Parallel & Cluster Computing High Throughput Computing

Henry Neeman, Director

OU Supercomputing Center for Education & Research University of Oklahoma SC08 Education Program's Workshop on Parallel & Cluster Computing August 10-16 2008







Okla. Supercomputing Symposium



2003 Keynote: Peter Freeman NSF Computer & Information Science & Engineering Assistant Director



2004 Keynote: Sangtae Kim **NSF** Shared Cyberinfrastructure **Division** Director



2005 Keynote: Walt Brooks NASA Advanced Supercomputing **Division** Director

2006 Keynote: Dan Atkins Head of NSF's Office of Cyberinfrastructure



Tue Oct 7 2008 @ OU

Over 250 registrations already!

2007 Keynote: Jay Boisseau Director **Texas Advanced Computing Center** U. Texas Austin



2008 Keynote: José Munoz **Deputy Office** Director/Senior Scientific Advisor Office of Cyberinfrastructure National Science Foundation

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FREE! Parallel Computing Workshop Mon Oct 6 @ OU sponsored by SC08 FREE! Symposium Tue Oct 7 @ OU

http://symposium2008.oscer.ou.edu/







Outline

- What is High Throughput Computing?
- Tightly Coupled vs Loosely Coupled
- What is Opportunistic Computing?
- Condor
- Grid Computing
- OU's NSF CI-TEAM Project (a word from our sponsors)





What is High Throughput Computing?

High Throughput Computing

High Throughput Computing (HTC) means getting lots of work done per large time unit (e.g., jobs per month).

This is different from <u>High Performance Computing</u> (HPC), which means getting <u>a particular job</u> done in less time (e.g., calculations per second).





Throughput vs Performance

- <u>**Throughput</u>** is a side effect of how much time your job takes from when you first submit it until it completes.</u>
- <u>Performance</u> is the factor that controls how much time your jobs takes from when it first starts running until it completes.
- Example:
 - You submit a job at 1:00am on January 1.
 - It starts running at 5:00pm on January 2.
 - It finishes running at 6:00pm on January 2.
 - Its performance is fast; its throughput is slow.





High Throughput on a Cluster?

Is it possible to get high throughput on a cluster? Sure – it just has to be a cluster that no one else is trying to use!

- Normally, a cluster that is shared by many users is fully loaded with jobs all the time. So your throughput depends on when you submit your jobs, and even how many jobs you submit at a time.
- Depending on a variety of factors, a job you submit may wait in the queue for anywhere from seconds to days.





Tightly Coupled vs Loosely Coupled

Tightly Coupled vs Loosely Coupled

- <u>*Tightly coupled*</u> means that all of the parallel tasks have to advance forward in lockstep, so they have to communicate frequently.
- *Loosely coupled* means that the parallel tasks can largely or completely ignore each other (little or no communication), and they can advance at different rates.





Tightly Coupled Example

Consider weather forecasting.

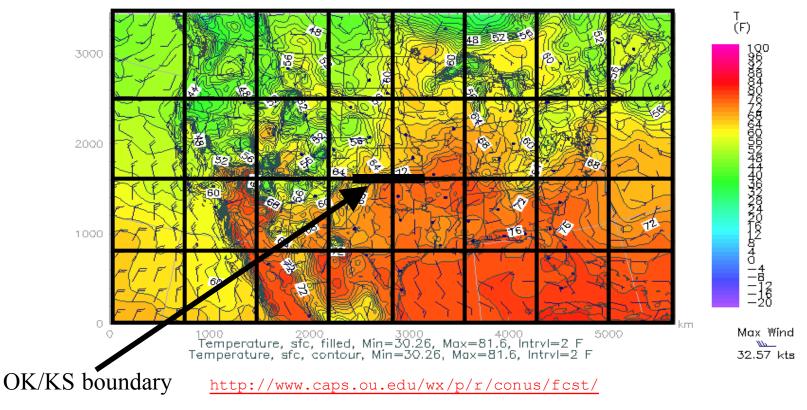
- You take your simulation domain for example, the continental United States split it up into chunks, and give each chunk to an MPI process.
- But, the weather in northern Oklahoma affects the weather in southern Kansas.
- So, every single timestep, the process that contains northern Oklahoma has to communicate with the process that contains southern Kansas, so that the interface between the processes has the same weather at the same time.





