# THE RELATIONSHIP AMONG TEMPERAMENT DISPOSITION, FAMILIAL STYLE, ORIENTATION TO TASK, AND CREATIVE POTENTIAL IN PRESCHOOL CHILDREN

by

ANNE KILLINGSWORTH BOMBA

Bachelor of Science in Home Economics Oklahoma State University Stillwater, Oklahoma 1981

Master of Science Oklahoma State University Stillwater, Oklahoma 1987

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Thesis Approved: Thesis Adviser leber a

Dean of the Graduate College

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The Relationship Among Temperament Disposition, Familial Style, Orientation to Task, and Creative Potential in Preschool Children

Anne K. Bomba

Oklahoma State University

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#### Abstract

The relationship among temperament disposition, familial variables, orientation to task, and creative potential in preschool children was explored in this study. The subjects were 32 children (17 females and 15 males) who ranged in age from 36 to 61 months, with a mean age of 51 months, enrolled in a University Laboratory School. The subjects were given the Multidimensional Stimulus Fluency Measure as an assessment of creative potential. The parents completed the Behavioral Style Questionnaire and FACES III, measures of the child's temperament and of family interaction patterns, respectively. The child's classroom teacher completed the Play Style Assessment. Correlational analyses revealed a positive though nonsignificant relationship between FACES adaptability and total fluency MSFM (r = .32, p < .07) and a significant negative correlation (r= -.34, p < .05) for FACES cohesion and total fluency MSFM. Regression analyses indicated that when cohesion and adaptability are used together 16% of the variance could be accounted for (multiple r = .46, adjusted  $r^{\approx} = .16$ , F = 3.99, p < .03).

The Relationship among Temperament Disposition, Familial Style, Orientation to Task, and Creative Potential in

# Preschool Children.

Creativity has been cited as being one of the most complex of human functions (Treffinger, 1986). Research interest exists in determining specifically which variables impact creative potential has been renewed. Various authors (Wallach, 1985; Grinder, 1985) have cited the need for individuals who have good problem-solving abilities or who are creative. In the search to uncover what it is that makes children creative, researchers have postulated several variables considered to affect creativity. In this regard, creativity has been studied in relation to such variables as parenting variables, birth order, gender, intelligence, family size, personality, and cognitive style. Although numerous studies have been conducted, few have considered creativity from a multi-variable approach.

Miller and Gerard (1979) list a variety of background characteristics which appear to be related to the development of creativity in children. They also detail various parental attitudes and behaviors which may affect children's creativity more directly.

Although 61 studies are considered in their review Miller and Gerard report no studies which focus on family dynamics from a systemic point of view. Additionally, although the relationship between parent and child is reputed to be an important variable in determining creative potential, few studies (e.g., Bomba & Moran, 1989) have considered creativity from the perspective of individual differences in the child (e.g., in relation to the child's temperament). The interaction between temperament and family dynamics would appear to be important to consider in determining how variables interact in the creative process. Treffinger (1986) states a need for an increased understanding of the role of personal orientation which is how an individual's style or preferences will influence selection and development of problems as well as have impact on the way one works with others.

Reviews of the literature suggest no simple answers and offer a lack of consistency in the data. When the effect of family variables on creativity is studied, the picture that emerges is one which suggests indirect rather than direct effects. Such effects might be evidenced through a construct which defines a stylistic difference and might best be labeled 'orientation to task'. 'Orientation to task' is the label chosen since it best describes the target behaviors. This concept is thought of as the manner in which a child approaches and interacts with any given material in a play or problem-solving situation. Within the current literature, this variable most closely parallels the constructs of cognitive style (specifically reflectionimpulsivity) and play style. Saracho (1987a) cited cognitive style as one approach to characterizing individual

differences. Another approach to the same problem would be to consider play style. Recent research (Wolf & Grollman, 1982), has shown that children demonstrate individual differences or styles relative to the object dependence or independence of their play. The differences in play shown were independent of changes due to development, capability, or context. In their analysis of data from Harvard's Project Zero, Shotwell, Wolf, and Gardner (1979), and Wolf and Grollman (1982) identified two distinct types or styles of players: 'patterners' and 'dramatists'. These preschool children displayed individual differences in play style that were independent of changes due to development, capability, or context.

Patterners are said to be object-dependent in their play. That is, they focus their attention on the dimensions of the object and do not use play materials in a social manner. Dramatists, however, might be said to be objectindependent. Their play does not rely on the characteristics of an object (Shotwell et al, 1979; Grollman, 1982).

According to Saracho (1987a) basic stylistic differences seem to underlie all individual differences. Differences in style are likely the result of both familial and temperament factors; some type of 'orientation to task' may be seen as an important component of the creative process. The goals of the current study are to: (1) assess the relationship of family dynamics and temperament to

creative potential in preschool children; (2) assess the relationship of family dynamics and temperament to 'orientation to task'; and (3) assess the relationship of 'orientation to task' to creative potential.

It is noteworthy that in several studies with preschoolers parenting variables fail to correlate with creativity (e.g., Ryan, 1984; Gafford, 1988). Studies with older children find that parenting has an impact (Miller & Gerard, 1979), though the specific variables used in these studies are far from consistent. Perhaps during the preschool years the relationship is indirect through personality style of the child rather than direct.

A conceptual model has been formulated to aid in the conceptualization of the relationship between the variables. Both temperament and familial variables are postulated to have indirect effects on ideational fluency. Temperament is considered to be only somewhat directly related to creativity (i.e., to the frequency of popular responses); however, it is suggested that temperament affects other components of personality (playstyle) which in turn affect creative potential (i.e., to the frequency of original responses). Similar indirect effects are postulated for familial variables.

Insert Figure 1 about here

As noted, both temperament and family variables are postulated to have indirect effects on ideational fluency. Various studies (Bomba & Moran, 1989; Broberg & Moran, 1988; Freeland, 1987; Ryan, 1984; Groves, Sawyers, & Moran, 1987; Bomba, Goble, & Moran, 1988) have postulated a variety of variables to be related to creativity in young children. These studies have been limited in their approach, since they have considered a direct relationship to creativity. In these studies, the hypothesized relationship has not always been found. Perhaps these variables may be indirectly related to creativity and have considered only one variable at a time. The hypothesized intervening variable in this study is 'orientation to task', suggesting that the effects of other variables are filtered through 'orientation to task'.

#### Method

<u>Subjects</u> The sample consisted of 32 children (17 females and 15 males, mean age = 51 months, with an age-range of 36-61 months) enrolled in a University Laboratory School. The children were enrolled in one of three programs (1 full day and 2 half-day). The parents of the children also participated by completing questionnaires. Additionally, the classroom teacher for each program completed a questionnnaire for each child.

#### Instruments

<u>Creative Potential</u> Ideational fluency served as the measure of creative potential and was assessed using the

Multidimensional Stimulus Fluency Measure (MSFM). The MSFM was adapted by Moran, Milgram, Sawyers, and Fu (1983) from materials by Wallach and Kogan (1965), Ward (1968), and Starkweather (1971) for use with preschool children. Three subtests were used: instances, uses, and pattern meanings. For the instances subtest, children name all the things that have a specific feature (i.e., round, red). In the uses task, children are asked what specific items could be used for ( i.e., box, paper). For the patterns task, children are handed three-dimensional styrofoam shapes, encouraged to turn them in any manner desired, and asked, "What could this be?". Each response was scored as popular or original (given by more or less than five percent of the normative group, respectively). The MSFM was administered by trained undergraduate examiners and was scored by an experienced graduate student. To ease possible anxiety, the examiners spent several days in the children's classrooms prior to testing to help establish rapport with the children. Godwin (1984) reports the reliability and validity of the MSFM to be well established as are the scoring protocols and normative data. The validity of the MSFM as a cognitive style distinct from intelligence was evidenced by Moran et al (1983) with a nonsignificant correlation between original scores and intelligence. The MSFM appears to remain relatively stable (r = .54, p < .01) between the ages of 4 and 7 (Moore & Sawyers, 1987).

Temperament The Behavioral Style Questionnaire-BSQ (McDevitt & Carey, 1978) was used to assess children's temperament. The BSQ, a 100-item questionnaire, was completed by the child's mother based on the child's most recent behavior. The BSQ has a test-retest reliability of 0.89, with an alpha reliability of 0.84. In the present study, temperament consisted of the nine characteristics identified by Thomas, Chess, Birch, Hertzig, and Korn (1963) which are: activity level, rhythmicity, approach/withdrawal, adaptability, intensity, sensory threshold, mood, distractibility, and attention span/persistence.

Familial Style FACES III (Olson, Portner, & Lavee, 1985) was used to assess family interaction patterns. FACES was developed to assess the dimensions of family cohesion and family adaptability by means of a 20-item questionnaire. Family cohesion is defined by Olson et al as "the emotional bonding that family members have toward one another" (p. 4). Family adaptability is defined as "the ability of a marital or family system to change its power structure, role relationships, and relationship rules in response to situational and developmental stress" (p. 4). Internal consistency for the cohesion scale is reported as r = .77; the value for adaptability is reported as r = .68. The correlation between the two scales is minimal (r = .03).

Orientation to Task Play style was assessed using a method based on the works of Wolf and Grollman (1982). The Play Style Assessment-PSA developed by Horm-Wingerd (1985)

is designed to determine which play style group typifies a child's play. The three possible classifications are: patterner, dramatist, or mixed player. In the PSA, the child's classroom teacher completes a series of two-choice questions based on the child's usual play behavior. The PSA has demonstrated high internal consistency with an alpha of .91 (Horm-Wingerd & Lin, 1988). Empirical evidence for validity has been demonstrated through significant correlations (r = .39) with teacher ratings and children's self reported play preferences (Horm-Wingerd & Lin, 1988) and with teacher ratings and with the observed frequency of dramatic play (r = .49) as evidenced by Horm-Wingerd and Sawyers (1988). The PSA was used because the object dependence/independence dimension measured by the PSA appears relevant to the 'orientation to task' construct.

#### Results

Primary analyses involved the consideration of correlational relationships between the various measures: FACES, BSQ, PSA, and MSFM. Pearson correlations on the indirect effects model revealed a positive though nonsignificant relationship between FACES adaptability and total original MSFM ( $\underline{r} = .32$ ,  $\underline{p} < .07$ ) and a significant negative correlation ( $\underline{r} = -.34$ ,  $\underline{p} < .05$ ) for FACES cohesion with total original fluency. The indirect effects of the temperament variables as evidenced by the BSQ on total original were nonsignificant. For the direct effects model, correlations between the two FACES scales were run with playstyle with high scores on the latter indicating a predisposition for fieldindependence (i.e., more of a dramatist). A significant negative correlation was evidenced with FACES adaptability ( $\underline{r} = -.41$ ,  $\underline{p} < .02$ ). The correlation with FACES cohesion yielded a value of only  $\underline{r} = .28$ ,  $\underline{p} < .12$ .

Direct effects were also hypothesized for the nine temperament characteristics of the BSQ and playstyle. Correlational analyses revealed significant <u>r</u> values for the relationship between playstyle and distractibility (<u>r</u> = .43, <u>p</u> < .01). Table 1 illustrates all of these relationships.

## Insert Table 1 about here

The final correlational analysis for the direct effects model was between playstyle and total original fluency. A nonsignificant negative correlation was found ( $\underline{r} = -.13$ ).

Secondary analyses were conducted using stepwise multiple regressions to find the best combination of predictor variabbles. The indirect effects of the two FACES scales (cohesion and adaptability) with total original fluency were considered. This analysis revealed that when cohesion is used to predict toal original 8% of the variance is accounted for (multiple r = .34, adjusted  $r^2 = .08$ , F =3.91, p < .06). When adaptability is added into the regression equation, however, the variance accounted for doubles to 16 (multiple r = .46, adjusted  $r^{=} = .16$ , F = 3.99, p < .03).

Regression analyses with the temperament variables and MSFM yielded nonsignificant findings.

The postulated indirect effects between FACES and BSQ with MSFM total original fluency were only partially evidenced. Significant effects were evidenced only for the FACES dimensions of adaptability and cohesion.

Regression analyses were conducted to assess the direct effects model. When FACES adaptability was used to predict playstyle a multiple <u>r</u> of .41, adjusted r2 = .14, F = 6.07, <u>p</u> < .02 was shown. When cohesion entered the equation the adjusted r2 of .20 (multiple r = .50, F = 4.77, <u>p</u> < .02) showed that with the two dimensions together 20% of the variability was accounted for.

When regression analyses were performed on BSQ variables to predict playstyle a total of 18% variance could be accounted for. Using the variables of distractibility, approach, adaptability, and persistence (multiple r = .53, adjusted r2 = .18, F = 2.65,  $\underline{p} < .05$ ), although distractibility alone is likely the best predictor (multiple r = .43, adjusted r2 = .16, F = 6.74,  $\underline{p} < .01$ ).

#### Discussion

As noted in Figure 1, the family and personality variables were postulated to be indirectly related to total original fluency. This conceptual model proved to be largely overly complex and inaccurate. The data instead

suggest that a direct relationship exists between familial variables and preschool children's creative potential when the former is measured using a systemic orientation. Correlational analyses revealed FACES adaptability to be positively related to total original fluency. Thus. families who are flexible in their family structure have children who have high scores on total original fluency. FACES cohesion was shown to be somewhat negatively related to total original fluency, i.e., those families who were more enmeshed (operating within more closed systems) had children who were less likely to score high on total original fluency. A family with a closed system is less likely to allow unapproved activities or thoughts into the family system, perhaps promoting more of a 'right answer' orientation. Therefore, the child would not have the freedom to explore 'wild ideas', those which would differ from the conventional response. Even those children who were highly creative would be unlikely to continue responding in the unacceptable (creative) manner, if, for no other reason, than for self-preservation.

Another possibility, of course, is that families with creative chidren move toward being more adaptable and less cohesive as a function of the child's divergent ideas. In either causal model, the result is consistent with the data. Perhaps the individual predisposition of the child and the family environment need to be supportive of each other.

Within the literature most of the studies which look at family variables consider those which would lie along the cohesion continuum. That this study finds adaptability to be negatively related to playstyle is also interesting. Those children who score low on playstyle (patterners) are from families that are high on adaptability. Children who score high on playstyle (dramatists) are from families that are low on adaptability. In this case, this finding seems to be less consistent with the general tone of the literature and further discussion would be highly speculative. This is certainly a finding which should be replicated to clarify the relationship and decrease the speculative nature of any explanation.

The direct relationship between temperament (BSQ) and playstyle was confirmed only for distractibility. Hence, children who were highly distractible were those who were more field independent on the PSA (dramatists). This finding is rather interesting and would appear consistent with the conceptual framework for each. Direct effects postulated to be with playstyle and total original fluency however, were not confirmed.

The conceptual model which was postulated did not prove to be valid. However, the importance of considering family variables from a systemic orientation is underscored. Perhaps the inconsistencies found in previous studies relating familial variables to children's creativity may be due to the use of a unidirectional causal mode. This may be

more appropriately be assessed with a bidirectional and systemic model.

