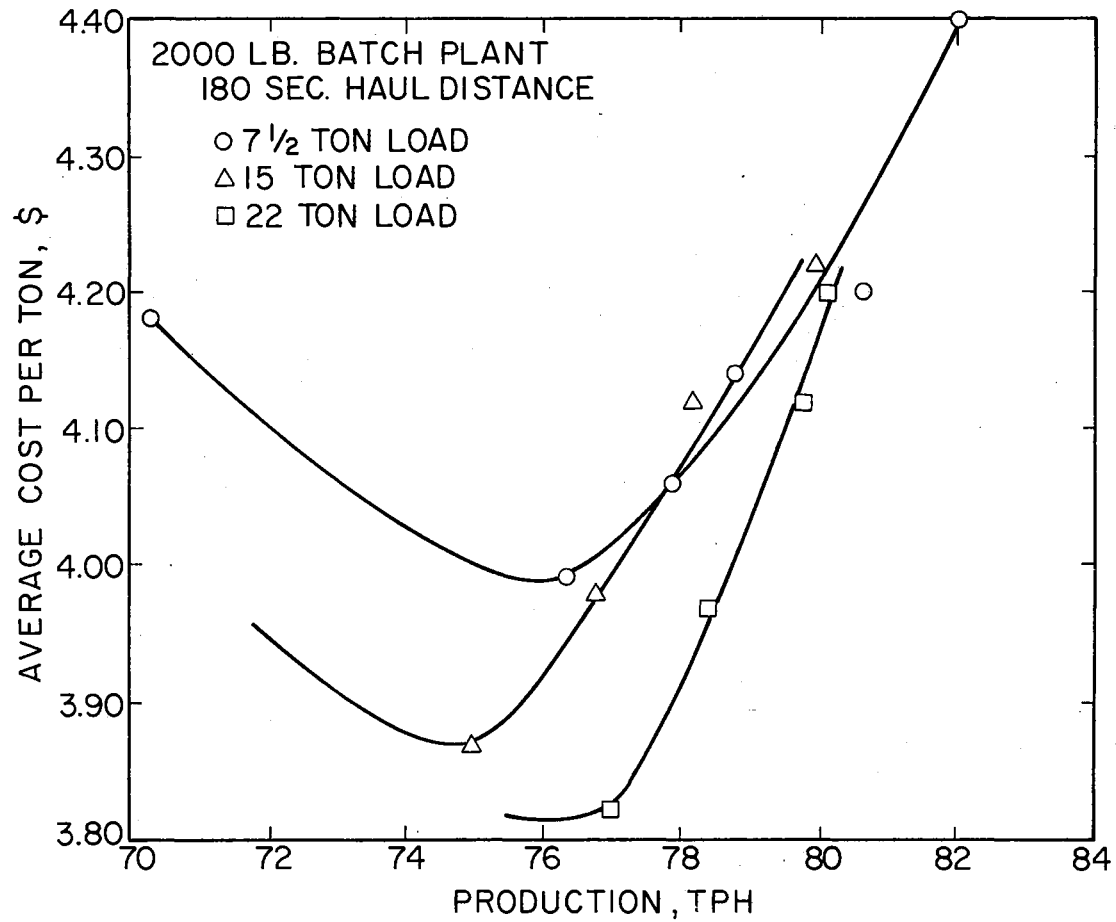


Figure 21. Production Costs for a 2000-lb. Batch Plant and 180-Second Haul

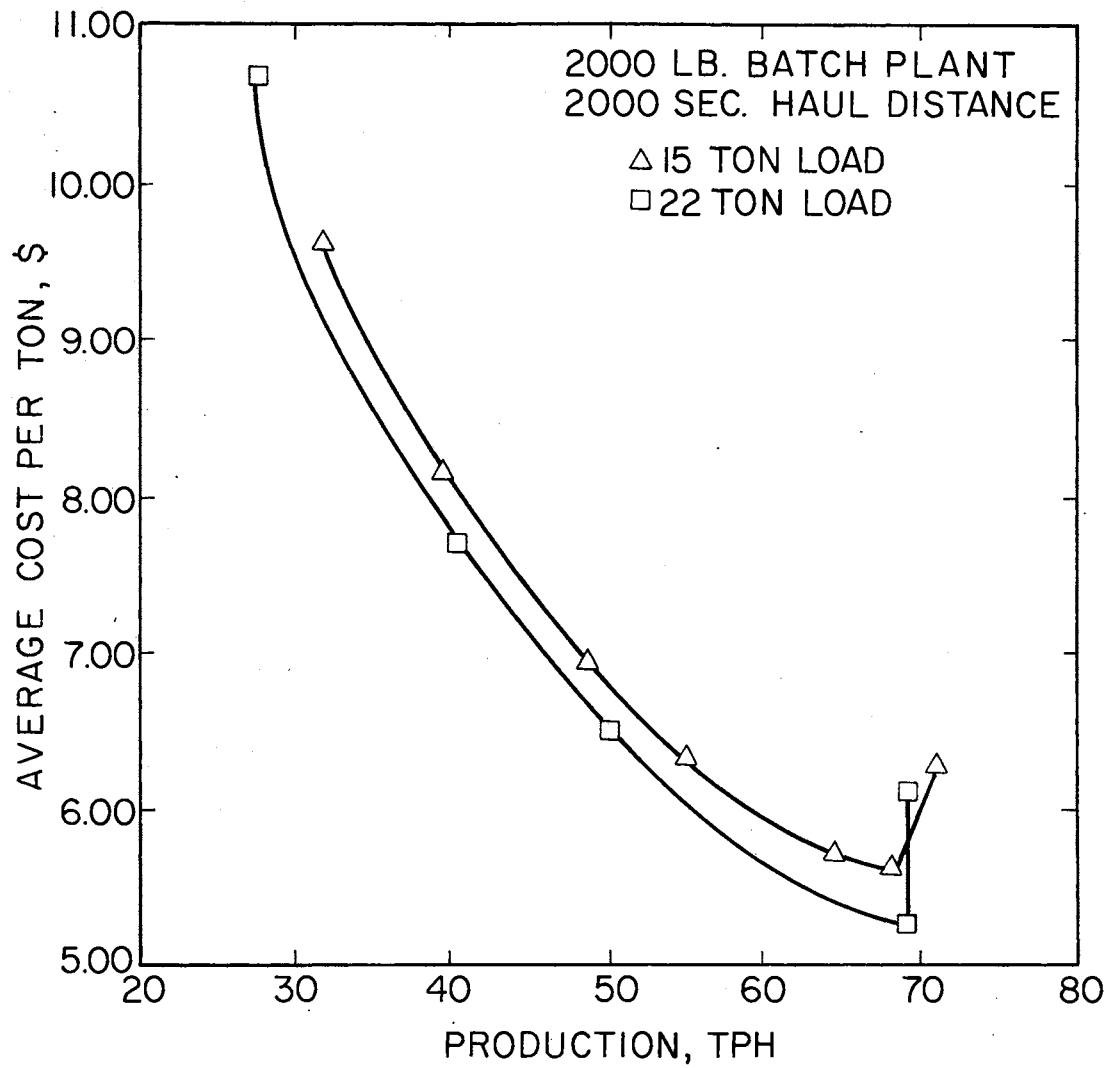


Figure 22. Production Costs for a 2000-lb. Batch Plant and 2000-Second Haul

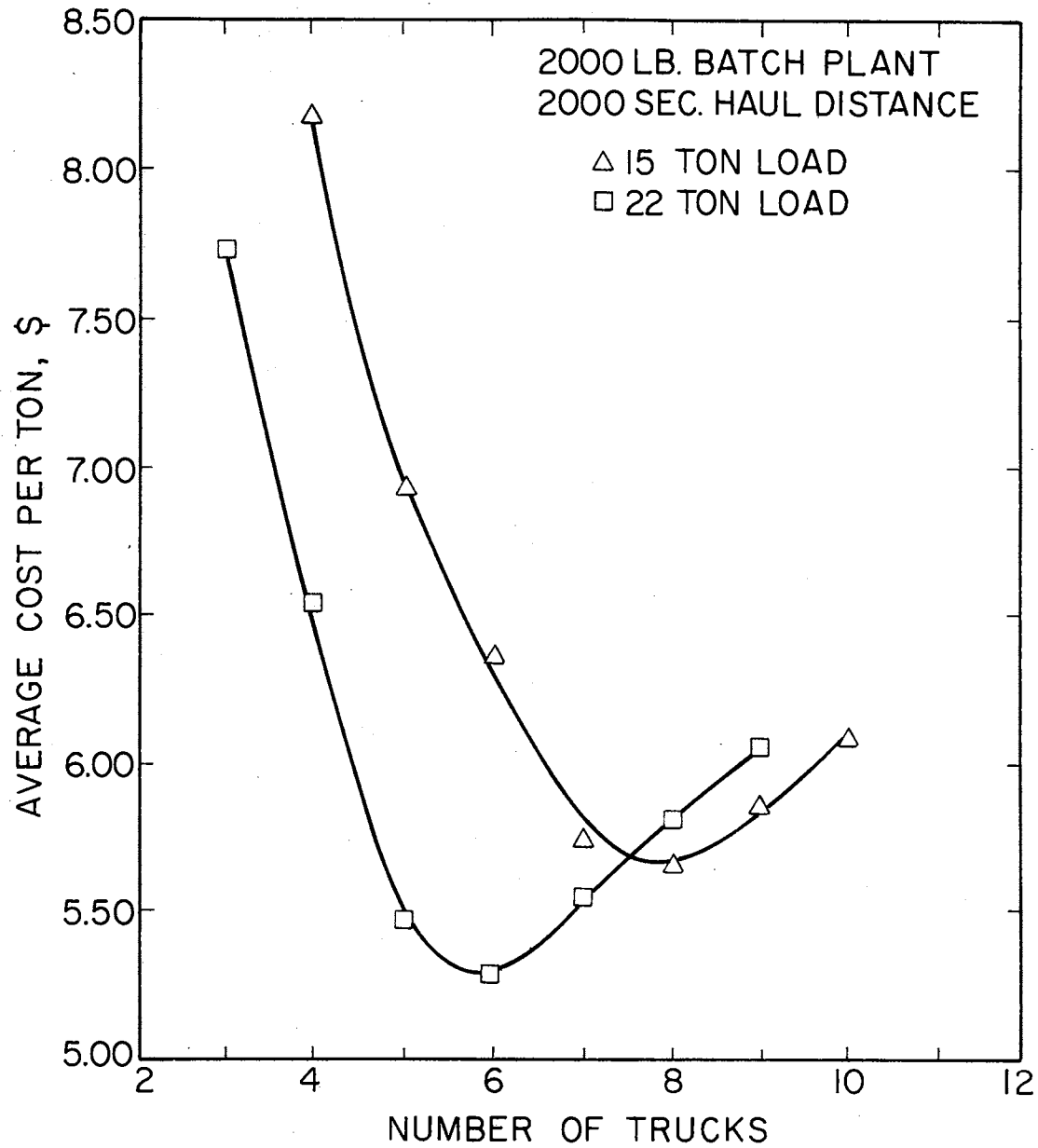


Figure 23. Haul Capacity and Unit Cost - 2000-lb. Batch Plant

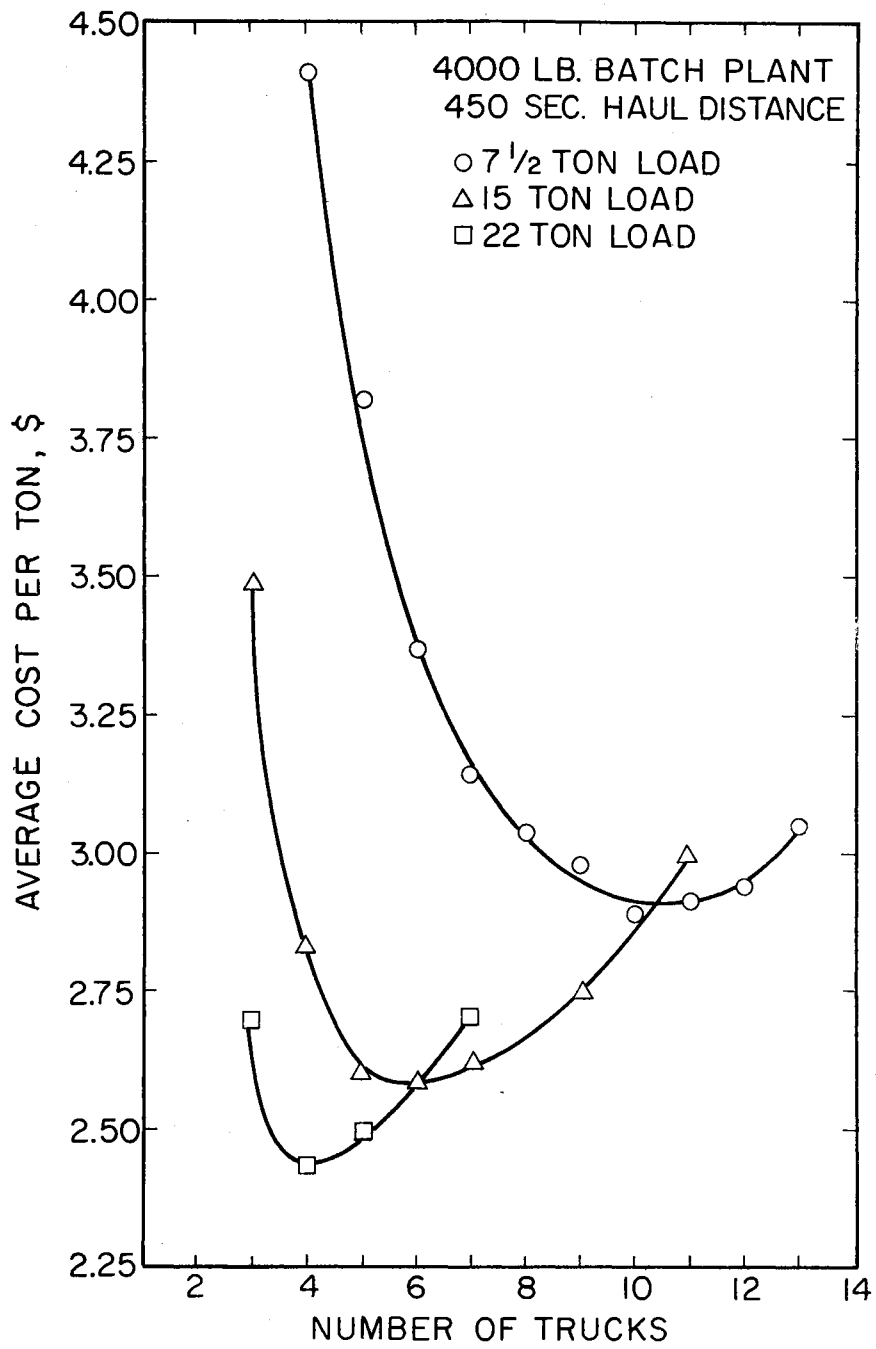


Figure 24. Haul Capacity and Unit Cost -
4000-lb. Batch Plant

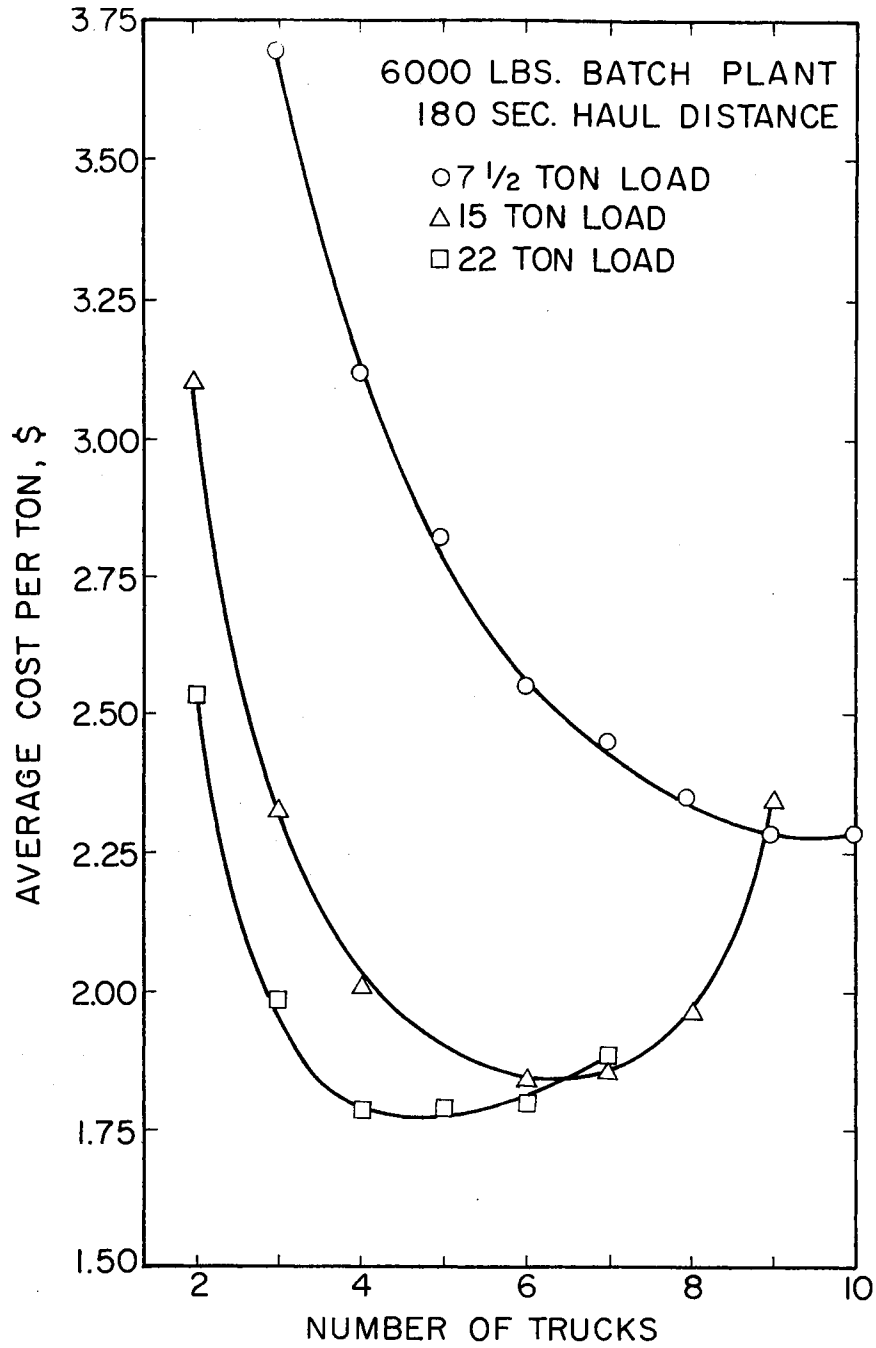


Figure 25. Haul Capacity and Unit Cost -
6000-lb. Batch Plant

production. However, there was some doubt as to the effect of hauling costs in relation to the plant costs on the unit cost of the in-place hot-mix. As shown earlier, the larger the number of haul units, the less the efficiency of the system because of the stochastic effects, but the results of the experiments indicate that the larger the plant capacity, the lower the unit cost which can be obtained.

Figure 26 shows the typical relationship between the production rates of the various batch plants regardless of truck size or haul distance. As expected, the larger the plant, the greater the hourly production. It is important to note that the difference in production rates is quite small and remains fairly constant when the haul capacity is small. It is not until the balance point of a system is approached that the greater capacity of a larger batch plant tends to manifest itself. Thus, the question arises: "Are the added owner and operating costs of the larger capacity plants offset by the increased production at the lower hourly production rates?" The answer proved to be "No."

Figures 27, 28, and 29 show the unit costs compared to the hourly production rates for the different batch plants. In each instance, the lowest unit cost is obtained with the largest batch plant, provided the average hourly production is maintained above a given level.

A compilation of all results from the simulation model reveals the following approximate breakeven points for the indicated batch plants with any combination of truck sizes and haul distances:

6000 lb.	-	140 tph
4000 lb.	-	80 tph

Thus, if a contractor estimates his sustained average hourly production at less than 80 tph, he would select the 2000-lb. batch plant, between 80 tph and 140 tph, the 4000-lb. batch plant, etc.