Tightly Coupled Example

Thu, 25 May 2006, 8 am CDT (13Z) Surface Temperature



CAPS/OU Experimental ADAS Anlys

CONUS, 210x128x50, dx=27 km

05/25/06 08:45 CDT





Loosely Coupled Example

An application is known as <u>embarrassingly parallel</u>, or <u>loosely coupled</u>, if its parallel implementation:

- 1. can straightforwardly be broken up into roughly equal amounts of work per processor, **AND**
- 2. has minimal parallel overhead (e.g., communication among processors).
- We <u>love</u> embarrassingly parallel applications, because they get <u>near-perfect parallel speedup</u>, sometimes with only modest programming effort.





Monte Carlo Methods

Monte Carlo is a city in the tiny European country Monaco. People gamble there; that is, they play games of chance, which involve randomness.

<u>Monte Carlo methods</u> are ways of simulating (or otherwise calculating) physical phenomena based on randomness.

Monte Carlo simulations typically are embarrassingly parallel.





Monte Carlo Methods: Example

Suppose you have some physical phenomenon. For example, consider High Energy Physics, in which we bang tiny particles together at incredibly high speeds.

We want to know, say, the average properties of this phenomenon.

There are infinitely many ways that two particles can be banged together.

So, we can't possibly simulate all of them.





Monte Carlo Methods: Example

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So, we can't possibly simulate all of them.

Instead, we can **randomly choose a finite subset** of these infinitely many ways and simulate only the subset.





Monte Carlo Methods: Example

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We want to know, say, the average properties of this phenomenon.

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So, we can't possibly simulate all of them.

The average of this subset will be <u>close</u> to the actual average.





Monte Carlo Methods

- In a Monte Carlo method, you randomly generate a large number of example cases (*realizations*) of a phenomenon, and then take the average of the properties of these realizations.
- When the realizations' average <u>converges</u> (i.e., doesn't change substantially if new realizations are generated), then the Monte Carlo simulation stops.
- This can also be implemented by picking a high enough number of realizations to be sure, mathematically, of convergence.





MC: Embarrassingly Parallel

Monte Carlo simulations are embarrassingly parallel, because each realization is completely independent of all of the other realizations.

That is, if you're going to run a million realizations, then:

- 1. you can straightforwardly break up into roughly $1M / N_p$ chunks of realizations, one chunk for each of the N_p processes, **AND**
- 2. the only parallel overhead (e.g., communication) comes from tracking the average properties, which doesn't have to happen very often.





Serial Monte Carlo

```
Suppose you have an existing serial Monte Carlo simulation:
PROGRAM monte_carlo
CALL read_input(...)
DO realization = 1, number_of_realizations
CALL generate_random_realization(...)
CALL calculate_properties(...)
END DO
CALL calculate_average(...)
END PROGRAM monte_carlo
How would you parallelize this?
```





Parallel Monte Carlo: MPI

```
PROGRAM monte carlo mpi
 [MPI startup]
  IF (my rank == server rank)
                                 THEN
    CALL read input(...)
  END IF
  CALL MPI Bcast(...)
  number of realizations per process = &
 & number of realizations / number of processes
  DO realization = 1, number of realizations per process
    CALL generate random realization(...)
    CALL calculate realization properties ( ... )
    CALL calculate local running average(...)
  END DO
  IF (my rank == server rank)
                                 THEN
     [collect properties]
  ELSE
     [send properties]
  END IF
  CALL calculate global average from local averages ( ... )
  CALL output overall average (...)
 [MPI shutdown]
END PROGRAM monte_carlo_mpi
```





Parallel Monte Carlo: HTC

Suppose you have an existing serial Monte Carlo simulation: **PROGRAM monte_carlo CALL read input(...)**

```
number of realizations per job = &
```

& number_of_realizations / number_of_jobs

```
DO realization = 1, number_of_realizations_per_job
```

```
CALL generate_random_realization(...)
```

```
CALL calculate_properties(...)
```

END DO

```
CALL calculate_average_for_this_job(...)
CALL output average for this job(...)
```

END PROGRAM monte_carlo

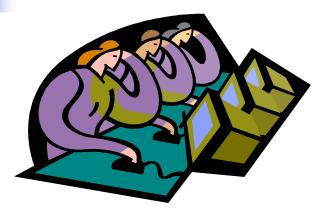
To parallelize this for <u>HTC</u>, simply submit **number_of_jobs** jobs, and then at the very end run a little program to calculate the overall average.