Additionally the focus in previous studies on parental attitudes may have been problematic. The FACES measure used is considered to be a measure of family 'style' rather than attitude. Therefore, the distinction between the family style and attitude may be critical and should be pursued with additional study.

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and family environment. Unpublished masters' thesis. Oklahoma State University, Stillwater.

## Table 1

Correlations of Playstyle and Temperament

	Playstyle	-114
Temperament	r	
Activity	.01	
Rhythmicity	19	
Approach	27	
Adaptability	34	
Intensity	. 11	
Mood	29	
Persistence	. 04	
Distractibility	.43*	
Threshold	.21	

# \*<u>p</u> < .01

\*\* Note: High scores indicate a preference for field independence over field dependence (i.e., more of a dramatist than a patterner).



Direct Effects Model = \_\_\_\_\_

Indirect Effects Model = • • • • • • • •

# APPENDIX A

# LITERATURE REVIEW

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### CREATIVITY

Within the past thirty years a number of researchers have turned their attention to investigating the determinants of creativity. Since Sputnik in 1957, much research interest has been shown in the area of creativity. Various investigators have identified creativity or creative expression as a critical component of development. In fact, the US Office of Education now includes creative thinking among the abilities required for federal funding of programs for the gifted and talented (Grinder, 1985). Creativity or problem-solving has been cited by various individuals as a need of the future (Wallach, 1985). This renewed attention to creativity comes at a time when researchers are much more sensitive to individual differences and the interactive effects of the individual and the environment.

Treffinger (1986) cites creativity as one of the most complex of human functions. Further, he cites Torrance (1984a) in his discussion of research directions. These include: expanded attention to individual assessment and the diagnostic implications of test data; multivariate analyses of various components of creativity and ways in which combinations of data might significantly enhance long-term predictions of creative accomplishments; and increased investigations of various dimension of styles or psychological types in relation to creative profiles.

In the search to uncover what it is that makes a person creative, researchers have postulated several variables considered to affect creativity. In this regard, creativity has been studied in relation to parenting variables, birth order, gender, intelligence, family size, personality, and cognitive style, as well as many others. As commonly happens, the primary research emphasis for several years was with adults (i.e., eminent people and undergraduate university students).

In the past few years, a renewed interest in preschool children has occurred. Hence, a number of studies have been conducted which considered creative potential in preschool Such topics as gender differences (Freeland, children. 1987), conceptual tempo (Broberg & Moran, 1988), temperament characteristics (Bomba & Moran, 1989), classroom structure (Gafford, 1988), make-believe play (Zarpoush, 1988), and quality of language elicited (Dance, 1988) have been considered. Although a variety of variables have been considered, few studies have considered a multi-variable approach. In a few recent studies we see the initiation of such an approach. The transition from preschool to kindergarten and the relation to creativity has been considered (Moran, Bomba, Goble, & Rake, 1988) as has the relationship of temperament to family variables (Bomba & Goble, 1988). Nevertheless, a multi-faceted approach considering creativity and other variables has not been adequately addressed.

Although numerous studies have been conducted, few have considered creativity from a multi-variable approach.

Miller and Gerard (1979), in a review of the literature, list background characteristics which appear to be related to the development of creativity in children. They also detail various parental attitudes and behaviors which may affect children's creativity more directly. Research with preschool children has been rather sparse. Miller and Gerard report only 4 studies which consider this age range.

Although 61 studies are considered in their review, Miller and Gerard report no studies which focus on family dynamics from a systemic point of view. Previous studies which have attempted to relate specific parenting style with creativity scores in young children have generally not been successful (Fu, Moran, Sawyers, & Milgram, 1983; Gafford, 1988; Ryan, 1984) with one exception (Zarpoush, 1988). This inability to obtain consistent results may be a product of a unidirectional explanatory model. Individual and family variables certainly play a part in fostering characteristics which contribute to creativity.

#### FAMILY ENVIRONMENT SCALES

Several scales exist within the literature which can be used to assess either various dimensions of the family environment or family interactions. Within the literature two research instruments predominate. A number of studies have used the Family Environment Scale-FES (Moos & Moos, 1981). Other studies have used the Parental Attitudes Research Instrument-PARI (Emmerich, 1969).

An overview of the two family scales will now be given, including research studies which have used the instrument. As the various scales measure different dimensions of family variables, the generalizability across instruments is limited.

The FES-Family Environment Scale (Moos & Moos, 1981) is used to measure the social climate of the family. This consists of three subscales: cohesion (commitment, help and support from family members); expressiveness (encouragement to act openly and express feelings); and conflict (the amount of anger and aggression which occur among members of the family). The internal consistencies for the subscales are all acceptable, ranging from moderate for expressiveness (.69) to good for cohesion (.78) and conflict (.75) (Bullock & Pennington, 1988).

The Parental Attitudes Research Instrument (Emmerich, 1969) was originally developed by Schaefer and Bell (1958) to assess the relationship between parental attitudes and the personality adjustment of children. The PARI contains three scales consisting of items worded to reflect Authoritarian Control, Hostility-Rejection, and Democratic attitudes of child rearing. Fu, Moran, Sawyers, and Milgram (1983) conducted research looking specifically at preschool children's creativity and the parental influence on it. The study's main focus was to examine the relationship between preschoolers' creativity and parental creativity, child rearing attitudes, and personality. The instrument used to assess preschoolers' and parents' creativity was an adaptation from the Wallach and Kogan (1965) model. The parents were administered four instances tests (round, noise, red, and wheels). Children were given three instances tests (round, noise, and red). The Parental Attitude Research Instrument (PARI) revised by Emmerich (1965) was used. The PARI measures three parent attitudes: Authoritarian-Control, Hostility-Rejection, and Democratic Attitudes. The Myers-Briggs Type Indicator was completed by parents and reflects the frequency for four basic personality structures: Extraversion-Introversion, Sensing-Intuition, Thinking-Feeling, and Judgment-Perception.

The data were analyzed by means of multiple regression. The creativity scores (popular, unusual, and unique) were analyzed separately. No parent variables were predictive of preschoolers' creativity. Fu et al (1983) report that their lack of results lends itself to speculation. Previous studies (e.g., Nichols, 1964; Ornstein, 1962; Siegelman, 1973) have yielded conflicting results. Miller and Gerard consider that this may be due to the incomparability of the studies.

FACES III (Olson, 1985) was developed to assess the dimensions of family cohesion and family adaptability (Olson, Portner, & Lavee, 1985) by means of a 20-item questionnaire. Family cohesion is defined by Olson et al as "the emotional bonding that family members have toward one another" (p. 4). Family adaptability is defined as "the

ability of a marital or family system to change its power structure, role relationships, and relationship rules in response to situational and developmental stress" (p. 4). Internal consistency for the cohesion scale is reported as r = .77; the value for adaptability is reported as r = .68. Olson et al report minimal correlation (r = .03) between the two scales.

FACES III appears to assess different components of family environment than either the FES or PARI. Given the lack of consistency in the literature, using a new measure appears appropriate. FACES III has been used extensively within the family literature and contains good psychometric qualities.

#### OTHER FAMILY VARIABLES AND CREATIVITY

An overview of studies which have considered various family variables in relation to children's creativity or creative potential will now be given. The earlier statement about the dimensions assessed by each instrument should be noted.

Orth (1988) conducted a study with 38 gifted preschoolers. In the study parents reported their attitudes and expectations about childrearing and specific child behaviors using Strom's Parent As A Teacher Inventory (PAAT) (1984). Significant correlations were found between children's fluency and originality and parents' reported tolerance for frustration on the PAAT. The Frustration subset included questions about parental responsiveness to children's questions, expression of fears and anxieties, and the need for attention. Other questions concern play behaviors, specifically the extent to which fighting, interrupting, making noise, and getting dirty are tolerated, as well as the number of toys the child may play with at one time and whether all toys must be put away before bedtime.

Jenkins, Hedlund, and Ripple (1988) conducted a study with 58 single-parent children and 58 two-parent children enrolled in the third grade. Jenkins et al were interested in the relationship between parental perceptions of the family environment and children's perceived competence. These researchers report the single-parent children scored significantly higher than two-parent children on origence (t = 3.37, p < .001). The means on fluency, flexibility, and originality were not significantly different. Jenkins et al stated that the significant differences between the two groups indicate parental separation effects on children's dispositional preference. They speculate as to whether single-parent children prefer to impose their own structure, or have become acclimated to a life style with more self-defined parameters. "The ability to generate a number and variety of alternatives to problems could help children cope with the demands of growing up in a singleparent home" (Jenkins, et al, 1988, p. 156).
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# APPENDIX B

.

# INSTRUMENTS

#### Ideational Fluency

The Multidimensional Stimulus Fluency Measure (MSFM) designed by Moran, Milgram, Sawyers, and Fu (1983) is an adaptation of materials by Wallach and Kogan (1965), Ward (1968), and Starkweather (1971) intended to index ideational fluency in preschool children. The three subtests of the MSFM are: Instances, Alternate Uses, and Pattern Meanings. For each task, the subject is provided an example item, then asked to name all the things they can think of to fit the particular task (see pp. 36-40 for detailed test instructions). The reliability and validity of the MSFM have been established as well as scoring protocols and normative data from research with preschool children (Godwin, 1984). Validity of the MSFM as a cognitive style distinct from intelligence was evidenced by Moran et al (1983). Moore and Sawyers (1987) report that the MSFM appears to be relatively stable as an assessment of ideational fluency between the ages of 4 and 7 (r = .54, p< .01).

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#### Instances Task Instructions

"Now we're going to play a game called 'all the things you can think of'. I might say, 'Tell me things that hurt' and I would like you to tell me as many things as you can think of that hurt. Let's try it. Please tell me all the things you can think of that hurt." (Let the child try to generate responses. > Then reply with, "Yes, that's fine. Some other things that hurt are falling down, getting slapped, fire, getting bruised, a knife, and probably there are a lot of other things too." (The examiner should vary answers so as to give all of these which the child did not Then proceed by saying, "You see that there are all give.) kinds of different answers in this game. Do you know how to play?" (If the child indicates an understanding of the game proceed with test items. If the child does not understand, repeat the procedure from the beginning. If child is still not understanding, terminate the test session. > The examiner should then say, "Now remember, I will name something ande you are supposed to name as many things as you can. Take as long as you want. OK, let's try another" (NO help should be given to the child when test items are being used.)

(1) Name all the things you can think of that are ROUND.(2) Name all the things you can think of that are RED.

When child stops responding ask "What else can you think of?" or "Tell me some more things you can think of." until the child indicates he or she has no more responses.

### Uses Task Instructions

"Now we have a game called 'what can you use it for?' The first thing we're going to play with will be a pencil. (Experimenter hands pencil to child.) I want you to tell me all the things you can think of that you can DO with a pencil, or PLAY with it, or MAKE with it. What can you use a pencil for?" (Let the child try to generate some responses.) Then reply with, "Yes, that's fine. Some other things you could use a pencil for are as a flagpole, to dig in the dirt, or you could use a pencil as a mast in a toy boat. Probably there are a lot of other things too." (The examiner should vary answers so as to give all of these which the child did not give.) Then proceed by saying, "You see that there are all different answers in this game. Do you know how to play?" If the child indicates understanding of the game, proceed with test items. If the child does not understand, repeat procedure from beginning. If the child still does not understand, terminate. The examiner should then say: "Now remember, I will name something and you are supposed to tell as many uses for it as you can think of. Take as long as you want. Let's try this one." NO help should be given to the child on the test item.

(1) What can you use a BOX for?

(2) What can you use PAPER for?

Problems may arise when children ask additional questions. For example, if the child asks, "What size box?" the experimenter should reply with a very neutral answer such as, "Whatever size you think of." All clarifications of the test questions should be non-committal type.

When the child stops responding, ask, "What else can you think of?" or, "Tell me some more things you can think of." until child indicates he or she has no more responses.

### Patterns (3 Dimensional)

This task deals with the three dimensional designs. The administration of the test should go as follows:

"In this game I'm going to show you some blocks. After looking at each one I want you to tell me all of the things you think each block could be. Here is an example, you can turn it any way you'd like to. (Give the example block to the child.) "What could this be?" (Let the child respond.) "Yes, those are fine. Some other things I was things of were a bridge, a bed, a building block, a chair, and there are probably a lot of other things too." (The experimenter should vary answers so as to give different ones that the child.) If the child indicates an understanding of the game, proceed with the tasks.

Stimuli

Example: "Hammer"

"Half"

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### Creativity Research Group

General Instructions for the Examiner Please bear in mind the following guidelines:

(1) The establishment of the proper atmosphere for testing and rapport between examiners and subjects is a critical factor in this study. Examiner behavior can significantly affect the research results. Examiners must behave in a friendly manner, create a pleasant atmosphere, and <u>refrain</u> from any behavior which creates the impression of schooltype testing and evaluation. The very words and actions of the examiner are critical.

(2) Examiners are requested to arrive early and to make a special effort by means of informal talk to establish rapport. It is imperative not to express anger or impatience at any time. It is important to maintain a pleasant tone in your speech at all times.

(3) Since testing procedures are untimed, each subject will finish at a different time. Allow children enough time to do this task. Do not overschedule.

(4a) The examiner must bear in mind the importance of establishing trust, a pleasant atmosphere, and the desire to participate. The warm-up game is designed to help achieve these goals. The examiner should maintain as natural a manner as possible while at the same time stimulating the child's interest in the games, and encouraging him to think and to make the maximum effort to give as many responses as possible. (4b) The examiner should exchange names with the subject, record the name, and continue to call the subject by this first name during the testing session. The child was asked his first name so that the examiner can use it in establishing a more relaxed and friendly atmosphere.
(4c) The examiner says:

Today we are going to play some games. They are a new kind of game which you have probably not played before. We will play several different games. These are thinking and imagination games. You don't have to hurry. We can play for as long as you want.

(4d) Refer to specific task instructions for detailed instructions on tasks and answer sheets. Examiner records child's answers verbatim on the form provided. If you do not have enough room use the other side of the answer sheet. (4e) At the end of the test session the examiner should say to the subject:

That was the last game for today. Thank you for your cooperation, you were a big help. You did very well. I'll see you again and play some more games like these." (5) The examiner is to answer the subjects' questions in the following manner:

(a) Procedural questions are to be answered by repeating the instructions or explaining in synonomous terms.

(b) Questions designed to elicit help from the examiner are best answered by saying "Whatever you think." or "Do what you think is best.". (c) Children may ask "Is that right?". Respond by saying, "There are no right or wrong answers, whatever you think is fine."

(6) It is important to remember that we are guests within the school and have been allowed the privilege of testing the children. We need to remain courteous at all times. Confidentiality of data must be respected. Also children may refuse to be tested or decide to quit in the middle of a test session. If this occurs use 'gentle cohersion' to try to persuade the child to persuade the child to stay but if the child will not, discontinue testing for that day and try later in the week.