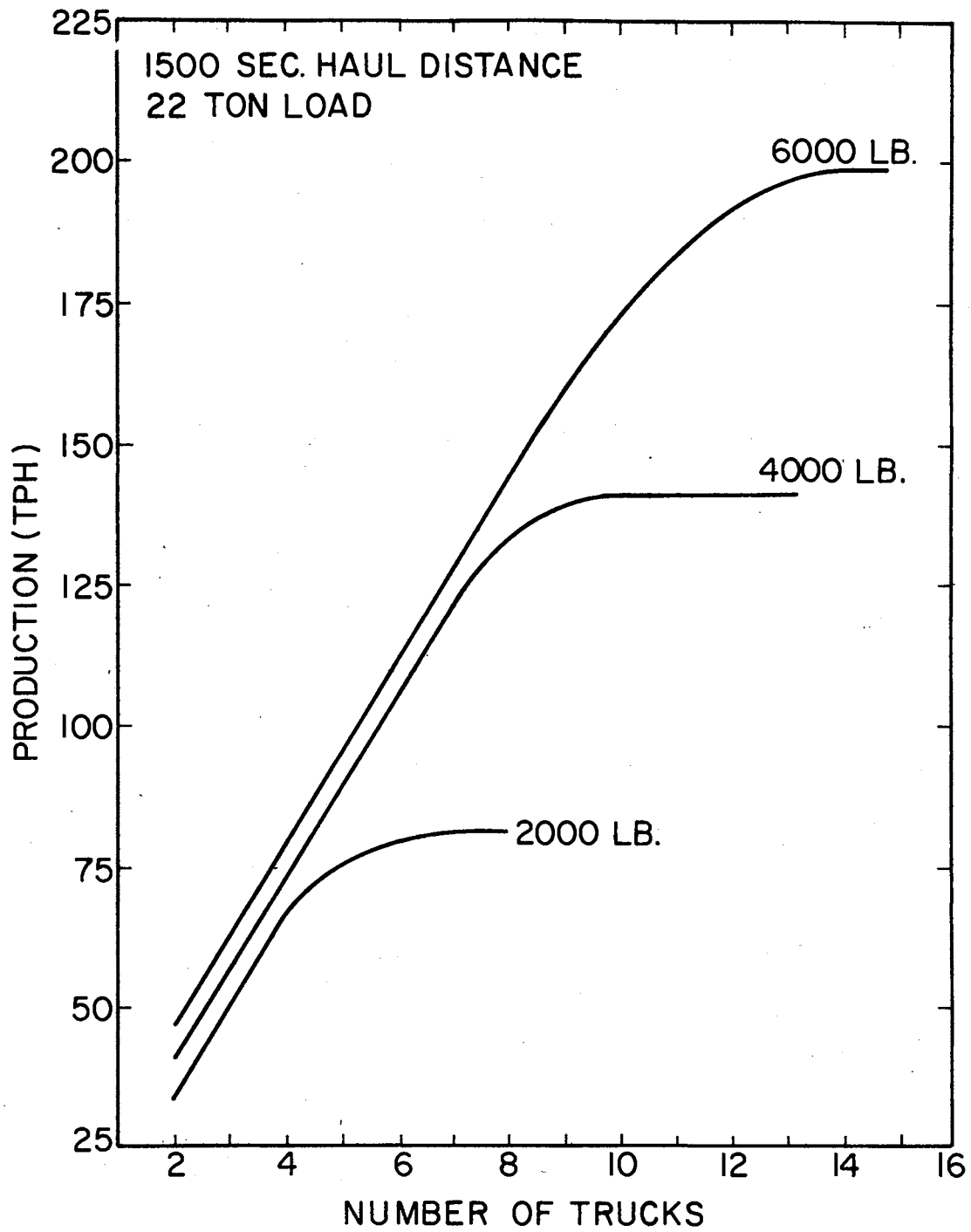


Figure 26. Production Rates and Haul Capacity

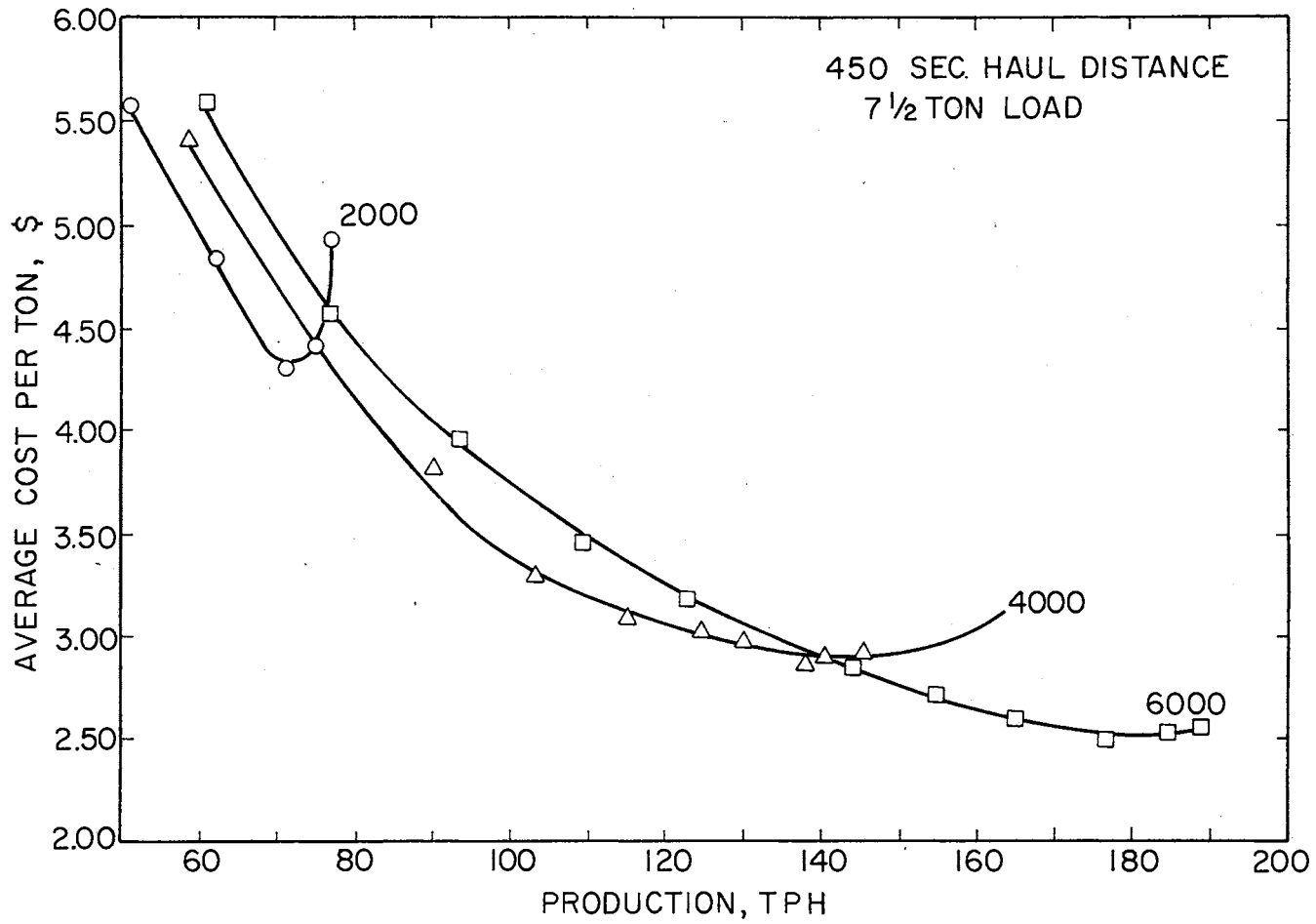


Figure 27. Unit Costs and Hourly Production - 7 1/2-Ton Trucks

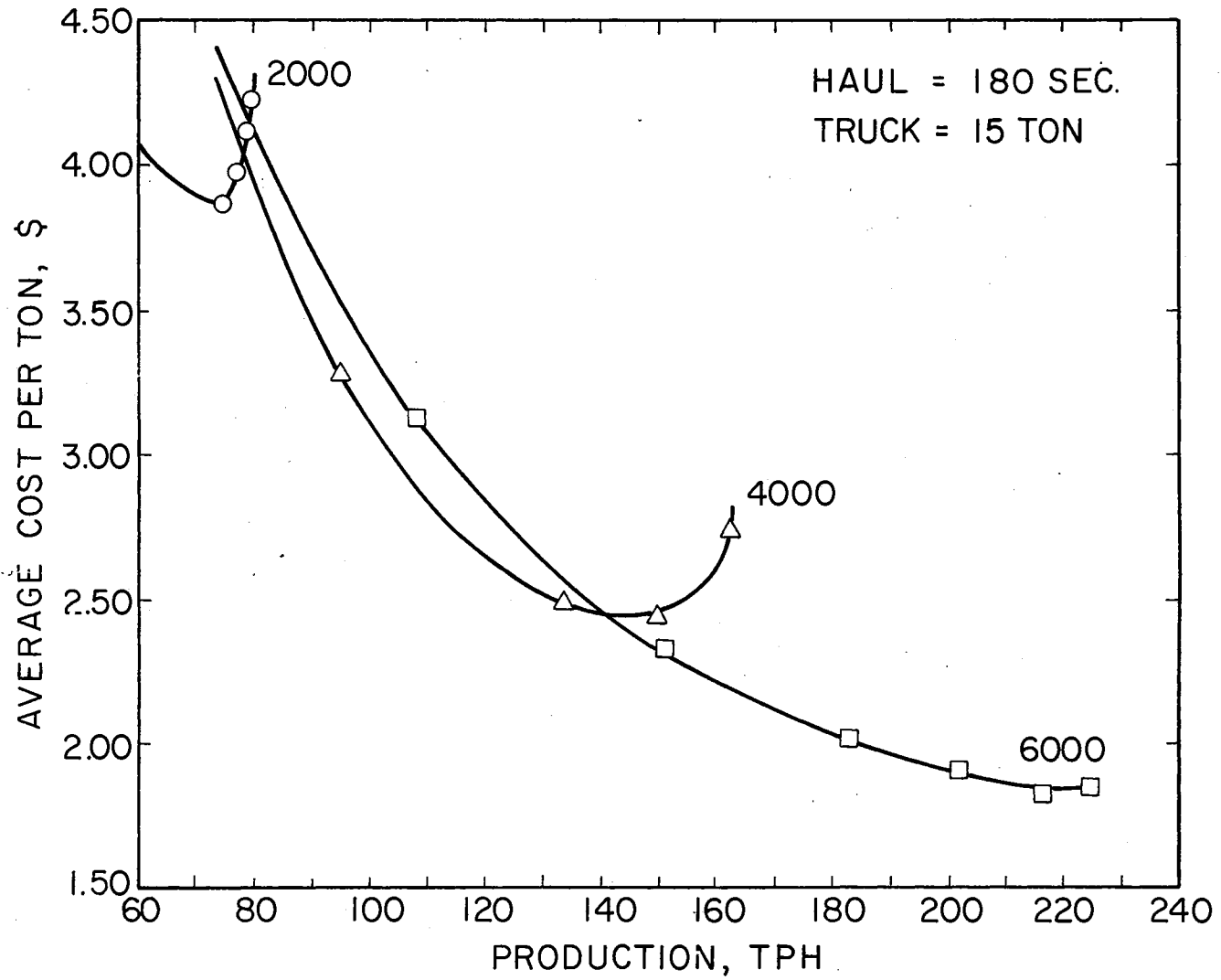


Figure 28. Unit Costs and Hourly Production - 15-Ton Trucks

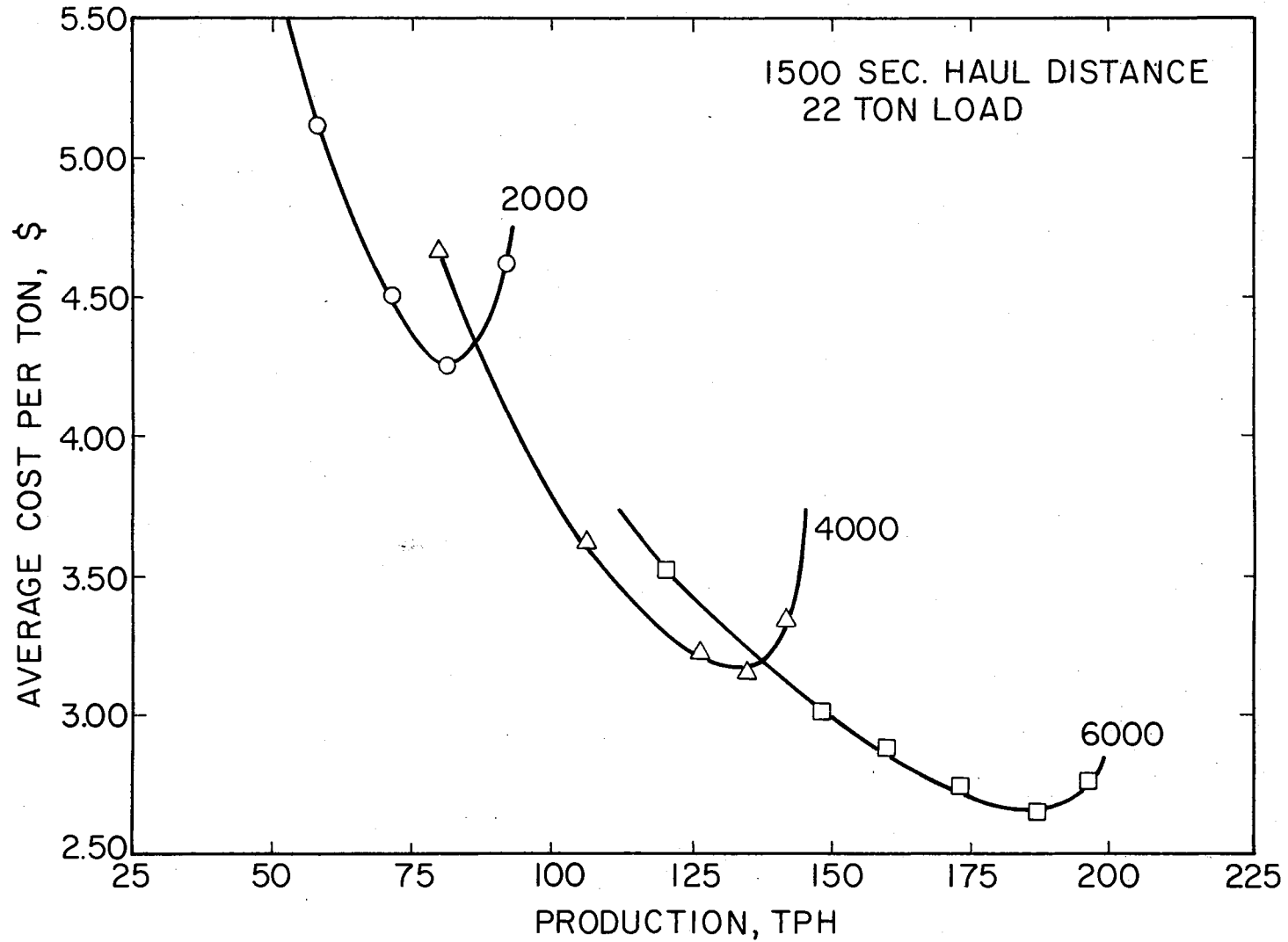


Figure 29. Unit Costs and Hourly Production - 22-Ton Trucks

These figures are not unexpected. They serve only to emphasize a point previously made; i.e., once the minimum unit cost is obtained, the cost of additional production increases rapidly. Also, if a plant is producing near its rated capacity, it is efficient from the economic viewpoint insofar as comparison with a larger plant is concerned.

The results of all experiments clearly indicate that the equipment with the largest capacities produce the lowest unit costs provided a given rate of production is maintained.

CHAPTER V

THE EFFECTS OF SURGE LOADING ON PRODUCTION

This chapter describes the results of a series of experiments with the simulation model to determine the effects of surge loading on the total production and in-place unit cost of a hot-mix asphaltic concrete system. The results of these experiments are compared with those obtained from experiments involving the conventional system (Chapter IV) to determine under what conditions, if any, the use of surge loading provides an economic advantage to the hot-mix paving contractor. Included in these experiments is an examination of the effects on total production of filling the surge hopper prior to the beginning of the work shift (pre-load) as opposed to starting the shift with the surge hopper empty (no-load).

Surge Loading

A surge hopper can store hot-mix for several hours without the onset of oxidation. This capability provides two distinct advantages over a conventional plant. First, it allows the plant to begin production prior to the beginning of the shift. This early start reduces the amount of non-productive time associated with plant startup in the conventional system and speeds the transition of the system to the steady state. Second, the holding capability of the surge hopper allows a plant to continue production during periods when the conventional plant

would be forced to cease operation because of the non-availability of trucks. In addition to these two principal advantages, the time required to load a truck from the surge hopper is substantially less than that required by direct loading from the pugmill. This reduction in loading time decreases the system cycle time for each truck. Therefore, the number of trucks required for the system to produce a given amount of hot-mix is less than would be required to produce an equal amount with a conventional plant.

The increase in production and/or the reduction in required haul capacity resulting from the installation of a surge hopper into a hot-mix system must be sufficient to offset the owning and operating costs of the surge hopper. It is the purpose of the experiments described in this chapter to determine with what combinations of equipment and haul distances the installation of a surge hopper is justified. To accomplish these experiments, a surge hopper was introduced into the simulation model.

The Simulation Model

Model No. 2 (Appendix C) was used in each of the experiments described in this chapter. It functions in a manner identical to that described for Model No. 1 with the exception that a 100-ton surge hopper was inserted into the system at the plant. The model was constructed first to represent a system in which production begins one hour prior to the beginning of the work shift. This would be the most efficient use of the surge hopper. After the experiments with this system were complete, the early start option was removed and a series of experiments was conducted to determine what advantages accrued from

the early start. The model also has the capability of switching from surge loading to direct loading any time the surge hopper does not contain sufficient hot-mix to load a truck. This is the procedure followed by those contractors who have surge loading because it saves energy costs and time.

The experimental job parameters investigated and discussed in this chapter are the same as those examined in Chapter IV. These parameters are given in Table II. The owning and operating costs for the surge hopper are developed in Appendix A.

The Effects of Truck and Plant Capacity on Production

The first series of experiments involved a comparison of the unit costs associated with the various capacity trucks over a wide range of haul distances for a specified plant capacity to determine if the use of a surge loading system would invalidate the results obtained for a conventional system in Chapter IV. The results of these experiments, like those for the conventional system, revealed that the lowest unit cost is always obtained with the largest capacity truck regardless of haul distance or batch capacity.

Figure 30 provides a comparison of the unit costs obtained with the various capacity trucks over the range of haul distances for a 6000-lb. batch plant. As with the conventional system, the greater the haul distance, the more pronounced the advantage of the larger capacity truck. At the shorter haul distances, the ratio of the number of small trucks to the number of large trucks required to achieve a balanced system is substantially less than at longer haul distances. It is

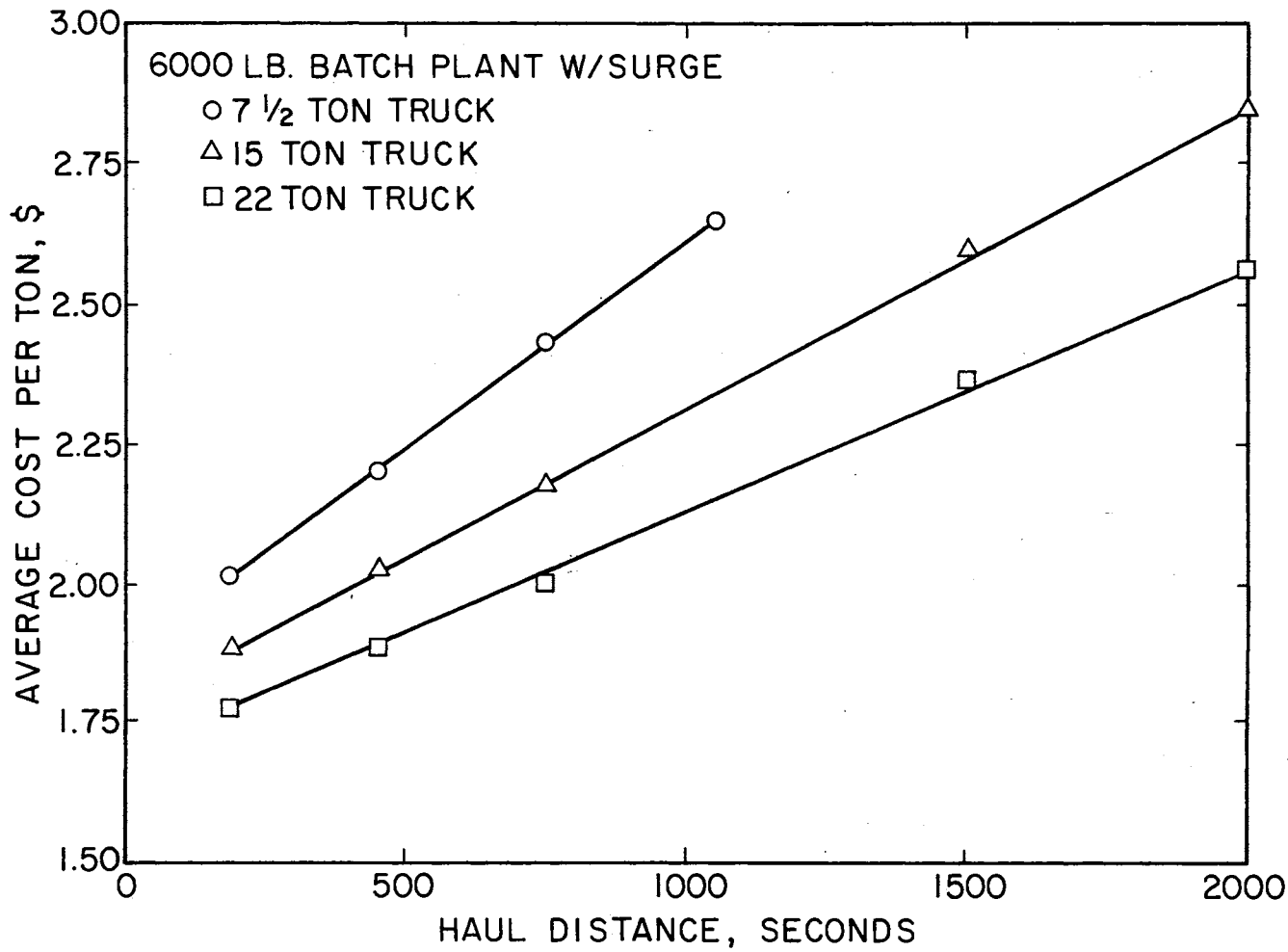


Figure 30. The Effects of Distance on Costs of Production

apparent that as the number of trucks in the system is increased, the increase in production resulting from each additional truck decreases. This is shown more clearly in Figure 31. The marginal rate of production for the fourth truck, X_4 , is 24 tph (132 tph - 108 tph). As the number of trucks increases, the hourly production each contributes to the system decreases. The marginal rate of production for the eighth truck, for example, is 13 tph. Thus, the system with the smallest number of trucks for a specified haul capacity will result in the greatest production because of reduced stochastic effects on the system. Since the number of trucks required to produce a given quantity of hot-mix is less with a surge hopper than with direct loading, the reduction in production due to stochastic effects is also less.

A comparison between the unit costs obtained with the various capacity batch plants with surge loading and a specified truck size revealed results similar to those obtained for the conventional system. As shown in Figure 32, the lowest unit cost is obtained with the largest batch capacity, provided a given level of production is maintained. It was shown in Chapter IV that the levels of production which produced the lowest unit costs with the conventional system were approximately 72 tph, 145 tph, and 185 tph for the 2000, 4000, and 6000-lb. batch plants, respectively. Since a surge loading system increases production, the level of production at which the lowest unit cost can be obtained is also increased. Where the surge hopper is pre-loaded before the shift begins, the approximate levels of production at which the lowest unit costs can be obtained are approximately 83 tph, 162 tph, and 227 tph.

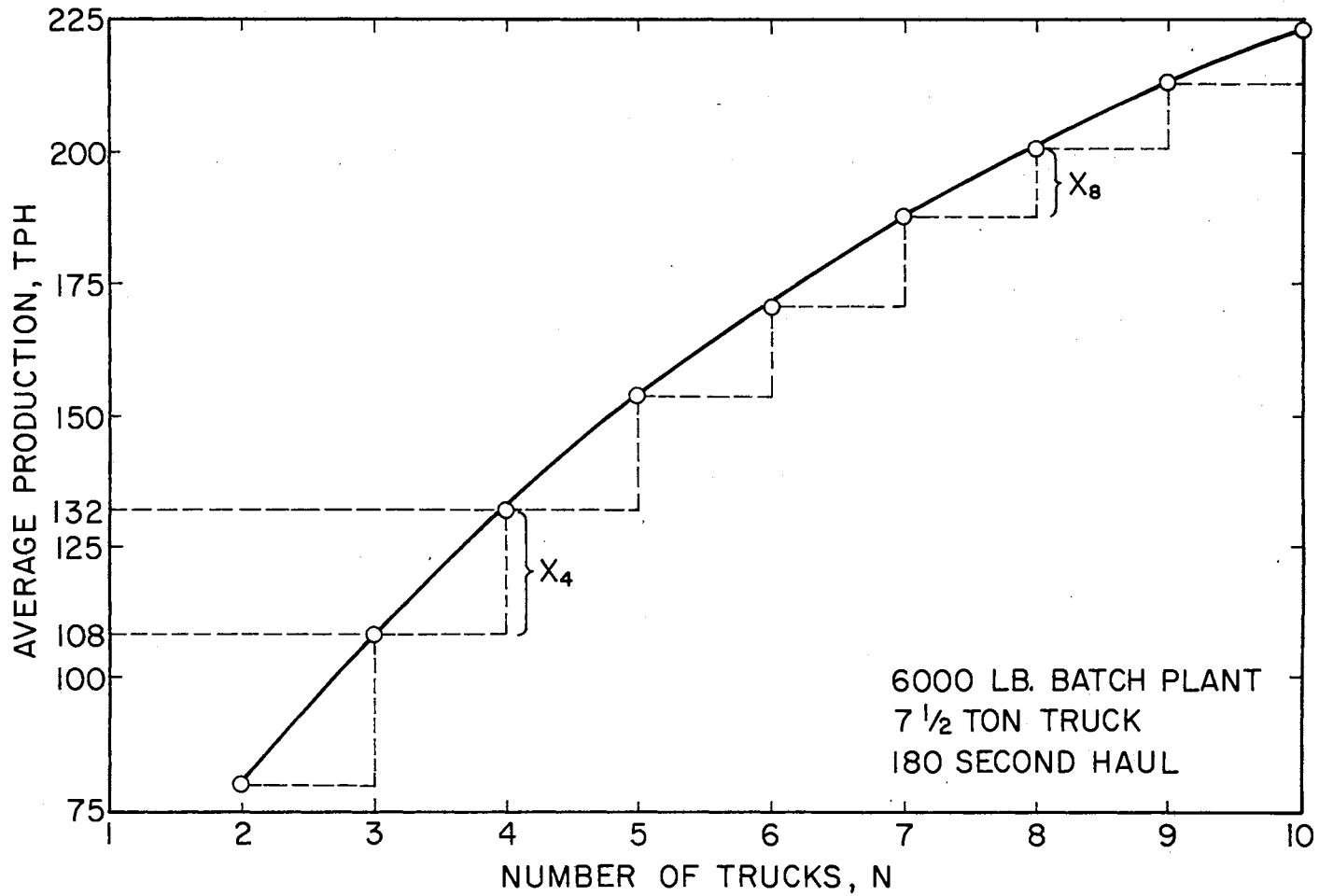


Figure 31. The Marginal Rate of Production - 6000-lb. Plant and 7½-ton Trucks

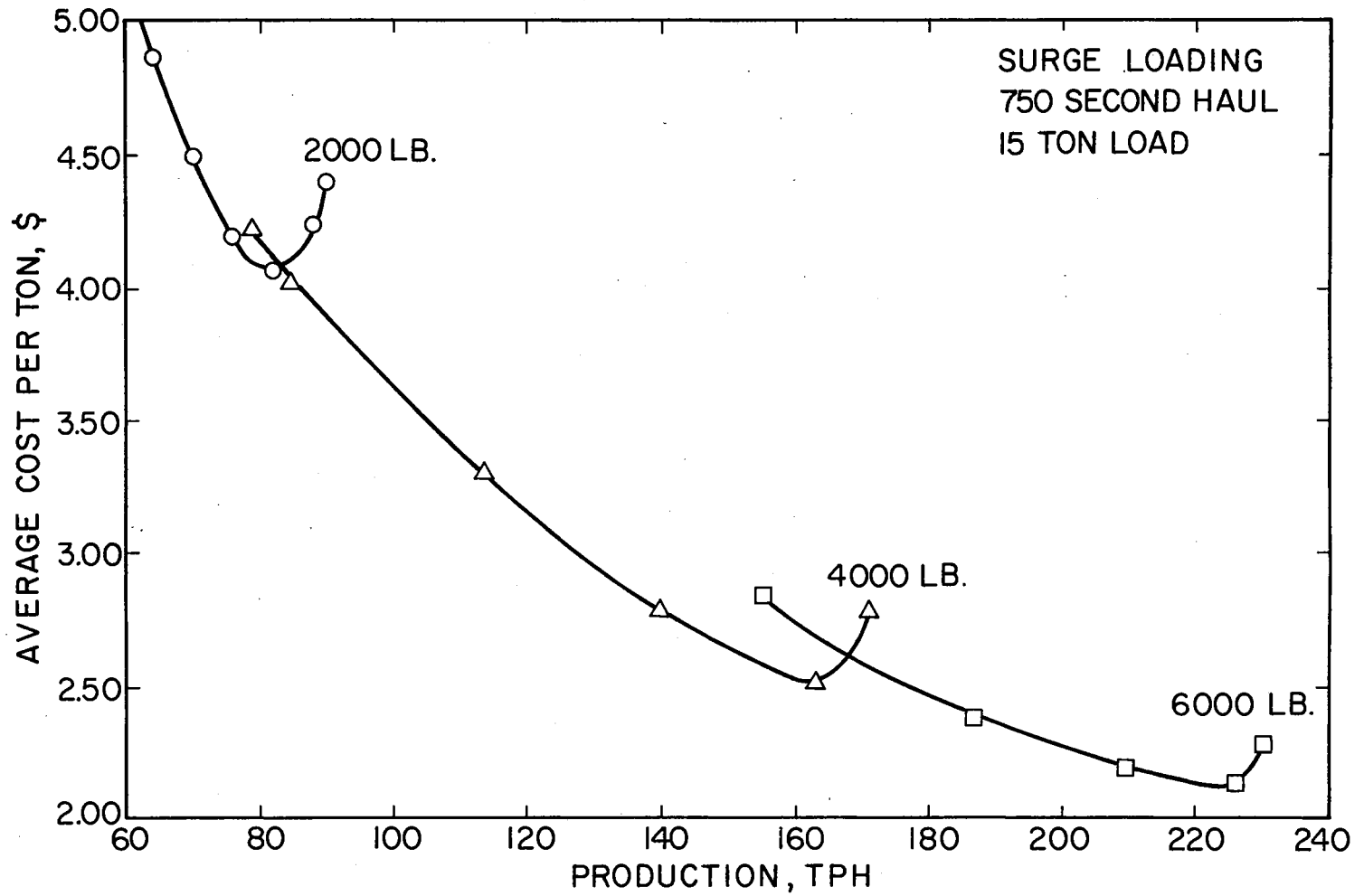


Figure 32. The Effects of Plant Capacity on Costs of Production

A Comparison of Conventional and Surge Systems

From the preceding comments and the discussion of the advantages of a surge hopper, it is obvious that the production of a system employing surge loading is expected to be higher than that for a conventional system where all other considerations are equal. This was the case in all 1296 simulations conducted for surge systems when the results were compared to the production rates of comparable conventional systems. This includes those experiments where the hopper was not pre-loaded.

