

OPTIMIZATION OF SINGLE RESOURCE ALLOCATION  
PROBLEMS WITH NONSEPARABLE  
OBJECTIVE FUNCTIONS

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## PREFACE

Solving nonlinear integer programming problems usually causes difficulties. One way to solve this type of problem is to devise clever approximate methods (heuristics). This research investigates the mathematical properties of the single resource allocation problems with nonseparable objective functions. Consequently some heuristic algorithms are proposed for solving this particular class of allocation problems.

This work is related to two RAND Publications. Alternative measures of supply performance is discussed by R. B. S. Brooks, C. A. Gillen, and J. Y. Lu in [3]. They also provided some mathematical arguments for optimization of these measures. A portion of this research is concentrated on improving their methods. In the other publication by B. L. Miller [12], the concept of discrete convexity was introduced. This concept proved to be very useful in developing a primal search algorithm.

Another aspect of this research is the computational experience with these algorithms. Several problems of various sizes were solved to compare the performance of the algorithms with respect to the time and computational feasibility and the accuracy of the solutions.

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I would like to dedicate this work to my late father who was a source of inspiration and encouragement to me. I am also grateful to my mother, sisters and brother for their continuing support in all the years of my education.

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## CHAPTER I

### INTRODUCTION

Allocation problems deal with allocating the available resources to a set of activities, or sequences of jobs in an economically effective manner. The economical effectiveness is measured by the return which the activity yields. This research considers only the class of allocation problems with a single constraint and a nonseparable nonlinear return function over the nonnegative integers.

The objective of this research is to develop a primal search algorithm to solve single resource allocation problems with nonseparable nonlinear objective functions. In addition, the Solution Method of Brooks et al. [3] has been successfully modified for the same purpose. These two algorithms have been implemented to solve a real life problem, namely the War Readiness Spares Kit Problem. Several problems of various sizes were solved for comparison of the performances of the algorithms. The computational experience with them reveals that they can generate good solutions within specified time limits. The modified algorithm of Brooks et al. proved to be superior to the Primal Search Algorithm in terms of time and computational feasibility and the quality of the solutions. Moreover, a simulation model was developed to test the accuracy of the solutions obtained by analytical methods. The simulation study confirms the analytical results.

Allocation problems are discussed in Chapter II. An important

aspect of the allocation problems is the definition of the return function. After defining the foundations of the return function, a mathematical model is developed to represent the single resource allocation problems with nonseparable return functions. The background of this study is presented in the remainder of this chapter.

Chapter III describes three methods to solve this particular class of allocation problems. Mathematical properties of this class of problems are investigated thoroughly, then a primal search algorithm is presented. This algorithm generates a better feasible solution by moving along a favorable direction until no more progress can be made. A second approach requires that the objective function be approximated by a separable function, then marginal analysis can be applied to find the optima. This approach is the modification of the method proposed by Brooks et al. in [3]. The third method is a saddle point search algorithm. At each iteration, a Lagrange multiplier is first determined, then the optimal solution to the primal problem is sought by an algorithm proposed by B. L. Miller [12]. If two consecutive Lagrange multipliers are sufficiently close together, the iterations are terminated, the final solution is declared as the saddle point solution to the problem.

A real life problem, namely the War Readiness Spares Kit problem, is introduced in Chapter IV. A simple problem is used to demonstrate how the algorithms proceed in finding a (near) optimal solution. Several problems of various sizes were solved, then some computational features of the algorithms are displayed in tables and figures. Finally, a simulation model is utilized to observe the response of the spare kits obtained by these algorithms. The FORTRAN listings of the computer programs of the algorithms and the simulation model are given in the

appendices. A summary and conclusions of this research are given in Chapter V. In addition, some potential research areas are mentioned briefly.

## CHAPTER II

### ALLOCATION PROBLEMS

#### An Orientation

Allocation problems are frequently encountered in industry, government and military. Several organizations are involved in performing many activities such as manufacturing products, providing services, transportation, inventory control and purchasing, etc. Usually each organization performs a set of related and/or similar activities. For instance, a manufacturing plant produces several types of products, hence manufacturing each type product is considered an activity for this company. Naturally some resources such as men, money, machine, time, raw materials, so forth, are required to perform these activities. Unfortunately there exists physical, temporal or economical restrictions on the resources in real life. This means that the activities can not be performed in the best possible fashion. Some of the reasons for the limited resources are the capacity of the facilities, the amount of raw materials available at any time, lack of capital or more men power when needed, etc. Consequently the conflict arises as how to allocate the available resources into a set of activities in an effective manner.

An allocation of the resources to a set of activities yields a certain return which can be used to determine what "the effective manner" should be. This return is in general expressed in terms of a unit; total profit (in terms of dollars) from the production of some goods or the

total cost (in terms of dollars) of transporting some goods from plants or warehouses to the retail stores or customers. Obviously, the magnitude of the return depends upon the magnitude of the resources allocated and upon the levels of the activities. The return infact defines a measure of performance of the activity levels. This performance may be interpreted as the effectiveness or ineffectiveness of the activity. The allocation problem is then to allocate the available resources to a set of activities in such a way as to maximize some measure of effectiveness or to minimize some measure of ineffectiveness.

The problems with a single resource available for allocations to activities are classified as single-resource allocation problems. Infact, knapsack problems belong to this class, but they have separable return functions. This research is focused on single resource allocation problems with nonlinear, nonseparable return functions. The activities are nonnegative integers, the resource is money, and the objective function represents the return on the resource in terms of an ineffectiveness measure.

#### Properties of the Return Function

An important aspect of the allocation problems is the definition of the return function of the activities. Usually there are several activities to be considered simultaneously in allocating a resource. An activity vector will then represent the magnitudes (with respect to some unit) of the activities of concern as its components. As an example, the quantities of  $n$ -different type of products produced by a manufacturing company forms an activity vector. A resource can indeed be used in numerous ways by manipulating the magnitudes of the components of the activity vector.

The basic assumptions of the return function will then be stated as follows:

- i) The return function is a real-valued function defined on an activity space.
- ii) It is monotonic; if the level of one activity is increased while others remain fixed, the return on the activity vector is increased, in case of effectiveness; it is decreased for ineffectiveness.
- iii) The return function is concave if it is an effectiveness measure. It is convex if the return function is an ineffectiveness measure. If the activity space is discrete, concavity or convexity is replaced by discrete convexity or concavity.

A real-valued function  $f$  defined on a discrete rectangle  $D$  is a discretely convex if  $x, y \in D$ , and  $0 < \alpha < 1$ ,

$$\min_{z \in N(\alpha x + (1 - \alpha)y)} f(z) \leq \alpha f(x) + (1 - \alpha)f(y)$$

where  $N(\alpha x + (1 - \alpha)y) = \{w, \text{integer} : ||w - (\alpha x + (1 - \alpha)y)|| < 1\}$  is the neighborhood of the point  $\alpha x + (1 - \alpha)y$  with a radius less than one.

The restriction of a convex function to a discrete rectangle is not unfortunately a discretely convex function [12].

#### Mathematical Formulation

A mathematical model for this class of problems will be constructed as follows:

Let  $x_i$  denote the quantity (integer) for the  $i^{\text{th}}$  activity  $i = 1, \dots, n$ , and  $f(x_1, \dots, x_n)$  denote a measure of ineffectiveness of the activity vector  $(x_1, x_2, \dots, x_n)$ . Further  $f(x_1, \dots, x_n)$  possesses the properties i), ii), iii) of the previous section.

The only available limited resource is money and denoted by  $M$ . Application of each unit of  $i^{\text{th}}$  activity costs  $\$c_i$ , and  $c_i > 0$ ,  $i = 1, \dots, n$ . Hence the total cost of the activity vector  $(x_1, x_2, \dots, x_n)$  is

$$\sum_{i=1}^n c_i x_i$$

The requirement is that the total cost of the activity vector not exceed the available resource  $M$ .

The problem is then in mathematical form;

$$\min f(x_1, \dots, x_n) \quad (2.1)$$

subject to

$$\sum_{i=1}^n c_i x_i \leq M \quad (2.2)$$

$$x_i \geq 0, \text{ integer } i = 1, \dots, n.$$

#### Background of the Study

An important aspect of allocation problems is the development and the construction of a measure of effectiveness or ineffectiveness. Several researchers have different observations and assumptions. According to R. E. Bellman [1], the return from each activity is independent of the returns from the other activities, and hence the total return



is the sum of the individual returns. This establishes the separability assumption of the (in)effectiveness measure. However, in a study done by R. B. S. Brooks, C. A. Gillen, and J. Y. Lu [3], alternative measures of supply performance for the U.S. Air Force Operations were developed. They are the fill rate, backorders, operational rate, and NORS. They are briefly defined as follows: fill rate is the ratio of the number units issued over a fixed time period to the number demanded over the same period. Backorders consist of the number of stock-outs from base supply at any point in time. Operational rate is the probability of no due-outs at any point in time. Finally, the number of NORS (not operationally ready supply) aircraft is the number grounded for lack of spare parts at any point in time. Brooks et al. observed that the NORS measure was a better representation of the performance for Air Force base operations. Fill rate, backorders and operational rate yield separable (in)effectiveness measures. On the contrary, the NORS measure does not yield a separable ineffectiveness measure. This fact reveals that the separability assumption of the (in)effectiveness measure is not adequate for some real life problems. Therefore, nonseparable (in)effectiveness measures should also be taken into consideration.

Finding numerical solutions to a problem is as important as the recognition of it. Deriving numerical solutions to the problems is not always an easy task. Methods do not exist to solve all kinds of problems. Sometimes modification of some method will suffice for the purpose. New methods are always sought to solve some problems better and faster than the existing methods. If there is no method available to solve a certain class of problems, then the discovery and the development of a new method becomes necessary.

If the activities in allocation problems assume fractional values, then either linear programming or nonlinear programming methods can be used to solve them. In particular, feasible direction methods are commonly used in solving nonlinear programming problems. The procedure entails developing a sequence of solutions with improving objective function values; a new solution is obtained from the previous one by determining a search direction in which progress can be made and determining the step size in that direction. Methods of feasible directions have been described in many books and articles, e.g., in [11, 17, 16, 15].

In some allocation problems, the activities can assume only integer values. Solving integer programming problems usually causes difficulties. Even though some of the solution techniques are theoretically appealing, they are not computationally satisfactory. (See Garfinkel and Nemhauser [6].) Even Branch-and-Bound methods are computationally inefficient for large scale problems.

A few methods have been developed to solve single resource allocation problems with separable objective and constraint functions. R. E. Bellman suggests using dynamic programming to solve this type of problem. A good treatment of the method together with flow charts for computational experimentation is given in [1]. He also proved that dynamic programming would obtain the global optimum. Another method for solving the same class of problems is marginal analysis [5]. This method generates a sequence of undominated activities by considering the incremental return per additional dollar spent for each activity. Convergence of the marginal analysis to the global solution can easily be proved by means of Lagrangian analysis [5]. The marginal analysis is easy and efficient to

implement when solving single resource allocation problems with convex and separable objective and constraint functions.

There have been a few attempts to solve one dimensional allocation problems with a nonseparable objective function. One attempt was by R. B. S. Brooks, C. A. Gillen, and J. Y. Lu [3]. They approximated the NORS function by a linear combination of separable functions, then set up the Lagrangian function. This allowed them to optimize a separable function. Unfortunately, the parameters in the linear combination for the NORS function were difficult to obtain. However, they adapted the following procedure to solve the problem: fix the parameters and repeatedly change the Lagrange multiplier until an activity that meets the budget constraint is obtained. Then recalculate the parameters and repeat the process. These steps are repeated until the parameters stabilize. The adjustment of the Lagrange multiplier was done by linear programming, as suggested in [2]. The authors claimed that the method was successful in producing a good solution. They nevertheless pointed out that the algorithm was not guaranteed to always work. It is rather a cumbersome approach.

Another study was done by B. L. Miller [12] of the RAND Corporation. His approach uses the NORS function as it is, contrary to the approach of [3]. He developed the concept of discrete convexity and proved that the Lagrangian function was discretely convex for a fixed multiplier. Then he proposed a heuristic search procedure to find the optimal solution to the primal problem which was the minimization of Lagrangian over the nonnegative integers. His algorithm consists of three phases. In the first phase an initial solution is obtained. The second phase is to generate a better feasible solution by changing only one component at a

time while others remain fixed, and repeating this process for each component. In the third phase, the neighborhood of this point is searched using heuristic rules to obtain improvement. If an improvement is obtained, then the second phase and consequently the third phase is repeated. Otherwise, that point is called an unverified optimal solution. He claimed his method found good solutions and was computationally feasible.

Many real life integer programming problems are too large to be solved by exact algorithms. Consequently, clever approximate methods (heuristics) are the only alternatives to solving these problems [9, 5]. A few of the heuristic algorithms which are pertinent to this research will be discussed briefly. An heuristic procedure to solve integer linear programming problems was developed by F. S. Hillier [7, 8], Efficient Heuristic Procedures for Integer Linear Programming Problems with an Interior and a Bound-and-Scan Algorithm for Pure Integer Linear Programming with General Variables. His method has three phases. In the first phase, a region within which to explore for better solutions is identified. The second phase consists of moving along a direction while searching nearby for a feasible integer solution. The purpose of the third phase is to improve upon the feasible solution obtained in the second phase. His research reveals that the optimum can be obtained in a reasonable amount of time and effort. On the other hand, S. Reiter and D. B. Rice [14] developed an approximate method to solve quadratic integer programming problems. Their method consists of choosing a random starting point, then locating a feasible point and applying a modified gradient maximizing procedure in search of a better point.

They pointed out that their method could be extended to more general integer programming problems.

In this research a primal algorithm is developed to solve this particular class of simple resource allocation problem (described above) in an efficient manner. This approach makes use of the convexity and the monotonicity of the objective function and the linearity of the constraint. The search procedure is based on the concept of feasible directions. In addition the Algorithm of Brooks et al. [3, p. 24] has been modified to solve the same class of problems. The method of marginal analysis has been implemented in Step 1 of their algorithm in order to optimize a separable programming problem.

## CHAPTER III

### SOLUTION METHODS

#### General

The mathematical problem to be solved is of the form

$$\begin{aligned} & \min f(X) \\ \text{subject to} & \quad CX \leq M \\ & \quad X \geq 0, \text{ integer} \end{aligned} \tag{3.1}$$

where  $f$  is discretely convex on the set  $\Pi^n = \{X = (x_1, \dots, x_n) : x_i \text{ is a nonnegative integer for all } i = 1, \dots, n\}$ . The function  $f$  is monotonically decreasing in each component. Also,  $f$  has the properties i), ii), iii) of the section on Properties of the Return Function in Chapter II. Further  $C = (c_1, c_2, \dots, c_n)$  with each  $c_i > 0$ ;  $i = 1, \dots, n$ , and  $M > 0$ .

All the solution methods described in this chapter are based on the following theorem.

**Theorem 1:** If  $X^*$  is optimal to this problem, then  $X^* + e_k$  is infeasible for all  $k = 1, \dots, n$  where  $e_k$  is the  $k^{\text{th}}$  unit vector.

**Proof:** If  $X^* + e_k$  for some  $k = 1, \dots, n$  were feasible, then  $f(X^* + e_k) \leq f(X^*)$  by monotone decreasing property, and  $X^* + e_k$  would be optimal. This contradicts the hypothesis of the theorem.

The Lagrangian function of this problem is given by

$$L(X; \lambda) = f(X) + \lambda(CX - M) \quad \text{for } X \in \Pi^n, \lambda > 0. \quad (3.2)$$

The primal problem is stated as

$$\min_{X \in \Pi^n} L(X; \lambda) \quad (3.3)$$

and the dual problem is then stated as

$$\max_{\lambda > 0} L(X; \lambda) \quad (3.4)$$

A point  $\bar{X} \in \Pi^n$  is called a stationary point of a discretely convex function  $g: \Pi^n \rightarrow \mathbb{R}$  if  $g(\bar{X}) \leq g(\bar{X} + S)$  where  $S = \sum_{k=1}^n s_k e_k$ ,  $s_k = -1, 0, 1$  for  $k = 1, \dots, n$ .

If  $L(X; \lambda)$  is a discretely convex function on  $\Pi^n$  for  $\lambda \gg 0$ , and if  $X^*$  solves the primal problem, then  $L(X^*; \lambda) \leq L(X^* \pm e_k; \lambda)$  for  $k = 1, \dots, n$  holds. This condition is not sufficient unfortunately for non-separable functions. The sufficiency of this condition for separable functions can be proven easily.

Theorem 2: Let  $g: \Pi^n \rightarrow \mathbb{R}$  be a separable function, then for

$X^*$  to be stationary it is sufficient to have  $g(X^*) \leq g(X^* \pm e_k)$

for  $k = 1, \dots, n$ .

Proof: Since  $g$  is separable,  $g(X) = \sum_{i=1}^n g_i(x_i)$ . Let  $S = \pm e_k$  for some  $k = 1, \dots, n$ . Then  $g(X^*) \leq g(X^* \pm e_k)$ , and  $\sum_{i=1}^n g_i(x_i^*) \leq \sum_{i \neq k} g_i(x_i^*) + g_k(x_k^* \pm 1)$ , further

$g_k(x_k^*) \leq g_k(x_k^* \pm 1)$ , or by replacing  $\pm 1$  by  $s_k$

$$g_k(x_k^*) \leq g_k(x_k^* + s_k) \quad \text{where } s_k = -1, 0, +1.$$

This argument is obviously true for all  $k = 1, \dots, n$ , hence

$$\sum_{k=1}^n g_k(x_k^*) \leq \sum_{k=1}^n g_k(x_k^* + s_k). \quad (3.5)$$

The left hand side of the inequality is  $g(X^*)$ , and the right hand side of the inequality is  $g(X^* + S)$ . Consequently,  $g(X^*) \leq g(X^* + S)$ . In other words, the condition is derived from  $g(X^*) \leq g(X^* \pm e_k)$  for all  $k = 1, \dots, n$ . In addition, if  $g$  is unimodal in each component, then  $X^*$  is the global optimum. This result implies that it suffices to optimize one component at a time.

These results will be implemented to develop algorithms to solve the problem (3.1). An example of a nonseparable discretely convex function is the following;

$$G(X; \lambda) = \sum_{j=0}^m (1 - \prod_{i=1}^n F_i(x_i + j)) + \sum_{i=1}^n \sum_{j=1}^n (1 - F_i(x_i + j)) + \lambda \sum_{i=1}^n c_i x_i \quad (3.6)$$

where  $F_i(\cdot)$  is the cumulative distribution function of a Poisson random variable with mean  $\lambda_i$ ,  $i=1, \dots, n$ . The construction of this function is discussed in Chapter IV, and the discrete convexity of  $G(X; \lambda)$  is proved by B. L. Miller in [12].

#### A Primal Search Algorithm

This algorithm makes use of the monotonicity and the discrete convexity of the objective function. A better feasible solution is obtained from the current solution by determining a search direction and heuristically selecting a step size. This algorithm is developed during this research.



Step 0. Initialization, pick a  $\lambda$  and  $p$  where  $0 < p < 1$ , and set  $k = 0$ . Find  $X^0$  such that  $L(X^0; \lambda) \leq L(X^0 \pm e_k; \lambda)$  for  $i = 1, \dots, n$ . In particular, the first differences for the function (3.6) are given by

$$\Delta_i L(X; \lambda) = L(X + e_i; \lambda) - L(X; \lambda) \text{ for } i = 1, \dots, n \quad (3.7)$$

and

$$\Delta_i L(X; \lambda) = - \sum_{j=0}^m ((F_i(x_i + j + 1) - F_i(x_i + j))) \prod_{\substack{k=1 \\ k \neq i}}^n F_k(x_k + j) - 1 + F_i(x_i + m + 1) + \lambda c_i \quad (3.8)$$

Since  $0 \leq \prod_{k \neq i} F_k(x_k + j) \leq 1$  for  $0 \leq j \leq m$ , then

$$- \sum_{j=1}^m F_i(x_i + j) - F_i(x_i + m + 1) + F_i(x_i) + \sum_{j=1}^m F_i(x_i + j) - 1 + F_i(x_i + m + 1) + \lambda c_i \leq \Delta_i L(X; \lambda) \quad (3.9)$$

and

$$F_i(x_i) - 1 + \lambda c_i \leq \Delta_i L(X; \lambda) \leq F_i(x_i + m + 1) - 1 + \lambda c_i \quad (3.10)$$

Therefore, it suffices to find an  $X^0 = (x_1^0, \dots, x_n^0)$  where each  $x_i^0$  satisfies  $-1 + F_i(x_i^0) - 1 + \lambda c_i \leq 0$  and

$$-1 + F_i(x_i^0) + \lambda c_i > 0 \quad i = 1, \dots, n. \quad (3.11)$$

Step 1. Search for a better feasible solution; set  $k = k + 1$ .

Construct a favorable direction

$$d_k = -\nabla f(X^k) - p \cdot p_k \cdot C \quad (3.12)$$

where  $p_k$  is obtained by solving  $(-\nabla f(X^k) - p_k C) \cdot C = 0$  and  $p$  is left as an input parameter by the user.  $d_k$  is normalized such the  $\max\{|d_{ki}|; i = 1, \dots, n\} = 1$ . Calculate an  $\alpha$  by  $\alpha = \left\lfloor \frac{M - C \cdot X^k}{\sqrt{n} \cdot C \cdot d_k} \right\rfloor$  where  $\lfloor \cdot \rfloor$  denotes the greatest integer function. Then a point  $y_\alpha$  is obtained as  $y_\alpha = X^k + \alpha d_k$ . The nearest integer point  $V$  to  $y_\alpha$  is obtained by  $v_i = \lfloor y_{\alpha i} + .5 \rfloor$  for  $i = 1, \dots, n$ .

- i) If  $V$  is feasible and  $f(V) < f(X^k)$ , set  $X^{k+1} = V$ , <sup>go</sup> to Step 1.
- ii) If  $V$  is feasible, but  $f(V) \geq f(X^k)$ , then check the points  $V + e_i$  for  $i = 1, \dots, n$ , Figure 1. If there exists an  $i^*$  such that  $V + e_{i^*}$  is feasible and  $f(V + e_{i^*}) < f(X^k)$ , set  $X^{k+1} = V + e_{i^*}$ , and go to Step 1. Otherwise, go to Step 2.

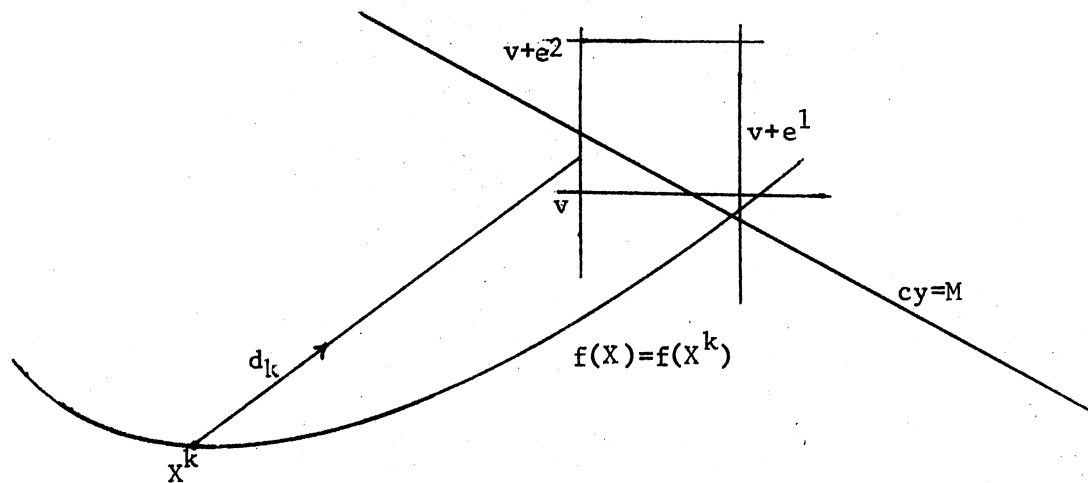


Figure 1. Search in the Positive Quadrant

- iii) If  $V$  is not feasible, then search the points  $V - e_i$  for  $i = 1, \dots, n$ .

..., n. If there exists an  $i^*$  such that  $V - e_{i^*}$  is feasible and  $f(V - e_{i^*}) < f(X^k)$ , set  $X^{k+1} = V - e_{i^*}$  and go to Step 1. Otherwise go to Step 2.

Step 2. Test of optimality via Theorem 1. Test the points  $X^k + e_i$ ,  $i = 1, \dots, n$ . If there exists an  $i^*$  such that  $X^k + e_{i^*}$  is feasible and  $f(X^k + e_{i^*}) < f(X^k)$ , set  $X^{k+1} = X^k + e_{i^*}$  and go to Step 1, otherwise terminate.

### The Modified Algorithm of Brooks et al.

This approach requires the objective function  $f(X)$  be approximated by a separable function of the form

$$f(X) \approx \sum_{i=1}^n \sum_{j=0}^m b_j F_i(x_i; j)$$

where

$$b_j = \beta_j(x'_1, x'_2, \dots, x'_n) \geq 0 \quad (3.13)$$

for some  $X' = (x'_1, x'_2, \dots, x'_n)$ , and for some function  $\beta_j(\dots)$ .

Let

$$g_i(x_i) = \sum_{j=0}^m b_j F_i(x_i; j)$$

then

$$f(X) \approx \sum_{i=1}^n g_i(x_i) \quad (3.14)$$

An example of such an approximation is given in Appendix A. In particular, if  $g_i(x_i)$  is strictly decreasing, then the implementation of the marginal analysis is justified.