(7) Be sure to record any irregularities in testing, such as discontinuance, which might occur before, during, or after testing on the form provided for general comments.
(8) In Session I we will be using the following tasks:

- (1) Instances
- (2) Uses
- (3) Patterns

Examiner Report Form (1)	
Subject #	Date
Gender M F	Experimenter
Session I: Time in	Time out
The examiner says: TODAY WE ARE GOI	NG TO PLAY SOME GAMES.
THEY ARE A NEW KIND OF GAME WHIC	H YOU HAVE PROBABLY NOT
PLAYED BEFORE. WE WILL PLAY SEV	ERAL DIFFERENT GAMES.
THESE ARE THINKING AND IMAGINATION	ON GAMES. YOU DON'T HAVE
TO HURRY. WE CAN PLAY AS LONG A	S YOU WANT.

Proceed to Task 1

General comments:

,

INSTANCES

Answer Form

Subject #\_\_\_\_\_

Time to first response\_\_\_\_\_

Response time (first to last)\_\_\_\_\_

Name all the things you can think of that are ROUND:

Child's Responses:

### INSTANCES

Answer Form

Subject #\_\_\_\_\_ Time to first response\_\_\_\_\_

Response time

Name all the things you can think of that are RED:

Child's Responses:

.

# USES

# Answer Form

Subject #\_\_\_\_\_ Time to first response \_\_\_\_\_

Response time\_\_\_\_\_

What can you use a BOX for?

Child's Responses

### USES

### Answer Form

Subject #\_\_\_\_\_ Time to first response \_\_\_\_\_

Response time\_\_\_\_\_

What can you use PAPER for?

Child's Responses:

### PATTERNS

Answer Form

Subject #\_\_\_\_\_ Time to first response\_\_\_\_\_

Response time\_\_\_\_\_

Name all the things you think this could be:

Child's Responses:

PATTERNS

Answer Form

Subject #\_\_\_\_\_ Time to first response\_\_\_\_\_

Response time \_\_\_\_\_

Name all things you think this could be:

Child's Responses

-

### Temperament

The Behavioral Style Questionnaire-BSQ designed by McDevitt and Carey (1978) is a 100-item questionnaire which requests parents to answer questions about their child's behavior on a six-point scale. The BSQ has a high test-retest reliability and acceptable measures of internal consistency (Hubert, Wachs, Peters-Martin, & Gandour, 1982). Carey, Fox, and McDevitt (1988) state the test-retest reliability for ages 3-7 as 0.89, with an alpha reliability of 0.84.

#### BEHAVIORAL STYLE QUESTIONNAIRE

Ъу

Sean C. McDevitt, Ph.D. and William B. Carey, M.D.

DATA SHEET

Relationship to	Child		<del></del>	
Date of Rating				
	month	day	year'	

RATING INFORMATION

- 1. Please base your rating on the child's recent and current behavior (the last four to six weeks).
- 2. Consider only your own impressions and observations of the child.
- Rate each question <u>independently</u>. Do not purposely attempt to present a consistent picture of the child. 3.
- Use extreme ratings where appropriate. Avoid rating only near the middle of 4. the scale.
- 5. Rate each item guickly. If you cannot decide, skip the item and come back to it later.
- <u>Rate every item</u>. Circle the number of any item that you are unable to answer due to lack of information or any item that does not apply to your child. 6.

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USING THE SCALE SHOWN BELOW, PLEASE MARK AN "X" IN THE SPACE THAT TELLS HOW OFTEN THE CHILD'S RECENT AND CURRENT BEHAVIOR HAS BEEN LIKE THE BEHAVIOR DESCRIBED BY EACH ITEM.

Almost never 1	Rarcly 2	Usually does not 3	Usually does 4	Frequently 5	Almost always 6	
1. The child minutes when	d is moody corrected	for more the or disciplin	in a few ied.	almost: never 1 2	-' <u></u> '- <u>-</u> '- <u>-</u> '	:almost 6 always
2. The child in a favorite	d seems not e activity.	to hear whe	n involved	almost::	-' <u>-</u> ' <u>-</u> ' <u>-</u> '- <u>5</u>	: almost 6 always
3. The child activity.	d can be co	exed out of	a forbidden	almost::	-' <u>-</u> ' <u>-</u> '- <u>-</u> '	: almost 6 always
4. The child parent.	d runs ahea	id when walki	ng with the	almost: never 1 2	-' <u></u> ' <u></u> '- <u>-</u> '	:almost 6 always
5. The child	d laughs or	smiles whil	e playing.	almost: never 1 2	-'''	: almost 6 always
6. The child project or ad	d moves slo ctivity.	wly when wor	king on a	almost <u>·</u> : <u> </u>	-: <u>-</u> : <u>-</u> : <u>-</u> : <u>-</u> 5	: almost 6 always
7. The child	d responds	intensely to	disapproval	. almost: never 1 2	_; <u>_</u> ; <u>_</u> ; <u>_</u> ;	:almost 6 always
8. The child get used to (	d needs a p changes in	eriod of adj school or at	ustment to home.	almost: never 1 2	-'''	:almost 6 always
9. The child running or ju	i enjoys ga umping.	mes that inv	olve	almost: never 1 2	-'''	: almost 6 always
10. The child household rul	i is slow t les.	o adjust to	changes in	almost: never l 2	-'- <u>-</u> '- <u>-</u> '- <u>-</u> '- <u>-</u> '- <u>-</u> '- <u>-</u> '''	:almost 6 always
11. The child same time eac	d has bowel ch day.	movements a	t about the	almost: never 1 2	-' <del></del> '- <del></del> '- <del>-</del> -	:almost 6 always
12. The child	i is willin	g to try new	things.	almost: never 1 2	-' <u></u> ' <u></u> '- <u>-</u> '	:almost 6 always
13. The child listening to	i sits calm music.	ly while wat	ching TV or	almost::::	-; <u>-</u> ; <u>-</u> ; <u>-</u> ; <u>-</u> ;	: almost 6 always
14. The child table during	i leaves or meals.	wants to le	ave the	almost: never 1 2	-' <u>-</u> ' <u>-</u> ' <u>-</u> '	: almost 6 always
15. Changes i	in plans bo	ther the chi	ld.	almost: never l 2	-' <u></u> ' <u></u> ' <u>-</u> -'	: almost 6 always
l6. The child dress or appe	l notices m earance (cl	inor changes othing, hair	in mother's style, etc.)	almost:::	-: <u>-</u> : <u>-</u> : <u>-</u> : <u>-</u> : <u>-</u> :	:almost 6 always

Almost never 1	Karely 2	Usually does not 3	Usually does 4	Frequently 5	Almost always 6	
17. The child come in if in	l does not a wolved in s	cknowledge a comething.	all to	almost:: never 1 2 3	-' <u>-</u> '- <u>-</u> '- <u>-</u> '- <u>6</u>	_ almost always
18. The child the parent (	l responds t a frown or	o mild disappr shake of the b	oval by .	almost::;;;;;;;;	-'''	_ almost always
19. The child within a few	settles ar: minutes.	guments with p	laymates	almost::: never 1 2 3	-'''	almost always
20. The child both positive	shows strop and negative	ng reaction to Ve.	things,	almost::: never 1 2 3	-'''	almost always
21. The child the first thr school.	had trouble ee days whe	e leaving the h he/she enter	mother ed	almost::::;;;;	-''-5'-6	almost always
22. The child ties of paren meanings).	picks up t tal explana	ne nuances or tions ( <u>example</u>	subtle- : implied	almost:::;;;;;;	-''-5'-6	almost always
23. The child put to bed.	falls asle	ep as soon as	he/she is	almost $\frac{1}{1}$ : $\frac{1}{2}$ : $\frac{1}{3}$	- <sup>:</sup> :::	almost always
24. The child explores new	moves about places.	: actively whe	n he/she	almost:::::::	- <sup>;</sup> ;;;;	_ almost always
25. The child than familiar	likes to go ones.	o to new place	s rather	almost $\frac{1}{1}:\frac{1}{2}:\frac{1}{3}$	-'''6	_ almost always
26. The child	sits quiet	ly while waiti	ng.	almost $\frac{1}{1}$ $\frac{1}{2}$ $\frac{1}{3}$	-'	almost always
27. The child book or looki	spends over ng at the p	r an hour read Lotures.	ing a	almost:: never 1 2 3	-'	_ almost always
28. The child <u>level</u> quickly	learns new and easily.	things <u>at his</u>	/her	almost:;; never 1 2 3	-''	_ almost always
29. The child maets new vis	smiles or l itors at hom	aughs when he	/she	almost;; never 1 2 3	-' <del></del> '- <del>-</del> -'-6	_ almost always
30. The child	is easily o	xcited by pre	ise.	almost::::::::	·'''	_ almost always
31. The child	is outgoing	with strange	<b>fs</b> .	almost:: never 1 2 3	·	_ almost always
32. The child stay still.	fidgets whe	n he/she has	to	almost:: never 1 2 3	· <u> </u>	_ almost always
33. The child his/her toys a	says that h and games.	e/she is "bor	ed" with	almost;; never 1 2 3	; <u>     ;      ;     </u> ;       ;       ;	_ almost always

.

	Almost never I	Rarely 2	Usually does not 3	Usuali does 4	ly I	Fre	quen 5	t ly ,	1	Almon Blway 6	st ys	
34. to	. The child comply with	is annoyed at a persntal r	interrupting equest.	play	almost never	-	; <u> </u>	: <u>-</u>	: <u></u> ;		;	almost always
35. maa	The child ters it.	practices an	activity until	l he/she	almost never		-2	- 3	- <u>-</u> -	5	: <u>-</u> 6	almost always
36. sup	The child	eats about th my to day.	e same amount	at	almost never	1	; <u> </u>	- <u>-</u> -	- <u>-</u> -	5	; <u> </u>	almost always
37. int	Unusual no errupt the	oises (sirens, child's behav	thunder, etc. ior.	.)	almost never		: <u>-</u> 2		·:	5	: <u>-</u>	almost always
38.	The child	complains whe	n tired.		almost never	1	2			5	: <u> </u>	almost always
39. gam	The child a the same	loses interes day.	t in a new toy	/ 0 <b>r</b>	almost never		2		- <u>-</u> '	- <u>-</u> -	-6	almost always
40. eas	The child ting activi	becomes engro ty for one ha	ssed in an int lf hour or moi	:er- :e.	almost never	<u> </u>	2	- <u>-</u> -	; <u> </u>	5	-6	almost always
41.	The child	cries intense	ly when hurt.		almost never			- <u>-</u> -'	' <u>-</u> -'	5	6	almost always
42. lig	The child ht-hearted	reacts strong comments.	ly to kidding	OF	almost never		2	' <del>-3-</del> '	; ;		6	almost always
43. tha	The child t he/she do	approaches ch esn't know.	ildren his/hei	, age	almost never		2		· <u> </u>	5	-6	almost always
44. and	The child games.	plays quietly	with his/her	toys	almost never		2	3	' <u>-</u> '	5	; <u> </u>	almost always
45. emo	The child tions.	is outwardly	expressive of	his/her	almost never		2	3	4	5	; <u> </u>	almost always
46. mas eve	The child ters an act ryone.	is enthusiast ivity and wan	ic when he/she ts to show	l	almost never		2	' <u>-</u> -'	; <u> </u> ; <u>     4</u>	5	6	almost always
47.	The child	is sleepy at	his/her bed-ti	me.	almost never		2	- <u>-</u> -	- <u></u> ;	5	6	almost always
48. chi	The child ng else cat	stops an acti ches his/her	vity because s attention.	ome =	almost never		2	3	<u>-</u> ;	5	6	almost always
49.	The child	is hungry at	dinner time.		almost never	<del></del> ;	2	- <u>-</u> -	<u>-</u> :	5	6	almost always
50. her:	The child self.	holds back un	til sure of hi	mself/	almost never	<del></del> ;		<u>-</u> ;	<u></u> ;	<u>-</u> ;	6	almost always

	Almost never 1	Rarely 2	Usually does not 3	Usually does 4	Fre	quent 5	ly ,	Almo alwa 6	st ys	
51. the	The child l door-way.	ooks up wher	n someone welk	s past ali ne	nost /er 1	-:	:	·	-:	almo alwa
52. reg	The child b ular televis	ecomes upset ion program.	if he/she mi	sses e als ner	nost /er1	_:	: <u> </u>	· <u> </u>	-:	almo alwa
53. pla	The child r ins) to a di	eacts strong sappointment	ly (cries or or failure.	com- ali ne	nost ver 1	_'	: <u></u>	: <u> </u>	-'-6	almo alwa
54. two	The child a tries.	ccepts new f	foods within o	ne or ali ne	nost /er l	-:	·	: <u> </u>	-:	almo alwa
55. new	The child has situations.	as difficult	y getting use	d to al: nev	nost /er 1	_:	:	' <u>-</u> '-5		almo alwa
56. pun	The child w: ished firmly	ill avoid mi once or twi	sbehavior if	al: nev	nost /er l	-:	:	; <u> </u>	_: <u>_</u>	almo alwa
57. pho:	The child is ne, doorbell)	s sensitive ) and looks	to noises (te up right away	le- alr . nev	nost Ver 1	2	:	: <u> </u>	- :	almo alwa
58. qui	The child part at play insid	ref <b>ers a</b> ctiv d <b>e</b> .	e outdoo <del>r</del> ple	y to alm nev	nost ver 1	-:	: <u>-</u>	: <u> </u>		alma alwa
59. 1f (	The child dinot ice-cold.	islikes milk	or other dri	iks alr nev	nost Ver 1	-:	: <u></u>	: <u></u> :;	-;	almi alwa
60. in (	The child no the consister	otices diffe acy of food.	rences or cha	nges alr nev	ost er l	-:	:	: <u> </u>	-:	alm alw
61. his/	The child ac (her routine.	ijusts easil	y to changes	in alm nev	ost er l	-:	:	· <u> </u>	- :	alm alw
62. bred	The child each from c	its about th lay to day.	e same amount	at alm nev	ostl	-:	: <u> </u>	' <u></u> '- <u>5</u>	_: <u>_</u> -	almo alwo
63. str:	The child se Ide.	eems to take	setbecks in	alm	er 1	-:	: <u> </u>	· · · ·	- <sup>:</sup> -6	almo alwa
64.	The child cr	ies or whin	es when frust	rated. alm nev	er 1	-:	· <u> </u>	· <u> </u>	-:	almo alwa
65. h <b>as</b>	The child repreviously b	epeats behav een punishe	ior for which d.	he/she alm	er l		·'		-'	almo alwa
66. tele	The child lo phone rings.	ooks up from	playing when	the alm nev	er 1	-: <u>-</u>	: <u> </u>	4 3	-:	almo alwa
67.	The child is	willing to	try new food:	. <b>a</b> lπ	ost	-:	:;	· ·	<b>_</b> ;	almo

.