Figure 33 shows the typical effects of surge loading on a hot-mix system. From Figure 33a it is obvious that, for a given haul capacity, the production rate of the surge system is substantially greater than that of the conventional system. This was true in every combination of parameters tested. Figure 33b shows the percentage of increase in production for each haul capacity when the surge hopper is used. As noted, the smaller the haul capacity, the greater the effect of surge loading. This fact should not be misconstrued to imply that the most efficient use of the surge hopper is with a large plant capacity/haul capacity ratio (R-Value). For example, from Figure 33b it is seen that the greatest percentage of increase in production occurs when two trucks are used for the system being examined. Figure 33a shows that the surge loading could be expected to increase production from 90 tph to 118 tph --an increase of 28 tph. This is a greater increase than can be obtained at any other haul capacity. However, it will be shown that when the owning and operating costs of the surge hopper are considered, there is a minimum level of production which must be maintained for the surge hopper to have an economic advantage over the conventional system.

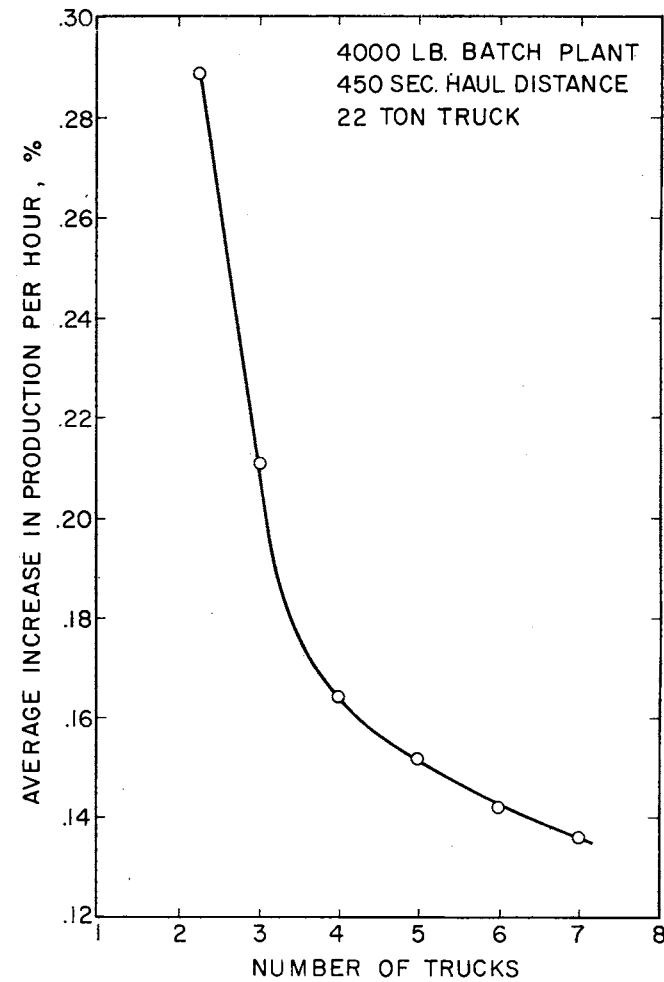
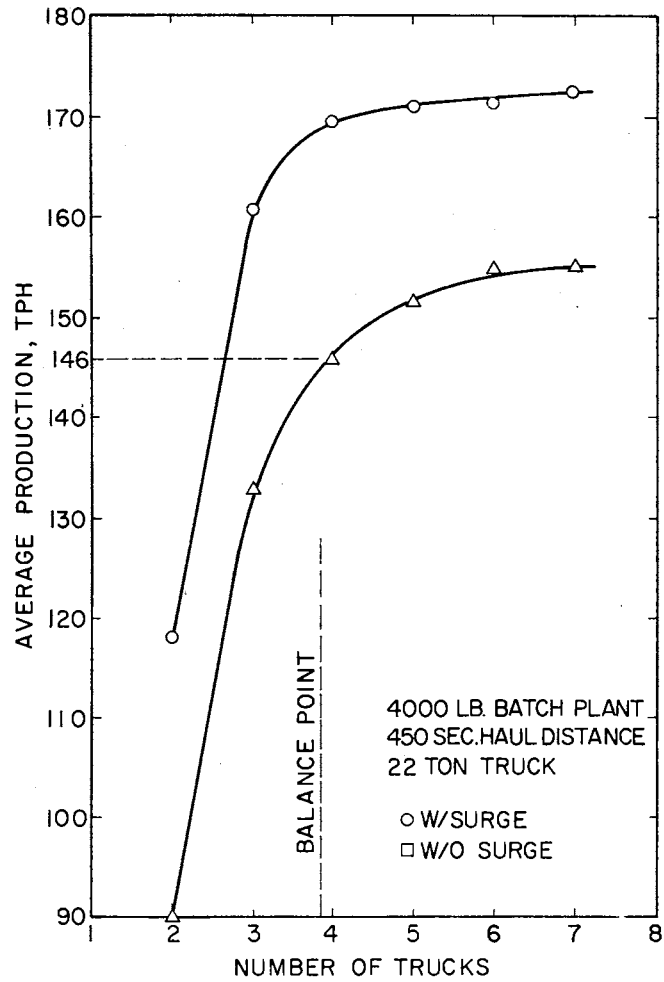


Figure 33. Production Rates of Hot-mix With and Without Surge

A comparison of the unit costs of production for each haul capacity for the conventional and surge systems is shown in Figure 34a. Notice that for a given haul capacity, the lowest in-place unit cost is obtained with the surge system. This indicates that the increase in production resulting from the surge hopper is sufficient to offset the owning and operating costs of the surge system with any haul capacity. This was the result in every combination of parameters except for 22-ton trucks hauling from a 2000-lb. batch plant. With this equipment combination, the surge hopper could not increase production a sufficient amount to offset the cost of the system.

If the cost per ton is compared to the rate of production as in Figure 34b, a most significant factor evolves. There is a rate of production below which the conventional system is more economical than the surge system. From Figure 33a, the balance point of the conventional system is 3.85 trucks. Based upon the investigations conducted in Chapter IV, four trucks would be selected for the system. From this same figure, the production rate for four trucks would be 146 tph. As shown in Figure 34b, the lowest unit cost is obtained with the production rate of 146 tph. It is approximately at this rate that the surge hopper becomes more economical than the conventional system. In every combination of equipment parameters¹ it was found that the breakeven point between the conventional and surge systems was at or very near the balance point.

Obviously, a paving contractor faced with the decision of whether or not to install surge loading should first examine his present operation and future expectations. If the conventional system normally

¹Except for the 22-ton truck/2000-lb. batch plant combination.

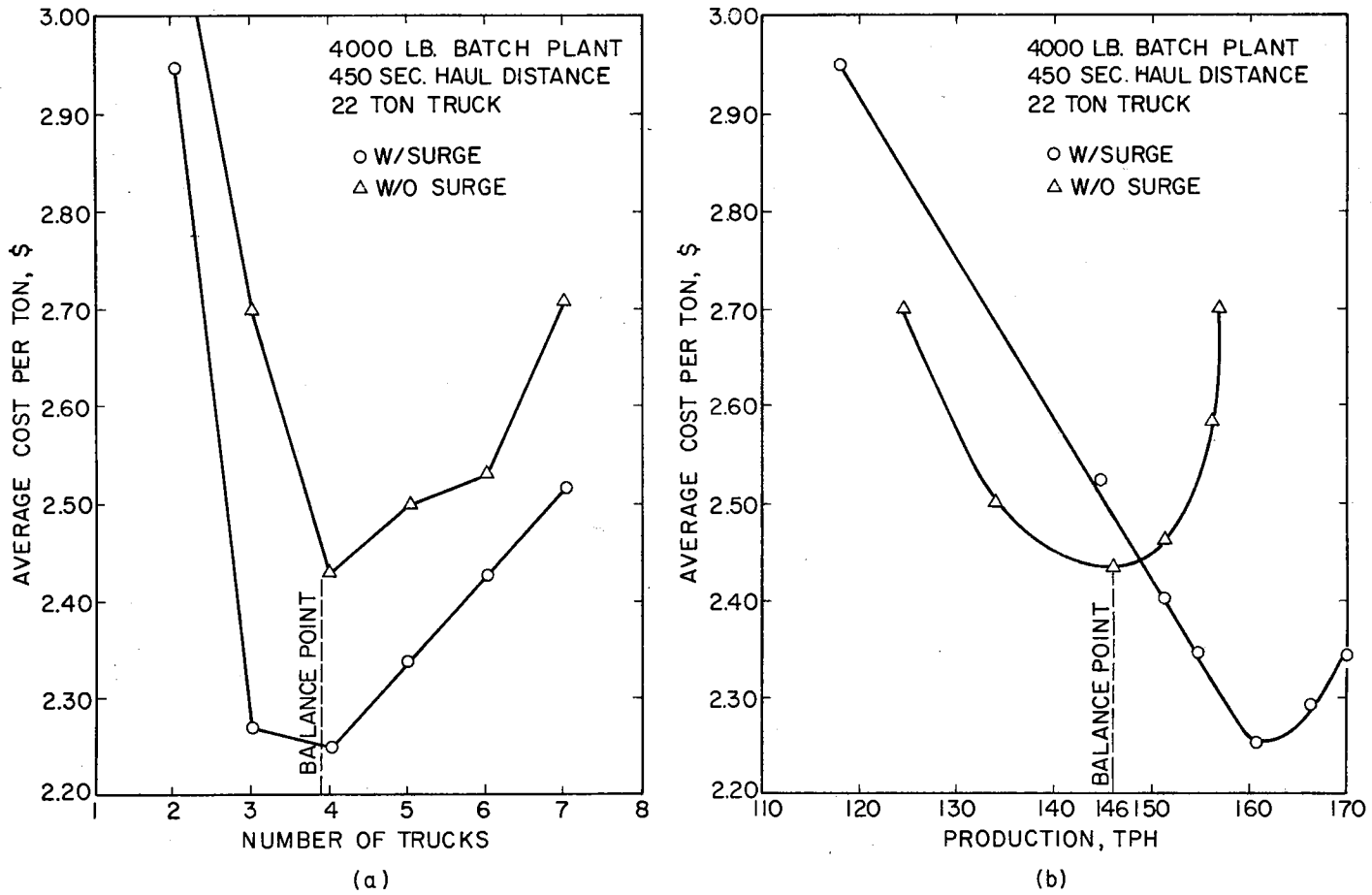


Figure 34. Costs of Production With and Without Surge

operates with the most efficient plant capacity/haul capacity ratio (R-Value) and if he can expect the average hourly production rate for the year² to equal or exceed the production rates given in Table IV, the installation of surge loading could be economically advantageous.

TABLE IV
OPTIMUM PLANT PRODUCTION RATES

Plant Capacity (batch size, lbs)	Optimum Production Range (tph)
2000	72
4000	145
6000	185

Further analyses of the results of the comparison of surge and conventional loading reveal another factor for consideration. If the increase in average hourly production is expected to exceed approximately 17 percent of the optimum production rate of the conventional plant, there are indications that it may be more economical to invest in a larger capacity conventional plant in lieu of installing surge loading. The experiments conducted for this study did not prove this theory conclusively. This is a subject which should be investigated in future analyses of the economics of hot-mix production.

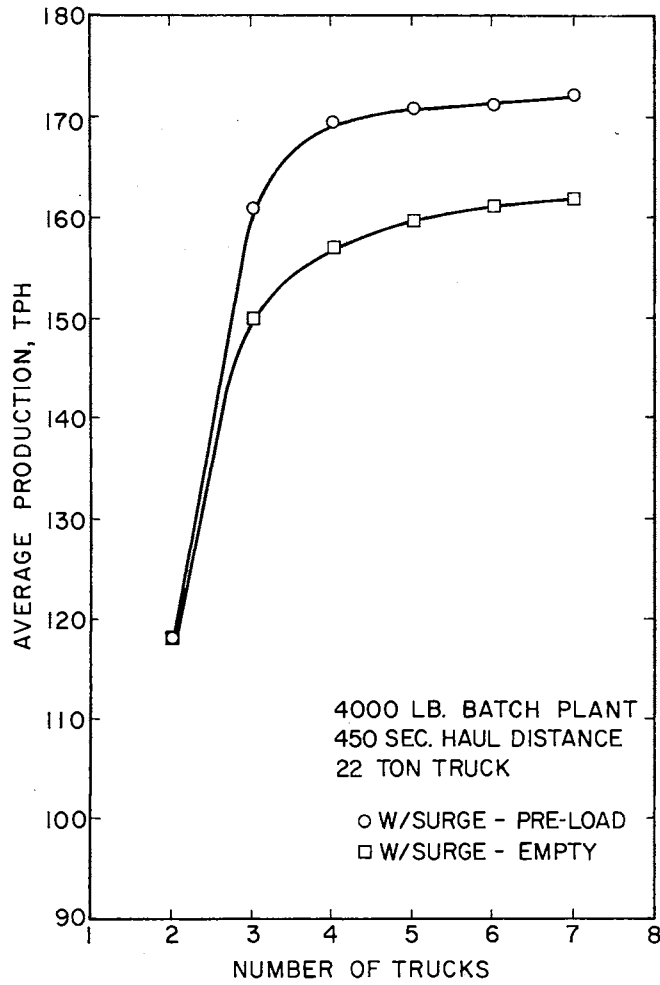
²Based upon 960 hours of operation per year (see Appendix A).

Pre-loading the Surge Hopper

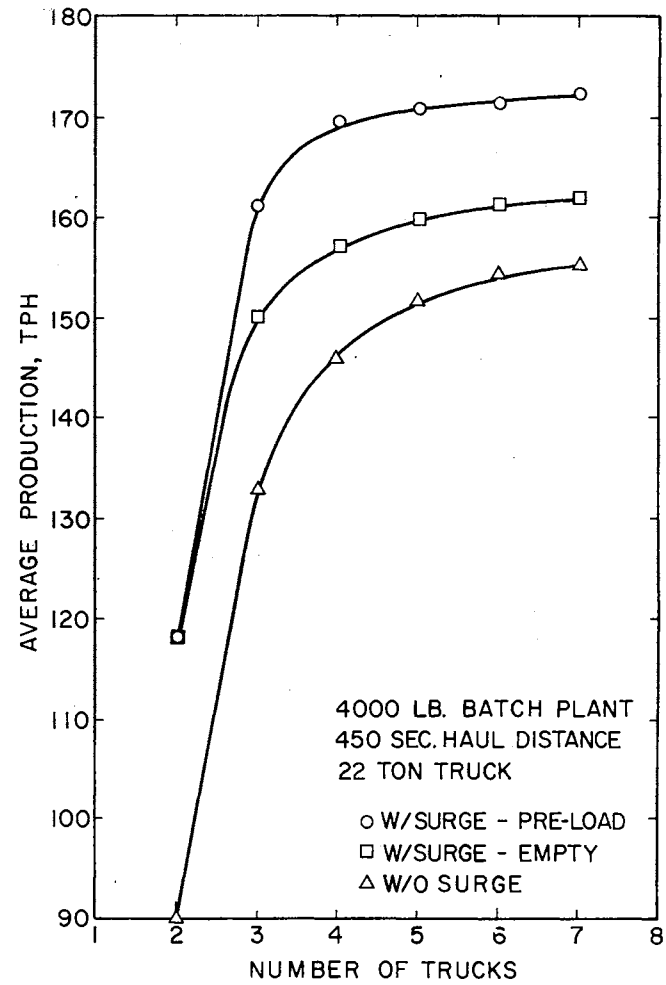
As mentioned previously, one of the advantages of surge hoppers is the temporary storage capacity. By beginning the plant operation early, a supply of hot-mix can be on hand at the beginning of the shift. All of the prior experiments involved an early startup of one hour. The assumption was made that during this time period the 4000 and 6000-lb. batch plants would pre-store 100 tons of hot-mix, while the 2000-lb. plant would produce 65 tons. To determine the effects of the surge hopper on production when no early startup is used and when the plant is involved in continuous operation, each of the previous surge experiments was duplicated, but the surge hopper was empty at the beginning of the shift.

As noted in the preceding section, in every experiment the production rate with the surge hopper was greater than that of the conventional system when all parameters were equal. The reason for this is, that even in a balanced system there are periods when the plant is idle due to delays or breakdowns in the other subsystems. Of course, in systems where there is an insufficient number of haul units, the plant must frequently wait for trucks. With the surge hopper, the plant can continue to produce during this period. The question is, "Can the increase in production offset the costs of the surge system?"

Figure 35a shows a comparison of the production rates of a surge system when the hopper is pre-loaded and when the shift begins with the hopper empty. When the haul capacity is small in relation to plant capacity (high R-Value), the difference in production is quite small. The reason for this is, of course, with a small number of trucks the plant has sufficient time to build up the storage in the hopper between



(a)



(b)

Figure 35. Production Rates With Pre-load and No-load Surge

truck arrivals. The difference in production rates reaches a maximum near the balance point of the system ($R = 1$) and remains relatively constant as haul capacity is increased beyond this point.

The production rates for a comparable conventional system are included in Figure 35b. For reasons previously mentioned, the conventional production rates are less than those obtained with the surge hopper. The maximum difference in production rates with and without surge also occurs near the balance point and remains relatively constant as haul capacity is increased beyond this point.

The production rates for a comparable conventional system are included in Figure 35b. For reasons previously mentioned, the conventional production rates are less than those obtained with the surge hopper. The maximum difference in production rates with and without surge also occurs near the balance point and remains relatively constant as haul capacity is increased beyond this point.

A comparison of unit costs for the system is shown in Figure 36. As would be expected, the difference in cost between the pre-load and no-load surge systems is quite small with the small haul capacity. Likewise, the cost difference reaches a maximum at the balance point and remains relatively constant.

As shown in Figure 36, the costs of production for the surge system with no-load and the conventional system become equal at the balance point and remain equal as haul capacity increases. Thus, with a no-load policy, the added production resulting from the surge hopper is adequate to offset the costs of the system but provides no economic advantage over a conventional system.

A contractor with a surge system can obtain the maximum efficiency

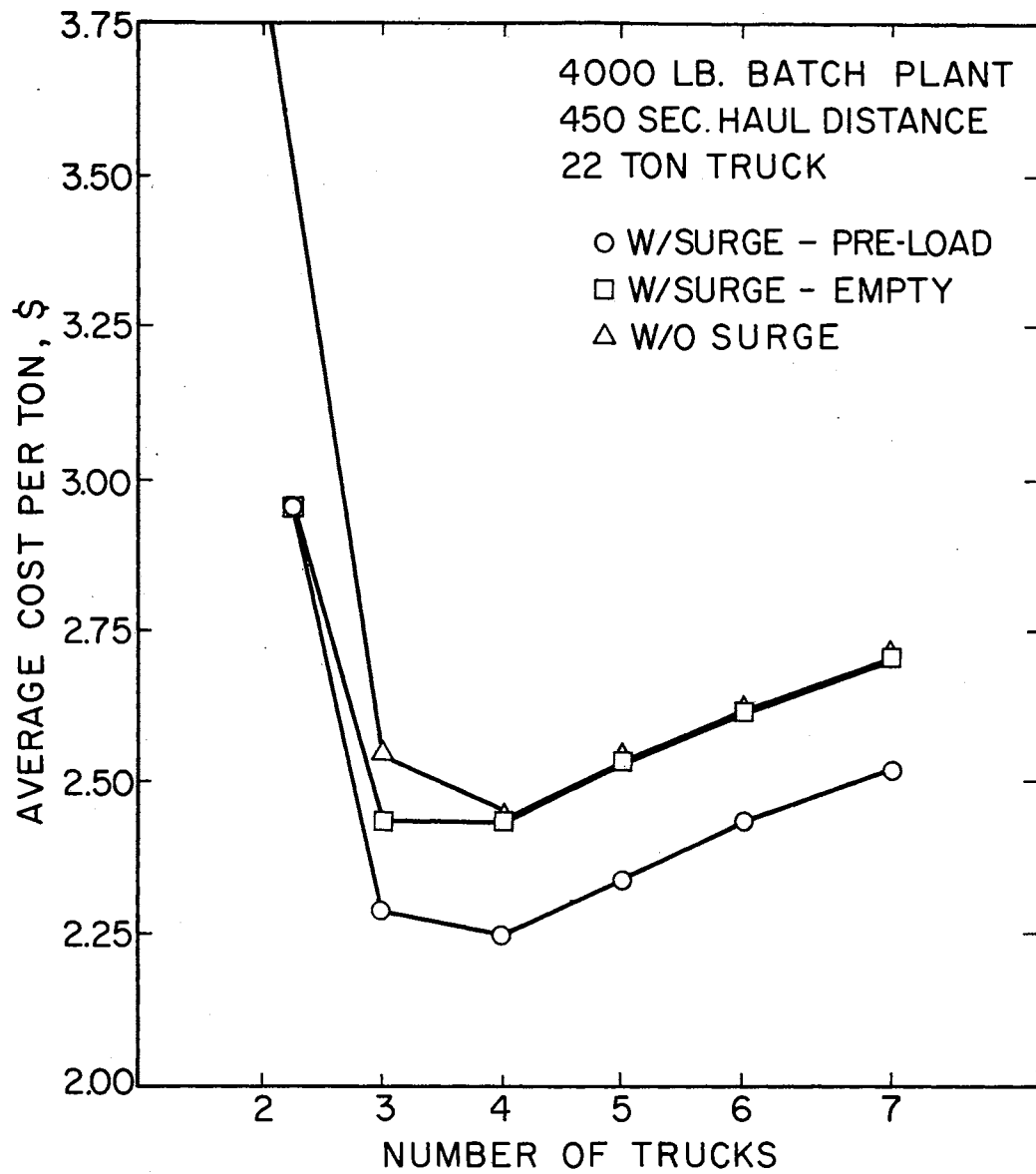


Figure 36. Costs of Production With Pre-load and No-load Surge

from his equipment by pre-loading the surge hopper--particularly when the plant capacity/haul capacity ratio approaches 1. With a surge system, a pre-load policy will increase daily production by approximately seven percent. When the plant capacity/haul capacity ratio is large, very little advantage accrues from an early start.