Step 0. Initialization, pick  $b_0^0, b_1^0, \dots, b_m^0$ , set  $k = 1$ .

Step 1. Solve the problem.

$$\min \sum_{i=1}^n g_i(x_i) \quad (3.15)$$

Subject to

$$\sum_{i=1}^m c_i x_i \leq M$$

$$x_i \geq 0 \text{ integer}$$

by the following algorithm which is known as marginal analysis [5], also a consequence of Theorem 2.

Step 1 i) Initialization:  $X^0 = (0, 0, \dots, 0)$ , set  $\ell = 0$ .

Step 1 ii)  $X^{\ell+1} = X^\ell + e_j$ , if feasible, where  $j$  is any index for which the ratio

$$r_i = \frac{g_i(x_i + 1) - g_i(x_i)}{c_i} \quad (3.16)$$

is maximum.

Step 1 iii) Stop if  $CX^{\ell+1} \geq M$ , and set  $X^k = X^\ell$ , then go to Step 2.

Otherwise go to lii.

Step 2 Calculate  $b_j^k = \beta_j(X^k)$  for  $j = 0, 1, \dots, m$ .

Step 3 If  $b_j^k$  is very close to  $b_j^{k-1}$  for all  $j = 0, 1, \dots, m$ , then  $X^* = X^k$ , and stop. Otherwise, set  $k = k + 1$ , and go to 1.

This is a modified version of the algorithm proposed by R. B. S. Brooks, C. A. Gillen, and J. Y. Lu on page 24 of [3]. The modification is also accomplished during this research. The Step 1 of their approach

was quite different from the one described above. They attempted to find the saddle point solution to the problem

$$\max_{\lambda > 0} \min_{X > 0} L(X; \lambda) = \sum_{i=1}^m g_i(x_i) + \lambda (\sum_{i=1}^n c_i x_i - M).$$

Their Step 1 was as follows:

Step 1) Find  $x_1^k, x_2^k, \dots, x_n^k$  at  $k^{\text{th}}$  iteration which maximizes

$$\sum_{j=0}^m b_j \sum_{i=1}^n \log F_i(x_i + j) - \lambda \sum_{i=1}^n c_i x_i$$

Since this function is separable, the optimization is carried out for each component separately. At the end of the third step, the Lagrange Multiplier is rearranged as suggested in [2], and the algorithm repeated again.

This algorithm may not converge in general. The convergence needs to be proved for specific functions. In fact, the convergence of this algorithm for a separable function as an approximation of Equation (3.6) was given by a theorem in [3].

#### A Saddle Point Search Algorithm

This algorithm solves the problem

$$\max_{\lambda > 0} \min_{X \in \Pi^n} L(X; \lambda).$$

The algorithm in fact searches the saddle point  $(X^*, \lambda^*)$  of the Lagrangian function. This is, however, more complicated than the previous algorithms, and requires subalgorithms to solve the primal and dual subproblems. This was originally suggested by H. Everett [2].

Step 0. Initialization. Pick  $X^0$  and  $\lambda_0$ . Set  $k = 0$ .

Step 1. Solve the primal subproblem.

$$\min_{X \in \Pi^n} L(X; \lambda_k)$$

to obtain  $X^{k+1}$ .

Step 2. Solve the dual subproblem

$$\max_{\lambda > 0} L(X^{k+1}; \lambda)$$

to obtain  $\lambda_{k+1}$ .

Step 3. Stop if  $\lambda_{k+1}$  is very close to  $\lambda_k$ . Otherwise set  $k = k + 1$  and go to Step 1.

B. L. Miller developed an algorithm to solve the primal subproblem for discretely convex functions. Since a detailed description of this algorithm is presented in 12, it is not going to be discussed here. This is a very complicated algorithm. The author claims it produces good solutions.

At the  $k^{\text{th}}$  iteration ( $k \geq 1$ ), a piecewise convex approximation of  $L(X; \lambda)$  can be given in the space generated by the points,  $X^0, X^1, \dots, X^{k+1}$  as follows:

$$L(X; \lambda) = \sum_{t=0}^{k+1} \mu_t L(X^t; \lambda) \quad (3.17)$$

where  $\sum_{t=0}^{k+1} \mu_t = 1$ ,  $\mu_t \geq 0$  for all  $t = 0, 1, \dots, k+1$ .

Then the dual subproblem is restated as

$$\max \sum_{t=0}^{k+1} \mu_t L(X^t; \lambda) \quad (3.18)$$

Subject to

$$\sum_{t=0}^{k+1} \mu_t = 1$$

$$\lambda > 0, \mu_t \geq 0 \text{ for } t = 0, 1, \dots, k+1$$

Since  $L(X; \lambda) = f(X) + \lambda CX - \lambda M$ , then the problem

$$\max \sum_{t=0}^{k+1} \mu_t f(X^t) + \lambda \sum_{t=0}^{k+1} \mu_t CX^t - \lambda M \quad (3.19)$$

Subject to

$$\sum_{t=0}^{k+1} \mu_t = 1$$

$$\lambda > 0, \mu_t \geq 0 \text{ for } t = 0, 1, \dots, k+1$$

can be considered as the Lagrangian of the linear program

$$\min \sum_{t=0}^{k+1} \mu_t f(X^t) \quad (3.20)$$

Subject to

$$\sum_{t=0}^{k+1} \mu_t CX^t \leq M$$

$$\sum_{t=0}^{k+1} \mu_t = 1$$

$$\mu_t \geq 0 \text{ for } t = 0, 1, \dots, k+1$$

or as the Lagrangian of the dual linear program

$$\min (\lambda M + v) \quad (3.21)$$

Subject to  $\lambda CX^t + v \geq f(X^t)$  for  $t = 0, 1, \dots, k+1$

$$\lambda > 0$$

$v$  unrestricted.

Therefore, the dual linear program will be solved instead of the dual subproblem in Step 2. One of the findings of this research is solving this linear program without using the simplex method.

The primal linear program has an optimal solution  $\mu_0^*, \mu_1^*, \dots, \mu_{k+1}^*$ , since the feasible set is bounded. Then the constraint of the Equation (3.20) implies that there exists  $\bar{X} = \sum_{t=0}^{k+1} \mu_t^* X^t$  not necessarily integer such that  $C\bar{X} = M$  and  $f(\bar{X}) = \sum_{t=0}^{k+1} \mu_t^* f(X^t)$ . On the other hand, the dual linear program yields a solution  $(\lambda^*, v^*)$  such that  $\lambda^* M + v^* = -f(\bar{X})$ . Let  $I_s$  be the index set of all  $t$ 's such that  $CX^t \leq M$  and  $I_b$  the index set of all  $t$ 's such that  $CX^t \geq M$  for  $t = 0, 1, \dots, k+1$ . Since  $f$  represents a measure of ineffectiveness of the activity vector  $X$ , then Property (iii) of II-b applies and  $-f(X^i) < -f(\bar{X}) < -f(X^j)$  for all  $i \in I_s$  and  $j \in I_b$ . Consequently the line  $\lambda M + v = -f(\bar{X})$  lies in the region bounded by the lines  $\lambda = 0$ ,  $\lambda CX^i + v = -f(X^i)$  and  $\lambda CX^j + v = -f(X^j)$  for all  $i \in I_s$  and  $j \in I_b$ . Hence, this line lies in the intersection of all these regions. The intersection is the region bounded by  $\lambda = 0$ ,  $\lambda CX^{i^*} + v = -f(X^{i^*})$  and  $\lambda CX^{j^*} + v = -f(X^{j^*})$  where  $CX^{i^*} = \max \{CX^i; i \in I_s\}$  and  $CX^{j^*} = \min \{CX^j; j \in I_b\}$ . Finally

$$\lambda^* = \frac{f(X^{i^*}) - f(X^{j^*})}{CX^{j^*} - CX^{i^*}} \quad (3.22)$$

The significance of this result lies in the fact that the simplex method is not required to solve a linear programming of the type

$$\min du + y$$



Subject to  $a_i u + y \geq b_i \quad i = 1, \dots, m$  (3.23)

$$u \geq 0$$

$y$  unrestricted

with the property that  $a_1 < a_2 < \dots < a_m$  and  $b_1 > b_2 > \dots > b_m$ .

## CHAPTER IV

### APPLICATION AND COMPUTATIONAL RESULTS

#### The War Readiness Spares Kit Problem

This problem has arisen from the operations of U.S. Air Force. It is a typical example of single resource allocation problems. A brief description of the problem is presented in the following paragraph.

A squadron of airplanes is on certain occasions sent out to duty at remote bases for a period of a month or so. Usually these bases lack the necessary repair facilities; consequently, an airplane in such a base can only be repaired by replacing the defective item by a good one. Thus the squadron needs to stock some essential spare parts; these are the parts which form the war readiness spares kit. During the flying period, if an airplane breaks down due to failure of some parts, and if these parts are available in the kit, it is repaired. If at least one of these required parts is in short supply and if there are some other nonoperationally-ready planes awaiting repairs, then at least one of them is cannibalized to consolidate the required parts in order to repair the others. Consequently the number of cannibalized planes defines an ineffectiveness measure for the performance of the spare kit. The problem is then to determine the number of each spare part in the kit which will yield the least ineffectiveness under the condition that the total cost of the spare kit is not to exceed a certain budget level.

With regard to the mathematical model of Chapter II, Mathematical Formulation, the only available resource is the budget. Let the activity vector  $X = (X_1, X_2, \dots, X_n)$  represent the spare kit. Then  $x_i$  denotes the amount of spare part  $i$  purchased at the beginning of the flying period at a cost of  $\$c_i$ , and the total cost of the spare kit is given by the sum  $\sum_{i=1}^n c_i x_i$  or in vectoral form  $CX$ . The measure of ineffectiveness is the expected number of cannibalized planes or nonoperationally ready supply airplane, and is denoted by  $E(\text{NORS}/X)$ . The demand of the spare part  $i$  is assumed to be a Poisson Process with a rate  $\mu_i$  and independent of the others. Then the probability of  $j \geq 0$  or fewer backorder is  $F_i(x_i + j)$  where  $F_i(\cdot)$  is the cumulative poisson distribution with mean  $\mu_i$ . The repairs are restricted by the spare part with the most number of backorders, consequently this particular spare part causes the cannibalization of some nonoperational airplanes. The probability that the item in worst shape is backordered  $j$  or less is equivalent to the probability that all  $n$  items are backordered  $j$  or less. Furthermore the latter probability is equal to the probability of cannibalizing at most  $j$  airplanes. Hence  $P(\text{number of cannibalized airplanes} \leq j) = \prod_{i=1}^n F_i(x_i + j)$  since the demands of spare parts are stochastically independent. Finally  $E(\text{number of cannibalized airplanes}) = \sum_{j=0}^{\infty} (1 - P(\text{number of cannibalized airplanes} \leq j))$ . Under the assumption of cannibalization, the number of cannibalized airplanes is the same as the number of nonoperationally ready supply airplanes because of a lack of some spare parts.

$$\text{Therefore } E(\text{NORS}/X) = \sum_{j=0}^{\infty} \left\{ 1 - \prod_{i=1}^n F_i(x_i + j) \right\}. \quad (4.1)$$

This function is approximated for computational purposes by the following function [12]

$$E(\text{NORS}/X) = \sum_{j=0}^m \left(1 - \prod_{i=1}^n F_i(x_i + j)\right) + \sum_{i=1}^n \sum_{j=m+1}^{\infty} \left(1 - F_i(x_i + j)\right) \quad (4.2)$$

where  $m$  is chosen such that  $\prod_{i=1}^n F_i(x_i + j)$  is very close to 1 for  $j > m$ .

Finally the war readiness spares kit problem in mathematical form is

$$\min f(X) = E(\text{NORS}/X) \quad (4.3)$$

Subject to  $CX \leq M \quad (4.4)$

$X \geq 0$  and integer.

In addition, the first differences of  $E(\text{NORS}/X)$  is given by

$$\Delta_i f(X) = f(X + e_i) - f(X) \quad \text{for } i=1, \dots, n. \quad (4.5)$$

$$\Delta_i f(X) = - \sum_{j=0}^m \left( F_i(x_i + j + 1) - F_i(x_i + j) \right) \prod_{\substack{k=1 \\ k \neq i}}^n F_k(x_k + j) - 1 + F_i(x_i + m + 1) \quad (4.6)$$

#### An Example

A war readiness spares kit problem with five items is used to demonstrate how the algorithms of Chapter III work. The steady-state Poisson demand rates and cost of each item is given in Table I.

The budget is assumed to be  $M = \$25000$ . In addition the value for  $m$  of Equation (4.2) is chosen to be 5.

##### i) Solution by Means of the Primal Search Method

A listing of the computer program is given in Appendix D.

Iteration 0. Initialization: Parameter  $p$  is chosen to be .85 and the Lagrange multiplier is specified as  $\lambda = .0002$ . The effect of different parameters will be discussed later. This iteration seeks an  $X^0$  which satisfies the conditions of (3.11).

TABLE I  
COSTS AND DEMAND RATES FOR THE SAMPLE WRSK PROBLEM

Item No.	Cost/Unit	Demand Rate
1	2980.	2.10
2	1751.	1.50
3	462.	1.20
4	1500.	5.00
5	345.	3.50

Since  $-1 + F_1(1) + (.0002)(2980) = -1 + .37962 + .596 = -.02438$ ,  
 and  $-1 + F_1(2) + (.0002)(2980) = -1 + .64963 + .596 = .24563$ ,  $x_1^0 = 2$ .  
 Repeating the same argument for each component, yields  $X^0 = (2, 2, 3, 6, 6)$ .

Iteration 1. Seeking a better feasible solution: The first differences at the point  $X^0 = (2, 2, 3, 6, 6)$  are computed from (3.8) and  $\Delta f(2, 2, 3, 6, 6) = (-.240, -.106, -.015, -.163, -.035)$

$$p_1 = \frac{-\Delta f(2, 2, 3, 6, 6)}{C.C} .C = .00008$$

Since  $p = .85$ , then after normalization, the direction is

$$d_1 = (.610, -.225, -.268, 1., .190)$$

and  $\alpha$  is evaluated to be 1. Thus a point  $U = (3, 2, 3, 7, 6)$  is obtained by finding the nearest integer point to  $Y = (2.610, 1.775, 2.732, 7., 6.190)$ . However the point  $U$  is not feasible, cost

$(U) = 26398$ , hence a search in the negative direction is required. For that purpose  $\Delta_1 f(2, 2, 3, 7, 6) = -.262$ ,  $\Delta_2 f(3, 1, 3, 7, 6) = -.333$ ,  $\Delta_3 f(3, 2, 2, 7, 6) = -.076$ ,  $\Delta_4 f(3, 2, 3, 6, 6) = -.185$ , and  $\Delta_5 f(3, 2, 3, 7, 5) = -.100$  are calculated. The minimum of these values is for  $i = 3$ , but  $(3, 2, 2, 7, 6)$  is not feasible. The second minimum value is for  $i = 5$ , again  $(3, 2, 3, 7, 5)$  is not feasible. The third minimum is for  $i = 4$ , fortunately  $(3, 2, 3, 6, 6)$  is feasible and  $f(3, 2, 3, 6, 6) = .98571$ . Therefore  $X^1 = (3, 2, 3, 6, 6)$  with  $CX = 24898$ .

Iteration 2. As in Iteration 1, a search direction  $d_2 = (-.356, .362, -.037, 1., .216)$  issuing from  $(3, 2, 3, 6, 6)$  is determined. A point  $U = (3, 2, 3, 7, 6)$  is obtained similarly. Since  $U$  is infeasible, and a search in the negative direction does not yield a distinct and better feasible point than  $X^1 = (3, 2, 3, 6, 6)$ , a search in the positive direction at  $X^1$  is employed. All the points of the form  $X^1 + e_i$  for  $i = 1, 2, \dots, 5$  are infeasible. Hence  $X^1 = (3, 2, 3, 6, 6)$  is optimal.

ii) Solution by the Modified Solution Method of Brooks et al.

A listing of the computer program is given in Appendix E.

Iteration 1. Choose  $b_0 = b_1 = \dots = b_4 = 0$  and  $b_5 = 1$ . Set  $x_i^0 = 0$  for  $i = 1, 2, \dots, 5$ , then  $g_i(x_i) = b_5 \log F_i(x_i + 5)$ , and calculating the ratio  $r_i = \frac{g_i(x_i + 1) - g_i(x_i)}{c_i}$  for each  $i = 1,$

$\dots, 5$  yields:  $r_1 = 0.00000496$ ,  $r_2 = 0.00000202$ ,  $r_3 = 0.00000270$ ,  $r_4 = 0.00014200$ ,  $r_5 = 0.00024952$ . For instance,

$$r_1 = \frac{b_5}{c_1} \log \frac{F_1(6)}{F_1(5)} = \frac{1}{2980} \log \frac{.99413}{.97955} = 4.96 \times 10^{-6}$$

$r_5$  is the maximum, hence  $x_5^1 = 1$ . Updating  $r_5$  yields:  $r_1 = 0.00000496$ ,  $r_2 = 0.00000202$ ,  $r_3 = 0.00000270$ ,  $r_4 = 0.00014200$ ,  $r_5 = 0.00011714$ . The maximum is  $r_4$ , then  $x_4^1 = 1$ . Continuing in this fashion produces  $X^1 = (2, 2, 2, 8, 7)$  with  $\text{cost}(X^1) = 24801$ , and calculating  $b_j$  by  $b_j^1 = \prod_{i=1}^n F_i(x_i^1 + j)$  gives  $b_0^1 = .419$ ,  $b_1^1 = .726$ ,  $b_2^1 = .898$ ,  $b_3^1 = .967$ ,  $b_4^1 = .991$ , and  $b_5^1 = .998$ .

Iteration 2. Repeating the same steps with  $b_j^1$   $j = 0, 1, \dots, 5$  yields  $X^2 = (2, 2, 4, 7, 9)$  with  $\text{cost}(X^2) = 24915$ , and  $b_0^2 = .450$ ,  $b_1^2 = .728$ ,  $b_2^2 = .891$ ,  $b_3^2 = .962$ ,  $b_4^2 = .988$ , and  $b_5^2 = .996$ . Since  $b_j^1$ 's are not within .001 of  $b_j^2$ 's, go to Iteration 3.

Iteration 3. Repeating the same steps again with  $b_j^2$  for  $j = 0, 1, 2, \dots, 5$  yields  $X^3 = X^2$  and  $b_j^3 = b_j^2$ , hence  $X^2$  is optimal with  $f(2, 2, 4, 7, 9) = .98619$ .

This solution however is a near optimal solution. The primal search procedure has produced a better solution than this one. On the other hand this method is faster, the execution time to solve this small problem with this algorithm is .15 seconds and The Primal Search Method requires .24 seconds.

In this algorithm  $b_j$ 's are treated as parameters. They have practical implications for real life problems.  $\beta_j$  is given by the product  $\prod_{i=1}^n F_i(\bar{X} + j)$  for some  $\bar{X}$  and  $j = 0, 1, \dots, m$ . This product is in fact equal to the probability of cannibalizing at most  $j$  airplanes with a kit  $\bar{X}$ . In other words  $b_j$  gives the operational rate of  $j$  airplanes with a kit  $\bar{X}$ . Selecting  $b_0 = b_1 = \dots = b_{m-1} = 0$  and  $b_m = 1$  implies that all the planes will be cannibalized and corresponds to the most pessimistic view.

iii) Solution by the Saddle Point Search Algorithm.

A listing of the computer program is given in Appendix F.

Iteration 1. A starting solution of  $X^0 = (10, 10, 10, 10, 10)$  with  $f(X^0) = .02486$  and  $\text{cost}(X^0) = 70380$  and a Lagrange multiplier of  $\lambda_0 = .0001$  is chosen. In the first step the subproblem  $\min_{X \in \Pi^n} L(X; \lambda_0) = f(X) + \lambda_0(CX - M)$  is solved by the algorithm proposed by B. L. Miller in [12]. This algorithm produces the solution  $X^1 = (2, 2, 2, 6, 6)$  with  $f(X^1) = 1.28241$  and  $\text{cost}(X^1) = 21456$ . As an example the generation of this solution is given in Appendix B. In the second step the linear program

$$\min .02486 \mu_1 + 1.28241 \mu_2$$

$$\text{Subject to } 70380 \mu_1 + 21456 \mu_2 \leq 25000$$

$$\mu_1 + \mu_2 = 1$$

$$\mu_1, \mu_2 \geq 0$$

is solved to obtain  $\lambda_1 = \frac{1.28241 - .02486}{70380 - 21456} = .0000257$  in the same way as discussed in Chapter III, The Saddle Point Search Algorithm. Since  $\lambda_1$  is not within .000005 of  $\lambda_0$  another iteration is performed.

Iteration 2. The subproblem  $\min_{X \in \Pi^n} L(X; \lambda_1) = f(X) + \lambda_1(CX - M)$  is solved again in the first step by the same method to obtain  $X^2 = (4, 4, 4, 9, 9)$  with  $f(X^2) = .17727$  and  $\text{cost}(X^2) = 37377$ . In the second step the linear program  $\min .02486 \mu_1 + 1.28261 \mu_2 + .17727 \mu_3$ ,

$$\text{Subject to } 70380 \mu_1 + 21456 \mu_2 + 37377 \mu_3 \leq 25000$$

$$\mu_1 + \mu_2 + \mu_3 = 1$$



$$\mu_i \geq 0 \quad i = 1, 2, 3$$

is solved to obtain  $\lambda_2 = \frac{1.28261 - .17727}{37377 - 21456} = .0000694$ . Since  $\lambda_2$  is not within .000005 of  $\lambda_1$ , another iteration is required. Continuing in this fashion produces the following results:

Iteration 3.  $X^3 = (3, 3, 3, 8, 7)$  with  $f(X^3) = .49955$  and cost  $(X^3) = 29994$ . Further  $\lambda_3 = .0000917$ .

Iteration 4.  $X^4 = (2, 2, 3, 7, 7)$  with  $f(X^4) = 1.02459$  and cost  $(X^4) = 23763$ . Also  $\lambda_4 = .0000848$ .

Iteration 5.  $X^5 = (3, 2, 3, 7, 7)$  with  $f(X^5) = .75556$  and cost  $(X^5) = 26743$ . Also  $\lambda_5 = .0000903$ .

Iteration 6.  $X^6 = (2, 2, 3, 7, 6)$  with  $f(X^6) = 1.06282$  and cost  $(X^6) = 23418$  and  $\lambda_6 = .0000903$ .

This algorithm produced a solution with a better objective value than the previous ones, but it is an infeasible solution. In fact, this algorithm suffers from the duality gap. In the first step of this algorithm, the subproblem  $\min_{X \in \Pi^n} L(X; \lambda)$  is solved. Since  $L(X; \lambda)$  is discrete in  $X \in \Pi^n$ , there is a range for  $\lambda$  values which produce the same answer. From the results of previous algorithms, it was discovered that the optimal solution was  $X^* = (3, 2, 3, 6, 6)$ . Evidently its corresponding Lagrange multiplier should lie between  $\lambda_4 = .0000848$  and  $\lambda_5 = .0000903$ . Unfortunately the algorithm won't generate this value, and if  $\lambda$  is close to  $\lambda_4$ , the solution to subproblem is  $X^5$  and if  $\lambda$  is close to  $\lambda_5$ , then the solution is  $X^6$ , see Figure 2.

#### Computational Results

An important aspect of any algorithm is the computational efficiency. More specifically, the amount of time required to generate a (near)

optimal solution to the problem is of importance. Therefore several problems of various sizes need to be solved by these methods for comparison. In order to obtain several test problems, the data in Table II was obtained from the data given in [3] by randomly selecting 100 items with some modifications. The purpose was to avoid duplication in demand rates and/or costs of the items, and to have a variety of items with different demands and costs. In Table II, the first column shows the item number, second column is for the unit cost of the item, and third column shows the demand rate of the items for a period of 30 days.