Almost never	Rarely	Usually does not	Usually does	Frequently	Almost always	
1	2	3	4	5,	6	
i8. The child ne vill try new th:	eds encours lngs.	igement before	he/she almo neve	$\frac{1}{1} \frac{1}{2} \frac{1}{3}$	; <u>-</u>	almost always
9. The child cr old or upset se	ries or whin tomach.	es when ill w	ith a almoneve	ost::;;;;;;;;_	· <u> </u>	almost always
0. The child ru	ins to get w	mere he/she w	ants to almoneve	$\frac{1}{1} = \frac{1}{2} = \frac{1}{3}$	<sup>1</sup> <u>4</u> <sup>1</sup> <u>5</u> <sup>1</sup> <u>6</u>	almost always
<ol> <li>The child's hen listening t</li> </ol>	attention d o parental	rifts away or instructions.	lapses almo neve	er <u>1:2:3</u>	<sup>1</sup> -4 <sup>1</sup> -5 <sup>1</sup> -6	almost alweys
2. The child be laymates.	comes angry	with one of	his/her almo neve	ost::: nr1:2:3	· <u> </u>	almost always
3. The child is rying to do a d	reluctant lifficult ta	to give up wh sk.	en almo neve	ost::;;;;;;	·	almost always
4. The child re erent (a nod or	acts to mil smile).	d approval fr	om the almoneve	ost <u>-:</u> : <u>-</u>	· <u> </u>	almost always
5. The child re ween meals and	quests "som regular sna	ething to eat cks.	"be- almo neve	ost;;;;;;;;;;;;_	; <u>-</u>	almost always
6. The child ru reets loudly af	shes to gre ter absence	et the parent during the d	or almo ay, neve	st:_::;;	: <u> </u>	almost always
7. The child lo h the next room	oks up when	he/she hears	voices almo neve	et:::;;;;;;;;_	; <u>     ;     </u> ; <u> </u> ;	almost always
. The child pr the parent.	otests when	denied a req	uest by almoneve	er <u>1:2:3</u>	: <u> </u>	almost always
. The child ig looking at pi	nores loud ctures in a	noises when r book.	eading almo neve	st;_;_;;;	' <u></u>	almost always
). The child di reviously seems	slikes a fo d to accept	od that he/sh	e had almo neve	st::;	· <u> </u>	almost always
. The child st boks up when th	ops what he e parent en	/she is doing ters the room	and almo . neve	r <u>1</u> : <u>-</u> : <u>-</u> :	' <u></u> '- <u></u> '- <u></u>	almost always
. The child cr en hurt.	ies for more	e than a few (	ninutes almo neve	r <u>1'2'</u> 3	: <u> </u>	almost always
. The child wa ' program withor .se.	tches a long ut getting	g ( 1 hour or up to do some	more) almo thing neve	st;;;;;	; <u> </u>	almost always
. The child sp	ontaneously	wakes up at a	the almo	st;;;	····	almost

	Almost always 6	requently 5	Ly I	Usual doe: 4	Usually does not 3	Rarely 2	Almost never l
almo 6_alwa	- <sup>1</sup>	$\frac{1}{1}$ ; $\frac{1}{2}$ ; $\frac{1}{3}$	almost never	lses	iounds or noi. Lty.	responds to s is/her active	85. The child r unrelated to hi
almo 6 alwa	-'''	<u> </u>	almost never	ltors.	lests or visi	avoids new gu	86. The child a
almo 6 alwa	- <sup>1</sup> <sup>1</sup> <sup>1</sup> -	<u> </u>	almost never	being	a story is b	fidgets when r.	87. The child f read to him/her
almo 6 alwa	-'''	<u> </u>	almost never	ver minor	; or cries ov	becomes upset	88. The child b falls or bumps.
almo	-' <u></u> '- <u>-</u> '-	$\frac{1}{1}$	almost never	) listen	activity to h <b>er</b> .	interrupts and a sound him/	89. The child i to conversation
almo 6 alwa	-' <u></u> '- <u>-</u> '-	<u></u>	almost never	lay	to leave a p of completed.	is unwilling ne/she has no	90. The child i activity that h
almo 6 alwa		<u></u>	almost never	ien	ill asleep who nearby room.	is able to farsation in a	91. The child i there is conver
almo		<u> </u>	almost never	en pre-	y excited whome.	becomes highl new toy or ga	92. The child b sented with a n
almo 6 alwa	- <sup>1</sup> -4 <sup>-1</sup> -5 <sup>1</sup> -	<u> </u>	almost never	: to some-	n from start s to explain	oays attentic 8 parent trie 8r.	93. The child p finish when the thing to him/he
almo 6 alwa		<u> </u>	almost never	: is some-	ckly that it nd him/her.	peaks so qui to understa	94. The child s times difficult
almo		$\frac{1}{1}$ ; $\frac{1}{2}$ ; $\frac{1}{3}$	almost never	during	e the table a lor phone,	vents to leav the doorbel	95. The child w meals to answer
almo		<u> </u>	almost never	hool or	events in sc	complains of that day.	96. The child c with playmates
elmo 6 alwa	- <sup>;</sup> <sup>;</sup> <sup>;</sup> -	<u> </u>	almost never	chore	sked to do a	rowns when a	97. The child f by the parent.
almo	-'''	$\frac{1}{1}$ $\frac{1}{2}$ $\frac{1}{3}$	almost never	,	back in new	ends to hold	98. The child t situations.
almo	- <sup>;</sup> <sup>;</sup> <sup>;</sup> -	<u> </u>	almost never	ış	hile watchin; dy.	aughs hard w coons or come	9. The child l elevision cart
almo 5 alwa		<u> </u>	almost never	he is	ys when he/si	has "off" da	100. The child

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Activity 1000 1000 1001 100 100 100 100	2 1 2 1 4 5 0 2 4 5 1 2 1 4 5 0 1 2 5 8 2 1 2 2 6 8 6 2 1 2 2 9 8 6 2 1 2 9 8 8 6 2 1 2 9 8 8 6 2 1 2 9 8 8 9 8 9 8 1 2 9 8 8 9 8 8 1 2 9 8 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	2 3 2 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	* * * * * * *	• • • • • • • • • • • • • • • • • • •	

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#### FACES III

FACES III (Olson, Portner, & Lavee, 1985) was developed to assess the dimensions of family cohesion and family adaptability. The measure consists of two scales, compiled to make a 20-item questionnaire. Family cohesion is defined by Olson et al as "the emotional bonding that family members have toward one another" (p. 4). Family adaptability is defined as "the ability of a marital or a family system to change its power structure, role relationships, and relationship rules in response to situational and developmental stress" (p. 4). Internal consistency for the cohesion scale is reported as r =.77; the value for adaptability is reported as r = .68. Olson et al report minimal (r = .03) correlation between the two scales. FACES is scored by adding the evennumbered responses to yield a score for adaptability. The odd-numbered responses are summed for a cohesion score.

# FACES III

ALMOST NE	EVER ONCE IN A WHILE SOMETIMES FREQUENTLY ALMOST ALWAYS
INSTRUCTI	ONS: The following statements describe common family situations. Using the 5 responses listed above, please place the NUMBER (1-5) that you believe best describes your family.
1.	Family members ask each other for help.
2.	In solving problems, the childrens's suggestions are followed.
3.	We approve of each other's friends.
4.	Children have a say in their discipline.
5.	We like to do things with just our immediate family.
6.	Different persons act as leaders in our family.
7.	Family members feel closer to other family members than to people outside the family.
8.	Our family changes its way of handling tasks.
<u> </u>	Family members like to spend free time with each other.
10.	Parent(s) and children discuss punishment together.
11.	Family members feel very close to each other.
12.	The children make the decisions in our family.
13.	When our family gets together for activities, everybody is present.
14.	Rules change in our family.
15.	We can easily think of things to do together as a family.
16.	We shift household reponsibilities from person to person.
17.	Family members consult other family members on their decisions.
18.	It is hard to identify the leader(s) in our family.
19.	Family togetherness is very important.
20.	It is hard to tell who does which household chores.

1.

Developed at the University of Minnesota by David H. Olson, Joyce Portner & Yoav Lavee

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### Play Style Assessment

The Play Style Assessment-PSA was developed by Horm-Wingerd (1985) to determine which play style group typifies a child's play. The PSA is based on the works of Wolf and Grollman (1982). The the three possible classifications in the PSA are: patterner, dramatist, or mixed player. The child's classroom teacher completes a series of two-choice questions based on the child's usual play behavior. The PSA has demonstrated high internal consistency with an alpha of .91 (Horm-Wingerd & Lin, Empirical evidence for validity has been 1988). demonstrated through significant correlations ( $\underline{r} = .39$ ) with teacher ratings and children's self reported play preferences (Horm-Wingerd & Lin, 1988) and with teacher ratings and the observed frequency of dramatic play (r =.49) as evidenced by Horm-Wingerd and Sawyers (1988).

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Play Style Assessment Teacher Form

#\_\_

DIRECTIONS: For each pair of statements listed below, please mark an  $\underline{X}$  beside the one statement that best describes the above named child's (see attached card) typical play behavior.

Please keep in mind this child's typical play behavior while reading and responding to the following statements.

- 1. When involved in pretend play that includes acting out feelings and fantasies, child tends to
  - cut-off the pretend play and turn attention to other activities. OR
  - \_\_\_\_\_ stick with the pretend play and carry it out for a while.
- 2. When playing with blocks, child tends to
  - not pay much attention to the size, shape, or color of blocks. OR
  - \_\_\_\_\_ sort or arrange blocks by size, shape, or color.
- 3. When involved in pretend play, child tends to

...

- \_\_\_\_\_ break away from the pretend play story to investigate nearby objects, toys, or events. OR
- \_\_\_\_\_ continue play for a while without interrupting the pretend or make-believe story.

	manipulating or arranging toys such as blocks and legos. OR making-up pretend characters and situations.
5.	When playing make-believe, child tends to
	use anything to stand for objects in play (e.g., can use a block as a cup or can pantomime the presence of a cup).
	use things that look like the real objects needed in play (e.g., uses a toy cup as a cup; uses a ruler as a sword).
6.	In a single make-believe story, child tends to
	<pre> cast a playmate in different roles (e.g., "Now Tommy is the good guy"; "Now Tommy is the bad guy"). OR</pre>
	assign a playmate one fixed role which continues throughout the play story (e.g., Tommy is the good guy the entire play story).
7.	When involved in art activities, child prefers to use
	fingerpaints.
	crayons.
8.	If something unusual happens (e.g., fire whistle sounds or telephone rings) when child is involved in pretend play, child tends to
	continue playing and may include the unusual event in the play story.
	stop playing and goes to investigate the unusual event.
9.	During play, child
	often stops play to handle, look at, explore, or sort toys or playthings. OR
	does not stop play to handle, look at, explore, or sort toys or playthings.

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4. Child spends most of his or her play time

10. When playing with toys such as blocks, child tends to

\_\_\_\_\_ involve other children or adults. OR

\_\_\_\_\_ play alone.

11. While playing, child tends to

\_\_\_\_\_ freely show emotions and feelings.

\_\_\_\_\_ be reluctant to show emotions and feelings.

12. When building with blocks, child tends to

\_\_\_\_\_ play alone and experiment with balancing and stacking the blocks.

OR

include other people and make block play a turn-taking or other social game.

13. In make-believe play, child tends to

- \_\_\_\_\_ pretend an object can stand for many different things (e.g., the same block can be a cake, a candle, or a person). OR
- \_\_\_\_\_ pretend an object can only be used in one way (e.g., if the child says a block is a piece of cake, the child continues to refer to the block as cake even after the make-believe play story ends).
- 14. Child appears to \_\_\_\_\_ games and play activities which involve acting-out fantasies and feelings.
  - \_\_\_\_\_ like OR
    - \_\_\_\_\_ dislike
- 15. When playing with blocks with other children or adults, child tends to
  - focus attention on the physical properties (shape, size) of the blocks. OR
  - focus attention on the social interactions (conversations) of the children or adults.
16. When given a choice, child prefers to

manipulate toys such as puzzles. OR play make-believe or pretending games.

17. When playing with blocks, child tends to

\_\_\_\_\_ construct buildings or designs. OR \_\_\_\_\_ use blocks as props for pretend play (e.g., pretends blocks are food and gives them to mother to eat).

18. When child is punished, child typically \_\_\_\_\_\_ re-enacts the punishment in play. OR \_\_\_\_\_\_ does not re-enact the punishment in play.

19 When playing make-believe, child tends to

use real or actual toys or objects in play. OR create pretend toys or imaginary objects to use in play.

20. Child usually ends pretend or make-believe play stories

by providing an ending that goes with the play story (e.g., waving "bye-bye" to pretend guests). OR by suddenly focusing attention on nearby toys or objects (e.g., asking name and uses of a new toy).

21. When playing make-believe, child tends to

\_\_\_\_\_ create non-existent or pretend people in play. OR \_\_\_\_\_ use real people in play. 22. In play, child

\_\_\_\_\_ is reluctant to act out fantasies and feelings. OR \_\_\_\_\_\_ is reluctant to stop fantasizing and expressing feelings.

23. In make-believe play, child tends to

- always look for more realistic or similar toys or objects to stand for real objects (e.g., will use a trianglar block to stand for a piece of cake). OR
- easily accept any kind of toy or object to stand for real objects (e.g., can use a red bead to stand for a piece of cake).
- 24. When asked to engage in activities requiring close attention to the characteristics or properties of toys or objects (e.g., color, shape, size), child tends to
  - \_\_\_\_\_ enjoy these types of activities.
  - \_\_\_\_\_ become bored and frustrated with the activities.

OR

- 25. Child demonstrates curiosity or a strong interest in
  - \_\_\_\_\_ people and feelings sharing experiences and communicating with others.
  - \_\_\_\_\_ objects in the world around them what they are called, how they work, and how many different ways they can be used.

Thank you for completing this form.