CHAPTER VI

SUMMARY, CONCLUSIONS, AND RECOMMENDATIONS

Simulation can be used to analyze construction projects whose complexity and dynamic nature are such that a mathematical solution is impossible. The construction engineer who has an understanding of simulation techniques and languages can describe the project as it is expected to function, define the physical parameters to be tested, and specify the form and the extent of the output. With sufficient time and access to a computer, any number of approaches to a particular project can be studied.

This study has demonstrated that a proposed construction project can be modeled accurately and analyzed thoroughly by means of simulation. A model to represent the production and placement of hot-mix asphaltic concrete was developed, tested for reliability and accuracy, and used for an analysis of the economic effects of various equipment combinations and physical parameters on hot-mix production.

As might be expected, extensive research was required prior to development of the model to determine the probability and the frequency of occurrence of specified events. The results of the research revealed that the most accurate representation of any system is obtained when the true probability distributions for that system are used in the model. Experimentation with the model indicated that when there is insufficient time or data to develop actual probability distributions, certain

standard distributions may be substituted with an acceptable degree of accuracy. The truncated normal distribution is adequate for representation of the spread of haul and return times of trucks; the shifted exponential distribution reflects the distribution of batching times; and the log-normal distribution may be used for modeling paver lay-down times and truck maneuver times.

With the inclusion of probability distributions and a Monte Carlo technique of random sampling, the simulation model is capable of reproducing the stochastic effects caused by the dependence between associated segments of the system. When analysis of a project is based upon results obtained by such a model, the estimated system performance more closely approximates actual system performance than do estimates obtained by conventional means. The model used for this study and a commentary for modification of the model to represent various physical parameters have been provided for anyone desiring to use a stochastic approach for estimating production costs of hot-mix. For those without the accessibility to computer, a series of correlation factors was developed which will convert the conventional estimate to the simulated estimate.

Results of experiments with the model reveal that the lowest unit cost for production of hot-mix can be obtained with the largest size haul unit available for any plant capacity regardless of haul distance. Likewise, the lowest unit cost can be obtained with the largest capacity plant provided a given level of production is maintained.

In instances where partial batching is required to achieve maximum truck capacity, it is more economical to load the truck to maximum capacity if the system is underbalanced, but the lowest unit cost can be

obtained by underloading the truck when the system is overbalanced. A slight increase in efficiency is possible by adopting a policy of underloading a truck when there is a queue of trucks at the plant and reverting to maximum loading when there is no queue.

Introduction of a surge hopper into the system will increase production in every instance. With all physical parameters equal, the increased production is adequate to offset the owning and operating costs of the surge hopper. However, the surge hopper will not lower the optimum minimum cost of production of a hot-mix system until the optimum production obtainable by the conventional system is exceeded.

During the research of available literature on the economic aspects of hot-mix production, it quickly became apparent that very little had been written on the effects of equipment selection or management policies on the costs of production. Manufacturers of specialized equipment make unsubstantiated claims of the advantages offered by their products, but very little is printed concerning total systems analysis. The scope of this study only begins to scratch the surface. The field is fertile for further development and research.

It is recommended that correlation factors for converting conventional estimates to closer approximations of expected production be developed for conventional plants above 6000-lb. batch capacity. Future studies should include factors influencing the decision to install surge loading or purchase a large capacity plant. Additionally, research involving optimum surge hopper capacity in relation to truck size and plant capacity would be most beneficial to larger contractors.

Contractors must be made more aware of the many advantages offered to the industry by simulation techniques. A valuable management tool

is lying dormant. While the nation's largest industry readily accepts modern technological advances in equipment and other consumable products, decision-making processes are difficult to penetrate with new innovations. To date, little has been done in the application of simulation to concrete paving, high-rise building construction, or the many other facets of the construction industry. The field is wide open for simulation application to those who desire to make a contribution.

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APPENDIX A

OWNING AND OPERATING COSTS

Introduction

The owning and operating costs for the haul units, hot-mix plants, and the various equipment required for the laydown operation are developed in this Appendix. All mathematical computations are shown for the different size haul units and the paving equipment. Costs for the various capacity batch plants were all derived using the same techniques so only the computations for the costs of the 6000-lb. batch plant are presented. A summation of the remaining batch plant costs is included.

Materials

For purposes of this study, the cost of materials is ignored. Since this investigation is concerned primarily with the economics of equipment fleet composition and operation, and the cost of materials would affect each equipment combination equally, omitting these costs will not invalidate the results of the investigation. In fact, because of the wide variation in material costs with geographical area and physical location of the plant, the conclusions derived from the study will be more universally applicable.

Equipment

There are many options available in selecting construction equipment. An effort was made to select items of equipment for inclusion in this study which appear to be the most commonly employed equipment by paving contractors in the Oklahoma area. This was accomplished by interviews with Oklahoma contractors and by examination of the sales

volume of comparable items of equipment as maintained by construction equipment retailers in Oklahoma City, and Dallas, Texas.

Retail costs for the items of equipment included in this study were obtained from manufacturers and dealers and are current as of January, 1973. Percentages for determining ownership expenses were obtained from The Associated General Contractors of America (30). Since these figures are based on a national average, some adjustments were necessary to better reflect the local and state conditions.

The costs of the hot-mix plants include a fabric filter-type dust collector. Even though this bag collector is approximately 20 percent more expensive than the wet wash system and is seldom, if ever, found on older plants, its inclusion in this study is justified by the fact that, eventually, all hot-mix plants will be required to convert to the bag collector by ecology legislation since bag filter particulate collection systems are the only systems capable of controlling both dust emission and water pollution from sludge.

The standard process for compacting asphaltic concrete is to use a three wheel steel roller for obtaining initial compaction, pneumatic tire rollers for intermediate rolling, and light tandem steel rollers for finish rolling. This process thus requires three pieces of equipment and three operators. However, Oklahoma and 24 other states have accepted an alternate compacting technique which employs only one vibratory roller for all three compaction stages. A Raygo Rustler 404 vibratory roller was observed during the data collection phase of this investigation. Data for the laydown operation were based on observation of the placement of more than 32,000 tons of base course and surface course mixes. Two density samples were tested daily by the State

Highway Department during the period of the observations, and not one failed to pass the minimum density requirements. Since the vibratory roller appears to be totally satisfactory for highway paving, and the economic benefits are obvious, the costs for compaction equipment are for one vibratory roller and operator.

The effects of introducing a 100-ton surge bin into the system is examined in this study. There is some confusion in the paving industry concerning surge/storage bins. Basically, a storage bin is designed to store asphaltic concrete for periods of up to 14 days, while a surge bin will hold a mix for a period of 8 to 12 hours without loss of temperature or penetration. The principal advantage of the surge bin is that it decreases plant loading time and increases plant efficiency when haul capacity is less than plant capacity. Surge bins are recommended for the plant which has continued production, while the storage bin is used where the demand for material is unpredictable. Only the effects of the surge bin are considered in this study.

Labor

Wage rates were obtained from Engineering News Record (19) and Construction Review (33) for the Oklahoma City area. The rates used in the cost estimate include the owner's contribution for Social Security tax, Workman's Compensation, and Employers' Liability Insurance. Crew size is based on observations of two local contractors.

Assumptions

In order to arrive at a unit cost for producing asphaltic concrete, it is necessary to make some assumptions concerning plant operation and

life expectancy of the various equipment components of the system. The following assumptions are based on historical data maintained by the Association of General Contractors and on personal observations:

- 8-hour work shift
- 120 working days per year
- 10-year plant life (9600 hours)
- 5-year surge bin life
- 80% plant efficiency
- 75% dryer efficiency
- asphaltic concrete: surface course mix
 - 40% sand, 7% moisture, 5% stockpile loss
 - 60% stone, 4% moisture, 5% stockpile loss

The above assumptions are used in all calculations contained in this study.

6000-1b. Batch Plant

Plant costs include a tower with 5' x 14' screen, 336 tph hot elevator, 9' x 30' dryer, Barber-Greene Model CE 12 bag house, 140' vertical conveyor, 3-bin cold feed, and 25,000-gallon asphalt cement storage and hot oil heater. Additionally, \$6,000 is included to cover the costs of freight and erection.

1. Plant Costs

a. Plant. Initial cost of plant and related equipment including tax, freight, and installation \$347,420

Average Annual Expense (% of Capital Investment)

Depreciation	10%
Repairs and maintenance	17%
Interest, taxes, insurance	<u>11%</u>
Total ownership expense	38%

$$\text{Ownership expense per day} = \frac{38\% \times \$347,420}{120 \text{ days}}$$

$$\text{Ownership expense per day} = \$1,100.16/\text{day}$$

b. Surge Bin. Initial cost of surge bin and related equipment including tax, freight, and installation \$65,575

Average Annual Expense (% of Capital Investment)

Depreciation	20%
Repairs and maintenance	5%
Interest, taxes, insurance	<u>11%</u>
Total ownership expense	36%

$$\text{Ownership expense per day} = \frac{36\% \times \$65,575}{120 \text{ days}}$$

$$\text{Ownership expense per day} = \$196.73/\text{day}$$

c. Energy.

$$\begin{aligned} \text{(1) Dryer fuel (w/o surge)} &= \frac{\text{cost/gal} \times \text{tpd} \times \text{moisture content}}{0.07 \times \text{efficiency of dryer}} \\ &= \$0.12 \times 1536 \times [(0.07 \times 0.40) + (0.04 \times 0.60)] \\ &= \$182.55/\text{day} \end{aligned}$$

$$\begin{aligned} \text{Dryer fuel (w/surge)} &= \frac{\$0.12 \times 1920 \times [(0.07 \times 0.40) + (0.04 \times 0.60)]}{0.07 \times 0.75} \\ &= \$228.19/\text{day} \end{aligned}$$

(2) Loader, front end, 3 to 5 c.y.

Initial cost	\$12,200
Depreciation	20%
Maintenance and repairs	12%
Interest, taxes, insurance	11%
Total ownership expense	<u>43%</u>
Ownership expense per day	= $\frac{\$12,200 \times 43\%}{120 \text{ days}}$
	= \$43.72/day
Fuel and other expenses	= \$ 1.93 x 8 hr
	= \$15.44/day
Total cost per day	= \$43.72 + \$15.44 = \$59.15/day

e. Labor

Foreman	8 hrs x \$ 8.00/hr = \$ 64.00
	1 hr x \$12.00/hr* = \$ 12.00
Mixer operator	8 hrs x \$ 6.25/hr = \$ 50.00
Loader operator	8 hrs x \$ 6.25/hr = \$ 50.00
Oiler	8 hrs x \$ 4.50/hr = \$ 36.00
Laborers (3)	8 hrs x \$ 4.25/hr = <u>\$102.00</u>
Total labor costs per day	= \$314.00

*Overtime computed at 1½ times the hourly rate

f. Summary of Plant Costs per Day	<u>w/o surge</u>	<u>w/surge</u>
Plant	\$1100.16	\$1100.16
Surge bin	-	196.73
Energy	303.51	353.65
Equipment	86.15	86.15
Labor	<u>314.00</u>	<u>314.00</u>
Total	<u>\$1803.82</u>	<u>\$2050.69</u>

2. Paving Cost

a. Equipment

(1) Paver

Initial cost complete	\$32,000
Depreciation	25%
Maintenance and repair	15%
Interest, taxes, insurance	11%
Total ownership expense	51%
Ownership expense per day	= $\frac{\$32,000 \times 51\%}{120 \text{ days}}$
	= \$136.00

(2) Vibratory Roller

Initial cost complete	\$28,020
Depreciation	20%
Maintenance and repairs	18%
Interest, taxes, insurance	10%
Total ownership expense	49%
Ownership expense per day	= $\frac{\$28,020 \times 49\%}{120 \text{ days}}$
	= \$114.42

(3) Asphalt Distributor

Initial cost complete	\$9,950
Depreciation	20%
Maintenance and repairs	17%
Interest, taxes, insurance	11%
Total ownership expense	48%
Ownership expense per day	= $\frac{\$9,950 \times 48\%}{120 \text{ days}}$
	= \$39.80/day

(4) Fuel Truck

Initial cost complete	\$7,500	
Depreciation	20%	
Maintenance and repairs	15%	
Interest, taxes, insurance	11%	
Total ownership expense	46%	
Ownership expense per day	= $\frac{\$7,500 \times 46\%}{120 \text{ days}}$	x 1/4 day
	= \$7.19	

(5) Broom, Rotary

Initial cost complete	\$5,200	
Depreciation	20%	
Maintenance and repairs	15%	
Interest, taxes, insurance	11%	
Total ownership expense	46%	
Ownership expense per day	= $\frac{\$5,200 \times 46\%}{120 \text{ days}}$	
	= \$19.93/day	

(6) Fuel and Operating Costs (est.) \$45.00/day

(7) Summary of Paving Equipment Costs

Paver	\$136.00
Roller	\$114.42
Asphalt distributor	\$ 39.80
Fuel truck	\$ 7.19
Broom	\$ 19.93
Truck, pickup	\$ 27.00
Fuel	<u>\$ 45.00</u>

Summary of Operating Costs

<u>Plant Capacity</u>	<u>w/o surge</u>	<u>w/surge</u>
6000-lb.	\$1,803.82	\$2,050.69
5000-lb.	\$1,687.24	\$1,923.97
4000-lb.	\$1,621.40	\$1,858.13
3000-lb.	\$1,542.24	\$1,778.97
2000-lb.	\$1,420.15	\$1,656.86

Paving costs per day: \$657.34

Hauling costs per truck per day:

7.5-ton	\$ 91.38
15-ton	\$124.96
22-ton	\$139.08

APPENDIX B
MODEL NO. 1
DIRECT LOADING

Appendix B contains Model No. 1, which is the simulation model for a conventional hot-mix operation. The results of a simulation for a sample experiment employing three 12-ton trucks and three 14-ton trucks hauling from a 4000-lb. batch plant are provided for illustrative purposes.

Figure 37 is a flow chart for Model No. 1. From the flow chart, the commentary provided within the model, and the comments which follow, modifications to the simulation model which will reflect the parameters desired by prospective users can be accomplished without difficulty.

The column of numbers on the right side of the sample computer print-out is the position of the card within the deck. This number is used as the reference for the explanation which follows. This card number should not be confused with the column of numbers appearing on the left side of the computer print-out which is the GPSS block number.

Card 1 - SIMULATE -

A GPSS command necessary for execution of the program. Omission of this command will result in a computer print-out of the program, but no simulation will occur.

Card 2 - RMULT - 543,37,31,5

This series of numbers sets the seed of random number generators. Any odd number may be used.

Cards 3-81

This is a commentary on the program description and designation of the Savevalues (Xn) which are used to establish the various parameters to be tested.

Cards 82-88 1 FUNCTION

This function describes the probability distribution for the batch

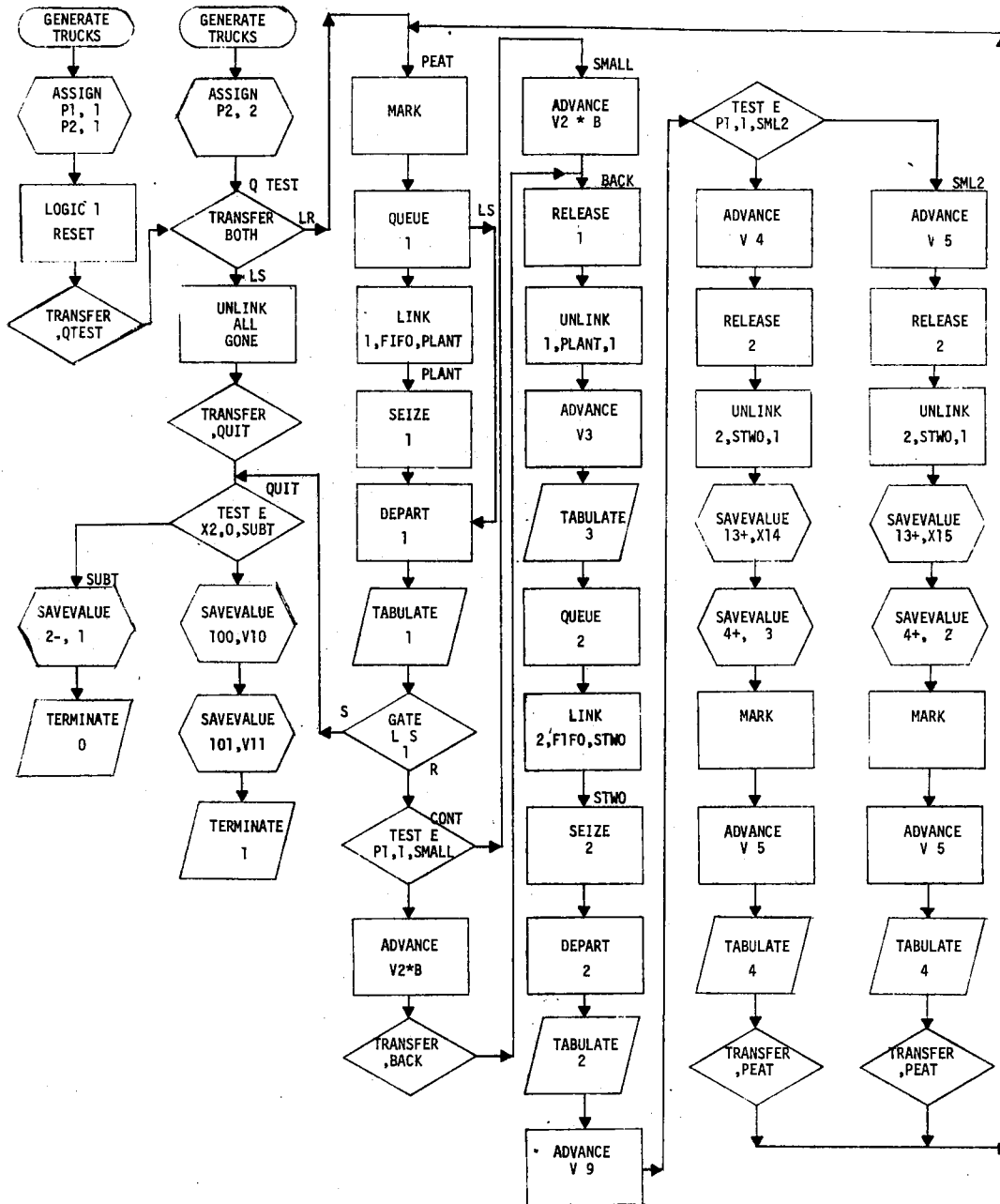


Figure 37. Flow Diagram for Model No. 1

time. For this program, the distribution is an empirical distribution.

Cards 89-93 2 FUNCTION

This function describes the probability distribution for haul time. This is a truncated normal distribution.

Cards 94-97 3 FUNCTION

The function for determining maneuver time. This is an empirical distribution.

Cards 99-101 4 FUNCTION

The empirical distribution for dump times.

Cards 102-106 5 FUNCTION

The truncated normal distribution for determining return time.

Cards 107-111 6 FUNCTION

The function used to determine the surge loading times of trucks. This is a normal distribution and is used only in Model No. 2 which models a surge loading system.

Cards 112-132

These cards establish the variables used in the program. A description of each variable is provided in the program comments. The only three changes which are possible are:

8 VARIABLE 28800 - XII

The value 28800 is the time to be simulated in seconds (in this case, eight hours). It should be changed to reflect the time in seconds of any other period of simulation.

10 FVARIABLE $X18 + (X17 * X7) + (X16 * 18) + 65734$

The constant 65734 is the daily cost (\$657.34) for the paving subsystem. All other costs are determined by the value of a Savevalue.

Cards 142-167 INITIAL

These cards establish the parameters such as plant size, number and size of trucks, cost data, etc., to be simulated. The description of each is provided in the sample program. X13, X100 - X102 should always be initialed to 0.

Cards 168-206

The purpose of each card is given in the program. These cards may not be modified.

Cards 207-212 ADVANCE V2

Each card represents the production of one batch of hot-mix. The number of ADVANCE V2 cards should equal the number of batches desired on each large truck. The batch capacity of the plant in the sample program is two tons. The large trucks are 14-ton capacity, thus seven batches (seven each ADVANCE V2 cards).

Cards 214-219 ADVANCE V2

These cards serve the same purpose for small trucks as those described above serve for large trucks. If only one truck size is being simulated, only card 214 must remain in the program. Cards 215-219 may be omitted.

Cards 220-252

The purpose of each card is described in the program. Except as noted below, these cards form a basic part of the program and may not be modified or omitted.

Cards 194, 224, 229, 240, 250 TABULATE 1,2,3,4

Each card causes the model to collect the statistics presented in Tables 1, 2, 3, 4, respectively. If any or all of these statistics are not desired, one or all of the cards may be omitted.

Cards 253-267

These cards function as the clock which signals the approach of the end of the shift or simulation. These cards may not be modified. Variations in the length of the period to be simulated are incorporated into the program by the Savevalues described above.

Cards 268-283

These cards are applicable to the surge system (Model No. 2) only and should be omitted when the conventional system is being modeled.

Cards 284-295

These cards serve as a safety to terminate the computer run in the event erroneous data or typographical errors have been introduced into the program. This feature may be omitted from the program, but experience has shown that errors which cause the expenditure of valuable computer time do occur.

Cards 296-304

These cards are necessary GPSS command cards and may not be modified or omitted.

The descriptions given above are for the conventional batch plant. Construction techniques and policies which are incorporated into the model are described in Chapter IV. The procedures to change these basic assumptions to reflect other policies are also discussed in Chapter IV.

The format for data output was discussed in Chapter II. Though it is possible to change the data format by use of the OUTPUT EDITOR, such changes are not recommended unless a person has experience with the GPSS language. The use of the OUTPUT EDITOR does increase the cost of a simulation slightly. Because of the very large number of simulations required for this thesis, the OUTPUT EDITOR was not used for economical reasons.