What is Opportunistic Computing?

Desktop PCs Are Idle Half the Day





Desktop PCs tend to be active during the workday.

But at night, during most of the year, they're idle. So we're only getting <u>half their value</u> (or less).





Supercomputing at Night

A particular institution – say, OU – has lots of desktop PCs that are **idle during the evening and during intersessions**.

Wouldn't it be great to put them to work on something **useful** to our institution?

That is: What if they could pretend to be a big supercomputer <u>at night</u>, when they'd <u>otherwise be idle anyway</u>?

This is sometimes known as *opportunistic computing*: When a desktop PC is otherwise idle, you have an opportunity to do number crunching on it.





Supercomputing at Night Example

- <u>SETI</u> the Search for Extra-Terrestrial Intelligence is looking for evidence of green bug-eyed monsters on other planets, by mining radio telescope data.
- <u>SETI@home</u> runs number crunching software as a screensaver on idle PCs around the world (1.6 million PCs in 231 countries):

http://setiathome.berkeley.edu/ SETI HOME There are many similar projects:

- folding@home(protein folding)
- climateprediction.net
- Einstein@Home (Laser Interferometer Gravitational wave Observatory)
- Cosmology@home

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BOINC

The projects listed on the previous page use a software package named BOINC (<u>B</u>erkeley <u>O</u>pen <u>I</u>nfrastructure for <u>N</u>etwork <u>C</u>omputing), developed at the University of California, Berkeley:

http://boinc.berkeley.edu/



To use BOINC, you have to insert calls to various BOINC routines into your code. It looks a bit similar to MPI:

```
int main ()
{ /* main */
    ...
    boinc_init();
    ...
    boinc_finish(...);
} /* main */
```





Condor



Condor is Like BOINC

- Condor <u>steals computing time</u> on existing desktop PCs <u>when they're idle</u>.
- Condor <u>runs in background</u> when no one is sitting at the desk.
- Condor allows an institution to get <u>much more value</u> out of the hardware that's <u>already purchased</u>, because there's little or no idle time on that hardware – all of the idle time is used for number crunching.





Condor is Different from BOINC

- To use Condor, **you don't need to rewrite your software** to add calls to special routines; in BOINC, you do.
- Condor <u>works great under Unix/Linux</u>, but less well under Windows or MacOS (more on this presently); BOINC works well under all of them.
- It's <u>non-trivial to install Condor</u> on your own personal desktop PC; it's straightforward to install a BOINC application such as SETI@home.





Useful Features of Condor

- <u>**Opportunistic**</u> computing: Condor steals time on existing desktop PCs when they're otherwise not in use.
- Condor <u>doesn't require any changes to the software</u>.
- Condor can <u>automatically checkpoint</u> a running job: every so often, Condor saves to disk the state of the job (the values of all the job's variables, plus where the job is in the program).
- Therefore, Condor can **preempt** running jobs if more important jobs come along, or if someone sits down at the desktop PC.
- Likewise, Condor can <u>migrate</u> running jobs to other PCs, if someone sits at the PC or if the PC crashes.
- And, Condor can do all of its <u>I/O over the network</u>, so that the job on the desktop PC doesn't consume the desktop PCs local disk.





Condor Pool @ OU

OU IT has deployed a large Condor pool (775 desktop PCs in dozens of labs around campus).

- OU's Condor pool provides a huge amount of computing power more than OSCER's big cluster:
- if OU were a state, we'd be the 10th largest state in the US;
- if OU were a country, we'd be the 8th largest country in the world.
- The hardware and software cost is zero, and the labor cost is modest.

