

AN EXTENDED CASCADE CORRELATION  
NEURAL NETWORK

By

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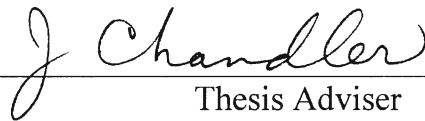
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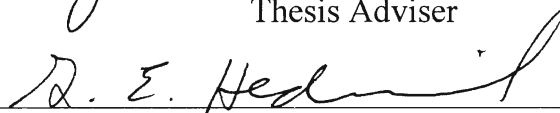
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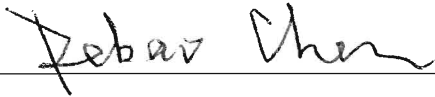
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NEURAL NETWORK

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## **Chapter 1. INTRODUCTION**

### **1.1 Multi-Layer Feedforward Neural Networks**

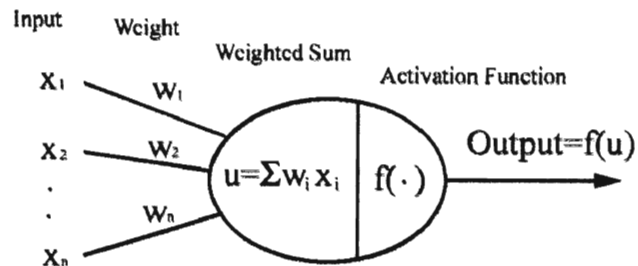
Multi-layer feed-forward networks, usually called Multi-Layer Perceptrons or MLPs, are the most common form of artificial neural networks (ANNs). Typically a MLP consists of several hidden layers of fully-connected artificial neurons (Figure 1.1). Each neuron (or node) has a bias input and an activation function associated with it.

The connections between neurons are represented by weights. The output of each neuron is the output of the activation function which takes as its input the weighted sum of all inputs to the neuron plus a weighted bias. The outputs of the neurons in one layer are all linked to each of the neurons in the next layer, except for the output layer of the network.

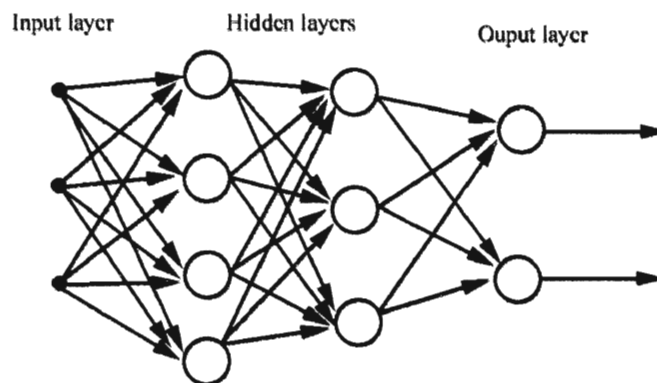
A MLP is capable of learning from examples. When input signals are fed in, the computation of the network is carried out on a layer-by-layer basis until the outputs of the network have been produced (forward pass). The result from this forward pass is compared with the desired output and error estimates are computed for the output nodes. This process repeats until the network goes through all the training examples. After this stage, the network is used to compute output for other unseen example inputs based on its generalization of the training examples.

ANNs are especially useful to solve problems whose underlying rules are unknown or difficult to be explicitly represented. Another important feature of ANNs is that a network with the same architecture can be used to solve different kinds of problems.

MLPs are very popular in, but not limited to, the domains of pattern classification and function approximation.



(a)



(b)

Figure 1.1: An artificial neuron (a) and a multi-layer feed-forward neural network (b)

## 1.2 Optimization of Network Architecture

Apart from the problems of choosing the training algorithm, the first major decision is to determine the optimal architecture for the given problem before training begins. The architectural factors include the numbers of hidden layers and the numbers of hidden nodes in these layers.



It has been known that a two-layer MLP network (one hidden layer) with enough hidden units can approximate any continuous function to any degree of accuracy [4] [7][9]. However, there is no theoretic solution for determining how many hidden units are sufficient for a given problem. If the number of nodes is too small the network may fail to generalize well (underfitting) between different inputs. On the other hand if the number of nodes and layers is too large then the network may be very slow in training and too closely approximate the training data (overfitting, i.e. exactly fit the noise).

The bad generalization is partly due to the insufficient representational capacity of the network (because of the finite size of the network used) and partly due to insufficient information about the target function because of a finite number of examples [16]. In the case of underfitting, the network cannot learn the correct representation for the given problem. In overfitting the network tends to memorize the details of all examples seen and is most unlikely to perform well when novel or noisy examples presented. Both underfitting and overfitting show the mismatch of the complexity between the problem being solved and the network used [11] [22].

It is reasonable to understand that the performance of a MLP network with fixed architecture may vary from problem to problem. In other words, an optimal architecture found for one problem may not be optimal for another problem. It is desirable for a network to have the ability to adjust its architecture towards an optimal structure during learning.

There are various approaches used in the area of network architecture selection [18]. Ad hoc or trial-and-error methods are based on past experience and knowledge of the problem. Several networks of different architectures are experimented with and the

results are examined. Only the network that gives the best results is selected. This approach is useful when a-priori knowledge of the problem is available. But it is not so useful in most cases where neural networks are used. On the other hand, the architecture of the net cannot be modified during training. An alternative is to find the optimal structure of a neural network by using Genetic Algorithms [23] or other methods [3]. These methods seem computationally intensive before the optimal architecture is found. Another popular approach is to use Dynamic Learning Algorithms for optimization of the network architecture.

Dynamic Learning Algorithms are characterized by growing (or constructive, additive) and/or pruning (or destructive, subtractive) processes that automatically modify network topology during learning from a set of examples.

In constructive algorithms [2] [10], an initial network is developed with a small number of hidden nodes, and more nodes can be added during training in order to produce more accurate results (growing the network to minimize the error). The final topology and size of the network are dynamically determined by the algorithm and are a function of the set of examples and of the learning parameters. Constructive algorithms have the inherent advantage of rapid training in addition to finding both the architecture and weights. The potential disadvantage is that they may create over-complex networks. Although only a few constructive algorithms have actually been used in real applications, the Cascade Correlation network (CasCor) proposed by Fahlman [6] and its variants have been successfully used in many applications and is implemented in most large neural network simulator programs [20].

Pruning algorithms take the opposite strategy to growing algorithms. They start with a more complicated network and eliminate weights and nodes based on the analysis of relevance between weights [8] [12] [15] [17] [21] in order to reduce the complexity of the network.

The constructive approaches have several advantages over pruning algorithms [10]:

- 1) They are straightforward to specify an initial network with small size. For pruning, one does not know in practice how big the initial network should be.
- 2) Constructive algorithms always search for small network solutions first, and thus tend to be computationally economical and find a smaller network than a pruning algorithm in which the majority of training time is spent on larger networks than necessary.
- 3) The pruning process may introduce larger errors, especially when many are to be pruned. Smaller weights may have important impact on generalization [1].

In this paper, constructive algorithms are used to deal with the modification of the network architecture during training.

### **1.3 The Purpose of the Paper**

The aim of this paper is to propose an extended Cascade-Correlation network (CasCor) that can be trained by constructive algorithms. The Cascade-Correlation network builds the net by adding nodes in one dimension. The proposed network architecture (XCAS) is based on the CasCor network but allows addition of nodes in two dimensions.

The goal of the new XCAS network is to reduce number of weights needed to resolve the given problems compared with the CasCor network. The network topology and weights will be automatically determined during training. The CasCor network and the proposed network, as well as the learning algorithm, will be introduced and described in Chapter 2. Simulation results on regression problems, and comparisons between CasCor and XCAS networks will be presented in Chapter 3.

## Chapter 2. AN EXTENDED CASCOR NETWORK

In this chapter, we will describe features of the CasCor network first, then propose an extended CasCor network architecture (XCAS), finally, introduce the training algorithm used in both the CasCor and XCAS networks.

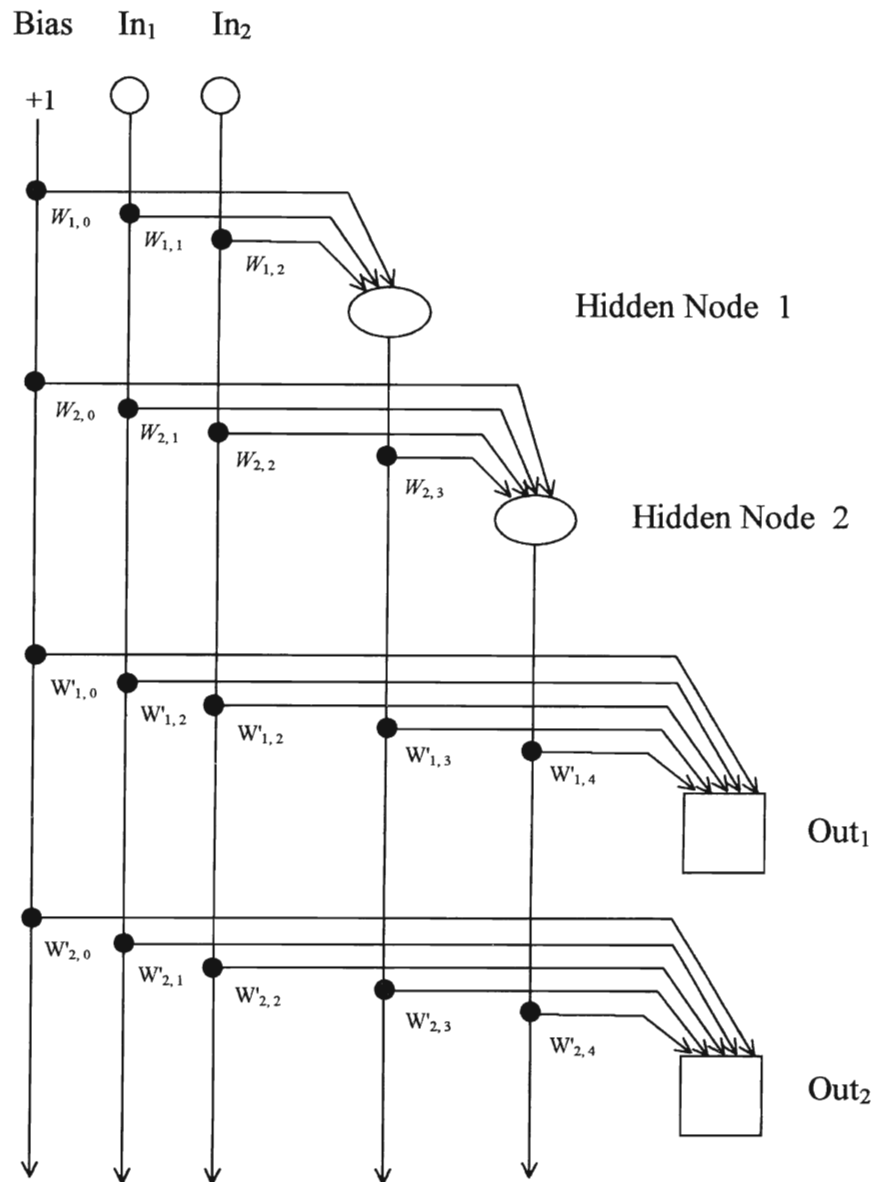
### 2.1 The Cascade-Correlation Architecture (CasCor)

The Cascade-Correlation network [6] is characterized by the *cascade architecture* in which hidden nodes are added to the net one at a time and each node added becomes a one-unit layer of the net (Figure 2.1). Another feature is *weight-freezing*: once a new hidden node has been added to the net, its incoming connection weights are frozen and do not change in later training. The training algorithm that creates and install the new hidden nodes will be described in later section.

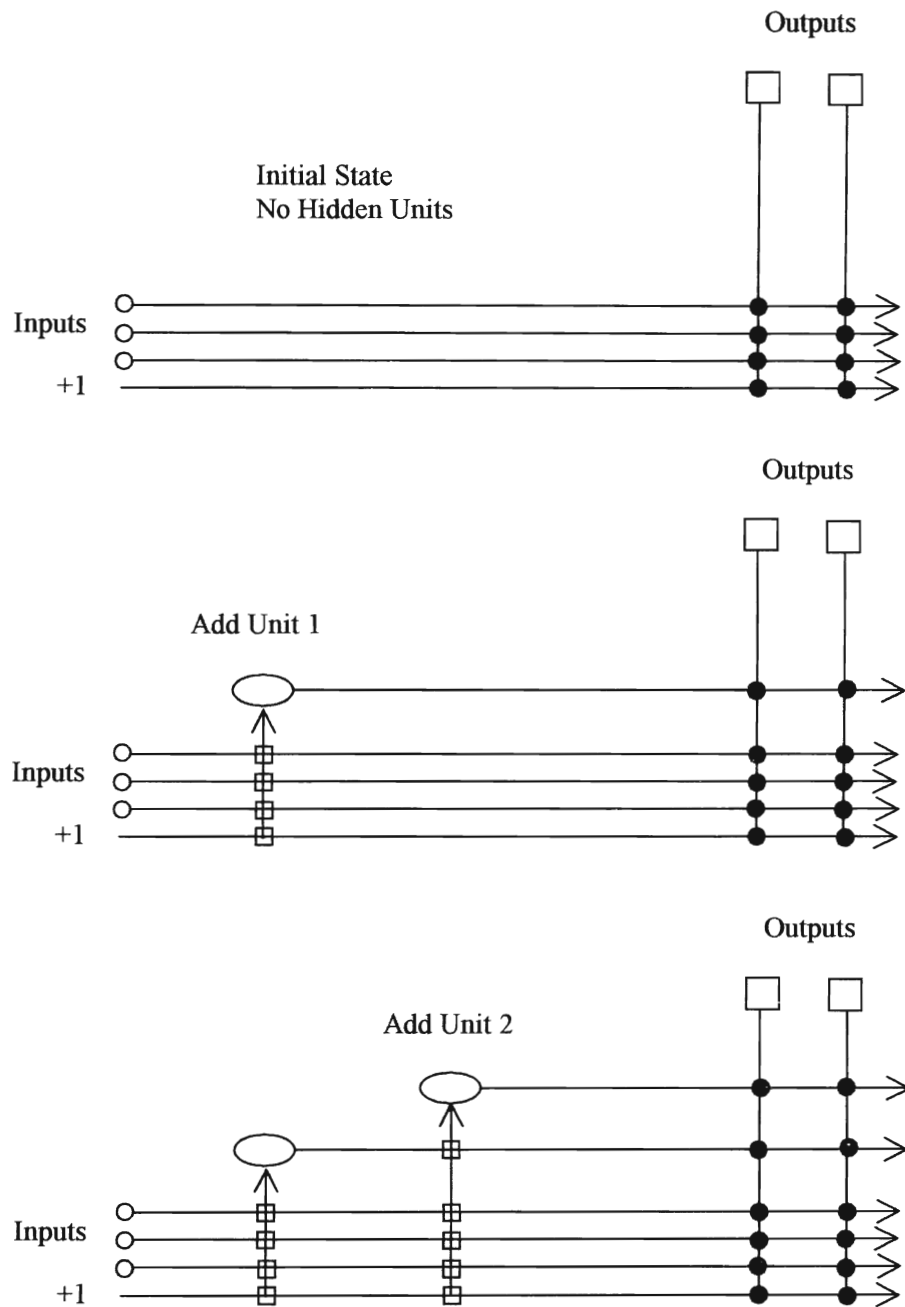
Every output unit receives connections from a bias unit, all original inputs and all hidden nodes with corresponding adjustable weights. The bias unit provides a constant value of +1. Every hidden unit receives connections from the bias unit, all original inputs and all previous existing hidden nodes (Figure 2.1). Output units may employ linear or non-linear activation functions according to the problems.

As illustrated in Figure 2.2, CasCor begins with no hidden nodes. After the output connections have been trained, new hidden nodes can be added to the network one-by-one. The hidden node's input weights are frozen at the time the node is added to the net; only the output connections are trained repeatedly. The cycle of adding a node repeats

until certain stop criteria are met. Thus the network topology and weights are determined automatically during the training.



**Figure 2.1: Diagram showing all connections in a CasCor network with two input units, two output units and two hidden units. For clarity of showing addition of hidden nodes (see Figure 2.2), several connections were lumped into one in the diagram drawn by Falhman (1990).**



**Figure 2.2: The CasCor network architecture. The vertical lines sum all incoming activation. Boxed connections are frozen, output connections (filled circles) are trained repeatedly (after Fahlman, 1990).**

The CasCor network has two advantages over classic MLPs:

- 1) No need to guess about network topology in advance. Network size (number of layers and number of nodes in each layer) is automatically determined in the course of training.
- 2) No need to back-propagate error signals through the connections of the network. This means faster training.

However, the CasCor may produce very deep networks and lead to high fan-in to the hidden nodes. The total number of weights  $N_w$  in the resultant network will be large in this case. Weights (free or independent parameters) include all adjustable parameters that are associated with connections.

Let  $N$  be the number of hidden nodes in the net.  $p$  and  $q$  are the numbers of original inputs and outputs, which are constant for the given problem. The  $i$ -th hidden node has  $(i-1)$  connections received from pre-existing hidden nodes and  $(1+p)$  connections from original inputs and the bias node. Each output node has  $(N+p+1)$  connections, so we have:

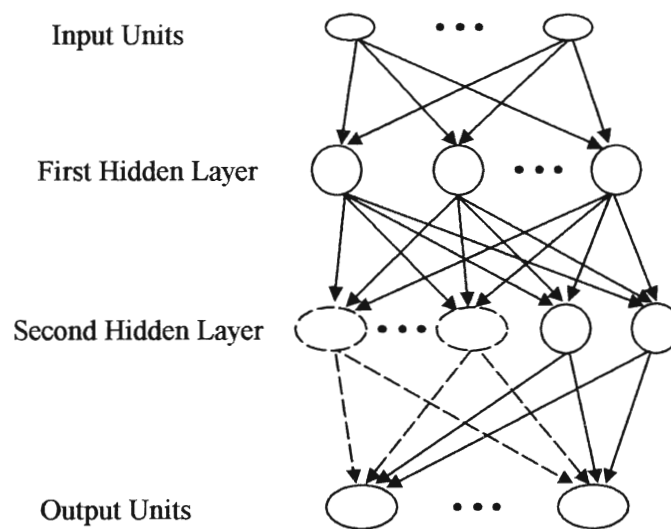
$$N_w = \sum_{i=1}^N (i+p) + q(N+p+1) = \frac{1}{2}N^2 + (p+q+\frac{1}{2})N + (1+p)q$$

This indicates the total number of weights is  $\Theta(N^2)$ , where  $N$  is the number of hidden nodes ultimately needed to solve the problem. It is obvious that both the depth of the net (or propagation delay) and the maximum fan-in of the hidden nodes are  $\Theta(N)$ .

In order to minimize the network depth and the fan-in of the hidden nodes, one approach proposed by [19] is to generate a strictly layered structure in which each layer



has the same fixed number of connections (Figure 2.3). However, their test results showed the number of weights needed is close to or larger than that of CasCor network for the same problem. Another problem with their modified architecture is that the number of nodes in each layer must be set before training and can only be evaluated via heuristics and trial-and-error on the problem at hand. This problem should not appear in CasCor network family.