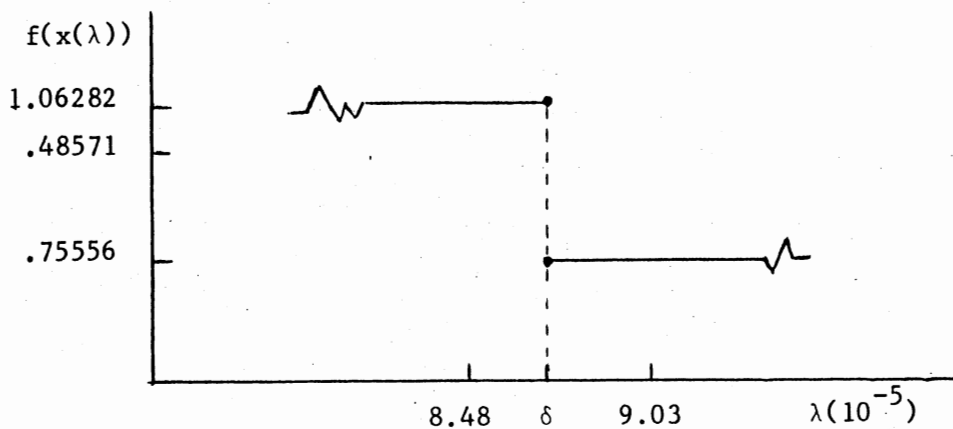


Figure 2. Duality Gap

Several test problems of various sizes are obtained by a random selection of the items without replacement from the list in Table II. A computer program was prepared to obtain the test problems of sizes 10, 20, 40, and 80. The computer program generates probability for a uniformly distributed random variable. Each item in the list has an

TABLE II

THE DATA

ITEM	COST/UNIT	DEMAND RATE	ITEM	COST/UNIT	DEMAND RATE
# 1	1613.00	0.50	# 51	139.00	3.20
# 2	1338.00	0.50	# 52	1409.00	3.20
# 3	1219.00	0.60	# 53	1844.00	3.25
# 4	214.00	0.70	# 54	25.00	3.30
# 5	628.00	0.80	# 55	163.00	3.30
# 6	350.00	0.90	# 56	1572.00	3.30
# 7	1261.00	0.90	# 57	225.00	3.40
# 8	79.00	1.00	# 58	2083.00	3.40
# 9	2223.00	1.00	# 59	345.00	3.50
# 10	800.00	1.05	# 60	725.00	3.50
# 11	157.00	1.10	# 61	900.00	3.50
# 12	171.00	1.10	# 62	593.00	3.70
# 13	196.00	1.10	# 63	229.00	4.00
# 14	1080.00	1.15	# 64	352.00	4.00
# 15	136.00	1.20	# 65	849.00	4.00
# 16	366.00	1.20	# 66	414.00	4.30
# 17	462.00	1.20	# 67	4378.00	4.30
# 18	2056.00	1.20	# 68	537.00	4.70
# 19	1703.00	1.25	# 69	71.00	5.00
# 20	388.00	1.30	# 70	1500.00	5.00
# 21	863.00	1.30	# 71	784.00	5.10
# 22	950.00	1.30	# 72	569.00	5.30
# 23	344.00	1.40	# 73	257.00	5.50
# 24	608.00	1.50	# 74	1240.00	6.00
# 25	631.00	1.50	# 75	411.00	6.50
# 26	1751.00	1.50	# 76	863.00	6.70
# 27	215.00	1.70	# 77	3007.00	6.80
# 28	2051.00	1.70	# 78	8500.00	6.90
# 29	326.00	1.80	# 79	379.00	7.00
# 30	1289.00	1.80	# 80	1404.00	7.00
# 31	552.00	1.90	# 81	376.00	7.10
# 32	1393.00	1.90	# 82	1279.00	7.20
# 33	784.00	2.00	# 83	1090.00	8.00
# 34	855.00	2.00	# 84	659.00	8.30
# 35	3388.00	2.00	# 85	2370.00	8.50
# 36	1208.00	2.10	# 86	1246.00	8.70
# 37	2484.00	2.10	# 87	2066.00	9.00
# 38	2580.00	2.10	# 88	3898.00	9.30
# 39	172.00	2.25	# 89	1121.00	9.80
# 40	750.00	2.30	# 90	36.00	10.00
# 41	555.00	2.40	# 91	796.00	10.00
# 42	449.00	2.50	# 92	475.00	10.40
# 43	814.00	2.60	# 93	2053.00	11.00
# 44	928.00	2.60	# 94	124.00	11.30
# 45	1150.00	2.80	# 95	2775.00	11.50
# 46	2632.00	2.90	# 96	1830.00	11.80
# 47	704.00	3.00	# 97	675.00	12.00
# 48	896.00	3.00	# 98	3430.00	12.00
# 49	1449.00	3.00	# 99	1560.00	12.50
# 50	326.00	3.10	# 100	196.00	13.00

equal probability to be selected. When an item is assigned to a sample problem, then the number of the items in the list is decreased by one, and the probability of selecting any item is recalculated. This process is repeated until a sample problem of predetermined size is obtained. Its listing is given in Appendix C. The five test problems in Tables III and V were solved by the Primal Search Algorithm and the Modified Algorithm of Brooks et al. The Saddle Point Search Algorithm is not used, because it is very time consuming and suffers from the duality gap as explained in the previous section. Both of these algorithms are coded in WATFIV for the IBM 370/168 at the Oklahoma State University Computer Center. The computational results are displayed in Tables IV and VI. In addition, the solutions of test problems by both algorithms are given in Table V.

A careful investigation of Table IV reveals that the Modified Algorithm of Brooks et al. is computationally much faster than the Primal Search Algorithm in producing a (near) optimal solution, in other words it takes much less time to converge to a solution. Three iterations were required to solve any problem of any size, and the value of the objective function was evaluated at the end only. The number of iterations which the Primal Search Algorithm requires is dependent on the size of the problem, and increases as the problem size increases. At the end of each iteration, the Primal Search Algorithm evaluates the objective function. This is perhaps one of the reasons why it takes so long to generate a solution. The number of steps within each iteration remains the same for the Primal Search Method for any problem of any size, but varies for the Modified Algorithm of Brooks et al. with respect to the size of the problem.

TABLE III  
SAMPLE PROBLEMS

PROBLEMS OF SIZE 10

	1		2		3		4		5	
	c	$\mu$	c	$\mu$	c	$\mu$	c	$\mu$	c	$\mu$
# 1	215.00	1.70	1338.00	0.50	414.00	4.30	1208.00	2.10	215.00	1.70
# 2	2056.00	1.20	608.00	1.50	1409.00	3.20	414.00	4.30	1751.00	1.50
# 3	171.00	1.10	225.00	3.40	1261.00	0.90	1500.00	5.00	1572.00	3.30
# 4	326.00	3.10	725.00	3.50	345.00	3.50	449.00	2.50	3388.00	2.00
# 5	449.00	2.50	593.00	3.70	462.00	1.20	1449.00	3.00	2083.00	3.40
# 6	863.00	1.30	704.00	3.00	1572.00	3.30	1409.00	3.20	1393.00	1.90
# 7	2484.00	2.10	388.00	1.30	139.00	3.20	800.00	1.05	631.00	1.50
# 8	855.00	2.00	2580.00	2.10	1703.00	1.25	157.00	1.10	136.00	1.20
# 9	1080.00	1.15	139.00	3.20	163.00	3.30	1150.00	2.30	1613.00	3.50
# 10	71.00	5.00	1289.00	1.80	552.00	1.90	2484.00	2.10	537.00	4.70

PROBLEMS OF SIZE 20

	1		2		3		4		5	
	c	$\mu$	c	$\mu$	c	$\mu$	c	$\mu$	c	$\mu$
# 1	215.00	1.70	414.00	4.30	215.00	1.70	388.00	1.30	2580.00	2.10
# 2	2056.00	1.20	1409.00	3.20	1751.00	1.50	1080.00	1.15	853.00	1.30
# 3	171.00	1.10	1261.00	0.90	1572.00	3.30	896.00	3.00	4378.00	4.30
# 4	326.00	3.10	345.00	3.50	3388.00	2.00	171.00	1.10	1613.00	3.50
# 5	449.00	2.50	462.00	1.20	2083.00	3.40	1219.00	0.60	784.00	2.00
# 6	863.00	1.30	1572.00	3.30	1393.00	1.90	25.00	3.30	326.00	3.10
# 7	2484.00	2.10	139.00	3.20	631.00	1.50	2223.00	1.00	214.00	3.70
# 8	855.00	2.00	1703.00	1.25	136.00	1.20	537.00	4.70	1509.00	5.00
# 9	1080.00	1.15	163.00	3.30	1613.00	0.50	774.00	3.00	814.00	2.60
# 10	71.00	5.00	552.00	1.90	537.00	4.70	552.00	1.90	704.00	3.00
# 11	1338.00	0.50	3388.00	2.00	704.00	3.00	3388.00	2.00	172.00	2.25
# 12	631.00	1.50	849.00	4.00	552.00	1.90	196.00	1.10	631.00	1.50
# 13	2083.00	3.40	1500.00	5.00	449.00	2.50	139.00	3.20	171.00	1.10
# 14	725.00	3.50	750.00	2.30	814.00	2.60	1449.00	3.00	1150.00	2.80
# 15	593.00	3.70	2632.00	2.90	1289.00	1.80	593.00	3.70	215.00	1.70
# 16	896.00	3.00	896.00	3.00	1703.00	1.25	214.00	0.70	449.00	2.50
# 17	388.00	1.30	2223.00	1.00	725.00	3.50	2484.00	2.10	800.00	1.75
# 18	750.00	2.30	157.00	1.10	157.00	1.10	928.00	2.60	2484.00	2.10
# 19	1844.00	3.25	814.00	2.60	1844.00	3.25	1261.00	0.90	537.00	4.70
# 20	1289.00	1.80	855.00	2.00	900.00	3.50	229.00	4.00	849.00	4.00

TABLE III (Continued)

		PROBLEMS OF SIZE 40									
		1		2		3		4		5	
		c	$\mu$	c	$\mu$	c	$\mu$	c	$\mu$	c	$\mu$
# 1		215.00	1.70	215.00	1.70	2580.00	2.10	462.00	1.20	2083.00	3.40
# 2		2056.00	1.20	1751.00	1.50	863.00	1.30	1080.00	1.15	629.00	3.80
# 3		171.00	1.10	1572.00	3.30	4378.00	4.30	1338.00	0.50	1613.00	0.50
# 4		326.00	3.10	3388.00	2.00	1613.00	0.50	215.00	1.70	2484.00	2.10
# 5		449.00	2.50	2083.00	3.40	784.00	2.00	593.00	3.70	214.00	0.70
# 6		863.00	1.30	1393.00	1.90	326.00	3.10	1261.00	0.90	555.00	2.40
# 7		2484.00	2.10	631.00	1.50	214.00	0.70	704.00	3.00	2223.00	1.00
# 8		855.00	2.00	136.00	1.20	1500.00	5.00	136.00	1.20	855.00	2.00
# 9		1080.00	1.15	1613.00	0.50	814.00	2.60	344.00	1.40	71.00	5.00
# 10		71.00	5.00	537.00	4.70	704.00	3.00	4378.00	4.30	895.00	3.00
# 11		1338.00	0.50	704.00	3.00	172.00	2.25	171.00	1.10	1080.00	1.15
# 12		631.00	1.50	552.00	1.90	631.00	1.50	172.00	2.25	414.00	4.30
# 13		2083.00	3.40	449.00	2.50	171.00	1.10	2632.00	2.90	2056.00	1.20
# 14		725.00	3.50	814.00	2.60	1150.00	2.80	366.00	1.20	593.00	3.70
# 15		593.00	3.70	1289.00	1.80	215.00	1.70	784.00	2.00	325.00	1.80
# 16		896.00	3.00	1703.00	1.25	449.00	2.50	225.00	3.40	1393.00	1.90
# 17		388.00	1.30	725.00	3.50	800.00	1.05	71.00	5.00	537.00	4.70
# 18		750.00	2.30	157.00	1.10	2484.00	2.10	25.00	3.30	153.00	3.30
# 19		1844.00	3.25	1844.00	3.25	537.00	4.70	345.00	3.50	366.00	1.20
# 20		1289.00	1.80	900.00	3.50	849.00	4.00	157.00	1.10	725.00	3.50
# 21		414.00	4.30	2056.00	1.20	350.00	0.90	552.00	1.90	1238.00	2.10
# 22		1409.00	3.20	171.00	1.10	225.00	3.40	229.00	4.00	157.00	1.10
# 23		350.00	0.90	896.00	3.00	136.00	1.20	326.00	3.10	1703.00	1.25
# 24		345.00	3.50	2223.00	1.00	71.00	5.00	2051.00	1.70	950.00	1.30
# 25		136.00	1.20	1219.00	0.60	2223.00	1.00	1150.00	2.90	750.00	2.30
# 26		1572.00	3.30	25.00	3.30	1572.00	3.30	814.00	2.50	1572.00	3.30
# 27		139.00	3.20	79.00	1.00	725.00	3.50	849.00	4.00	1261.00	0.90
# 28		462.00	1.20	4378.00	4.30	229.00	4.00	2083.00	3.40	452.00	1.20
# 29		163.00	3.30	2632.00	2.90	2632.00	2.90	139.00	3.20	3388.00	2.00
# 30		552.00	1.90	326.00	1.80	555.00	2.40	537.00	4.70	1500.00	5.00
# 31		3388.00	2.00	2484.00	2.10	25.00	3.30	414.00	4.30	1409.00	3.20
# 32		4378.00	4.30	196.00	1.10	628.00	0.80	214.00	0.70	449.00	2.50
# 33		1500.00	5.00	139.00	3.20	366.00	1.20	896.00	3.00	2580.00	2.10
# 34		172.00	2.25	326.00	3.10	1393.00	1.90	163.00	3.30	800.00	1.05
# 35		1150.00	2.80	352.00	4.00	344.00	1.40	950.00	1.30	136.00	1.20
# 36		704.00	3.00	214.00	0.70	608.00	1.50	631.00	1.50	4378.00	4.30
# 37		1261.00	0.90	2580.00	2.10	1080.00	1.15	2056.00	1.20	631.00	1.50
# 38		2223.00	1.00	928.00	2.60	2083.00	3.40	1613.00	0.50	1219.00	0.60
# 39		555.00	2.40	350.00	0.90	388.00	1.30	1572.00	3.30	1150.00	2.80
# 40		1393.00	1.90	849.00	4.00	157.00	1.10	350.00	0.90	79.00	1.00

TABLE IV  
 COMPUTATIONAL FEATURES OF (1) THE PRIMAL SEARCH ALGORITHM AND  
 (2) THE MODIFIED ALGORITHM OF BROOKS ET AL.

	Number of Variables					
	n=10 M=35000		n=20 M=65000		n=40 M=125000	
	(1)	(2)	(1)	(2)	(1)	(2)
Average Execution Time (seconds)	1.40	.35	4.25	.82	18.36	2.22
Range	1.12 - 1.84	.29 - .40	2.88 - 7.21	.67 - 1.07	12.27 - 24.51	2.02 - 2.49
Standard Deviation	.28	.05	1.60	.16	5.02	.18
Average Number of Iterations	6	3	7	3	8	3
Range	5-7	3-3	5-11	3-3	6-11	3-3
Average Number of Steps Within Each Iteration	2	48	2	79	2	148
Range	1-3	34-61	1-3	60-103	1-3	121-185
Average Number of Objective Value Estimations	7	1	8	1	9	1

TABLE IV (Continued)

	Number of Variables					
	n=10	m=7	n=20	m=7	n=40	m=7
	M=35000		M=65000		M=125000	
	(1)	(2)	(1)	(2)	(1)	(2)
Relative Performance Average Ratio*	1.03	.97	1.01	.99	1.10	.92

\*Average of ratios of solutions obtained by (1) to by (2) or by (2) to by (1) respectively. See also Table VI.



TABLE V  
 SOLUTIONS TO PROBLEMS OF SIZE 80 BY  
 (1) THE PRIMAL SEARCH ALGORITHM  
 AND (2) THE MODIFIED  
 ALGORITHM OF BROOKS  
 ET AL.

PROBLEM NUMBER: 1				
ITEM	COST/UNIT	DEMAND	(1)	(2)
# 1	2980.00	2.10	3	3
# 2	1751.00	1.50	3	2
# 3	462.00	1.20	3	2
# 4	1907.00	5.00	8	8
# 5	345.00	3.50	7	6
# 6	1289.00	1.80	3	3
# 7	1844.00	3.25	5	5
# 8	896.00	3.00	6	5
# 9	388.00	1.30	3	3
# 10	3430.00	12.00	16	17
# 11	1338.00	0.50	1	1
# 12	855.00	2.00	4	4
# 13	376.00	7.10	13	12
# 14	2370.00	8.50	12	13
# 15	3898.00	9.30	13	13
# 16	71.00	5.00	11	9
# 17	326.00	1.80	4	4
# 18	225.00	3.40	8	6
# 19	411.00	6.50	12	11
# 20	814.00	2.40	5	5
# 21	124.00	11.30	21	18
# 22	1240.00	6.00	10	10
# 23	2223.00	1.30	2	1
# 24	659.00	8.30	14	13
# 25	950.00	1.30	3	2
# 26	1404.00	7.00	11	11
# 27	257.00	5.50	11	10
# 28	631.00	1.50	3	3
# 29	379.00	7.00	13	12
# 30	1150.00	2.80	5	5
# 31	326.00	3.10	7	6
# 32	2775.00	11.50	16	17
# 33	196.00	13.00	22	20
# 34	2083.00	3.40	5	6
# 35	414.00	4.30	9	8
# 36	784.00	5.10	9	9
# 37	171.00	1.10	3	3
# 38	196.00	1.10	3	3
# 39	593.00	3.70	7	7
# 40	139.00	3.20	8	6
# 41	3388.00	2.00	3	3
# 42	784.00	2.00	4	4
# 43	8500.00	6.90	8	9
# 44	2632.00	2.90	4	5
# 45	1090.00	8.00	13	13
# 46	730.00	2.30	5	4
# 47	1593.00	1.90	4	3
# 48	2056.00	1.20	2	2
# 49	1613.00	0.50	1	1
# 50	1830.00	11.80	17	17
# 51	352.00	4.00	8	7
# 52	172.00	2.25	8	5
# 53	163.00	3.30	8	6
# 54	1572.00	3.30	8	6
# 55	555.00	2.40	5	4
# 56	344.00	1.40	4	3
# 57	1248.00	8.70	14	14
# 58	157.00	1.10	3	3
# 59	863.00	6.70	11	11
# 60	1121.00	9.80	15	15
# 61	863.00	1.30	3	2
# 62	1080.00	1.15	2	2
# 63	849.00	4.00	7	7
# 64	800.00	1.05	2	2
# 65	214.00	3.70	2	2
# 66	3007.00	6.80	10	10
# 67	1261.00	0.90	2	1
# 68	675.00	12.00	19	18
# 69	229.00	4.00	9	7
# 70	2484.00	2.10	3	3
# 71	704.00	3.00	6	5
# 72	136.00	1.20	4	3
# 73	537.00	4.70	9	8
# 74	4378.00	4.30	8	6
# 75	796.00	10.00	16	16
# 76	628.00	0.80	2	1
# 77	1449.00	3.00	5	5
# 78	725.00	3.50	7	6
# 79	350.00	0.90	3	2
# 80	475.00	10.40	17	16

EINDORS(X1) = 2.85581 2.74865  
 COST(X1) = 659942.00 659939.00  
 EXECUTION TIME: 98.19 16.53  
 (IN SECONDS)

TABLE V (Continued)

PROBLEM NUMBER: 2				
ITEM	COST/UNIT	DEMAND	(1)	(2)
# 1	25.00	3.30	9	9
# 2	1289.00	1.80	3	3
# 3	1830.00	11.80	17	17
# 4	1613.00	0.50	0	1
# 5	704.00	3.00	6	3
# 6	1900.00	5.65	8	8
# 7	428.00	0.80	2	1
# 8	196.00	13.00	22	20
# 9	900.60	3.50	6	6
# 10	4378.00	4.30	6	6
# 11	1572.00	3.30	5	3
# 12	1208.00	2.10	4	3
# 13	366.00	1.20	3	2
# 14	352.00	4.00	8	7
# 15	2580.00	2.10	3	3
# 16	725.00	3.50	7	6
# 17	1080.00	1.15	2	2
# 18	1844.00	3.25	5	3
# 19	2775.00	11.50	16	17
# 20	124.00	11.30	21	10
# 21	79.00	1.00	3	3
# 22	376.00	7.10	13	12
# 23	863.00	1.30	3	2
# 24	3430.00	12.00	16	19
# 25	171.00	1.10	3	3
# 26	1279.00	7.20	11	11
# 27	2066.00	9.00	13	13
# 28	36.00	10.00	20	18
# 29	414.00	4.30	8	7
# 30	593.00	3.73	7	6
# 31	8500.00	6.90	8	9
# 32	2223.00	1.00	1	1
# 33	950.00	1.30	2	2
# 34	896.00	3.00	5	5
# 35	784.00	2.00	4	3
# 36	2484.00	2.10	3	3
# 37	388.00	1.30	3	2
# 38	659.00	8.30	14	13
# 39	2051.00	1.70	3	2
# 40	136.00	1.20	4	3
# 41	1751.00	1.50	2	2
# 42	344.00	1.40	3	3
# 43	1219.00	0.60	1	1
# 44	750.00	2.30	6	4
# 45	1246.00	8.70	13	13
# 46	800.00	1.05	2	2
# 47	71.00	5.00	11	9
# 48	631.00	1.50	3	2
# 49	855.00	2.00	4	3
# 50	475.00	10.40	17	16
# 51	1703.00	1.25	2	2
# 52	163.00	3.30	8	6
# 53	537.00	4.70	9	8
# 54	638.00	1.50	3	3
# 55	2632.00	2.90	4	4
# 56	379.00	7.00	13	11
# 57	675.00	12.30	19	13
# 58	411.00	6.50	12	11
# 59	1090.00	8.00	13	12
# 60	462.00	1.20	3	2
# 61	928.00	2.60	5	4
# 62	3898.00	9.30	13	13
# 63	569.00	5.30	10	9
# 64	555.00	2.40	5	4
# 65	229.00	4.00	8	7
# 66	355.00	3.50	7	6
# 67	786.00	10.00	16	15
# 68	3607.00	6.80	10	10
# 69	257.00	5.50	11	9
# 70	1560.00	12.50	18	18
# 71	1121.00	9.80	15	15
# 72	350.00	0.90	2	2
# 73	849.00	4.60	7	7
# 74	1240.00	6.00	10	9
# 75	592.00	1.90	4	3
# 76	3388.00	2.00	3	3
# 77	2096.00	1.20	2	2
# 78	1338.00	0.50	1	1
# 79	863.00	6.70	11	11
# 80	1261.00	3.90	1	1

ERRORS/X1= 3.07850 2.90754  
 COST(X1)= 699995.00 599990.00  
 EXECUTION TIME: 113.79 16.99  
 (IN SECONDS)

TABLE V (Continued)

PROBLEM NUMBER: 3				
ITEM	COST/UNIT	DEMAND	(1)	(2)
# 1	608.00	1.50	3	3
# 2	229.00	4.00	9	7
# 3	906.00	3.50	6	6
# 4	628.00	3.80	2	1
# 5	1404.00	7.00	11	11
# 6	1208.00	2.10	4	4
# 7	1613.00	0.50	1	1
# 8	475.00	10.40	17	16
# 9	2580.00	2.10	3	3
# 10	1261.00	0.93	2	1
# 11	350.00	0.90	2	2
# 12	863.00	6.70	11	11
# 13	304.00	1.20	3	2
# 14	1080.00	1.15	2	2
# 15	1449.00	3.00	5	5
# 16	257.00	5.50	11	9
# 17	388.00	1.30	3	2
# 18	345.00	3.50	7	6
# 19	1219.00	0.60	1	1
# 20	2775.00	11.50	16	16
# 21	896.00	3.00	6	5
# 22	449.00	2.50	5	5
# 23	631.00	1.50	3	3
# 24	3007.00	6.80	10	10
# 25	414.00	4.30	9	8
# 26	215.00	1.70	5	3
# 27	71.00	5.00	12	10
# 28	3430.00	12.00	16	17
# 29	2066.00	9.00	13	13
# 30	1409.00	3.20	5	5
# 31	1289.00	1.80	3	3
# 32	171.00	1.10	3	2
# 33	950.00	1.30	3	2
# 34	1751.00	1.50	3	2
# 35	593.00	3.70	7	6
# 36	1240.00	6.00	10	10
# 37	2053.00	11.00	16	16
# 38	2056.00	1.20	2	2
# 39	549.00	5.30	10	9
# 40	796.00	10.00	16	16
# 41	157.00	1.10	3	2
# 42	757.00	2.30	5	4
# 43	855.00	2.00	4	4
# 44	225.00	3.40	8	6
# 45	1246.00	8.70	14	13
# 46	214.00	0.70	2	1
# 47	4378.00	4.30	6	6
# 48	163.00	3.30	8	6
# 49	139.00	3.20	8	6
# 50	2223.00	1.00	1	1
# 51	124.00	11.30	20	19
# 52	196.00	1.10	3	2
# 53	2484.00	2.10	3	3
# 54	462.00	1.20	3	2
# 55	36.00	10.00	20	17
# 56	1844.00	3.25	5	5
# 57	659.00	8.30	13	13
# 58	411.00	6.50	12	11
# 59	8960.00	6.90	8	9
# 60	79.00	1.00	4	3
# 61	725.00	3.50	7	6
# 62	552.00	1.90	4	3
# 63	863.00	1.30	3	2
# 64	1500.00	5.00	8	8
# 65	1540.00	12.50	18	21
# 66	379.00	7.00	13	12
# 67	1830.00	11.80	17	18
# 68	675.00	12.00	19	18
# 69	555.00	2.40	5	4
# 70	1150.00	2.80	5	5
# 71	172.00	2.25	6	4
# 72	784.00	2.00	4	4
# 73	2632.00	2.90	4	5
# 74	196.00	13.00	22	20
# 75	1338.00	0.50	1	1
# 76	814.00	2.60	5	5
# 77	3898.00	9.30	13	13
# 78	2083.00	3.40	5	5
# 79	326.00	1.80	6	3
# 80	344.00	1.40	4	3

E INJRS/KI= 2.95023 2.78927  
 COST(XI)= 699974.00 699992.00  
 EXECUTION TIME: 118.14 16.41  
 (IN SECONDS)

TABLE V (Continued)

PROBLEM NUMBER: 4				
ITEM	COST/LIMIT	DEMAND	(1)	(2)
# 1	4378.00	4.30	6	7
# 2	345.00	3.50	8	6
# 3	163.00	3.30	8	6
# 4	1563.00	12.50	19	25
# 5	796.00	10.00	16	16
# 6	593.00	3.70	7	7
# 7	1449.00	3.00	5	5
# 8	704.00	3.00	6	5
# 9	855.00	2.00	4	4
# 10	537.00	4.70	9	8
# 11	1240.00	6.00	10	10
# 12	552.00	1.90	4	4
# 13	1844.00	3.25	6	5
# 14	366.00	1.20	3	2
# 15	196.00	1.10	3	2
# 16	2051.00	1.70	3	3
# 17	928.00	2.60	5	5
# 18	1338.00	0.50	1	1
# 19	1219.00	0.60	1	1
# 20	2053.00	11.00	16	16
# 21	2484.00	2.10	3	3
# 22	3898.00	9.30	13	14
# 23	1613.00	0.50	1	1
# 24	1080.00	1.15	2	2
# 25	414.00	4.33	9	8
# 26	3007.00	6.80	10	10
# 27	1500.00	5.00	8	8
# 28	555.00	2.40	5	4
# 29	2632.00	2.90	5	5
# 30	214.00	0.70	2	1
# 31	124.00	11.30	21	18
# 32	449.00	2.50	6	5
# 33	1393.00	1.90	4	3
# 34	800.00	1.05	3	2
# 35	1409.00	3.20	6	5
# 36	215.00	1.70	5	3
# 37	950.00	1.30	3	2
# 38	411.00	6.50	12	11
# 39	326.00	1.80	5	3
# 40	326.00	3.10	7	6
# 41	1703.00	1.25	2	2
# 42	3430.00	12.00	17	17
# 43	1751.00	1.50	3	2
# 44	2370.00	8.50	13	13
# 45	225.00	3.40	8	6
# 46	71.00	5.00	12	10
# 47	388.00	1.30	4	2
# 48	139.00	3.20	8	6
# 49	350.00	0.90	3	2
# 50	1830.00	11.80	17	20
# 51	229.00	4.00	9	7
# 52	376.00	7.10	13	12
# 53	2083.00	3.40	6	5
# 54	1289.00	1.80	4	3
# 55	79.00	1.00	4	3
# 56	569.00	5.30	10	9
# 57	172.00	2.25	6	4
# 58	174.00	4.00	8	7
# 59	171.00	1.10	4	2
# 60	3388.00	2.00	3	3
# 61	36.00	10.00	22	17
# 62	784.00	5.10	9	9
# 63	863.00	6.70	12	11
# 64	2580.00	2.10	3	3
# 65	896.00	3.00	6	5
# 66	23.00	3.30	10	7
# 67	379.00	7.00	13	12
# 68	1090.00	8.00	13	13
# 69	1150.00	2.80	5	5
# 70	442.00	1.20	3	2
# 71	1246.00	8.70	14	13
# 72	157.00	1.10	4	2
# 73	257.00	5.50	11	10
# 74	8500.00	6.90	8	9
# 75	1208.00	2.10	4	4
# 76	1572.00	3.30	6	5
# 77	352.00	4.00	8	7
# 78	194.00	13.00	23	20
# 79	784.00	2.00	4	4
# 80	1279.00	7.20	12	11

E(NJRS/KI)= 2.80987 2.52640  
 COST(KI)= 699987.00 699998.00  
 EXECUTION TIME: 1.19.47 17.05  
 (IN SECONDS)

TABLE VI

SOLUTIONS OF SAMPLE PROBLEMS IN TABLE III  
 BY (1) PRIMAL SEARCH ALGORITHM AND  
 BY (2) MODIFIED ALGORITHM OF  
 BROOKS ET AL.