Teo. shot Form Subject # \_\_\_\_\_

1.	1. P 2. D		16.	1. P 2. D					
2.	1. D 2. P		17.	1. P 2. D					
3.	1. P 2. D	· .	18.	1. D 2. P		·			
4.	1. P 2. D		19.	1. P 2. D					
5.	1. D 2. P		20.	1. D 2. P					
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9.	1. P 2. D		24.	1. P 2. D					
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# APPENDIX C

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## RAW DATA

VARIABLE LABELS V1 'SUBJECT NUMBER' V2 'ACTIVITY' V3 'RHYTHMICITY' V4 'APPROACH' V5 'ADAPTABILITY' V6 'INTENSITY' V7 'MOOD' V8 'PERSISTENCE' V9 'DISTRACTIBILITY' V10 'THRESHOLD'/ V11 'SUBJECT NUMBER' V12 'ORIGINAL INSTANCES' V13 'POPULAR INSTANCES' V14 'ORIGINAL USES' V15 'POPULAR USES' V15 'POPULAR DATTERNS' V16 'ORIGINAL PATTERNS' V17 'POPULAR TOTAL' V18 'ORIGINAL TOTAL' V19 'POPULAR TOTAL' V20 'TOTAL' V21 'COHESION' V22 'FACES ADAPT' V23 'PLAY STYLE'

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Raw Data

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V 1	V2	V3	V4	V5	V6	V7	V8	<b>V</b> 8	V 10	
588320	2.46	2.78	4.00	3.27	4.92	3.08	3.20	4.20	4.80	
588403	4.54	3.56	2.67	3.09	4.08	3.25	4.10	4.80	3.55	
588404	3.85	3.56	3.92	3.45	5.00	3,50	2.20	3.22	2.91	
588405	5.38	3.11	6.00	5.18	5.08	4.92	3.00	3.40	4.00	
588417	3.84	3.44	2.08	1.90	4.70	1.83	2.70	4.75	3.27	
588418	4.15	2.33	1.33	1.36	4.08	2.33	3.30	3.50	3.55	
588419	3.31	2.56	3.17	2.40	4.08	3.67	2.40	3.56	4.00	
588424	3.74	2.88	3.66	3.66	4.83	3.91	3.44	3.00	4.09	
588425	3.77	3.67	3.00	2.36	4.67	3.08	2.80	3.00	3.36	
588426	4.23	3.33	2.42	2.36	4.58	3.33	3.40	4.00	3.64	
588427	3.85	3.78	3.83	3.18	5.08	3.42	2.40	3.90	4.36	
588516	3.58	2.25	2.80	2.91	4.60	3.58	3.30	4,11	3.72	
588422	3.38	4.00	3.92	1.82	4.17	2.73	1.50	2.70	3.3 <b>6</b>	
488107	4.38	3.89	4.83	3.82	4.25	3,58	3.60	4.50	3.00	
488115	4.31	2.44	2.75	3.00	5.08	3.67	3.60	4.80	4.45	
488117	4.31	2.56	1.92	2.36	3.83	3.00	2.90	3.90	4.18	
488431	3.92	3.89	3.75	2.82	3.75	3.42	2.64	3.30	4.36	
488433	3.69	4.11	2.55	1.91	5.42	4.33	3.20	3.80	4.27	
488434	2.62	3.78	2.58	1.18	3.50	2.58	2.00	3.70	3.64	
488435	3.15	3.67	2.00	2.36	4.58	2.82	2.20	3.80	3.20	
488436	4.00	2.67	2.17	2.64	3.92	2.92	3.00	3.80	4.09	
488437	3.62	2.25	2.08	2.09	3.90	2.58	2.00	4.70	4.27	
488430	3.85	2.66	1.83	2.81	4,41	2.50	3.40	4.00	3.90	
488439	3.08	2.78	1.83	2.27	5.00	3.08	2.70	3.90	4,10	
388515	3.62	3.11	3.50	2.45	4.83	2.83	2.10	4.90	4.36	
388458	4.08	4,11	3.83	2.82	4.42	4.50	2.90	3.20	3.18	
388459	3.69	4.11	3.25	2.82	4.42	3.00	2.50	4.50	3.55	
388461	2.85	3.56	3.08	2.73	3.83	2.82	3.00	3,90	3,55	
388463	4.54	2.89	2.93	3.09	4.42	3.08	3.40	4.10	3.73	
388465	2.69	2.33	2.92	2.80	5.00	3,83	2.50	9,90	4.55	
388468	3.67	3.11	3.50	2.27	3.75	3.58	3,10	4.20	4.55	
388470	3.58	3.44	4.08	3.55	4.25	3,75	2.67	3,78	3.64	

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NUMBER	OF	CASES	READ	=	32	NUMBER	OF	CASES	LIS	TED	E	- 32
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V11	V12	V13	V14	V15	V16	V17	V18	V 19	V20	V21	V22	V23
588320	2	7	0	7	4	З	6	17	23	41	27	44
588403	5	2	2	5	26	6	33	13	46	45	26	39
588404	4	2	1	7	7	5	12	14	26	34	24	30
588405	4	2	4	5	3	2	11	9	20	44	23	44
588417	8	6	2	6	4	1	14	13	27	44	22	44
588418	4	4	4	7	11	5	19	16	35	35	22	46
588419	3	4	6	5	10	3	19	12	31	44	28	30
588424	6	2	1	8	2	8	9	18	27	49	34	28
588425	7	4	0	7	7	8	14	19	33	47	30	29
588426	16	3	0	5	4	4	20	12	32	40	22	30
588427	24	14	4	4	8	6	36	24	60	40	30	43
588516	7	1	1	5	4	5	12	11	23	35	29	31
588422	17	7	3	11	17	9	37	27	64	33	29	31
488107	12	6	5	8	7	5	24	19	43	38	33	35
488115	7	5	0	9	7	5	14	19	33	50	35	42
488117	19	10	1	9	8	4	28	23	51	47	27	47
488431	6	8	0	12	10	6	16	26	42	43	30	34
488433	1	4	1	3	1	4	3	11	14	45	27	43
488434	2	7	0	4	4	2	6	13	19	48	17	- 38
488435	22	10	1	13	14	7	37	30	67	39	36	40
488436	7	2	1	6	1	6	9	14	23	46	29	35
488437	1	3	1	6	10	4	12	13	25	45	18	46
488430	12	5	2	6	2	5	16	16	32	44	23	39
488439	41	15	4	9	10	8	55	32	87	42	24	41
388515	2	3	1	5	4	1	7	9	16	49	32	36
388458	11	7	2	5	6	5	19	17	36	41	25	29
388459	3	2	0	6	1	2	4	10	14	43	17	47
388461	1	2	2	4	1	4	4	10	14	40	22	46
388463	5	2	0	9	2	0	7	11	18	47	23	48
388465	3	1	1	3	7	1	11	5	16	44	22	44
388468	24	6	0	11	6	1	30	18	48	35	33	25
388470	6	0	2	1	1	1	9	2	11	39	19	34

NUMBER OF CASES READ = 32 NUMBER OF CASES LISTED = 32

APPENDIX D

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SUMMARY OF ANALYSES

VALUE LABEL	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
	388458	1	3.1	3.1	3 1
	388459	1	3.1	3.1	6.3
	388461	1	3.1	3.1	9.4
	388463	1	3.1	3.1	12.5
	388465	1	3.1	3.1	15.6
	388468	1	3.1	3.1	18.8
	388470	1	3.1	3.1	21.9
	388515	1	3.1	3.1	25.0
	488107	1	3.1	3.1	28.1
	488115	1	3.1	3.1	31.3
	488117	່ <b>1</b> ີ.	3.1	3.1	34.4
	488430	1	3.1	3.1	37.5
	488431	-1	3.1	3.1	40.6
	488433	1	3.1	3.1	43.8
	488434	1	3.1	3.1	46.9
	488435	1	3.1	3.1	50.0
	488436	1	3.1	3.1	53.1
	488437	1	3.1	3.1	56.3
	488439	1	3.1	3.1	59.4
	588320	1	3.1	3.1	62.5
	588403	1	3.1	3.1	65.6
	588404	1	3.1	3.1	68.8
	588405	1	3.1	3.1	71.9
	588417	1	3.1	3.1	75.0
	588418	1	3.1	3.1	78.1
	588419	1	3.1	3.1	81.3
	588422	1	3.1	3.1	84.4
	588424	1	3.1	3.1	87.5
	588425	1	3.1	3.1	90.6
	588426	1	3.1	3.1	93.8
	588427	1	3.1	3.1	96.9
	588516	1	3.1	3.1	100.0
	TOTAL	32	100.0	100.0	
MEAN 504031.21	9 STD FRR	14273 926	MEDI	AN 4884	35 500
MODE 388458.00		80745 519	VART	ANCE 6519	838780
KURTOSIS -1.39	2 SEKURT	.809	SKEW	INESS	- 299
S E SKEW .41	4 RANGE	200058.000	MINT	MUM 3884	58 000
MAXIMUM 588516.00	SUM	16128999.0			
VALID CASES 3	2 MISSING	CASES O			

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ABEL

ACTIVITY

VALUE LABE	I		PEOLENCY	DEDCENT	VALID	
	-	TALUL I	REQUERCE	PERCENT	FERGENT	FERGENT
		2.46	1	3.1	3.1	3.1
		2.62	1	3.1	3.1	6.3
		2.69	1	3.1	3.1	9.4
		2.85	1	3.1	3.1	12.5
		3.08	1	3.1	3.1	15.6
		3.15	1	3.1	3.1	18.8
		3.31	1	3.1	3.1	21.9
		3.38	1	3.1	3.1	25.0
		3.58	2	6.3	6.3	31.3
		3.62	2	6.3	6.3	37.5
		3.67	1	3.1	3.1	40.6
		3,69	2	6.3	6.3	46.9
		3.74	1	3.1	3.1	50.0
		3.77	1	3.1	3.1	53.1
		3.84	1	3.1	3.1	56.3
		3.85	3	9.4	9.4	65.6
		3.92	1	3.1	3.1	68.8
		4.00	1	3.1	3.1	71.9
		4.08	1	3.1	3.1	75.0
		4.15	1	3.1	3.1	78.1
		4.23	1	3.1	3.1	81.3
		4.31	2	6.3	6.3	87.5
		4.38	1	3.1	3.1	90.6
		4.54	2	6.3	6.3	96.9
		5.38	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	3.742	STD ERR	. 108	MEDI	AN	3.755
MODE	3.850	STD DEV	.614	VARI	ANCE	. 377
KURTOSIS	.827	S E KURT	. 809	SKEW	NESS	.040
S E SKEW	.414	RANGE	2.920	MINI	MUM	2.460
MAXIMUM	5.380	SUM	119.730			
VALID CASES	20	MISSING ON				
ANTIO CASES	J <b>∡</b>	MISSING CAS	363 U			

## V3 RHYTHMICITY

VALUE LABE	L	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
					<	
		2.25	2	6.3	6.3	6.3
		2.33	2	6.3	6.3	12.5
		2.44	1	3.1	3.1	15.6
		2.56	2	6.3	6.3	21.9
		2.66	1	3.1	3.1	25.0
		2.67	1	3.1	3.1	28.1
		2.78	2	6.3	6.3	34.4
		2.88	1	3.1	3.1	37.5
		2.89	1	3.1	3.1	40.6
		3.11	3	9.4	9.4	50.0
		3.33	1	3.1	3.1	53.1
		3.44	2	6.3	6.3	59.4
		3.56	Э	9.4	9.4	68.8
		3.67	2	6.3	6.3	75.0
		3.78	2	6.3	6.3	81.3
		3.89	2	6.3	6.3	87.5
		4.00	1	3.1	3.1	90.6
		4.11	3	9.4	9.4	100.0
		TOTAL	32	100.0	100.0	
MEAN	3.207	STD ERR	. 108	MEDI	AN	3.220
MODE	3.110	STD DEV	.611	VARI	ANCE	. 373
KURTDSIS	-1.347	S E KURT	. 809	SKEW	NESS	082
S E SKEW	.414	RANGE	1.860	MINI	MUM	2.250
MAXIMUM	4.110	SUM	102.610			
VALID CASES	32	MISSING C	ASES O			

## V4 APPROACH

VALUE LABEI	-	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
		1.33	1	3.1	3.1	3.1
		1.83	2	6.3	6.3	9.4
		1.92	1	3.1	3.1	12.5
		2.00	1	3.1	3.1	15.6
		2.08	2	6.3	6.3	21.9
		2.17	1	3.1	3.1	25.0
		2.42	1	3.1	3.1	28.1
		2.55	1	3.1	3.1	31.3
		2.58	1	3.1	3.1	34.4
		2.67	1	3.1	3.1	37.5
		2.75	1	3.1	3.1	40.6
		2.80	1	3.1	3.1	43.8
		2.92	1	3.1	3.1	46.9
		2.93	1	3.1	3.1	50.0
		3.00	1	3.1	3.1	53.1
		3.08	1	3.1	3.1	56.3
		3.17	1	3.1	3.1	59.4
		3.25	1	3.1	3.1	62.5
		3.50	2	6.3	6.3	68. <b>8</b>
		3.66	1	3.1	3.1	71.9
		3.75	1	3.1	3.1	75.0
		3.83	2	6.3	6.3	81.3
		3.92	2	6.3	6.3	87.5
		4.00	1	3.1	3.1	90.6
		4.08	1	3.1	3.1	93.8
		4.83	1	3.1	3.1	96.9
		6.00	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	3.068	STD ERR	. 174	MEDI	AN	2.965
MODE	1.830	STD DEV	. 984	VARI	ANCE	.969
KURTOSIS	1.156	S E KURT	. 809	SKEW	NESS	. 730
S E SKEW	.414	RANGE	4.670	MINI	MUM	1.330
MAXIMUM	6.000	SUM	98.180			
VALID CASES	32	MISSING C	ASES O			

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### ADAPTABILITY

VALUE LABE	L	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
		1.18	1	3.1	3.1	3.1
		1.36	1	3.1	3.1	6.3
		1.82	· 1	3.1	3.1	9.4
		1.90	1	3.1	3.1	12.5
		1.91	1	3.1	3.1	15.6
		2.09	1	3.1	3.1	18.8
		2.27	2	6.3	6.3	25.0
		2.36	4	12.5	12.5	37.5
		2.40	1	3.1	3.1	40.6
		2.45	1	3.1	3.1	43.8
		2.64	1	3.1	3.1	46.9
		2.73	1	3.1	3.1	50.0
		2.80	1	3.1	3.1	53.1
		2.01	1	3.1	3.1	56.3
		2.02	3	9.4	9.4	65.6
		2.91	-	3.1	3.1	71 0
		3.00	2	5.1	5.1	79.1
		3.03	4	0.3	0.3	24.7
		3 27	4	3.1	3.1	84 4
		3.27	4	3.1	3.1	97 5
		3 55		3 1	3.1	90 6
		3 66	ł	3 1	3 1	93.8
		3.82	i	3 1	3 1	96.9
		5.18	t	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	2.710	STD ERR	. 135	MEDI	AN	2.765
MODE	2.360	STD DEV	. 766	VARI	ANCE	. 586
KURTOSIS	2.509	S E KURT	. 809	SKEW	NESS	.788
S E SKEW	.414	RANGE	4.000	MINI	MUM	1.180
MAXIMUM	5.180	SUM	86.730			
VALID CASES	32	MISSING CAS	SES O			

## INTENSITY

VALUE LABE	L	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
		3.50	1	3.1	3.1	3.1
		3.75	2	6.3	6.3	9.4
		3.83	2	6.3	6.3	15.6
		3.90	1	3.1	3.1	18.8
		3.92	1	3.1	3.1	21.9
		4.08	3	9.4	9.4	31.3
		4.17	1	3.1	3.1	34.4
		4.25	2.	6.3	6.3	40.6
		4.41	1	3.1	3.1	43.8
		4.42	Э	9.4	9.4	53.1
		4.58	2	6.3	6.3	59.4
		4.60	1	3.1	3.1	62.5
		4.67	1	3.1	3.1	65.6
		4.70	1	3.1	3.1	68.8
		4.83	2	6.3	6.3	75.0
		4.92	1	3.1	3.1	78.1
		5.00	3	9.4	9.4	87.5
		5.08	3	9.4	9.4	96.9
		5.42	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	4.451	STD ERR	.087	MEDI	AN	4.420
MODE	4.080	STD DEV	. 493	VARI	ANCE	. 243
KURTOSIS	950	S E KURT	. 809	SKEW	NESS	039
S E SKEW	. 4 1 4	RANGE	1.920	MINI	MUM	3.500
MAXIMUM	5.420	SUM	142.430			
VALID CASES	32	MISSING CA	SES O			
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V7 MOOD