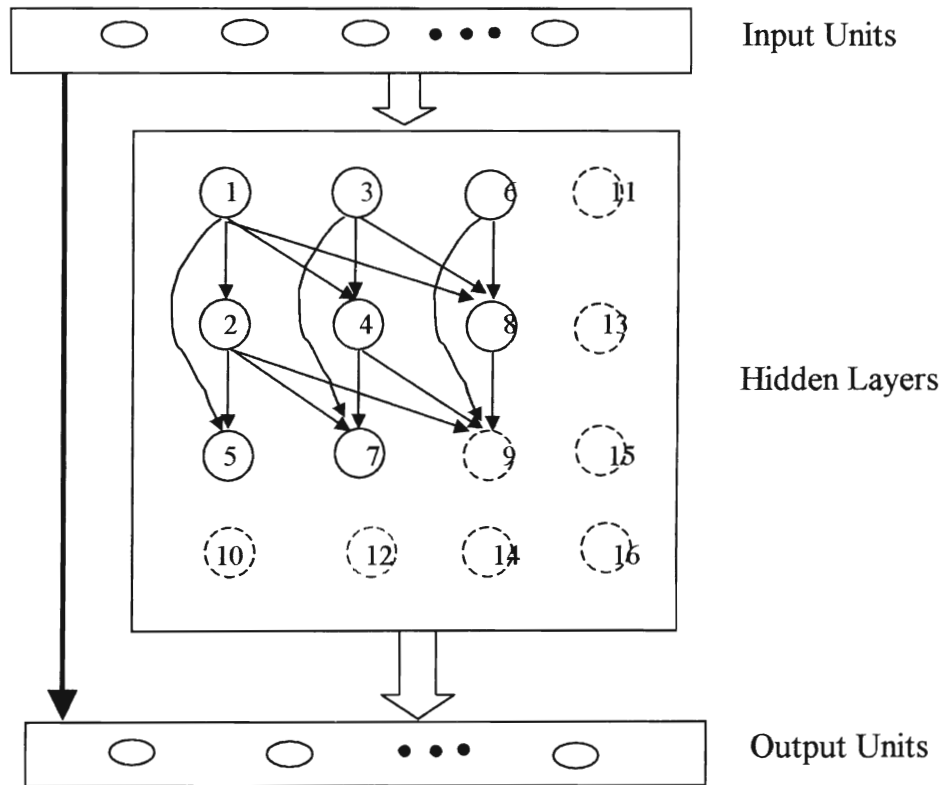
**Figure 2.3: Strictly layered cascaded architecture. Each hidden layer has the fixed number of nodes. Old output units (dotted ellipses) are collapsed into the next layer (after [19]).**

We take a different approach to achieve the same purpose. Our network architecture described in next section is designed to reduce the total number of weights but also reduce the network depth and fan-in of the hidden nodes.

## 2.2 Extension of CasCor Network Architecture

An important feature of the CasCor network is the way it adds the new node to the net. In effect, each node added forms a new layer in the net and the network grows in one dimension, thus the depth of the net keep increasing when more nodes are added.

Our idea is to allow the network to grow in two dimensions in the course of adding nodes (Figure 2.4). This kind of architecture is an extension of the CasCor network so we name it the XCAS network.



**Figure 2.4:** The proposed network architecture (XCAS). There are shortcut connections from input units to output units (shown by the arrowed line on the left side), from hidden units to hidden units (curved and arrowed line). Every node in the hidden layers also receives connections from all input units (block arrow). Every output unit also receives connections from all the hidden nodes in the network (block arrow). The number in the circle represents the order for addition of that node. Dashed circles represent nodes to be added later.

The network topology can be taken as an  $m \times n$  matrix, where  $m, n$  are network layout parameters defined by user:  $m, n$  are the maximum number of layers (or rows) and the maximum number of columns permitted respectively. The CasCor is a special case of the XCAS for  $n = 1$ . Addition of nodes is to fill an empty  $m \times n$  matrix according to a certain rule.

### 2.2.1 Addition of Nodes

Like the CasCor network, nodes are added to the net one at a time and their connection weights are frozen once added. For simplicity, we denote  $node(i, j)$  as the node in the  $i$ -th row and  $j$ -th column of the network layout matrix.

#### 1) *Symmetric addition:*

In an  $n \times n$  network layout, nodes in the  $i$ -th row and  $i$ -th column of the network layout matrix are added symmetrically relative to diagonal nodes. When  $node(i, k)$  is added,  $node(k, i)$  is the next node to be added. This process repeats from  $k = 1$  until  $k = i$ . After all positions in the  $i$ -th row and  $i$ -th column of the matrix are occupied, nodes are added to the next row and column in the same way when necessary.

The network will extend outwards along the diagonal of the matrix and keep as square a shape as possible (Figure 2.4). When  $N$  nodes have been added to the net, the depth is roughly the square root of  $N$ .

#### 2) *Row-wise or Column-wise addition:*

In an  $m \times n$  network layout, nodes are added symmetrically first on an  $n' \times n'$  sub-matrix where  $n' = \min(m, n)$ , then added row after row if  $m > n$ , or column after column if  $n > m$ .

The following procedure determines the order according to which  $node(i, j)$  is added given an  $m \times n$  network layout. The results are stored in two-dimensional arrays of integer *neuron* and *neuseq*.

```

Init_NetLayout(m, n, neuron, neuseq)

INTEGER m, n, neuron(m, n), neuseq(m×n, 2)

k = 1

min_mn = MIN( m, n )

DO i = 1, min_mn
    DO j = 1, min_mn
        neuron( i, j ) = k
        neuseq( k, 1 ) = i
        neuseq( k, 2 ) = j
        k = k + 1
    IF ( i ≠ j ) THEN
        neuron( j, i ) = k
        neuseq( k, 1 ) = j
        neuseq( k, 2 ) = i
        k = k + 1
    END IF

```

```

        END DO

    END DO

    IF (  $n > min\_mn$  ) THEN

        DO  $j = (min\_mn + 1), n$ 

            DO  $i = 1, m$ 

                 $neuron(i, j) = k$ 

                 $neuseq(k, 1) = i$ 

                 $neuseq(k, 2) = j$ 

                 $k = k + 1$ 

            END DO

        END DO

    END DO

    IF (  $m > min\_mn$  ) THEN

        DO  $i = (min\_mn + 1), m$ 

            DO  $j = 1, n$ 

                 $neuron(i, j) = k$ 

                 $neuseq(k, 1) = i$ 

                 $neuseq(k, 2) = j$ 

                 $k = k + 1$ 

            END DO

        END DO

    END IF

END Init_NetLayout

```

The row index and column index for the  $k$ -th node to be added are given by  $neuseq(k, 1)$  and  $neuseq(k, 2)$  respectively. The  $node(i, j)$  will be the  $k$ -th node to be added for  $k = neuron(i, j)$ .

There may be many strategies to explore for addition of hidden nodes in the XCAS network. We only discuss the schemes described above in this paper.

### 2.2.2 Connections

Each node in the net can receive forward pass connections from previous adjacent layer, shortcut connections from hidden nodes and from original inputs. Nodes in the first layer receive connections only from original inputs.

In the XCAS network,  $node(i, j)$  receives connections from:

- 1)  $node(i-1, k)$  for  $k = 1$  to  $j$ ;

Those are nodes from the previous adjacent layer but with column index  $\leq j$ ,  
number of forward pass connections =  $j$ ;  $i > 1$ ;

- 2)  $node(k, j)$  for  $k = 1$  to  $i-2$ ;

Those are nodes from previous layers but in the same column as  $node(i, j)$ ;  
number of shortcut connections from hidden nodes =  $i-2$ ;

- 3) shortcut connections from original inputs;

number of shortcut connections from original inputs = number of inputs  $p$ ;

Each node in the same column has the same pattern of connections as that of the CasCor network, but receives more connections from adjacent layers (constant 1 for CasCor). In actual implementation, shortcut connections from hidden nodes and/or

original inputs can be enabled or disabled by the user, so XCAS is flexible for experimenting different connection schemes with the same network layout.

For  $node(i, j)$ , the number of weights  $N_w(i, j)$  can be expressed as:

$$N_w(i, j) = p + 1 \quad \text{for } i = 1;$$

$$N_w(i, j) = j + p + 1 \quad \text{for } i = 2;$$

$$N_w(i, j) = i + j + p - 1 \quad \text{for } i > 2;$$

where  $p$  is the number of original inputs.

Now we can calculate the total number of weights  $N_w$  assuming that the final network layout is  $n \times n$  with all connections enabled as described above.

The total number of hidden nodes is  $N = n^2$  in this case. Let  $M_1, M_2, M_3$  be the total numbers of forward pass connections, shortcut connections from hidden nodes and from original inputs respectively. We have:

$$M_1 = \sum_{i=1}^n \sum_j^n (1 + p) = (1 + p)n^2$$

$$M_2 = \sum_{i=1}^{n-1} \sum_{j=1}^n j = \frac{1}{2} \cdot n(n^2 - 1) \quad \text{for } i > 1$$

$$M_3 = \sum_{i=1}^{n-2} \sum_{j=1}^n i = \frac{1}{2} \cdot n(n+1)(n-2) \quad \text{for } i > 2$$

The total number of weights for output nodes =  $q(1 + p + n^2)$ . So

$$\begin{aligned} N_w &= M_1 + M_2 + M_3 + q(1 + p + n^2) \\ &= n^3 + \left(p + q + \frac{1}{2}\right)n^2 - \frac{3}{2}n + q(1 + p) \\ &= N\sqrt{N} + \left(p + q + \frac{1}{2}\right)N - \frac{3}{2}\sqrt{N} + q(1 + p) \end{aligned}$$

This indicates the total number of weights is  $\Theta(N^{3/2})$ .

In comparisons with the CasCor network as seen in Table 2-1, the total number of weights, depth of the net and maximum fan-in of the hidden nodes are reduced significantly and also grow much slower when the number of hidden nodes become large.

**Table 2-1: Growth rates of architectural parameters with number of hidden nodes**

PARAMETERS	CasCor	XCAS
Depth of the network	$\Theta(N)$	$\Theta(N^{1/2})$
Maximum fan-in of the hidden nodes	$\Theta(N)$	$\Theta(N^{1/2})$
Total number of weights	$\Theta(N^2)$	$\Theta(N^{3/2})$

## 2.3 Learning Algorithm and Implementation

The learning algorithm used in CasCor network is also suitable for XCAS network although XCAS network has different architecture from CasCor. Another reason is that better and unbiased comparisons can be made between CasCor and XCAS if we employ the same algorithm for experimenting. For clarity, we describe here the main features of CasCor learning algorithm in pseudocode.

### 2.3.1 Objective Functions

In the CasCor learning algorithm, training cycle is divided into two phases: *input training* and *output training*.

Input training trains input weights of the candidate node by *maximizing*  $S$ , which is the covariance of the candidate's activation and the residual error developed before the candidate is added to the net:



$$S = \sum_o \left| \sum_p (C_p - \bar{C})(E_{p,o} - \bar{E}_o) \right|$$

where  $C_p$  is the activation of the candidate for pattern  $p$ ,  $\bar{C}$  is the activation of the candidate averaged over the set of all training patterns,  $E_{p,o}$  is the residual error observed for pattern  $p$  at output unit  $o$ , and  $\bar{E}_o$  is the average linear deviation at output unit  $o$ .

The partial derivative of  $S$  with respect to  $w_j$  is given by

$$\frac{\partial S}{\partial w_j} = \sum_{p,o} \sigma_o (E_{p,o} - \bar{E}_o) f'_p \cdot in_{j,p}$$

where  $\sigma_o$  is the sign of the covariance for the candidate at output unit  $o$ ,  $f'_p$  is the derivative for pattern  $p$  of the candidate's activation function with respect to its sum of inputs, and  $in_{j,p}$  is the input to the candidate node for the pattern  $p$  and associated with  $w_j$ .

During the input training, there are no real connections from the candidate to output nodes because the candidate does not pass its activation to output nodes at this time. For this reason, a pool of several candidates can be trained independently at the same time and only the best one will be selected into the network. The covariance developed by a candidate during training depends on the random initialization of its input weights. The use of a pool of candidates thus greatly reduces the chance that a bad candidate caused by bad weight initialization will be added to the network.

Output training trains the weights of the output nodes by *minimizing* the squared error function  $E$ .  $E$  and its derivatives with respect to the weights of output nodes are

$$E = \frac{1}{2} \sum_p \sum_o (y_{p,o} - t_{p,o})^2$$

$$\frac{\partial E}{\partial w_{o,j}} = \sum_p \sum_o (y_{p,o} - t_{p,o}) f'_{p,o} \cdot in_{p,j}$$

where  $y_{p,o}$  is the actual net output at output unit  $o$  for pattern  $p$ .  $t_{p,o}$  is the corresponding target value,  $f'_{p,o}$  is the derivative for pattern  $p$  of the output node's activation function with respect to its sum of inputs, and  $in_{p,j}$  is the input to the output node for pattern  $p$  and associated with  $w_{o,j}$ . For regression problems, output nodes usually use identity activation function such that  $f'_{p,o} = 1$ , so computation of derivatives is simpler.

### 2.3.2 Learning Algorithm

The training starts with no hidden nodes, so output training is performed first. If the criteria are met, the network ends in a network without any hidden nodes; otherwise, hidden nodes are trained and added to the network until some criteria are satisfied.

The main training procedure works as follows:

Train\_Net

    FirstTime = TRUE

    REPEAT

        IF ( NOT FirstTime) THEN

```

        Input_Training
        FirstTime = FALSE
    END IF

    Output_Training

UNTIL ( END_TRAIN_NET )

```

The termination criteria *END\_TRAIN\_NET* can be:

- (i) Error measure value  $\leq$  Error tolerance  $\varepsilon$
- (ii) Number of hidden nodes  $>$  Permitted number of hidden nodes

The error tolerance  $\varepsilon$  and the permitted number of hidden nodes are set by the user.

The training stops when either of conditions (i) and (ii) is met.

The error measure we used here can be squared error (SQE), mean squared error (MSE), square root of mean squared error (RMSE), normalized mean squared error (NMSE), squared error percentage (SQEP) or error index (EIDX). All those measures are based on squared error. Their definitions are listed in Appendix A.

The input training works as the follows:

```

Input_Training
    Initialize_Candidates
    Evaluate_Covariance_S
    REPEAT
        Compute_Derivatives
        Update_Candidate_Weights
        Evaluate_Covariance_S

```

## UNTIL ( *END\_INPUT\_TRAINING* )

The termination criteria *END\_INPUT\_TRAINING* include:

- (i) Epochs trained  $>$  Permitted maximum epochs
- (ii) Change rates in covariance values  $\leq$  Change threshold  $\varepsilon$

Input training stops when either of the above conditions is satisfied.

An epoch is defined as one pass through the entire set of training examples. Condition (ii) means progress stagnation of input training where the highest covariance value produced by any of the candidates has not changed by greater than a threshold value  $\varepsilon$  in the last  $k$  epochs. So there are three parameters selected by the user for the termination of input training: *permitted maximum epochs*, *input change threshold*  $\varepsilon$  and *patience parameter*  $k$ .

*Initialize\_Candidates* : randomly initializes the weights of all candidates. The number of candidates used is set by user.

*Evaluate\_Covariance\_S* : computes values of the objective function  $S$ , i.e. covariance values for each candidates, and the signs of the covariance values that will be used in computation of derivatives.

*Compute\_Derivatives* : computes derivatives with respect to the weights of candidates.

*Update\_Candidate\_Weights* : updates the weights of the candidates in order to maximize covariance.

After the termination of input training, the candidate with the highest covariance value is installed into the network and connected to the output nodes. The rest of the

candidates are discarded. The weights of the output nodes associated with the newly installed node are also initialized with small values, the sign of which is the inverse of the covariance with the respective output unit.

The output training is similar to input training. In this phase, all the weights of hidden nodes currently in the network are frozen. A backward propagation of error through the hidden nodes is unnecessary, so output training is just like training a network without any hidden nodes but with additional input units.

Output\_Training

    Compute\_Error\_Derivatives

    REPEAT

        Update\_Output\_Weights

        Compute\_Error\_Derivatives

    UNTIL ( *END\_OUTPUT\_TRAINING* )

The termination criteria *END\_OUTPUT\_TRAINING* are similar to those in input training:

- (i) Error measure value  $\leq$  Error tolerance  $\epsilon$
- (ii) Epochs trained  $>$  Permitted maximum epochs
- (iii) Change rate in error  $\leq$  Change threshold  $\epsilon'$

Three user-selectable parameters for output training termination are: *permitted maximum epochs*, *patience parameter  $k$*  and *output change threshold  $\epsilon'$* .

Compute\_Error\_Derivatives : computes residual error and the derivatives with respect to the weights of the output nodes.

Update\_Output\_Weights : updates the weights of the output nodes in order to minimize *squared error*.

### 2.3.3 Implementation

The learning algorithm for the XCAS network, as described in the last section, has been implemented in FORTRAN 77.

When dealing with the learning algorithm, we did not mention a specific algorithm for updating weights. In fact, any existing algorithms for updating weights should work in our network. What most concerns us is whether the XCAS network can learn or not. In actual implementation, we used the quickprop algorithm proposed by Fahlman [24], which was also used in CasCor network.

The activation functions used and the corresponding derivatives are

1) *Identity Function*

$$f(x) = x;$$

$$f'(x) = 1.0;$$

2) *Asymmetrical Sigmoid Function*

$$f(x) = 1.0/(1.0+\exp(-x)) ; \quad 0 < f(x) < 1.0$$

$$f'(x) = f(1.0 - f);$$

3) *Symmetrical Sigmoid Function*

$$f(x) = 1.0/(1.0+\exp(-x)) - 0.5; \quad -0.5 < f(x) < 0.5$$

$$f'(x) = 0.25 - f^2 ;$$

4) *Hyperbolic Tangent Sigmoid Function*

$$f(x) = (1.0 - \exp(-x)) / (1.0 + \exp(-x)); \quad -1.0 < f(x) < 1.0$$

$$f'(x) = 1.0 - f^2;$$

All those functions can be used for output units. The identity function is usually not used for hidden units.

## Chapter 3. TEST RESULTS ON REGRESSION PROBLEMS

In this Chapter we will perform experimentation with XCAS network and present test results and comparisons between the CasCor and XCAS.

### 3.1 Setup

In order to get consistent test results, common user-selectable parameters in the training algorithm were specified on an identical basis for the CasCor and the XCAS network.

*Permitted maximum epochs for input and output training = 100;*

*Patience parameter for input and output training = 8;*

*Number of candidates = 8;*

*Learning rate for input training = 0.75;*

*Learning rate for output training = 0.35;*

*Maximum growth factor for learning rate = 1.75;*

*Input change threshold = 0.03;*

*Output change threshold = 0.01;*

We used the symmetrical sigmoid function with output range between - 0.5 and + 0.5 for all the hidden units, and identity function for all the output units. The weights of the candidate nodes were randomly initialized between - 0.5 and + 0.5. The network layout for the XCAS was chosen as  $n$  by  $n$  (square layout) for the test although other layouts can be explored.



### 3.2 Regression Problems

We carried out experiments with the CasCor and XCAS networks on the following five non-linear functions, which had been used in [25] :

(1) *Simple Interaction Function*

$$f(x_1, x_2) = 10.391(0.36 + (x_1 - 0.4) \cdot (x_2 - 0.6))$$

(2) *Radial Function*

$$f(x_1, x_2) = 24.234 \cdot r^2 (0.75 - r^2); \quad r^2 = (x_1 - 0.5)^2 + (x_2 - 0.5)^2$$

(3) *Harmonic Function*

$$f(x_1, x_2) = 42.659(0.1 + y_1 (0.05 + y_1^4 - 10 y_1^2 y_2^2 + 5 y_1^4));$$
$$y_1 = (x_1 - 0.5); \quad y_2 = (x_2 - 0.5);$$

(4) *Additive Function*

$$f(x_1, x_2) = 1.3356(1.5(1 - x_1) + e^{2x_1 - 1} \sin(3\pi(x_1 - 0.6)^2) + e^{3(x_2 - 0.5)} \sin(4\pi(x_2 - 0.9)^2))$$

(5) *Complicated Interaction Function*

$$f(x_1, x_2) = 1.9(1.35 + e^{x_1} \sin(13(x_1 - 0.6)^2) \cdot e^{-x_2} \sin(7x_2))$$

For simplicity, we refer to the above functions as F1, F2, F3, F4 and F5 respectively in simulation. All the five functions have two inputs and single output. Experiments were also made on combinations of the five functions for the purpose of testing the networks on problems with multiple outputs and increased complexity. The two test groups used

Group-I: each of the five functions is treated as an independent problem;

Group-II: the first 2, 3, 4, and 5 of the five functions are combined into four problems with different number of outputs:

CF2: F1 and F2 as the outputs of the network;

CF3: F1, F2, and F3 as the outputs of the network;

CF4: F1, F2, F3 and F4 as the outputs of the network;

CF5: F1, F2, F3, F4 and F5 as the outputs of the network;

Group-II is also used to test the learning ability of the networks when several independent problems are put together for training. If there exist the similarities to a great degree between the independent problems, we expect the networks should be able to take advantage of those similarities, and the total numbers of hidden nodes and weights used would be less than the sum of those for independent learning.