Also, we've been seeing empirically that lab PCs are available for Condor jobs about 80% of the time.









Condor Limitations

- The Unix/Linux version has <u>more features</u> than Windows or MacOS, which are referred to as "clipped."
- Your code <u>shouldn't be parallel</u> to do opportunistic computing (MPI requires a fixed set of resources throughout the entire run), and it shouldn't try to do any funky communication (e.g., opening sockets).
- For a Red Hat Linux Condor pool, you have to be able to <u>compile your code</u> with gcc, g++, g77 or NAG f95.
- Also, depending on the PCs that have Condor on them, you may have limitations on, for example, how big your jobs' RAM footprint can be.





Running a Condor Job

Running a job on Condor pool is a lot like running a job on a cluster:

- 1. You compile your code using the compilers appropriate for that resource.
- 2. You submit a batch script to the Condor system, which decides when and where your job runs, magically and invisibly.





Sample Condor Batch Script

Universe	=	standard
Executable	=	/home/hneeman/NBody/nbody_compiled_for_condor
Notification	=	Error
Notify_User	=	hneeman@ou.edu
Arguments	=	1000 100
Input	=	/home/hneeman/NBody/nbody_input.txt
Output	=	nbody_\$(Cluster)_\$(Process)_out.txt
Error	=	nbody_\$(Cluster)_\$(Process)_err.txt
Log	=	nbody_\$(Cluster)_\$(Process)_log.txt
InitialDir	=	/home/hneeman/NBody/Run001
Queue		

The batch submission command is **condor_submit**, used like so:

condor_submit nbody.condor





Linux Condor on Windows PCs?

If OU's Condor pool uses Linux, how can it be installed in OU IT PC labs? Don't those run Windows?

Yes.

Our solution is to run Linux inside Windows, using a piece of software named coLinux ("Cooperative Linux"):

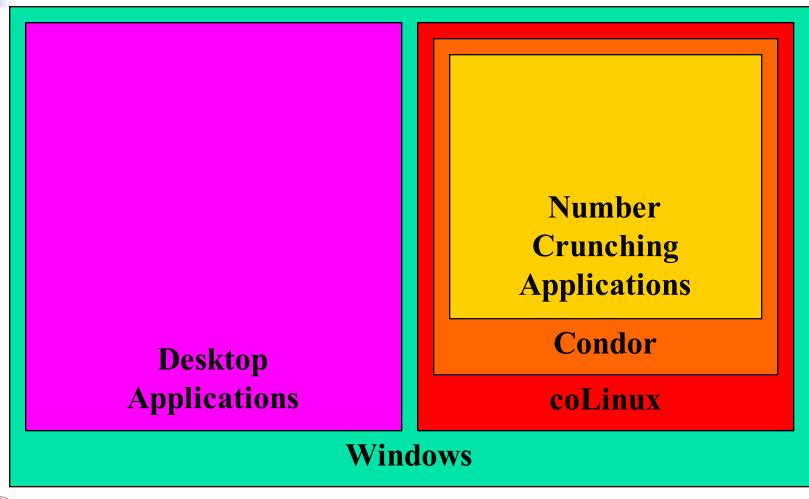
http://www.colinux.org/







Condor inside Linux inside Windows









Advantages of Linux inside Windows

- Condor is full featured rather than clipped.
- Desktop users have a full Windows experience, without even being aware that coLinux exists.
- A little kludge helps Condor watch the keyboard, mouse and CPU level of Windows, so that Condor jobs don't run when the PC is otherwise in use.

Want to try it yourself? http://www.oscer.ou.edu/CondorInstall/condor_colinux_howto.php





Grid Computing

What is Grid Computing?

The term *grid computing* is poorly defined, but the best definition I've seen so far is:

- "a distributed, heterogeneous operating system."
- A *grid* can consist of:
- compute resources;
- storage resources;
- networks;
- data collections;
- shared instruments;
- sensor networks;
- and so much more





Grid Computing is Like and Unlike ...