E(NORS/X)		Problem #1	Problem #2	Problem #3	Problem #4	Problem #5
n = 10	(1)	.23888	.58207	.62086	2.32702	1.79822
	(2)	.23888	.53143	.58712	2.33009	1.79822
n = 20	(1)	1.68634	2.56705	2.37961	1.23491	2.81074
	(2)	1.66472	2.56511	2.37962	1.22914	2.71815
n = 40	(1)	3.11343	3.15778	2.98825	2.27049	3.75845
	(2)	3.04320	3.08386	2.69192	2.13480	2.98737

Average ratio is the average of the ratios of the solutions found by one method to the solutions found by the other. If the ratio is less than one, then the algorithm is producing better results than the other one. Comparison of the ratios in Table IV (also see Table VI) indicates that the Modified Algorithm of Brooks et al. produced better solutions on the average. Since the ratios are close to each other, the algorithms generate good solutions.

Execution time of the algorithms are also affected by the magnitude of the resource, the algorithms take longer to find a solution to the problem as the magnitude increases. The relation between the magnitude of the resource and the execution time seems linear though. In Figure 3, the affect of the magnitude of the resource on the execution time of the Modified Algorithm of Brooks et al. is depicted for the Problem #1 of Table VI. For this particular problem, the regression equation is

$$T = (.000028467) (\text{resource}) - .365589. \quad (4.7)$$

For every problem and the algorithm the regression analysis needs to be worked out individually, since the coefficients of the regression line are heavily dependent on the problem under consideration and the algorithm used. The coefficients in equation (4.7) cannot be applied in general.

An advantage of the Modified Algorithm of Brooks et al. is that it does not require the user to determine some parameters as in the Primal Search Algorithm. Evidently the selection of such parameters effect the execution time. Thus the Modified Algorithm of Brooks et al. is not subject to variational affects of parameter selection by the user.

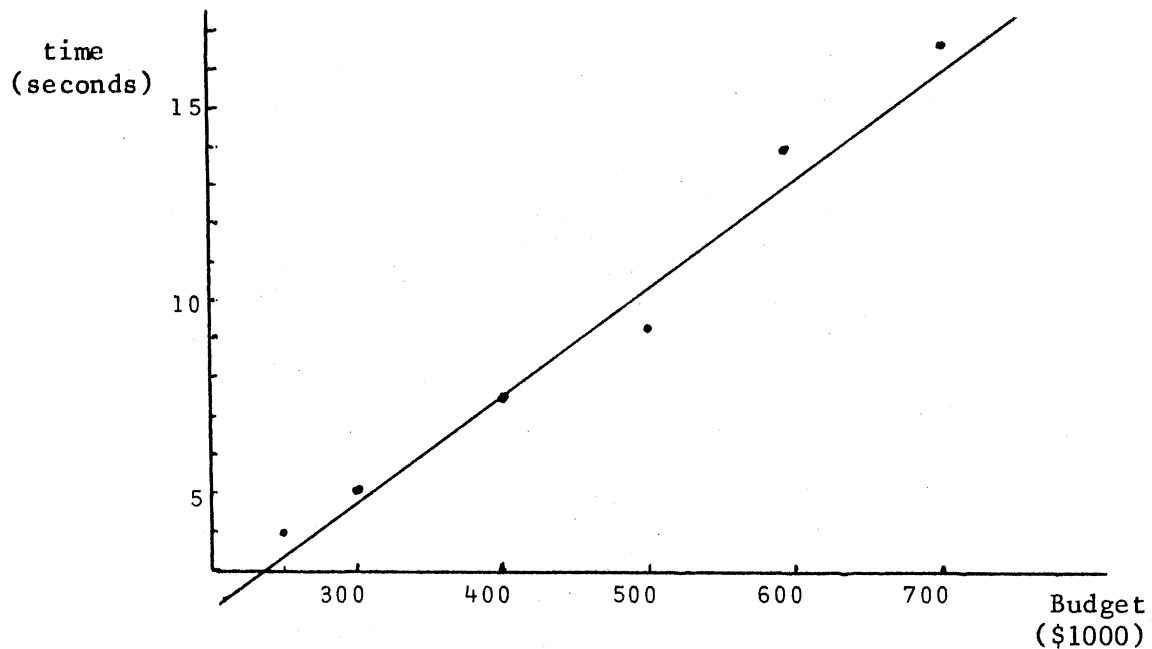


Figure 3. The Effect of the Size of Resource on the Execution Time (The Modified) Algorithm of Brooks et al. is Used)

The Primal Search Method has two parameters  $p$  and the Lagrange multiplier  $\lambda$ . In order to measure their effect on the execution time the example problem of Chapter V, Remarks on Computational Experience, was run with different parameter values. The results are summarized in the Figures 4 and 5.

Both of the algorithms produce near optimal solutions. In fact the solutions which are generated by both are very close to each other. The values of objective functions of the sample problems in Table III are given in Table VI. In some instances the Primal Search Algorithm has produced better solutions than the Modified Algorithm of Brooks et al., and sometimes the latter has produced better solutions than the former.

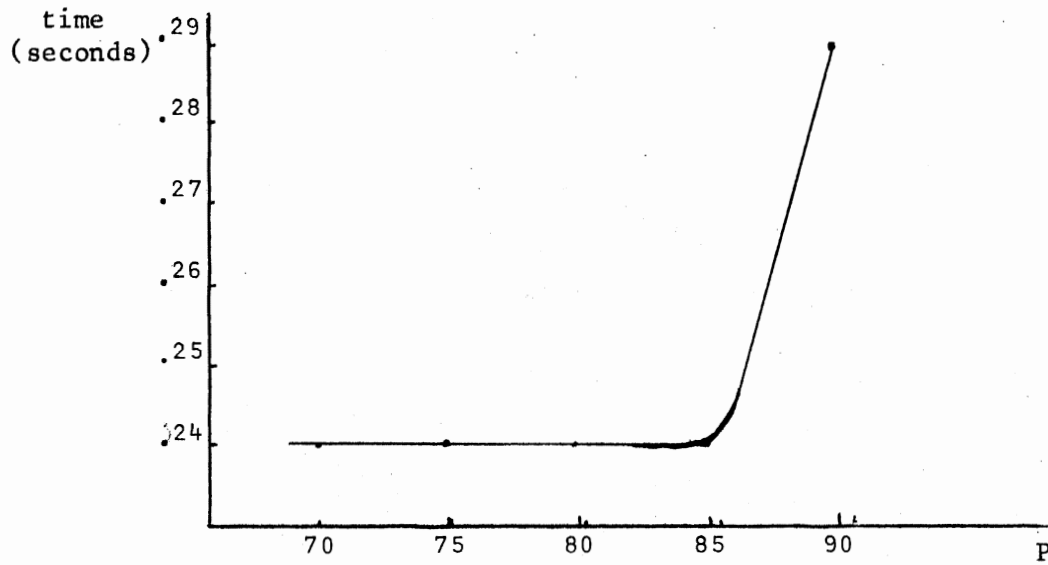


Figure 4. The Effect of  $p$  on the Execution Time,  $\lambda = .0002$  for the Primal Search Algorithm

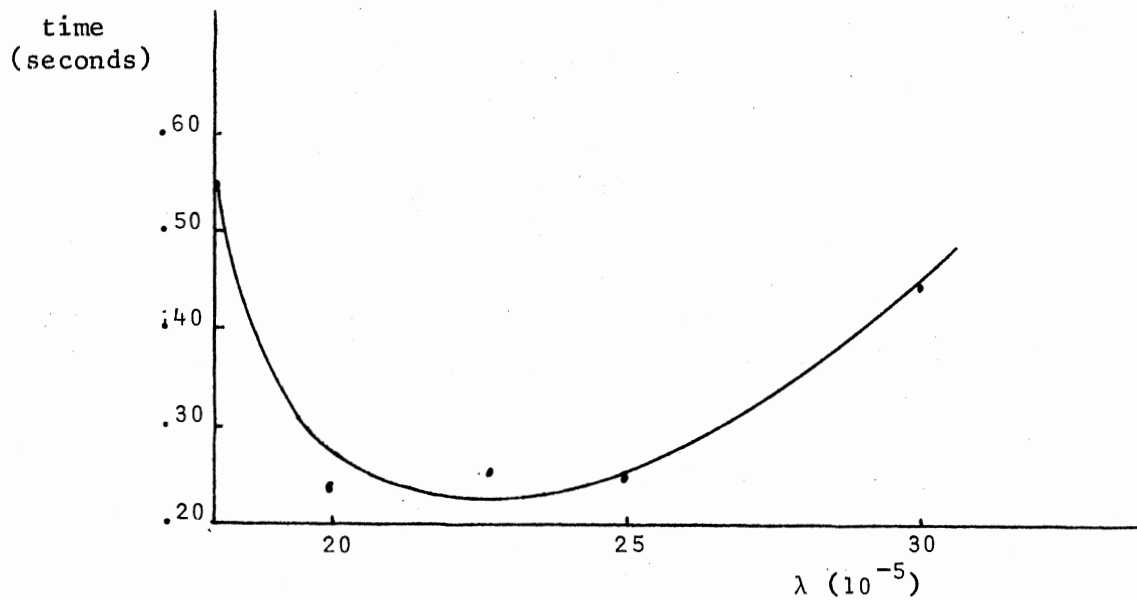


Figure 5. The Effect of the Lagrange Multiplier With  $p = .85$  for the Primal Search Algorithm



The Primal Search Algorithm contains some parameters to be determined by the user heuristically, then it can miss the optimal, but can generate a near optimal solution. On the other hand, the other method requires the NORS function be transformed into a separable function. Obviously the transformation slightly alters the shape of the NORS function, consequently this algorithm may not be able to find the optimal, but produces a near optimal solutions. Another observation is that this algorithm produces better solutions than the other one as the size of the problems increases (see Tables VI and VII). The reason would be that the number of points in the region to be explored by the Primal Search Algorithm increases as the problem size increases. The method searches only the points along the favorable direction, and cannot reach some others. On the other hand, the algorithm lacks the flexibility to readjust the search direction in a most effective way as in the continuous problems. Consequently, it produces only near optimal solutions.

#### Testing the Solutions by Simulation

All the efforts up to now are focused on finding a solution for the War Readiness Spares Kit Problem. The solutions obtained by either method are near optimal solutions. In fact the optimality of the solutions is not guaranteed due to discrete characteristics of the problem. Consequently the question that comes to mind is how good are the solutions. One way of answering this question is to simulate the operation of a squadron of airplanes with a spares kit obtained by one of the previous methods. More specifically the objective function is evaluated by simulation instead of the mathematical expression (4.2).

A simulation model was developed by GASP IV. The system status of

this model is the Number of Not Operationally Ready Supply airplanes due to lack of spare parts. The number of NORS is a time persistent vari-

able, hence TIMST is used to evaluate  $E(\text{NORS}/X) = \sum_{k=0}^n k p_k(X)$  where  $n$  is

the number of airplanes in the squadron and  $p_k(X)$  is the percentage of time when  $k = 0, 1, \dots, n$  planes are NORS with a spares kit  $X$ . Simulation model collects statistical data on the number of NORS airplanes and  $p_k(X)$ , and produces the mean and the time dependent standard deviation for  $E(\text{NORS}/X)$ .

The entities of the simulation model are the spare parts in the kit and the airplanes demanding the spare parts. Mean time between failures of an item on any airplane is assumed to be exponentially distributed. An airplane fails if any part in it fails, and only one part fails at a time. If the failed part is available in the kit, that plane is repaired. If the needed part is not available, but there are also one other plane awaiting repairs, one of them is cannibalized at the end of the flying day of two flying hours to repair the other by consolidating the necessary parts. Otherwise the airplane is put into the repair queue. Consequently, the events of the simulation model are the breakdown of an airplane, the cannibalization of an airplane, and reinitialization of the kit and the system status at the end of every flying period of 60 flying hours.

Two files were used in the simulation model. The first file was the event file and the second file was the repair queue.

File (1) event file

attribute (1) time of the incident

- attribute (2) event code - 1. Breakdown  
 2. Cannibalization  
 3. Reinitialization

attribute (3) number of the grounded plane

attribute (4) number of the failed part in attribute (3)

File (2) repair queue

attribute (3) as above

attribute (4) as above

The FORTRAN Listings of the Simulation Model is provided in the Appendix G.

There is a slight but important difference between the problem definition used in the simulation analysis and the War Readiness Spares Kit Problem of Chapter IV. This difference lies in the assumption of the cannibalization of the airplanes. In the simulation model, when there are only two planes awaiting repairs, then one is cannibalized to repair the other one. This is not the case in general. For instance, if the cannibalization policy requires at least three planes be grounded before the cannibalization, then the second cannibalization will take place when a second set or three planes are grounded due to lack of spare parts. On the other hand, in the simulation model the second cannibalization will occur when a second set of two planes are grounded due to lack of spare parts. Consequently the cannibalization policy has an impact on the result. It was not known what kind of policy was used by U.S. Air Force, when this policy was adapted. Furthermore, simulation results turn out to be biased estimates of  $E(NORS/X)$ .

Simulation produces statistical estimates for  $E(NORS/X)$ , namely a mean value  $\tilde{E}(NORS/X)$ .

Four problems with 80 parts (see Table V) for a squadron of six planes were studied by analytical methods and simulation. The operation of the squadron was simulated by using spares kits obtained by analytical methods for a time horizon of 20 flying periods, or as a total of 1200 flying hours. The analytical and simulation results are summarized in Table VII. The maximum number of NORS airplanes at any period of sixty flying hours was five (see Appendix G).

From the simulation and analytical results, the average bias

$$\begin{aligned} \bar{b} = & (3.65 - 2.86 + 3.77 - 3.08 + 3.77 - 2.95 + 3.71 - 2.81 + 3.73 \\ & - 2.75 + 3.79 - 2.91 + 3.71 - 2.79 + 3.67 - 2.53) \end{aligned}$$

$$\bar{b} = .89$$

and standard deviation  $\bar{b} = 1.34$ .

Table VII indicates that the analytical results lie within one standard deviation of  $\tilde{E}(\text{NORS}/X)$ . In other words, the simulation results, after the adjustment for the bias resulting from the cannibalization policy confirm the analytical results. Therefore the conclusion is that the analytical methods can indeed produce good solutions to the problems.

TABLE VII  
SIMULATION OF THE KITS OF TABLE V

	The Primal Search Method	Simulation of the Solutions by the Primal Search Method	Modified Solution Method of Brooks et al.	Simulation of the Solutions by the Modified Algorithm of Brooks et al.
	E(NORS/X)	$\bar{E}$ (NORS/X) $\sigma$	E(NORS/X)	$\bar{E}$ (NORS/X) $\sigma$
Problem #1		3.65		3.73
	2.86	2.76*    .40	2.75	2.84*    .42
Problem #2		3.77		3.79
	3.08	2.88*    .40	2.91	2.90*    .42
Problem #3		3.77		3.71
	2.95	2.88*    .41	2.79	2.82*    .42
Problem #4		3.72		3.67
	2.81	2.83*    .42	2.53	2.78*    .42

\* $\bar{E}$ (NORS/X) values after adjustment of biasedness;  $E(NORS/X) = \bar{E}(NORS/X) - \bar{b}$

$\sigma$  is equal to  $1/\sqrt{20}$  of the standard deviation obtained in the simulation.

## CHAPTER V

### CONCLUSIONS

#### General

The main objective of this research was to develop an efficient algorithm and/or modify the existing methods to solve single resource allocation problems with a nonseparable objective function. A primal search algorithm was proposed after a thorough investigation of the mathematical properties of this class of problems. It makes use of monotonicity and discrete convexity of the objective function, and contains heuristic rules. On the other hand, the solution method which was proposed by Brooks et al. [3] was modified successfully. This approach requires that the objective function be transformed into a separable function. The third approach was to express the single resource allocation problem as a saddle point problem and to find the saddle point solution.

#### Remarks On Computational Experience

Computational experience revealed that the modified solution method of Brooks et al. was computationally superior to the other two and produced good solutions. The primal search algorithm produced good solutions too, but was slower and less accurate in solving large size problems. The third approach suffers from the duality gap, and it is very slow comparatively to the other two. Hence it was not used for comparison. An

immediate consequence of this study is that the modified solution method of Brooks et al. can be used to solve large size War Readiness Spares Kit Problems efficiently and accurately.

The simulation was proposed only to test the accuracy of the analytical results. This was an attempt to validate these results by simulating the operations of a squadron. However, some of the assumptions of the simulation were not exactly in compliance with the actual operations.

The cannibalization policy was such an assumption, hence it introduced some biasedness in the simulation results. Since a thorough investigation of this policy was beyond the scope of this research, the biasedness was resolved heuristically by calculating the average of differences between the simulation and analytical results. Fortunately, the simulation results are in confirmation with the analytical results. In other words, the analytical results can indeed produce good solutions to the War Readiness Spares Kit Problem.

#### Further Research

There are several potential areas of research as a consequence of this study. One of the assumptions of the War Readiness Spares Kit Problem is that the demands of the spare parts are independently distributed. The validity of this assumption should be questioned. In fact, the demand rates and their dependency should be investigated so that joint distribution function can be developed. It would be gratifying to develop the NORS function with dependently distributed demands and solution methods to solve the War Readiness Spares Kit Problem. Another research area is the effects of the different cannibalization policies by simulation. A thorough understanding and knowledge of operations of

squadrons in remote bases is essential for this purpose. The Primal Search Algorithm takes too many iterations to converge to a solution. There is a possibility that it might be improved in such a way as to reduce the number of iterations resulting in increased computational efficiency.



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**APPENDIXES**

APPENDIX A

A TRANSFORMATION OF THE  $E(\text{NORS}/X)$  FUNCTION INTO  
A SEPARABLE FUNCTION

$$E(\text{NORS}/X) = \sum_{j=0}^m \left( 1 - \prod_{i=1}^n F_i(x_i + j) \right) + \sum_{j=m+1}^{\infty} \sum_{i=1}^n \left( 1 - F_i(x_i + j) \right) \quad (\text{A.1})$$

$$= m+1 - \sum_{j=0}^m \prod_{i=1}^n F_i(x_i + j) + \sum_{j=m+1}^{\infty} \sum_{i=1}^n \left( 1 - F_i(x_i + j) \right) \quad (\text{A.2})$$

Let  $b_j = \prod_{i=1}^n F_i(x'_i + j)$  for  $j = 0, 1, \dots, m$  and some

$$X' = (x'_1, x'_2, \dots, x'_n).$$

$$\text{Then} \quad \sum_{j=0}^m \prod_{i=1}^n F_i(x_i + j) \approx \sum_{j=0}^m b_j \sum_{i=1}^n \log F_i(x_i + j) \quad (\text{A.3})$$

Since  $(m+1)$  is constant and the term  $\sum_{j=m+1}^{\infty} \sum_{i=1}^n (1 - F_i(x_i + j))$

is negligible if  $m$  is sufficiently large,

$$\text{therefore, } E(\text{NORS}/X) \approx - \sum_{i=1}^n \sum_{j=0}^m b_j \log F_i(x_i + j) \text{ which is a} \quad (\text{A.4})$$

separable function. The problem 3.1 will then be restated as

$$\max \sum_{i=1}^n \sum_{j=0}^m b_j \log F_i(x_i + j) \quad (\text{A.5})$$

$$\text{subject to} \quad \sum_{i=1}^n c_i x_i \leq M \quad (\text{A.6})$$

$$x_i \geq 0 \text{ integer for } i = 1, 2, \dots, n.$$

It suffices to prove that (A.5) is strictly increasing to justify the implementation of marginal analysis by Theorem 4 of [5]. Obviously a separable function is strictly increasing if it is so in each component individually. Thus, it is required to show that

$$\sum_{j=0}^m b_j \log F_i(x_i + j)$$

is strictly increasing for each  $i=1, \dots, n$ .

Let  $x_i < y_i$  for some  $i=1, \dots, n$ , then for any  $j=0, 1, \dots, m$   $F_i(x_i + j) \leq F_i(y_i + j)$  since  $F_i(\cdot)$  is the cumulative sums of a Poisson Distribution with mean  $\mu_i$ . Consequently

$$\frac{F_i(y_i + j)}{F_i(x_i + j)} \geq 1, \text{ and } \log \frac{F_i(y_i + j)}{F_i(x_i + j)} \geq 0 \quad (\text{A.7})$$

On the other hand;

$$\Delta_i = \sum_{j=0}^m b_j \log F_i(y_i + j) - \sum_{j=0}^m b_j \log F_i(x_i + j) \quad (\text{A.8})$$

is equal to  $\Delta_i = \sum_{j=0}^m b_j \log \frac{F_i(y_i + j)}{F_i(x_i + j)}$ . Therefore  $\Delta_i \geq 0$

for all  $i=1, \dots, n$ , because  $\log \frac{F_i(y_i + j)}{F_i(x_i + j)} \geq 0$  for all  $i=1, \dots, n$ ,

and  $j=0, \dots, m$  and  $b_j \geq 0$  for all  $j=0, \dots, m$ .

The conclusion is then  $\sum_{j=0}^m b_j \log F_i(x_i + j)$  is strictly increasing and further (A.5) is strictly increasing.

The convergence of the algorithm of Chapter III under The Modified Solution Method of Brooks et al., was proved in Theorem 2 of [3].

APPENDIX B

AN EXAMPLE PROBLEM SOLUTION BY

B. L. MILLER'S ALGORITHM

The Example of Section 4b will be solved by B. L. Miller's Algorithm with the Lagrange Multiplier  $\lambda = .0001$ . The Lagrangian  $L(X;\lambda) = f(X) + \lambda(CX - M)$  is used in this discussion. Let  $g(X)$  represent the function  $L(X;\lambda)$  for a fixed  $\lambda$ .

Step 1. Initialization: An initial point is obtained by solving  $-1 + F_1(\omega_1 - 1) + \lambda C_1 \leq 0$  and  $-1 + F_1(\omega_1) + \lambda C_1 > 0$  and setting  $X_i = \max(0, \omega_1 - k)$  for all  $i=1, \dots, n$  where  $k$  is an input parameter and chosen as 1 in this particular example. Since  $-1 + F_1(2) + (.0001)(2980) = -1 + .6496 + .2980 = -.0524$  and  $-1 + F_1(3) + (.0001)(2980) = -1 + .8386 + .2980 = .1366$ , then  $\omega_1 = 3$ , consequently  $x_1^0 = 2$ . Repeating the same argument for each component yields that  $x_2^0 = 2$ ,  $x_3^0 = 2$ ,  $x_4^0 = 6$ , and  $x_5^0 = 6$ .