The training and test data sets are generated on a regular grid with the same range [0, 1] for the two inputs of the five functions. The abscissa values of the two independent variables for the training data set are sampled as

$$x_{i,j} = \frac{j-1}{n-1}; \quad \text{for } i = 1, 2; \quad j = 1, 2, \dots, n;$$

Similarly, the two inputs for the test data set are sampled as

$$x_{1,1} = 0;$$

$$x_{1,j} = \frac{j-1}{n-1} - \frac{1}{2(n-1)}; \quad j = 2, 3, \dots, n;$$

$$x_{2,j-1} = \frac{j-1}{n-1} - \frac{1}{2(n-1)}; \quad j = 2, 3, \dots, n;$$

So, the number of examples produced is  $n^2$  for the training data set and  $n(n-1)$  for the test set. The test set is independent of the training data set. We assumed  $n = 15$  in our simulation, thus obtained 225 examples for the training data set and 210 examples for the test set. We used the same set of input data pairs  $\{(x_{1,j}, x_{2,j})\}$  generated for the experiments with all the five functions.

### 3.3 Test Results and Comparisons

The goal of our testing is to explore the learning ability of the XCAS network and assess its performance compared with the CasCor network. We carried out 10 runs on each problem with different random seeds for initialization of the candidates.

**Table 3-1: Random seeds used in initialization of weights**

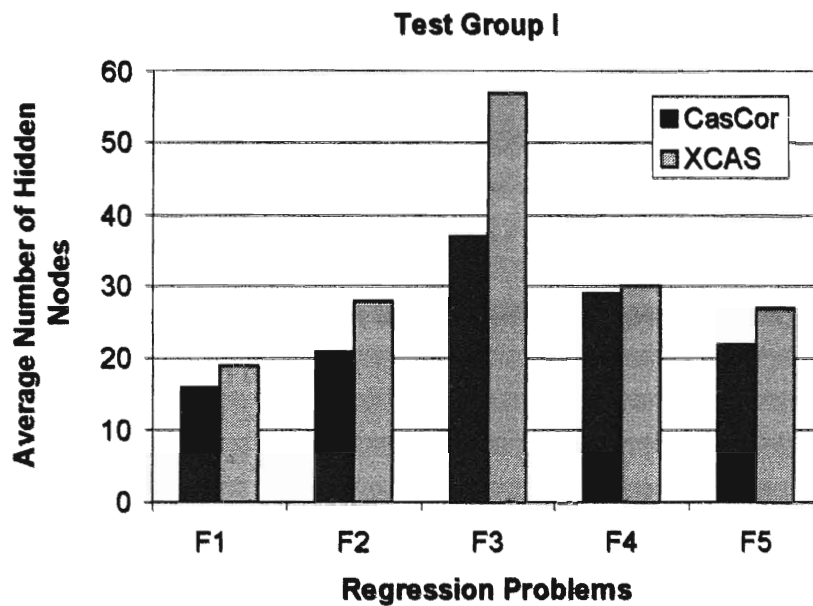
Trial No.	1	2	3	4	5	6	7	8	9	10
Seed	7	48	77	173	231	378	455	571	601	737

We used the error index (EIDX) defined in Appendix A as the error measure in the training, and the threshold value 0.1 for stopping the training for all experiments. The final error is reported in squared error percentage (SQEP) over the set of all training examples.

#### 3.3.1 Test Results on Group-I Problems

The average number of hidden nodes used by the CasCor and XCAS networks (Figure 3.1) shows that the complexities of the problems remain the same for both networks, in other words, the problem that is difficult for the CasCor network to learn is

still difficult for the XCAS network. Generally, XCAS needs a few more nodes on each problem than CasCor, but needs much more nodes to learn the harmonic function (F3), which is the most difficult problem for both networks. The number of hidden nodes in the final network is a good indicator of the complexity of the problem, but not a good measure for comparisons between networks of different architectures and connections.



**Figure 3.1: Average number of hidden nodes (Group-I)**

As we have seen, the XCAS uses more nodes than the CasCor, however, it uses fewer weights than CasCor (Figure 3.2). The percentages reduced on the total number of weights by XCAS against CasCor range from 25.6% to 54.4%, at least 31% for F1, F3, F4 and F5, or in other words, XCAS only needs about 45% ~ 75% of the total number of weights used by CasCor on the same problem.

The results obtained here indicate XCAS is able to learn all of the problems tested and is also more efficient in usage of weights than the CasCor.

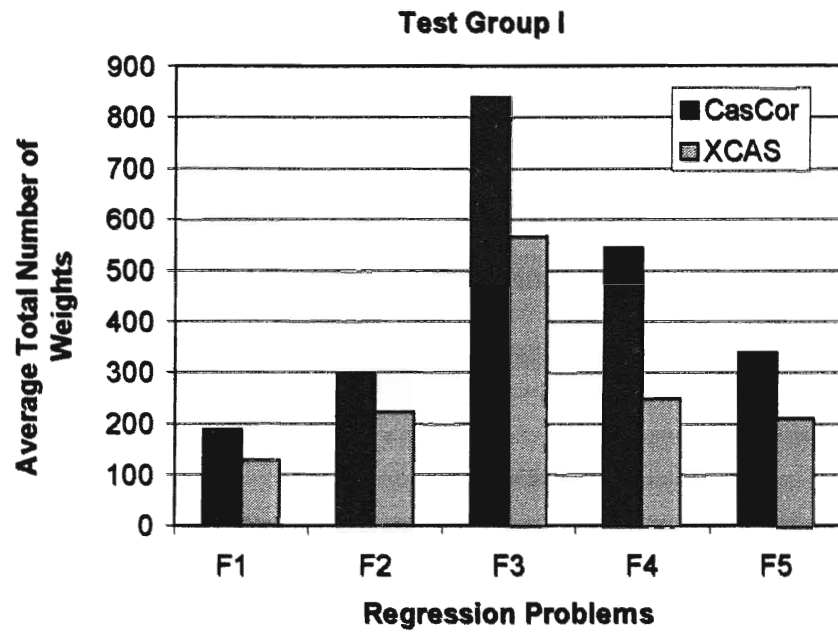


Figure 3.2: Average total number of weights (Group-I)

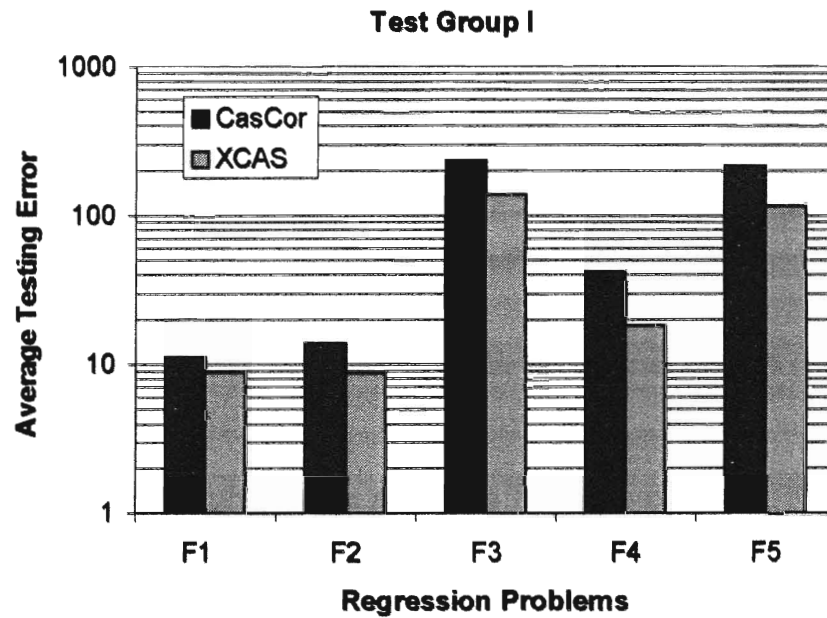


Figure 3.3: Average squared error percentage on the test set (Group-I)

The average errors yielded by CasCor on the test set (Figure 3.3) are 1.3 ~ 2.3 times as large as those produced by XCAS. In other words, XCAS is 1.3 ~ 2.3 times better than the CasCor by the ability of generalization, which is measured by the performance on the test set. The results here suggest that the network with a lesser number of weights tends to have better generalization. Both the CasCor and XCAS networks produced larger errors on problems F3 and F5 than on other problems (see Figure 3.3).

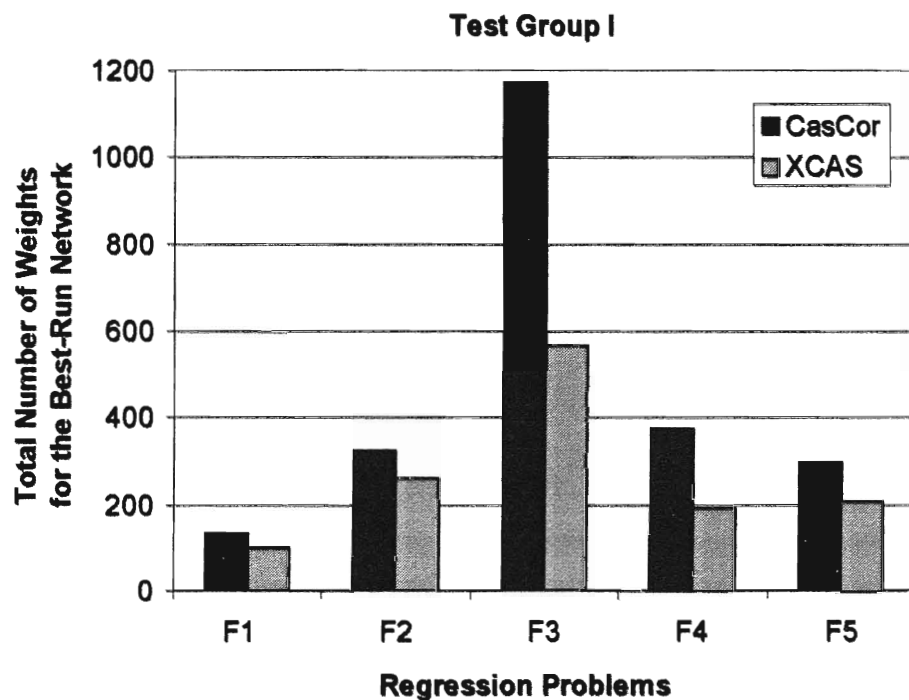


Figure 3.4: Total number of weights for the best-run network (Group-I)

The total numbers of weights in the networks from the best run (Figure 3.4) which gives the minimum error over the training data set, show the same trends indicated by the averages (see Figure 3.2). This suggests that the best-run network topology is close to the average network obtained over all runs. The testing error yielded by the best-run network (Figure 3.5) is generally scaled down in magnitude compared with the average value (see Figure 3.3) for both networks, but it becomes scaled up about 3 times on F3 for the

CasCor and 2 times on F5 for the XCAS. The XCAS performs much better than the CasCor for the most difficult problem, F3. The best-run networks do not definitely produce lower testing error than the average testing error.

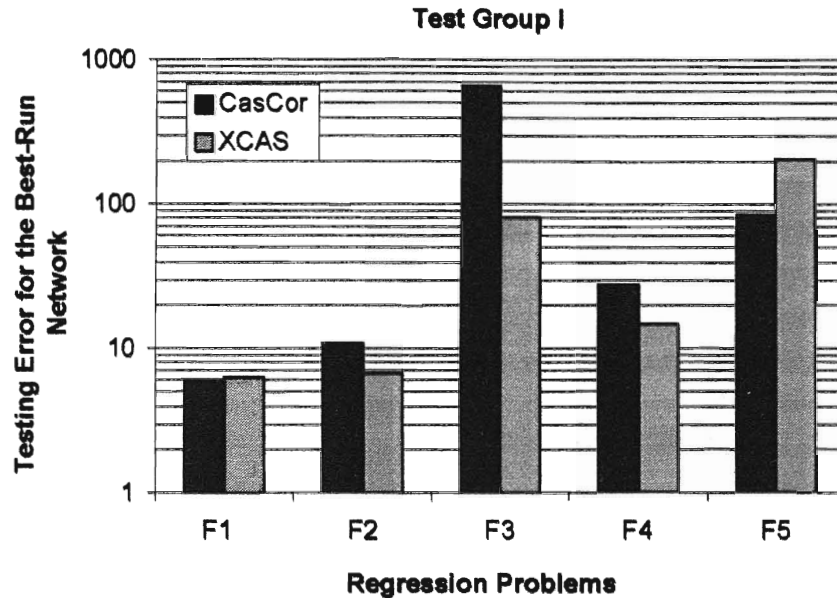


Figure 3.5: Squared error percentage on the test set for the best-run network (Group-I).

The simulation results on the test Group-I demonstrate that XCAS is able to learn all of the problems tested and uses a lesser number of weights than CasCor, and also has better performance on the test set in general.

### 3.3.2 Test Results on Group-II Problems

All the problems in Group-II have numbers of outputs varying from 2 to 4 although they have the same number of inputs. The average number of hidden nodes (Figure 3.6) keeps increasing with the increased number of outputs. XCAS still needs a few more nodes on each problem compared with CasCor.

It is interesting to note that the maximum number of hidden nodes used for Group-II problems is less than 70, about 10 more nodes than that for Group-I problems (Figure 3.1). This implies that both networks are able to take advantage of the similarities between those problems, thus the number of nodes needed for learning them together is less than the sum of those for learning them independently.

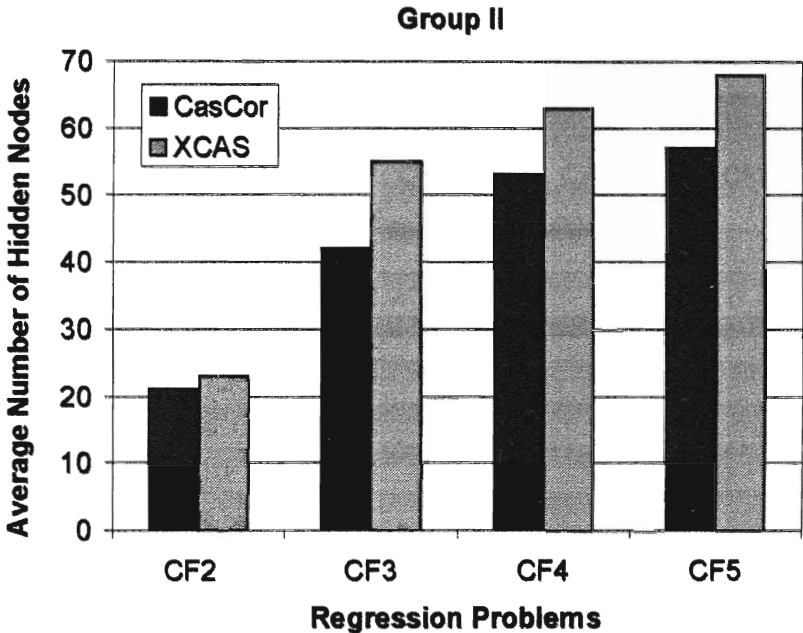
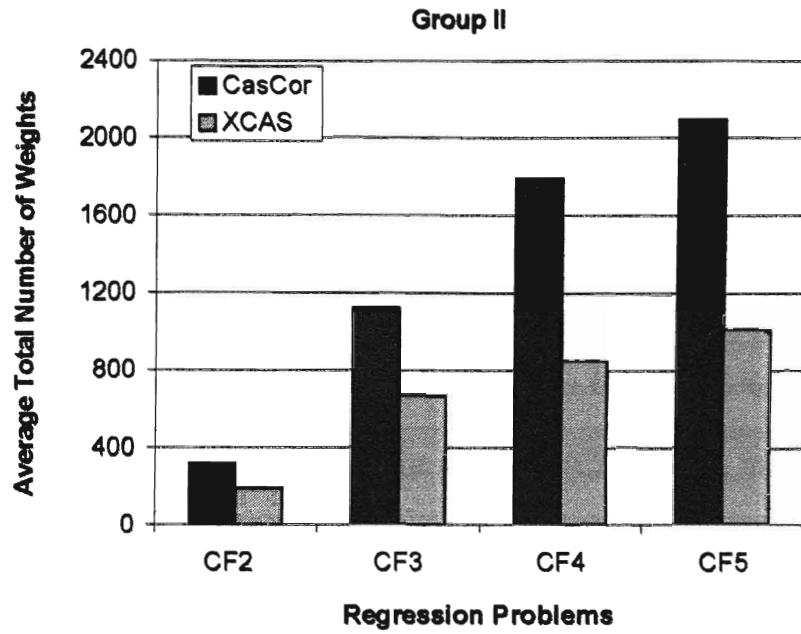


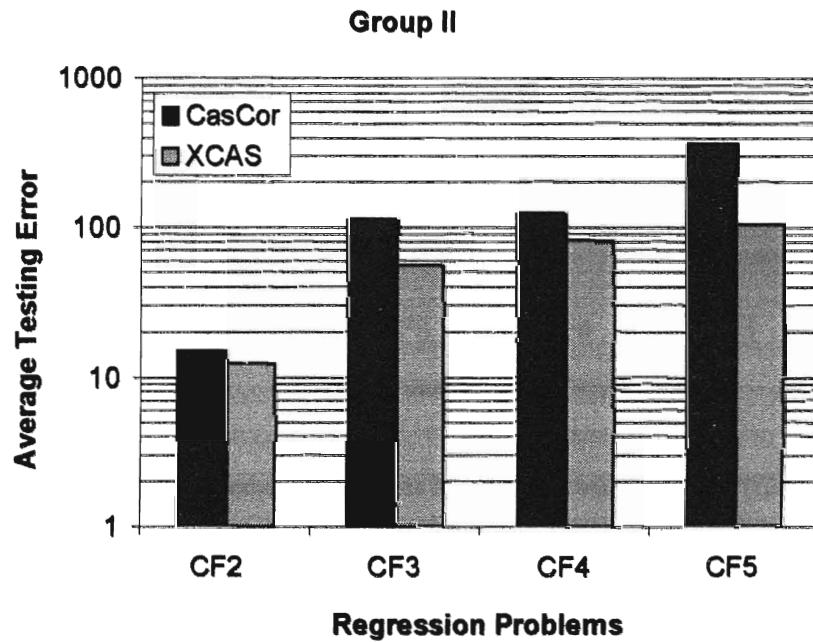
Figure 3.6: Average number of hidden nodes (Group-II).

As to Group-I problems, the XCAS network still needs a smaller number of weights to learn Group-II problems (Figure 3.7). The percentages of the average number of weights reduced by XCAS against CasCor range from 39.4% to 52.8%. In other words, XCAS only needs about 47% ~ 61% of the total weights used by CasCor for the Group-II problems. The results we obtained until now confirm that XCAS is able to learn complex problems as CasCor does but uses many fewer weights.





**Figure 3.7: Average total number of weights (Group-II).**



**Figure 3.8: Average squared error percentage on the test set (Group-II).**

The testing errors produced by CasCor are 1.2 ~ 3.4 times as large as those by XCAS (Figure 3.8), indicating that XCAS has better performances on the test set in general although fewer weights are used.

The total numbers of weights in the best-run networks (Figure 3.9) show a similar trend to that indicated by the averages (see Figure 3.7). The percentages of the total number of weights reduced by XCAS against CasCor are 31.0% ~ 42.8% for the first two problems (CF2, CF3), and at least 56.0% for the last two (CF4, CF5), indicating that the XCAS network uses many fewer weights than the CasCor network when the complexity of the problem increases.