					VALID	CUM	
VALUE LABEL	-	VALUE	FREQUENCY	PERCENT	PERCENT	PERCENT	
		1.83	1	3 1	3 1	3 1	
		2.33	1	3 1	3 1	63	
		2.50	1	3 1	3 1	9.0	
		2.58	2	6.3	6.3	15 6	
		2.73	ī	3 1	3 1	18.8	
		2.82	2	6.3	6.3	25.0	
		2.83	1	3.1	3.1	28 1	
		2.92	1	3.1	3.1	31 3	
		3.00	2	6.3	6.3	37.5	
		3.08	4	12.5	12.5	50.0	
		3.25	1	3.1	3.1	53.1	
		3.33	1	3.1	3.1	56.3	
		3.42	2	6.3	6.3	62.5	
		3.50	1	3.1	3.1	65.6	
		3.58	3	9.4	9.4	75.0	
		3.67	2	6.3	6.3	81.3	
		3.75	1	3.1	3.1	84.4	
		3.83	1	3.1	3.1	87.5	
		3.91	t	3.1	3.1	90.6	
		4.33	t	3.1	3.1	93.8	
		4.50	t	3.1	3.1	96.9	
		4.92	1	3.1	3.1	100.0	
		TOTAL	32	100.0	100.0		
MEAN	3.266	STD ERR	. 1 1 4	MEDI	AN	3.165	
MODE	3.080	STD DEV	.643	VARI	ANCE	.414	
KURTOSIS	. 697	S E KURT	. 809	SKEW	NESS	. 392	
S E SKEW	.414	RANGE	3.090	MINI	MUM	1.830	
MAXIMUM	4.920	SUM	104 . 500				
VALID CASES	32	MISSING CA					
THELD UNJED	52	HIJJING CA	513 0				

## V8 PERSISTENCE

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VALUE LABE	L	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
		1.50	1	3.1	3.1	3.1
		2.00	· 2	6.3	6.3	9.4
		2.10	1	3.1	3.1	12.5
		2.20	2	6.3	6.3	18.8
		2.40	2	6.3	6.3	25.0
		2.50	2	6.3	6.3	31.3
		2.64	1	3.1	3.1	34.4
		2.67	1	3.1	3.1	37.5
		2.70	2	6.3	6.3	43.8
		2.80	1	3.1	3.1	46.9
		2.90	2	6.3	6.3	53.1
		3.00	3	9.4	9.4	62.5
		3.10	1	3.1	3.1	65.6
		3.20	2	6.3	6.3	71.9
		3.30	2	6.3	6.3	78.1
		3.40	3	9.4	9.4	87.5
		3.44	1	3.1	3.1	90.6
		3.60	2	6.3	6.3	96.9
		4.10	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	2.848	STD ERR	. 101	MEDI	AN	2.900
MODE	3.000	STD DEV	. 573	VARI	ANCE	.328
KURTOSIS	140	S E KURT	. 809	SKEW	NESS	202
S E SKEW	.414	RANGE	2.600	MINI	MUM	1.500
MAXIMUM	4.100	SUM	91.150			
	22	MICCING				
VALID CASES	32	MISSING C	ASES U			

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### V9 DISTRACTIBILITY

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VALUE LABEI	_	VALUE F	REQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
		2.70	1	3.1	3.1	3.1
		3.00	2	6.3	6.3	9.4
		3.20	Ĩ	3.1	3.1	12.5
		3.22	1	3.1	3.1	15.6
		3.30	1	3.1	3.1	18.8
		3.40	1	3.1	3.1	21.9
		3.50	1	3.1	3.1	25.0
		3.56	1	3.1	3.1	28.1
		3.70	1	3.1	3.1	31.3
		3.78	1	3.1	3.1	34.4
		3.80	3	9.4	9.4	43.8
		3.90	5	15.6	15.6	59.4
		4.00	2	6.3	6.3	65.6
		4.10	1	3.1	3.1	68.8
		4.11	1	3.1	3.1	71.9
		4.20	2	6.3	6.3	78.1
		4.50	2	6.3	6.3	84.4
		4.70	1	3.1	3.1	87.5
		4.75	1	3.1	3.1	90. <b>6</b>
		4.80	2	6.3	6.3	96.9
		4.90	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	3.901	STD ERR	. 100	MEDI	AN	3.900
MODE	3.900	STD DEV	. 567	VARI	ANCE	. 322
KURTOSIS	438	S E KURT	. 809	SKEW	INESS	043
S E SKEW	. 4 1 4	RANGE	2.200	MINI	MUM	2.700
MAXIMUM	4.900	SUM	124.820			
	22	MISSING ON				
ANTIN CASES	3∠	MISSING CA:	5E3 U			

# V10 THRESHOLD

					VALID	CUM
VALUE LABEL	-	VALUE	FREQUENCY	PERCENT	PERCENT	PERCENT
		2.91	1	3 1	3 1	3 1
		3.00	. i	3.1	3.1	6.3
		3.18	1	3.1	3.1	9.4
		3.20	1	3.1	3.1	12.5
		3.27	1	3.1	3.1	15.6
		3.36	2	6.3	6.3	21.9
		3.55	4	12.5	12.5	34.4
		. 3.64	3	9.4	9.4	43.8
		3.72	1	3.1	3.1	46.9
		3.73	1	3.1	3.1	50.0
		3.90	1	3.1	3.1	53.1
		4.00	2	6.3	6.3	59.4
		4.09	2	6.3	6.3	65.6
		4.10	1	3.1	3.1	68.8
		4.18	1	3.1	3.1	71.9
		4.27	2	6.3	6.3	78.1
		4.36	3	9.4	9.4	87.5
		4.45	1	3.1	3.1	90.6
		4.55	2	6.3	6.3	96.9
		4.80	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	3.849	STD ERR	.087	MEDI	AN	3.815
MODE	3.550	STD DEV	. 493	VARI	ANCE	. 243
KURTOSIS	882	S E KURT	. 809	SKEW	INESS	053
S E SKEW	. 4 1 4	RANGE	1.890	MINI	MUM	2.910
MAXIMUM	4 . 800	SUM	123.180			
VALID CASES	30	MISSING C	ASES O			

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VA	LUE	LA	BEL

VALUE LABEL	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
	200450				
	388438		3.1	3.1	3.1
	388461		3.1	3.1	0.3
	388461	4	3.1	3.1	9.4
	388465		3.1	3.1	12.5
	388468	1	3 1	3 1	18.8
	388470	1	3 1	3 1	21 9
	388515	1	3.1	3 1	25.0
	488107	i	3.1	3.1	28.1
	488115	1	3.1	3.1	31.3
	488117	1	3.1	3.1	34.4
	488430	1	3.1	3.1	37.5
	488431	1	3.1	3.1	40.6
	488433	1	3.1	3.1	43.8
	488434	1	3.1	3.1	46.9
	488435	1	3.1	3.1	50.0
	488436	1	3.1	3.1	53.1
	488437	1	3.1	3.1	56.3
	488439	1	3.1	3.1	59.4
	588320	1	3.1	3.1	62.5
	588403	1	3.1	3.1	65.6
	588404	1	3.1	3.1	68. <b>8</b>
	588405	1	3.1	3.1	71.9
	588417	1	3.1	3.1	75.0
	588418	1	3.1	3.1	78.1
	588419	1	3.1	3.1	81.3
	588422	1	3.1	3.1	84.4
	588424	1	3.1	3.1	87.5
	588425	1	3.1	3.1	90.6
	588426	1	3.1	3.1	93.8
	588427	1	3.1	3.1	96.9
	289210	1	3.1	3.1	100.0
	TOTAL	32	100.0	100.0	
NEAN 504031 219	STD EPP	14772 026	MEDI	ANI 4994	25 500
MODE 388458 000	STD DEV	80745 519	VADI	ANCE 6519	838780
KURTOSIS -1.392	S E KUPT	809	SKEW	NESS	- 299
S E SKEW .414	RANGE	200058.000	MINT	MUM 3884	58.000
MAXIMUM 588516,000	SUM	16128999.0			
VALID CASES 32	MISSING C	ASES O			

V12 ORIGINAL INSTANCES

VALUE LABE	٤L	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
		4	Э	9 /	94	9 4
		2	3	9.4	9.4	18.8
		3	3	94	94	28 1
		4	3	94	94	37 5
		5	2	6.3	6.3	43.8
		6	3	9.4	9.4	53.1
		7	4	12.5	12.5	65.6
		8	1	3.1	3.1	68.8
		11	1	3.1	3.1	71.9
		12	2	6.3	6.3	78.1
		16	1	· 3 . 1	3.1	81.3
		17	1	3.1	3.1	84.4
		19	2 1	3.1	3.1	87.5
		22	1	3.1	3.1	90.6
		24	2	6.3	6.3	96. <b>9</b>
		41	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	9.125	STD ERR	1.580	MEDI	AN	6.000
MODE	7.000	STD DEV	8.936	VARI	ANCE	79.855
KURTOSIS	4.063	S E KURT	. 809	SKEW	INESS	1.874
S E SKEW	.414	RANGE	40.000	MINI	MUM	1.000
MAXIMUM	41.000	SUM	292.000			
VALID CASES	32	MISSING C	ASES O			

### V13 POPULAR INSTANCES

					VALID	CUM
VALUE LABE	L	VALUE	FREQUENCY	PERCENT	PERCENT	PERCENT
		0	1	3.1	3.1	3.1
		1	2	6.3	6.3	9.4
		2	8	25.0	25.0	34.4
		3	3	9.4	9.4	43.8
		4	4	12.5	12.5	56.3
		5	2	6.3	6.3	62.5
		6	3	9.4	9.4	71.9
		7	4	12.5	12.5	84.4
		8	1	3.1	3.1	87.5
		10	2	6.3	6.3	93.8
		14	1	3.1	3.1	96.9
		15	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	4.875	STD ERR	. 638	MEDI	AN	4.000
MODE	2.000	STD DEV	3.608	VARI	ANCE	13.016
KURTOSIS	1.448	S E KURT	. 809	SKEV	INESS	1.242
S E SKEW	. 414	RANGE	15.000	MINI	MUM	. 000
MAXIMUM	15.000	SUM	156.000			
VALID CASES	32	MISSING C	ASES O			

V14 ORIGINAL USES

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VALUE LABE	L	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
		0	9	28.1	28.1	28.1
		1	10	31.3	31.3	59.4
		2	6	18.8	18.8	78.1
		3	1	3.1	3.1	81.3
		4	4	12.5	12.5	93.8
		· 5	1	3.1	3.1	96.9
		6	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	1.625	STD ERR	. 290	MEDI	AN	1.000
MODE	1.000	STD DEV	1.641	VARI	ANCE	2.694
KURTOSIS	. 4 1 7	S E KURT	. 809	SKEW	INESS	1.071
S E SKEW	. 4 1 4	RANGE	6.000	MINI	MUM	.000
MAXIMUM	6.000	SUM	52.000			
VALID CASES	32	MISSING CA	SES O			

V15 POPULAR USES

VALUE LABE	L	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
		1	1	3.1	3.1	3.1
		3	2	6.3	6.3	9.4
		4	3	9.4	9.4	18.8
		5	7	21.9	21.9	40.6
		6	5	15.6	15.6	56.3
		7	4	12.5	12.5	68.8
		8	2	6.3	6.3	75.0
		9	4	12.5	12.5	87.5
		. 11	2	6.3	6.3	93.8
		12	1	3.1	3.1	96.9
		13	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	6.594	STD ERR	. 485	MEDI	AN	6.000
MODE	5.000	STD DEV	2.746	VARI	ANCE	7.539
KURTOSIS	.081	S E KURT	. 809	SKEW	NESS	. 505
S E SKEW	.414	RANGE	12.000	MINI	MUM	1.000
MAXIMUM	13.000	SUM	211.000			
VALID CASES	32	MISSING C	ASES O			

V16 ORIGINAL PATTERNS

					VALID	CUM
VALUE LABE	L	VALUE	FREQUENCY	PERCENT	PERCENT	PERCENT
		1	5	15.6	15.6	15.6
		2	3	9.4	9.4	25.0
		3	1	3.1	3.1	28.1
		4	6	18.8	18.8	46.9
		6	2	6.3	6.3	53.1
		7	5	15.6	15.6	68.8
		8	2	6.3	6.3	75.0
		10	4	12.5	12.5	87.5
		11	1	3.1	3.1	90.6
		14	1	3.1	3.1	93.8
		17	1	3.1	3.1	96.9
		26	· 1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	6.531	STD ERR	. 944	MEDI	AN	6,000
MODE	4.000	STD DEV	5.340	VARI	ANCE	28.515
KURTOSIS	4.686	S E KURT	.809	SKEW	NESS	1.794
S E SKEW	414	RANGE	25.000	MINI	MUM	1.000
MAXIMUM	26.000	SUM	209.000			
VALTE CASES	32	MISSING C	ASES O			

## V17 POPULAR PATTERNS

					VALID	CUM
VALUE LAE	BEL	VALUE	FREQUENCY	PERCENT	PERCENT	PERCENT
		0	1	3.1	3.1	3.1
		1	5	15.6	15.6	18.8
		2	3	9.4	9.4	28.1
		3	2	6.3	6.3	34.4
		4	5	15.6	15.6	50.0
		5	7	21.9	21.9	71.9
		6	4	12.5	12.5	84.4
		7	1	3.1	3.1	87.5
		8	3	9.4	9.4	96.9
		9	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	4 250	STO EPP	424	MEDI	AN	4 500
MODE	5 000	STD DEV	2 396	VADI	ANCE	5 742
KUDTOSIS	- 743	S F KIIPT	2.030	SKE	NESS	060
C F CKFW	A 1 A	PANGE	9,000	MINI	MUM	.000
MAXIMUM	9.000	SUM	136.000	141141		

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VALID CASES 32 MISSING CASES O