IBM's website has a very good description of grid computing:

- *"Like the Web*, grid computing keeps complexity hidden: multiple users enjoy a single, unified experience."
- *"Unlike the Web*, which mainly enables communication, grid computing enables full collaboration toward common ... goals.
- *"Like peer-to-peer, grid computing allows users to share files.*"
- *"Unlike peer-to-peer*, grid computing allows many-to-many sharing not only files but other resources as well.
- *"Like clusters and distributed computing*, grids bring computing resources together.
- *"Unlike clusters and distributed computing*, which need physical proximity and operating homogeneity, grids can be geographically distributed and heterogeneous.
- *"Like virtualization technologies*, grid computing enables the virtualization of IT resources.
- *"Unlike virtualization technologies*, which virtualize a single system, grid computing enables the virtualization of vast and disparate IT resources."

http://www-03.ibm.com/grid/about_grid/what_is.shtml





Condor is Grid Computing

Condor creates a grid out of disparate desktop PCs.

(Actually, they don't have to be desktop PCs; they don't even have to be PCs. You can use Condor to schedule a cluster, or even on a big iron supercomputer.)

From a user's perspective, all of the PCs are essentially invisible; the user just knows how to submit a job, and everything happens magically and invisibly, and at some point the job is done and a result appears.





OU's NSF CI-TEAM Project



OU's NSF CI-TEAM Project

OU recently received a grant from the National Science Foundation's Cyberinfrastructure Training, Education, Advancement, and Mentoring for Our 21st Century Workforce (CI-TEAM) program.

Objectives:

- Provide Condor resources to the national community
- Teach users to use Condor and sysadmins to deploy and administer it
- Teach bioinformatics students to use BLAST over Condor





OU NSF CI-TEAM Project

Cyberinfrastructure Education for Bioinformatics and Beyond

Objectives:

- teach students and faculty to use **FREE** Condor middleware, stealing computing time on idle PCs;
- teach system administrators to deploy and maintain Condor on PCs:
- teach bioinformatics students to use BLAST on Condor;
- provide Condor Cyberinfrastructure to the national community (FREE).



- OU will provide: <u>Condor pool</u> of 775 desktop PCs (already part of the <u>Open Science</u> <u>Grid</u>);
- Supercomputing in Plain English workshops via videoconferencing;
- Cyberinfrastructure *rounds* (consulting) via videoconferencing;
- <u>drop-in CDs</u> for installing full-featured Condor on a Windows PC (Cyberinfrastructure for **FREE**);
- **sysadmin consulting** for installing and maintaining Condor on desktop PCs.
- OU's team includes: High School, Minority Serving, 2-year, 4-year, masters-granting; 18 of the 32 institutions are in 8 EPSCoR states (AR, DE, KS, ND, NE, NM, OK, WV).





OU NSF CI-TEAM Project

Participants at OU

(29 faculty/staff in 16 depts)

- Information Technology
 - OSCER: Neeman (PI)
- College of Arts & Sciences
 - Botany & Microbiology: Conway, Wren
 - Chemistry & Biochemistry: Roe (Co-PI), Wheeler
 - Mathematics: White
 - Physics & Astronomy: Kao, Severini (Co-PI), Skubic, Strauss
 - Zoology: Ray
- College of Earth & Energy
 - Sarkeys Energy Center: Chesnokov
- College of Engineering
 - Aerospace & Mechanical Engr: Striz
 - Chemical, Biological & Materials Engr: Papavassiliou
 - Civil Engr & Environmental Science: Vieux
 - Computer Science: Dhall, Fagg, Hougen, Lakshmivarahan, McGovern, Radhakrishnan
 - Electrical & Computer Engr: Cruz, Todd, Yeary, $\overline{Y_{11}}$
 - Industrial Engr: Trafalis
- OU Health Sciences Center, Oklahoma City
 - Biochemistry & Molecular Biology: Zlotnick
 - Radiological Sciences: Wu (Co-PI)
 - Surgery: Gusev



SC08 Parallel & Cluster Computing: High Throughput Computing University of Oklahoma, August 10-16 2008 INFORMATION TECHNOLOGY

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Participants at other institutions

(62 faculty/staff at 31 institutions in 18 states)