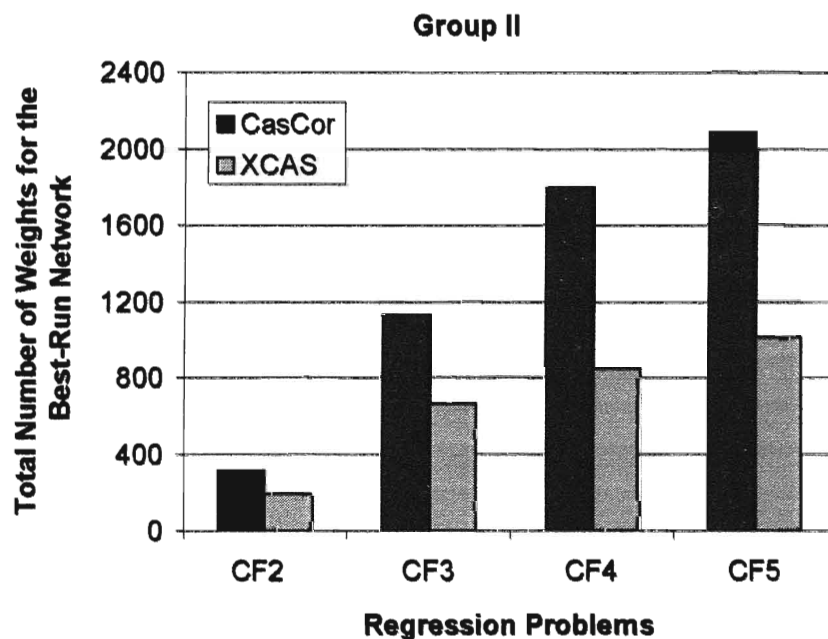
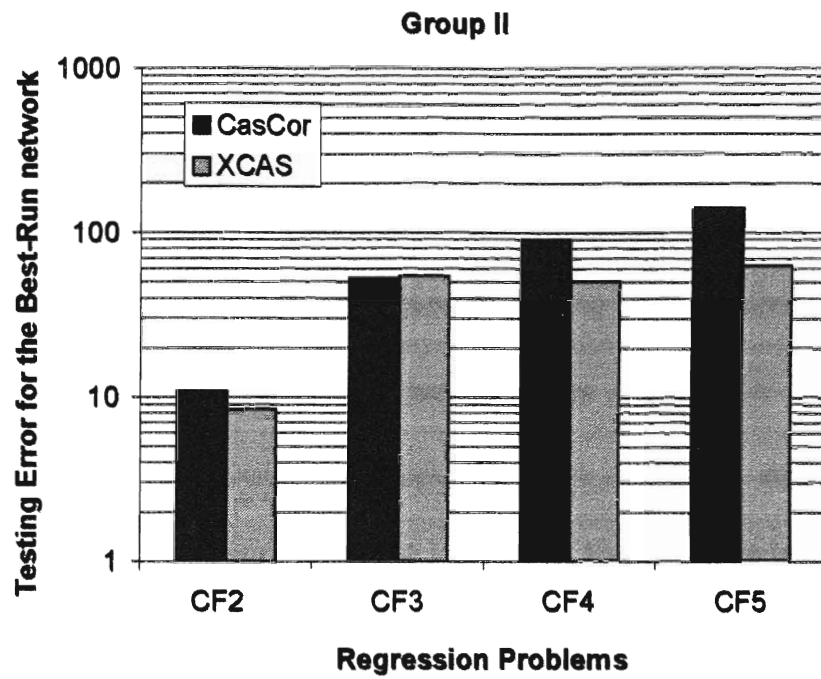


Figure 3.9: Total number of weights for the best-run network (Group-II)

As to the best-run networks, XCAS network still shows better performance on the test set than CasCor (Figure 3.10) in general, especially for the last two problems (CF4, CF5) which are more difficult than the first two problems.



**Figure 3.10: Squared error percentage on the test set for the best-run network (Group-II)**

The test results on the Group-I and Group-II problems demonstrate that the XCAS network is able to learn all of regression problems tested, and has better performance on the test set than CasCor in general but uses fewer weights.

## Chapter 4. CONCLUSIONS AND FUTURE WORK

### 4.1 Conclusions

This study proposes a new network architecture (XCAS) based on extension of the Cascade-Correlation network (CasCor). Theoretically the total number of weights in the final network grows with the number of hidden nodes  $N$  as  $N\sqrt{N}$  for the proposed network and as  $N^2$  for the CasCor network. The test results on regression problems confirm that the proposed network is able to learn all of the problems tested, and not only use fewer weights but also exhibit better performance on the test set in general as opposed to the CasCor network. On the average, the percentages of the total number of weights reduced by XCAS against CasCor range from 25% to 55% for the corresponding problems tested, and increase with the number of hidden nodes used.

### 4.2 Recommendation for Future Work

Further investigations could be done in the following places:

- (1) Use direct error minimization instead of the covariance maximization in training the hidden nodes so that the network is more suitable for regression problems.
- (2) Allow hidden nodes to be of different types of activation functions. The network with variable types of hidden nodes may be more flexible for various and complicated problems.
- (3) Use  $\arctan(x)$  instead of a logistic or  $\tanh(x)$  activation function.
- (4) Extend the two-dimensional XCAS architecture to three or more dimensions.

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## APPENDICES

### Appendix A--Error Measures

SQE: squared error;

MSE: mean squared error;

RMSE: square root of mean squared error;

NMSE: normalized mean squared error;

SQEP: squared error percentage;

EIDX: error index;

$m$  : number of training examples or patterns;

$n$  : number of outputs or dimensions of the output vector;

$y_{i,j}$  : actual output of the network for the pattern  $i$  at output unit  $j$ ;

$y_{max}$  : maximum value of the actual outputs of the network;

$y_{min}$  : minimum value of the actual outputs of the network;

$t_{i,j}$  : target or desired output for the pattern  $i$  at output unit  $j$ ;

$\bar{t}$  : average target or desired outputs over the set of all training patterns;

$$(1) \quad \text{SQE} = \sum_i^m \sum_j^n (y_{i,j} - t_{i,j})^2$$

$$(2) \quad \text{MSE} = \frac{1}{m \cdot n} \sum_i^m \sum_j^n (y_{i,j} - t_{i,j})^2 = \frac{1}{m \cdot n} \cdot \text{SQE}$$



$$(3) \quad \text{RMSE} = \sqrt{\frac{1}{m \cdot n} \cdot \sum_i^m \sum_j^n (y_{i,j} - t_{i,j})^2} = \sqrt{\text{MSE}}$$

$$(4) \quad \text{NMSE} = \frac{y_{\max} - y_{\min}}{m \cdot n} \cdot \sum_i^m \sum_j^n (y_{i,j} - t_{i,j})^2 = (y_{\max} - y_{\min}) \cdot \text{MSE}$$

$$(5) \quad \text{SQEP} = 100 \cdot \frac{y_{\max} - y_{\min}}{m \cdot n} \cdot \sum_i^m \sum_j^n (y_{i,j} - t_{i,j})^2 = 100 \cdot (y_{\max} - y_{\min}) \cdot \text{MSE}$$

$$(6) \quad \text{EIDX} = \sqrt{\frac{1}{m \cdot n} \cdot \sum_i^m \sum_j^n (y_{i,j} - t_{i,j})^2} \bigg/ \sqrt{\frac{1}{m \cdot n - 1} \cdot \sum_i^m \sum_j^n (t_{i,j} - \bar{t})^2}$$

$$= \text{RMSE} \bigg/ \sqrt{\frac{1}{m \cdot n - 1} \cdot \sum_i^m \sum_j^n (t_{i,j} - \bar{t})^2}$$

## Appendix B--Tables of Test Results

Simulations were performed on two test groups (see Chapter 3.2) for the CasCor and XCAS networks. Group-I includes five problems labeled as F1, F2, F3, F4 and F5. Group-II includes four problems labeled as CF2, CF3, CF4 and CF5, which are combinations of problems from Group-I.

The numbers of training examples and testing examples are 225 and 210 respectively, and are held constant for all the problems in Group-I and Group-II. Each problem was executed ten times on the CasCor and XCAS. The averages are made over ten runs.

**Table A-1: Test results on Group-I for the CasCor network**

Problem Label	Item	Average	Min	Max	Max-Min	Standard Deviation	Best Run	
F1	Number of Hidden Nodes	15.9	12	20	8	2.8	13	
	Total Number of Weights	188.6	117	273	156	54.6	133	
	Training Error	SQEP	6.87	6.51	7.15	0.64	0.019	6.51
		RMSE	0.1088	0.1084	0.1091	0.0006	0.0002	0.1087
	Testing Error	SQEP	11.09	5.81	34.55	28.74	8.49	5.81
RMSE		0.1362	0.1043	0.2602	0.1559	4.61	0.1043	
F2	Number of Hidden Nodes	21.0	17	24	7	1.9	22	
	Total Number of Weights	298.6	207	375	168	45.2	322	
	Training Error	SQEP	3.62	3.51	3.74	0.23	0.009	3.51
		RMSE	0.1006	0.0996	0.1008	0.0011	0.0003	0.1003
	Testing Error	SQEP	13.77	7.19	44.84	37.65	1.162	10.83
RMSE		0.1787	0.1383	0.3180	0.1796	0.0555	0.1679	
F3	Number of Hidden Nodes	37.4	33	45	12	3.3	45	
	Total Number of Weights	838.1	663	1173	510	139.7	1173	
	Training Error	SQEP	12.81	12.64	13.08	0.44	0.013	12.64
		RMSE	0.1227	0.1223	0.1229	0.0006	0.0002	0.1226
	Testing Error	SQEP	237.02	116.20	653.46	537.26	16.74	653.46
RMSE		0.5298	0.3850	0.9498	0.5648	0.1774	0.9498	
F4	Number of Hidden Nodes	29.3	20	36	16	4.7	24	
	Total Number of Weights	544.9	273	777	504	149.5	375	
	Training Error	SQEP	5.46	5.25	5.75	0.50	0.015	5.25
		RMSE	0.1029	0.1022	0.1031	0.0009	0.0002	0.1029
	Testing Error	SQEP	41.98	20.17	64.95	44.79	1.661	27.32
RMSE		0.2892	0.2050	0.3644	0.1594	0.0582	0.2385	
F5	Number of Hidden Nodes	22.4	17	30	13	3.6	21	
	Total Number of Weights	338.2	207	558	351	98.1	297	
	Training Error	SQEP	43.82	42.81	44.77	1.95	0.07	42.81
		RMSE	0.2105	0.2086	0.2190	0.0023	0.0007	0.2106
	Testing Error	SQEP	217.26	83.84	544.27	460.43	13.109	83.84
RMSE		0.4580	0.2981	0.7511	0.4531	0.1254	0.2981	

**Table A-2: Test results on Group-I for the XCAS network**

Problem Label	Item	Average	Min	Max	Max-Min	Standard Deviation	Best Run	
F1	Number of Hidden Nodes	18.7	15	23	8	2.3	15	
	Total Number of Weights	129.3	99	170	71	19.7	99	
	Training Error	SQEP	6.85	6.66	7.19	0.58	0.017	6.60
		RMSE	0.1090	0.1087	0.1091	0.0004	0.0001	0.1091
	Testing Error	SQEP	8.78	6.28	15.51	9.23	0.313	6.28
		RMSE	0.1240	0.1069	0.1628	0.0558	0.0198	0.1069
F2	Number of Hidden Nodes	28.3	21	33	12	4.1	32	
	Total Number of Weights	222.1	149	272	123	41.1	260	
	Training Error	SQEP	3.62	3.46	3.72	0.25	0.010	3.46
		RMSE	0.1007	0.0997	0.1008	0.0010	0.0003	0.0997
	Testing Error	SQEP	8.65	3.50	20.23	16.73	0.460	6.67
		RMSE	0.1505	0.1003	0.2343	0.1340	0.0358	0.1366
F3	Number of Hidden Nodes	56.7	46	70	24	7.4	57	
	Total Number of Weights	567.8	426	749	323	98.6	565	
	Training Error	SQEP	12.84	12.59	13.10	0.50	0.017	12.59
		RMSE	0.1228	0.1227	0.1229	0.0002	0.0001	0.1229
	Testing Error	SQEP	138.21	79.91	426.93	347.02	10.614	79.91
		RMSE	0.4125	0.3276	0.7470	0.4194	0.1313	0.3276
F4	Number of Hidden Nodes	30.2	13	47	34	10.1	25	
	Total Number of Weights	248.5	81	441	360	106.4	193	
	Training Error	SQEP	5.41	5.26	5.63	0.37	0.011	5.26
		RMSE	0.1031	0.1031	0.1032	0.0001	0.0000	0.1031
	Testing Error	SQEP	18.15	7.82	45.11	37.28	1.088	14.77
		RMSE	0.1867	0.1248	0.2990	0.1741	0.0490	0.1772
F5	Number of Hidden Nodes	26.9	21	33	12	4.4	27	
	Total Number of Weights	208.8	149	272	123	44.5	206	
	Training Error	SQEP	43.44	41.90	44.81	2.90	0.099	41.90
		RMSE	0.2107	0.2102	0.2109	0.0007	0.0002	0.2107
	Testing Error	SQEP	117.20	66.27	250.44	184.17	5.368	250.44
		RMSE	0.3427	0.2623	0.5159	0.2536	0.0729	0.5159

**Table A-3: Test results on Group-II for the CasCor network**

Problem Label	Item	Average	Min	Max	Max-Min	Standard Deviation	Best Run	
CF2	Number of Hidden Nodes	20.7	18	23	5	1.9	18	
	Total Number of Weights	315.0	249	374	125	47.5	249	
	Training Error	SQEP	9.64	9.34	10.02	0.67	0.020	9.34
		RMSE	0.1261	0.1258	0.1262	0.0004	0.0001	0.1262
	Testing Error	SQEP	15.01	9.42	47.49	38.07	1.149	10.67
		RMSE	0.1528	0.1255	0.2949	0.1694	0.0504	0.1357
CF3	Number of Hidden Nodes	41.9	37	46	9	2.8	40	
	Total Number of Weights	1120.9	897	1320	423	134.1	1029	
	Training Error	SQEP	16.74	16.28	17.14	0.85	0.027	16.28
		RMSE	0.1397	0.1392	0.1399	0.0006	0.0002	0.1397
	Testing Error	SQEP	111.48	47.22	262.45	215.23	7.191	52.42
		RMSE	0.3468	0.2334	0.5535	0.3201	0.1065	0.2500
CF4	Number of Hidden Nodes	53.3	46	63	17	5.4	54	
	Total Number of Weights	1792.0	1369	2406	1037	329.6	1821	
	Training Error	SQEP	16.71	16.39	16.88	0.49	0.019	16.39
		RMSE	0.1406	0.1403	0.1408	0.0005	0.0002	0.1403
	Testing Error	SQEP	122.28	88.17	223.56	135.39	4.633	89.93
		RMSE	0.3710	0.3175	0.5380	0.2205	0.0710	0.3302
CF5	Number of Hidden Nodes	57.3	54	59	5	1.9	59	
	Total Number of Weights	2088.0	1878	2198	320	120.7	2198	
	Training Error	SQEP	26.94	26.26	27.57	1.30	0.042	26.26
		RMSE	0.1595	0.1594	0.1596	0.0002	0.0000	0.1596
	Testing Error	SQEP	352.69	139.82	919.4	779.58	28.691	139.82
		RMSE	0.5374	0.3655	0.9472	0.5871	0.2140	0.3655

**Table A-4: Test results on Group-II for the XCAS network**

Problem Label	Item	Average	Min	Max	Max-Min	Standard Deviation	Best Run	
CF2	Number of Hidden Nodes	22.5	18	26	8	2.1	21	
	Total Number of Weights	190.6	142	231	89	23.8	173	
	Training Error	SQEP	9.69	9.39	9.89	0.49	0.014	9.39
		RMSE	0.3114	0.3066	0.3145	0.0079	0.0023	0.3066
	Testing Error	SQEP	12.24	8.30	31.91	23.61	0.768	8.38
		RMSE	0.3389	0.2881	0.5649	0.2768	0.0916	0.2896
CF3	Number of Hidden Nodes	55.4	50	62	12	3.9	50	
	Total Number of Weights	664.2	589	774	185	59.4	589	
	Training Error	SQEP	16.52	16.22	17.01	0.78	0.025	16.22
		RMSE	0.1397	0.1394	0.1399	0.0004	0.0000	0.1399
	Testing Error	SQEP	55.11	43.59	70.26	26.67	0.691	54.34
		RMSE	0.2546	0.2304	0.2847	0.0543	0.0138	0.2556
CF4	Number of Hidden Nodes	62.6	59	71	12	3.8	60	
	Total Number of Weights	846.2	781	986	205	64.4	800	
	Training Error	SQEP	16.90	16.55	17.17	0.62	0.019	16.55
		RMSE	0.1407	0.1405	0.1408	0.0002	0.0001	0.1408
	Testing Error	SQEP	81.70	44.44	270.99	226.55	6.803	50.23
		RMSE	0.2942	0.2291	0.5506	0.3215	0.0950	0.2427
CF5	Number of Hidden Nodes	67.8	62	75	13	3.8	65	
	Total Number of Weights	1005.9	904	1140	236	66.1	963	
	Training Error	SQEP	26.73	25.55	27.42	1.86	0.051	25.55
		RMSE	0.1569	0.1594	0.1597	0.0002	0.0000	0.1596
	Testing Error	SQEP	104.22	63.1	218.23	155.14	4.462	63.10
		RMSE	0.3071	0.2450	0.4586	0.2135	0.0608	0.2450

## Appendix C--Program Source Code

XCAS network was implemented in FORTRAN77. Five files in plain text format must be created before the program is executed.

1) Network Configuration File: storing setup parameters and weights.

*Example:*

```
FIRST LINE
REM NETSTA, NETLAY, NETCOL, HNU TYP, ONUTYP, ISHORT, HSHORT
    0      16      16      2      0      1      1
REM HMXEPC, HBONUS, HCANDS, OMXEPC, OBONUS
    100     8      8      100     8
REM HLRNRT, HMXLRN, HTHRES, WRANGE
    0.75    1.75    0.03    0.5
REM OLRNRT, OMXLRN, OTHRES, ODECAY, ETOLER
    0.35    1.75    0.01    0.01    0.1
REM NUMLAY, NUMNEU, ERNORM, PERCNT, ERRMSR
    0      0      1      0      5
REM INPUTS, OUTPTS, VLDMOD, VLDVAL, NSEEDS
    0      0      1      0      3
REM RANDOM SEEDS
77
139
354
```

The first line will be replaced by the program with the training data file name after training is finished. Lines starting with REM provide names for values appeared below and should not be removed. Values in boldface here are set by user, and must be separated by at least one space. Weights of the trained network will be appended to this file.

NETSTA: should be 0 when the network is going to be trained and non-zero when trained.  
NETLAY: maximum number of layers permitted by user.  
NETCOL: maximum number of columns permitted by user.  
HNU TYP: types of hidden nodes represented by activation functions. Valid values: 1~3.  
ONUTYP: types of output nodes. Valid values: 0 ~ 3.  
ISHORT: enable ( set to 1 ) or disenable (set to 0 ) shortcut connections to original inputs.  
HSHORT: enable ( set to 1 ) or disenable (set to 0 ) shortcut connections to hidden nodes.

HMXEPC: maximum epochs permitted for training a hidden node.  
HBONUS: patience parameter for training a hidden node.  
HCANDS: number of candidates used for training a hidden node.  
OMXEPC: maximum epochs permitted for training an output node.

O Bonus: patience parameter for training an output node.

HLRNRT: learning rate for training hidden nodes, usually 0.5 ~ 2.5.

HMXLRN: maximum learning factor for training hidden nodes, usually 1.0 ~ 2.5.

HTHRES: threshold of change rate for training hidden nodes, usually 0.02 ~ 0.05.

WRANGE: weights will be initialized randomly between - WRANGE and + WRANGE.

OLRNRT: learning rate for training output nodes, usually 0.5 ~ 2.5.

OMXLRN: maximum learning factor for training hidden nodes, usually 1.0 ~ 2.5.

OTHRES: threshold of change rate for training output nodes, usually 0.01 ~ 0.05.

ODECAY: decay factor for updating weights of output nodes, usually < 0.05

ETOLER: error tolerance for training the network. The value depends on the error measure used.

NUMLAY: number of layers in the final network trained.

NUMNEU: number of hidden nodes in the final network trained.

ERNORM: specifies whether the error is expressed in normalized form ( 1 ) or not ( 0 ).

PERCNT: specifies whether the error is expressed in percentages ( 1 ) or not ( 0 ).

ERRMSR: specifies what kind of error measure will be used.

=1, mean squared error (MSE).

=2, square root of mean squared error (RMSE).

=3, error index (EIDX).

The definitions for the above measures are listed in Appendix A.

INPUTS: number of inputs used for the network, determined by training data file.

OUTPUTS: number of outputs used for the network, determined by training data file.

VLDMOD: mode for selecting validation set from training data file.

VLDVAL: value associated with VLDMOD. Valid values depend on VLDMOD.

VLDMOD =1, create validation set from whole training data, starting from

VLADVAL+1 to N, where N is the number of training examples.

VLDMOD =2 ~ 4, example j is in validation set if ( j mod VLDMOD = VLDVAL).

NSEEDS: number of seeds (positive integers) for random number generator.

## 2) Training Data File: training data (training set + validation set ) and test set.

*Example:*

```

BOOL_INPUTS= 0
REAL_INPUTS= 2
BOOL_OUTPUTS= 0
REAL_OUTPUTS= 1
TRAIN_SET= 225
VALID_SET= 0
TEST_SET= 210
0.00000 0.00000 8.53180
0.00000 0.07142 8.06264
0.00000 0.14286 6.93275
0.00000 0.21429 5.50860
0.00000 0.28571 4.09001
0.00000 0.35714 2.91015
.....