BLOCK NUMBER	*LOC	OPERATION	A,B,C,D,E,F,G	COMMENTS	CARD NUMBER
		SIMULATE			1
		RMULT	543,37,31,5		2
	*				3
	*			SAMPLE PROBLEM FOR DISCUSSION PURPOSES. 4000 LB BATCH/14 & 12 TON.	4
	*				5
	*			THIS IS A PROGRAM MODEL TO SIMULATE THE PRODUCTION, HAULING, AND	6
	*			PLACING OF HOT-MIX ASPHALTIC CONCRETE. THE PURPOSE OF THE SIMULATION	7
	*			IS TO DETERMINE THE EFFECT OF VARIOUS EQUIPMENT CAPACITY COMBINATIONS	8
	*			ON THE IN-PLACE UNIT COST OF THE HOT-MIX ASPHALTIC CONCRETE AND TO	9
	*			INVESTIGATE THE IMPACT OF VARIOUS MANAGEMENT DECISIONS ON PRODUCTION	10
	*			AND COSTS.	11
	*			THE PROGRAM IS COMPOSED OF FOUR MODELS, EACH OF WHICH REPRESENTS A	12
	*			DIFFERENT COMBINATION OF CONDITIONS TO BE INVESTIGATED.	13
	*				14
	*			1. MODEL 1	15
	*			THIS MODEL SIMULATES A BATCH PLANT LOADING DIRECTLY INTO THE HAUL	16
	*			UNITS. THE MODEL HAS THE CAPABILITY OF SIMULATING HAUL UNITS OF	17
	*			DIFFERENT SIZES ON THE SAME PROJECT. HAUL UNITS HAUL DIRECTLY TO THE	18
	*			PAVER. ONE PAVER IS EMPLOYED WITH THIS MODEL. TRUCKS ARE LOADED AND	19
	*			DUMPED ON A FIRST COME FIRST SERVED BASIS. A FASTER HAUL UNIT MAY	20
	*			PASS A SLOWER ONE ON THE HAUL ROAD.	21
	*				22
	*			2. MODEL 2	23
	*			ALL EQUIPMENT PARAMETERS ARE THE SAME AS IN MODEL 1 EXCEPT THAT A	24
	*			100 TON SURGE HOPPER IS INCORPORATED AT THE PLANT FOR LOADING.	25
	*				26
	*			3. MODEL 3	27
	*			THIS MODEL INCORPORATES INTO THE PROGRAM THE MANAGEMENT TECHNIQUE	28
	*			OF LOADING LARGER TRUCKS FIRST WHEN THERE IS A QUEUE AT THE PLANT.	29
	*			TRUCKS CONTINUE TO DUMP ON A FIRST COME FIRST SERVED BASIS. BOTH	30
	*			SURGE AND DIRECT LOADING ARE CONSIDERED IN THIS MODEL.	31
	*				32
	*			4. MODEL 4A	33
	*			THIS MODEL CREATES A DELAY FOR REPOSITIONING THE PAVER. UPON	34
	*			COMPLETION OF ONE LANE THE PAVER IS REPOSITIONED AND STARTS THE	35
	*			ADJACENT LANE. HAUL DISTANCES ARE ADJUSTED ACCORDINGLY.	36
	*			MODEL 4B	37
	*			THIS MODEL ALLOWS PAVER TO TURN AROUND AND LAY THE PAVEMENT IN	38
	*			THE OPPOSITE DIRECTION. MANEUVER TIMES AND HAUL DISTANCES ARE	39
	*			ADJUSTED ACCORDINGLY.	40
	*				41
	*			ALL PRODUCTION AND LAYING TIMES ARE BASED ON CONSTRUCTION OF A 2 1/2	42
	*			INCH COMPACTED LIFT OF SURFACE COURSE MATERIAL.	43
	*			EACH SIMULATION IS FOR AN 8 HR SHIFT. NO LUNCH BREAK IS CONSIDER-	44
	*			ED. IF A TRUCK IN THE QUEUE AT THE PLANT DOES NOT HAVE TIME TO COM-	45
	*			plete a full cycle prior to the end of the shift, it will not be	46
	*			loaded.	47
	*			ALL TIMES USED IN THE MODELS ARE IN SECONDS.	48
	*			ALL COSTS ARE IN CENTS. (X101/100 = DOLLAR COST.)	49
	*				50
	*			THE FOLLOWING SAVEVALUES ARE COMMON TO ALL MODELS:	51
	*				52
	*			X1 THE TOTAL NUMBER OF TRUCKS IN THE SYSTEM.	53
	*			X2 A VALUE USED TO DETERMINE WHEN ALL TRUCKS HAVE LEFT THE	54
	*			SYSTEM AT THE END OF THE DAY.	55

*	X3 THE MEAN BATCH TIME.	56
*	X4 THE MEAN HAUL TIME.	57
*	X5 THE MEAN DUMP TIME FOR LARGE TRUCKS.	58
*	X6 THE MEAN RETURN TIME.	59
*	X7 THE NUMBER OF LARGE TRUCKS.	60
*	X8 THE NUMBER OF SMALL TRUCKS.	61
*	X10 THE MEAN DUMP TIME FOR SMALL TRUCKS.	62
*	X11 THE MEAN CYCLE TIME FOR THE SYSTEM.	63
*	X13 THE CUMULATIVE QUANTITY OF HOT-MIX PLACED.	64
*	X14 CAPACITY IN TONS OF LARGE TRUCKS.	65
*	X15 CAPACITY IN TONS OF SMALL TRUCKS.	66
*	X16 OPERATING COSTS OF SMALL TRUCKS.	67
*	X17 OPERATING COSTS OF LARGE TRUCKS.	68
*	X18 OPERATING COST OF PLANT.	69
*	X19 THE MEAN SURGE LOADING TIME FOR LARGE TRUCKS.	70
*	X20 THE MEAN SURGE LOADING TIME FOR SMALL TRUCKS.	71
*	X21 PLANT'S BATCH CAPACITY IN TONS.	72
*	X22 THE MEAN MANEUVER TIME.	73
*	X100 TOTAL COST OF DAY'S PRODUCTION.	74
*	X101 UNIT COST OF DAY'S PRODUCTION.	75
*	X102 AVERAGE HOURLY PRODUCTION.	76
*		77
*		78
*	THE FOLLOWING DISTRIBUTIONS, VARIABLES, AND TABLES ARE COMMON TO	79
*	ALL OF THE MODELS:	80
*		81
1	FUNCTION RN3,C29 FUNCTION USED IN DETERMINING BATCH TIME.	82
0.0,.680/.004,.704/.034,.751/.183,.774/.288,.798/.407,.821/.495,.845		83
.563,.868/.595,.892/.632,.915/.680,.938/.702,.962/.714,.985/.731,1.000		84
.751,1.032/.776,1.058/.799,1.079/.812,1.103/.818,1.126/.834,1.150		85
.840,1.173/.854,1.291/.895,1.408/.934,1.525/.957,1.643/.967,1.760		86
.973,1.877/.983,2.323/1.000,11.737		87
*		88
2	FUNCTION RN2,C17 FUNCTION USED IN DETERMINING HAUL TIME.	89
0.0,.723/.048,.777/.125,.833/.203,.888/.266,.917/.338,.944/.418,.972		90
.500,1.00/.582,1.028/.662,1.056/.734,1.083/.797,1.111/.875,1.167		91
.944,1.222/.952,1.277/.981,1.333/1.000,1.400		92
*		93
3	FUNCTION RN4,C13 FUNCTION USED IN DETERMINING MANEUVER TIME	94
0.0,.409/.044,.546/.176,.684/.364,.821/.572,.958/.729,1.096/.830,1.233		95
.886,1.370/.924,1.645/.943,1.920/.955,2.195/.987,2.469/1.0,3.156		96
*		97
4	FUNCTION RN2,C8 FUNCTION USED IN DETERMINING DUMP TIMES.	98
0.0,.768/.125,.871/.406,.922/.531,1.025/.625,1.077/.812,1.180/.906,1.231		99
1.000,1.340		100
*		101
5	FUNCTION RN2,C18 FUNCTION USED IN DETERMINING RETURN TIME.	102
0.0,.663/.070,.667/.152,.767/.189,.800/.231,.833/.279,.867/.330,.900		103
.384,.933/.441,.966/.500,1.00/.559,1.033/.616,1.066/.670,1.100/.721,1.13		104
.811,1.20/.880,1.333/.980,1.467/1.00,1.64		105
*		106
6	FUNCTION RN3,C17 FUNCTION USED IN DETERMINING SURGE TIME.	107
0.0,.854/.001,.875/.006,.895/.023,.916/.067,.477/.097,.937/.159,.958		108
.308,.979/.401,.989/.500,1.00/.599,1.010/.692,1.020/.841,1.041		109
.933,1.062/.977,1.083/.994,1.104/1.00,1.125		110
*		111
2	FVARIABLE FN1*X3 COMPUTATIONS FOR LOADING TIME.	112

```

3   FVARIABLE  FN2*X4      COMPUTATIONS FOR HAUL TIME TO PAVER.      113
4   FVARIABLE  FN4*X5      COMPUTATIONS FOR DUMP TIME (LARGE)        114
5   FVARIABLE  FN5*X6      COMPUTATIONS FOR RETURN TIME.            115
6   FVARIABLE  FN1*X9      COMPUTATIONS FOR LOADING TIME (SMALL).    116
7   FVARIABLE  FN4*X10     COMPUTATIONS FOR DUMP TIME (SMALL).    117
8   VARIABLE   28800-X11   COMPUTATION FOR TIME CHECK.            118
9   FVARIABLE  FN3*X22     COMPUTATIONS FOR MANEUVER TIME.        119
10  FVARIABLE  X18+(X17*X7)+(X16*X8)+65734  TOTAL COST.                        120
11  FVARIABLE  V10/X13     UNIT COST COMPUTATION.                       121
13  FVARIABLE  X13/8       COMPUTATION OF AVERAGE HOURLY PRODUCTION. 122
12  FVARIABLE  V8-(S1/X21)*X3  FACTORS TO DETERMINE WHEN PLANT SHOULD 123
1   BVARIABLE  C1*GE*V12   BE SHUT DOWN TO PERMIT ALL MATERIAL IN 124
*                                     SURGE TO BE CONSUMED BY THE END OF THE DAY 125
*                                     126
*                                     127
1   TABLE    Q1,0,1,10   STATISTICS FOR QUEUE AT PLANT.          128
2   TABLE    Q2,0,1,10   STATISTICS FOR QUEUE AT PAVER.          129
3   TABLE    IA,0,60,30  TABLE FOR INTERARRIVAL TIMES AT PAVER.      130
4   TABLE    IA,0,60,30  TABLE FOR INTERARRIVAL TIMES AT PLANT. 131
*                                     132
*****
*****
*                                     MODEL 1
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*****
*                                     133
*                                     134
*                                     135
*                                     136
*                                     137
*                                     138
*                                     139
*                                     140
*   THE FOLLOWING INITIAL BLOCKS ESTABLISH THE SYSTEM PARAMETERS SUCH 141
*   AS THE NUMBER OF TRUCKS, HAUL DISTANCES, PLANT CAPACITY, ETC.    142
*                                     143
*   INITIAL   X1,6         144
*   INITIAL   X2,5         145
*   INITIAL   X3,43        146
*   INITIAL   X4,950       147
*   INITIAL   X5,186       148
*   INITIAL   X6,780       149
*   INITIAL   X7,3         150
*   INITIAL   X8,3         151
*   INITIAL   X10,160      152
*   INITIAL   X11,2240     153
*   INITIAL   X13,0        154
*   INITIAL   X14,14       155
*   INITIAL   X15,12       156
*   INITIAL   X16,12496    157
*   INITIAL   X17,12496    158
*   INITIAL   X18,162140   159
*   INITIAL   X19,0        160
*   INITIAL   X20,0        161
*   INITIAL   X21,?        162
*   INITIAL   X22,36       163
*   INITIAL   X100,0       164
*   INITIAL   X101,0       165
*   INITIAL   X102,0       166
*                                     167
*                                     168
*****
*****

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*****
* THE FOLLOWING PORTION OF THE PROGRAM SIMULATES THE LOADING, *
* HAULING, DUMPING AND RETURN TO THE PLANT. *
*****
*****
*
1 GENERATE 0,0,,X7 GENERATE X7 LARGE TRUCKS.
2 LOGIC R 1 INSURE TIME CHECK IS IN POSITION.
3 LOGIC R 2 INSURE TIME CHECK 2 IS RESET.
4 ASSIGN 1,1 THIS NUMBER IDENTIFIES LARGE TRUCKS.
5 PEAT1 MARK 5 RECORD TIME THAT TRUCK ARRIVES AT PLANT.
6 TRANSFER ,QTEST TRUCK GOES TO PLANT QUEUE.
7 GENERATE 0,0,,X8 GENERATE X8 LARGE TRUCKS.
8 LOGIC R 1 INSURE THAT TIME CHECK IS IN POSITION.
9 PEAT2 MARK 4 RECORD TIME THAT TRUCK ARRIVES AT PLANT.
10 QTEST TRANSFER BOTH,,WORK1 TEST SEQUENCE TO INSURE THAT TIME
11 GATE LS 1 REMAINS TO MAKE ANOTHER RUN. IF SO,
12 UNLINK 1,GONE,ALL TRUCKS LINE UP AT QUEUE. IF NOT, THEY
13 TRANSFER ,QUIT GO TO BLOCK QUIT WHERE THEY LEAVE SYSTEM
14 WORK1 QUEUE 1 LINE UP FOR LOADING.
15 LINK 1,FIFO,PLANT TRUCKS LINE UP ON FIRST COME BASIS.
16 PLANT SEIZE 1 A TRUCK IS IN POSITION FOR LOADING.
17 GONE DEPART 1 ALL WAITING TRUCKS MOVE UP ONE PLACE.
18 TABULATE 1 GATHERS STATISTICS ON TIME IN PLANT QUEUE.
19 TRANSFER BOTH,,CONT ANOTHER TEST SEQUENCE TO INSURE THERE IS
20 GATE LS 1 TIME TO MAKE A CYCLE BEFORE QUITTING.
21 QUIT TEST E X2,0,SUBT TRUCKS DEPART SYSTEM AT QUITTING TIME
* THROUGH NEXT SIX BLOCKS.
22 SAVEVALUE 100,V10 COMPUTE TOTAL COST.
23 SAVEVALUE 101,V11 COMPUTE UNIT COST.
24 SAVEVALUE 102,V13 COMPUTE AVERAGE HOURLY PRODUCTION.
25 TERMINATE 1
26 SUBT SAVEVALUE 2-,1
27 TERMINATE 0
28 CONT TEST E P1,1,SMALL IS THIS A LARGE OR SMALL TRUCK?.
29 ADVANCE V2, TRUCK LOADS IN V2 SECONDS X NO. BATCHES.
30 ADVANCE V2
31 ADVANCE V2
32 ADVANCE V2
33 ADVANCE V2
34 ADVANCE V2
35 ADVANCE V2
36 TRANSFER ,BACK1 TRUCK PREPARES TO DEPART PLANT.
37 SMALL ADVANCE V2 TRUCK LOADS IN V2 SECONDS X NO. BATCHES.
38 ADVANCE V2
39 ADVANCE V2
40 ADVANCE V2
41 ADVANCE V2
42 ADVANCE V2
43 BACK1 RELEASE 1 TRUCK IS LOADED AND MOVES AWAY FROM PLANT.
44 UNLINK 1,PLANT,1 NEXT WAITING TRUCK CAN MOVE TO PLANT.
45 MARK RECORDS TIME TRUCK DEPARTS PLANT.
46 ADVANCE V3 TRUCK HAULS FROM PLANT TO PAVER.
47 TABULATE 3 GATHERS STATISTICS FOR INTERARRIVAL TIMES.
48 QUEUE 2 TRUCK LINES UP AT PAVER.
49 LINK 2,FIFO,STWO TRUCKS IN LINE ON FIRST COME BASIS.

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50      STWO  SEIZE      2          IS PAVR FREE?          227
51      DEPART 2          228
52      TABULATE 2        GATHERS STATISTICS ON TIME IN PAVR QUEUE. 229
53      TEST F  P1,1,SML2  IS THIS A LARGE OR SMALL TRUCK? IF LARGE, 230
54      ADVANCE V4        THEN DUMP IN V4 SECONDS. IF SMALL, THEN 231
      *                GO TO SML2 AND DUMP IN V7 SECONDS. 232
55      RELEASE 2        TRUCK DEPARTS FINISHER. 233
56      UNLINK  2,STWO,1  NEXT TRUCK MOVES TO FINISHER. 234
57      SAVEVALUE 13+,X14  THE TOTAL PRODUCTION IS INCREASED BY X14. 235
58      SAVEVALUE 4+,3    THE HAUL DISTANCE INCREASES. 236
59      SAVEVALUE 6+,2    THE RETURN TIME INCREASES. 237
60      MARK          RECORDS TIME TRUCK DEPARTS PAVR. 238
61      ADVANCE  V5        TRUCK RETURNS TO PLANT. 239
62      TABULATE  4        GATHERS STATISTICS FOR INTERARRIVAL TIMES. 240
63      TRANSFER ,PEAT1   241
64      SML2  ADVANCE  V7    SMALL TRUCKS DUMP IN V7 SECONDS. 242
65      RELEASE  2        TRUCK DEPARTS FINISHER. 243
66      UNLINK  2,STWO,1  NEXT TRUCK MOVES TO FINISHER. 244
67      SAVEVALUE 13+,X15  THE TOTAL PRODUCTION IS INCREASED BY X15. 245
68      SAVEVALUE 4+,2    HAUL DISTANCE INCREASES. 246
69      SAVEVALUE 6+,1    THE RETURN TIME INCREASES. 247
70      MARK          RECORDS TIME TRUCK DEPARTS PAVR. 248
71      ADVANCE  V5        TRUCK RETURNS TO PLANT. 249
72      TABULATE  4        GATHERS STATISTICS FOR INTERARRIVAL TIMES. 250
73      TRANSFER ,PEAT2   251
      *                252
      *                253
      *                254
      *                255
      *                256
      *                257
      *                258
      *                259
      *                260
      *                261
      *                262
74      *                263
      *                264
75      GENERATE ,,V8,1   265
76      LOGIC S  1        266
      TERMINATE  0        267
      *                268
      *                269
      *                270
      *                271
      *                272
      *                273
      *                274
      *                275
      *                276
      *                277
77      GENERATE ,,25200,1 278
78      TEST F  BV1,1     279
79      LOGIC S  2        280
80      TERMINATE 0       281
      *                282
      *                283
      *                283

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RELATIVE CLOCK		28798 ABSOLUTE CLOCK			28798									
BLOCK COUNTS														
BLOCK	CURRENT	TOTAL	BLOCK	CURRENT	TOTAL	BLOCK	CURRENT	TOTAL	BLOCK	CURRENT	TOTAL	BLOCK	CURRENT	TOTAL
1	0	3	11	0	5	21	0	6	31	0	33	41	0	31
2	0	3	12	0	5	22	0	1	32	0	33	42	0	31
3	0	3	13	0	5	23	0	1	33	0	33	43	0	64
4	0	3	14	0	65	24	0	1	34	0	33	44	0	64
5	0	36	15	0	65	25	0	1	35	0	33	45	0	64
6	0	36	16	0	65	26	0	5	36	0	33	46	0	64
7	0	3	17	0	65	27	0	5	37	0	31	47	0	64
8	0	3	18	0	65	28	0	64	38	0	31	48	0	64
9	0	34	19	0	65	29	0	33	39	0	31	49	0	64
10	0	70	20	0	1	30	0	33	40	0	31	50	0	64
BLOCK	CURRENT	TOTAL	BLOCK	CURRENT	TOTAL	BLOCK	CURRENT	TOTAL	BLOCK	CURRENT	TOTAL	BLOCK	CURRENT	TOTAL
51	0	64	61	0	33	71	0	31	81	0	0			
52	0	64	62	0	33	72	0	31	82	0	0			
53	0	64	63	0	33	73	0	31						
54	0	33	64	0	31	74	0	1						
55	0	33	65	0	31	75	0	1						
56	0	33	66	0	31	76	0	1						
57	0	33	67	0	31	77	0	1						
58	0	33	68	0	31	78	0	1						
59	0	33	69	0	31	79	0	1						
60	0	33	70	0	31	80	0	1						

MAXIMUM
CONTENTS
5
1

AVERAGE
CONTENTS
.498
.054

CURRENT
CONTENTS

AVERAGE
TIME/TRANS
377.500
120.769

TOTAL
ENTRIES
38
13

USER CHAIN
1
2

FACILITY	AVERAGE UTILIZATION	NUMBER ENTRIES	AVERAGE TIME/TRAN	SEIZING TRANS. NO.	PREEMPTING TRANS. NO.
1	.763	65	338.430	9	
2	.386	64	173.859		

CONTENTS OF FULLWORD SAVEVALUES (NON-ZERO)

SAVEVALUE	NR,	VALUE	NR,	VALUE	NR,	VALUE	NR,	VALUE	NR,	VALJE
1		6	3	43	4	1111	5	186	6	877
7		3	8	3	10	160	11	2240	13	834
14		14	15	12	16	12496	17	12496	18	162140
21		2	22	36	100	302850	101	363	102	104

QUEUE	MAXIMUM CONTENTS	AVERAGE CONTENTS	TOTAL ENTRIES	ZERO ENTRIES	PERCENT ZEROS	AVERAGE TIME/TRANS	\$ AVERAGE TIME/TRANS	TABLE NUMBER	CURRENT CONTENTS
1	5	.498	65	27	41.5	220.692	377.500		
2	1	.054	64	51	79.6	24.531	120.769		

\$AVERAGE TIME/TRANS = AVERAGE TIME/TRANS EXCLUDING ZERO ENTRIES

TABLE 1
ENTRIES IN TABLE
65

UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	MULTIPLE OF MEAN	DEVIATION FROM MEAN
0	51	78.46	78.4	21.5	-0.000	-0.423
1	11	16.92	95.3	4.6	3.250	.952
2	1	1.53	96.9	3.0	6.500	2.327
3	1	1.53	98.4	1.5	9.750	3.703
4	1	1.53	100.0	0	13.000	5.078

MEAN ARGUMENT
.307

STANDARD DEVIATION
.727

SUM OF ARGUMENTS
20.000

NON-WEIGHTED

REMAINING FREQUENCIES ARE ALL ZERO

TABLE 2
 ENTRIES IN TABLE
 64

UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	MULTIPLE OF MEAN	DEVIATION FROM MEAN
0	64	100.00	100.0	.0	-.000	-.000

MEAN ARGUMENT
 -.000

STANDARD DEVIATION
 .000

SUM OF ARGUMENTS
 .000

NON-WEIGHTED

REMAINING FREQUENCIES ARE ALL ZERO

TABLE 3
ENTRIES IN TABLE
63

	MEAN ARGUMENT 424.428	STANDARD DEVIATION 264.000	SUM OF ARGUMENTS 26739.000	NON-WEIGHTED		
UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	MULTIPLE OF MEAN	DEVIATION FROM MEAN
0	0	.00	.0	100.0	-.000	-1.607
60	6	9.52	9.5	90.4	.141	-1.380
120	5	7.93	17.4	82.5	.282	-1.153
180	3	4.76	22.2	77.7	.424	-.925
240	6	9.52	31.7	68.2	.565	-.698
300	0	.00	31.7	68.2	.706	-.471
360	5	7.93	39.6	60.3	.848	-.244
420	5	7.93	47.6	52.3	.989	-.016
480	6	9.52	57.1	42.8	1.130	.210
540	7	11.11	68.2	31.7	1.272	.437
600	2	3.17	71.4	28.5	1.413	.665
660	4	6.34	77.7	22.2	1.555	.892
720	4	6.34	84.1	15.8	1.696	1.119
780	6	9.52	93.6	6.3	1.837	1.346
840	1	1.58	95.2	4.7	1.979	1.574
900	0	.00	95.2	4.7	2.120	1.801
960	1	1.58	96.8	3.1	2.261	2.028
1020	1	1.58	98.4	1.5	2.403	2.255
1080	1	1.58	100.0	.0	2.544	2.483

REMAINING FREQUENCIES ARE ALL ZERO

TABLE 4
ENTRIES IN TABLE
63

	MEAN ARGUMENT 428.698	STANDARD DEVIATION 292.000	SUM OF ARGUMENTS 27008.000	NON-WEIGHTED		
UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	MULTIPLE OF MEAN	DEVIATION FROM MEAN
0	0	.00	.0	100.0	-.000	-1.468
60	8	12.69	12.6	87.3	.139	-1.262
120	4	6.34	19.0	80.9	.279	-1.057
180	7	11.11	30.1	69.8	.419	-.851
240	1	1.58	31.7	68.2	.559	-.646
300	1	1.58	33.3	66.6	.699	-.440
360	7	11.11	44.4	55.5	.839	-.235
420	3	4.76	49.2	50.7	.979	-.029
480	5	7.93	57.1	42.8	1.119	.175
540	5	7.93	65.0	34.9	1.259	.381
600	4	6.34	71.4	28.5	1.399	.586
660	4	6.34	77.7	22.2	1.539	.792
720	3	4.76	82.5	17.4	1.679	.997
780	2	3.17	85.7	14.2	1.819	1.203
840	3	4.76	90.4	9.5	1.959	1.408
900	2	3.17	93.6	6.3	2.099	1.614
960	1	1.58	95.2	4.7	2.239	1.819
1020	0	.00	95.2	4.7	2.379	2.025
1080	3	4.76	100.0	.0	2.519	2.230

REMAINING FREQUENCIES ARE ALL ZERO

APPENDIX C

MODEL NO. 2

SURGE LOADING

Appendix C contains Model No. 2, which is the simulation model for a hot-mix paving operation with a surge loading system. The results of a simulation for a sample experiment employing three 12-ton trucks and three 14-ton trucks hauling from a 4000-lb. batch plant are provided for illustrative purposes.

The discussion for the conventional simulation model (Model No. 1) was presented in Appendix B. Except as noted below, Model No. 2 functions in a manner identical to that of Model No. 1. For this reason, only the differences in the two models will be discussed in this Appendix.

Cards 167-197 introduce a surge loading system into the model. These cards function in the following manner:

Card 176 1 STORAGE 100

This card establishes the capacity of the surge hopper in tons. The figure 100 represents 100 tons of storage. By changing this figure, any storage capacity may be established.

Cards 177-180

These cards allow the hopper to be filled with a specified amount of hot-mix prior to the beginning of the shift. The amount to be pre-loaded is determined by Card 178 ENTER 1,100. The figure 100 specifies that 100 tons of hot-mix are to be placed in the hopper before the shift begins. This figure may range in value from 0 to the capacity specified in Card 176 above.

Cards 181-189

These cards are necessary program cards and may not be altered. Their functions in the model are described in the sample program.

Card 190 ADVANCE 60,5

This card models the hot-mix being transported from the pubmill to the hopper by the elevator. The 60 represents the mean time in seconds for a batch to be transported while the 5 represents a possible five-second fluctuation. Thus, the range in time required for this operation is 55 to 65 seconds.

Cards 190-195

These cards are necessary program cards and may not be altered.

The remaining cards are necessary for the proper functioning of the model and may not be modified or omitted except as noted in

Appendix B.

BLOCK NUMBER	*LOC	OPERATION SIMULATE RMULT	A,B,C,D,E,F,G 543,37,31,5	COMMENTS	CARD NUMBER
					1
					2
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*	X3	THE MEAN BATCH TIME.	56					
*	X4	THE MEAN HAUL TIME.	57					
*	X5	THE MEAN DUMP TIME FOR LARGE TRUCKS.	58					
*	X6	THE MEAN RETURN TIME.	59					
*	X7	THE NUMBER OF LARGE TRUCKS.	60					
*	X8	THE NUMBER OF SMALL TRUCKS.	61					
*	X10	THE MEAN DUMP TIME FOR SMALL TRUCKS.	62					
*	X11	THE MEAN CYCLE TIME FOR THE SYSTEM.	63					
*	X13	THE CUMULATIVE QUANTITY OF HOT-MIX PLACED.	64					
*	X14	CAPACITY IN TONS OF LARGE TRUCKS.	65					
*	X15	CAPACITY IN TONS OF SMALL TRUCKS.	66					
*	X16	OPERATING COSTS OF SMALL TRUCKS.	67					
*	X17	OPERATING COSTS OF LARGE TRUCKS.	68					
*	X18	OPERATING COST OF PLANT.	69					
*	X19	THE MEAN SURGE LOADING TIME FOR LARGE TRUCKS.	70					
*	X20	THE MEAN SURGE LOADING TIME FOR SMALL TRUCKS.	71					
*	X21	PLANT'S BATCH CAPACITY IN TONS.	72					
*	X22	THE MEAN MANEUVER TIME.	73					
*	X100	TOTAL COST OF DAY'S PRODUCTION.	74					
*	X101	UNIT COST OF DAY'S PRODUCTION.	75					
*	X102	AVERAGE HOURLY PRODUCTION.	76					
*			77					
*			78					
*		THE FOLLOWING DISTRIBUTIONS, VARIABLES, AND TABLES ARE COMMON TO	79					
*		ALL OF THE MODELS:	80					
*			81					
1	FUNCTION	RN3,C29	FUNCTION USED IN DETERMINING BATCH TIME.	82				
0.0,	.680/.004,	.704/.034,	.751/.183,	.774/.288,	.798/.407,	.821/.495,	.845	83
.563,	.868/.595,	.892/.632,	.915/.680,	.938/.702,	.962/.714,	.985/.731,	1.009	84
.751,	1.032/.776,	1.058/.799,	1.079/.812,	1.103/.818,	1.126/.834,	1.150		85
.840,	1.173/.854,	1.291/.895,	1.408/.934,	1.525/.957,	1.643/.967,	1.760		86
.973,	1.877/.983,	2.323/1.000,	11.737					87
*								88
2	FUNCTION	RN2,C17	FUNCTION USED IN DETERMINING HAUL TIME.	89				
0.0,	.723/.048,	.777/.125,	.833/.203,	.888/.266,	.917/.338,	.944/.418,	.972	90
.500,	1.00/.582,	1.028/.662,	1.056/.734,	1.083/.797,	1.111/.875,	1.167		91
.944,	1.222/.952,	1.277/.981,	1.333/1.000,	1.400				92
*								93
3	FUNCTION	RN4,C13	FUNCTION USED IN DETERMINING MANEUVER TIME	94				
0.0,	.409/.044,	.546/.176,	.684/.364,	.821/.572,	.958/.729,	1.096/.830,	1.233	95
.886,	1.370/.924,	1.645/.943,	1.920/.955,	2.195/.987,	2.469/1.0,	3.156		96
*								97
4	FUNCTION	RN2,C8	FUNCTION USED IN DETERMINING DUMP TIMES.	98				
0.0,	.768/.125,	.871/.406,	.922/.531,	1.025/.625,	1.077/.812,	1.180/.906,	1.231	99
1.000,	1.340							100
*								101
5	FUNCTION	RN2,C18	FUNCTION USED IN DETERMINING RETURN TIME.	102				
0.0,	.663/.070,	.667/.152,	.767/.189,	.800/.231,	.833/.279,	.867/.330,	.900	103
.384,	.933/.441,	.966/.500,	1.00/.559,	1.033/.616,	1.066/.670,	1.100/.721,	1.13	104
.811,	1.20/.880,	1.333/.980,	1.467/1.00,	1.64				105
*								106
6	FUNCTION	RN3,C17	FUNCTION USED IN DETERMINING SURGE TIME.	107				
0.0,	.854/.001,	.875/.006,	.895/.023,	.916/.067,	.9477/.097,	.937/.159,	.958	108
.308,	.979/.401,	.989/.500,	1.00/.599,	1.010/.692,	1.020/.841,	1.041		109
.933,	1.062/.977,	1.083/.994,	1.104/1.00,	1.125				110
*								111
2	FUNCTION	FN1*X3	COMPUTATIONS FOR LOADING TIME.	112				