- California State U Pomona (masters-granting, minority serving): Lee 1.
- 2. Colorado State U: Kalkhan
- 3. Contra Costa College (CA, 2-year, minority serving): Murphy
- Delaware State U (masters, EPSCoR): Lin, Mulik, Multnovic, Pokrajac, Rasamny 4.
- Earlham College (IN, bachelors): Peck 5.
- East Central U (OK, masters, EPSCoR): Crittell, Ferdinand, Myers, Walker, Weirick, 6. Williams
- 7. Emporia State U (KS, masters-granting, EPSCoR): Ballester, Pheatt
- 8. Harvard U (MA): King
- 9 Kansas State U (EPSCoR): Andresen, Monaco
- Langston U (OK, masters, minority serving, EPSCoR): Snow, Tadesse 10.
- Longwood U (VA. masters): Talaiver 11.
- Marshall U (WV, masters, EPSCoR): Richards 12.
- Navajo Technical College (NM, 2-year, tribal, EPSCoR): Ribble 13.
- 14. Oklahoma Baptist U (bachelors, EPSCoR): Chen, Jett, Jordan
- 15. Oklahoma Medical Research Foundation (EPSCoR): Wren
- 16. Oklahoma School of Science & Mathematics (high school, EPSCoR); Samadzadeh
- 17. Purdue U (IN): Chaubey
- 18. Riverside Community College (CA, 2-year): Smith
- 19. St. Cloud State University (MN, masters): J. Herath, S. Herath, Guster
- 20. St. Gregory's U (OK, 4-year, EPSCoR): Meyer
- Southwestern Oklahoma State U (masters, EPSCoR, tribal): Linder, Moseley, Pereira 21.
- 22. Syracuse U (NY): Stanton

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- 23. Texas A&M U-Corpus Christi (masters): Scherger
- 24. U Arkansas Fayetteville (EPSCoR): Apon
- 25. U Arkansas Little Rock (masters, EPSCoR): Hall, Jennings, Ramaswamy
- 26. U Central Oklahoma (masters-granting, EPSCoR): Lemley, Wilson
- 27. U Illinois Urbana-Champaign: Wang
- 28. U Kansas (EPSCoR): Bishop, Cheung, Harris, Ryan
- 29. U Nebraska-Lincoln (EPSCoR): Swanson
- 30. U North Dakota (EPSCoR): Bergstrom, Hoffman, Majidi, Moreno, Peterson, Simmons, Wiggen, Zhou
- U Northern Iowa (masters-granting): Gray 31.



"Cyberinfrastructure Education for Bioinformatics and Beyond" (\$250,000, 12/01/2006 – 11/30/2008)

OSCER received a grant from the National Science Foundation's Cyberinfrastructure Training, Education, Advancement, and Mentoring for Our 21st Century Workforce (CI-TEAM) program.





OU's NSF CI-TEAM Grant

"Cyberinfrastructure Education for Bioinformatics and Beyond" (\$249,976)

Objectives:

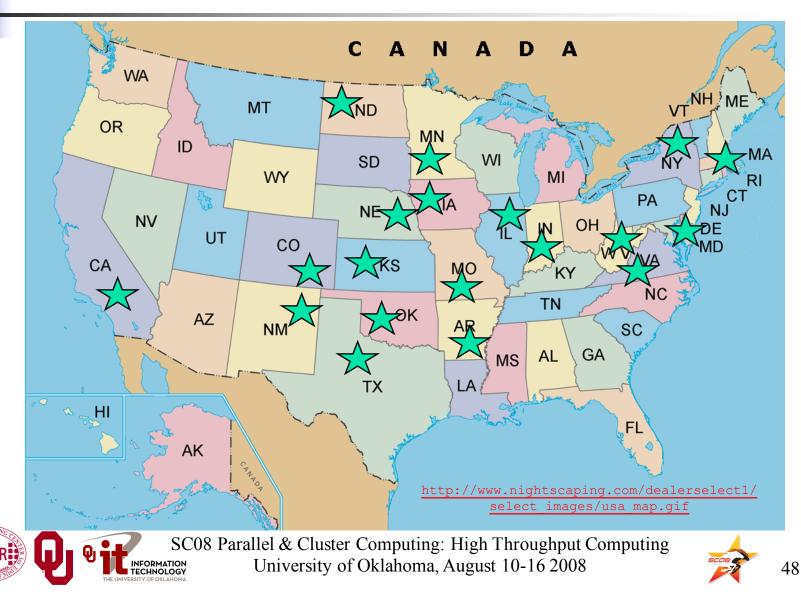
- Provide Condor resources to the national community.
- Teach users to use Condor.
- Teach sysadmins to deploy and administer Condor.
- Teach supercomputing to everyone!
- Teach bioinformatics students to use BLAST on Condor.