```

The header (7 lines in total) includes information about attributes of input(s) and output(s), sizes of training set, validation set and test set. There must be at least one space between equal signs and values assigned. Each line in the data section includes input(s) and desired output(s) (shown in boldface in the above example). Data items are separated by at least one space. In data section, the training set comes first, then the validation set and test set. There should be no blank lines in data section.

3) Report file: an empty file used for storing statistical results about the network training. Information includes:

- HNUS: number of hidden nodes.
- HWTS: number of weights for hidden nodes.
- TWTS: total number of weights (for hidden and output nodes).
- IEPC: epochs used for input training.
- OEPC: epochs used for output training.
- TEPC: total number of epochs used in network training.
- MSE: mean squared error.
- RMS: square root of mean squared error.
- VAR: variance of actual network outputs.
- STD: standard deviation of actual network outputs.
- IEW: EPCW for input training.
- OEWE: EPCW for output training.

$$EPCW = (\sum K_j \cdot N_j) / 1000$$

$K_j$  = weight-updating epochs for node  $j$ ;

$N_j$  = number of weights for node  $j$ ;

EPCW is a measure of times spent on training the nodes in the network.

4) Input Data File: inputs to a trained network.

*Example:*

```

2      24
6.23460  3.02925
5.93771  3.32448
0.00000  0.14286
5.64083  3.40775
.....

```

The first line gives number of inputs and number of data lines.

5) Output File: an empty file used for storing network outputs



```

CCCCCCCCCCCC      XCAS NEURAL NETWORK      CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C PROGRAMMED IN FORTRAN77, COMPILABLE UNDER G77 IN UNIX SYSTEM
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C NAMING CONVENTION:
C IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
CCCCCCCCCCCCCCCC      CONSTANTS CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C USED IN ALLOCATION OF STORAGE, MUST BE SET BEFORE COMPILED
C ALSO COPIED TO COMMON /MAXCON/ BLOCKS
C   MXI: MAXIMUM NUMBER OF INPUTS
C   MXO: MAXIMUM NUMBER OF OUTPUTS
C   MXE: MAXIMUM NUMBER OF TRAINING EXAMPLES
C   MXT: MAXIMUM NUMBER OF RANDOM SEEDS ( ONE SEED USED IN EACH TRIAL)
C   MXD: MAXIMUM NUMBER OF CANDIDATES USED IN INPUT TRAINING
C   MXL: MAXIMUM NUMBER OF LAYERS
C   MXC: MAXIMUM NUMBER OF COLUMNS
C
CCCCCCCCCCCCCCCC      VARIABLES CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C   NUMINP,NUMOUT,NUMEXM,NTSTEX,NVLDEX
C   = NUMBERS OF INPUTS, OUTPUTS, TRAINING EXAMPLES,TEST EXAMPLES,
C   VALIDATION EXAMPLES  RESPECTIVELY
C
C
C USER SELECTABLE PARAMETERS:
C   NTRIAL= NUMBER OF TRIALS = NUMBER OF RANDOM SEEDS
C   WRANGE= THE RANGE FOR RANDOM INITIALIZATION OF WEIGHTS
C   NETLAY= MAXIMUM NUMBER OF LAYERS PERMITTED <= MXL
C   NETCOL= MAXIMUM NUMBER OF COLUMNS PERMITTED <= MXC
C   MODVAL= MODE FOR SELECTING VALIDATION SET FORM TRAIING EXAMPLES
C   MODREM= REMAINDER VALUE ASSOCIATED WITH MODVAL
C   NOXINP= ENABLE OR DISABLED SHORTCUT CONNECTIONS TO INPUTS
C   NOVERT= ENABLE OR DISABLED SHORTCUT CONNECTIONS TO HIDDEN NODES
C   IDXMSR= INDEX FOR CHOOSING AN ERROR MEASURE FOR OUTPUT TRAINING
C
C FOR INPUT TRAINING
C   MXEPOC= MAXIMUM NUMBER OF TRAINING EPOCHS PERMITTED
C   NBONUS= PATIENCE PARAMETER FOR INPUT TRAINING
C   NTRANS= TYPE OF ACTIVATION FUNCTION FOR HIDDEN NODES
C   ALPHA = LEANING RATE
C   BETA  = MAXIMUM LEARNING FACTOR
C   GAMMA = MOMENTUM
C   SHRINK= SHRINK FACTOR = BETA/(BETA+1.0)
C   THRESH= THRESHHOLD OF INPUT CHANGE RATE
C   NUMCND= NUMBER OF CANDIDATES USED
C
C FOR OUTPUT TRAINING
C   MXEPCO= MAXIMUM NUMBER OF TRAINING EPOCHS PERMITTED
C   NEUO  = TYPE OF ACTIVATION FUNCTION FOR OUTPUT UNITS
C   NEPCO = OUTPUT TRAINING EPOCHS USED
C   NBONO = PATIENCE PARAMETER FOR OUTPUT TRAINING
C   ALPHO, BETO, GAMMO, SHNKO, THREO
C   = LEANING RATE, MAXIMUM LEARNING FACTOR, MOMENTUM,
C   SHRINK FACTOR, THRESHHOLD OF INPUT CHANGE RATE FOR OUTPUT
C   TRAINING
C   DECAYO= DECAY FACTOR (USED IN QUICKPROP)
C   ERRTHR= THRESHHOLD VALUE FOR STOPING TRAINING THE NET

```

```

C
C OTHER VARIABLES:
C   NBESTC= THE INDEX OF THE BEST CANDIDATE
C   NEPOCH= INPUT TRAINING EPOCHS USED
C   NEPCO = OUTPUT TRAINING EPOCHS USED
C   BSTSCR= THE BEST SCORE OF CANDIDATES
C
C FILE NAMES:
C   NETFNM= NETWORK CONFIGURATION FILE, STORING THE SETUP PARAMETERS AND
C           WEIGHTS OF TRAINED NETWORK
C   RPTFNM= REPORT FILE THAT GIVES STATISTICAL RESULTS ABOUT TRAINING
C   TRNFNM= TRAINING DATA FILE (ALL TRAINING EXAMPLES)
C   RUNFNM= INPUT DATA FILE FOR RUNNING A TRAINED NETWORK
C   OUTFNM= OUTPUT FILE FOR A TRAINED NETWORK
C
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C   NEUR(I,J): STORING THE SEQUENTIAL ORDER FOR ADDING THE NODE IN THE
C               I-TH LAYER, J-TH COLUMN
C
C   NEUS(K,2): IF K= NEUR(I,J), THEN I= NEUS(K,1), J= NEUS(K,2)
C   XINP(*,K): INPUT VECTOR OF THE K-TH EXAMPLE
C   DOUT(*,K): TARGET OUTPUT VECTOR FOR THE K-TH INPUT EXAMPLE
C   YOUT(*,K): ACTUAL NETWORK OUTPUT FOR THE K-TH INPUT EXAMPLE
C   HOUT(I,J,K): THE OUTPUT OF HIDDEN NODE(I,J) FOR THE K-TH EXAMPLE
C   HWTS(*,I,J): WEIGHTS OF THE NODE(I,J)
C   OWTS(*,J): WEIGHTS OF THE OUTPUT NODE J
C   OSLP(*,J): DERIVATIVES W.R.P TO WEIGHTS OF THE OUPUT NODE J
C   OPSL(*,J): THE PREVIOUS OSLP(*,J)
C   ODWT(*,J): CHANGES IN WEIGHTS OF OUPUT NODE J
C   ERRO(J,K): RESIDUAL ERROR PRODUCED AT OUPUT NODE J FOR EXAMPLE K
C   CDOU(J): AVERAGE OUPUTS OF THE CANDIDATE J OVER ALL THE EXAMPLES
C   CCOR(J,I,2): COVARIANCE VALUES OF CANDIDATE I AT OUPUT NODE J
C   CWTS(*,J): WEIGHTS OF THE CANDIDATE J
C   SLOP(*,J): DERIVATIVES W.R.P TO WEIGHTS OF THE CNADIDATE J
C   PSLP(*,J): PREVIOUS SLOP(*,J)
C   DWTS(*,J): CHANGES IN WEIGHTS OF THE CANDIDATE J
C   TSTH(I,J): TEMPORARY ARRAY STORING THE OUTPUTS OF NODE(I,J) FOR
C               SINGLE INPUT EXAMLE
C
C   MRSEED(*): STORING RANDOM SEEDS
C   NETFIG(N,*): INFORMATION ABOUT FINAL NETWORK ARCHITECTURE OBTAINED
C                 AT N-TH RUN
C   TRNERR(N,*): INFORMATION ABOUT TRANING ERROR FOR THE N-TH RUN
C   TSTERR(N,*): INFORMATION ABOUT TESTING ERROR FOR THE N-TH RUN
C   VLDERR(N,*): INFORMATION ABOUT ERROR ON VALIDATION SET FOR THE N-TH
C                 RUN
C
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C   NAME OF SUBROUTINE OR FUNCTION
C       IF FOLLOWED BY { ... }:
C           SUBROUTINES CALLED (PREFIXED WITH CALL)AND/OR FUNCTIONS CALLED
C       ELSE : NOT CALL OTHER SUBROUTINES/FUNCTIONS
C
C
C   MAIN {CALL ININET,CALL SETNET,CALL RDPROB,CALL SETNUR,CALL
C         TRAIN,CALL GETSTA,CALL WRTNET,CALL TEST,CALL SHOWER,CALL

```

```

C          REPORT,CALL RUNNET}
C
C  SUBROUTINE ADJCOR
C  SUBROUTINE CNDSLPL{ FPRIME, OUTHNU, NUMHWT }
C  SUBROUTINE COMERR{ MARKOP, OPRIME }
C  SUBROUTINE COREPC{ CALL ADJCOR, OUTHNU }
C  SUBROUTINE ERRSTA
C  SUBROUTINE GETERV{ CALL GETSTD }
C  SUBROUTINE GETSTA{ CALL GETERV, NCONEX }
C  SUBROUTINE GETSTD{ MARKOP }
C  SUBROUTINE HNUPAS{ OUTHNU }
C  SUBROUTINE ININET
C  SUBROUTINE INITNN
C  SUBROUTINE OUTPAS{ FTRANS }
C  SUBROUTINE OWTNEW
C  SUBROUTINE QKPROP
C  SUBROUTINE REPORT{ CALL ERRSTA, CALL SHOWER }
C  SUBROUTINE RDHEAD
C  SUBROUTINE RDPROB{ CALL GETSTD }
C  SUBROUTINE RUNNET{ CALL HNUPAS, CALL OUTPAS }
C  SUBROUTINE SETNUR
C  SUBROUTINE SETANN{ CALL SETNUR, CALL INITNN }
C  SUBROUTINE SETNET{ CALL RDHEAD, CALL SETANN, NUMHWT }
C  SUBROUTINE SHOWER
C  SUBROUTINE TEST{ CALL HNUPAS, CALL OUTPAS, CALL GETERV }
C  SUBROUTINE TRAIN{ CALL OWTNEW, MTROUT, MTRINP, RANDOM }
C  SUBROUTINE TRNOUT{ CALL OUTPAS, CALL COMERR, CALL GETERV, CALL UPOWTS }
C  SUBROUTINE UPHWTS{ CALL QKPROP }
C  SUBROUTINE UPOWTS{ CALL QKPROP }
C  SUBROUTINE WRTNET{ CALL WTHEAD, NUMHWT }
C  SUBROUTINE WTHEAD
C
C  FUNCTION FPRIME
C  FUNCTION FTRANS
C  FUNCTION MARKOP
C  FUNCTION MTRINP{ CALL CNDSLPL, CALL UPHWTS, CALL COREPC, CALL ADJCOR,
C                  NUMHWT, RANDOM, OUTHNU }
C  FUNCTION MTROUT{ CALL TRNOUT }
C  FUNCTION NCONEX
C  FUNCTION NUMHWT
C  FUNCTION OPRIME
C  FUNCTION OUTHNU{ NUMHWT, FTRANS }
C  FUNCTION RANDOM
C
CCCCCCCCCCCCCCCC          MAIN  PROGARM          CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
CCCCC
      PROGRAM XCAS
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z), INTEGER(I-N)
C
      PARAMETER (MXI=36, MXO=5, MXE=4400, MXT=20, MXD=8, MXS=10)
      PARAMETER (MXL=16, MXC=16)
C
      COMMON /NUMVAR/ NUMINP, NUMOUT, NUMEXM, NTSTEX, NVLDEX, NTRIAL
      COMMON /NCANDP/ MXEPOC, NBONUS, IDXMSR, NETSTA, METHOD, NTRANS, NRSEED
      COMMON /PTRAIN/ ALPHA, BETA, GAMMA, SHRINK, BSTSCR, THRESH, EPCWTS
      COMMON /NTRAIN/ NRETUR, NUMCND, NEPOCH, NBESTC, NUMLAY, NUMNEU

```

```

COMMON /STATIS/ TSQE, SQER, VSQE, VEIX, VDSTD, ERRVAL, ERRTHR
COMMON /WTSVAR/ WRANGE, BSTERR, TVAR, TDSTD, TSDSTD, VCOE, TCOE
COMMON /NTRNOU/ MXPCHO, NEPCO, NBONO, NORMER, NEUO, NCENT, NRESO
COMMON /PTROUT/ ALPHO, BETO, GAMMO, SHNKO, THREO, DECAYO, WTSCRO
COMMON /NVAMOD/ MODVAL, MODREM
COMMON /MODNEX/ NOXINP, NOVERT
COMMON /NETTOP/ NETLAY, NETCOL
CHARACTER*30 NETFNM, TRNFNM, RUNFNM, OUTFNM, RPTFNM

C
DIMENSION NEUR (MXL, 1+MXC)
DIMENSION NEUS (MXL*MXC, 2)
DIMENSION XINP (MXI, MXE)
DIMENSION DOUT (MXO, MXE)
DIMENSION YOUT (MXO, MXE)
DIMENSION HOUT (MXL, MXC, MXE)
DIMENSION HWTS (1+MXI+MXL+MXC, MXL, MXC)

C
DIMENSION OWTS (1+MXI+MXL*MXC, MXO)
DIMENSION OSLP (1+MXI+MXL*MXC, MXO)
DIMENSION OPSL (1+MXI+MXL*MXC, MXO)
DIMENSION ODWT (1+MXI+MXL*MXC, MXO)
DIMENSION ERRO (MXO, 1+MXE)

C
DIMENSION CDOU (MXD)
DIMENSION CCOR (MXO, MXD, 2)
DIMENSION CWTS (1+MXI+MXL+MXC, MXD)
DIMENSION SLOP (1+MXI+MXL+MXC, MXD)
DIMENSION PSLP (1+MXI+MXL+MXC, MXD)
DIMENSION DWTS (1+MXI+MXL+MXC, MXD)

C
DIMENSION TSTH (MXL, MXC)

C
DIMENSION MRSEED (1+MXT)
DIMENSION NETFIG (MXT, 6)
DIMENSION TRNERR (MXT, 6)
DIMENSION TSTERR (MXT, 6)
DIMENSION VLDERR (MXT, 6)

C
NZ=6
NS=MXT
C NET CONFIGURATION FILE NAME: UNIT=30
NETFNM=' '
C TRAINING DATA FILE NAME: UNIT=31
TRNFNM=' '
C RUNNING SET FILE NAME: UNIT=32
RUNFNM=' '
C NET OUTPUT FILE NAME: UNIT=33
OUTFNM=' '
C TRAINING AND TESTING REPORT FILE NAME: UNIT=34
RPTFNM=' '
NRPTFL=34

C
WRITE(*,*) 'Storage Limits For Network Layout:'
WRITE(*,*) 'Max_Layer= ', MXL, ' Max_Column= ', MXC
WRITE(*,*)

C
CALL ININET

```



Table 9. LS Means for Production Characteristics by Treatment (Adjfat=0.4).

Trait	Units	Treatment (Frame Size X Muscle Score)					
		Small No.1	Small No.2	Med. No.1	Med. No.2	Large No.1	Large No.2
Purchase Weight of Cattle	Pounds	465.758	458.808	459.54	454.334	470.154	470.59
Standard Error		6.004	6.247	4.327	4.104	4.647	5.802
Backgrounding ADG	Pounds/Day	0.105	0.215	0.139	0.52	0.183	0.686
Standard Error		0.290	0.302	0.209	0.198	0.224	0.280
Pasture ADG	Pounds/Day	2.434	2.491	2.709	2.56	2.546	2.849
Standard Error		0.133	0.138	0.096	0.091	0.105	0.128
Feedlot ADG	Pounds/Day	3.252	3.746	3.723	3.396	3.387	3.646
Standard Error		0.157	0.163	0.113	0.107	0.121	0.152
Feed Efficiency In Feedlot	Feed/Gain in Pounds	6.651 <sup>a</sup>	6.828 <sup>a</sup>	6.881 <sup>a</sup>	7.477 <sup>b</sup>	7.922 <sup>c</sup>	7.673 <sup>bc</sup>
Standard Error		0.119	0.124	0.086	0.081	0.092	0.115
Days Fed in Feedlot	Days	105.384 <sup>a</sup>	106.545 <sup>a</sup>	121.216 <sup>a</sup>	137.2 <sup>b</sup>	152.307 <sup>b</sup>	141.93 <sup>b</sup>
Standard Error		4.939	5.139	3.560	3.376	3.823	4.773
Harvest Weight	Pounds	1064.345 <sup>a</sup>	1128.108 <sup>ab</sup>	1215.472 <sup>bc</sup>	1237.64 <sup>c</sup>	1289.412 <sup>cd</sup>	1336.958 <sup>d</sup>
Standard Error		24.543	25.539	17.689	16.776	18.998	23.717

a,b,c,d Means in the same row for the same item with a different superscript letter differ (P>.05).

```

        NEUR(NL,0)=1
    ELSE
        READ(NFILE,*) NEUR(NL,0)
    END IF
        MAXCOL=MAX(MAXCOL,NEUR(NL,0))
100    CONTINUE
C
        IF(MAXCOL.GT.NETCOL) THEN
WRITE(*,*)'Number of columns mismatched with network layout!'
        NFLAG=1
        GO TO 600
    END IF
C
C READ WEIGHTS OF HIDDEN UNITS
        READ(NFILE,*)
        DO 300 NL=1, NUMLAY
            DO 200 NC=1, NEUR(NL,0)
                NWTS=NUMHWT(NL,NC,NUMINP,NBX,NBC,NBV)+1
                READ(NFILE,*)
                DO 160 NW=1,NWTS
                    READ(NFILE,700) HW(NW,NL,NC)
160                CONTINUE
200            CONTINUE
300        CONTINUE
C
        END IF
C
C READ WEIGHTS OF OUTPUT UNITS
        READ(NFILE,*)
        NWTS=1+NUMINP+NUMNEU
        DO 500 NOUT=1,NUMOUT
            READ(NFILE,*)
            DO 400 NW=1,NWTS
                READ(NFILE,700) OW(NW,NOUT)
400            CONTINUE
500        CONTINUE
C
        END IF
C
600    CLOSE(NFILE)
        IF(NFLAG.GT.0)STOP
700    FORMAT(1X,D24.15)
        END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C READ HEADER OF CONFIGURATION FILE
C --GET SETUP PARAMETERS
CCCCCC
        SUBROUTINE RDHEAD(NFILE,NCODE,MXI,MXL,MXC,MXO,MXCND)
C
        IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
        COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NRUNEX,NTRIAL
        COMMON /NCANDP/ MXEP,NBON,IDXMSR,NETSTA,METHOD,NUTYPH,NRSEED
        COMMON /STATIS/ SSQE,STDD,VMSE,VDEV,VSTD,ERRVAL,ERRTHR
        COMMON /WTSVAR/ WRANGE,BSTERR,TRMSE,TRDEV,TRSTD,VLDCOE,TRNCOE
        COMMON /NTRAIN/ NRETUR,NCND,NEPOCH,NBESTC,NUMLAY,NUMNEU