```

3   FVARIABLE  FN2*X4      COMPUTATIONS FOR HAUL TIME TO PAVER.      113
4   FVARIABLE  FN4*X5      COMPUTATIONS FOR DUMP TIME (LARGE)      114
5   FVARIABLE  FN5*X6      COMPUTATIONS FOR RETURN TIME.          115
6   FVARIABLE  FN1*X9      COMPUTATIONS FOR LOADING TIME (SMALL).    116
7   FVARIABLE  FN4*X10     COMPUTATIONS FOR DUMP TIME (SMALL).    117
8   VARIABLE   28800-X11   COMPUTATION FOR TIME CHECK.          118
9   FVARIABLE  FN3*X22     COMPUTATIONS FOR MANEUVER TIME.       119
10  FVARIABLE  X18+(X17*X7)+(X16*X8)+65734  TOTAL COST.                    120
11  FVARIABLE  V10/X13     UNIT COST COMPUTATION.                121
13  FVARIABLE  X13/8       COMPUTATION OF AVERAGE HOURLY PRODUCTION.  122
12  FVARIABLE  V8-(S1/X21)*X3  FACTORS TO DETERMINE WHEN PLANT SHOULD  123
1   BVARIABLE  C1*GE*V12   BE SHUT DOWM TO PERMIT ALL MATERIAL IN    124
*                                     SURGE TO BE CONSUMED BY THE END OF THE DAY  125
*                                     *                                     126
*                                     *                                     127
1   TABLE     Q1,0,1,10   STATISTICS FOR QUEUE AT PLANT.          128
2   TABLE     Q2,0,1,10   STATISTICS FOR QUEUE AT PAVER.        129
3   TABLE     IA,0,60,30  TABLE FOR INTERARRIVAL TIMES AT PAVER.  130
4   TABLE     IA,0,60,30  TABLE FOR INTERARRIVAL TIMES AT PLANT.  131
*                                     *                                     132
*****                                     133
*****                                     134
*                                     *                                     135
*                                     MODEL 2                                     *
*****                                     136
*****                                     137
*                                     *                                     138
*                                     *                                     139
*                                     *                                     140
*                                     *                                     141
*   THE FOLLOWING INITIAL BLOCKS ESTABLISH THE SYSTEM PARAMETERS SUCH  141
*   AS THE NUMBER OF TRUCKS, HAUL DISTANCES, PLANT CAPACITY, ETC.     142
*                                     *                                     143
*   INITIAL    X1,6        144
*   INITIAL    X2,5        145
*   INITIAL    X3,43       146
*   INITIAL    X4,950      147
*   INITIAL    X5,186      148
*   INITIAL    X6,780      149
*   INITIAL    X7,3        150
*   INITIAL    X8,3        151
*   INITIAL    X10,160     152
*   INITIAL    X11,1975    153
*   INITIAL    X13,0       154
*   INITIAL    X14,14      155
*   INITIAL    X15,12      156
*   INITIAL    X16,12496   157
*   INITIAL    X17,12496   158
*   INITIAL    X18,162140  159
*   INITIAL    X19,23      160
*   INITIAL    X20,20      161
*   INITIAL    X21,2       162
*   INITIAL    X22,36      163
*   INITIAL    X100,0      164
*   INITIAL    X101,0      165
*   INITIAL    X102,0      166
*                                     *                                     167
*****                                     168
*****                                     169

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* THE FOLLOWING PORTION OF THE PROGRAM SIMULATES THE PRODUCTION OF *
* HOT-MIX AND ITS STORAGE IN THE HOPPER.
*****
*****
*
*
1 STORAGE 100 ESTABLISHES SURGE HOPPER CAPACITY.
GENERATE ,,,1,100 THE NEXT THREE BLOCKS FILL THE HOPPER WITH
2 ENTER 1,100 100 TONS OF HOT-MIX BEFORE THE SHIFT.
3 TERMINATE 0 THIS OPTION MAY BE OMITTED, OR THE AMOUNT
* TO BE PRE-STORED MAY BE VARIED.
4 GENERATE REGULAR PRODUCTION BEGINS.
5 GATE NU 3 MECHANICAL DEVICE FOR CONTROL OF XACTIONS.
6 SEIZE 3 MATERIALS LOADED INTO THE PUGMILL.
7 GATE LR 2 IS THERE ENOUGH HOT-MIX FOR THE DAY?
8 TEST GE R1,X21 IS THERE ENOUGH SPACE IN HOPPER FOR MIX?
9 ADVANCE X3,FN1 MATERIALS WEIGHED AND MIXED.
10 TEST GE S1,X14,YYY IF THERE IS NOT ENOUGH HOT-MIX IN SURGE TO
* FILL THE TRUCK, THEN GO TO DIRECT LOAD.
11 RELEASE 3 HOT-MIX DUMPED INTO CHARGING CHUTE.
12 ADVANCE 60,5 HOT-MIX LIFTED BY HOT ELEVATOR TO SURGE.
13 ENTER 1,X21 HOT-MIX PLACED INTO SURGE HOPPER.
14 BYEE TERMINATE 0 EXCESS XACTIONS REMOVED FROM THE SYSTEM.
15 YYY ENTER 1,X21 DIRECT LOADING WHEN HOPPER IS EMPTY.
16 RELEASE 3
17 TERMINATE 0
*
*
*****
*****
* THE FOLLOWING PORTION OF THE PROGRAM SIMULATES THE LOADING, *
* HAULING, DUMPING AND RETURN TO THE PLANT. *
*****
*****
18 GENERATE 0,0,,X7 GENERATE X7 LARGE TRUCKS.
19 LOGIC R 1 INSURE TIME CHECK IS IN POSITION.
20 LOGIC R 2 INSURE TIME CHECK 2 IS RESET.
21 ASSIGN 1,1 THIS NUMBER IDENTIFIES LARGE TRUCKS.
22 PEAT1 MARK 5 RECORD TIME THAT TRUCK ARRIVES AT PLANT.
23 TRANSFER ,QTEST TRUCK GOES TO PLANT QUEUE.
24 GENERATE 0,0,,X8 GENERATE X8 LARGE TRUCKS.
25 LOGIC R 1 INSURE THAT TIME CHECK IS IN POSITION.
26 PEAT2 MARK 4 RECORD TIME THAT TRUCK ARRIVES AT PLANT.
27 QTEST TRANSFER BOTH,,WORK1 TEST SEQUENCE TO INSURE THAT TIME
28 GATE LS 1 REMAINS TO MAKE ANOTHER RUN. IF SO,
29 UNLINK 1,GONE,ALL TRUCKS LINE UP AT QUEUE. IF NOT, THEY
30 TRANSFER ,QUIT GO TO BLOCK QUIT WHERE THEY LEAVE SYSTEM
31 WORK1 QUEUE 1 LINE UP FOR LOADING.
32 LINK 1,FIFO,PLANT TRUCKS LINE UP ON FIRST COME BASIS.
33 PLANT SEIZE 1 A TRUCK IS IN POSITION FOR LOADING.
34 GONE DEPART 1 ALL WAITING TRUCKS MOVE UP ONE PLACE.
35 TABULATE 1 GATHERS STATISTICS ON TIME IN PLANT QUEUE.
36 TRANSFER BOTH,,CONT ANOTHER TEST SEQUENCE TO INSURE THERE IS
37 GATE LS 1 TIME TO MAKE A CYCLE BEFORE QUITTING.
38 QUIT TEST F X2,0,SUBT TRUCKS DEPART SYSTEM AT QUITTING TIME

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39      *      SAVEVALUE 100,V10      THROUGH NEXT SIX BLOCKS.      227
40      SAVEVALUE 101,V11      COMPUTE TOTAL COST.      228
41      SAVEVALUE 102,V13      COMPUTE UNIT COST.      229
42      TERMINATE 1      COMPUTE AVERAGE HOURLY PRODUCTION.      230
43      SUBT SAVEVALUE 2-,1      231
44      TERMINATE 0      232
45      CONT TEST E P1,1,SMALL IS THIS A LARGE OR SMALL TRUCK?      233
46      TEST GE S1,X14 IS THERE ENOUGH HOT-MIX IN HOPPER TO LOAD?      234
47      ADVANCE X19,FN6 LARGE TRUCKS LOAD.      235
48      LEAVE 1,X14 THE AMOUNT OF HOT-MIX IN HOPPER REDUCED.      236
49      TRANSFER ,BACK1 TRUCK PREPARES TO DEPART PLANT.      237
50      SMALL TEST GE S1,X15 IS THERE ENOUGH HOT-MIX IN HOPPER TO LOAD?      238
51      ADVANCE X20,FN6 SMALL TRUCKS LOAD.      239
52      LEAVE 1,X15 THE AMOUNT OF HOT-MIX IN HOPPER REDUCED.      240
53      BACK1 RELEASE 1 TRUCK IS LOADED AND MOVES AWAY FROM PLANT.      241
54      UNLINK 1,PLANT,1 NEXT WAITING TRUCK CAN MOVE TO PLANT.      242
55      MARK RECORDS TIME TRUCK DEPARTS PLANT.      243
56      ADVANCE V3 TRUCK HAULS FROM PLANT TO PAVER.      244
57      TABULATE 3 GATHERS STATISTICS FOR INTERARRIVAL TIMES.      245
58      QUEUE 2 TRUCK LINES UP AT PAVER.      246
59      LINK 2,FIFO,STWO TRUCKS IN LINE ON FIRST COME BASIS.      247
60      STWO SEIZE 2 IS PAVER FREE?      248
61      DEPART 2      249
62      TABULATE 2 GATHERS STATISTICS ON TIME IN PAVER QUEUE.      250
63      TEST E P1,1,SML2 IS THIS A LARGE OR SMALL TRUCK? IF LARGE,      251
64      ADVANCE V4 THEN DUMP IN V4 SECONDS. IF SMALL, THEN      252
      GO TO SML2 AND DUMP IN V7 SECONDS.      253
65      *      RELEASE 2 TRUCK DEPARTS FINISHER.      254
66      UNLINK 2,STWO,1 NEXT TRUCK MOVES TO FINISHER.      255
67      SAVEVALUE 13+,X14 THE TOTAL PRODUCTION IS INCREASED BY X14.      256
68      SAVEVALUE 4+,3 THE HAUL DISTANCE INCREASES.      257
69      SAVEVALUE 6+,2 THE RETURN TIME INCREASES.      258
70      MARK RECORDS TIME TRUCK DEPARTS PAVER.      259
71      ADVANCE V5 TRUCK RETURNS TO PLANT.      260
72      TABULATE 4 GATHERS STATISTICS FOR INTERARRIVAL TIMES.      261
73      TRANSFER ,PEAT1      262
74      SML2 ADVANCE V7 SMALL TRUCKS DUMP IN V7 SECONDS.      263
75      RELEASE 2 TRUCK DEPARTS FINISHER.      264
76      UNLINK 2,STWO,1 NEXT TRUCK MOVES TO FINISHER.      265
77      SAVEVALUE 13+,X15 THE TOTAL PRODUCTION IS INCREASED BY X15.      266
78      SAVEVALUE 4+,2 HAUL DISTANCE INCREASES.      267
79      SAVEVALUE 6+,1 THE RETURN TIME INCREASES.      268
80      MARK RECORDS TIME TRUCK DEPARTS PAVER.      269
81      ADVANCE V5 TRUCK RETURNS TO PLANT.      270
82      TABULATE 4 GATHERS STATISTICS FOR INTERARRIVAL TIMES.      271
83      TRANSFER ,PEAT2      272
      *      273
      *      274
      *      275
      *      276
      *      277
      *      278
      *      279
      *      280
      *      281
      *      282
      *      283

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RELATIVE CLOCK		29205 ABSOLUTE CLOCK				29205					
BLOCK COUNTS		BLOCK CURRENT		BLOCK CURRENT		BLOCK CURRENT		BLOCK CURRENT		BLOCK CURRENT	
BLOCK CURRENT	TOTAL	BLOCK CURRENT	TOTAL	BLOCK CURRENT	TOTAL	BLOCK CURRENT	TOTAL	BLOCK CURRENT	TOTAL	BLOCK CURRENT	TOTAL
1	0	1	484	11	0	21	3	31	80	41	1
2	0	1	484	12	0	22	44	32	80	42	1
3	0	1	484	13	0	23	44	33	80	43	5
4	1	486	484	14	0	24	3	34	80	44	5
5	0	485	0	15	0	25	3	35	80	45	80
6	1	485	0	16	0	26	42	36	80	46	41
7	0	484	0	17	0	27	86	37	0	47	41
8	0	484	3	18	0	28	6	38	6	48	41
9	0	484	3	19	0	29	6	39	1	49	41
10	0	484	3	20	0	30	6	40	1	50	39
BLOCK CURRENT	TOTAL	BLOCK CURRENT	TOTAL	BLOCK CURRENT	TOTAL	BLOCK CURRENT	TOTAL	BLOCK CURRENT	TOTAL	BLOCK CURRENT	TOTAL
51	0	39	80	61	0	71	41	81	39	91	0
52	0	39	80	62	0	72	41	82	39	92	0
53	0	80	80	63	0	73	41	83	39		0
54	0	80	41	64	0	74	39	84	1		
55	0	80	41	65	0	75	39	85	1		
56	0	80	41	66	0	76	39	86	1		
57	0	80	41	67	0	77	39	87	1		
58	0	80	41	68	0	78	39	88	1		
59	0	80	41	69	0	79	39	89	1		
60	0	80	41	70	0	80	39	90	1		

USER CHAIN	TOTAL ENTRIES	AVERAGE TIME/TRANS	CURRENT CONTENTS	AVERAGE CONTENTS	MAXIMUM CONTENTS
1	10	.32.000		.010	5
2	27	114.000		.105	3

FACILITY	AVERAGE UTILIZATION	NUMBER ENTRIES	AVERAGE TIME/TRAN	SEIZING TRANS. NO.	PREEMPTING TRANS. NO.
1	.057	80	20.899		
2	.491	80	179.274		
3	.999	485	60.214	12	

STORAGE	CAPACITY	AVERAGE CONTENTS	AVERAGE UTILIZATION	ENTRIES	AVERAGE TIME/TRAN	CURRENT CONTENTS	MAXIMUM CONTENTS
1	100	80.354	.803	1068	2197.336	26	100

CONTENTS OF FULLWORD SAVEVALUES (NON-ZERO)

SAVEVALUE	NR,	VALUE	NR,	VALUE	NR,	VALUE	NR,	VALUE	NR,	VALUE
	1	6	3	43	4	1151	5	186	6	901
	7	3	8	3	10	160	11	1975	13	1042
	14	14	15	12	16	12496	17	12496	18	162140
	19	23	20	20	21	2	22	36	100	302850
	101	290	102	130						

QUEUE	MAXIMUM CONTENTS	AVERAGE CONTENTS	TOTAL ENTRIES	ZERO ENTRIES	PERCENT ZEROS	AVERAGE TIME/TRANS	\$AVERAGE TIME/TRANS	TABLE NUMBER	CURRENT CONTENTS
1	5	.010	80	70	87.5	4.000	32.000		
2	3	.105	80	54	67.4	38.474	118.384		

\$AVERAGE TIME/TRANS = AVERAGE TIME/TRANS EXCLUDING ZERO ENTRIES

TABLE 1
ENTRIES IN TABLE
80

	MEAN ARGUMENT .125	STANDARD DEVIATION .603	SUM OF ARGUMENTS 10.000	NON-WEIGHTED		
UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	MULTIPLE OF MEAN	DEVIATION FROM MEAN
0	76	94.99	94.9	5.0	-.000	-.207
1	1	1.24	96.2	3.7	8.000	1.451
2	1	1.24	97.4	2.5	16.000	3.109
3	1	1.24	98.7	1.2	24.000	4.767
4	1	1.24	100.0	.0	32.000	6.425

REMAINING FREQUENCIES ARE ALL ZERO

TABLE 2
ENTRIES IN TABLE
80

UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	MULTIPLE OF MEAN	DEVIATION FROM MEAN
0	76	94.99	94.9	5.0	-.000	-.214
1	3	3.74	98.7	1.2	16.000	3.224
2	1	1.24	100.0	.0	32.000	6.663

REMAINING FREQUENCIES ARE ALL ZERO

MEAN ARGUMENT
.062

STANDARD DEVIATION
.290

SUM OF ARGUMENTS
5.000

NON-WEIGHTED

TABLE 3
ENTRIES IN TABLE
79

	MEAN ARGUMENT 344.594	STANDARD DEVIATION 258.000	SUM OF ARGUMENTS 27223.000	NON-WEIGHTED		
UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	MULTIPLE OF MEAN	DEVIATION FROM MEAN
0	0	.00	.0	100.0	-.000	-1.335
60	8	10.12	10.1	89.8	.174	-1.103
120	5	6.32	16.4	83.5	.348	-.870
180	10	12.65	29.1	70.8	.522	-.637
240	8	10.12	39.2	60.7	.696	-.405
300	5	6.32	45.5	54.4	.870	-.172
360	8	10.12	55.6	44.3	1.044	.059
420	13	16.45	72.1	27.8	1.218	.292
480	5	6.32	78.4	21.5	1.392	.524
540	4	5.06	83.5	16.4	1.567	.757
600	2	2.53	86.0	13.9	1.741	.989
660	4	5.06	91.1	8.8	1.915	1.222
720	2	2.53	93.6	6.3	2.089	1.455
780	1	1.26	94.9	5.0	2.263	1.687
840	1	1.26	96.2	3.7	2.437	1.920
900	1	1.26	97.4	2.5	2.611	2.152
960	0	.00	97.4	2.5	2.785	2.385
1020	0	.00	97.4	2.5	2.959	2.617
1080	0	.00	97.4	2.5	3.134	2.850
1140	1	1.26	98.7	1.2	3.308	3.082
1200	0	.00	98.7	1.2	3.482	3.315
1260	0	.00	98.7	1.2	3.656	3.548
1320	0	.00	98.7	1.2	3.830	3.780
1380	0	.00	98.7	1.2	4.004	4.013
1440	0	.00	98.7	1.2	4.178	4.245
1500	0	.00	98.7	1.2	4.352	4.478
1560	1	1.26	100.0	.0	4.527	4.710

REMAINING FREQUENCIES ARE ALL ZERO

TABLE 4
ENTRIES IN TABLE
79

		MEAN ARGUMENT 348.139	STANDARD DEVIATION 247.937	SUM OF ARGUMENTS 27503.000		NON-WEIGHTED
UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	MULTIPLE OF MEAN	DEVIATION FROM MEAN
0	0	.00	.0	100.0	-.000	-1.404
60	12	15.18	15.1	84.8	.172	-1.162
120	8	10.12	25.3	74.6	.344	-.920
180	6	7.59	32.9	67.0	.517	-.678
240	5	6.32	39.2	60.7	.589	-.436
300	4	5.06	44.3	55.6	.861	-.194
360	4	5.06	49.3	50.6	1.034	.047
420	10	12.65	62.0	37.9	1.206	.289
480	8	10.12	72.1	27.8	1.378	.531
540	7	8.86	81.0	18.9	1.551	.773
600	3	3.79	84.8	15.1	1.723	1.015
660	5	6.32	91.1	8.8	1.895	1.257
720	0	.00	91.1	8.8	2.068	1.499
780	2	2.53	93.6	6.3	2.240	1.741
840	2	2.53	96.2	3.7	2.412	1.983
900	1	1.26	97.4	2.5	2.585	2.225
960	1	1.26	98.7	1.2	2.757	2.467
1020	0	.00	98.7	1.2	2.929	2.709
1080	1	1.26	100.0	.0	3.102	2.951

REMAINING FREQUENCIES ARE ALL ZERO

APPENDIX D

FORMS AND INSTRUCTIONS FOR RECORDING FIELD DATA

INSTRUCTIONS FOR PLANT OBSERVATIONS

All times recorded to nearest second.