You can join!





NSF CI-TEAM Participants



"Cyberinfrastructure Education for Bioinformatics and Beyond" (\$250,000)

OSCER is providing "Supercomputing in Plain English" workshops via videoconferencing starting in Fall 2007.

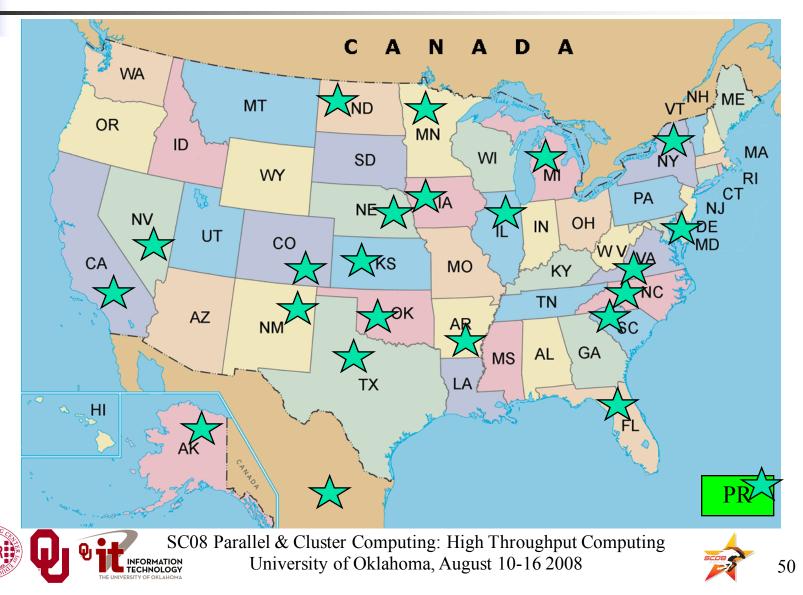
~180 people at 29 institutions across the US and Mexico, via:

- Access Grid
- VRVS
- iLinc
- QuickTime
- Phone bridge (land line)





SiPE Workshop Participants 2007



"Cyberinfrastructure Education for Bioinformatics and Beyond" (\$250,000)

OSCER will be providing supercomputing rounds via videoconferencing starting in 2008.

INTERESTED? Contact Henry (hneeman@ou.edu)





"Cyberinfrastructure Education for Bioinformatics and Beyond" (\$250,000)

OSCER has produced software for installing Linux-enabled Condor inside a Windows PC.

INTERESTED? Contact Henry (<u>hneeman@ou.edu</u>)





"Cyberinfrastructure Education for Bioinformatics and Beyond" (\$250,000)

OSCER is providing help on installing Windows as the native host OS, coLinux inside Windows, Linux inside coLinux and Condor inside Linux.

INTERESTED? Contact Henry (<u>hneeman@ou.edu</u>)





Okla. Supercomputing Symposium



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2004 Keynote: Sangtae Kim NSF Shared Cyberinfrastructure Division Director

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2006 Keynote: Dan Atkins Head of NSF's Office of Cyberinfrastructure I

Tue Oct 7 2008 @ OU

Over 250 registrations already!

Over 150 in the first day, over 200 in the first week, over 225 in the first month.

2007 Keynote: Jay Boisseau Director Texas Advanced Computing Center U. Texas Austin



2008 Keynote: José Munoz Deputy Office Director/ Senior Scientific Advisor Office of Cyberinfrastructure National Science Foundation







To Learn More Supercomputing

http://www.oscer.ou.edu/education.php





Thanks for your attention!

Questions?