```

```

COMMON /PTRAIN/ ALPHA, BETA, GAMMA, SHRINK, BSTSCR, THRESH, EPCWTH
COMMON /NTRNOU/ MXEPCO, NEPCO, NBONO, NORM, NUTYPO, NCENT, NRESO
COMMON /PTROUT/ ALPHO, BETO, GAMMO, SHNKO, THREO, DECAYO, EPCWTO
COMMON /NVAMOD/ MODV, MODR
COMMON /MODNEX/ NOX, NOV
COMMON /NETTOP/ NETLAY, NETCOL

C
CHARACTER*30 NETF, TRNFM, CH*80

C
NCODE=0
NETLAY=0
NETCOL=0

C
READ(NFILE,*)
READ(NFILE,*)
READ(NFILE,*)NETSTA, NETLAY, NETCOL, NUTYPH, NUTYPO, NOX, NOV
READ(NFILE,*)
READ(NFILE,*)MXEP, NBON, NCND, MXEPCO, NBONO
READ(NFILE,*)
READ(NFILE,*)ALPHA, BETA, THRESH, WRANGE
READ(NFILE,*)
READ(NFILE,*)ALPHO, BETO, THREO, DECAYO, ERRTHR
READ(NFILE,*)
READ(NFILE,*)NUMLAY, NUMNEU, NORM, NCENT, IDXMSR
READ(NFILE,*)
READ(NFILE,*)NUMINP, NUMOUT, MODV, MODR, NTRIAL

C
IF((NETCOL .GT. MXC) .OR. (NETLAY .GT. MXL)) THEN
    WRITE(*,*)'Storage(' ,MXL, ' BY ' , MXC, ' ) not enough for ' ,
& NETLAY, ' by ' ,NETCOL, ' network topology!'
    NCODE=1
    RETURN
END IF

C
DECAYO=DECAYO/100.0
IF(NBONO .GT. MXEPCO) NBONO=8
IF(NBONO .LT. 2) NBONO=4

C
IF((IDXMSR .LT. 0) .OR. (IDXMSR .GT. 6)) THEN
    IDXMSR=5
    ERRTHR=0.2
    WRITE(*,*)'Invalid range of IDXMSR (1~6), '
    WRITE(*,*)'Default IDXMSR=5 and ERRTHR=0.2 used.'
    WRITE(*,*)
END IF

C
IF(NOX .NE. 0)NOX=1
IF(NOV .NE. 0)NOV=1

C CHECK CONFIG. FILE

C
IF(NETSTA .NE. 0) THEN
    NCODE=1
    IF(NUMLAY .GT. NETLAY ) THEN
WRITE(*,*)'Number of layers mismatched with network layout!'
    ELSE IF(NUMINP .GT. MXI) THEN
        WRITE(*,*)'Number of inputs over storage limit!'
    ELSE IF(NUMOUT .GT. MXO) THEN

```





```

C  --SET SEQUENCE ACCORDING TO WHICH THE NEURON WILL BE ADDED
C  --SYMETRIC ADDITION OF NODES RELATIVE TO DIAGONAL OF THE MATRIX
CCCCC
      SUBROUTINE INITNN(NEURON,NEUSEQ,MXL,MXC)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      COMMON /NETTOP/ NETLAY,NETCOL
C
      DIMENSION NEURON(MXL,0:MXC),NEUSEQ(MXL*MXC,2)
C
      MINSQR=MIN(NETLAY,NETCOL)
      K=1
      DO 200  I=1, MINSQR
        DO 100  J=1, I
          NEURON(I,J)=K
          NEUSEQ(K,1)=I
          NEUSEQ(K,2)=J
          K=K+1
          IF (I .NE. J) THEN
            NEURON(J,I)=K
            NEUSEQ(K,1)=J
            NEUSEQ(K,2)=I
            K=K+1
          END IF
100      CONTINUE
200      CONTINUE
C
      IF(NETCOL .GT. MINSQR) THEN
        DO 400  J=(MINSQR+1), NETCOL
          DO 300  I=1, NETLAY
            NEURON(I,J)=K
            NEUSEQ(K,1)=I
            NEUSEQ(K,2)=J
            K=K+1
300          CONTINUE
400          CONTINUE
          END IF
C
          IF(NETLAY .GT. MINSQR) THEN
            DO 600  I=(MINSQR+1), NETLAY
              DO 500  J=1, NETCOL
                NEURON(I,J)=K
                NEUSEQ(K,1)=I
                NEUSEQ(K,2)=J
                K=K+1
500              CONTINUE
600              CONTINUE
            END IF
C
          END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C  COMPUTE NUMBER OF WTS+BIAS FOR A FINAL NETWORK
C  NFIG=ARRAY STORING NUMBER OF NODES IN EACH LAYER
C  NDIM=DIM. OF NFIG
C  NX=NUMBER OF INPUTS

```

```

C MCX=1, SHORTCUT CONNECTIONS TO INPUTS ENABLED, OTHERWISE = 0
C MCV=1, VERTICAL SHORTCUT CONNECTIONS TO PREVIOUS NODES, OTHERWISE =
0
CCCCCC
      FUNCTION NCONEX (NFIG,NDIM,NX,MCX,MCV)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      DIMENSION NFIG(NDIM)
C
      NCONEX=0
      DO 500 NL=1,NDIM
        NUMC=NFIG(NL)
        IF(NUMC .LE. 0) RETURN
        MCCX=MCX
        MCCC=1
        MCCV=0
        IF(NL .EQ. 1) THEN
          MCCX=1
          MCCC=0
        ELSE
          IF(NL .GT. 2)MCCV=MCV
        END IF
C
        DO 400 NC=1,NUMC
          NODEWS=NX*MCCX+NC*MCCC+(NL-2)*MCCV+1
          NCONEX=NCONEX+NODEWS
400      CONTINUE
C
500    CONTINUE
C
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C SUBROUTINE FOR TRAINING THE NETWORK
CCCCCC
      SUBROUTINE TRAIN(X,H,Y,D,ER,HW,OW,ODW,OS,OPS,CW,DW,S,PS,
&                    CC,CD,NEUS,NEUR,MXI,MXL,MXC,MXO,MXE,MXD)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NVLDEX,NTRIAL
      COMMON /NCANDP/ MXEPOC,NBONUS,IDXMSR,NETSTA,METHOD,NTRANS,NRSEED
      COMMON /PTRAIN/ ALPHA,BETA,GAMMA,SHRINK,BSTSCR,THRESH,EPCWTS
      COMMON /NTRAIN/ NRETUR,NUMCND,NEPOCH,NBESTC,NUMLAY,NUMNEU
      COMMON /NTRNOU/ MXEPCO,NEPCO,NBONO,MSRO,NEUO,METHO,NRETO
      COMMON /PTROUT/ ALPHO,BETO,GAMMO,SHNKO,THREO,DECAYO,WTSCRO
      COMMON /STATIS/ TSQE,SQER,VSQE,VVAR,VDSTD,ERRVAL,ERRTHR
      COMMON /WTSVAR/ WRANGE,BSTERR,TVAR,TDSTD,TSDDSTD,VCOE,TCOE
      COMMON /NETTOP/ NETLAY,NETCOL
C
      DIMENSION X(MXI,MXE),H(MXL,MXC,MXE),Y(MXO,MXE),D(MXO,MXE)
      DIMENSION ER(MXO,1+MXE),HW(1+MXI+MXL+MXC,MXL,MXC),CD(MXD)
      DIMENSION OW(1+MXI+MXL*MXC,MXO),ODW(1+MXI+MXL*MXC,MXO)
      DIMENSION OS(1+MXI+MXL*MXC,MXO),OPS(1+MXI+MXL*MXC,MXO)
      DIMENSION CW(1+MXI+MXL+MXC,MXD),DW(1+MXI+MXL+MXC,MXD)
      DIMENSION S(1+MXI+MXL+MXC,MXD),PS(1+MXI+MXL+MXC,MXD)
      DIMENSION NEUS(MXL*MXC,2),NEUR(MXL,1+MXC),CC(MXO,MXD,2)

```

```

C
    NUMNEU=0
    NUMLAY=0
    NEPCO=0
    NEPOCH=0
    EPCWTS=0.0
    WTSCRO=0.0
    NCODE=0
    WSPAN=2.0*WRANGE
    NOWTS=1+MXI+MXL*MXC
    MAXNOD=NETLAY*NETCOL
C
DO 140 JOU=1,NUMOUT
    DO 110 JCND=1,NUMCND
        CC(JOU,JCND,1)=0.0
        CC(JOU,JCND,2)=0.0
110    CONTINUE
C
    DO 120 JW=1,NOWTS
        OS(JW,JOU)=0.0
        OPS(JW,JOU)=0.0
        ODW(JW,JOU)=0.0
        OW(JW,JOU)=0.0
        IF(JW .LE. (1+NUMINP)) THEN
            OW(JW,JOU)=WSPAN*RANDOM(NRSEED)
        END IF
120    CONTINUE
140    CONTINUE
CCCCC
200    IF (NUMNEU .LT. MAXNOD) THEN
C
C OUTPUT TRAINING
        NCODE=MTROUT(X,H,Y,D,ER,OW,ODW,OS,OPS,NEUS,NEUR,
            &
            MXI,MXL,MXC,MXO,MXE)
CCCCC
        IF(NCODE .EQ. 1) THEN
            WRITE(*,*) 'WIN!!!'
            GO TO 600
        END IF
        WRITE(*,700) 'T_SQE:',TSQE,'V_SQE:',VSQE,'ErrVal:',ERRVAL
        WRITE(*,800) 'H_Layers:',NUMLAY,'H_Nodes:',NUMNEU
        WRITE(*,*)
C
C INPUT TRAINING
        NCODE= MTRINP(X,H,HW,CC,CD,CW,DW,S,PS,ER,NEUS,NEUR,
            &
            MXI,MXL,MXC,MXO,MXE,MXD)
CCCCC
        CALL OWTNEW(OW,CC,MXI,MXL,MXC,MXO,MXD)
C
        GO TO 200
    END IF
C
        NCODE=MTROUT(X,H,Y,D,ER,OW,ODW,OS,OPS,NEUS,NEUR,
            &
            MXI,MXL,MXC,MXO,MXE)
C
        WRITE(*,*) 'OUT OF HIDDEN NODES !'
600    WRITE(*,700) 'T_SQE:',TSQE,'V_SQE:',VSQE,'ErrVal:',ERRVAL

```

```

        WRITE(*,800)'H_Layers:',NUMLAY,'H_Nodes:',NUMNEU
        WRITE(*,*)
700    FORMAT(A,3X,F12.4,5X,A,F12.4,3X,A,F12.4)
800    FORMAT(A,I12,3X,A,I12)
        END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C  MAIN FUNCTION FOR OUTPUT TRAINING
CCCCCC
        FUNCTION MTROUT(X,H,Y,D,ER,OW,ODW,OS,OPS,NEUS,NEUR,
&                MXI,MXL,MXC,MXO,MXE)
C
        IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
        COMMON /NTRNOU/ MXEPCO,NEPCO,NBONO,MSRO,NEUO,METHO,NRETO
        COMMON /PTROUT/ ALPHO,BETO,GAMMO,SHNKO,THREO,DECAYO,EPWTSO
        COMMON /STATIS/ TSQE,SQER,VSQE,VVAR,VDSTD,ERRVAL,ERRTHR
        COMMON /WTSVAR/ WRANGE,BSTERR,TVAR,TDSTD,TSDSTD,VCOE,TCOE
        COMMON /NTRAIN/ NRETUR,NUMCND,NEPOCH,NBESTC,NUMLAY,NUMNEU
        COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NVLDEX,NTRIAL
C
        DIMENSION ER(MXO,0:MXE),NEUR(MXL,1+MXC),NEUS(MXL*MXC,2)
        DIMENSION X(MXI,MXE),Y(MXO,MXE),D(MXO,MXE),H(MXL,MXC,MXE)
        DIMENSION OW(1+MXI+MXL*MXC,MXO),OS(1+MXI+MXL*MXC,MXO)
        DIMENSION ODW(1+MXI+MXL*MXC,MXO),OPS(1+MXI+MXL*MXC,MXO)
C
        MTROUT=3
        NEPC=0
        NFIRST=1
        PREERR=0.0
        NQUIT=MXEPCO
        MEWTS=0
        NWTS=1+NUMINP+NUMNEU
        DO 500 NEPC=1, MXEPCO
            CALL TRNOUT(X,H,Y,D,ER,OW,ODW,OS,OPS,NEUS,NEUR,
&                MXI,MXL,MXC,MXO,MXE)
C
                NEPCO=NEPCO+1
                MEWTS=MEWTS+1
                IF(ERRVAL .LE. ERRTHR) THEN
                    MTROUT=1
                    GO TO 600
                ELSE
                    IF(NFIRST .EQ. 1) THEN
                        NFIRST=0
                        PREERR=TSQE
                    ELSE IF(ABS(TSQE-PREERR) .GT. (PREERR*THREO) ) THEN
                        NQUIT=NEPC+NBONO
                        PREERR=TSQE
                    ELSE
                        IF(NQUIT .LT. NEPC) THEN
                            MTROUT=2
                            GO TO 600
                        END IF
                    END IF
                END IF
            END IF
        END IF
500    CONTINUE

```



```

C      DIMENSION Y(MXO,MXE),ERRV(NERR),R(16)
C
      NV=0
      NB=6
      NR=16
      PERCNT=1.0
      COEV=1.0
      COVT=1.0
      VMSE=VSQE/(NVLDEX*NUMOUT)
      TMSE=TSQE/(NUMEXM*NUMOUT)
      IF(NCENT .EQ. 1) PERCNT=100.0
C
      ERRV(2)=SQRT(TMSE)
      ERRV(NB+2)=SQRT(VMSE)
      ERRV(5)=SQRT(TMSE)/VDSTD
      ERRV(NB+5)=SQRT(VMSE)/VDSTD
C
      IF(MODSTD .EQ. 1) THEN
          CALL GETSTD(Y,MXO,MXE,1,NUMOUT,KX1,KX2,MODV,MODR,R,NR,NV)
          VLDCOE=(R(NB+5)-R(NB+6))
          COEV=1.0+NORMER*(VLDCOE-1.0)
          ERRV(NB+3)=R(NB+1)
          ERRV(NB+4)=SQRT(ERRV(NB+3))
          ERRV(NB+6)=VMSE/R(NB+2)
C
          IF(MODTRN .EQ. 1) THEN
              TRNCOE=(R(5)-R(6))
              COET=1.0+NORMER*(TRNCOE-1.0)
              ERRV(3)=R(1)
              ERRV(4)=SQRT(ERRV(3))
              ERRV(6)=VMSE/R(NB+2)
          END IF
      END IF
C
      VMSE=VMSE*COEV
      ERRV(NB+1)=VMSE*PERCNT
      IF(MODTRN .EQ. 1) THEN
          TMSE=TMSE*COET
          ERRV(1)=TMSE*PERCNT
      END IF
C
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C  OUTPUT TRAINING FOR ONE EPOCH
CCCCC
      SUBROUTINE TRNOUT(X,H,Y,D,ER,OW,ODW,OS,OPS,NEUS,NEUR,
&                     MXI,MXL,MXC,MXO,MXE)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NVLDEX,NTRIAL
      COMMON /STATIS/ TSQE,SQER,VSQE,VVAR,VDSTD,ERRVAL,ERRTHR
      COMMON /NTRNOU/ MXEPCO,NEPCO,NBONO,NORMER,NEUO,NCENT,NRESO
      COMMON /NCANDP/ MXEPC,NBONUS,IDXMSR,NETSTA,METHOD,NTRANS,NRSEED
      COMMON /NVAMOD/ MODV,MODR
C

```

```

DIMENSION ER(MXO,0:MXE),NEUR(MXL,1+MXC),NEUS(MXL*MXC,2),ERRV(16)
DIMENSION X(MXI,MXE),H(MXL,MXC,MXE),Y(MXO,MXE),D(MXO,MXE)
DIMENSION OW(0:(MXI+MXL*MXC),MXO),OS(0:(MXI+MXL*MXC),MXO)
DIMENSION ODW(1+MXI+MXL*MXC,MXO),OPS(1+MXI+MXL*MXC,MXO)
C
TSQE=0.0
SQER = 0.0
VSQE=0.0
MODSTD = 1
NB=6
NERR=16
C
IF((IDXMSR .EQ.5) .OR.(IDXMSR .EQ.2)) THEN
    MODSTD=0
ELSE
    IF(IDXMSR .EQ. 1 )MODSTD=NORMER
END IF
C
DO 200 JOU=1,NUMOUT
    ER(JOU,0)= 0.0
    DO 100 JW=0,MXI+MXL*MXC
        OS(JW,JOU)=0.0
100    CONTINUE
200    CONTINUE
C
DO 500 KTH=1,NUMEXM
    CALL OUTPAS(KTH,X,H(1,1,KTH),Y,OW,NEUR,MXI,MXL,MXC,MXO,MXE)
    CALL COMERR(KTH,X,H,Y,D,OS,ER,NEUS,MXI,MXL,MXC,MXO,MXE)
500    CONTINUE
C
KX1=1
KX2=NUMEXM
CALL GETERV(Y,KX1,KX2,ERRV,NERR,MODSTD,0,MODV,MODR,MXO,MXE)
ERRVAL=ERRV(NB+IDXMSR)
IF(ERRVAL .GT. ERRTHR) THEN
    CALL UPOWTS(OW,ODW,OS,OPS,MXI,MXL,MXC,MXO)
END IF
C
END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C COMPUTE ERRORS AT K-TH EXAMPLE
CCCCCCC
SUBROUTINE COMERR(K,X,H,Y,D,OS,ER,NEUS,MXI,MXL,MXC,MXO,MXE)
C
IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NVLDEX,NTRIAL
COMMON /NTRAIN/ NRETUR,NUMCND,NEPOCH,NBESTC,NUMLAY,NUMNEU
COMMON /STATIS/ TSQE,SQER,VSQE,VVAR,VDSTD,ERRVAL,ERRTHR
COMMON /WTSVAR/ WRANGE,BSTERR,TVAR,TDSTD,TSDSTD,VCOE,TCOE
COMMON /NTRNOU/ MXPCHO,NEPCO,NBONO,MSRO,NEUO,METHO,NRETO
COMMON /NVAMOD/ MODV,MODR
C
DIMENSION X(MXI,MXE),Y(MXO,MXE),D(MXO,MXE),H(MXL,MXC,MXE)
DIMENSION OS(0:(MXI+MXL*MXC),MXO),NEUS(MXL*MXC,2),ER(MXO,0:MXE)
CCCCCC