Step 2. Finding A Stationary Vector: Starting from  $X^0 = (2, 2, 2, 6, 6)$ , a point  $X$  is sought such that  $\Delta_i g(X - e_i) \leq 0$  and  $\Delta_i g(X) > 0$  for all  $i=1, \dots, 5$ . For instance for item 5,  $\Delta_5 g(2, 2, 2, 6, 6)$  is calculated as follows;  $\Delta_5 g(2, 2, 2, 6, 6) = \lambda C_5 + F_5(6 + 5 + 1) - 1$ .

$$- \sum_{j=0}^5 (F_5(6 + j + 1) - F_5(6 + j)) \prod_{i=1}^4 F_i(X_i + j)$$

j	$F_1(2+j)$	$F_2(2+j)$	$F_3(2+j)$	$F_4(6+j)$	$F_5(7+j) - F_5(6+j)$	Product
0	.64963	.80885	.87949	.76218	.03855	.01358
1	.83864	.93436	.96623	.86663	.01687	.01107
2	.93787	.98142	.99225	.93191	.00656	.00558
3	.97955	.99554	.99850	.96817	.00230	.00217
4	.99414	.99907	.99975	.98630	.00073	.00072
5	.99851	.99983	.99996	.99455	.00021	.00020
SUM =						.03332



Then  $\Delta_5 g(2, 2, 2, 6, 6) = .0345 + .99992 - 1. - .03332 = .00110$ . Since it is positive,  $x_5 = 6$ . This argument is repeated for each item to obtain a stationary vector  $X = (2, 2, 2, 6, 6)$  with  $f(X) = 1.28241$ ,  $\text{cost}(X) = 21456$ , and  $g(X) = 3.42801$ .

Step 3. A Heuristic Approach to obtain improvement in "Up-phase":

Let  $S_i = \sum_{k=1}^n e_k - e_i$ , then the ratios  $\Delta_i g(X + S_i) / \Delta_i g(X)$  are ranked in ascending order, and the vectors of the form  $X + U_i$  will be tested for improvement where  $U_i$  is the vector with +1 for variables ranked from 1 to  $i$  and 0 for the ones ranked  $i + 1$  to  $n$ . Calculation of the ratios gives  $\Delta_1 g(X + S_1) / \Delta_1 g(X) = -5.61$ ,  $\Delta_2 g(X + S_2) / \Delta_2 g(X) = .15$ ,  $\Delta_3 g(X + S_3) / \Delta_3 g(X) = 1.47$ ,  $\Delta_4 g(X + S_4) / \Delta_4 g(X) = 1.44$  and  $\Delta_5 g(X + S_5) / \Delta_5 g(X) = 1.64$ . The ordering according to the magnitudes yields 1, 2, 4, 3, 5 respectively. For instance, for  $i = 4$   $U_4 = (1, 1, 0, 1, 0)$  and  $X + U_4 = (3, 3, 2, 7, 6)$ , but this point does not yield a better solution, since  $g(X + U_4) = 3.48107$  is greater than  $g(X) = 3.42801$ . Repeating the same argument for each component results that the current solution is stationary.

The same argument is repeated for the "down-phase" too. This does not yield a better solution either.

Step 4. A Second Initialization and Reducing the Set of Potential Improving Points.

First the up-phase is implemented. For instance for  $i = 1$ , the vector  $(0, 1, 1, 1, 1)$  will be checked for improvement by looking at  $\Delta_1 g(2, 3, 3, 7, 7)$ . Since  $\Delta_1 g(2, 3, 3, 7, 7) = -.028$  is negative, the test fails. For  $i = 2$ , the vector  $(1, 0, 1, 1, 1)$  is tested and  $\Delta_2 g(3, 2, 3, 7, 7) = .005$ , then the conclusion is that  $x_2^*$  can not be 3. Next the vector  $(1, 0, 0, 1, 1)$  is used for the third component and

$\Delta_3 g(3, 2, 2, 7, 7) = -.056$ . Similarly  $\Delta_4 g(3, 2, 3, 6, 7) = -.069$  and  $\Delta_5 g(3, 2, 3, 7, 6) = -.022$ . The test fails for  $i = 1, 3, 4$ , and  $5$ . Consequently Part 1 is used. Calculation of the ratios  $\Delta_1 g(2, 3, 3, 7, 7)/\Delta_1 g(2, 2, 2, 6, 6) = -5.61$ ,  $\Delta_3 g(3, 2, 2, 7, 7)/\Delta_3 g(2, 2, 2, 6, 6) = 1.37$ ,  $\Delta_4 g(3, 2, 3, 6, 7)/\Delta_4 g(2, 2, 2, 6, 6) = 1.33$  and finally  $\Delta_5 g(3, 2, 3, 7, 6)/\Delta_5 g(2, 2, 2, 6, 6) = 1.52$  gives that the maximum ratio is for  $i = 5$ . By contradiction it will be proved that  $s_5 = 1$  implies  $s_3 = 1$  where  $X + S$  is the point to be tested. Since  $b_0 = -\lambda C_3 - \Delta_3 g(2, 2, 3, 6, 7) = .042 > 0$ ,  $S_3$  can not be 1. Repeating this argument for  $i = 1$  and  $i = 4$  does not yield a better solution. Consequently the down phase is implemented. Down-phase does not generate a better feasible solution. Finally the conclusion is that  $X = (2, 2, 2, 6, 6)$  is a stationary point.

APPENDIX C

THE FORTRAN LISTING OF THE  
SAMPLE PROGRAM GENERATOR

```

C
C *****
C *
C *
C *   SAMPLE PROBLEM GENERATOR
C *
C * *****
C
1  DIMENSION M(100),A(100),B(100),AX(100),BX(100),AUX(100),BUX(100),
   *X(100)
C
C   INPUT THE PROBLEM SIZE
C
2  READ(5,100) NSIZE
3  100 FORMAT(I4)
C
C   INPUT THE DATA
C
4  READ(5,110) (M(I),I=1,100)
5  READ(5,120) (X(I),I=1,100)
6  110 FORMAT(20I4)
7  120 FJRMAT(20F4.0)
8  DO 9 I=1,100
9  A(I)=FLOAT(M(I))
10 9 CONTINUE
C
C   GENERATE FIVE SAMPLE PROBLEMS
C
11 WRITE(6,250)
12 250 FORMAT(1H1,'SAMPLE PROBLEMS')
C
13 IX=12345
14 DO 15 ISAY=1,5
15 ITOT=100
16 DO 10 I=1,100
17 A(I)=FLOAT(M(I))
18 10 B(I)=X(I)
C
C   GENERATE A PROBABILITY FROM A UNIFORM DISTRIBUTION
C
19 DO 20 J=1,NSIZE
20 CALL RANDU(IX,IY,P)
21 IX=IY
22 DO 25 JJ=1,100
C
C   FIND THE ITEM SELECTED
C
23 PJ=FLOAT(JJ)/FLOAT(ITOT)
24 IF(P.GT.PJ) GO TO 25
25 ISEL=JJ
26 GO TO 30
27 25 CONTINUE
28 30 AX(J)=A(ISEL)
29 BX(J)=B(ISEL)
30 DO 40 I=1,ITOT
31 IF(I-ISEL) 45,40,50
C
C   DISCARD THE SELECTED ITEM FROM THE LIST
C
32 45 AUX(I)=A(I)
33 BUX(I)=B(I)
34 GO TO 40
35 50 I1=I-1
36 AUX(I1)=A(I)
37 BUX(I1)=B(I)
38 40 CONTINUE
C
C   DECREASE THE NUMBER IN THE LIST BY ONE
C
39 ITOT=ITOT-1
40 DO 55 I=1,ITOT
41 B(I)=BUX(I)
42 55 A(I)=AUX(I)
43 20 CONTINUE
C
C   WRITE OUT THE SAMPLE PROBLEMS
C
44 WRITE(6,200) ISAY
45 WRITE(6,210) (AX(J),J=1,NSIZE)
46 WRITE(6,210) (BX(J),J=1,NSIZE)
47 15 CONTINUE
48 200 FORMAT(I4)
49 210 FORMAT(10F8.2)
50 STOP
51 END

```

APPENDIX D  
COMPUTER CODE FOR THE  
PRIMAL SEARCH  
ALGORITHM

## A List of the Variables in the Computer Program

ALFA	Stepsize
BASLA	The Subroutine that finds an initial point
BETA	Product of the parameters $p$ (user determined) and $p_k$
BUTCE	Budget
C(100)	Cost of item I
CBETA	The parameter $p_k$
CDOTD	The dot product of the cost and direction vectors
CDOTX	The dot product of the cost vector and the current solution, also the cost of the kit
CKARE	The dot product the cost vector with itself
COST	Cost of the current solution
DENOM	The dot product of the Cost vector the vector of first differences at a solution
DIF	The first difference
DIREC	The direction vector
ENORS	$E(\text{NORS}/X)$
EPS	Parameter for testing the sufficiently closeness
IOX	Integer Optimal Solution
ITETA	Indicator of the search direction. If $ITETA = 1$ , the search is in the positive direction, if $ITETA = -1$ , it is in the negative direction.
IX(100)	Current integer solution
IY(100)	Initial solution
KODE	Indicator of the result of the search, "1" means success, "0" means failure
N	Total number of items in the problem
NEWP	New integer point
NITER	Number of iterations already performed

NNORS	Number of NORS function evaluations
NSTEP (NITER)	Number of steps within iteration NITER
M	Upper bound
PAR	Parameter $p$ (user determined)
PDFOP	Function routine which calculates the individual poisson terms
POISON (40,100)	The matrix which contains the cumulative Poisson sums
SIRALA (X,IR)	The subroutine which ranks the array X in descending order. IR(k) gives the rank of X(k).
TABLE (POISON)	The subroutine which fills in the matrix POISON
UCOS	Cost of NEWP
UNORS	$E(\text{NORS}/\text{NEWP})$
VNORS	Function Routine to calculate $E(\text{NORS}/X)$ function
XLAG	Lagrange parameter (user determined)
XLAM(I)	Poisson demand rate of item I.

## FORTRAN Listing of the Computer Program

```

$JCB TIME=05
C *****
C *
C *
C *   A PRIMAL SEARCH ALGORITHM
C *
C *
C *****
C
C   MAIN PROGRAM: TO READ IN THE DATA
C                 TO WRITE OUT THE SOLUTIONS
C
1   DIMENSION IX(100),IOX(100),IY(100),DELTA(100)
2   COMMON N,M/BLOCK1/C(100)/BLOCK2/XLAM(100)/BLOCK3/BUTCE,PAR/BLOCK4,
3   *NITER,NSTEP(500)/BLOCK5/POISON(40,100)/COUNT/NNORS
4   EPS=.00005
C   INPUT THE NECESSARY INFORMATION
C
4   NNORS=0
5   READ(5,90) NOPR
6   READ(5,100) N,M,BUTCE
7   READ(5,110) (C(I),I=1,N)
8   READ(5,110) (XLAM(I),I=1,N)
9   READ(5,120) PAR,XLAG
C
C   CALCULATE THE PROBABILITIES
C
10  CALL TABLE(POISON)
C
C   FIND AN INITIAL SOLUTION
11  CALL BASLA(XLAG,IY)
12  DO 10 I=1,N
13  10 IX(I)=IY(I)
C
C   START THE OPTIMIZATION
C
14  CALL OPTIM(IX,IOX,ENORS,COST)
C
C   PRINT THE RESULTS
C
15  WRITE(6,400)
16  WRITE(6,405) NOPR
17  WRITE(6,209) N,BUTCE
18  WRITE(6,200)
19  DO 20 I=1,N
20  20 WRITE(6,210) I,C(I),XLAM(I),IY(I),IOX(I)
21  WRITE(6,201) ENORS,COST
22  WRITE(6,205) NNORS
23  WRITE(6,220) NITER,(NSTEP(I),I=1,NITER)
24  WRITE(6,250) PAR,XLAG
25  90 FORMAT(I4)
26  100 FORMAT(2I4,F10.0)
27  110 FORMAT(10F8.0)
28  120 FORMAT(2F10.0)
29  200 FORMAT(///,38X,'INITIAL',5X,'OPTIMAL',/,5X,'ITEM',3X,'COST/UNIT',6
30  201 FORMAT(///,5X,10HE(NORS/X)=,F10.5,5X,9HCOST(X)=$,F10.2)
31  205 FORMAT(//,5X,'# OF NORS EVALUATIONS=',I4)
32  209 FORMAT(///,5X,11H# OF ITEMS=,I4,3X,8HBUDGET=$,F10.2)
33  210 FORMAT(5X,'#',I3,2(2X,F10.2),2(8X,I4))

```



```

34      220 FORMAT(//,5X,'# OF ITERATIONS=',I4,/,5X,'# OF STEPS IN EACH ITERA
      *ION:',(5X,20I4))
35      250 FORMAT(//,5X,'LAMBDA=',F10.2,5X,'LAGRANGE MULTIPLIER=',F10.8,/)
36      400 FORMAT(1H1,//,10X,'A PRIMAL SEARCH METHOD')
37      405 FORMAT(///,5X,'PROBLEM NUMBER',I4)
38      STOP
39      END

40      SUBROUTINE OPTIM(IX,IOX,ENORS,COST)
      C *
      C * OPTIMIZATION ROUTINE
      C *
41      DIMENSION IX(100),IOX(100),DIREC(100),DELTA(100),NEWP(100),
      IXNEW(100),NEIGH(100),IY(100),IRANK(100),XDEL(100)
42      COMMON N,M/BLOCK1/C(100)/BLOCK2/XLAM(100)/BLOCK3/BUTCE,PAR/BLOCK4
      *NITER,NSTEP(500)

      C
43      NITER=1
44      ENORS=VNORS(IX)
45      COST=PROD(IX)
46      CKARE=DOTPR(C)

      C
      C EVALUATE THE FIRST DIFFERENCES
47      200 CALL TJREV(IX,DELTA)
48      NSTEP(NITER)=0
49      DENOM=DOTPR(DELTA)
50      CBETA=DENOM/CKARE

      C
      C EVALUATE THE DIRECTION PARAMETER PK
51      BETA=PAR*CBETA

      C
      C DETERMINE THE SEARCH DIRECTION
52      DO 10 I=1,N
53      DIREC(I)=DELTA(I)-BETA*C(I)
54      WSA=ABS(DIREC(I))
55      IF(I.EQ.1) GO TO 15
56      IF(WSA.LE.XSI) GO TO 10
57      15 XSI=WSA
58      10 CONTINUE

      C
      C NORMALIZE THE DIRECTION
59      DO 11 I=1,N
60      11 DIREC(I)=DIREC(I)/XSI

      C
      C CALCULATE THE STEP SIZE ALPHA
61      CDOTD=DOTPR(DIREC)
62      CDOTX=PROD(IX)
63      XN=SQRT(FLOAT(N))
64      AMAX=(BUTCE-CDOTX)/(CDOTD*XN)
65      IF(AMAX.LT.1.0) AMAX=1.0
66      MMAX=IFIX(AMAX+.5)
67      ALFA=FLOAT(MMAX)
68      ALFA=AMAX

      C
      C OBTAIN A NEW POINT
69      100 DO 20 I=1,N
70      WN=FLOAT(IX(I))+ALFA*DIREC(I)+.5
71      IF(WN.GE.1.) GO TO 20
72      WN=1.0
73      20 NEWP(I)=IFIX(WN)
74      NSTEP(NITER)=NSTEP(NITER)+1

```

```

75 C CALCULATE ITS COST $ E(NORS/X)
76   UCOS=PROD(NEWP)
77   UNORS=VNORS(NEWP)
78 C IF INFEASIBLE , PERFORM A SEARCH IN THE NEGATIVE DIRECTION
79   IF(UCOS.GT.BUTCE) GO TO 30
80 C IF A BETTER FEASIBLE POINT, REPEAT THE STEPS
81   IF(UNORS.LT.ENORS) GO TO 500
82   ITETA=1
83   GO TO 40
84   30 ITETA=-1
85   40 CALL SEARCH(ITETA,UCOS,UNORS,ENORS,NEWP,KODE)
86   IF(KODE.EQ.1) GO TO 500
87   IF(ALFA.EQ.1.) GO TO 900
88   ALFA=ALFA-1.
89   GO TO 100
90   900 UCOS=UCOST
91   UNORS=ENORS
92   CALL SEARCH(1,UCOS,UNORS,ENORS,IX,KODE)
93   IF(KODE) 600,1000,600
94   500 DO 45 I=1,N
95   45 IX(I)=NEWP(I)
96   600 COST=UCOS
97   ENORS=UNORS
98   NITER=NITER+1
99   GO TO 200
100  1000 DO 50 I=1,N
101  50 IOX(I)=IX(I)
102  RETURN
103  END

104 SUBROUTINE SEARCH(ITETA,UCOS,UNORS,ENORS,NEWP,KODE)
105 C
106 C THIS SUBROUTINE PERFORMS SEARCHES EITHER IN POSITIVE OR NEGATIVE DI
107 C
108   DIMENSION NEWP(100),NEIGH(100),IRANK(100),DELTA(100),INSET(100),D
109   *L(100)
110   COMMON N,M/BLOCK1/C(100)/BLOCK2/XLAM(100)/BLOCK3/BUTCE,PAR/BLOCK4
111   *NITER,NSTEP(500)
112 C
113   NSTEP(NITER)=NSTEP(NITER)+1
114   IF(ITETA.EQ.1) GO TO 9
115 C
116 C CALCULATE THE FIRST DIFFERENCES FOR NEGATIVE DIRECTION
117   CALL TURND(NEWP,DELTA)
118   GO TO 11
119 C CALCULATE THE FIRST DIFFERENCES
120   9 CALL TUREV(NEWP,DELTA)
121   11 DO 10 I=1,N
122   DELTA(I)=FLOAT(ITETA)*DELTA(I)
123   10 DEL(I)=DELTA(I)
124 C
125 C RANK THE FIRST DIFFERENCES
126   CALL SIRALA(DEL,IRANK)
127   DO 20 I=1,N
128   DO 15 J=1,N
129   JV=J
130   IF(IRANK(J).EQ.I) GO TO 17
131   15 CONTINUE
132   17 INSET(I)=JV
133   20 CONTINUE

```

```

C
C CHECK WHETHER THERE IS A BETTER FEASIBLE POINT
C
120 DO 25 I=1,N
121 JVAL=INSET(I)
122 COSJ=UCOS+FLOAT(ITETA)*C(JVAL)
123 IF(COSJ.GT.BUTCE) GO TO 25
124 DO 35 JJ=1,N
125 35 NEIGH(JJ)=NEWP(JJ)
126 IF(NEWP(JVAL).EQ.0.AND.ITETA.EQ.-1) GO TO 25
127 NEIGH(JVAL)=NEWP(JVAL)+ITETA
128 XNORS=UNORS-DELTA(JVAL)
129 IF(XNORS-ENORS) 100,120,110
130 25 CONTINUE
131 GO TO 120
132 110 DO 40 I=1,N
133 40 NEWP(I)=NEIGH(I)
134 UNORS=XNORS
135 UCOS=COSJ
C IF NO BETTER FEASIBLE POINT, FAILURE & KODE=0
136 120 KODE=0
137 RETURN
C
C IF A BETTER FEASIBLE POINT, SUCCESS & KODE=1
138 100 KODE=1
139 DO 70 I=1,N
140 70 NEWP(I)=NEIGH(I)
141 UNORS=XNORS
142 UCOS=COSJ
143 RETURN
144 END
145 FUNCTION PROD(IX)
C
C TO CALCULATE THE DOT PRODUCT C.IX
C
146 DIMENSION IX(100)
C
147 COMMON N,M/BLOCK1/C(100)
148 SUM=0.0
149 DO 10 I=1,N
150 IXI=IX(I)
151 10 SUM=SUM+FLOAT(IXI)*C(I)
152 PROD=SUM
153 RETURN
154 END
155 FUNCTION DOTPR(X)
C
C TO CALCULATE THE DOT PRODUCT C.X
C
156 DIMENSION X(100)
157 COMMON N,M/BLOCK1/C(100)
158 SUM=0.0
159 DO 10 J=1,N
160 SUM=SUM+C(J)*X(J)
161 10 CONTINUE
162 DOTPR=SUM
163 RETURN
164 END

```

```

165      FUNCTION VNORS(IX)
      C
      C      TO EVALUATE THE E(NORS/X)
      C
166      DIMENSION IX(100),PM(100,20),PRD(20)
167      COMMON N,M/BLOCKS/POISON(40,100)/COUNT/NNORS
168      DOUBLE PRECISION SUM,PRD,TOPL,PM,XW
      C
169      EPS=.00001
170      EPSQ=.00000001
171      NNORS=NNORS+1
172      M1=M+1
173      SUM=0.D+00
174      DO 20 JJ=1,M1
175      PRD(JJ)=1.D+00
176      DO 26 II=1,N
177      IXJ=IX(II)+JJ-1
178      IF(IXJ.GT.0) GO TO 24
179      XX=PDFOP(IXJ,II)
180      GO TO 25
181      24 IF(IXJ.GT.40) IXJ=40
182      XX=POISON(IXJ,II)
183      25 IF(XX.LT.EPSQ) XX=0.0
184      IF(PRD(JJ).LT.EPSQ) GO TO 20
185      PRD(JJ)=PRD(JJ)*XX
186      26 CONTINUE
187      20 SUM=SUM+1.-PRD(JJ)
188      TOPL=0.D+00
189      DO 30 I=1,N
190      K=J
191      40 MXK=IX(I)+M+2+K
192      WX=PDFOP(MXK,I)
193      WW=FLOAT(K+1)*WX
194      IF(WX.LT.EPS) GO TO 30
195      TOPL=TOPL+WW
196      K=K+1
197      GO TO 40
198      30 CONTINUE
199      VNORS=SUM+TOPL
200      RETURN
201      END

202      SUBROUTINE TUREV(IX,DELTA)
      C
      C      TO EVALUATE THE FIRST DIFFERENCES
      C
203      DIMENSION IX(100),DELTA(100)
204      COMMON N,M
      C
205      DO 10 K=1,N
206      DELTA(K)=DIF(IX,K)
207      10 CONTINUE
208      RETURN
209      END

210      SUBROUTINE TURND(NEWP,DELTA)
      C
      C      TO EVALUATE THE FIRST DIFFERENCES IN NEGATIVE DIRECTION
      C
211      DIMENSION NEWP(100),NEIGH(100),DELTA(100)

```

```

212      COMMON N,M
      C
213      DO 10 I=1,N
214      DO 20 J=1,N
215      IF(J.EQ.I) GO TO 25
216      NEIGH(J)=NEWP(J)
217      GO TO 20
218      25 NEIGH(J)=NEWP(J)-1
219      IF(NEIGH(J).LT.0) NEIGH(J)=0
220      20 CONTINUE
221      DELTA(I)=DIF(NEIGH, I)
222      10 CONTINUE
223      RETURN
224      END

225      FUNCTION DIF(IX,K)
      C
      C      TO COMPUTE THE FIRST DIFFERENCE OF ITEM K
      C
226      DIMENSION IX(100)
227      COMMON N,M/BLOCK5/POISSN(40,100)
228      DOUBLE PRECISION PRO,SUM,EPSQ

      C
229      EPSQ=1.D-08
230      M1=M+1
231      SUM=C.D+00
232      DO 20 J1=1,M1
233      PRO=1.D+00
234      J=J1-1
235      DO 30 I=1,N
236      IXJ=IX(I)+J
237      IF(I.EQ.K) GO TO 25
238      IF(IXJ.EQ.0) GO TO 23
239      IF(IXJ.GT.39) IXJ=39
240      PRO=PRO*POISSON(IXJ, I)
241      GO TO 30
242      23 IXJ1=IXJ
243      GO TO 26
244      25 IXJ1=IXJ+1
245      26 IF(PRO.LT.EPSQ) GO TO 20
246      PRO=PRO*PCFOP(IXJ1, I)
247      30 CONTINUE
248      20 SUM=SUM+PRO
249      IXM=IX(K)+M+1
250      IF(IXM.GT.40) IXM=40
251      DIF=SUM+1.-POISSON(IXM,K)
252      RETURN
253      END

254      SUBROUTINE TABLE(POISSON)
      C
      C      TO FILL IN THE ARRAY FOR CUMULATIVE POISSON SUMS
      C
255      DIMENSION POISSN(40,100)
256      COMMON N,M/BLOCK2/XLAM(100)
257      DOUBLE PRECISION EPS,TERM,SUMX

      C
258      EPS=1.D-06
259      DO 10 J=1,N
260      TERM=1.D+00