Columns (1), (2), (3), and (4) are completed in the field or from timelapse photography analysis.

a = preceding truck.

b = succeeding truck.

- (1) Truck identification number.
- (2) Truck arrives in queue when it comes to a halt in line.
- (3) If there is no queue, truck begins loading when front end passes beneath pugmill. If there is a queue, truck begins loading time when preceding truck departs from beneath pugmill. If surge loading is used, loading begins at instant discharge chute opens.
- (4) Truck departs plant when discharge chute of pugmill or surge hopper closes.
- (5) Time in queue = (3) - (2).
- (6) Load time = (4) - (3).
- (7) Time between arrivals = (2)_a - (2)_b.
- (8) Return time = (6)¹ - (2).

¹Time from column (6) on paver data sheet for truck No. x.

INSTRUCTIONS FOR PAVER OBSERVATIONS

All times recorded to nearest second.

Columns (1), (2), (3), (5), and (7) are completed in the field or from timelapse photography analysis.

a = preceding truck.

b = succeeding truck.

- (1) Truck identification number.
- (2) Truck arrives in queue when it passes midpoint of paver. If there is no queue, this time is recorded as beginning of maneuver time.
- (3) Truck departs queue when it begins backward motion into dump position. This column is left blank if there is no queue.
- (4) Time in queue = (2) - (3).
- (5) Truck begins dumping when rear tires are engaged in the Layton hitch.
- (6) Maneuver time = (5) - (2) if there is no queue.
(5) - (3) if there is a queue.
- (7) Truck departs site when Layton hitch is released.
- (8) Dump time = (7) - (5).
- (9) Time between arrivals = (2)a - (2)b.
- (10) Haul time = (4)* - (2).

*Time from column (4) on plant data sheet for truck No. x.

APPENDIX E

PROGRAM FOR DATA ANALYSIS

BLOCK NUMBER	*LOC	OPERATION	A,B,C,D,E,F,G	COMMENTS	CARD NUMBER
		SIMULATE			3
*					4
*					5
*	LOCATION	:	HASKELL LEMON CONSTRUCTION COMPANY		6
*		:	OKLAHOMA CITY, OKLAHOMA		7
*	DATE	:	5 FEB 1973		8
*	WEATHER	:	CLOUDY, 48 F.		9
*	MIX	:	SURFACE MIX, TYPE C		10
*	PLANT	:	EAST PLANT, 5000 LB PUGMILL CAPACITY		11
*					12
*					13
*					14
*					15
*					16
*					17
*					18
*					19
*					20
*					21
*					22
	INITIAL		X1,38/X2,38/X3,39/X4,34/X5,33/X6,33/X7,43/X8,33/X9,35		23
	INITIAL		X10,34/X11,34/X12,34/X13,52/X14,35/X15,34/X16,35		24
	INITIAL		X17,34/X18,35/X19,34/X20,34/X21,35/X22,35/X23,35		25
	INITIAL		X24,35/X25,36/X26,35/X27,32/X28,35/X29,35/X30,39		26
	INITIAL		X31,35/X32,46/X33,34/X34,34/X35,37/X36,35/X37,56		27
	INITIAL		X39,53/X40,57/X41,55/X42,103/X43,106/X44,35		28
	INITIAL		X38,59/X45,48/X46,49/X47,34/X48,35/X49,46/X50,63		29
	INITIAL		X51,63/X52,51/X53,35/X54,45/X55,52/X56,43/X57,53		30
	INITIAL		X58,49/X59,36/X60,35/X61,37/X62,40/X63,36		31
	INITIAL		X64,210/X65,27/X66,35/X67,32/X68,51/X69,41		32
	INITIAL		X70,34/X71,35/X72,34/X73,35/X74,35/X75,37/X76,46		33
	INITIAL		X77,45/X78,45/X79,46/X80,44/X81,44/X82,41/X83,40		34
	INITIAL		X84,40/X85,40/X86,40/X87,40/X88,37/X89,34/X90,35		35
	INITIAL		X91,34/X92,49/X93,46/X94,55/X95,34/X96,35/X97,35		36
	INITIAL		X98,35/X99,42/X100,4C/X101,39/X102,40/X103,56		37
	INITIAL		X104,45/X105,39/X106,35/X107,36/X108,35/X109,46		38
	INITIAL		X110,39/X111,43/X112,57/X113,35/X114,48/X115,40		39
	INITIAL		X116,40/X117,44/X118,41/X119,34/X120,34/X121,35		40
	INITIAL		X122,35/X123,34/X124,36/X125,40/X126,38/X127,41		41
	INITIAL		X128,38/X129,40/X130,44/X131,59/X132,40/X133,41		42
	INITIAL		X134,39/X135,43/X136,40/X137,41/X138,40/X139,35		43
	INITIAL		X140,35/X141,38/X142,40/X143,43/X144,64/X145,34		44
	INITIAL		X146,35/X147,35/X148,35/X149,54/X150,35/X151,35		45
	INITIAL		X152,39/X153,38/X154,38/X155,36/X156,35/X157,34		46
	INITIAL		X158,35/X159,38/X160,37/X161,57/X162,35/X163,47		47
	INITIAL		X164,61/X165,56/X166,51/X167,59/X168,37/X169,39		48
	INITIAL		X170,41/X171,49/X172,44/X173,62/X174,36/X175,37		49
	INITIAL		X176,34/X177,35/X178,47/X179,41/X180,37/X181,40		50
	INITIAL		X182,38/X183,60/X184,35/X185,35/X186,40/X187,39		51
	INITIAL		X188,38/X189,46/X190,42/X191,45/X192,43/X193,38		52
	INITIAL		X194,35/X195,44/X196,44/X197,40/X198,38/X199,42		53
	INITIAL		X200,41/X201,35/X202,39/X203,45/X204,34/X205,35		54
	INITIAL		X206,38/X207,36/X208,35/X209,35/X210,54/X211,35		55
	INITIAL		X212,35/X213,35/X214,35/X215,51/X216,40/X217,39		56
	INITIAL		X218,39/X219,40/X220,38/X221,198/X222,40/X223,83		57

INITIAL	X224,94/X225,104/X226,39/X227,43/X228,35/X229,33	58
INITIAL	X230,36/X231,35/X232,36/X233,36/X234,35/X235,36	59
INITIAL	X236,36/X237,37/X238,36/X239,36/X240,36/X241,36	60
INITIAL	X242,36/X243,36/X244,39/X245,35/X246,35/X247,35	61
INITIAL	X248,35/X249,39/X250,61/X251,36/X252,36/X253,36	62
INITIAL	X254,35/X255,37/X256,35/X257,45/X258,36/X259,38	63
INITIAL	X260,42/X261,39/X262,37/X263,40/X264,35/X265,33	64
INITIAL	X266,52/X267,40/X268,46/X269,49/X270,44/X271,31	65
INITIAL	X272,37/X273,44/X274,50/X275,44/X276,44/X277,34	66
INITIAL	X278,35/X279,35/X280,46/X281,45/X282,47/X283,48	67
INITIAL	X284,36/X285,43/X286,45/X287,42/X288,50/X289,35	68
INITIAL	X290,36/X291,34/X292,35/X293,48/X294,67/X295,35	69
INITIAL	X296,36/X297,35/X298,457/X299,60/X300,47/X301,33	70
INITIAL	X302,40/X303,42/X304,35/X305,35/X306,35/X307,39	71
INITIAL	X308,35/X309,36/X310,35/X311,35/X312,36/X313,46	72
INITIAL	X314,46	73
INITIAL	X315,33/X316,33/X317,74/X318,31/X319,30/X320,32	74
INITIAL	X321,33/X322,33/X323,31/X324,31/X325,33/X326,33	75
INITIAL	X327,34/X328,33/X329,44/X330,33/X331,32/X332,31	76
INITIAL	X333,34/X334,35/X335,34/X336,49/X337,33/X338,33	77
INITIAL	X339,33/X340,34/X341,34/X342,39/X343,34/X344,35	78
INITIAL	X345,34/X346,35/X347,34/X348,35/X349,34/X350,39	79
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INITIAL	X369,35/X370,34/X371,41/X372,36/X373,41/X374,34	83
INITIAL	X375,70/X376,40/X377,33/X378,33/X379,33/X380,40	84
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INITIAL	X393,33/X394,34/X395,37/X396,39/X397,55/X398,33	87
INITIAL	X399,45/X400,43/X401,33/X402,33/X403,34/X404,33	88
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INITIAL X711,37/X712,56/X713,55/X714,51/X715,53/X716,51 140
INITIAL X717,52/X718,57/X719,53/X720,55/X721,54/X722,56 141
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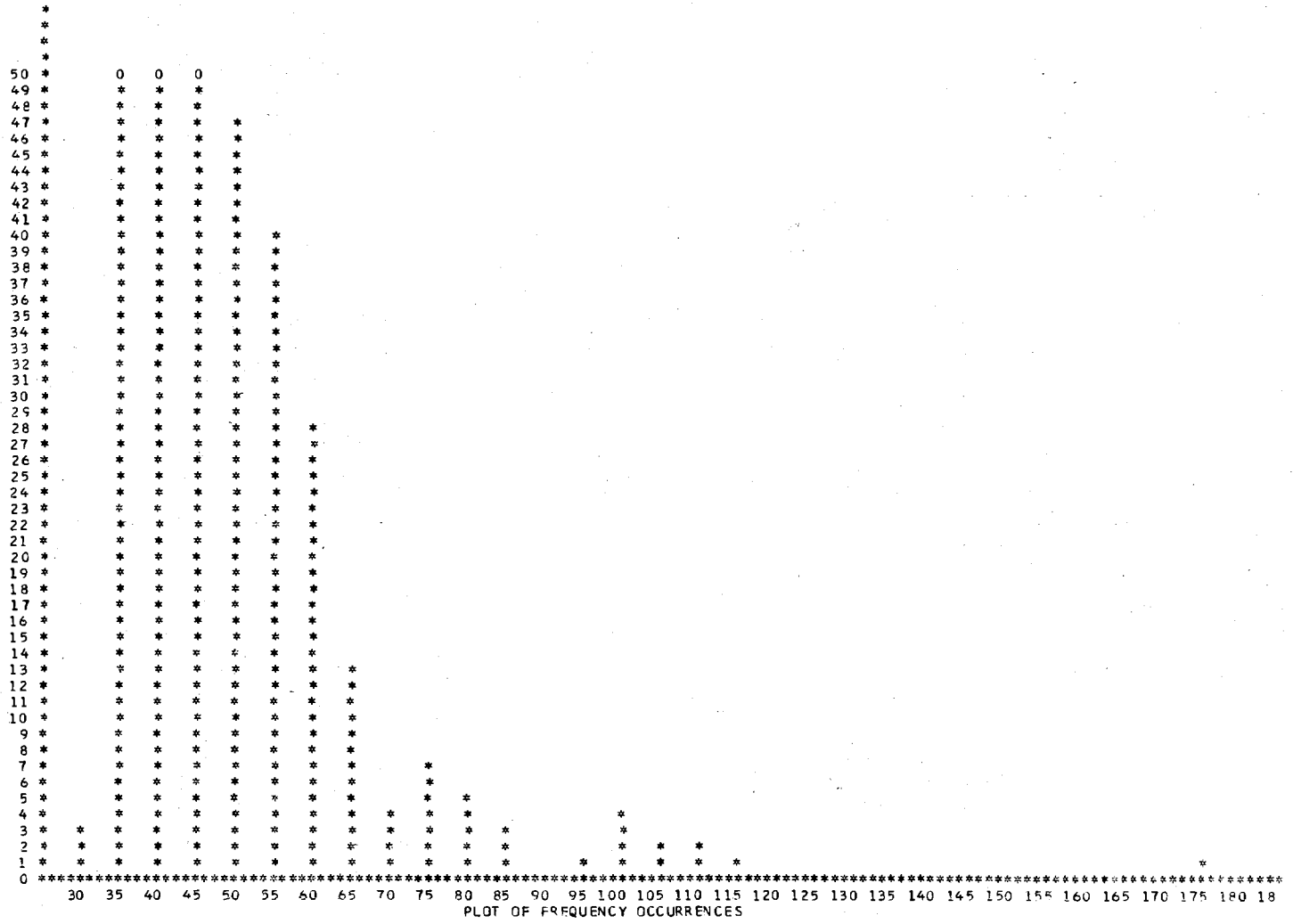
THE MEAN AND STANDARD DEVIATION OF PUGMILL CYCLE TIME AND THE PROBABILITY OF CYCLE TIME OCCURRENCE.

TABLE 1
ENTRIES IN TABLE
729

	MEAN ARGUMENT 42.588	STANDARD DEVIATION 22.812	SUM OF ARGUMENTS 31047.000	NON-WEIGHTED		
UPPER LIMIT	OBSERVED FREQUENCY	PER CENT OF TOTAL	CUMULATIVE PERCENTAGE	CUMULATIVE REMAINDER	MULTIPLE OF MEAN	DEVIATION FROM MEAN
30	3	.41	.4	99.5	.704	-.551
35	294	40.32	40.7	59.2	.821	-.332
40	199	27.29	68.0	31.9	.939	-.113
45	71	9.73	77.7	22.2	1.056	.105
50	47	6.44	84.2	15.7	1.174	.324
55	40	5.48	89.7	10.2	1.291	.544
60	28	3.84	93.5	6.4	1.408	.763
65	13	1.78	95.3	4.6	1.526	.982
70	4	.54	95.8	4.1	1.643	1.201
75	7	.96	96.8	3.1	1.761	1.420
80	5	.68	97.5	2.4	1.878	1.639
85	3	.41	97.9	2.0	1.995	1.859
90	0	.00	97.9	2.0	2.113	2.078
95	1	.13	98.0	1.9	2.230	2.297
100	4	.54	98.6	1.3	2.348	2.516
105	2	.27	98.9	1.0	2.465	2.735
110	2	.27	99.1	.8	2.582	2.955
115	1	.13	99.3	.6	2.700	3.174
120	0	.00	99.3	.6	2.817	3.393
125	0	.00	99.3	.6	2.935	3.612
130	0	.00	99.3	.6	3.052	3.831
135	0	.00	99.3	.6	3.169	4.050
140	0	.00	99.3	.6	3.287	4.270
145	0	.00	99.3	.6	3.404	4.489
150	0	.00	99.3	.6	3.522	4.708
155	0	.00	99.3	.6	3.639	4.927
160	0	.00	99.3	.6	3.756	5.146
165	0	.00	99.3	.6	3.874	5.365
170	0	.00	99.3	.6	3.991	5.585
175	1	.13	99.4	.5	4.109	5.804
180	0	.00	99.4	.5	4.226	6.023
185	0	.00	99.4	.5	4.343	6.242
190	0	.00	99.4	.5	4.461	6.461
195	0	.00	99.4	.5	4.578	6.681
200	1	.13	99.5	.4	4.696	6.900
205	0	.00	99.5	.4	4.813	7.119
210	1	.13	99.7	.2	4.930	7.338
215	0	.00	99.7	.2	5.048	7.557
220	0	.00	99.7	.2	5.165	7.776
225	0	.00	99.7	.2	5.283	7.996
230	0	.00	99.7	.2	5.400	8.215
235	1	.13	99.8	.1	5.517	8.434
240	0	.00	99.8	.1	5.635	8.653
245	0	.00	99.8	.1	5.752	8.872
250	0	.00	99.8	.1	5.870	9.092
255	0	.00	99.8	.1	5.987	9.311
260	0	.00	99.8	.1	6.104	9.530
265	0	.00	99.8	.1	6.222	9.749
270	0	.00	99.8	.1	6.339	9.968
275	0	.00	99.8	.1	6.457	10.187
280	0	.00	99.8	.1	6.574	10.407
285	0	.00	99.8	.1	6.591	10.626
290	0	.00	99.8	.1	6.809	10.845
295	0	.00	99.8	.1	6.926	11.064
300	0	.00	99.8	.1	7.044	11.283

305	0	.00	99.8	.1	7.161	11.502
310	0	.00	99.8	.1	7.278	11.722
315	0	.00	99.8	.1	7.396	11.941
320	0	.00	99.8	.1	7.513	12.160
325	0	.00	99.8	.1	7.631	12.379
330	0	.00	99.8	.1	7.748	12.598
335	0	.00	99.8	.1	7.865	12.818
340	0	.00	99.8	.1	7.983	13.037
345	0	.00	99.8	.1	8.100	13.256
350	0	.00	99.8	.1	8.218	13.475
355	0	.00	99.8	.1	8.335	13.694
360	0	.00	99.8	.1	8.452	13.913
365	0	.00	99.8	.1	8.570	14.133
370	0	.00	99.8	.1	8.687	14.352
375	0	.00	99.8	.1	8.805	14.571
380	0	.00	99.8	.1	8.922	14.790
385	0	.00	99.8	.1	9.040	15.009
390	0	.00	99.8	.1	9.157	15.228
395	0	.00	99.8	.1	9.274	15.448
400	0	.00	99.8	.1	9.392	15.667
405	0	.00	99.8	.1	9.509	15.886
410	0	.00	99.8	.1	9.627	16.105
415	0	.00	99.8	.1	9.744	16.324
420	0	.00	99.8	.1	9.861	16.544
425	0	.00	99.8	.1	9.979	16.763
430	0	.00	99.8	.1	10.096	16.982
435	0	.00	99.8	.1	10.214	17.201
440	0	.00	99.8	.1	10.331	17.420
445	0	.00	99.8	.1	10.448	17.639
450	0	.00	99.8	.1	10.566	17.859
455	0	.00	99.8	.1	10.683	18.078
460	1	.13	100.0	.0	10.801	18.297