```



```

MARKV=MARKOP(K,MODV,MODR)
SQE=0.0
C
DO 400 JOU=1,NUMOUT
  DIF = Y(JOU,K) - D(JOU,K)
  ER(JOU,K)=DIF
  EFP= DIF*OPRIME(Y(JOU,K),NEUO)
  ER(JOU,0) = ER(JOU,0)+EFP
  SQE=SQE+(DIF*DIF)
  SQER = SQER+(EFP*EFP)
  OS(0, JOU)=OS(0, JOU)+EFP
C
DO 200 JW=1,NUMINP
  VAL=(X(JW,K)*EFP)
  OS(JW, JOU) = OS(JW, JOU)+VAL
200 CONTINUE
C
IF (NUMNEU .GT. 0) THEN
  DO 300 NNODES=1,NUMNEU
    JW=NUMINP+NNODES
    IROW=NEUS(NNODES,1)
    JCOL=NEUS(NNODES,2)
    OS(JW, JOU) = OS(JW, JOU)+H(IROW, JCOL, K)*EFP
300 CONTINUE
  END IF
400 CONTINUE
C
TSQE =TSQE+SQE
IF(MARKV .EQ. 1)VSQE=VSQE+SQE
END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C UPDATING WEIGHTS OF OUTPUT UNITS
CCCCCC
SUBROUTINE UPOWTS(OW,ODW,OS,OPS,MXI,MXL,MXC,MXO)
C
IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
COMMON /PTROUT/ A,B,GAMMO,SF,THREO,DECAYO,WTSCRO
COMMON /NTRAIN/ NRETUR,NUMCND,NEPOCH,NBESTC,NUMLAY,NUMNEU
COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NRUNEX,NTRIAL
C
DIMENSION OW(1+MXI+MXL*MXC,MXO),OS(1+MXI+MXL*MXC,MXO)
DIMENSION ODW(1+MXI+MXL*MXC,MXO),OPS(1+MXI+MXL*MXC,MXO)
C
MAXWTS=1+MXI+MXL*MXC
NWTS=1+NUMINP+NUMNEU
EPS=A/NUMEXM
SF=B/(1.0+B)
DO 400 JOU=1,NUMOUT
  DO 300 JTHW=1,NWTS
C UPDATE WTS USING QKPROP
  CALL QKPROP(JTHW,MAXWTS,OW(1, JOU),ODW(1, JOU),
& OPS(1, JOU),OS(1, JOU),EPS,B,SF,DECAYO)
300 CONTINUE
400 CONTINUE
C

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NODEPC=0
DO 400 NEPC=1,MXEPOC
  CALL CNDSLPL (X,H,CC,CD,CW,S,ER,NEUS,
&              MXI,MXL,MXC,MXO,MXE,MXD)
C
  CALL UPHWTS (X,H,CC,CD,CW,DW,S,PS,ER,NEUS,NWTS,
&              MXI,MXL,MXC,MXO,MXE,MXD)
C
  CALL ADJCOR (ER,CD,CC,MXO,MXE,MXD)
C
  NODEPC=NODEPC+1
  NEPOCH=NEPOCH+1
  IF (NFIRST .EQ. 1) THEN
    NFIRST=0
    PSCORE= BSTSCR
  ELSE IF (ABS (BSTSCR- PSCORE) .GT. (PSCORE*THRESH)) THEN
    PSCORE= BSTSCR
    NQUIT= NEPC + NBONUS
  ELSE
    IF (NQUIT .LT. NEPC ) THEN
      DO 200 JW=1,NWTS
        HW (JW,IROW,JCOL)=CW (JW,NBESTC)
200      CONTINUE
C
        DO 300 K=1,NUMEXM
          VAL=OUTHNU (X (1,K),NUMINP,H (1,1,K),CW (1,NBESTC),
&                  IROW,JCOL,MXI,MXL,MXC)
C
          H (IROW,JCOL,K)=VAL
300      CONTINUE
          MTRINP=2
          GO TO 500
        END IF
      END IF
C
400    CONTINUE
C
500    NEUR (IROW,0)=NEUR (IROW,0)+1
        NUMLAY=MAX (NUMLAY,IROW)
        EPCWTS=EPCWTS+DBLE (NODEPC*NWTS)/1000.0D0
C
  END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C  OBTAIN INITIAL VALUES OF NEW WEIGHTS OF OUTPUT UNITS
C  USING COVARIANCE VALUES
CCCCCC
  SUBROUTINE OWTNEW (OW,CC,MXI,MXL,MXC,MXO,MXD)
C
  IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER (I-N)
C
  COMMON /NTRAIN/ NRETUR,NUMCND,NEPOCH,NBESTC,NUMLAY,NUMNEU
  COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NVLDEX,NTRIAL
C
  DIMENSION CC (MXO,MXD,2),OW (0: (MXI+MXL*MXC),MXO)
C
  WM=1.0/ (1+NUMINP+NUMNEU)

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                S=HW(0)
C   SUM OF WEIGHTED INPUTS
      IF(NBX .GE. 0) THEN
        DO 100 I=1,NIN
          S=S+X(I)*HW(NBX+I)
100    CONTINUE
      END IF
C
C   SUM OF WEIGHTED OUTPUTS OF NODES IN THE PREVIOUS LAYER
      IF(NBC .GE. 0) THEN
        DO 300 J=1,JCOL
          S=S+H(IROW-1,J)*HW(NBC+J)
300    CONTINUE
      END IF
C
C   SUM OF WEIGHTED OUTPUTS OF NODES IN THE JCOL COLUMN
      IF(NBV .GE. 0) THEN
        DO 200 I=1,IROW-2
          S=S+H(I,JCOL)*HW(NBV+I)
200    CONTINUE
      END IF
C
      OUTHNU=FTRANS(S,NTRANS)
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C   COVARIANCE VALUES OF CANDIDATES AFTER ONE EPOCH OF INPUT TRAINING
CCCCC
      SUBROUTINE COREPC(X,H,CD,CC,CW,ER,NEUS,MXI,MXL,MXC,MXO,MXE,MXD)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      COMMON /NTRAIN/ NRETUR,NUMCND,NEPOCH,NBESTC,NUMLAY,NUMNEU
      COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NVLDEX,NTRIAL
C
      DIMENSION ER(MXO,0:MXE),NEUS(MXL*MXC,2)
      DIMENSION X(MXI,MXE),H(MXL,MXC,MXE)
      DIMENSION CD(MXD),CC(MXO,MXD,2),CW(1+MXI+MXL+MXC,MXD)
C
      IR=NEUS(NUMNEU+1,1)
      JC=NEUS(NUMNEU+1,2)
      DO 300 K=1,NUMEXM
C
        DO 200 JCND=1,NUMCND
C
          VAL=OUTHNU(X(1,K),NUMINP,H(1,1,K),CW(1,JCND),
&
                    IR,JC,MXI,MXL,MXC)
C
C   SUM OF CANDIDATE'S OUTPUT, USED IN COMPUTING COVARINCE VALUE
          CD(JCND) = CD(JCND)+VAL
C
          DO 180 JOU=1,NUMOUT
            CC(JOU,JCND,2)= CC(JOU,JCND,2)+VAL*ER(JOU,K)
180        CONTINUE
C
200    CONTINUE
C

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300 CONTINUE
C
CALL ADJCOR (ER, CD, CC, MXO, MXE, MXD)
C
END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C ADJUST COVARINCE VELUES OF CANDIDTATES
C CD=CDOU (1, 0)
C ER=ERRO (1, 0)
CCCCCC
SUBROUTINE ADJCOR (ER, CD, CC, MXO, MXE, MXD)
C
IMPLICIT DOUBLE PRECISION (A-H, O-Z), INTEGER (I-N)
C
COMMON /NTRAIN/ NRETUR, NUMCND, NEPOCH, NBESTC, NUMLAY, NUMNEU
COMMON /PTRAIN/ ALPHA, BETA, GAMMA, SHRINK, BSTSCR, THRESH, EPCWTS
COMMON /NUMVAR/ NUMINP, NUMOUT, NUMEXM, NTSTEX, NVLDEX, NTRIAL
COMMON /STATIS/ SSQE, SQER, SUMY, SMYY, VSTD, ERRVAL, ERRTHR
C
DIMENSION CC (MXO, MXD, 2), CD (MXD), ER (MXO, 0:MXE)
CCCCCC
NBESTC=0
BSTSCR= 0.0
DO 200 JCND=1, NUMCND
CBAR = CD (JCND) / NUMEXM
COR = 0.0
SCORE= 0.0
C
DO 100 JOU=1, NUMOUT
C NOMALIZE COVARIANCE VALUES
COR = (CC (JOU, JCND, 2) - ER (JOU, 0) * CBAR) / SQER
CC (JOU, JCND, 1) = COR
CC (JOU, JCND, 2) = 0.0
SCORE=SCORE+ABS (COR)
100 CONTINUE
C
CD (JCND) = 0.0
IF (SCORE .GT. BSTSCR) THEN
BSTSCR = SCORE
NBESTC=JCND
END IF
200 CONTINUE
C
END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C UPDATE WEIGHTS OF HIDDEN NODES
CCCCCC
SUBROUTINE UPHWTS (X, H, CC, CD, CW, DW, S, PS, ER, NEUS, NWTS,
& MXI, MXL, MXC, MXO, MXE, MXD)
C
IMPLICIT DOUBLE PRECISION (A-H, O-Z), INTEGER (I-N)
C
COMMON /NTRAIN/ NRETUR, NUMCND, NEPOCH, NBESTC, NUMLAY, NUMNEU
COMMON /NUMVAR/ NUMINP, NUMOUT, NUMEXM, NTSTEX, NVLDEX, NTRIAL
COMMON /PTRAIN/ A, B, GAMMA, SF, BSTSCR, THRESH, EPCWTS

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C
  DIMENSION ER(MXO,0:MXE),NEUS(MXL*MXC,2)
  DIMENSION X(MXI,MXE),H(MXL,MXC,MXE),CC(MXO,MXD,2),CD(MXD)
  DIMENSION CW(1+MXI+MXL+MXC,MXD),DW(1+MXI+MXL+MXC,MXD)
  DIMENSION S(1+MXI+MXL+MXC,MXD),PS(1+MXI+MXL+MXC,MXD)
C
  NW=1+MXI+MXL+MXC
C
  EPS=A/(NUMEXM*NWTS)
  DEC=0.0
  SF=B/(1.0+B)
  DO 500 JCND=1,NUMCND
    DO 400 JW=1,NWTS
C
      CALL QKPROP(JW,NW,CW(1,JCND),DW(1,JCND),
&          PS(1,JCND),S(1,JCND),EPS,B,SF,DEC)
C
  400    CONTINUE
  500    CONTINUE
C
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C COMPUTE PARTIAL DERIVATIVES OF COVARIANCE W.R.T TO WEIGHTS
C FOR EACH CANDIDATE
CCCCCC
  SUBROUTINE CNDSL(X,H,CC,CD,CW,S,ER,NEUS,MXI,MXL,MXC,MXO,MXE,MXD)
C
  IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
  COMMON /NTRAIN/ NRETUR,NUMCND,NEPOCH,NBESTC,NUMLAY,NUMNEU
  COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NVLDEX,NTRIAL
  COMMON /NCANDP/ MXEPOC,NBONUS,IDXMSR,NETSTA,METHOD,NTRANS,NRSEED
  COMMON /STATIS/ SSQE,SQER,SUMY,SMYY,VSTD,ERRVAL,ERRTHR
C
  DIMENSION ER(MXO,0:MXE),NEUS(MXL*MXC,2),CD(MXD)
  DIMENSION X(MXI,MXE),H(MXL,MXC,MXE),CC(MXO,MXD,2)
  DIMENSION CW(1+MXI+MXL+MXC,MXD),S(0:(MXI+MXL+MXC),MXD)
C
  NBC=0
  NBX=0
  NBV=0
  IROW=NEUS(1+NUMNEU,1)
  JCOL=NEUS(1+NUMNEU,2)
  NWTS=NUMHWT(IROW,JCOL,NUMINP,NBX,NBC,NBV)
C
  DO 400 K=1, NUMEXM
    DO 300 JCND=1,NUMCND
      CHANGE= 0.0
      DELTA=0.0
      VAL=OUTHNU(X(1,K),NUMINP,H(1,1,K),CW(1,JCND),
&          IROW,JCOL,MXI,MXL,MXC)
C
      CD(JCND) = CD(JCND)+VAL
      FP=FPRIME(VAL,NTRANS)
C
      DO 100 JOU=1,NUMOUT
        DIR=1.0

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        CALL OUTPAS (K, X, H, Y, OW, NEUR, MXI, MXL, MXC, MXO, MXE)
C
        DO 100 I=1, NUMOUT
            DXY=Y(I, K) - D(I, K)
            SSQE=SSQE+ (DXY*DXY)
100     CONTINUE
C
200     CONTINUE
C
        KX1=NUMEXM+1
        KX2=NUMEXM+NTSTEX
        NEXM=NUMEXM
        STDD=TDSTD
        NUMEXM=NTSTEX
        TDSTD=TSDSTD
        NR=16
        CALL GETERV(Y, KX1, KX2, ERRV, NR, 1, 1, 1, 0, MXO, MXE)
        DO 300 K=1, 6
            TSER(JS, K)=ERRV(K)
300     CONTINUE
C
        NUMEXM=NEXM
        TDSTD=STDD
        END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C  INITIALIZE PARAMETERS OF THE NET
CCCCCC
        SUBROUTINE ININET
            IMPLICIT DOUBLE PRECISION (A-H, O-Z), INTEGER(I-N)
C
            COMMON /NUMVAR/  NUMINP, NUMOUT, NUMEXM, NTSTEX, NRUNEX, NTRIAL
            COMMON /NCANDP/  MXEPOC, NBONUS, IDXMSR, NUMCOD, METHOD, NTRANS, NRSEED
            COMMON /PTRAIN/  ALPHA, BETA, GAMMA, SHRINK, BSTSCR, THRESH, DTOLER
            COMMON /NTRAIN/  NRETUR, NUMCND, NEPOCH, NBESTC, NUMLAY, NUMNEU
            COMMON /STATIS/  SSQE, STDD, VMSE, VDEV, VSTD, ERRVAL, ERRTHR
            COMMON /WTSVAR/  WRANGE, BSTERR, TRMSE, TRDEV, TRSTD, VLDCOE, TRNCOE
C
C  /NUMVAR/
        NUMINP=0
        NUMOUT=0
        NUMEXM=0
        NTSTEX=0
        NRUNEX=0
        NTRIAL=0
C /NCANDP/
        MXEPOC=100
        NBONUS=8
        IDXMSR=1
CCCCCC  NETSTA=0, TRAIN, 1, RUN,
        NETSTA=0
        METHOD=0
        NTRANS=2
        NRSEED=13
C /PTRAIN/
        ALPHA=0.75
        BETA=1.75

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      GAMMA=0.95
      SHRINK=BETA/(1.0+BETA)
      BSTSCR=0.0
      THRESH=0.03
      DTOLER=0.0
C
C /NTRAIN/
      NRETUR=0
      NUMCND=8
      NEPOCH=0
      NBESTC=0
      NUMLAY=0
      NUMNEU=0
C /STATIS/
      SSQE=0.0
      STDD=0.0
      VMSE=0.0
      VDEV=0.0
      ERRVAL=0.0
      VSTD=0.0
      ERRTHR=0.0
C /WTSVAR/ WRANGE,BSTFVU
      WRANGE=0.5
C
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C WRITE HEADER OF CONFIGRATION FILE
CCCCCC
      SUBROUTINE WTHEAD(NFILE,TRNFNM)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NRUNEX,NTRIAL
      COMMON /NCANDP/ MXEP,NBON,IDXMSR,NETSTA,METHOD,NUTYPH,NRSEED
      COMMON /STATIS/ SSQE,STDD,VMSE,VDEV,VSTD,ERRVAL,ERRTHR
      COMMON /WTSVAR/ WRANGE,BSTERR,TRMSE,TRDEV,TRSTD,VLDCOE,TRNCOE
      COMMON /NTRAIN/ NRETUR,NCND,NEPOCH,NBESTC,NUMLAY,NUMNEU
      COMMON /PTRAIN/ ALPHA,BETA,GAMMA,SHRINK,BSTSCR,THRESH,EPCWTH
      COMMON /NTRNOU/ MXEPCO,NEPCO,NBONO,NORM,NUTYPO,NCENT,NRESO
      COMMON /PTROUT/ ALPHO,BETO,GAMMO,SHNKO,THREO,DECAYO,EPCWTO
      COMMON /NVAMOD/ MODV,MODR
      COMMON /MODNEX/ NOX,NOV
      COMMON /NETTOP/ NLAY,NCOL
      CHARACTER*30 TRNFNM,CH*80
C
      NETSTA=1
      WRITE(NFILE,'(A)')TRNFNM
      CH='REM NETSTA,NETLAY,NETCOL,HNUTYP,ONUTYP,ISHORT,HSHORT'
      WRITE(NFILE,'(A)')CH
      WRITE(NFILE,900)NETSTA,NLAY,NCOL,NUTYPH,NUTYPO,NOX,NOV
CCCCCC
      CH='REM HMXEPC,HBONUS,HCANDS,OMXEPC,OBONUS'
      WRITE(NFILE,'(A)')CH
      WRITE(NFILE,900)MXEP,NBON,NCND,MXEPCO,NBONO
      CH='REM HLRNRT,HMXLRN,HTHRES,WRANGE'
      WRITE(NFILE,'(A)')CH

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      CH='REM  NUMBERS OF HIDDEN NODES '
      WRITE(NFILE,' (A) ') CH
C
      IF (NETCOL .EQ. 1) THEN
        WRITE(NFILE,*) NUMNEU
      ELSE
        DO 100 NL=1,NUMLAY
          WRITE(NFILE,*) NEUR(NL,0)
100      CONTINUE
        END IF
C
        CH='REM  WEIGHTS OF HIDDEN NODES '
        WRITE(NFILE,' (A) ') CH
        DO 300 NL=1, NUMLAY
          DO 200 NC=1,NEUR(NL,0)
            NWTS=NUMHWT(NL,NC,NUMINP,NBX,NBC,NBV)+1
            WRITE(NFILE,800) NL,NC
            DO 160 NW=1,NWTS
              WRITE(NFILE,700) HW(NW,NL,NC)
160          CONTINUE
200          CONTINUE
300          CONTINUE
CCCCCC
      END IF
C
      CH='REM  WEIGHTS OF OUTPUT NODES '
      WRITE(NFILE,' (A) ') CH
      NWTS=1+NUMINP+NUMNEU
C
      DO 500 NOUT=1,NUMOUT
        WRITE(NFILE,800)NOUT
        DO 400 NW=1,NWTS
          WRITE(NFILE,700) OW(NW,NOUT)
400      CONTINUE
500      CONTINUE
C
      CLOSE(NFILE)
700      FORMAT(1X,D24.15)
800      FORMAT(I5,2X,I5)
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C  OPERATION CODE SELECTING VALIDATION SET FROM TRAINING DATA
CCCCCC
      FUNCTION MARKOP(K,MODV,MODR)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      IF((MODV .GT. 1) .AND. (MODR .GE. MODV))MODR=0
      MARKOP=0
      IF(MODV .EQ. 1) THEN
        IF(K .GT. MODR) MARKOP=1
      ELSE
        IF(MOD(K,MODV) .EQ. MODR) MARKOP=1
      END IF
C
      END

```

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CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C COMPUTE VARIANCE AND STANDARD DEVIATION FOR A GIVEN SET OF EXAMPLE
C R(I): I=1, VARIANCE
C       2, STANDARD DEVIATION
C       3, SUM(X^2)
C       4, SUM(X)
C       5, MAX(X)
C       6, MIN(X)
C   FOR ALL TRAINING EXAMPLES (I=1~6) AND VALIDATION SET (I=7~12)
C NT=COUNT OF TOTAL SAMPLES
C NV=COUNT OF VALIDATION SAMPLES
CCCCC
      SUBROUTINE GETSTD(X,MDY,MDX,NY1,NY2,NX1,NX2,MDV,MDR,R,NR,NV)
C
C   IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
C   DIMENSION X(MDY,MDX),R(NR)
C
C   NBV=6
C   DO 100 I=1,NR
C     R(I)=0.0
100  CONTINUE
C   TMX=-1.0D30
C   TMN=-TMX
C   VMX=TMX
C   VMN=TMN
C   NV=0
C   NT=0
C   NY=NY2-NY1+1
C   TCOE=0.0
C   VCOE=0.0
C
C   DO 500 K=NX1,NX2
C     NCODE=MARKOP(K,MDV,MDR)
C     SMX=0.0
C     SQX=0.0
C     DO 400 J=NY1,NY2
C       SQX=SQX+X(J,K)*X(J,K)
C       SMX=SMX+X(J,K)
C       TMX=MAX(TMXX,X(J,K))
C       TMN=MIN(TMNN,X(J,K))
C
C       IF(NCODE .EQ. 1) THEN
C         VMX=MAX(VMXX,X(J,K))
C         VMN=MIN(VMNN,X(J,K))
C       END IF
400  CONTINUE
C
C   NT=NT+1
C   TCOE=DBLE(NT-1)/DBLE(NT)
C   R(3)=R(3)*TCOE+SQX/NT
C   R(4)=R(4)*TCOE+SMX/NT
C   IF(NCODE .EQ. 1) THEN
C     NV=NV+1
C     VCOE=DBLE(NV-1)/DBLE(NV)
C     R(NBV+3)=R(NBV+3)*VCOE+SQX/NV

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          R(NBV+4)=R(NBV+4)*VCOE+SMX/NV
        END IF
C
500 CONTINUE
C
      IF(NT .GT. 1) THEN
        TCOE=DBLE(NT)/DBLE(NY*NT-1)
        R(1)=(R(3)-R(4)*(R(4)/NY))*TCOE
        R(2)=SQRT(R(1))
        R(5)=TMX
        R(6)=TMN
      END IF
C
      IF(NV .GT. 1) THEN
        VCOE=DBLE(NV)/DBLE(NY*NV-1)
        R(NBV+1)=(R(NBV+3)-R(NBV+4)*(R(NBV+4)/NY))*VCOE
        R(NBV+2)=SQRT(R(NBV+1))
        R(NBV+5)=VMX
        R(NBV+6)=VMN
      END IF
C
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C READ TRAINING DATA FROM INPUT FILE
CCCCCC
      SUBROUTINE RDPROB(X,D,FNM,MXI,MXO,MXE)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NVLDEX,NTRIAL
      COMMON /STATIS/ TSQE,SQER,VSQE,VVAR,VDSTD,ERRVAL,ERRTHR
      COMMON /WTSVAR/ WRANGE,BSTERR,TVAR,TDSTD,TSDSTD,VCOE,TCOE
      COMMON /NVAMOD/ MODV, MODR
C
      DIMENSION X(MXI,MXE),D(MXO,MXE),TEMP(MXI+MXO),R(16)
      CHARACTER*30 FNM, CH*256
CCCCCC
      NFILE=31
      NUM=0
      NFLAG=0
      NLEN=0
      NUMEXM=0
      NTSTEX=0
      NVLDEX=0
      NTRNEX=0
C
      OPEN(UNIT=NFILE,FILE=FNM,STATUS='OLD')
C
      READ(NFILE,*)CH, NUMINP
      READ(NFILE,*)CH, NUM
      NUMINP=NUMINP+NUM
      READ(NFILE,*)CH, NUMOUT
      READ(NFILE,*)CH, NUM
      NUMOUT=NUMOUT+NUM
      READ(NFILE,*)CH, NTRNEX
      READ(NFILE,*)CH, NVLDEX