```

```

261      SUMX=1.D+00
262      DO 20 I=1,40
263      TERM=TERM*XLAM(J)/FLOAT(I)
264      IX=I
265      IF(TERM.LT.EPS) GO TO 25
266      SUMX=SUMX+TERM
267      POISON(I,J)=EXP(-XLAM(J))*SUMX
268      IF(POISON(I,J).GT.1.0) POISON(I,J)=1.0
269      20 CONTINUE
270      25 IF(IX.EQ.40) GO TO 10
271      DO 30 I=IX,40
272      30 POISON(I,J)=1.0
273      10 CONTINUE
274      RETURN
275      END

276      FUNCTION PDFOP(K,I)
C
C      TO CALCULATE INDIVIDUAL TERMS OF THE POISSON DISTRIBUTION
C
277      COMMON /BLOCK2/XLAM(100)
278      DOUBLE PRECISION SUM,WW
C
279      SUM=0.0+00
280      IF(K.LT.2) GO TO 10
281      DO 15 J=2,K
282      SUM=SUM+ALOG(FLOAT(J))
283      15 CONTINUE
284      10 WW=-XLAM(I)+K*ALOG(XLAM(I))-SUM
285      IF(WW.LT.-15.0) GO TO 20
286      PDFOP=DEXP(WW)
287      GO TO 25
288      20 PDFOP=0.0
289      25 RETURN
290      END

291      SUBROUTINE SIRALA(X,IR)
C
C      THIS SUBROUTINE RANKS AN ARRAY OF ELEMENTS IN DESCENDING ORDER
C      IR(K) IS THE RANK OF ITEM K IN THIS ORDERING
C
292      COMMON N,M
293      DIMENSION X(100),IR(100),ISEQ(100),Y(100)
C
294      DO 9 I=1,N
295      9 ISEQ(I)=I
296      DO 10 I=1,N
297      XMIN=X(1)
298      IMINJ=1
299      IMIN=ISEQ(1)
300      N1=N-I+1
301      DO 20 J=1,N1
302      IF(X(J).GT.XMIN) GO TO 21
303      GO TO 20
304      21 XMIN=X(J)
305      IMIN=ISEQ(J)
306      IMINJ=J
307      20 CONTINUE
308      IR(IMIN)=I
309      IF(N1.EQ.1) GO TO 10

```

```

310      N2=N1-1
311      DO 30 J=1,N2
312      IF(J.LT.IMINJ) GO TO 33
313      J1=J+1
314      ISEQ(J)=ISEQ(J1)
315      Y(J)=X(J1)
316      GO TO 29
317      33 Y(J)=X(J)
318      29 X(J)=Y(J)
319      30 CONTINUE
320      10 CONTINUE
321      RETURN
322      END

323      SUBROUTINE BASLA(XLAG,IX)
C
C      THIS SUBROUTIN FINDS AN INITIAL POINT WITH A PREDETERMINED
C      LAGRANGE PARAMETER
C
324      DIMENSION IX(100)
325      COMMON N,M/BLOCK1/C(100)/BLOCK5/POISON(40,100)
C
326      DO 10 I=1,N
327      IW=0
328      A=XLAG*C(I)+PDFOP(IW,I)-1.
329      IF(A.GE.0.0) GO TO 10
330      15 IW=IW+1
331      B=A+PDFOP(IW,I)
332      IF(A.LE.0.0.AND.B.GT.0.0) GO TO 10
333      A=B
334      GO TO 15
335      10 IX(I)=IW
336      RETURN
337      END

```

\$ENTRY

A PRIMAL SEARCH METHOD

PROBLEM NUMBER 1

# OF ITEMS= 5 BUDGET=\$ 25000.00

ITEM	COST/UNIT	DEMAND	INITIAL SOLUTION	OPTIMAL SOLUTION
# 1	2980.00	2.10	2	3
# 2	1751.00	1.50	2	2
# 3	462.00	1.20	3	3
# 4	1500.00	5.00	6	6
# 5	345.00	3.50	6	6

E(NORS/X)= 0.98571 COST(X)=\$ 24898.00

# OF NORS EVALUATIONS= 3

# OF ITERATIONS= 2  
# OF STEPS IN EACH ITERATION: 2 3

LAMBDA= 0.85 LAGRANGE MULTIPLIER=0.00020000

STATEMENTS EXECUTED= 13876

CORE USAGE OBJECT CODE= 15256 BYTES, ARRAY AREA= 43028 BYTES, TOTAL AREA AVAILABLE= 145408 BYTES

DIAGNOSTICS NUMBER OF ERRORS= 0, NUMBER OF WARNINGS= 0, NUMBER OF EXTENSIONS= 0

COMPILE TIME= 0.27 SEC, EXECUTION TIME= 0.24 SEC, 12.35.52 MONDAY 4 AUG 80 WATFIV - JUN 1977



APPENDIX E

COMPUTER CODE FOR THE MODIFIED  
ALGORITHM OF BROOKS ET AL.

## A List of the Variables in the Computer Program

BO	Coefficients $b_0, b_1, \dots, b_m$
C(I)	Cost of item I
COST	Cost of the current solution X
ENORS	$E(\text{NORS}/X)$
EPS	Parameter for testing sufficiently closeness
F(100,50)	Matrix for the cumulative poisson sums
ICOUN	Counter for the number of iterations
IMAX	The index I for which $\text{RATIO}(I)$ is maximum
IX(100)	Current solution
M	An upper bound
N	The total number of items under consideration
NOPR	Problem number
NSTEP (ICOUN)	Number of steps in iteration ICOUN
OPTIM	The optimization routine
PDFOP	Function routine which calculates the individual poisson terms
RATIO (100)	Ratio of return per dollar investment
RMAX	Ratio (IMAX)
TABLE	The subroutine to fill in the matrix F(100,50)
XLAM (100)	Poisson demand rates
XINVT	Budget
VNORS	Function routine to calculate $E(\text{NORS}/X)$

## The FORTRAN Listing of the Computer Program

```

C
C *****
C
C   MODIFIED SOLUTION METHOD OF BROOKS ET AL
C
C *****
C
1   DIMENSION IX(100),BO(100)
2   COMMON N,M/BLOCK1/C(100),XINVT/BLOCK2/XLAM(100)/BLOCK4/F(100,50)/
   *LOCK5/ICOUN,NSTEP(50)
C
3   EPS=.001
4   EPSQ=EPS**2
C
C   INPUT THE DATA
C
5   READ(5,90) NOPR
6   READ(5,100) N,M,XINVT
7   READ(5,110) (C(I),I=1,N)
8   READ(5,110) (XLAM(I),I=1,N)
9   WRITE(6,400)
10  WRITE(6,405) NOPR
11  WRITE(6,105) N,XINVT
12  M1=M+1
C
C   INITIALIZE THE PARAMETERS B
C
13  DO 10 J=1,M
14  10 BO(J)=0.0
15  BO(M1)=1.0
C
C   CALCULATE THE PROBABILITIES
16  CALL TABLE(F)
17  ICOUN=1
C
C   PERFORM THE OPTIMIZATION
C
18  1000 CALL OPTIM(BO,IX,COST)
C
C   CHECK IF B-NEW IS SUFFICIENTLY CLOSE TO B-OLD
C
19  SUMSQ=0.0
20  DO 20 J1=1,M1
21  PRO=1.0
22  DO 40 I5=1,N
23  IXJ=IX(I5)+J1
24  IF(IXJ.GT.50) GO TO 40
25  PRO=PRO*F(I5,IXJ)
26  40 CONTINUE
27  IF(PRO.LT.EPSQ) PRO=0.0
28  SUMSQ=SUMSQ+((BO(J1)-PRO)**2)
29  BO(J1)=PRO
30  20 CONTINUE
C
C   IF SO, TERMINATE AND PRINT THE RESULTS
C
31  IF(SUMSQ.LT.EPS) GO TO 500
C
32  OTHERWISE REPEAT THE STEPS
   ICOUN=ICOUN+1

```

```

33      GO TO 1000
34      500 WRITE(6,240)
35      DO 3C I=1,N
36      30 WRITE(6,250) I,C(I),XLAM(I),IX(I)
37      ENORS=VNORS(IX)
38      WRITE(6,201) ENCRS,COST
39      WRITE(6,300) (BO(J),J=1,M1)
40      WRITE(6,301) ICOUN,(NSTEP(I),I=1,ICQJN)
41      90 FORMAT(I4)
42      100 FORMAT(2I4,F10.0)
43      105 FORMAT(//,5X,'N=',I4,5X,' BUDGET=$',F10.2)
44      110 FORMAT(10F8.0)
45      201 FORMAT(//,5X,10HE(NORS/X)=,F10.5,2X,9HCOST(X)=$,F10.2)
46      240 FORMAT(///,38X,'OPTIMAL',/,5X,'ITEM',3X,' COST/JNIT',5X,' DEMAND',4X
47      250 FORMAT(5X,'#',I3,2(2X,F10.2),8X,I4)
48      300 FORMAT(//,5X,'B:',10F10.3)
49      301 FORMAT(///,5X,16H# OF ITERATIONS=,I4,//(5X,'# OF STEPS IN EACH I
50      400 FORMAT(1H1,//,5X,'THE MODIFIED SOLUTION METHOD OF BROOKS ET AL',/,
51      405 FORMAT(///,5X,'PROBLEM NUMBER',I4)
52      STOP
53      END

54      SUBROUTINE OPTIM(BO,IX,COST)
C
C      OPTIMIZATION ROUTINE PERFORMS THE MARGINAL ANALYSIS
C
55      DIMENSION IX(100),BO(100),RATIO(100),MR(100)
56      COMMON N,M/BLOCK1/C(100),XINVT/BLOCK2/F(100),5)/BLOCK5/ICOUN,NSTEP
57      M1=M+1
58      COST=0.0
59      DO 10 I=1,N
60      IX(I)=0
C
C      CALCULATE THE RATIO OF RETURN PER EACH DOLLAR INVESTED FOR EACH ITE
61      SUM=0.0
62      DO 20 J=1,M1
63      JJ=J+1
64      WW=F(I,JJ)/F(I,J)
65      20 SUM=SUM+BO(J)*ALOG(WW)
66      10 RATIO(I)=SUM/C(I)
67      NSTEP(ICOUN)=1
68      200 NOR=0
69      NSTEP(ICOUN)=NSTEP(ICOUN)+1
70      DO 21 I=1,N
71      21 MR(I)=-1
72      100 IMR=0
C
C      FIND THE MAXIMUM RATIO & ADD ONE UNIT OF THIS ITEM TO THE KIT
C
73      DO 20 I=1,N
74      IF(MR(I).EQ.1) GO TO 25
75      IMR=IMR+1
76      IF(IMR.EQ.1) GO TO 26
77      IF(RATIO(I).LE.RMAX) GO TO 25
78      26 RMAX=RATIO(I)

```

```

79      IMAX=I
80      25 CONTINUE
81      MR(IMAX)=1
      C
      C   CALCULATE THE COST OF THE NEW KIT
82      X COST=COST+C(IMAX)
      C
      C   IF COST EXCEEDS THE BUDGET, FIND THE ITEM WHICH WILL YIELD MAXIMUM
      C   WITHOUT EXCEEDING THE BUDGET, THEN RETURN THE MAIN PROG.
      C
83      IF(XCOST.GT.XINVT) GO TO 30
84      COST=XCOST
85      IX(IMAX)=IX(IMAX)+1
86      SUM=0.0
87      DO 35 J=1,M1
88      IXJ=IX(IMAX)+J
89      IXJ1=IXJ+1
90      IF(IXJ.GE.50) GO TO 35
91      WW=F(IMAX,IXJ1)/F(IMAX,IXJ)
92      SUM=SUM+BC(J)*ALOG(WW)
93      35 CONTINUE
      C   OTHERWISE UPDATE THE RATIO(IMAX), REPEAT THE STEPS
94      RATIO(IMAX)=SUM/C(IMAX)
95      GO TO 200
96      30 NOR=NOR+1
97      IF(NOR.LT.N) GO TO 100
98      RETJRN
99      END

100     SUBROUTINE TABLE(F)
      C
      C   CALCULATING CUMULATIVE POISSON SUMS
      C
101     DIMENSION F(100,50)
102     COMMON N,M/BLOCK1/C(100),XINVT/BLOCK2/XLAM(100)
103     DOUBLE PRECISION EPS,TERM,SUM
      C
104     EPS=1.0-06
105     DO 10 I=1,N
106     F(I,1)=PDFOP(0,I)
107     TERM=1.0+00
108     SUM=1.0+00
109     DO 30 J=2,50
110     TERM=TERM*XLAM(I)/FLOAT(J-1)
111     JX=J
112     IF(TERM.LT.EPS) GO TO 25
113     SUM=SUM+TERM
114     F(I,J)=EXP(-XLAM(I))*SUM
115     IF(F(I,J).GT.1.0) F(I,J)=1.0
116     30 CONTINUE
117     25 IF(JX.EQ.50) GO TO 10
118     DO 35 J=JX,50
119     35 F(I,J)=1.0
120     10 CONTINUE
121     RETURN
122     END

123     FUNCTION PDFOP(K,I)
      C
      C   CALCULATING THE INDIVIDUAL POISSON TERMS

```

```

124 C COMMON /BLOCK2/XLAM(100)
125 DOUBLE PRECISION SUM,WW

126 C
127 SUM=0.0+00
128 IF(K.LT.2) GO TO 10
129 DO 15 J=2,K
130 SUM=SUM+ALOG(FLOAT(J))
131 15 CONTINUE
132 10 WW=-XLAM(I)+K*ALOG(XLAM(I))-SUM
133 IF(WW.LT.-15.0) GO TO 20
134 PDFOP=DEXP(WW)
135 GO TO 25
136 20 PDFOP=0.0
137 25 RETURN
138 END

138 FUNCTION VNORS(IX)
C
C CALCULATING THE E(NORS/X) FUNCTION
C
139 DIMENSION IX(100),PRO(20)
140 COMMON N,M/BLOCK4/F(100,50)
141 DOUBLE PRECISION SUM,PRO,TOPL

142 C
143 EPS=.00001
144 M1=M+1
145 SUM=0.0+00
146 DO 10 J=1,M1
147 PRO(J)=1.0+00
148 DO 20 I=1,N
149 IXJ=IX(I)+J
150 20 PRO(J)=PRO(J)*F(I,IXJ)
151 10 SUM=SUM+1.-PRO(J)
152 TOPL=0.0+00
153 DO 30 I=1,N
154 K=0
155 40 MXK=IX(I)+M+2+K
156 WX=PDFOP(MXK,I)
157 WW=FLOAT(K+1)*WX
158 IF(WX.LT.EPS) GO TO 30
159 TOPL=TOPL+WW
160 K=K+1
161 GO TO 40
162 30 CONTINUE
163 VNORS=SUM+TOPL
164 RETURN
165 END

```

\$ENTRY

THE MODIFIED SOLUTION METHOD OF BROOKS ET AL

PROBLEM NUMBER 1

N= 5 BUDGET=\$ 25000.00

ITEM	COST/UNIT	DEMAND	OPTIMAL SOLUTION
# 1	2980.00	2.10	2
# 2	1751.00	1.50	2
# 3	462.00	1.20	4
# 4	1500.00	5.00	7
# 5	345.00	3.50	9

E(NCRS/X)= 0.98619 COST(X)= \$ 24915.00

B: 0.450 0.728 0.891 0.562 0.988 0.996

# OF ITERATIONS= 3

# OF STEPS IN EACH ITERATION: 23 26 26

STATEMENTS EXECUTED= 8963

CORE USAGE OBJECT CODE= 7320 BYTES, ARRAY AREA= 22800 BYTES, TOTAL AREA AVAILABLE= 145408 BYTES

DIAGNOSTICS NUMBER OF ERRORS= 0, NUMBER OF WARNINGS= 0, NUMBER OF EXTENSIONS= 0

COMPILE TIME= 0.13 SEC, EXECUTION TIME= 0.14 SEC, 12.11.57 MONDAY 4 AUG 80 WATFIV - JUN 1977

APPENDIX F

COMPUTER CODE FOR THE SADDLE POINT

SEARCH ALGORITHM



## A List of the Variables in the Computer Program

A(50)	The cost of the current solution for subroutine DUALPR
AXM	Minimum of A(I) which exceed BUTCE; A(IXM)
AXP	Maximum of A(I) which are less than BUTCE; A(IXP)
BASLA	Subroutine which finds an initial point
BUTCE	Budget
C(100)	Cost of the item
COST	Total cost of the current solution
CX(50)	E(NORS/X) (used only in DUALPR)
CXM	CX(IXM)
CXP	CX(IXP)
DIF	Function routine for calculating first differences
DOTPR	The dot product of two vectors
DUALPR	Subroutine which solves the dual problem to obtain the Lagrange multiplier
ENORS	E(NORS/X)
INPUT	The subroutine which reads in the necessary data and initializes the arrays
ISTAR	Starting solution $X^0$
IX(100)	Current solution
IX0(100)	Solution obtained in the Subroutine BASLA
IX1(100)	Solution obtained in the Subroutine SEARCH
IX2(100)	Solution obtained in the Subroutine TARAMA
IX0(100)	Final and/or optimal solution
IY(100)	Initial solution
KPAR	Parameter for finding an initial point in BASLA
M	An upper bound

N	Total number of items under consideration
NARA	Number of times Subroutine ARAMA called
NBAS	Number of time Subroutine BASLA called
NITER	Number of iterations
NOPG	Number of points generated by the Saddle Point Search Algorithm
NOPR	Problem number
NPA1	Number of times Part 1 called
NPA2	Number of times Part 2 called
NPA3	Number of times Part 3 called
NSEA	Number of times SEARCH called
NVNOR	Number of E(NORS/X) function evaluations
OPTIM	Optimization Routine
PART1	The subroutine which performs a test by calculating an upper bound to the linear program in determining whether a component can be increased by one
PART2	The subroutine which calculates an upper bound for the sum of first differences
PART3	The subroutine which performs the same test as in PART1 but sets up the linear program explicitly
PDFOP	Function routine for calculating individual poisson terms
PLAG	Current Lagrange multiplier
POISON	Matrix for the cumulative poisson terms
POLD	Previous Lagrange multiplier
SEARCH	The subroutine that makes a one dimensional search for each component separately
SIRALA (X,IR)	The subroutine that ranks the array X in descending order
TABLE	The subroutine which fills in the matrix POISON

TARAMA	The subroutine which makes an attempt for improvement heuristically
VNORS	The function routine to calculate $E(\text{NORS}/X) + \lambda CX$
VX0	$E(\text{NORS}/IX0)$
VX1	$E(\text{NORS}/IX1)$
VX2	$E(\text{NORS}/IX2)$
XLAM(100)	Poisson demand rates
XLPRO	The Linear Programming Routine which solves problems of the type $\max CX$ subject to $AX \leq b$ $X \geq 0$ .

## FORTRAN Listing of the Computer Program

```

$JOB TIME=05
C *****
C *
C *
C * A SADDLE POINT SEARCH ALGORITHM *
C *
C *
C *****
C
C MAIN PROGRAM
C
1  DIMENSION IX(100), IY(100)
C
C INPUT THE DATA
2  CALL INPUT(NOPR, KPAR, PLAG, IY)
C
C PERFORM THE OPTIMIZATION
C
3  CALL OPTIM(PLAG, KPAR, IY, ENDRS, IX, COST)
C
C PRINT THE RESULTS
C
4  CALL OUTPUT(PLAG, NOPR, IY, ENDRS, IX, COST)
C
5  STOP
6  END
C
7  SUBROUTINE INPUT(NOPR, KPAR, PLAG, IY)
C
C TO READ IN THE DATA
C
8  DIMENSION IY(100)
9  COMMON N, M/BLOCK1/C(100)/BLOCK2/XLAM(100)/BLOCK3/BUTCE
10 COMMON /COUNT/NITER, NBAS(50), NSEA(50), NTAR(50), NARA(50), NPA1(50),
    *NPA2(50), NPA3(50), NVNOR/TAB/POISSON(50,100)
C
11 READ(5,90) NOPR
12 READ(5,100) N, M, BUTCE
13 READ(5,110) (C(I), I=1, N)
14 READ(5,110) (XLAM(I), I=1, N)
15 READ(5,150) KPAR, ISTAR, PLAG
C
C INITIALIZE THE COUNTERS
16 NITER=1
17 NVNOR=0
18 DO 19 I=1,50
19 NBAS(I)=0
20 NSEA(I)=0
21 NTAR(I)=0
22 NARA(I)=0
23 NPA1(I)=0
24 NPA2(I)=0
25 NPA3(I)=0
26 19 CONTINUE
27 DO 10 I=1, N
28 10 IY(I)=ISTAR
C
C CALCULATE THE CUMULATIVE POISSON SUMS
C
29 CALL TABLE(POISSON)

```

```

30     90 FORMAT(I4)
31     100 FORMAT(2 I4,F10.0)
32     110 FORMAT(10F8.0)
33     150 FORMAT(2 I4,F10.0)
34     RETURN
35     END

36     SUBROUTINE OUTPUT(PLAG,NOPR,IY,ENORS,IX,COST)
C
C     WRITING OUT THE RESULTS
C
37     DIMENSION IY(100),IX(100)
38     COMMON N,M/BLOCK1/C(100)/BLOCK2/XLAM(100)/BLOCK3/BUTCE
39     COMMON /COUNT/NITER,NBAS(50),NSEA(50),NTAR(50),NARA(50),NPA1(50),
* NPA2(50),NPA3(50),NVNOR/TAB/POISON(5),100)
C
40     WRITE(6,300)
41     WRITE(6,405) NOPR
42     WRITE(6,205) N,BUTCE
43     WRITE(6,220)
44     DO 20 I=1,N
45     20 WRITE(6,225) I,C(I),XLAM(I),IY(I),IX(I)
46     WRITE(6,210) ENORS,COST
47     WRITE(6,230) PLAG
48     WRITE(6,240) NITER,NVNOR
49     WRITE(6,245)
50     DO 30 I=1,NITER
51     30 WRITE(6,250) I,NBAS(I),NSEA(I),NTAR(I),NARA(I),NPA1(I),NPA2(I),NPA3(I)
52     205 FORMAT(5X,'NUMBER OF ITEMS=',I4,2X,'BUDGET=',F10.2)
53     220 FORMAT(///,38X,'INITIAL',5X,'OPTIMAL',/,5X,'ITEM',3X,'COST/UNIT',6
IX,'DEMAND',4X,'SOLUTION',4X,'SOLUTION',/)
54     225 FORMAT(5X,'#',I3,2(2X,F10.2),2(8X,I4))
55     210 FORMAT(//,5X,'E(NORS/X)=',F10.5,5X,'COST(X)=$',F10.2)
56     230 FORMAT(/,5X,'LAGRANGE MULTIPLIER=',F10.6)
57     240 FORMAT(//,5X,'# OF ITERATIONS=',I4,/,5X,'# OF NORS EVALUATIONS=',
I4)
58     245 FORMAT(//,5X,'# OF STEPS IN EACH ITERATION',//,5X,'ITERATION #',4
*X,'STEP1 STEP2 STEP3 STEP4 PART1 PART2 PART3',/)
59     250 FORMAT(12X,I4,2X,7(3X,I4))
60     300 FORMAT(1H1,/,5X,'THE SADDLE POINT SEARCH ALGORITHM',/)
61     405 FORMAT(///,5X,'PROBLEM NUMBER',I4,/)
62     RETURN
63     END

64     SUBROUTINE OPTIM(PLAG,KPAR,IYO,VXA,IXO,COST)
C
C     OPTIMIZATION ROUTINE
C
65     DIMENSION IXO(100),IX1(100),IXO(100),IYO(100),CX(50),A(50),IX2(100
*)
66     COMMON N,M/BLOCK3/BUTCE/BLOCK4/NOPG/BLOCK1/C(100)
67     COMMON /COUNT/NITER,NBAS(50),NSEA(50),NTAR(50),NARA(50),NPA1(50),
* NPA2(50),NPA3(50),NVNOR
C
68     EPS=.000002
69     NOPG=1
70     ZZ=0.0
71     CX(NOPG)=VNORS(ZZ,IYO)
72     A(NOPG)=DOTPR(IYO)

```

```

C
C   STEP1: FIND AN INITIAL POINT
C
73   500 CALL BASLA(PLAG,KPAR,IXO)
74       IF(NITER.GT.1) GO TO 20
75       DO 25 I=1,N
76       25 IXO(I)=IXO(I)
C
C   STEP2: FIND A STATIONARY POINT
C
77   20 CALL SEARCH(PLAG,IXO,IX1)
78       VX1=VNORS(PLAG,IX1)
C
C   STEP3: A HEURISTIC IMPROVEMENT TEST
C
79       CALL TARAMA(PLAG,IX1,VX1,IX2,VX2)
C
C   COMPARE THE NEW POINT WITH THE INCUMBENT POINT
80       IF(VX2-VX1) 14,12,12
81       14 DO 13 I=1,N
82       13 IXO(I)=IX2(I)
83       GO TO 20
C
C   STEP4: REDUCTION OF POTENTIAL CANDIDATES BY CONTRADICTION
C
84       12 CALL ARAMA(PLAG,IX2,VX2,IXO,VXO)
85       IF(VXO-VX1) 10,15,15
86       10 DO 11 I=1,N
87       11 IXO(I)=IXO(I)
88       GO TO 20
89       15 NOPG=NOPG+1
C
C   READJUST THE COEFFICIENT OF THE LINEAR PROGRAM
C
90       A(NOPG)=DOTPR(IXO)
91       COST=A(NOPG)
92       VXA=VNORS(ZZ,IXO)
93       CX(NOPG)=VXA
94       POLD=PLAG
C
C   SOLVE THE DUAL LP TO OBTAIN THE LAGRANGE MULTIPLIER
C
95       CALL DJALPR(CX,A,PLAG)
C
C   IF THE NEW MULTIPLIER IS SUFFICIENTLY CLOSE TO OLD ONE, TERMINATE
C   OTHERWISE REPEAT THE ITERATIONS
C
96       FARK=ABS(POLD-PLAG)
97       IF(FARK.LT.EPS) GO TO 1000
98       NITER=NITER+1
99       GO TO 500
100    1000 RETURN
101    END
C
102    SUBROUTINE DUALPR(CX,A,X)
C
C   SOLVE THE DUAL TO OBTAIN A LAGRANGE MULTIPLIER
C
103    DIMENSION CX(50),A(50)
104    COMMON /BLOCK3/BUTCE/BLOCK4/NOPG