REMAINING FREQUENCIES ARE ALL ZERO



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APPENDIX F

PROGRAM FOR SURGE ANALYSIS

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*****  
*  
* PROC REGR : S T A T I S T I C A L A N A L Y S I S S Y S T E M *  
* * * * *  
* DATA SET : SURGE NUMBER OF VARIABLES = 2 NUMBER OF CLASSES = 0 *  
* * * * *  
* VARIABLES : LOAD TIME *  
* * * * *  
*****
```

DATA SURGE;
INPUT LOAD 3-7 TIME 9-12;
CARDS

124 OBSERVATIONS IN DATA SET SURGE 2 VARIABLES

PROC REGR ;
MODEL TIME=LOAD/P CLI;
MODEL TIME=LOAD/NOINT P CLI

STATISTICAL ANALYSIS SYSTEM

ANALYSIS OF VARIANCE TABLE, REGRESSION COEFFICIENTS, AND STATISTICS OF FIT FOR DEPENDENT VARIABLE TIME

SOURCE	DF	SUM OF SQUARES	MEAN SQUARE	F VALUE	PROB > F	R-SQUARE	C.V.
REGRESSION	1	6287.77718261	6287.77718261	1202.46904	0.0001	0.90788752	12.25550 %
ERROR	122	637.94475287	5.22905535				
CORRECTED TOTAL	123	6925.72193548				STD DEV 2.28671278	TIME MEAN 18.64194

SOURCE	DF	SEQUENTIAL SS	F VALUE	PROB > F	PARTIAL SS	F VALUE	PROB > F
LOAD	1	6287.77718261	1202.46904	0.0001	6287.77718261	1202.46904	0.0001

SOURCE	B VALUES	T FOR H0:B=0	PROB > T	STD ERR B	STD B VALUES
INTERCEPT	1.48938711	2.78091	0.0064	0.53557568	0.3
LOAD	1.56226615	34.67664	0.0001	0.04505241	0.95283137

OBS NUMBER	OBSERVED VALUE	PREDICTED VALUE	RESIDUAL	LOWER 95% CL FOR INDIVIDUAL	UPPER 95% CL FOR INDIVIDUAL
1	33.00000000	33.43772978	-0.43772978	28.81488245	38.06057711
2	31.50000000	33.35961647	-1.85961647	28.73758184	37.98165110
3	22.00000000	27.23553318	-5.23553318	22.66410613	31.80696024
4	26.50000000	26.95432528	-0.45432528	22.38459316	31.52405740
5	27.00000000	26.87621197	0.12378803	22.30694077	31.44548317
6	27.00000000	26.87621197	0.12378803	22.30694077	31.44548317
7	27.20000000	26.87621197	0.32378803	22.30694077	31.44548317
8	27.40000000	26.40753213	0.99246787	21.84093597	30.97412829
9	26.50000000	26.32941882	0.17058118	21.76325341	30.89558423
10	25.40000000	26.01696559	-0.61696559	21.45246002	30.58145116
11	25.00000000	25.54828575	-0.54828575	20.98619033	30.11038116
12	23.00000000	25.54828575	-2.54828575	20.98619033	30.11038116
13	25.40000000	25.31394583	0.08605417	20.75298710	29.87490455
14	27.00000000	25.31394583	1.68605417	20.75298710	29.87490455
15	23.00000000	25.31394583	-2.31394583	20.75298710	29.87490455
16	23.00000000	25.31394583	-2.31394583	20.75298710	29.87490455
17	32.00000000	25.31394583	6.68605417	20.75298710	29.87490455
18	25.50000000	25.23583252	0.26416748	20.67524403	29.79642101
19	26.00000000	25.31394583	0.68605417	20.75298710	29.87490455
20	25.00000000	25.15771921	-0.15771921	20.59749663	29.71794179
21	25.20000000	25.07960590	0.12039410	20.51974490	29.63946691
22	21.00000000	24.92337929	-3.92337929	20.36422844	29.48253014
23	26.00000000	24.92337929	1.07662071	20.36422844	29.48253014
24	25.00000000	24.92337929	0.07662071	20.36422844	29.48253014

25	25.00000000	24.92337929	0.07662071	20.36422844	29.48253014
26	23.00000000	24.92337929	-1.92337929	20.36422844	29.48253014
27	26.00000000	24.92337929	1.07662071	20.36422844	29.48253014
28	26.00000000	24.92337929	1.07662071	20.36422844	29.48253014
29	21.00000000	24.92337929	-3.92337929	20.36422844	29.48253014
30	28.00000000	24.92337929	3.07662071	20.36422844	29.48253014
31	24.50000000	24.76715268	-0.26715268	20.20869463	29.32561072
32	24.50000000	24.53281275	-0.03281275	19.97536141	29.09026410
33	22.50000000	24.45469945	-1.95469945	19.89757499	29.01182391
34	21.00000000	24.14224622	-3.14224622	19.58638589	28.69810655
35	25.00000000	23.59545307	1.40454693	19.04163769	28.14926845
36	22.80000000	23.51723976	-0.71733976	18.96379912	28.07088040
37	24.00000000	23.36111314	0.63888686	18.80810894	27.91411735
38	26.00000000	23.36111314	2.63888686	18.80810894	27.91411735
39	26.00000000	23.36111314	2.63888686	18.80810894	27.91411735
40	22.00000000	23.36111314	-1.36111314	18.80810894	27.91411735
41	18.00000000	23.36111314	-5.36111314	18.80810894	27.91411735
42	22.00000000	23.36111314	-1.36111314	18.80810894	27.91411735
43	21.50000000	23.36111314	-1.86111314	18.80810894	27.91411735
44	22.00000000	22.97054661	-0.97054661	18.41880731	27.52228591
45	24.00000000	22.57998007	1.42001993	18.02939678	27.13056337
46	24.00000000	22.57998007	1.42001993	18.02939678	27.13056337
47	24.00000000	22.57998007	1.42001993	18.02939678	27.13056337
48	20.50000000	22.57998007	-2.07998007	18.02939678	27.13056337
49	21.00000000	22.57998007	-1.57998007	18.02939678	27.13056337
50	22.00000000	22.18941354	-0.18941354	17.63987727	26.73894981
51	21.00000000	22.18941354	-1.18941354	17.63987727	26.73894981
52	25.00000000	22.18941354	2.81058646	17.63987727	26.73894981
53	20.00000000	22.18941354	-2.18941354	17.63987727	26.73894981
54	20.50000000	22.18941354	-1.68941354	17.63987727	26.73894981
55	20.50000000	22.18941354	-1.68941354	17.63987727	26.73894981
56	20.00000000	21.79884700	-1.79884700	17.25024870	26.34744530
57	24.50000000	21.79884700	2.70115300	17.25024870	26.34744530
58	25.00000000	21.79884700	3.20115300	17.25024870	26.34744530
59	22.00000000	21.79884700	0.20115300	17.25024870	26.34744530
60	19.00000000	21.79884700	-2.79884700	17.25024870	26.34744530
61	22.00000000	21.79884700	0.20115300	17.25024870	26.34744530
62	20.00000000	21.79884700	-1.79884700	17.25024870	26.34744530
63	20.50000000	21.01771393	-0.51771393	16.47066414	25.56476371
64	26.50000000	21.01771393	5.48228607	16.47066414	25.56476371
65	25.00000000	21.01771393	3.98228607	16.47066414	25.56476371
66	26.00000000	21.01771393	4.98228607	16.47066414	25.56476371
67	21.00000000	21.01771393	-0.01771393	16.47066414	25.56476371
68	21.00000000	21.01771393	-0.01771393	16.47066414	25.56476371
69	18.00000000	21.01771393	-3.01771393	16.47066414	25.56476371
70	20.80000000	21.01771393	-0.21771393	16.47066414	25.56476371
71	21.00000000	20.39280747	0.60719253	15.84668192	24.93893201
72	20.50000000	20.23658085	0.26341915	15.69064266	24.78251905
73	27.00000000	20.23658085	6.76341915	15.69064266	24.78251905
74	27.00000000	20.23658085	6.76341915	15.69064266	24.78251905
75	19.00000000	19.45544778	-0.45544778	14.91018392	24.00371165
76	18.50000000	19.06488125	-0.56488125	14.51979052	23.60997198
77	18.00000000	19.06488125	-1.06488125	14.51979052	23.60997198
78	21.58000000	19.06488125	2.43511875	14.51979052	23.60997198
79	18.50000000	18.67431471	-0.17431471	14.12928774	23.21934168
80	21.50000000	18.67431471	2.82568529	14.12928774	23.21934168
81	14.00000000	14.37808281	-0.37808281	9.82654272	18.92962290
82	14.50000000	14.14374289	0.35625711	9.59146775	18.69601803
83	19.00000000	13.98751627	5.01248373	9.43472933	18.54030322
84	12.00000000	13.98751627	-1.98751627	9.43472933	18.54030322
85	13.00000000	13.20638320	-0.20638320	8.65077618	17.76199022
86	11.00000000	12.81581667	-1.81581667	8.25863662	17.37299671
87	13.00000000	12.81581667	0.18418333	8.25863662	17.37299671
88	12.50000000	12.81581667	-0.31581667	8.25863662	17.37299671
89	11.00000000	12.81581667	-1.81581667	8.25863662	17.37299671
90	10.00000000	12.81581667	-2.81581667	8.25863662	17.37299671

91	13.60000000	12.58147674	1.01852326	8.02330080	17.13965269
92	12.00000000	12.58147674	-0.58147674	8.02330080	17.13965269
93	10.80000000	12.58147674	-1.78147674	8.02330080	17.13965269
94	11.00000000	12.42525013	-1.42525013	7.86638856	16.98411170
95	17.00000000	12.42525013	4.57474987	7.86638856	16.98411170
96	16.00000000	12.42525013	3.57474987	7.86638856	16.98411170
97	17.00000000	12.42525013	4.57474987	7.86638856	16.98411170
98	10.80000000	12.42525013	-1.62525013	7.86638856	16.98411170
99	12.00000000	12.42525013	-0.42525013	7.86638856	16.98411170
100	10.50000000	11.25355052	-0.75355052	6.68899457	15.81810647
101	8.00000000	11.25355052	-3.25355052	6.68899457	15.81810647
102	15.00000000	10.86298398	4.13701602	6.29631375	15.42965422
103	9.00000000	10.86298398	-1.86298398	6.29631375	15.42965422
104	9.00000000	10.86298398	-1.86298398	6.29631375	15.42965422
105	9.00000000	9.45694445	-0.45694445	4.88177111	14.03211780
106	8.20000000	9.37883115	-1.17883115	4.80314458	13.95451771
107	11.50000000	9.30071784	2.19928216	4.72451377	13.87692191
108	11.00000000	9.30071784	1.69928216	4.72451377	13.87692191
109	11.00000000	9.30071784	1.69928216	4.72451377	13.87692191
110	6.00000000	8.51958477	-2.51958477	3.93797013	13.10119941
111	7.50000000	7.73845169	-0.23845169	3.15099937	12.32550402
112	6.00000000	7.73845169	-1.73845169	3.15099937	12.32550402
113	9.00000000	7.73845169	1.26154831	3.15099937	12.32550402
114	6.50000000	7.34788516	-0.84788516	2.75735433	11.93841598
115	5.00000000	6.17618555	-1.17618555	1.57578314	10.77658796
116	4.00000000	5.00448594	-1.00448594	0.39326259	9.61570919
117	4.00000000	4.61391940	-0.61391940	-0.00112061	9.22895942
118	4.00000000	4.61391940	-0.61391940	-0.00112061	9.22895942
119	4.00000000	4.61391940	-0.61391940	-0.00112061	9.22895942
120	4.00000000	4.61391940	-0.61391940	-0.00112061	9.22895942
121	4.00000000	4.61391940	-0.61391940	-0.00112061	9.22895942
122	4.00000000	4.61391940	-0.61391940	-0.00112061	9.22895942
123	4.00000000	4.61391940	-0.61391940	-0.00112061	9.22895942
124	4.50000000	4.61391940	-0.11391940	-0.00112061	9.22895942

SUM OF RESIDUALS	=	0.00000000
SUM OF SQUARED RESIDUALS	=	537.94475287
SUM OF SQUARED RESIDUALS - ERROR SS	=	-0.00000000
FIRST ORDER AUTOCORRELATION OF RESIDUALS	=	0.15432332
DURBIN-WATSON D	=	1.69108216

STATISTICAL ANALYSIS SYSTEM

ANALYSIS OF VARIANCE TABLE, REGRESSION COEFFICIENTS, AND STATISTICS OF FIT FOR DEPENDENT VARIABLE TIME

SOURCE	DF	SUM OF SQUARES	MEAN SQUARE	F VALUE	PROB > F	R-SQUARE	C.V.
REGRESSION	1	49340.03659003	49340.03659003	8946.00960	0.0001	0.98643753	12.59778 %
ERROR	123	678.38340997	5.51531228			STD DEV	TIME MEAN
UNCORRECTED TOTAL	124	50018.42000000				2.34847020	18.64194

SOURCE	DF	SEQUENTIAL SS	F VALUE	PROB > F	PARTIAL SS	F VALUE	PROB > F
LOAD	1	49340.03659003	8946.00960	0.0001	49340.03659003	8946.00960	0.0001

SOURCE	B VALUES	T FOR H0:B=0	PROB > T	STD ERR B	STD B VALUES
LOAD	1.67797742	94.58335	0.0001	0.01774073	1.02340406

OBS NUMBER	OBSERVED VALUE	PREDICTED VALUE	RESIDUAL	LOWER 95% CL FOR INDIVIDUAL	UPPER 95% CL FOR INDIVIDUAL
1	33.00000000	34.31463816	-1.31463816	29.61080737	39.01646894
2	31.50000000	34.23073929	-2.73073929	29.52717625	38.93430233
3	22.00000000	27.65306782	-5.65306782	22.96849505	32.33764059
4	26.50000000	27.35103188	-0.85103188	22.66723581	32.03482756
5	27.00000000	27.26713301	-0.26713301	22.58355119	31.95071483
6	27.00000000	27.26713301	-0.26713301	22.58355119	31.95071483
7	27.20000000	27.26713301	-0.06713301	22.58355119	31.95071483
8	27.40000000	26.76373979	0.63626021	22.08142989	31.44604968
9	26.50000000	26.67984091	-0.17984091	21.99774074	31.36194109
10	25.40000000	26.34424543	-0.94424543	21.66297763	31.02551323
11	25.00000000	25.84085221	-0.84085221	21.16081348	30.52389092
12	23.00000000	25.94085221	-2.84085221	21.16081348	30.52089092
13	25.40000000	25.58915559	-0.18915559	20.90972263	30.26858856
14	27.00000000	25.58915559	1.41084441	20.90972263	30.26858856
15	23.00000000	25.58915559	-2.58915559	20.90972263	30.26858856
16	23.00000000	25.58915559	-2.58915559	20.90972263	30.26858856
17	32.00000000	25.58915559	6.41084441	20.90972263	30.26858856
18	25.00000000	25.50525672	-0.50525672	20.82602438	30.18448906
19	26.00000000	25.58915559	0.41084441	20.90972263	30.26858856
20	25.00000000	25.42135785	-0.42135785	20.74232548	30.10039022
21	25.20000000	25.33745898	-0.13745898	20.65862593	30.01629203
22	21.00000000	25.16966124	-4.16966124	20.49122488	29.84809760
23	26.00000000	25.16966124	0.83033876	20.49122488	29.84809760
24	25.00000000	25.16966124	-0.16966124	20.49122488	29.84809760
25	25.00000000	25.16966124	-0.16966124	20.49122488	29.84809760

26	23.00000000	25.16966124	-2.16966124	20.49122488	29.84809760
27	26.00000000	25.16966124	0.83033876	20.49122488	29.84809760
28	26.00000000	25.16966124	J.83033876	20.49122488	29.84809760
29	21.00000000	25.16966124	-4.16966124	20.49122488	29.84809760
30	28.00000000	25.16966124	2.83033876	20.49122488	29.84809760
31	24.50000000	25.00198350	-0.50186350	20.32382123	29.67690577
32	24.50000000	24.75016689	-0.25016689	20.07271086	29.42762291
33	22.50000000	24.66626802	-2.16626802	19.98900611	29.34259997
34	21.00000000	24.33067253	-3.33067253	19.65418057	29.00716449
35	25.00000000	23.74338044	1.25661956	19.06821080	28.41855008
36	22.80000000	23.65948157	-0.85948157	18.98449822	28.33446491
37	24.00000000	23.49168382	0.50831618	18.81707112	28.16629653
38	26.00000000	23.49168382	2.50831618	18.81707112	28.16629653
39	26.00000000	23.49168382	2.50831618	18.81707112	28.16629653
40	22.00000000	23.49168382	-1.49168382	18.81707112	28.16629653
41	18.00000000	23.49168382	-5.49168382	18.81707112	28.16629653
42	22.00000000	23.49168382	-1.49168382	18.81707112	28.16629653
43	21.50000000	23.49168382	-1.99168382	18.81707112	28.16629653
44	22.00000000	23.07218947	-1.07218947	18.39849194	27.74588700
45	24.00000000	22.65269512	1.34730488	17.97989644	27.32549379
46	24.00000000	22.65269512	1.34730488	17.97989644	27.32549379
47	24.00000000	22.65269512	1.34730488	17.97989644	27.32549379
48	20.50000000	22.65269512	-2.15269512	17.97989644	27.32549379
49	21.00000000	22.65269512	-1.65269512	17.97989644	27.32549379
50	22.00000000	22.23320076	-0.23320076	17.56128462	26.90511691
51	21.00000000	22.23320076	-1.23320076	17.56128462	26.90511691
52	25.00000000	22.23320076	2.76679924	17.56128462	26.90511691
53	20.00000000	22.23320076	-2.23320076	17.56128462	26.90511691
54	20.50000000	22.23320076	-1.73320076	17.56128462	26.90511691
55	20.50000000	22.23320076	-1.73320076	17.56128462	26.90511691
56	20.00000000	21.81370641	-1.81370641	17.14265647	26.48475635
57	24.50000000	21.81370641	2.68629359	17.14265647	26.48475635
58	25.00000000	21.81370641	3.18629359	17.14265647	26.48475635
59	22.00000000	21.81370641	0.18629359	17.14265647	26.48475635
60	19.00000000	21.81370641	-2.81370641	17.14265647	26.48475635
61	22.00000000	21.81370641	0.18629359	17.14265647	26.48475635
62	20.00000000	21.81370641	-1.81370641	17.14265647	26.48475635
63	20.50000000	20.97471770	-0.47471770	16.30535112	25.64408428
64	26.50000000	20.97471770	5.52528230	16.30535112	25.64408428
65	25.00000000	20.97471770	4.02528230	16.30535112	25.64408428
66	26.00000000	20.97471770	5.02528230	16.30535112	25.64408428
67	21.00000000	20.97471770	0.02528230	16.30535112	25.64408428
68	21.00000000	20.97471770	0.02528230	16.30535112	25.64408428
69	18.00000000	20.97471770	-2.97471770	16.30535112	25.64408428
70	20.80000000	20.97471770	-0.17471770	16.30535112	25.64408428
71	21.00000000	20.30352673	0.69647327	15.63545973	24.97159374
72	20.50000000	20.13572899	0.36427101	15.46798033	24.80347765
73	27.00000000	20.13572899	6.86427101	15.46798033	24.80347765
74	27.00000000	20.13572899	6.86427101	15.46798033	24.80347765
75	19.00000000	19.29674028	-0.29674028	14.63054403	23.96293654
76	18.50000000	18.87724593	-0.37724593	14.21180129	23.54269057
77	18.00000000	18.87724593	-0.87724593	14.21180129	23.54269057
78	21.50000000	18.87724593	2.62275407	14.21180129	23.54269057
79	18.50000000	18.45775158	0.04224842	13.79304216	23.12246100
80	21.50000000	18.45775158	3.04224842	13.79304216	23.12246100
81	14.00000000	13.94331368	0.15668632	8.18560701	18.50102036
82	14.50000000	13.59161707	0.90838293	8.93423508	18.24839508
83	19.00000000	13.42381933	5.57618067	8.76665049	18.08098817
84	12.00000000	13.42381933	-1.42381933	8.76665049	18.08098817
85	13.00000000	12.58483062	0.41516938	7.92868798	17.24097326
86	11.00000000	12.16533627	-1.16533627	7.50968198	16.82099055
87	13.00000000	12.16533627	0.83466373	7.50968198	16.82099055
88	12.50000000	12.16533627	0.33466372	7.50968198	16.82099055
89	11.00000000	12.16533627	-1.16533627	7.50968198	16.82099055
90	10.00000000	12.16533627	-2.16533627	7.50968198	16.82099055
91	13.50000000	11.91363965	1.58636035	7.25827045	16.56900885

92	12.0000000	11.91363965	0.08636035	7.25827045	16.56900885
93	10.8000000	11.91363965	-1.11363965	7.25827045	16.56900885
94	11.0000000	11.74584191	-0.74584191	7.09065947	16.40102436
95	17.0000000	11.74584191	5.25415809	7.09065947	16.40102436
96	16.0000000	11.74584191	4.25415809	7.09065947	16.40102436
97	17.0000000	11.74584191	5.25415809	7.09065947	16.40102436
98	10.8000000	11.74584191	-0.94584191	7.09065947	16.40102436
99	12.0000000	11.74584191	0.25415809	7.09065947	16.40102436
100	10.5000000	10.48735885	0.01264115	5.83349286	15.14122484
101	8.0000000	10.48735885	-2.48735885	5.83349286	15.14122484
102	15.0000000	10.06786450	4.93213550	5.41440428	14.72132471
103	9.0000000	10.06786450	-1.06786450	5.41440428	14.72132471
104	9.0000000	10.06786450	-1.06786450	5.41440428	14.72132471
105	9.0000000	8.55768482	0.44231518	3.90554850	13.20982114
106	8.2000000	8.47378595	-0.27378595	3.82171690	13.12585500
107	11.5000000	8.38988708	3.11011292	3.73788463	13.04188953
108	11.0000000	8.38988708	2.61011292	3.73788463	13.04188953
109	11.0000000	8.38988708	2.61011292	3.73788463	13.04188953
110	6.0000000	7.55089837	-1.55089837	2.89952556	12.20227119
111	7.5000000	6.71190966	0.78809034	2.06110027	11.36271905
112	6.0000000	6.71190966	-0.71190966	2.06110027	11.36271905
113	9.0000000	6.71190966	2.28809034	2.06110027	11.36271905
114	6.5000000	6.29241531	0.20758469	1.64186280	10.94296782
115	5.0000000	5.03393225	-0.03393225	0.38405100	9.68381349
116	4.0000000	3.77544919	0.22455081	-0.87390989	8.42480827
117	4.0000000	3.35595483	0.64404517	-1.29326334	8.00517300
118	4.0000000	3.35595483	0.64404517	-1.29326334	8.00517300
119	4.0000000	3.35595483	0.64404517	-1.29326334	8.00517300
120	4.0000000	3.35595483	0.64404517	-1.29326334	8.00517300
121	4.0000000	3.35595483	0.64404517	-1.29326334	8.00517300
122	4.0000000	3.35595483	0.64404517	-1.29326334	8.00517300
123	4.0000000	3.35595483	0.64404517	-1.29326334	8.00517300
124	4.0000000	3.35595483	1.14404517	-1.29326334	8.00517300

SUM OF RESIDUALS	=	27.15120651
SUM OF SQUARED RESIDUALS	=	678.38340997
SUM OF SQUARED RESIDUALS - ERROR SS	=	-0.00000000
FIRST ORDER AUTOCORRELATION OF RESIDUALS	=	0.20616664
DURBIN-WATSON D	=	1.58411276

DATA ANALYSIS FOR SURGE LOADING

14:17 FRIDAY, OCTOBER 12, 1973

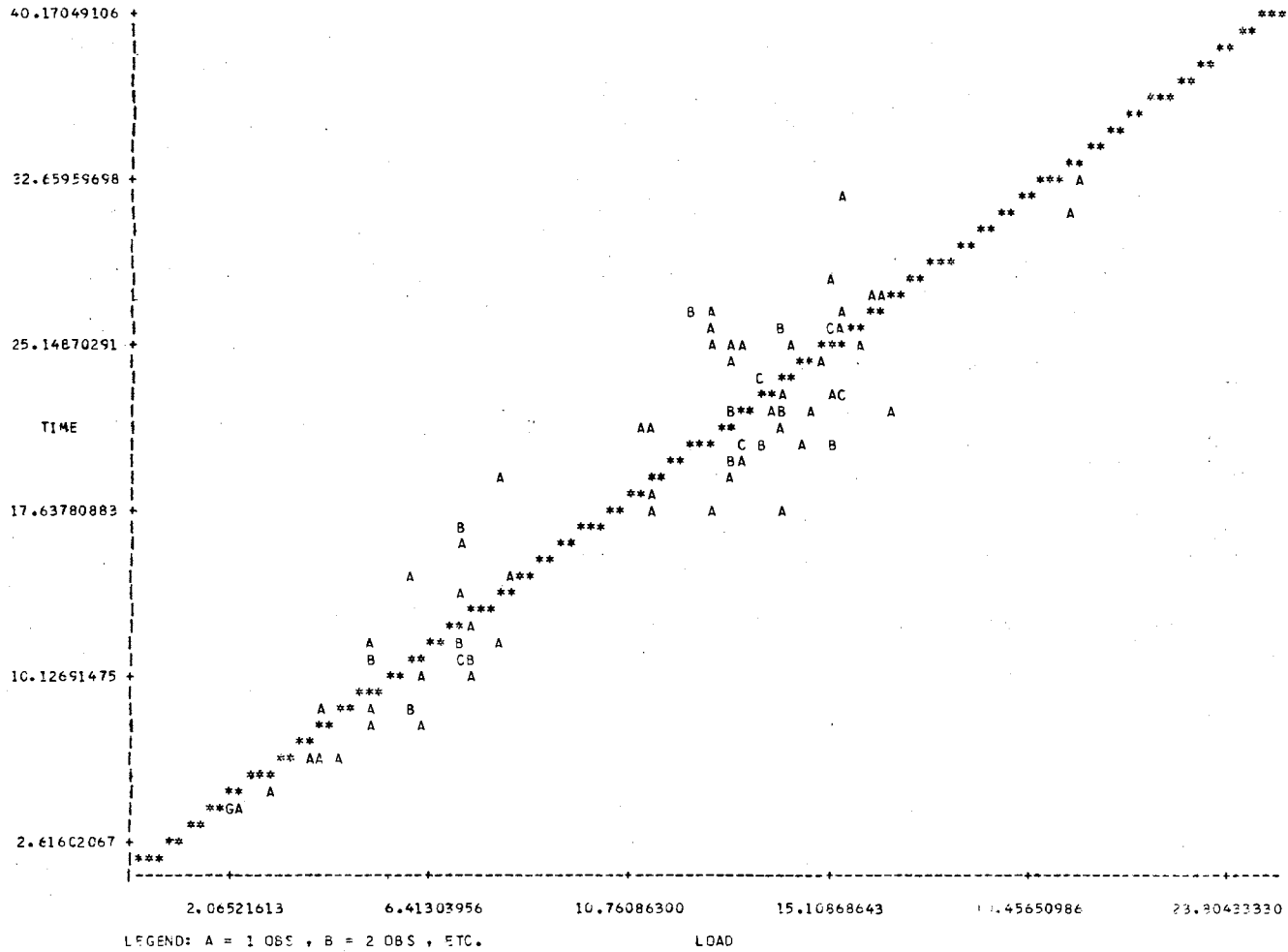
```
TITLE 'DATA ANALYSIS FOR SURGE LOADING' ;
INPUT LOAD 3-7 TIME 9-12 ;
TYPE=0 ;
CARDS
```

```
INPUT ;
TYPE=1 ;
INCRMENT = (25 - 0)/114 ;
LOAD = 0 ;
LINE: TIME=1.489387+1.562266*LOAD ;
      OUTPUT ;
      LOAD = LOAD + INCRMENT ;
      IF LOAD <= 25 THEN GO TO LINE ;
DROP INCRMENT ;
CARDS
```

239 OBSERVATIONS IN DATA SET DATA0001 3 VARIABLES

```
PROC PLOT ;
VAR TIME LOAD ;
ID TYPE ;
TITLE 'SURGE TIME (SEC) VS ASPHALT LOADED (TONS)'
```

SURGE TIME (SEC) VS ASPHALT LOADED (TONS)
 PLOT OF TIME VS LOAD



VITA

Robert K. Hughes

Candidate for the Degree of
Doctor of Philosophy

Thesis: A STOCHASTIC APPROACH FOR THE ECONOMIC ANALYSIS OF ASPHALTIC
CONCRETE PRODUCTION

Major Field: Civil Engineering

Biographical:

Personal Data: Born in Memphis, Tennessee, July 8, 1936, the son
of Mr. and Mrs. C. A. Hughes.

Education: Civilian - Graduated from North Augusta High School,
North Augusta, South Carolina, in May, 1954; received the
Bachelor of Science degree in Civil Engineering from The
Citadel in 1958; received the Master of Science degree from
Oklahoma State University in 1963, with a major in Civil
Engineering; completed requirements for the Doctor of Phil-
osophy degree from Oklahoma State University in December,
1973, with a major in Civil Engineering. Military - Com-
pleted the Engineer Officers Basic Course in 1958; completed
the Engineer Officers Advanced Course in 1964; completed
twelve months of study at the Defense Language Institute in
1966 in Indonesian language; graduated from the U. S. Army
Command and General Staff College in 1970.

Professional Experience: Entered the United States Army in 1958
as a Second Lieutenant; served four years as a Combat Engi-
neer troop leader; one year as the Area Engineer, Sondestrom,
Greenland; one year as Deputy Post Engineer, Fort Gordon,
Georgia; one year as Assistant Army Attache, Djakarta,
Indonesia; and one year as Assistant Division Engineer, 101st
Airborne Division (Airmobile), Hue, South Vietnam.

Professional Activities: Member of American Society of Civil
Engineers; Society of American Military Engineers; Associa-
tion of the U. S. Army; Phi Kappa Phi; Chi Epsilon.