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READ(NFILE,*)CH, NTSTEX
NUMEXM=NTRNEX+NVLDEX
NUM=NUMEXM+NTSTEX
C
IF(MODV .EQ. 1) THEN
  MODR=NTRNEX
  IF(MODR .GE. NUMEXM) THEN
    MODR=0
    NVLDEX=NUMEXM
  END IF
ELSE
  IF((MODV .GT. 4) .OR. (MODV .LT. 2) .OR. (MODR .LT. 0)
& .OR. (MODR .GT. MODV) ) THEN
    WRITE(*,*) 'Invalid value for VLDMOD or VLDVAL;'
    WRITE(*,*) 'Default VLDMOD=3, VLDVAL=2 assumed.'
    MODV=3
    MODR=2
  END IF
END IF
C
IF((NUM .GT. MXE) .OR. (NUMINP .GT. MXI)
& .OR. (NUMOUT .GT. MXO)) THEN
  WRITE(*,*) 'Storage not enough for training data;'
  NFLAG=1
END IF
C
IF(NFLAG .GT. 0) THEN
  CLOSE(NFILE)
  STOP 'Reading data terminated!'
END IF
NLEN=NUMINP+NUMOUT
CCCCCC
DO 500 K=1,NUM
  READ(NFILE,*) (TEMP(J), J=1,NLEN)
C
  DO 100 NIN=1,NUMINP
    X(NIN,K)=TEMP(NIN)
100  CONTINUE
C
  DO 200 NOUT=1,NUMOUT
    D(NOUT,K)=TEMP(NUMINP+NOUT)
200  CONTINUE
C
500  CONTINUE
C
CLOSE(NFILE)
C
NR=16
NB=6
CALL GETSTD(D,MXO,MXE,1,NUMOUT,1,NUMEXM,MODV,MODR,R,NR,NV)
NVLDEX=NV
TDSTD=R(2)
VDSTD=R(NB+2)
C
NX1=NUMEXM+1
NX2=NUMEXM+NTSTEX
CALL GETSTD(D,MXO,MXE,1,NUMOUT,NX1,NX2,1,NX2+1,R,NR,NV)

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TSDSTD=R(2)
700  FORMAT(40(1X,D24.15))
      END
C
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C  RUN TRAINED NET ON NEW INPUT DATA
C  X=XINP
C  Y=YOUT
CCCCCC
      SUBROUTINE RUNNET(X, Y, H, HW, OW, NEUR, FNMIN, FNMOUT,
&                      MXI, MXL, MXC, MXO, MXE)
C
      IMPLICIT DOUBLE PRECISION (A-H, O-Z), INTEGER(I-N)
C
      COMMON /NUMVAR/ NUMINP, NUMOUT, NUMEXM, NTSTEX, NRUNEX, NTRIAL
C
      DIMENSION NEUR(MXL, 1+MXC), X(MXI, MXE), Y(MXO, MXE), H(MXL, MXC)
      DIMENSION OW(1+MXI+MXL*MXC, MXO), HW(1+MXI+MXL+MXC, MXL, MXC)
      CHARACTER*30 FNMIN, FNMOUT
CCCCCC
      NFX=32
      NFY=33
      NINP=0
      OPEN(UNIT=NFX, FILE=FNMIN, STATUS='OLD')
      READ(NFX, *) NINP, NRUNEX
C
      IF(NINP .NE. NUMINP) THEN
          WRITE(*, *) 'Mismatched number of inputs!'
          CLOSE(NFX)
          STOP
      END IF
C
C  FORWARD PASS: GET OUTPUTS OF THE HIDDEN AND OUTPUT UNITS
C
      OPEN(UNIT=NFY, FILE=FNMOUT, STATUS='OLD')
      WRITE(NFY, *) NINP, ' ', NRUNEX
C
      NX=1
      DO 100 K=1, NRUNEX
          READ(NFX, *) (X(I, NX), I=1, NUMINP)
          CALL HNUPAS(X(1, NX), H, HW, NEUR, MXI, MXL, MXC)
          CALL OUTPAS(NX, X, H, Y, OW, NEUR, MXI, MXL, MXC, MXO, MXE)
          WRITE(NFY, 700) (Y(J, NX), J=1, NUMOUT)
100  CONTINUE
C
C
      CLOSE(NFX)
      CLOSE(NFY)
      WRITE(*, *) 'Outputs stored in file '//FNMOUT
700  FORMAT(40(1X,D24.15))
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C  COMPUTE OUTPUTS OF THE HIDDEN UNITS FOR SINGLE INPUT VECTOR
CCCCCC
      SUBROUTINE HNUPAS(TX, TH, HW, NEUR, MXI, MXL, MXC)

```



```

C
    IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NRUNEX,NTRIAL
COMMON /NETTOP/ NETLAY,NETCOL
C
DIMENSION TX(MXI),TH(MXL,MXC)
DIMENSION NEUR(MXL,0:MXC),HW(1+MXI+MXL+MXC,MXL,MXC)
CCCCCC
DO 120 I=1,NETLAY
    NCOL=NEUR(I,0)
    IF(NCOL .GT. 0) THEN
        DO 110 J=1,NCOL
            TH(I,J)=OUTHNU(TX,NUMINP,TH,HW(1,I,J),I,J,MXI,MXL,MXC)
110        CONTINUE
        ELSE
            RETURN
        END IF
C
120    CONTINUE
C
    END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C SHOW STATISTICAL RESULTS OF TRAINING
CCCCCC
    SUBROUTINE SHOWER(NTS,TR,VR,SR,NS,NZ,JS,NF)
C
    IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
COMMON /NTRNOU/ MXEPCO,NEPCO,NBONO,NORMER,NEUO,NCENT,NRESO
C
DIMENSION NTS(NS,NZ),TR(NS,NZ),VR(NS,NZ),SR(NS,NZ)
CHARACTER*5 CHU(6),CHT(6),CHV(6)
CHARACTER CH1*17,CH2*17,CH3*17,C1*18,C2*11
C
    CHT(1)='MSE: '
    CHT(2)='VAR: '
    CHT(3)='IEW: '
    CHT(4)='OEW: '
    CHT(5)='EIX: '
    CHT(6)='FVU: '
C
    CHV(1)='MSE: '
    CHV(2)='RMS: '
    CHV(3)='VAR: '
    CHV(4)='STD: '
    CHV(5)='EIX: '
    CHV(6)='FVU: '
C
    CHU(1)='HNUS: '
    CHU(2)='HWTS: '
    CHU(3)='TWTS: '
    CHU(4)='IEPC: '
    CHU(5)='OEPC: '
    CHU(6)='TEPC: '
C
    C1=' actual error'

```

```

      C2=' '
      IF(NORMER .EQ. 1) C1=' normalized error '
      IF(NCENT .EQ. 1) C2=' percentage'
      CH1='On Training Data'
      CH2='On Validation Set'
      CH3='      On Test Set'
C
      IF(NF .EQ. 0) THEN
        WRITE(*,*) 'TRIAL No:', JS
        WRITE(*,*) 'SQUARED ERROR: '//C1//C2
C        WRITE(*,*)
        WRITE(*,700) CH1, CH2, CH3
      ELSE
        WRITE(NF,*) 'TRIAL No:', JS
        WRITE(NF,*) 'SQUARED ERROR: '//C1//C2
C        WRITE(NF,*)
        WRITE(NF,700) CH1, CH2, CH3
      END IF
C
      DO 200 J=1,6
      IF(NF .EQ. 0) THEN
        WRITE(*,800) CHU(J), NTS(JS,J), CHT(J), TR(JS,J), CHV(J),
&          VR(JS,J), CHV(J), SR(JS,J)
      ELSE
        WRITE(NF,800) CHU(J), NTS(JS,J), CHT(J), TR(JS,J), CHV(J),
&          VR(JS,J), CHV(J), SR(JS,J)
      END IF
C
200  CONTINUE
C
700  FORMAT(18X,A,2(2X,A))
800  FORMAT(A,1X,I10,3(3X,A,F11.4))
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C  GATHER THE STATISTICAL PARAMETERS ABOUT THE NET TRAINED
C  --NUMBER OF HIDDEN, WEIGHTS, EPOCHS
C  --ERRORS ON TRAINING DATA AND VALIDATION SET
CCCCC
      SUBROUTINE GETSTA(NTST,NEUR,Y,TNER,VAER,NS,NZ,JS,MXL,MXC,MXO,MXE)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z), INTEGER(I-N)
C
      COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NVLDEX,NTRIAL
      COMMON /PTRAIN/ ALPHA,BETA,GAMMA,SHRINK,BSTSCR,THRESH,EWTSIN
      COMMON /NTRAIN/ NRETUR,NUMCND,NEPCIN,NBESTC,NUMLAY,NUMNEU
      COMMON /PTROUT/ ALPHO,BETO,GAMMO,SHNKO,THREO,DECAYO,EWTSOU
      COMMON /NTRNOU/ MXEPCO,NEPCOU,NBONO,MSRO,NEUO,METHO,NRESO
      COMMON /MODNEX/ NOX,NOV
      COMMON /NVAMOD/ MODV,MODR
C
      DIMENSION NEUR(MXL,0:MXC),NTST(NS,NZ),TNER(NS,NZ),VAER(NS,NZ)
      DIMENSION R(16),ERRV(16),Y(MXO,MXE)
C
      NB=6
      NR=16
      NHWTS=NCONE(NEUR(1,0),MXL,NUMINP,NOX,NOV)

```

```

      NYWTS=(1+NUMINP+NUMNEU)*NUMOUT
C
      KX1=1
      KX2=NUMEXM
      CALL GETERV(Y,KX1,KX2,ERRV,NR,1,1,MODV,MODR,MXO,MXE)
C
      DO 100 K=1,6
         VAER(JS,K)=ERRV(NB+K)
         TNER(JS,K)=ERRV(K)
100    CONTINUE
C
      TNER(JS,3)=EWTSIN
      TNER(JS,4)=EWTSOU
      NTST(JS,1)=NUMNEU
      NTST(JS,2)=NHWTS
      NTST(JS,3)=NHWTS+NYWTS
      NTST(JS,4)=NEPCIN
      NTST(JS,5)=NEPCOU
      NTST(JS,6)=NEPCIN+NEPCOU
C
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C  OBTAIN STATSTICAL RESULTS OF TRAINING AND TESTING
CCCCCC
      SUBROUTINE ERRSTA(NETTST,AERR,NS,NZ,MS,MODE,IDXMIN,NBST,NF)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      DIMENSION AERR(NS,NZ),NETTST(NS,NZ)
      CHARACTER*4 TITLE(6),CH*80
CCCCCC
      AVP=0.0
      TITLE(1)='MSE '
      TITLE(2)='RMS '
      TITLE(3)='VAR '
      TITLE(4)='STD '
      TITLE(5)='EIX '
      TITLE(6)='FVU'
C
      IF(MODE.EQ.0) THEN
         WRITE(NF,*)'STATS ON VALIDATION SET:'
      ELSE IF(MODE.EQ.1) THEN
         WRITE(NF,*)'STATS ON TEST SET:'
      ELSE
         WRITE(NF,*)'STATS ON TRAINING DATA '
         TITLE(2)='VAR '
         TITLE(3)='IEW '
         TITLE(4)='OEW '
      END IF
C
      CH='          AVERAGE          MIN          MAX'
      &  '//          MX-MN  AVPOS          STD_DEV'
      WRITE(NF,'(A)')CH
CCCCCC
      NBST=1
      VALUE=0.0

```

```

C
DO 550 JE=1,NZ
  SUM=0.0
  DEV=0.0
  VMIN=AERR(1,JE)
  VMAX=AERR(1,JE)
C
DO 500 JS=1,MS
  VALUE=AERR(JS,JE)
  SUM=SUM+VALUE
  DEV=DEV+VALUE*VALUE
  IF(VALUE .LT. VMIN) THEN
    VMIN=VALUE
    IF(IDXMIN .EQ. JE) NBST=JS
  END IF
  IF(AERR(JS,JE) .GT. VMAX) VMAX=AERR(JS,JE)
500 CONTINUE
C
SUM=SUM/MS
DEV=(DEV-SUM*SUM*MS)/(MS-1)
DEV=SQRT(DEV)
AVP=(SUM-VMIN)/(VMAX-VMIN)
WRITE(NF,900) TITLE(JE),SUM,VMIN,VMAX,VMAX-VMIN,AVP,DEV
550 CONTINUE
CCCCCC
C
WRITE(NF,*)
IF(MODE .EQ. 0) THEN
WRITE(NF,*) 'BEST NET BY '//TITLE(IDXMIN)//' ON TRIAL No:',NBST
WRITE(NF,*)
END IF
900 FORMAT(A,1X,4F12.4,1X,F6.2,F14.4)
END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C SUMMARY REPORT FOR TRAINING AND TESTING
C THE STAT. RESULTS WRITTEN INTO FILE
CCCCCC
SUBROUTINE REPORT(NTST,TNER,VAER,TSER,MSED,NS,NZ,NF,TRNFNM)
C
IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
COMMON /NUMVAR/ NUMINP,NUMOUT,NUMEXM,NTSTEX,NRUNEX,NTRIAL
COMMON /NCANDP/ MXEP,NBON,IDXMSR,NUMCOD,METHOD,NTRANS,NRSEED
COMMON /STATIS/ TSQE,SQER,VSQE,VVAR,VDSTD,ERRVAL,ERRTHR
COMMON /WTSVAR/ WRANGE,BSTERR,TVAR,TDSTD,TSDDSTD,VCOE,TCOE
C
DIMENSION NTST(NS,NZ),TNER(NS,NZ),TSER(NS,NZ)
DIMENSION VAER(NS,NZ),MSED(0:NS)
CHARACTER*4 TA(6),CH*80,TRNFNM*30
CCCCCC
TA(1)='HNUS'
TA(2)='HWTS'
TA(3)='TWTS'
TA(4)='IEPC'
TA(5)='OEPC'
TA(6)='TEPC'

```

```

C
CH='XCAS NETWORK'
IF(MXC .EQ. 1) CH='CASCOR NETWORK'
C
WRITE(NF,*) CH
CALL WTHEAD(NF,TRNFNM)
WRITE (NF,*)
WRITE(NF,*) 'TARGET_STD FOR TRAINING DATA ',TDSTD
WRITE(NF,*) 'TARGET_STD FOR VALIDATION SET ',VDSTD
WRITE(NF,*) 'TARGET_STD FOR TEST SET ',TSDSTD
WRITE(NF,*)
C
AVP=0.0
WRITE (NF,*)
CH='          AVERAGE          MIN          MAX'
&          //'          MX-MN  AVPOS          STD_DEV'
WRITE (NF, '(A) ') CH
CCCCCC
DO 200 K=1,NZ
SUM=0.0
MINV=NTST(1,K)
MAXV=NTST(1,K)
DEV=0.0
VAL=0.0
C
DO 100 JS=1,NTRIAL
VAL=DBLE(NTST(JS,K))
SUM=SUM+VAL/NTRIAL
DEV=DEV+VAL*(VAL/(NTRIAL-1))
MAXV=MAX( MAXV, NTST(JS,K) )
MINV=MIN( MINV, NTST(JS,K) )
100 CONTINUE
C
AVP=(SUM-MINV)/DBLE(MAXV-MINV)
DEV=DEV-NTRIAL*SUM*(SUM/(NTRIAL-1))
DEV=SQRT(DEV)
WRITE (NF,900) TA(K),SUM,MINV,MAXV,MAXV-MINV,AVP,DEV
C
200 CONTINUE
C
NETBST=0
WRITE (NF,*)
CALL ERRSTA(NTST,VAER,NS,NZ,NTRIAL,0,1,NBST,NF)
NETBST=NBST
CALL ERRSTA(NTST,TSER,NS,NZ,NTRIAL,1,IDXMSR,NBST,NF)
CALL ERRSTA(NTST,TNER,NS,NZ,NTRIAL,2,IDXMSR,NBST,NF)
C
WRITE(NF,*)
WRITE(NF,*) '=====STATS ON BEST NET===== '
CALL SHOWER(NTST,TNER,VAER,TSER,NS,NZ,NETBST,NF)
WRITE(NF,*) '===== '
WRITE(NF,*)
DO 300 NT=1,NTRIAL
CALL SHOWER(NTST,TNER,VAER,TSER,NS,NZ,NT,NF)
WRITE(NF,*)
300 CONTINUE
C

```

```

900  FORMAT(A,1X,F12.1,3I12,1X,F6.2,F14.1)
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C  RETURN A RANDOM NUMBER BETWEEN -0.5 AND 0.5
C  REFERENCE: "A PORTABLE RANDOM NUMBER GENERATOR FOR USE IN SIGNAL
C              PROCESSING", SANDIA NATIONAL LABORATORIES TECHNICAL
C              REPORT, BY S. D. STEARNS.
CCCCCC
      FUNCTION RANDOM(N)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      N=2045*N+1
      N=N-(N/1048576)*1048576
      RANDOM=(N+1)/1048577.0-0.5D0
C
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C
C  COMPUTE OUTPUT OF HIDDEN NEURON
C  NTRANS=1:
C      1: LOGISTIC SIGMOID,          0<Y<1.0
C          Y(X)=1.0/(1+EXP(-X))
C      2: SYMETRIC LOG-SIGMOID,      -0.5<Y<0.5
C          Y(X)=1.0/(1.0 + EXP(-X)) - 0.5
C      3: HYPERBOLIC TANGENT SIGMOID, -1.0<Y<1.0
C          Y(X)=(EXP(X)-EXP(-X))/(EXP(X)+EXP(-X))
CCCCCC
      FUNCTION FTRANS(S,NTRANS)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      Y=0.0
      IF(NTRANS .EQ. 0) THEN
          Y=S
      ELSE IF(NTRANS .LT. 3) THEN
CCCCCC-----LOGISTIC SIGMOID:  0<Y<1.0-----
          IF(S .LT. -15.0) THEN
              Y=0.0
          ELSE IF(S .GT. 15.0) THEN
              Y=1.0
          ELSE
              Y=1.0/(1+EXP(-S))
          END IF
CCCCCC-----SYMETRIC LOG-SIGMOID:  -0.5<Y<0.5-----
          IF(NTRANS .EQ. 2) Y=Y-0.5
C
      ELSE
CCCCCC-----HYPERBOLIC TANGENT SIGMOID,  -1.0<Y<1.0-----
          IF(S .LT. -8.0) THEN
              Y=-1.0
          ELSE IF (S .GT. 8.0) THEN
              Y=1.0
          ELSE
              Y=EXP(-2.0*S)
              Y=(1.0-Y)/(1.0+Y)

```



```

C B: MAX LEARNING RATE(0.8~2.0)
C SF: SHRINK FACTOR =B/(1.0+B)
C DEC: DECAY FACTOR (.0001 FOR OUTPUT UPDATING)
CCCCC
      SUBROUTINE QKPROP(I,MXW, CW,DW,PS,S, A,B,SF,DEC)
C
      IMPLICIT DOUBLE PRECISION (A-H,O-Z),INTEGER(I-N)
C
      DIMENSION CW(MXW),PS(MXW),S(MXW),DW(MXW)
CCCCC
      D=DW(I)
      SL=S(I)+D*DEC
      PSL=PS(I)
      DX=0.0
CCCCC
      IF(D .LT. 0.0) THEN
C LAST STEP WAS NEGATIVE
C
      IF(SL .GT. 0.0) DX=-A*SL
C
      IF(SL .GE. (PSL*SF)) THEN
          DX=DX+B*D
      ELSE
          DX=DX + D*SL/(PSL - SL)
      END IF
CCCCC
      ELSE IF(D .GT. 0.0) THEN
          IF(SL .LT. 0.0) DX=-A*SL
C
          IF(SL .LE. (PSL*SF)) THEN
              DX=DX+B*D
          ELSE
              DX=DX + D*SL/(PSL - SL)
          END IF
C
      ELSE
          DX=-A*SL
      END IF
C
      DW(I) = DX
      CW(I) = CW(I) + DX
      PS(I) = SL
      S(I) = 0.0
C
      END
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC

```



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