```

```

105      IX=0
106      IY=0
107      DO 10 I=1,NJPG
108      IF(A(I)-BUTCE) 20,20,30
109      20 IY=IY+1
110      IF(IY.EQ.1) GO TO 25
111      IF(A(I)-AXP) 10,10,25
112      25 AXP=A(I)
113      CXP=CX(I)
114      GO TO 10
115      30 IX=IX+1
116      IF(IX.EQ.1) GO TO 35
117      IF(A(I)-AXM) 35,10,10
118      35 AXM=A(I)
119      CXM=CX(I)
120      10 CONTINUE
121      X=(CXP-CXM)/(AXM-AXP)
122      RETURN
123      END

124      SUBROUTINE BASLA(XLAG,KPAR,IX)
C
C      FINDS AN INITIAL POINT
C
125      DIMENSION IX(100)
126      COMMON N,M,BLOCK1/C(100)
127      COMMON /COUNT/NITER,NBAS(50),NSEA(50),NTAR(50),NARA(50),NPA1(50)
      *NPA2(50),NPA3(50),NVNOR
128      NBAS(NITER)=NBAS(NITER)+1
129      DO 10 I=1,N
130      IW=0
131      A=XLAG*C(I)+PDFOP(IW,I)-1.
132      IF(A.GE.0.) GO TO 11
133      15 IW=IW+1
134      B=A+PDFOP(IW,I)
135      IF(A.LE.0.0.AND.B.GT.0.) GO TO 11
136      A=B
137      GO TO 15
138      11 IW=IW-KPAR
139      IF(IW.LT.0) IW=0
140      10 IX(I)=IW
141      RETURN
142      END

143      SUBROUTINE SEARCH(XLAG,IX,IXO)
C
C      PERFORMS ONE DIMENSIONAL SEARCH FOR EACH COMPONENT SEPARATELY
C
144      DIMENSION IX(100),IXO(100),IY(100)
145      COMMON N,M
146      COMMON /COUNT/NITER,NBAS(50),NSEA(50),NTAR(50),NARA(50),NPA1(50)
      *NPA2(50),NPA3(50),NVNOR
C
147      NSEA(NITER)=NSEA(NITER)+1
148      DO 10 I=1,N
C
C      CALCULATE THE FIRST DIFFERENCE
149      X1=DIF(XLAG,IX,I)
C

```

```

C   IF IT IS POSITIVE , THE POINT X(I) IS STATIONARY, OTHERWISE
C   FIND X(I) SUCH THAT ITS FIRST DIFFERENCE IS POSITIVE
C
150     IF(X1) 20,25,25
151     20 DO 11 J=1,N
152     IF(I.EQ.J) GO TO 12
153     IY(J)=IX(J)
154     GO TO 11
155     12 IY(J)=IX(J)+1
156     11 CONTINUE
157     Y1=DIF(XLAG,IY,I)
158     IF(Y1) 30,36,36
159     30 DO 13 J=1,N
160     IF(I-J) 13,14,13
161     14 IX(J)=IX(J)+1
162     13 CONTINUE
163     X1=Y1
164     GO TO 20
165     25 DO 15 J=1,N
166     IF(I.EQ.J) GO TO 16
167     IY(J)=IX(J)
168     GO TO 15
169     16 IY(J)=IX(J)-1
170     IF(IY(J).LT.0) GO TO 36
171     15 CONTINUE
172     Y2=DIF(XLAG,IY,I)
173     IF(Y2) 36,36,40
174     40 DO 60 J=1,N
175     60 IX(J)=IY(J)
176     X1=Y2
177     GO TO 25
178     36 DO 65 J=1,N
179     65 IXD(J)=IX(J)
180     10 CONTINUE
181     RETURN
182     END

183     SUBROUTINE TARAMA(XLAG,IX,VX,IXD,VXD)
C
C   OBTAINS IMPROVEMENT HEURISTICALLY
C
184     DIMENSION IX(100),IY(100),RATIO(100),IRANK(100),IXD(100)
185     COMMON N,M
186     COMMON /COUNT/NITER,NBAS(50),NSEA(50),NTAR(50),NARA(50),NPA1(50),
      *NPA2(50),NPA3(50),VVVDR
C
187     NTAR(NITER)=NTAR(NITER)+1
188     ITETA=1
189     100 DO 10 I=1,N
190     DO 20 J=1,N
191     IF(J.EQ.I) GO TO 25
192     IF(ITETA.EQ.-1.AND.IX(J).EQ.0) GO TO 25
193     IY(J)=IX(J)+ITETA
194     GO TO 20
195     25 IY(J)=IX(J)
196     20 CONTINUE
197     ALFB=DIF(XLAG,IY,I)
198     ALFA=DIF(XLAG,IX,I)
199     RATIO(I)=ALFB/ALFA
200     10 CONTINUE

```



```

C
C RANK THE RATIO OF FIRST DIFFERENCES OF EACH COMPONENT
C
201 CALL SIRALA(IRATIO, IRANK)
202 DO 30 I=1,N
203 DO 35 J=1,N
204 IF(IRANK(J).GT.1) GO TO 38
205 IF(ITETA.EQ.-1.AND.IX(J).EQ.0) GO TO 38
206 IY(J)=IX(J)+ITETA
207 GO TO 35
208 38 IY(J)=IX(J)
209 35 CONTINUE

C
C CALCULATE ITS E(NORS/X)
210 VY=VNORS(XLAG, IY)

C
C COMPARE WITH THE INCUMBENT SOLUTION
211 IF(VY.LT.VX) GO TO 50
212 30 CONTINUE
213 IF(ITETA.EQ.-1) GO TO 90
214 ITETA=-1
215 GO TO 100
216 50 DO 60 I=1,N
217 60 IX(I)=IY(I)
218 VX=VY
219 GO TO 110
220 90 DO 70 I=1,N
221 70 IX(I)=IX(I)
222 VX=VX
223 110 RETJRN
224 END

225 SUBROUTINE ARAMA(XLAG, IX, VX, IXO, VXO)
C
C REDUCES THE SET OF POTENTIAL CANDIDATES BY CONTRADICTION
C
226 DIMENSION IX(100),IXO(100),IY(100),IZ(100),ISIR(100),JARR(100),MO
* C(100)
227 COMMON N,M/BLOCK5/ITETA/BLOCK8/NOZE,JARR/BLOCK6/WLAM
228 COMMON /COUNT/NITER,NBAS(50),NSEA(50),NTAR(50),NARA(50),NPA1(50),
*NPA2(50),NPA3(50),NVNOR
229 NARA(NITER)=NARA(NITER)+1

C
230 WLAM=XLAG
231 ITETA=1
232 500 ICOUN=0
233 NOZE=0
234 IKODE=0
235 400 DO 10 I=1,N
236 IF(NOZE.EQ.0) GO TO 19
237 DO 15 II=1,NOZE
238 IF(JARR(II).EQ.I) GO TO 10
239 15 CONTINUE
240 19 DO 20 J=1,N
241 IF(J.EQ.I) GO TO 25
242 IF(ITETA.EQ.-1.AND.IX(J).EQ.0) GO TO 25
243 IF(NOZE.EQ.0) GO TO 29
244 DO 28 JJ=1,NOZE
245 IF(JARR(JJ).EQ.J) GO TO 25
246 28 CONTINUE

```

```

247 29 IY(J)=IX(J)+ITETA
248 GO TO 20
249 25 IY(J)=IX(J)
250 20 CONTINUE
251 ALFA2=DIF(XLAG,IY,I)
252 IF(ALFA2) 11,12,12
253 11 ICOUN=ICOUN+1
254 ALFA1=DIF(XLAG,IX,I)
255 RATIO=ALFA2/ALFA1
256 ISIR(ICOUN)=I
257 IF(ICOUN.EQ.1) GO TO 41
258 IF(RATIO.LT.RMAX) GO TO 10
259 41 RMAX=RATIO
260 JJ=I
261 GO TO 10
262 12 NOZF=NOZE+1
263 JARR(NOZE)=I
264 10 CONTINUE
265 IF(ICODE.EQ.1) GO TO 110
266 IF(ICOUN.EQ.0) GO TO 110
267 DO 30 I=1,N
268 IF(I.EQ.JJ) GO TO 33
269 GO TO 35
270 33 IF(ITETA.EQ.-1.AND.IX(I).EQ.0) GO TO 35
271 IY(I)=IX(I)+ITETA
272 GO TO 30
273 35 IY(I)=IX(I)
274 30 CONTINUE
275 IF(ICOUN.EQ.1) GO TO 60
276 NJC=0
277 DO 50 J=1,ICOUN
278 IF(ISIR(J).EQ.JJ) GO TO 50
279 JL=ISIR(J)

C
C PROVE BY CONTRADICTION THAT JL-COMPONENT CAN'T BE 1
280 CALL PART1(IY,JJ,JL,IZ,ICODE)
281 IF(ICODE.EQ.0) GO TO 55
282 DO 59 J1=1,N
283 59 IY(J1)=IZ(J1)
284 GO TO 50
285 55 NJC=NJC+1
286 MOUC(NJC)=J
287 50 CONTINUE
288 IF(NJC.EQ.J) GO TO 60
289 IF(NJC.GT.1) GO TO 40
290 JUC=MOUC(NJC)
291 IF(ITETA.EQ.-1.AND.IY(JUC).EQ.0) GO TO 60
292 IY(JUC)=IY(JUC)+ITETA
293 GO TO 60
294 40 CALL PART2(INUC,MOUC,IY,XLB)
295 IF(XLB.GE.VX) GO TO 100
296 CALL PART3(IY,VX,JJ,NJC,MOUC,IZ)
297 DO 61 J1=1,N
298 61 IY(J1)=IZ(J1)
299 60 VY=VNCRS(XLAG,IY)
300 IF(VY.GE.VX) GO TO 100
301 VXO=VY
302 DO 65 I=1,N
303 65 IXO(I)=IY(I)
304 GO TO 300

```

```

305      100 ICOUN=ICOUN-1
306          IF( ICOUN.EQ.0) GO TO 110
307          NOZE=NJZE+1
308          JARR(NOZE)=JJ
309          IKODE=1
310          GO TO 400
311      110 IF (ITETA.EQ.-1) GO TO 200
312          ITETA=-1
313          GO TO 500
314      200 DO 70 I=1,N
315          70 IX(I)=IX(I)
316          VXO=VX
317      300 RETURN
318          END

319      SUBROUTINE PART1(IX,JJ,JL,IY,ICODE)
C
C      PERFORMS A TEST BY SIMPLY EVALUATING AN UPPER BOUND FOR THE LINEAR
C      IF ICODE=1 , TEST SUCCEEDED
C      IF ICODE=0 TEST FAILED
C
320          DIMENSION IX(100),IY(100),IZ(100),XC(50),XA(50),JARR(100)
321          COMMON N,M/BLOCK5/ITETA/BLOCK6/WLAM/BLOCK8/NOZE,JARR
322          COMMON /COJNT/NITER,NBAS(50),NSEA(50),NTAR(50),NARA(50),NPA1(50),
          *NPA2(50),NPA3(50),NVNOR/TAB/POISON(5,100)
C
323          NPA1(NITER)=NPA1(NITER)+1
324          M1=M+1
325          XLAG=WLAM
326          B0=-DIF(XLAG,IX,JL)
327          IF(B0.GE.0.0) GO TO 50
328          DO 10 I=1,N
329          IF(I.EQ.JJ) GO TO 11
330          IZ(I)=IX(I)
331          GO TO 10
332      11 IZ(I)=IX(I)-ITETA
333      10 CONTINUE
334          B1=-DIF(XLAG,IZ,JJ)
335          DO 20 I=1,M1
336          IXS=IX(JL)+I
337          T1=PDFOP(IXS,JL)
338          T2=POISON(IXS,JL)
339          XC(I)=-T1/T2
340          IXP=IX(JJ)+I+1
341          P1=PDFOP(IXP,JJ)
342          P2=POISON(IXP,JJ)
343          XA(I)=-P1/P2
344      20 CONTINUE
345          TER1=1.
346          TER2=1.
347          IF(B1.LT.0.0) GO TO 22
348          W1=0.0
349          GO TO 23
350      22 W1=(1.1)*B0/B1
351      23 TERM=W1*B1
352          DO 30 I=1,M1
353          WI=XC(I)-W1*XA(I)
354          IF(WI) 30,30,35
355      35 DO 40 K=1,N
356          DO 37 KK=1,NOZE

```

```

357       IF (JARR(KK).EQ.K) GO TO 36
358     37 CONTINUE
359         IXK=IX(K)+I+1
360         TER1=TER1*POISON(IXK,K)
361         GO TO 38
362     36 IXK=IX(K)+I
363         TER1=TER1*POISON(IXK,K)
364     38 IF (K.EQ.JJ) GO TO 39
365         IYK=IX(K)+I-1
366         GO TO 41
367     39 IYK=IX(K)+I+1
368         41 TER2=TER2*POISON(IYK,K)
369     40 CONTINUE
370         UI=TFRI-TER2
371         TERM=TERM+JI*WI
372     30 CONTINUE
373         WW=TERM-BC
374         ICODE=0
375         IF(WW) 50,55,55
376     50 ICODE=1
377         IF (ITETA.EQ.-1.AND.IX(JL).EQ.0) GO TO 55
378         IX(JL)=IX(JL)+ITETA
379     55 DO 60 I=1,N
380     60 IY(I)=IX(I)
381         RETURN
382     END

383     SUBROUTINE PART2(INJC,MOUC,IY, XLB)
C
C   IF PART1 FAILS, THIS FINDS AN UPPER BOUND FOR THE SUM OF FIRST
C   DIFFERENCES OF THE UNDETERMINED COEFFICIENTS
C
384     DIMENSION IY(100),MOUC(100),IZ(100)
385     COMMON N,M/BLOCK5/ITETA/BLOCK6/WLAM
386     COMMON /COUNT/NITER,NBAS(50),NSEA(50),NTAR(50),NARA(50),NPA1(50),
*   NPA2(50),NPA3(50),VNORS
C
387     NPA2(NITER)=NPA2(NITER)+1
388     SUM=0.0
389     DO 10 I=1,NUC
390     IXK=MOUC(I)
391     IXK1=IXK-1
392     IF (IXK1.EQ.0) GO TO 15
393     DO 20 J=1,IXK1
394     IF (ITETA.EQ.-1.AND.IY(J).EQ.0) GO TO 25
395     IZ(J)=IY(J)+ITETA
396     GO TO 20
397     25 IZ(J)=IY(J)
398     20 CONTINUE
399     NXX=IXK
400     GO TO 35
401     15 NXX=1
402     35 DO 30 J=NXX,N
403     30 IZ(J)=IY(J)
404     TERM=DIF(WLAM,IZ,IXK)
405     IF (TERM.LT.0.0) GO TO 40
406     TERM=0.0
407     40 SUM=SUM+TERM
408     10 CONTINUE
409     XLB=SUM+VNORS(WLAM,IY)

```

```

410     RETURN
411     END

412     SUBROUTINE PART3(IX,VX,JJ,NUC,MOUC,IY)
C
C     PERFORMS THE SAME TEST AS PART1, BUT SETS UP THE LINEAR PROGRAM EX
C
413     DIMENSION IX(100), IY(100), IZ(100), JARR(100), MOUC(100), KOUC(100),
*10,10)
414     COMMON N,M/BLOCK5/I TETA/BLOCK8/NOZE,JARR/BLOCK9/NROW,NCOL/BLOCK6
*LAM
415     COMMON /COUNT/NITER,NBAS(50),NSEA(50),NTAR(50),NARA(50),NPA1(50)
*VPA2(50),NPA3(50),NVNOR/TAB/POISON(50,100)
416     NPA3(NITER)=NPA3(NITER)+1
C
417     NUCC=NUC
418     XLAG=WLAM
419     NROW=M+2
420     NCOL=M+3
421     NCOL1=NCOL-1
422     DO 9 I=1,N
423     IF(I.EQ.JJ) GO TO 8
424     IZ(I)=IX(I)
425     GO TO 9
426     8 IZ(I)=IX(I)-I TETA
427     9 CONTINUE
428     DO 10 ISAY=1,NUCC
429     JL=MOJC(ISAY)
430     Y(1,1)=0.0
431     DO 11 J=2,NCOL1
432     TER1=1.0
433     TER2=1.0
434     DO 40 K=1,N
435     DO 37 KK=1,NOZE
436     IF(JARR(KK).EQ.K) GO TO 36
437     37 CONTINUE
438     IXK=IZ(K)+J
439     GO TO 38
440     36 IXK=IZ(K)+J-1
441     38 TER1=TER1*POISON(IXK,K)
442     IF(K.EQ.JJ) GO TO 39
443     IYK=IZ(K)+J-1
444     GO TO 41
445     39 IYK=IZ(K)+J
446     41 TER2=TER2*POISON(IYK,K)
447     40 CONTINUE
448     11 Y(1,J)=TER1-TER2
449     Y(1,NCOL)=-DIF(XLAG,IZ,JJ)
450     DO 15 I=2,NROW
451     IXS=IX(JL)+I-1
452     Y(I,1)=PDFOP(IXS,JL)/POISON(IXS,JL)
453     IXP=IX(JJ)+I-2
454     IXR=IX(JJ)+I-1
455     15 Y(I,NCOL)=PDFOP(IXP,JJ)/POISON(IXP,JJ)
456     DO 25 I=2,NROW
457     DO 25 J=2,NCOL1
458     IF(J.EQ.I) GO TO 27
459     Y(I,J)=0.0
460     GO TO 25
461     27 Y(I,J)=-1.0

```

```

462      25 CONTINUE
463      BO=-DIF(XLAG,IX,JL)
464      DO 210 I=1,NROW
465      210 CONTINUE
466      CALL XLPRO(Y,VOBJ)
467      FARK=VOBJ-BO
468      IF(FARK.GT.0.0) GO TO 10
469      IF(IX(JL).EQ.0.AND.ITETA.EQ.-1) GO TO 50
470      IX(JL)=IX(JL)+ITETA
471      50 KUC=NUC-1
472      IF(KUC.EQ.0) GO TO 10
473      NKUC=0
474      DO 55 J=1,NUC
475      IF(MOUC(J).EQ.JL) GO TO 56
476      IF(NKUC.EQ.1) GO TO 57
477      KOUC(J)=MOUC(J)
478      GO TO 55
479      56 NKUC=1
480      GO TO 55
481      57 J1=J-1
482      KOUC(J1)=MOUC(J)
483      55 CONTINUE
484      CALL PART2(KUC,KOUC,IX,VLB)
485      IF(VLB.GE.VX) GO TO 500
486      NUC=KUC
487      DO 60 I=1,NUC
488      60 MOUC(I)=KOUC(I)
489      10 CONTINUE
490      500 DO 70 I=1,N
491      70 IY(I)=IX(I)
492      RETURN
493      END

494      FUNCTION DIF(XLAG,IX,K)
C
C      CALCULATES THE FIRST DIFFERENCES
C
495      DIMENSION IX(100)
496      COMMON N,M/BLOCK1/C(100)/TAB/POISON(50,100)
497      DOUBLE PRECISION PRO,SUM
498      M1=M+1
499      SUM=0.0+00
500      DO 20 J1=1,M1
501      PRO=1.0+00
502      DO 30 I=1,N
503      IXJ=IX(I)+J1
504      IF(I.EQ.K) GO TO 25
505      PRO=PRO*POISON(IXJ,I)
506      GO TO 30
507      25 PRO=PRO*PDFOP(IXJ,I)
508      30 CONTINUE
509      20 SJM=SJM+PRO
510      IXM=IX(K)+M+2
511      DIF=-SUM-1.+POISON(IXM,K)+XLAG*C(K)
512      RETURN
513      END

514      FUNCTION VNORS(XLAG,IX)
C
C      EVALUATES THE FUNCTION E(NORS/XI)+L.C.X

```

```

C
515 DIMENSION IX(100),PM(100,20),PRO(20)
516 COMMON N,M
517 COMMON /COUNT/NITER,NBAS(50),NSEA(50),NTAR(50),NARA(50),NPA1(50)
      *NPA2(50),NPA3(50),NVNOR/TAB/POISON(50,100)
518 DOUBLE PRECISION SJM,PRO,TOPL,PM,XX
519 NVNOR=NVNCR+1
520 EPS=.07001
521 M1=M+1
522 SUM=0.0+00
523 DO 20 JJ=1,M1
524 PRO(JJ)=1.0+00
525 DO 25 II=1,N
526 IXJ=IX(II)+JJ-1
527 IF(IXJ.GT.0) GO TO 24
528 XX=PDFOP(IXJ,II)
529 GO TO 25
530 24 XX=POISON(IXJ,II)
531 25 PRO(JJ)=PRO(JJ)*XX
532 20 SJM=SJM+1.-PRO(JJ)
533 TOPL=0.0+00
534 DO 30 I=1,N
535 K=)
536 40 MXK=IX(I)+M+2+K
537 WX=PDFOP(MXK,I)
538 WW=FLOAT(K+1)*WX
539 IF(WX.LT.EPS) GO TO 30
540 TOPL=TOPL+WW
541 K=K+1
542 GO TO 40
543 30 CONTINUE
544 VNORS=SUM+TOPL+XL AG*DJTPR(IX)
545 RETURN
546 END

```

```

547 SUBROUTINE TABLE(POISON)

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```

C
C CALCULATES THE CUMULATIVE POISSON SUMS
C
548 DIMENSION POISON(50,100)
549 COMMON N,M/BLOCK2/XLAM(100)
550 DOUBLE PRECISION EPS,TERM,SUMX
551 EPS=1.0-06
552 DO 10 J=1,N
553 TERM=1.0+00
554 SJMX=1.0+00
555 DO 20 I=1,50
556 TERM=TERM*XLAM(J)/FLOAT(I)
557 IX=I
558 IF(TERM.LT.EPS) GO TO 25
559 SUMX=SJMX+TERM
560 POISON(I,J)=EXP(-XLAM(J))*SUMX
561 IF(POISON(I,J).GT.1.0) POISON(I,J)=1.0
562 20 CONTINUE
563 25 IF(IX.E0.50) GO TO 10
564 DO 30 I=X,50
565 30 POISON(I,J)=1.0
566 10 CONTINUE
567 RETURN
568 END

```

```

569      FUNCTION PDFOP(K,I)
      C
      C   CALCULATES THE INDIVIDUAL POISSON TERMS
      C
570      COMMON /BLOCK2/XLAM(100)
571      DOUBLE PRECISION SUM,WW
572      SUM=0.0+0.0
573      IF (K.LT.2) GO TO 10
574      DO 15 J=2,K
575      SUM=SUM+ALOG(FLOAT(J))
576      15 CONTINUE
577      10 WW=-XLAM(I)+K*ALOG(XLAM(I))-SUM
578      IF(WW.LT.-15.0) GO TO 20
579      PDFOP=DEXP(WW)
580      GO TO 25
581      20 PDFOP=.0
582      25 RETURN
583      END

584      FUNCTION DOTPR(IX)
      C
      C   CALCULATES THE DOT PRODUCT C.X
      C
585      DIMENSION IX(100)
586      COMMON N,M/BLOCK1/C(100)
587      SUM=0.0
588      DO 10 I=1,N
589      XX=FLOAT(IX(I))
590      10 SUM=SUM+XX*C(I)
591      DOTPR=SUM
592      RETURN
593      END

594      SUBROUTINE SIRALA(X,IR)
      C
      C   THIS ARRANGES AN ARRAY OF ELEMENTS IN ASCENDING ORDER
      C   IR(K) IS THE RANK OF ITEM K IN THE LIST
      C
595      DIMENSION X(100), IR(100), ISEQ(100), Y(100)
596      COMMON N,M
597      DO 9 I=1,N
598      9 ISEQ(I)=I
599      DO 10 I=1,N
600      XMIN=X(I)
601      IMINJ=I
602      IMIN=ISEQ(I)
603      N1=N-I+1
604      DO 20 J=1,N1
605      IF(X(J).LT.XMIN) GO TO 21
606      GO TO 20
607      21 XMIN=X(J)
608      IMIN=ISEQ(J)
609      IMINJ=J
610      20 CONTINUE
611      IR(IMIN)=I
612      IF(N1.EQ.1) GO TO 10
613      N2=N1-1
614      DO 30 J=1,N2
615      IF(J.LT.IMINJ) GO TO 33
616      J1=J+1