V18 ORIGINAL TOTAL

VALUE LABE	ïL	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
		3	1	3.1	3.1	3.1
		4	2	6.3	6.3	9.4
		6	2	6.3	6.3	15.6
		7	2	6.3	6,3	21.9
		9	3	9.4	9.4	31.3
		11	2	6.3	6.3	37.5
		12	3	9.4	9.4	46.9
		14	3	9.4	9.4	56.3
		16	2	6.3	6.3	62.5
		19	3	9.4	9.4	71.9
		20	1	3.1	3.1	75.0
		24	1	3.1	3.1	78.1
		28	1	3.1	3.1	81.3
		30	1	3.1	3.1	84.4
		33	1	3.1	3.1	87.5
		36	1	3.1	3.1	90.6
		37	2	6.3	6.3	96.9
		55	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	17.281	STD ERR	2.145	MEDI	AN	14.000
MODE	9.000	STD DEV	12.132	VARI	ANCE	147.176
KURTOSIS	1.621	S E KURT	. 809	SKEW	NESS	1.304
S E SKEW	.414	RANGE	52.000	MINI	MUM	3.000
MAXIMUM	55.000	SUM	553.000			
VALID CASES	32	MISSING C	ASES O			

V19

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POPULAR TOTAL

VALUE LABEI	-	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
		2	1	3.1	3.1	3.1
		5	1	3.1	3.1	6.3
		9	2	6.3	6.3	12.5
		10	2	6.3	6.3	18.8
		11	3	9.4	9.4	28.1
		12	2	6.3	6.3	34.4
		13	4	12.5	12.5	46.9
		14	2	6.3	6.3	53.1
		16	2	6.3	6.3	59.4
		17	2	6.3	6.3	65.6
		· 18	2	6.3	6.3	71.9
		19	3	9.4	9.4	81.3
		23	1	3.1	3.1	84.4
		24	1	3.1	3.1	87.5
		26	1	3.1	3.1	90.6
		27	1	3.1	3.1	93.8
		30	1	3.1	3.1	96. <b>9</b>
		32	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	15.719	STD ERR	1.213	MEDI	AN	14.000
MODE	13.000	STD DEV	6.859	VARI	ANCE	47.047
KURTOSIS	. 297	S E KURT	. 809	SKEW	/NESS	. 590
S E SKEW	.414	RANGE	30.000	MINI	MUM	2.000
MAXIMUM	32.000	SUM	503.000			
VALID CASES	32	MISSING C	ASES O			

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V20 TOTAL

VALUE LABE	L	VALUE	FREQUENCY	PERCENT	PERCENT	CUM PERCENT
		11 14 16 18 19 20 23 25 26 27 31 33 35 42 43 46 45 60 64 67	1 3 2 1 1 3 1 1 2 2 1 1 1 1 1 1 1 1 1	3.1 9.4 6.3 3.1 3.1 9.4 3.1 3.1 6.3 3.1 3.1 3.1 3.1 3.1 3.1 3.1 3.1 3.1 3	3.1 9.4 6.3 3.1 3.1 3.1 9.4 3.1 6.3 3.1 6.3 3.1 3.1 3.1 3.1 3.1 3.1 3.1 3.1 3.1	3.1 12.5 18.8 21.9 25.0 28.1 37.5 40.6 43.8 50.0 53.1 59.4 65.6 65.6 65.6 68.8 71.9 75.0 78.1 81.3 84.4 87.5 90.6 93.8 96.9
		o, Total	'	100.0	100.0	. 100.0
MEAN MODE KURTOSIS S E SKEW MAXIMUM	33.000 14.000 1.464 .414 87.000	STD ERR STD DEV S E KURT RANGE SUM	3.159 17.871 .809 76.000 1056.000	MEDI VARI SKEW MINI	AN ANCE INESS MUM	29.000 319.355 1.240 11.000
VALID CASES	32	MISSING C	SES O			

93

V21	COHESION

					VALID	CUM
VALUE LA	BEL	VALUE	FREQUENCY	PERCENT	PERCENT	PERCENT
		33	1	3.1	3.1	3.1
		34	1	3.1	3.1	6.3
		35	3	9.4	9.4	15.6
		38	1	3.1	3.1	18.8
		39	2	6.3	6.3	25.0
		40	3	9.4	9.4	34.4
		41	2	6.3	6.3	40.6
		42	1	3.1	3.1	43.8
		43	2	6.3	6.3	50.0
		44	5	15.6	15.6	65.6
		45	3	9.4	9.4	75.0
		` 46	1	3.1	3.1	78.1
		47	3	9.4	9.4	87.5
		48	1	3.1	3.1	90.6
		49	2	6.3	6.3	96.9
		50	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	42.375	STD ERR	. 824	MEDI	AN	43.500
MODE	44.000	STD DEV	4.661	VARI	ANCE	21.726
KURTOSIS	642	S E KURT	. 809	SKEW	INESS	407
S E SKEW	.414	RANGE	17.000	MINI	MUM	33.000
MAXIMUM	50.000	SUM	1356.000			

VALID	CASES	32	MISSING	CASES	0

V22 FACES ADAPT

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VALUE	LABEL	VALUE	FREQUENCY	PERCENT	VALID PERCENT	CUM PERCENT
		17	2	6.3	6.3	6.3
		18	1	3.1	3.1	9.4
		19	1	3.1	3.1	12.5
		22	5	15.6	15.6	28.1
		23	3	9.4	9.4	37.5
		24	2	6.3	6.3	43.8
		25	1	3.1	3.1	46.9
		26	1	3.1	3.1	50.0
		27	3	9.4	9.4	59.4
		28	1	3.1	3.1	62.5
		29	3	9.4	9.4	71.9
		30	3	9.4	9.4	81.3
		32	1	3.1	3.1	84.4
		33	2	6.3	6.3	90.6
		34	1	3.1	3.1	93.8
		35	1	3.1	3.1	96.9
		36	1	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	26.188	STD ERR	. 926	MEDI	AN	26.500
MODE	22.000	STD DEV	5.239	VARI	ANCE	27.448
KURTOSIS	5787	S E KURT	. 809	SKEW	INESS	.052
S E SKEN	v .414	RANGE	19.000	MINI	MUM	17.000
MAXIMUM	36.000	SUM	838.000			

VALID CASES 32 MISSING CASES O

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V23 PLAY STYLE

					VALID	CUM
VALUE LABE	L	VALUE	FREQUENCY	PERCENT	PERCENT	PERCENT
		25	1	3.1	3.1	3.1
		28	1	3.1	3.1	6.3
		29	2	6.3	6.3	12.5
		30	3	9.4	9.4	21.9
		31	2	6.3	6.3	28.1
		34	2	6.3	6.3	34.4
		35	2	6.3	6.3	40.6
		36	1	3.1	3.1	43.8
		38	1	3.1	3.1	46.9
		39	2	6.3	6.3	53.1
		40	1	3.1	3.1	56.3
		41	1	3.1	3.1	59.4
		42	1	3.1	3.1	62.5
		43	2	6.3	6.3	68.8
		44	4	12.5	12.5	81.3
		46	3	9.4	9.4	90.6
		47	2	6.3	6.3	96.9
		48	r <b>1</b>	3.1	3.1	100.0
		TOTAL	32	100.0	100.0	
MEAN	38.063	STD ERR	1.211	MEDI	AN	39.000
MODE	44.000	STD DEV	6.848	VARI	ANCE	46.899
KURTOSIS	-1.317	S E KURT	. 809	SKEW	NESS	228
S E SKEW	.414	RANGE	23.000	MINI	MUM	25.000
MAXIMUM	48.000	SUM	1218.000			
VALID CASES	32	MISSING C	ASES 0			
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	V2	vз	V4	V5	V6	∨7	V8	V9	V 10	
V20	.0053	.0982	1738	1772	0314	1390	1138	1567	0704	
	(32)	( 32)	(32)	(32)	(32)	(32)	( 32)	( 32)	(32)	
	P=.977	P= .593	P=.341	P=.332	P≃.865	P=.448	P=.535	P= .392	P=.702	
V21	.1138	1760	1721	.0237	:0940	.0104	. 1477	.2653	.3773	
	( 32)	( 32)	(32)	( 32)	( 32)	( 32)	( 32)	(32)	(32)	
	P=.535	P= .335	P=.346	P= .897	P= .609	P= .955	P= . 420	P=.142	P=.033	
V22	.1089	.0100	.1634	. 1541	. 1961	.2135	. 1752	0679	. 1635	
	(32)	( 32)	(32)	(32)	(32)	(32)	( 32)	(32)	( 32)	
	P=.553	P= .957	P=.371	P=.400	P=. 282	P=.241	P=`.338	P=.712	P= .371	

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(COEFFICIENT / (CASES) / 2-TAILED SIG)

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". " IS PRINTED IF A COEFFICIENT CANNOT BE COMPUTED

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	V 18	V 19	<b>V</b> 20	V21	V22	V23		
V18	1.0000	.7519	.9675	3396	.3153	1346		
	(32)	(32)	(32)	( 32)	( 32)	( 32)		
	P= .	P= .000	P= .000	P= .057	P= .079	P= .463		
V 19	.7519	1.0000	.8942	1611	.5159	1026		
	( 32)	( 32)	( 32)	( 32)	( 32)	( 32)		
	P= .000	P= .	P= .000	P= .379	P= .003	P= .576		
V20	.9675	.8942	1.0000	2924	74121	1307		
	( 32)	( 32)	( 32)	( 32)	( 32)	( 32)		
	P= .000	P= .000	P= .	P= .104	P= .019́	P= .476		
V21	3396	1611	2924	1.0000	.0050	.2792		
	(32)	(32)	(32)	( 32)	( 32)	( 32)		
	P= .057	P= .379	P= .104	P= .	P= .979	P= .122		
V22	.3153	.5159	.4121	.0050	1.0000	4103		
	( 32)	( 32)	( 32)	( 32)	( 32)	( 32)		
	P= .079	P= .003	P= .019	P≃ .979	P= .	P= .020		
V23	1346	1026	1307	. 2792	4103	1.0000		
	( 32)	( 32)	( 32)	( 32)	( 32)	( 32)		
	P= .463	P= 576	$\dot{P} = 476$	P = 122	P = 0.20	P=		

(COEFFICIENT / (CASES) / 2-TAILED SIG) ". " IS PRINTED IF A COEFFICIENT CANNOT BE COMPUTED

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#### \*\*\*\* MULTIPLE REGRESSION \*\*\*\*

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LISTWISE DELETION OF MISSING DATA

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EQUATION NUMBER 1 DEPENDENT VARIABLE.. V20 TOTAL

BEGINNING BLOCK NUMBER 1. METHOD: STEPWISE

VARIABLE(S) ENTERED ON STEP NUMBER 1.. V22 FACES ADAPT

MULTIPLE	R	. 4 1 2 0 8	ANALYSIS OF VAR	ANCE		
R SQUARE		. 16981		DF	SUM OF SQUARES	MEAN SQUARE
ADJUSTED	R SQUARE	. 14214	REGRESSION	1	1681.11180	1681.11180
STANDARD	ERROR	16.55183	RESIDUAL	30	8218.88820	273.96294

F = 6.13627 SIGNIF F = .0191

	VARIA	BLES IN THE	EQUATION			VARIABLES NOT IN	THE EQUATIO	DN
VARIABLE	В	SE B	BETA	T SIG T	VARIABLE	BETA IN PARTIAL	MIN TOLER	T SIG T
V22 (CONSTANT	1.405612 () -3.809461	.567431 15.144933	. 4 1 2 0 7 9	2.477 .0191 252 .8031	V2 1	294437323146	.999975	-1.839 .0762

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VARIABLE(S) ENTERED ON STEP NUMBER 2.. V21 COHESION

MULTIPLE R	.50646	ANALYSIS OF VAR	IANCE			
R SQUARE	.25650		DF	SUM OF SQUARES	MEAN SQUARE	
ADJUSTED R SQUARE	. 20522	REGRESSION	2	2539.35418	1269.67709 .	
STANDARD ERROR	15.93158	RESIDUAL	29	7360.64582	253.81537	

F = 5.00236 SIGNIF F = .0136

#### ----- VARIABLES IN THE EQUATION -----

VARIABLE	В	SE B	BETA	т	SIG T
V22 V21 (CONSTANT)	1.410587 -1.128864 43.895851	.546174 .613897 29.758055	.413538 294437	2.583 -1.839 1.475	.0151 .0762 .1510

#### \*\*\*\* MULTIPLE REGRESSION \*\*\*\*

SUM OF SQUARES

SIGNIF F = .0144

266.76089

1187.11411

MEAN SQUARE

266.76089

39.57047

DISTRACTIBILITY

DF

1

30

----- VARIABLES NOT IN THE EQUATION ---------- VARIABLES IN THE EQUATION -----VARIABLE BETA T SIG T VARIABLE BETA IN PARTIAL MIN TOLER T SIG T в SE B -.067 -.011195 -.012365 .9474 ν9 5.172918 1.992325 .428349 2.596 .0144 ٧2 .996201 (CONSTANT) 17.884889 VЭ -.09B840 -.106351 .945328 -.576 .5691 7.850468 2.278 .0300 ٧4 -.183233 -.196902 .942879 -1.082 . 2884 V5 -.025197 -.027874 .999280 -.150 . 88 17 ٧6 . 105233 . 116429 .999505 .631 .5328 V7 -. 182932 -. 193889 .917257 -1.064 .2960 .6506 V8 -.079545 -.084689 .925533 -.458 .116950 .125799 .944753 .683 . 500 1 V10

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VARIABLE(S) ENTERED ON STEP NUMBER 2.. V4 APPROACH

EQUATION NUMBER 1 OEPENDENT VARIABLE.. V23 PLAY STYLE

LISTWISE DELETION OF MISSING DATA

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MULTIPLE R

ADJUSTED R SQUARE

STANDARD ERROR

R SQUARE

BEGINNING BLOCK NUMBER 1. METHOD: STEPWISE

VARIABLE(S) ENTERED ON STEP NUMBER 1.. V9

.42835

. 18348

. 15627

6.29051

MULTIPLE	R	.46383	ANALYSIS OF V	ARIANCE			
R SQUARE		.21514		DF	SUM OF SQUARES	MEAN SQUARE	
ADJUSTED	R SQUARE	. 16101	REGRESSION	2	312.78567	156.39283	
STANDARD	ERROR	6.27279	RESIDUAL	29	1141.08933	39.34791	

ANALYSIS OF VARIANCE

6.74141

REGRESSION

RESIDUAL

F =

F = 3.97462 SIGNIF F = .0298

100

#### \*\*\*\* MULTIPLE REGRESSION \*\*\*\*

EQUATION NUMBER 1 DEPENDENT VARIABLE.. V23 PLAY STYLE

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	VARIAB	LES IN THE	EQUATION				VARIABLES NOT I	N THE EQUATION		
VARIABLE	8	SE B	BETA	т	SIG T	VARIABLE	BETA IN PARTIAL	MIN TOLER	т	SIG T
V9	4.644057	2.046008	. 384556	2.270	. 0308	V2	.035567 .038800	.884013	. 205	.8387
V4	-1.274600	1.178525	183233	-1.082	. 2884	VЭ	041691043056	.834917	228	.8213
(CONSTANT)	23.858410	9.580689		2.490	.0187	V5	. 253960 . 187896	. 405382	1.012	. 3201
						V6	. 149867 . 165253	.900221	.887	. 3828
						V7	111130095505	.579674	~.508	.6156
						V8	078057084762	.875522	450	.6561
						V10	. 122580 . 134427	,890663	.718	. 4788