```



```

617       ISEQ(J)=ISEQ(J1)
618       Y(J)=X(J1)
619       GO TO 29
620     33 Y(J)=X(J)
621     29 X(J)=Y(J)
622     30 CONTINUE
623     10 CONTINUE
624       RETURN
625       END

626       SUBROUTINE XLPRO(Y,VOBJ)
C
C     SOLVES A LINEAR PROGRAM OF THE TYPE
C     MAX CX ST AX<B,X>0
C
627       DIMENSION Y(10,20),X(10,20),ISNB(10),ISBV(10),MRJW(10)
628       COMMON /BLOCK9/NROW,NCOL
C
629       ISBV(1)=0
630       ISNB(1)=NCOL+1
631       DO 10 I=2,NROW
632     10 ISBV(I)=I-2+NCOL
633       DO 11 J=2,NCOL
634     11 ISNB(J)=J-1
635       NROW1=NROW-1
636       NCOL1=NCOL-1
637       NCOL2=NCOL+1
638       NCOL3=NCOL+NROW1
639       DO 12 I=1,NROW
640     12 DO 12 J=NCOL2,NCOL3
641       IM=I-1
642       JM=J-NCOL
643       IF(JM.EQ.IM) GO TO 13
644       Y(I,J)=0.0
645       GO TO 12
646     13 Y(I,J)=1.0
647     12 CONTINUE
648     100 NNC=0
649       NPV=0
650       NPC=0
651       NNV=0
652       DO 15 J=2,NCOL
653       IF(Y(1,J).LT.0.0) GO TO 16
654       NNC=NNC+1
655       IF(NNC.EQ.NCOL1) GO TO 500
656       GO TO 15
657     16 NPC=NPC+1
658       IF(NPC.EQ.1) GO TO 17
659       IF(Y(1,J).GT.YMIN) GO TO 15
660     17 YMIN=Y(1,J)
661       JM=J
662     15 CONTINUE
663       IEV=ISNB(JMIN)
664       NMA=1
665       DO 20 I=2,NROW
666       IF(Y(I,JMIN).LE.0.0) GO TO 25
667       NNV=NNV+1
668       TETA=Y(I,1)/Y(I,JMIN)
669       IF(NNV.EQ.1) GO TO 23
670       IF(TETA-TMIN) 23,20,20

```

```

671      23 TMIN=TETA
672      IMIN=I
673      MROW(NMVA)=IMIN
674      GO TO 20
675      25 NPV=NPV+1
676      IF(NPV.EQ.NROW) GO TO 450
677      20 CONTINUE
678      DO 26 I=2,NROW
679      IF(Y(I,JMIN).LE.0.0) GO TO 26
680      TETA=Y(I,1)/Y(I,JMIN)
681      IF(TETA.GT.TMIN) GO TO 26
682      IF(I.EQ.IMIN) GO TO 26
683      NMVA=NMVA+1
684      MROW(NMVA)=I
685      26 CONTINUE
686      IF(NMVA.EQ.1) GO TO 200
687      DO 80 I=1,NMVA
688      IK=MROW(I)
689      JPDS=0
690      DO 80 J=NCOL2,NCOL3
691      X(IK,J)=Y(IK,J)/Y(IK,JMIN)
692      IF(X(IK,J).GT.0.0) GO TO 85
693      GO TO 80
694      85 JPDS=JPDS+1
695      IF(JPDS.GT.1) GO TO 80
696      IF(IK.GT.MROW(1)) GO TO 87
697      GO TO 93
698      87 IF(J-JKMIN) 80,90,93
699      90 IF(X(JMIN,JKMIN).LE.X(IK,J)) GO TO 80
700      93 IMIN=IK
701      JKMIN=J
702      80 CONTINUE
703      200 IDV=ISBV(IMIN)
704      ISNB(JMIN)=IDV
705      ISBV(IMIN)=IEV
706      DO 40 I=1,NROW
707      DO 40 J=1,NCOL3
708      IF(I.EQ.IMIN) GO TO 55
709      IF(J.EQ.JMIN) GO TO 60
710      X(I,J)=Y(I,J)-(Y(I,JMIN)*Y(IMIN,J)/Y(IMIN,JMIN))
711      GO TO 40
712      55 IF(J.EQ.JMIN) GO TO 57
713      X(I,J)=Y(I,J)/Y(IMIN,JMIN)
714      GO TO 40
715      57 X(I,J)=1./Y(I,J)
716      GO TO 40
717      60 X(I,J)=-Y(I,J)/Y(IMIN,JMIN)
718      40 CONTINUE
719      DO 70 I=1,NROW
720      DO 70 J=1,NCOL3
721      70 Y(I,J)=X(I,J)
722      GO TO 100
723      450 WRITE(6,250)
724      250 FORMAT(5X,'UNBCUNDED SOLUTION')
725      500 RETURN
726      END

```

\$ENTRY

## THE SADDLE POINT SEARCH ALGORITHM

PROBLEM NUMBER 1

NUMBER OF ITEMS= 5 BUDGET=\$ 25000.00

ITEM	COST/UNIT	DEMAND	INITIAL SOLUTION	OPTIMAL SOLUTION
# 1	2980.00	2.10	2	2
# 2	1751.00	1.50	2	2
# 3	462.00	1.20	2	3
# 4	1500.00	5.00	6	7
# 5	345.00	3.50	6	6

E(NORS/X)= 1.06282 , COST(X)= \$ 23418.00

LAGRANGE MULTIPLIER= 0.000090

# OF ITERATIONS= 6

# OF NORS EVALUATIONS= 141

# OF STEPS IN EACH ITERATION

ITERATION #	STEP1	STEP2	STEP3	STEP4	PART1	PART2	PART3
1	1	1	1	1	5	0	0
2	1	5	5	2	0	0	0
3	1	4	4	2	3	0	0
4	1	2	2	1	1	0	0
5	1	2	2	1	0	0	0
6	1	2	2	1	2	0	0

STATEMENTS EXECUTED= 273427

CORE USAGE OBJECT CODE= 31504 BYTES, ARRAY AREA= 48572 BYTES, TOTAL

DIAGNOSTICS NUMBER OF ERRORS= 0, NUMBER OF WARNINGS= 0, N

COMPILE TIME= 0.52 SEC, EXECUTION TIME= 5.02 SEC, 12.27.33 TUE

C\$STOP

APPENDIX G

COMPUTER CODE FOR THE SIMULATION MODEL

A List of Non-GASP Variables in the  
Computer Program

BOZUL	The subroutine which handles the breakdowns of airplanes
CANZE	The subroutine which performs the cannibalization
IKIT(100)	The kit obtained by an analytical solution method
KIT(100)	Current kit during the simulation
MODE	Repair code; 0 implies "no repair", and 1 implies "repair"
N	The total number of items in the kit
NNORS	Number of NORS planes
NOAPL	Number of airplanes flying at any time
NPIS	Number of airplanes in a squadron initially
RSTAR	The subroutine for reinitializing the kit and NNORS at the beginning of each flying period
XLAM(100)	Mean time before failure

FORTRAN Listing of the Simulation Model

FORTRAN IV G1 RELEASE 2.0

MAIN

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```

C *****
C *
C *   SIMULATION MODEL   *
C *
C *****
C
C   MAIN PROGRAM
C
0001   DIMENSION NSET(100)
0002   COMMON QSET(100)
0003   COMMON /GCOM1 / ATRIB(25), JEVNT, MFA, MFE(100), MLE(100), MSTDP, VC22, NV
      1APO, NNAPT, NVATR, NNFIL, NNQ(100), NNTRY, NPRNT, PPARM(50,4), TNJW, TTBEQ,
      2TTCLR, TTFIN, TTRIB(25), TTSET
0004   COMMON /JCOM1 / N, KIT(100), XLAM(100) / JCOM2 / ARRAY(1,100), ITSET(1,1)
      100), IKIT(100) / UC3M3 / WDAY, NNORS, NPIS, NJAPL
0005   EQUIVALENCE(NSET(1), QSET(1))
C
C   INPUT THE DATA
C
0006   NCRDR=5
0007   NPRNT=6
0008   READ(NCRDR,100) N
0009   READ(NCRDR,100) NPIS
0010   READ(NCRDR,101) (IKIT(I), I=1,N)
0011   READ(NCRDR,102) (XLAM(I), I=1,N)
0012   DO 10 I=1,N
0013   10 XLAM(I)=60./XLAM(I)
C
C   WRITE OUT THE DATA
C
0014   WRITE(NPRNT,200) NPIS
0015   WRITE(NPRNT,201) (IKIT(I), I=1,N)
0016   WRITE(NPRNT,202) (XLAM(I), I=1,N)
C
C   START THE SIMULATION
C
0017   CALL GASP
C

```

```

0018      100 FORMAT(14)
0019      101 FORMAT(40I2)
0020      102 FORMAT(10F8.0)
0021      200 FORMAT(/,5X,'NUMBER OF PLANES IN THE SQUADRON=',I4)
0022      201 FORMAT(/,5X,'KIT:',10I4)
0023      202 FORMAT(/,5X,'MTBF:',10F8.2)
0024      STOP
0025      END

```

```

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0001      SUBROUTINE INTLC
C
0002      COMMON /GCOM1/ ATRIB(25),JEVNT,MFA,MFE(100),M_E(100),MSTOP,NCRJR,NN
1APO,NNAPT,NNATR,NNFIL,NNQ(100),NNTRY,NPRNT,PPARM(5,4),TNJ4,TFBEG,
0003      ZTTCLR,TFIN,TRIB(25),TTSET
COMMON /GCOM5/ EENO(100),IINN(100),KKRNK(100),MMAXQ(100),QQTIM(100)
0004      COMMON/JCOM1/ N, <IT(100),XLAM(100)/UCOM2/ARRAY(10,100),ITSET(10,10
10),IKIT(100)/UCOM3/WDAY,NNORS,NPIS,NOAPL
C
0005      NOAPL=NPIS
0006      WDAY=2.
0007      NNCRS=0
0008      A=FLOAT(INNORS)
C COLLECT STATISTICS
0009      CALL TIMST(A,TNOW,1)
C
C INITIALIZE THE KIT
C
0010      DO 15 I=1,N
0011      15 KIT(I)=IKIT(I)

```

```

C
C CAUSE THE FIRST FAILURES
C
0012 DO 10 K=1,NOAPL
0013 DO 20 I=1,N
0014 ARRAY(K,I)=-XLAM(I)*ALOG(DRAND(K))+.10536
0015 IF(I.EQ.1) GO TO 25
0016 IF(ARRAY(K,I).GE.BMIN) GO TO 2)
0017 25 BMIN=ARRAY(K,I)
0018 NUMB=I
0019 20 CONT INJE
0020 ATRIB(1)=3MIN
0021 ATRIB(2)=1.0
0022 ATRIB(3)=K
0023 ATRIB(4)=NUMB
0024 CALL FILEM (1)
0025 10 CONTINUE
C
C SCHEDULE MAINTENANCE
0026 ATRIB(1)=WDAY
0027 ATRIB(2)=2.
0028 CALL FILEM (1)
C
C SCHEDULE THE NEXT FLYING PERIOD
0029 ATRIB(1)=60.
0030 ATRIB(2)=3.
0031 CALL FILEM (1)
0032 RETJRN
0033 END

```



```

0001      SUBROUTINE RSTAR
          C
0002      COMMON /SCOM1/ ATRIB(25),JEVNT,MFA,MFE(100),MLE(100),MSTOP,NCORR,NN
          IAPD,NNAPT,NNATR,NNFIL,NNQ(100),NNTRY,NPRNT,PPARM(50,4),TNDW,TTBEG,
          2TTCLR,ITFIN,ATTRIB(25),TTSET
0003      COMMON /SCOM6/ EENQ(100),IIAN(100),KKRNK(100),MMAQ(100),QQTIM(100)
          1),SSDBV(25,5),SSTPV(25,6),VVN2(100)
0004      COMMON/UCOM1/ N,KIT(100),XLAM(100)/JCOM2/ARRAY(10,100),ITSET(10,10
          10),[KIT(100)/UCOM3/WDAY,NNORS,NPIS,NJAPL

          C
0005      ATRIB(1)=TNDW+50.
0006      ATRIB(2)=3.
0007      CALL FILEM (1)

          C
          C REINITIALIZE THE KIT
          C
0008      DO 10 I=1,N
0009      10 KIT(I)=I*KIT(I)

          C
          C REINITIALIZE NUMBER OF NORS PLANES
          C   NNORS=0

          C
          C COLLECT STATISTICS
          C   A=FLOAT(NNORS)
0011      CALL TIMST(A,TNDW,1)
0012      NJAPL=NPIS
0013

          C
          C SCHEDULE THE BREAKDOWNS
          C
0014      DO 20 K=1,NJAPL
0015      DO 25 I=1,N
0016      ARRAY(K,I)=TNDW-XLAM(I)*ALOG(DRAND(K))+.10536
0017      IF(I.EQ.1) GO TO 27
0018      IF(ARRAY(K,I).GT.BRTIM) GO TO 25
0019      27 BRTIM=ARRAY(K,I)
0020      NUMB=I
0021      25 CONTINUE
0022      ATRIB(1)=BRTIM
0023      ATRIB(2)=1.0
0024      ATRIB(3)=K
0025      ATRIB(4)=NUMB
0026      CALL FILEM (1)
0027      20 CONTINUE

```

```

0028           IF(NNQ(2).EQ.0) RETURN
0029           NXX=NNQ(2)
0030           DO 15 J=1,NXX
0031           CALL REMOVE(MFE(2),2)
0032           15 CONTINUE
0033           RETURN
0034           END

```

```

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```

```

0001           SUBROUTINE EVNTS(IX)
0002           GO TO (1,2,3), IX
0003           1 CALL BOZUL
0004           GO TO 10
0005           2 CALL CANZE
0006           GO TO 10
0007           3 CALL RSTAR
0008           10 RETURN
0009           END

```

```

FORTRAN IV G1 RELEASE 2.0           TAMIR           DATE = 80217           23/44/72           PAGE 0001

```

```

0001           SUBROUTINE TAMIR(K,KTOT,MODE)
C
0002           COMMON/UCOM1/ N,KIT(100),XLAM(100)/UCOM2/ARRAY(10,100),ITSET(10,10
           10),IKIT(100)/UCOM3/WDAY,NNORS,NPIS,NJAPL
C
C
C           REPAIR THE PLANE IF NEEDED ITEM IS AVAILABLE
C
0003           IF(KIT(KTOT).EQ.0) GO TO 50
0004           MODE=1
C
C           UPDATE THE KIT
C
0005           KIT(KTOT)=KIT(KTOT)-1
0006           RETURN
0007           50 MODE=0
0008           RETURN
0009           END

```

```

0001      SUBROUTINE BJZUL
          C
0002      COMMON /GCOM1/ATRIB(25),JEVNT,MFA,MFE(100),MLE(100),MSTOP,NCRRD,NN
          COMMON /UCOM1/ V,<IT(100),XLAM(100)/UCOM2/ARRAY(10,100),ITSET(10,10
          COMMON /UCOM3/WDAY,NNORS,NPIS,NOAPL
          C
0004      KPLAN=IFIX(ATRIB(3))
0005      NUMB=IFIX(ATRIB(4))
          C
          C REPAIR THE PLANE <PLAN WITH SPARE PART NUMB
          C
0006      CALL TAMIR(KPLAN,NUMB,MODE)
0007      IF(MODE.EQ.0) GO TO 100
          C
          C IF REPAIRED , SCHEDULE ITS BREAKDOWN
          C
0008      IPART=NUMB
0009      ARRAY(<PLAN,IPART)=TNOW-XLAM(IPART)*ALOG(DRAND(KPLAN))+.10536
0010      DO 15 I=1,N
0011      IF(I.EQ.1) GO TO 18
0012      IF(ARRAY(KPLAN,I).GE.BTIME) GO TO 15
0013      18 BTIME=ARRAY(KPLAN,I)
0014      NUMB=I
0015      15 CONTINUE
0016      ATRIB(1)=BTIME
0017      ATRIB(2)=1.0
0018      ATRIB(3)=KPLAN
0019      ATRIB(4)=NUMB
0020      CALL FILEM (1)
0021      RETURN
0022      100 ATRIB(3)=KPLAN
0023      ATRIB(4)=NUMB
0024      CALL FILEM (2)
          C
          C IF NOT REPAIRED DUE TO PARTS SHORTAGES, PUT IN THE REPAIR QUEUE
          C
0025      NOAPL=NOAPL-1
0026      RETURN
0027      END

```

```

0001      SUBROUTINE CANZE
          C
0002      COMMON /GCOM1/ATRIB(25),JEVNT,MFA,MFE(100),MLE(100),MSTOP,NCRDR,NN
          1APG,NNAPT,NNATR,NNFIL,NNQ(100),NNTRY,NPRNT,PPARM(50,4),TNOW,TTBEG,
          2TTCLR,TTFIN,TTTRIB(25),TTSET
0003      COMMON /GCOM2/ EENQ(100),IINN(100),KRNK(100),MMAXQ(100),QOTIM(100
          1),SSOBV(25,5),SSTPV(25,6),VVNQ(100)
0004      COMMON/JCOM1/ N,KIT(100),XLAM(100)/UCOM2/ARRAY(10,100),ITSET(10,100
          10),IKIT(100)/UCOM3/WDAY,NNORS,NPIS,NDAPL
          C
0005      ATRIB(1)=TNOW+WDAY
0006      ATRIB(2)=2.0
0007      CALL FILEM(1)
          C
          C IF THERE IS ONLY ONE PLANE IN THE REPAIR QUEUE, NO CANNIBILIZATION
0008      IF(NNQ(2).LE.1) RETURN
          C
          C CANNIBILIZE ONE TO REPAIR THE OTHERS
          C
0009      50 NNORS=NNORS+1
0010      A=FLCAT(NNORS)
          C
          C COLLECT STATISTICS ON NUMBER OF CANNIBILIZED PLANES
          C
0011      CALL TIMST(A,TNOW,1)
0012      IF(NNORS.EQ.NPIS) RETURN
0013      CALL REMOVE(MFE(2),2)
0014      NNIK=IFIX(ATRIB(4))
0015      KPLAN=ATRIB(3)
0016      DO 10 I=1,N
0017      IF(I.EQ.NNIK) GO TO 10
          C
          C UPDATE THE KIT
0018      KIT(I)=KIT(I)+1
0019      10 CONTINUE
0020      NPIQ=NNQ(2)

```

```

C
C CHECK THE REPAIR QUEUE IF ANY PLANE IS AWAITING REPAIR
0021 DO 20 I=1,NPIQ
0022 CALL RMJVE(MFE(2),2)
0023 DIF=TNOW-ATRI(1)
0024 KP=ATRI(3)
0025 KTOT=ATRI(4)
0026 DO 21 J=1,N
0027 21 ARRAY(KP,J)=ARRAY(KP,J)+DIF
C
C REPAIR THEM & UPDATE THE KIT
C
0028 CALL TAMIR(KP,KTOT,MCDE)
0029 IF(MCDE.EQ.3) GO TO 25
0030 NOAPL=NOJAPL+1
C
C SCHEDULE THE NEXT BREAKDOWN
C
0031 ARRAY(KP,KTOT)=TNOW-XLAM(KTOT)*ALOG(DRAND(KP))+.10536
0032 DO 35 J=1,N
0033 IF(J.EQ.1) GO TO 37
0034 IF(ARRAY(KP,J).GE.BRTIM) GO TO 35
0035 37 BRTIM=ARRAY(KP,J)
0036 NUMB=J
0037 35 CONTINUE
C
C RECORD THE BREAKDOWN TIME, PLANE NO, SPARE PART
C
0038 ATRI(1)=BRTIM
0039 ATRI(2)=1.0
0040 ATRI(3)=KP
0041 ATRI(4)=NUMB
0042 CALL FILEM(1)
0043 GO TO 2)
C
C IF NOT REPAIRED KEEP IN THE REPAIR QUEUE
C
0044 25 ATRI(3)=KP
0045 ATRI(4)=KTOT
0046 CALL FILEM(2)
0047 20 CONTINUE
0048 IF(INNQ(2).GT.1) GO TO 50
0049 RETURN
0050 END

```

NUMBER OF PLANES IN THE SQUADRON= 6

KIT:	3	3	3	8	7	3	5	6	3	16
KIT:	1	4	13	12	13	11	4	8	12	5
KIT:	21	10	2	14	3	11	11	3	13	5
KIT:	7	16	22	5	9	9	3	3	7	8
KIT:	3	4	8	4	13	5	4	2	1	17
KIT:	8	6	8	6	5	4	14	3	11	15
KIT:	3	2	7	2	2	10	2	19	9	3
KIT:	6	4	9	6	16	2	5	7	3	17
MTBF:	28.57	40.00	50.00	12.00	17.14	33.33	13.46	20.00	46.15	5.00
MTBF:	120.00	30.00	8.45	7.06	5.45	12.00	33.33	17.65	9.23	23.08
MTBF:	5.31	10.00	60.00	7.23	46.15	8.57	10.91	40.00	8.57	21.43
MTBF:	19.35	5.22	4.62	17.65	13.95	11.76	54.55	54.55	15.22	18.75
MTBF:	30.00	30.00	8.70	20.69	7.50	26.09	31.58	50.00	120.00	5.08
MTBF:	15.00	26.67	18.18	18.18	25.00	42.86	6.90	54.55	8.96	6.12
MTBF:	46.15	52.17	15.00	57.14	85.71	8.82	65.57	5.00	15.00	28.57
MTBF:	20.00	50.00	12.77	13.95	6.00	75.00	20.00	17.14	66.67	5.77

SIMULATION PROJECT NUMBER 1 BY UNIT

DATE 5/19/80 RUN NUMBER 1 OF 1  
LLSUP=00000000000000 GASP IV VERSION 25JAN75

NNCLT=	0	NNSTA=	1	NNHIS=	0	NNPRM=	0	NNPLT=	0	NNSTR=	6	NNTRY=	100
NNATR=	4	NNFIL=	2	NNSET=	1000	NNEQD=	0	NNEQS=	0	NFLAG=	0		
TIMST NO.	1	LLABT=E(MORS)		I.C. =	0.0								
KKRKN=	( 1)		4										
IINN =	( 1)		2										
MSTOP=	1	JJCLR=	1	JJBEG=	1	IICRD=	0	TTBEG=	0.0	TTFIN=		0.1200E+04	
JJFIL=	1												
IISED=	12345		34567		55789		54321		22345		31277		

\*\*GAS FILE STORAGE AREA DUMP AT TIME 0.0 \*\*

MAXIMUM NUMBER OF ENTRIES IN FILE STORAGE AREA = 8

PRINTOUT OF FILE NUMBER 1

TNOW = 0.0

QQTIM= 0.0

FILE CONTENTS

ENTRY 1	=	0.1088E+00	0.1000E+01	0.6000E+01	0.2700E+02
ENTRY 2	=	0.1234E+00	0.1000E+01	0.5000E+01	0.9000E+01
ENTRY 3	=	0.1377E+00	0.1000E+01	0.1000E+01	0.3200E+02
ENTRY 4	=	0.2376E+00	0.1000E+01	0.3000E+01	0.2400E+02
ENTRY 5	=	0.2827E+00	0.1000E+01	0.4000E+01	0.7800E+02
ENTRY 6	=	0.982E+00	0.1000E+01	0.2000E+01	0.5700E+02
ENTRY 7	=	0.2000E+01	0.2000E+01	0.6000E+01	0.2700E+02
ENTRY 8	=	0.6000E+02	0.3000E+01	0.6000E+01	0.2700E+02

PRINTOUT OF FILE NUMBER 2

TNOW = 0.0

QQTIM= 0.0

THE FILE IS EMPTY



\*\*GASP FILE STORAGE AREA DUMP AT TIME 0.1200E+04\*\*

MAXIMUM NUMBER OF ENTRIES IN FILE STORAGE AREA = 9

PRINTOUT OF FILE NUMBER 1

TNOW = 0.1200E+04

QQTIM= 0.1200E+04

TIME PERIOD FOR STATISTICS 0.1200E+04

AVERAGE NUMBER IN FILE 3.2840

STANDARD DEVIATION 2.0534

MAXIMUM NUMBER IN FILE 8

				FILE CONTENTS		
ENTRY	1	=	0.1200E+04	0.2000E+01	0.6000E+01	0.2700E+02
ENTRY	2	=	0.1200E+04	0.1000E+01	0.3000E+01	0.7400E+02
ENTRY	3	=	0.1200E+04	0.1000E+01	0.6000E+01	0.7300E+02
ENTRY	4	=	0.1200E+04	0.1000E+01	0.2000E+01	0.3200E+02
ENTRY	5	=	0.1200E+04	0.1000E+01	0.5000E+01	0.2100E+02
ENTRY	6	=	0.1200E+04	0.1000E+01	0.4000E+01	0.3100E+02
ENTRY	7	=	0.1201E+04	0.1000E+01	0.1000E+01	0.7000E+01
ENTRY	8	=	0.1260E+04	0.3000E+01	0.5000E+01	0.2700E+02

PRINTOUT OF FILE NUMBER 2

TNOW = 0.1200E+04

QQTIM= 0.1200E+04

TIME PERIOD FOR STATISTICS 0.1200E+04

AVERAGE NUMBER IN FILE 0.9359

STANDARD DEVIATION 0.5307

MAXIMUM NUMBER IN FILE 5

THE FILE IS EMPTY

\*\*GASP SUMMARY REPORT\*\*

SIMULATION PROJECT NUMBER 1 BY UNIT  
DATE 5/ 19/ 80 RJN NUMBER 1 OF 1  
CURRENT TIME = 0.1200E+04

\*\*STATISTICS FOR TIME-PERSISTENT VARIABLES\*\*

	MEAN	STD DEV	MINIMUM	MAXIMUM	TIME INTERVAL	CUR. VALUE
E(NORS)	0.3730E+01	0.1875E+01	0.0	0.5000E+01	0.1200E+04	0.0

2  
VITA

Umit Yuceer

Candidate for the Degree of

Doctor of Philosophy

Thesis: OPTIMIZATION OF SINGLE RESOURCE ALLOCATION PROBLEMS WITH  
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Professional Organizations: American Institute of Industrial Engineers, Alpha Pi Mu.