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VARIABLE(S) ENTERED ON STEP NUMBER 3., V5 ADAPTABILITY

MULTIPLE R	.49280	ANALYSIS OF	VARIANCE		
R SQUARE	.24285		DF	SUM OF SQUARES	MEAN SQUARE
ADJUSTED R SQUARE	. 16173	REGRESSIDN	3	353.07157	117.69052
STANDARD ERROR	6.27012	RESIDUAL	28	1100.80343	39.31441

#### F = 2.99357 SIGNIF F = .0476

	VARIAB	LES IN THE	EQUATION				VARIABLES NOT IN	THE EQUATION		
VARIABLE	в	SE B	BETA	т	SIG T	VARIABLE	BETA IN PARTIAL	MIN TOLER	т	SIG T
V9 V4 V5 (CONSTANT)	4.156596 -2.647727 2.271533 23.816170	2.101065 1.796594 2.243977 9.576701	.344191 380631 .253960	1.978 -1.474 1.012 2.487	.0578 .1517 .3201 .0191	V2 V3 V6 V7 V8 V10	043228043696 .040964 .039179 .106664 .113608 218378178219 245335227374 .119211 .133076	.355860 .297011 .386709 .373756 .301910 .405373	227 .204 .594 941 -1.213 .698	.8219 .8401 .5573 .3550 .2355 .4913
### \* \* \* \* MULTIPLE REGRESSION \* \* \* \*

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EQUATION NUMBER 1 DEPENDENT VARIABLE.. V23 PLAY STYLE

VARIABLE(S) ENTERED ON STEP NUMBER 4., V8 PERSISTENCE

MULTIPLE R	. 53 103	ANALYSIS OF VARI	ANCE		
R SQUARE	. 28199		DF	SUM OF SQUARES	MEAN SQUARE
ADJUSTED R SQUARE	17562	REGRESSION	4	409.98201	102.49550
STANDARD ERROR	6.21793	RESIDUAL	27	1043.89299	38.66270
		F = 2.6510	2 9	SIGNIF F ≈ .0549	

=	2.65102	SIGNIF F ≂	.0549

	VARIAE	LES IN THE E	QUATION				VARIABL	ES NOT IN	THE EQUATION		
VARIABLE	В	SE B	BETA	т	SIG T	VARIABLE	BETA IN	PARTIAL	MIN TOLER	т	SIG T
V9 V4 V5 V8 (CONSTANT)	4.593921 -3.695585 4.027562 -2.932331 28.918462	2.114527 1.979946 2.654593 2.416925 10.386479	.380404 ~.531268 .450286 245335	2.173 -1.867 1.517 -1.213 2.784	.0388 .0729 .1408 .2355 .0097	V2 V3 V6 V7 V10	.034894 .058809 .088761 146127 .117201	.034186 .057603 .096715 116446 .134345	.288744 .246199 .272590 .288066 .301762	.174 .294 .495 598 .691	.8629 .7709 .6244 .5551 .4955

VARIABLE(S) ENTERED ON STEP NUMBER 5.. V10 THRESHOLD

MULTIPLE R	. 54309	ANALYSIS OF VA	RIANCE		
R SQUARE	. 29495		DF	SUM OF SQUARES	MEAN SQUARE
ADJUSTED R SC	QUARE . 15937	REGRESSION	5	428.82282	85.76456
STANDARD ERRO	DR 6.27894	RESIDUAL	26	1025.05218	39.42508

2.17538 SIGNIF F = .0879 F =

	VARIAE	BLES IN THE E	EQUATION				VARIABL	ES NOT IN	THE EQUATION		
VARIABLE	В	SE B	BETA	т	SIG T	VARIABLE	BETA IN	PARTIAL	MIN TOLER	т	SIG T
V9 V4 V5 V8 V10	4.255186 -3.695475 3.986553 -2.915585 1.628822	2.190775 1.999372 2.681294 2.440758 2.356189	.352355 531252 .445701 243934 .117201	1,942 -1,848 1,487 -1,195 .691	.0630 .0760 .1491 .2431 .4955	V2 V3 V6 V7	.076512 .181756 .073019 226026	.072953 .152621 .079509 171651	. 286921 . 224564 . 272451 . 283847	.366 .772 .399 871	.7176 .4473 .6934 .3919

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### \*\*\*\* MULTIPLE REGRESSION \*\*\*\*

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EQUATION NUMBER 1 DEPENDENT VARIABLE.. V23 PLAY STYLE

VARIABLE(S) ENTERED ON STEP NUMBER 6.. V7 MOOO

MULTIPLE	R	. 56 189	ANALYSIS OF	VARIANCE		
R SQUARE		.31573		DF	SUM OF SQUARES	MEAN SQUARE
ADJUSTED	R SQUARE	. 15150	REGRESSION	6	459.02497	76.50416
STANDARO	ERROR	6 30825	RESIDUAL	25	994.85003	39.79400

F = 1.92250 SIGNIF F = .1164

	VARIAE	LES IN THE	EQUATION				- VARIABL	ES NOT IN	I THE EQUATION		
VARIABLE	8	SE B	BETA	т	SIG T	VARIABLE	BETA IN	PARTIAL	MIN TOLER	т	SIG T
V9	3,419433	2.400983	. 283150	1.424	. 1668	V2	.098537	.094735	. 281674	. 466	. 6453
V4	-3.003380	2.160095	-,431758	-1.390	. 1767	VЗ	.212654	. 179651	.210879	. 895	.3799
V5	4.374281	2.730328	489050	1.602	. 1217	V6	. 135432	. 142209	. 267305	. 704	. 4883
V8	-2.171691	2,596569	-, 181696	836	. 4109						
V 10	2.347055	2.506644	. 168881	. 936	. 3581						
V7	-2.406314	2.762117	226026	871	.3919						
(CONSTANT)	27.093002	13.182837		2.055	.0505						

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VARIABLE(S) ENTERED ON STEP NUMBER 7.. V3 RHYTHMICITY

MULTIPLE R	.58121	ANALYSIS OF VAR	IANCE		
R SQUARE	. 33781		DF	SUM OF SQUARES	MEAN SQUARE
ADJUSTED R SQUARE	. 14467	REGRESSION	7	491.13307	70.16187
STANDARD ERROR	6.33358	RESIDUAL	24	962.74193	40.11425
		F = 1.749	05 5	5IGNIF F = .1449	

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### \*\*\*\* MULTIPLE REGRESSION \*\*\*\*

LISTWISE DELETION DF MISSING DATA

EQUATION NUMBER 1 DEPENDENT VARIABLE. V23 PLAY STYLE

BEGINNING BLOCK NUMBER 1. METHDD: STEPWISE

VARIABLE(S) ENTERED ON STEP NUMBER 1.. V22 FACES ADAPT

MULTIPLE R	.41032	ANALYSIS OF VAR	ANCE		
R SQUARE	. 16836		DF	SUM OF SQUARES	MEAN SQUARE
ADJUSTED R SQUARE	. 14064	REGRESSION	1	244.78113	244.78113
STANDARD ERRDR	6.34847	RESIDUAL	30	1209.09387	40.30313

F = 6.07350 SIGNIF F = .0197

	VARIABLES	IN THE E	QUATION				VARIABL	ES NOT IN	THE EQUATION		
VARIABLE	В	SE B	BETA	т	SIG T	VARIA	BLE BETA IN	PARTIAL	MIN TOLER	т	SIG T
V22 (CONSTANT)	536360 52.108418 5	.217639 .808859	410323	-2.464 8.971	.0197 .0000	V2 1	. 281210	. 308361	.999975	1.746	.0915

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VARIABLE(S) ENTERED DN STEP NUMBER 2.. V21 CDHESIDN

MULTIPLE R	. 49744	ANALYSIS OF	VARIANCE		
R SQUARE	.24744		DF	SUM OF SQUARES	MEAN SQUARE
ADJUSTED R SQUARE	. 19554	REGRESSION	2	359.74962	179.87481
STANDARD ERROR	6.14235	RESIDUAL	29	1094.12538	37.72846

F ≈ 4.76762 SIGNIF F = .0162

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	VARIAE	BLES IN THE	EQUATION		
VARIABLE	8	SE B	BETA	т	SIG T
V22	538181	.210575	411716	-2.556	.0161
V21	.413167	,236685	.281210	1.746	.0915
(CONSTANT)	34.648139	11.473083		3.020	.0052

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### \*\*\*\* MULTIPLE REGRESSION \*\*\*\*

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LISTWISE DELETION OF MISSING DATA

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EQUATION NUMBER 1 DEPENDENT VARIABLE.. V18 ORIGINAL TOTAL

BEGINNING BLOCK NUMBER 1. METHOD: STEPWISE

VARIABLE(S) ENTERED ON STEP NUMBER 1.. V4 APPRDACH

MULTIPLE R	. 16306	ANALYSIS OF	VARIANCE		
R SQUARE	.02659		DF	SUM OF SQUARES	MEAN SQUARE
ADJUSTED R	SQUARE00586	REGRESSION	1	121.31078	121.31078
STANDARD E	RROR 12.16711	RESIDUAL	30	4441.15797	148.03860

F = .81945 SIGNIF F = .3726

	VARIABI	LES IN THE	EQUATION				VARIABLES NOT IN	THE EQUATION		
VARIABLE	в	SE B	BETA	т	SIG T	VARIABLE	BETA IN PARTIAL	MIN TOLER	т	SIG T
V4 (CONSTANT)	-2.009351 23.446189	2.219696 7.141881	163061	905 3.283	. 3726 . 0026	V5 V8 V9 V10	054310037068 094441095563 127493125478 097270098551	. 453450 . 996673 . 942879 . 999231	200 517 681 533	.8431 .6091 .5012 .5979

END BLOCK NUMBER 1 PIN = .500 LIMITS REACHED.

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## APPENDIX E

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## CONSENT LETTERS



Oklahoma State University

DEPARTMENT OF FAMILY RELATIONS AND CHILD DEVELOPMENT COLLEGE OF HOME ECONOMICS STILLWATER, OKLAHOMA 74078-0337 241 HOME ECONOMICS WEST (405) 624-5057 October 27, 1988

Dear CDL Parents:

Enclosed please find the following questionnaires which comprise the parent aspect of the CDL database:

- One mother form and one father form of the Behavioral Style Questionnaire (children ages 3-5) or Toddler Temperament Survey (children less than 3 yrs.)
- 2. FACES
- 3. Adjective Checklist.

During the pre-enrollment period for your child you received a packet of materials, many of which you completed and returned to the classroom teachers. Included in that packet was a letter explaining the various types of research projects that are on-going at the CDL. Your responses on each of the enclosed surveys are critical for maintaining the research database so necessary to a progressive child development laboratory. Just as your child provides excellent learning experiences for our student teachers, both you and your child provide necessary information for our research function. For these reasons and many others, the CDL staff is appreciative of your commitment to the three functions that we share with OSU academic departments: service, instruction and research.

When data analysis is completed on projects related to the enclosed questionnaires and/or to the child data, results will be shared with you through parent meetings, newsletters or other means deemed appropriate for the particular project. Since this information will be used as group data, that is, comparisons will be made based on average scores, or analyzed blindly, that is through the use of code numbers, we prefer that you not request individual results. Additionally, each of the research instruments that we have chosen are reliable and valid for research purposes and not for clinical purposes.

Please return the questionnaires no later than Monday, November 14. You may return them in the orange envelope or one of your choosing that may provide more confidentiality. Boxes for return will be available in the west entrance of the CDL. If you prefer, you may send them by campus mail or leave them with Mary Wilson in 101.

Thank you for your prompt attention to this matter. As always, your commitment to each function of the CDL is acknowledged and appreciated.

Sincerely yours,

Donne Couchensur

Donna Couchenour, Ph.D. Director, CDL and Assistant Professor, FRCD



Celebrating the Past ... Preparing for the Future

DC:m Enclosures (4)



# Oklahoma State University

DEPARTMENT OF FAMILY RELATIONS AND CHILD DEVELOPMENT College of Home Economics (405) 624-5057 Stillwater, Oklahoma 74078-0337

November 15, 1988

### Dear CDL Parents:

This is a reminder that we are in need of your completed questionnaires for our research database. We are counting on you to return these so that we can accomplish our mission as a laboratory school. Some of our students will be analyzing this data for class projects that are due at the beginning of December.

If you have misplaced your questionnaires, or for some other reason, need an additional copy, please request one from Mary or Donna.

Thanks for your prompt attention to the return of these questionnaires.

Sincerely,

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Donna Couchenour, Ph.D. Director, CDL & Assistant Professor, FRCD



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# Oklahoma State University

STILLWATER, OKLAHOMA 74078-0337 241 HOME ECONOMICS WEST (405) 624-5057

DEPARTMENT OF FAMILY RELATIONS AND CHILD DEVELOPMENT COLLEGE OF HOME ECONOMICS

November 28, 1988

Dear CDL Parents:

Even though the deadline for the Child Development Laboratories' database questionnaires was November 14, university students will be able to use your responses for their work during the Spring semester.

I have enclosed new copies of the questionnaires for your convenience. Please take some time to complete and return the enclosed forms. We rely on and appreciate your support of our laboratory responsibilities.

Sincerely,

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Donna Couchenour, Ph.D. Director, CDL and Assistant Professor



Celebrating the Past . . . Preparing for the Future

## VITA

## Anne K. Bomba

### Candidate for the Degree of

## Doctor of Philosophy

Thesis: THE RELATIONSHIP AMONG TEMPERAMENT DISPOSITION, FAMILIAL STYLE, ORIENTATION TO TASK, AND CREATIVE POTENTIAL IN PRESCHOOL CHILDREN

Major Field: Home Economics

Area of Specialization: Family Relations and Child Development

Biographical:

- Personal Data: Born in Port Lavaca, Texas, September 12, 1959, the daughter of John G. and Jane Killingsworth Bomba.
- Education: Graduated from Memorial High School, Tulsa, Oklahoma, in June 1977; received Bachelor of Science Degree in Home Economics: Family Relations and Child Development with an N-K teaching certificate in 1981; received Master of Science Degree in Family Relations and Child Development from Oklahoma State University in 1987; completed requirements for the Doctor of Philosophy degree at Oklahoma State University in July, 1989.
- Professional Experience: Kindergarten teacher, Tulsa Public Schools, Tulsa, Oklahoma, 8/81-7/85; teaching and research assistant, Department of Family Relations and Child Development, Oklahoma State University, 4/86-5/87; teaching and research associate, Department of Family Relations and Child Development, Oklahoma State University, 6/87-8/89.
- Professional Affiliations: American Home Economics Association; Society for Research in Child Development; National Association for the Education of Young Children; National Council on Family Relations; Association for Childhood Education International; Southwestern Society for Research in Human Development; Southern

Association on Children Under Six; Oklahoma Home Economics Association; Oklahoma Association for the Education of Young Children; Oklahoma Council on Family Relations; Oklahoma Association on Children Under Six; Omicron Nu.

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